

title Charging your Phone
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=====
OBJECTS
=====

Background
GREY

Target
White Black
.111.
.1.1.
.000.
.0.0.
.000.

Wall
YELLOW

Crate
Blue Black
.000.
.0.0.
.0.0.
.010.
.000.

Player
Black Orange White PINK
.000.
.111.
22222
.333.
.3.3.

=====

LEGEND

=====

. = Background

= Wall

@ = Player

\$ = Crate

O = Target

=====

SOUNDS

=====

sfx0 72840507

=====

COLLISIONLAYERS

=====

Background

Target

Player, Wall, Crate

=====

RULES

=====

[> Player | Crate] -> [> Player | > Crate]sfx0

=====

WINCONDITIONS

=====

All Target on Crate

=====

LEVELS

=====

message Level 01/15

#####

#....#

#@.\$\$O#

#..\$.O#

#...O.#
#####

message Level 02/15

#OO..@#
#.\$#..#
#.\$...#
#....#
#####

message Level 03/15

#@..O#
#.\$\$.#
#..O.#
#####

message Level 04/15

#O.##
#.\$O#
#.\$@#
##..#
#####

message Level 05/15

#.O.##
#.\$..#
#.\$@O#
###..#
#####

message Level 06/15

#..O..#
#...\$@#
#...\$O#
#####

message Level 07/15

#O@\$O##
#\$.\$.#
#...#.#
#..O..#
#####

message Level 08/15

#O\$.O#
#.\$@\$\$.#
#O\$.O#
#####

message Level 09/15

#..O@##
#.\$#\$O#
#..\$.#
##.O..#
#####

message Level 10/15

###...#
##..\$@#
#O\$.##
#O\$.###
#O.####
#####

message Level 11/15

#.O.O#
#.\$\$\$#
#.@#.#

#O...#
#####

message Level 12/15

#..####
#...###
#\$. \$@##
#O.#\$.#
#..O.O#
#####

message Level 13/15

#...#
#\$.O#
#.O\$.#
#O\$###
##@###
#####

message Level 14/15

#..O.##
#.#O.##
#..O..#
#.\$\$.#
#..#.@#
#####

message Level 15/15

###...#
#@.O\$O#
#..\$.#
###O\$O#
###...#
#####

message Winner