# Programming Assignment: Image Restoration

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## 1 Objective

This assignment explores the the image restoration technique ROF in MATLAB:

- Reading and interpretation of raw image data Develop understanding about digital images as they are collected by sensors (CCD); how they are created, represented and converted to known RGB model.
- Non-linear PDE discretization Developing and implementing an algorithm for solving the discretized ROF equation.
- Measuring noise in images using ROF Analyzing statistics of the difference between and image and its smoothed version, using ROF.

## 2 Problem Statement

The regularized ROF is given by the functional:

$$\mathcal{F}(u) = \int \sqrt{\epsilon^2 + |\nabla u|^2} + \frac{\lambda}{2} \int (u - f)^2 dx dy$$

where u is the image to be restored, f is the observed degraded image, and  $\lambda$  is a regularization parameter. The Euler-Lagrange PDE derived from this functional is:

$$\frac{u-f}{\lambda} - \frac{\partial}{\partial x} \frac{u_x}{\sqrt{\epsilon^2 + u_x^2 + u_y^2}} - \frac{\partial}{\partial x} \frac{u_x}{\sqrt{\epsilon^2 + u_x^2 + u_y^2}} = 0$$

The Neumann Boundary Conditions on a rectangular domain  $[a,b] \times [c,d]$  are:

$$\begin{split} &\frac{\partial u}{\partial x}(a,y)=0 \quad \text{and} \quad \frac{\partial u}{\partial x}(b,y)=0,\\ &\frac{\partial u}{\partial y}(x,c)=0 \quad \text{and} \quad \frac{\partial u}{\partial y}(x,d)=0. \end{split}$$

Develop a difference scheme (by either discretizing the functional  $\mathcal{F}$  or the PDE) which provides a faithful representation of the ROF technique. Note that the input data is the discretized fersion of the function f - the observed degraded image. The degradation is a result noise during collection of the data, due to the underlying physics (counting photons, analogue-to-digital conversion, etc.).

The input data is a single image DSC00099.ARW, containing a *Bayer mosaic*, with RGGB CFA layout. The synopsis of basic I/O operations on such image data is in the following script:

```
% Source image: https://www.reddit.com/r/EditMyRaw/comments/1jt4ecw/
        the_official_weekly_raw_editing_challenge/
   raw_img_filename=fullfile('.','images','DSC00099.ARW')
%raw_img_filename=fullfile('.','images','credit @signatureeditsco - signatureedits.com
13
         _DSC4583.dng')
   t=tiledlayout('TileSpacing','compact','Padding','compact');
14
   linked_axes=[]
15
   cfa=rawread(raw_img_filename);
16
   ax=nexttile, imagesc(bitand(cfa,
                                         7)),title('xor with 7');
17
   info = rawinfo(raw_img_filename);
   disp(info);
19
   Iplanar=raw2planar(cfa);
20
   planes='rggb';
21
   ang = info.ImageSizeInfo.ImageRotation;
22
23
   for j=1:size(Iplanar,3)
        ax=nexttile; imagesc(imrotate(Iplanar(:,:,j),ang)), title(['Plane ',num2str(j),': ',
24
             planes(j)]), colorbar, colormap gray
        linked_axes=[linked_axes,ax];
26
   Idemosaic=demosaic(cfa,planes);
27
28
    % nexttile, image(Idemosaic), colorbar;
   Irgb=raw2rgb(raw_img_filename);
29
   \mbox{\ensuremath{\upomega}{\sc RGB}} image, so that size matches the size of the planes
30
    ax=nexttile; image(imresize(Irgb,.5)), colorbar,
31
   title('Demosaiced and scaled RGB image');
32
   linked_axes=[linked_axes,ax];
   linkaxes(linked_axes);
```

Listing 1: Processing of raw images

Your program will operate separately on the planar data (R,G,G,B) to compare the differences in the level of noise of different colors. The entire mosaic is a 2D array, 4024 by 6048. Every plane is half that size. Thus, your implementation of ROF will operate on a "grayscale" image of size 2014 by 3025. This is the array  $f_{i,j}$  which approximates f. Note that

$$f_{i,j} = u(x_j, y_i)$$
 Not  $u(x_i, y_j)!!!$ 

To evaluate the noise level, you should study the statistics of the difference u-f as function of the parameters  $(\lambda, \epsilon)$ . The measure of noise will be the mean square difference:

$$MSD(f, \lambda, \epsilon) = \sqrt{\frac{\sum_{i=1}^{H} \sum_{j=1}^{W} (u_{i,j} - f_{i,j})^2}{H \cdot W}}$$

where H and W are the image height and width, respectively, and u is the solution to the ROF problem. You should graph MSD over a range that best illustrates the differences between the level of noise in the planes R, G, G, B.

## 3 Tasks

#### 3.1 Design and implement the difference scheme for ROF

• A MATLAB function smooth\_image\_rof (implemented in the MATLAB function file smooth\_image\_rof.m) with signature given below, solving the discretized problem.

```
u = smooth_image_rof(f, lambda, epsilon)

% SMOOTH_IMAGE_ROF - perform ROF image restoration

% U = SMOOTH(F, LAMBDA, EPSILON) - perform ROF image restoration

Arguments:

F - the degraded image

LAMBDA - the 'smoothing' parameter (scalar or vector)

EPSILON - the 'regularization' parameter (scalar or vector)

Returns:

U - the restored/smoothed image

If LAMBDA or EPSILON is a vector, the result should be a 4D array of size

H-by-W-by-K-by-L, where H and W are the height and width of F

and K and L are the lengths of LAMBDA and EPSILON, respectively.
```

Listing 2: Processing of raw images

• A MATLAB function calculate\_msd (in the file calculate\_msd.m) which yields the measure of noise in f. The signature of the function is:

```
msd = calculate_msd(f, lambda, epsilon)

% CALCULATE_MSD - returns MSD for a given degraded image and ROF parameters

% MSD = CALCULATE_MSD(F, LAMBDA, EPSILON) - find MSD

4 % Arguments:

% F - the degraded image

% LAMBDA - the 'smoothing' parameter (scalar or vector)

% EPSILON - the 'regularization' parameter (scalar or vector)

% Returns:

% MSD - the MSD of the degraded image (scalar or 1D array)

% If LAMBDA or EPSILON is a vector, the result should be an array of size

% K-by-L, where and K and L are the lengths of LAMBDA and EPSILON, respectively.
```

Listing 3: Processing of raw images

You should call smooth\_image\_rof in this function.

Note that both functions must be fully vectorized. Thus, if paramegers lambda and epsilon are vectors, smooth\_image\_rof must return a family of restored/denoised images. The result is a 4D array. Similarly, calculate\_msd should return a 2D array in this situation, representing the values of the function  $MSD(f, \lambda, \epsilon)$  over the grid  $\lambda \times \epsilon$ . Note that this allows easy plotting using the meshgrid function of MATLAB. This will be helpful in constructing the report.

### 3.2 Support for GPU and multiple CPU

Your code should use GPU to accellerate calculations when available. The function gpuArray fails if there is no GPU device available on the machine on which the program runs. Unfortunately, the server on which your code is tested does not have a compatible GPU (it is an AMD machine with RADEON graphics card; only NVIDIA graphics cards are supported by MATLAB). Also, you can call gpuDevice to test if a GPU is available.

If there is no GPU, your program should try to use multiple CPU. You can detect the number of computational threads by running maxNumCompThreads. On the machine on which your program will be tested, the number of computational threads is 4. It is a requirement that your program uses multiple threads.

#### 4 Deliverables

## 4.1 Code Implementation

- MATLAB function files smooth\_image\_rof.m and calculate\_msd.m.
- Other files that your implementation may depend on.

#### 4.2 Plots and Analysis

• For the 4 color planes of the supplied image, R, G, G, B, plot the function:

$$(\lambda, \epsilon) \mapsto MSD(f, \lambda, \epsilon)$$

These should be 4 surfaces stacked one upon another. Make sure the surfaces are semi-transparent not to obtract each other. Pick a good region of parameters.

- Make a definite inference about which color planes are the most and least noisy.
- Speculate (in an educated way) why there are two green planes in the Bayer mosaic.

#### 4.3 Written Report

- Brief explanation of methods.
- Interpretation of results.
- Discussion of noise differences between the color planes.