

INÈS CHOKRI

Software Engineer

WORK EXPERIENCE

Virtual Reality Software Engineer, Freelance

Alter Learning, California | April 2021 - Present

Teacher Assistant

Holberton School, Tunisia | January 2020 - January 2021

INTERNSHIPS

Holberton School, Tunisia

March 2021 - April 2021

- Creation of a VR game with Unity from scratch.
- Usage of Oculus Integration.
- Usage of free assets or made ones only

Sagemcom, Tunisia

January 2019 - March 2019

- Set up a communication and monitoring system for the production plant of Sagemcom.

La Générale d'Agencement et de Menuiserie, Tunisia

July 2017

- Conducted periodic quality checks on equipment and systems to ensure everything is up to standard.
- Handled basic repairs and maintenance

EDUCATIONAL HISTORY

Software Engineering Certificate, Holberton School

October 2019 - May 2021

Bachelor of Arts Computer Science, Higher Institute of Information Technology and Communication

September 2016 - May 2019

High School Diploma in Computer Science, Korba High School

June 2016

LANGUAGES

French 

English 

Arabic 

CONTACT ME AT



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[ines-chokri](#)



[CutiePizza](#)

RECENT PROJECTS

The Witch's Trial

Using Unity, I have created a magical VR game about witches. More details and demo [here](#).

360 VR video tour

Using Unity, I have created a VR interactive video tour of Holberton SF campus. Found [here](#).

3D platform game

A 3D game in which the player has to reach a flag by jumping from a platform to another. Found [here](#).

SKILLS

Programming

C, C#, Python

Game and VR development

Unity, XR interaction toolkit, Oculus integration, Open XR, Some prototyping, currently learning Mirror

Code source management

Git, Github, Visual Studio

Communication

Team work

Creative thinker

HOBBIES

In my spare time, I love to play video games such as Valorant, Genshin Impact, Assassin's creed and some point and click games. I also like to do some crochet and read lots of fantasy/thriller books.