

Project

Pathfinding-Visualisierung

"Pathfinder"

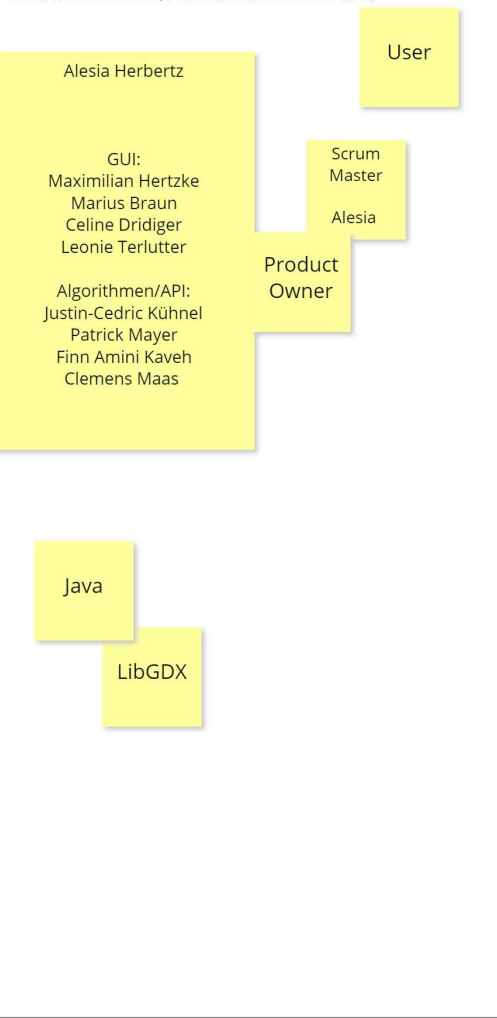
Motivation

Algorithmen sind trocken - wir wollen eine visuell ansprechende bzw. spielerische Visualisierung der wichtigsten Pathfinding-Algorithmen bieten

PROJECT CANVAS^o

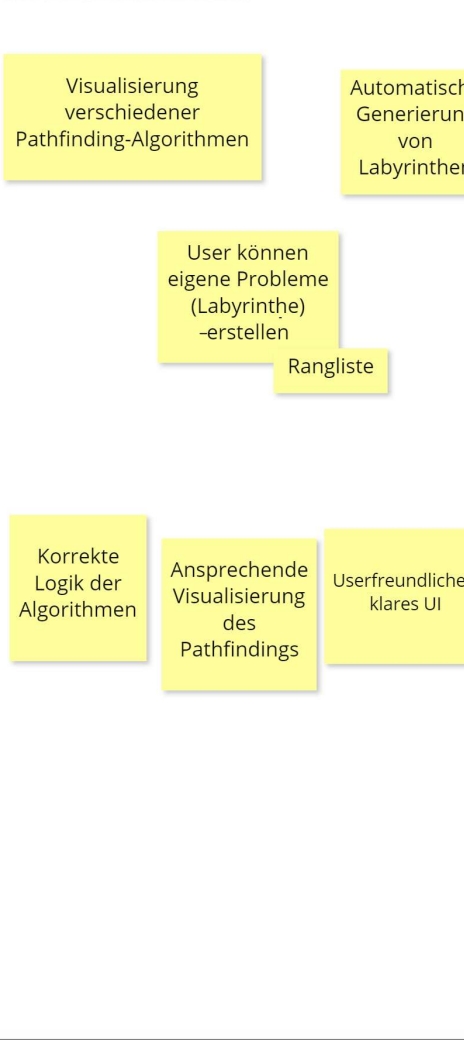
Participants

All project team members, stakeholders and third parties who play a role on the project. Also use this box to show dependencies, if needed.



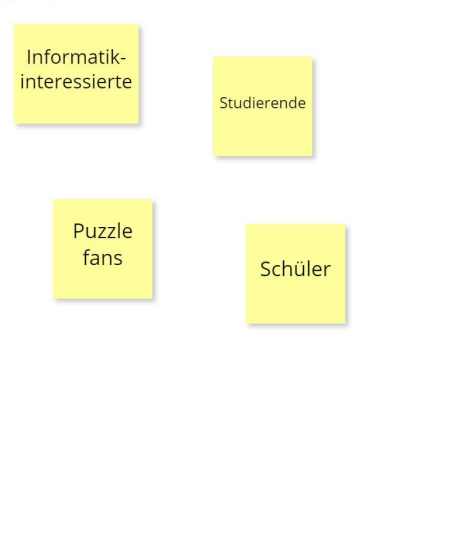
Goals

The primary objectives and intent of the project, including success metrics



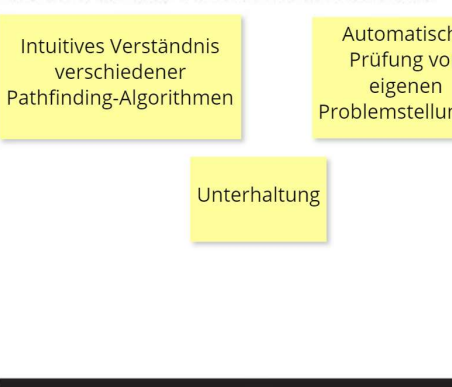
Users

Users of the product or service, listed as target groups or segments



User Benefits

The overall value and concrete benefits users will after the project is successfully completed



Activities

The concrete tasks and actions the team will take to reach the project goals



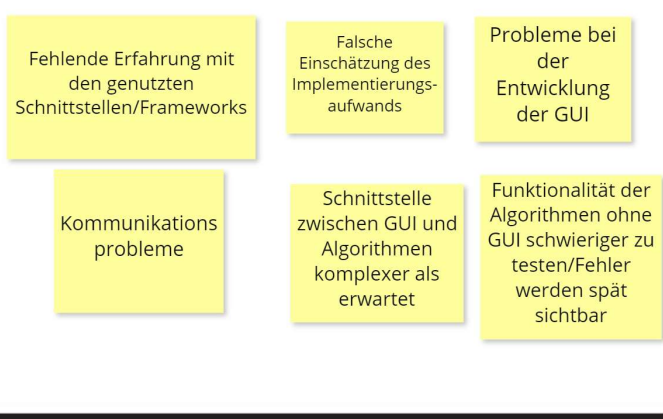
Deliverables

The outcomes and documents that will be shown to stakeholders or to customers



Risks

Possible future events that have a potentially negative impact on the project



Milestones

The key dates and events that frame the overall timeline of the project



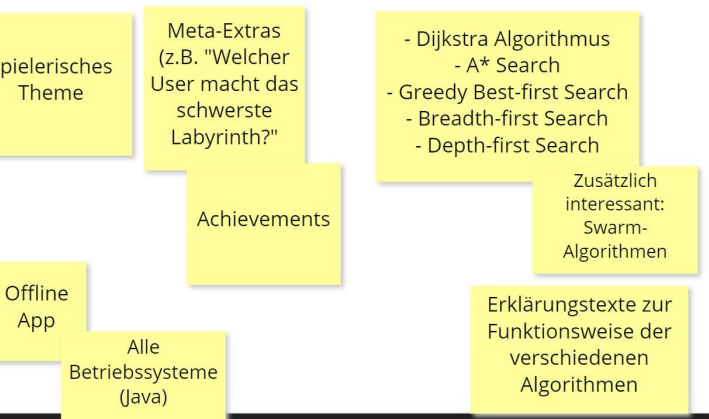
Constraints

Limits and conditional requirements that directly affect the deliverables, activities or project as a whole



Scope

The breadth of the product or service to be included for consideration for this project, including what is out of scope



öffentliche Website

Mobile App

^^ Website mit mobiler perspective