

ALMA MATER STUDIORUM UNIVERSITÀ DI BOLOGNA
DEPARTMENT OF ELECTRICAL, ELECTRONIC AND INFORMATION ENGINEERING
MASTER'S DEGREE IN AUTOMATION ENGINEERING

Control of an autonomous aerodynamic airshield for training Olympics 100m sprint athletes

Candidate:

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ETH Zürich



Motivations

In athletics, the **overspeed training** makes possible to enhance the competition performances.

Innovative technique: isolating the runner from the air resistance using an **airshield**.



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- ▶ the safety of the maneuver
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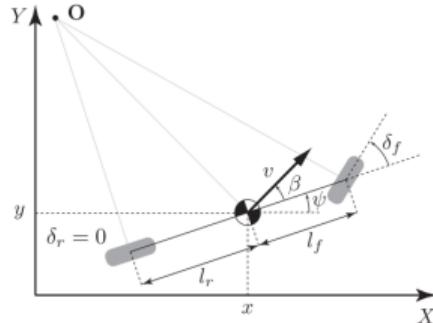
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Contributions

- ▶ Approximated model for the go-kart with the airshield attached
- ▶ Design a controller to regulate the shield with respect to the runner
- ▶ Implement and test the controller in simulation and hardware-in-the-loop

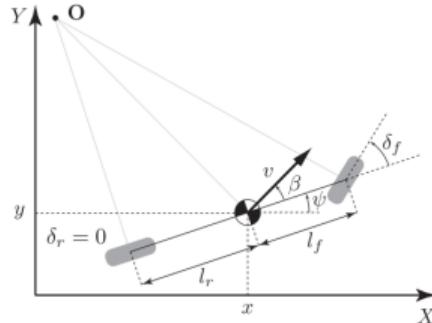
Modeling of the go-kart with the airshield attached



Nonlinear kinematic bycicle model

$$\begin{cases} \dot{x}(t) = v(t) \cos(\psi(t) + \beta(t)) \\ \dot{y}(t) = v(t) \sin(\psi(t) + \beta(t)) \\ \dot{\psi}(t) = \frac{v(t)}{l_r} \sin(\beta(t)) \\ \dot{v}(t) = \frac{F_x(t)}{m} = \frac{1}{m} (C_{m1}a(t) - C_f v(t) - C_d v^2(t) - C_{roll}) \end{cases}$$

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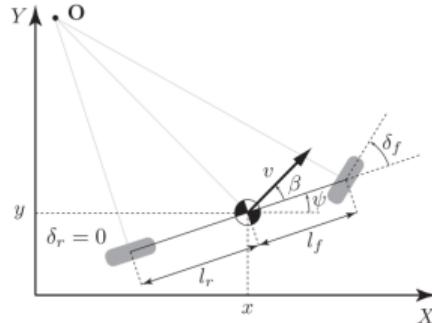


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- ▶ High energy-demanding training
- ▶ Only 50-80 meters executed

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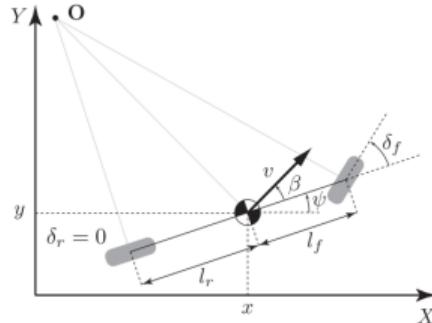
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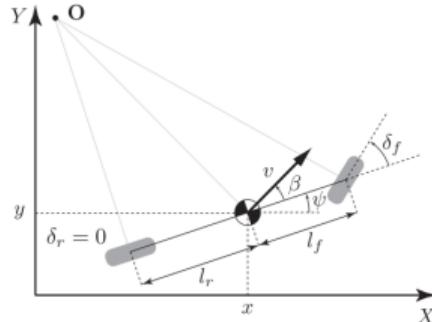
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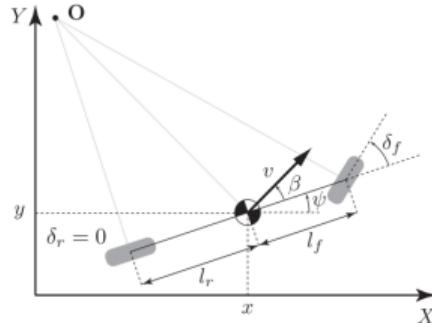
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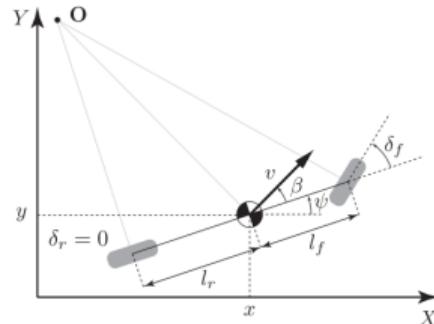
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Linear time-invariant system

$$\begin{bmatrix} p_{k,t+1} \\ v_{k,t+1} \end{bmatrix} = \begin{bmatrix} 1 & dt \\ 0 & 1 - dt \frac{C_f}{m} \end{bmatrix} x_{k,t} + \begin{bmatrix} 0 \\ dt \frac{C_{m1}}{m} \end{bmatrix} u_t \\ = A x_{k,t} + B u_t$$

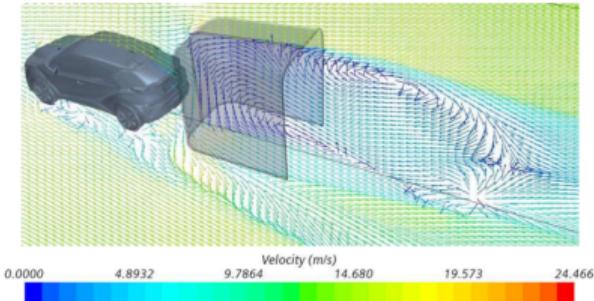
Application setup

Aerodynamics studies¹ have shown that, by running in the slipstream of a shield:

- ▶ Runner is isolated from the drag resistance
- ▶ A pushing force from behind enhances the speed

Reference distance: $d_{des} = 2.5$ meters

¹ Italian National Olympic Committee (CONI) Institute of Sports Science
"Aerodynamic Shield – new training support technologies"



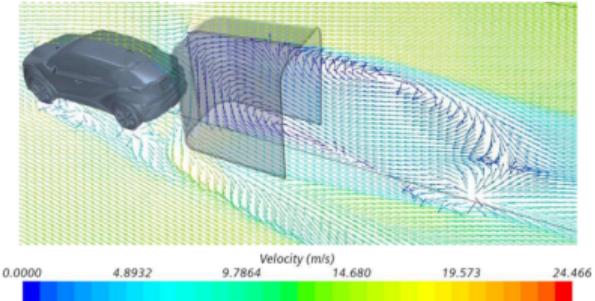
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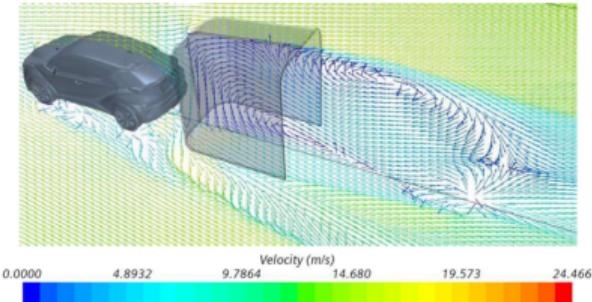
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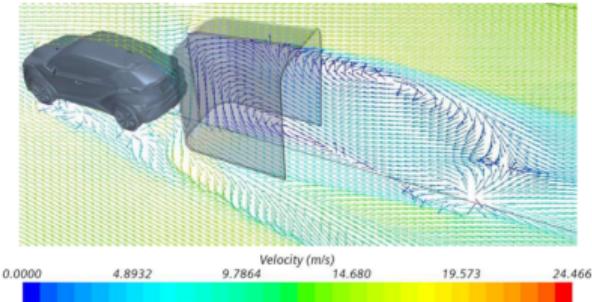
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- ▶ Maintain the desired reference distance between airshield and runner
- ▶ Match, as closely as possible, kart velocity with the runner's one

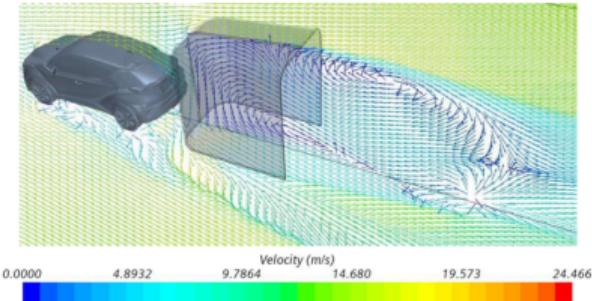
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Controllers formulations

Gain Scheduling
Linear Quadratic Regulator

Linear Model Predictive Controller

Offset-free
Model Predictive Controller

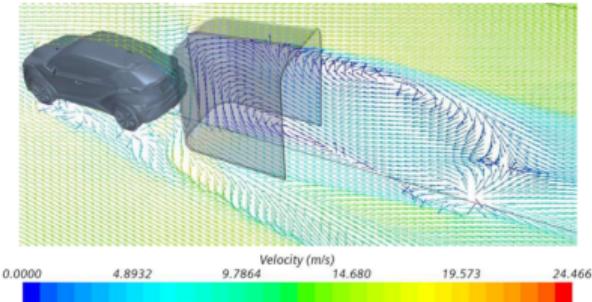
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Wheel Encoders
Absolute kart velocity v_k



LiDAR (Velodyne)
Relative distance $\Delta p = p_k - p_r$

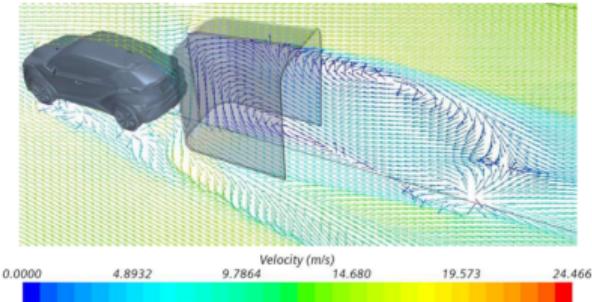
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Relative distance $\Delta p = p_k - p_r$

Estimated:

- ▶ Relative velocity $\Delta v = v_k - v_r$
- ▶ Absolute runner acceleration a_r

Linear Quadratic Regulator

$$h_t = \begin{bmatrix} \Delta p_t \\ \Delta v_t \end{bmatrix} = \begin{bmatrix} p_{k,t} - p_{r,t} \\ v_{k,t} - v_{r,t} \end{bmatrix}$$

$$h_{\text{des}} = \begin{bmatrix} d_{\text{des}} \\ 0 \end{bmatrix}$$

- ▶ Offline: Compute the Linear Quadratic Regulator: K
- ▶ Control the system using the feedback $u^* = -K(h_t - h_{\text{des}})$

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Catch-up maneuver K_{catch}

Cruise control maneuver K_{cruise}

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Catch-up maneuver K_{catch}

In the first couple of seconds the runner has an acceleration exceeding the maximum go-kart capabilities.

- ▶ Ask the runner to start the sprint at $\Delta p_{\text{init}} = d_{\text{des}} + \bar{d}$
- ▶ Control using $u^* = -K_{\text{catch}}(h_t - h_{\text{des}})$
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Cruise control maneuver K_{cruise}

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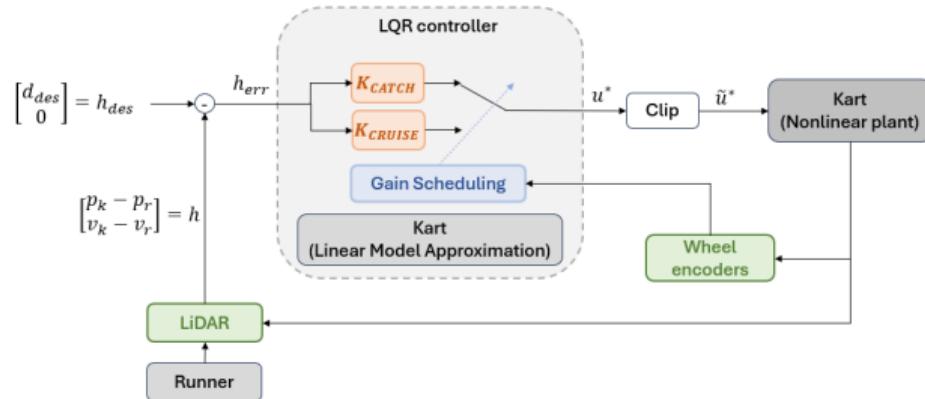
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Cruise control maneuver K_{cruise}

Once the runner and go-kart velocities are matched at 80%

- ▶ Control using $u^* = -K_{\text{cruise}}(h_t - h_{\text{des}})$
- ▶ Reduce the distance up to the reference d_{des}
- ▶ Maintain the steady state condition

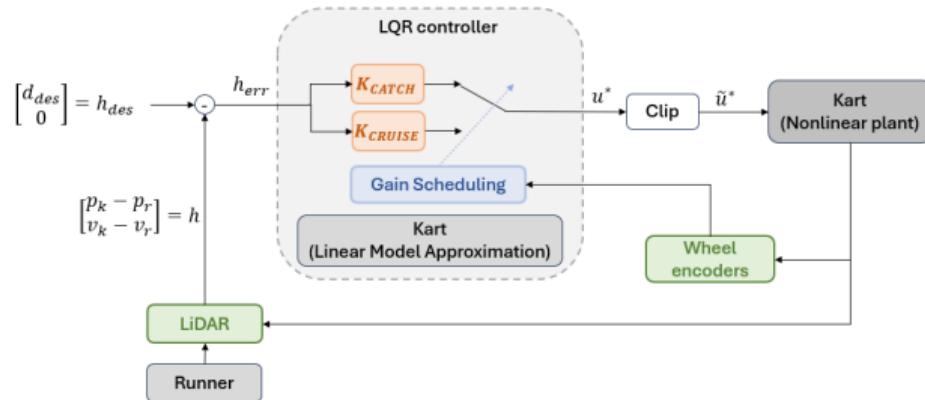
Gain Scheduling Linear Quadratic Regulator



Gain Scheduling

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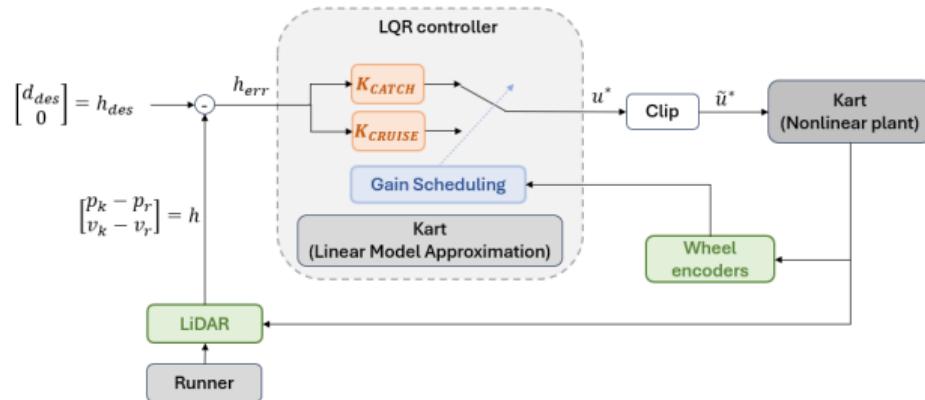
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Pros of LQR controller

- Reduced computational effort

Gain Scheduling Linear Quadratic Regulator



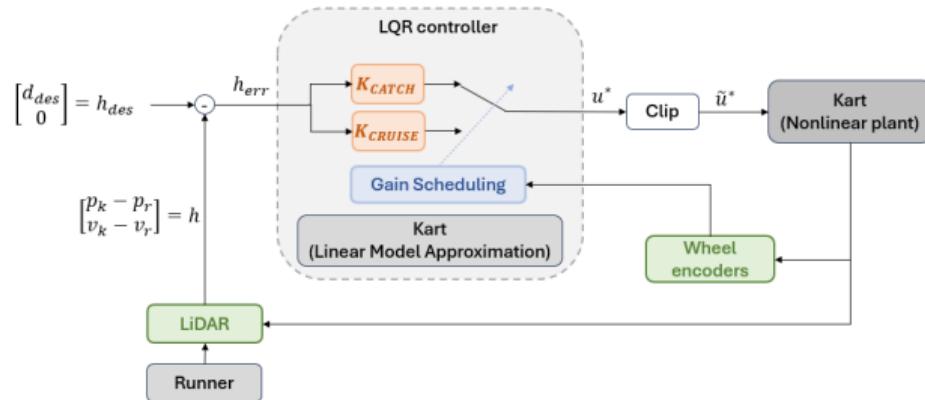
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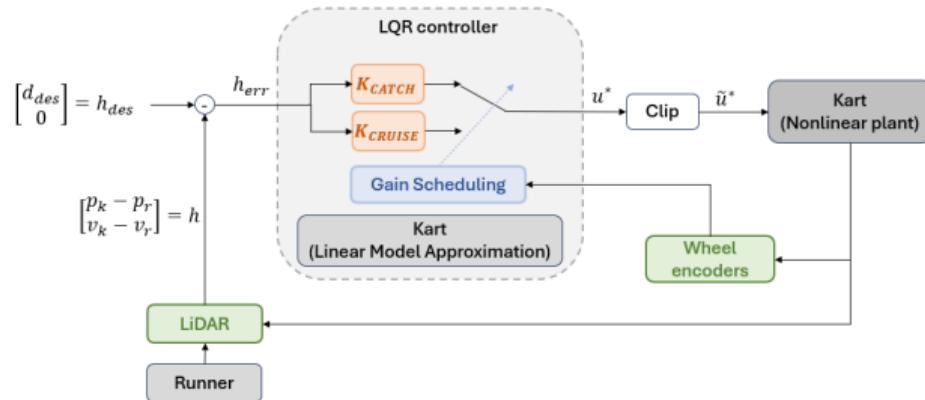
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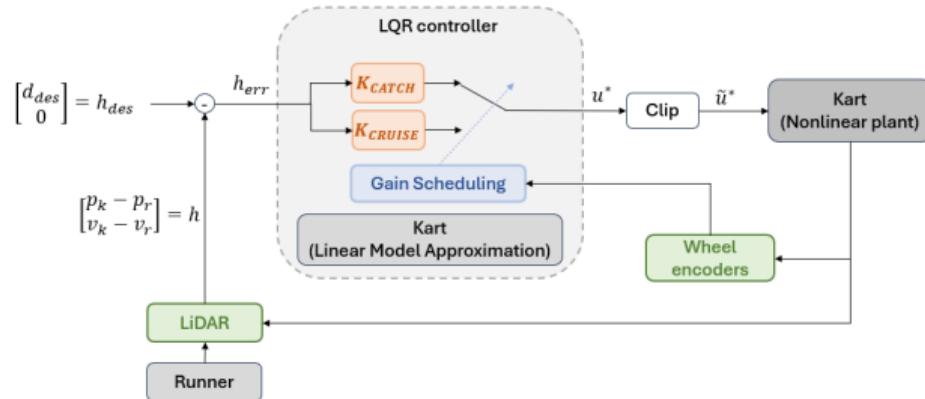
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Cons of LQR controller

- No explicit constraints management
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- No state constraints (i.e. $\Delta p \leq d_{\text{safe}}$)
- No assumption on runner expected behaviour

$$\begin{bmatrix} \Delta p_{t+1} \\ \Delta v_{t+1} \\ v_{k,t+1} \end{bmatrix} = \begin{bmatrix} 1 & dt & 0 \\ 0 & 1 & -dt \frac{C_f}{m} \\ 0 & 0 & 1 - dt \frac{C_f}{m} \end{bmatrix} x_{p,t} + \begin{bmatrix} 0 \\ dt \frac{C_{m1}}{m} \\ dt \frac{C_{m1}}{m} \end{bmatrix} u_t + \begin{bmatrix} 0 \\ -dta_{r,t} \\ 0 \end{bmatrix}$$
$$= A_p x_{p,t} + B_p u_t + a_t$$

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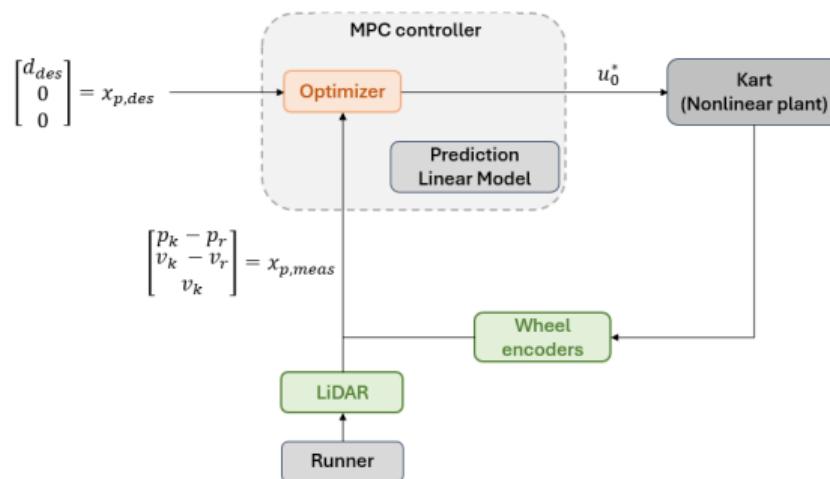
- ▶ Incorporate a runner model in the predictions

Linear Model Predictive Control

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- ▶ Incorporate a runner model in the predictions
- ▶ Simplification of the control architecture

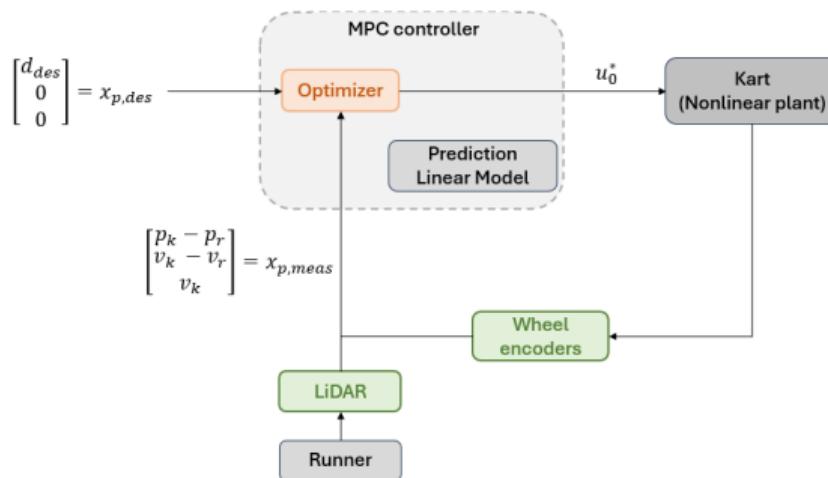


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$$= A_p x_{p,t} + B_p u_t + a_t$$

Pros of MPC controller

- ▶ Incorporate a runner model in the predictions
- ▶ Simplification of the control architecture
- ▶ Constraints explicitly included in the formulation



Optimizer

$$\min_{\underline{x}, \underline{u}} \sum_{i=t}^{t+N-1} \|(x_{p,i|t} - x_{p,des})\|_Q + \|u_{i|t}\|_R$$

$$\text{subj. to } x_{p,i+1|t} = A_p x_{p,i|t} + B_p u_{i|t} + a_t$$

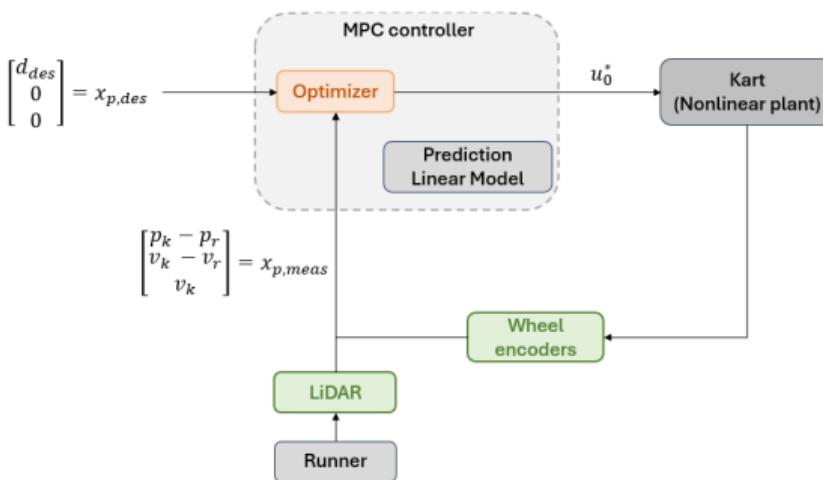
$$a_{\min} \leq u_{i|t} \leq a_{\max}$$

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Pros of MPC controller

- ▶ Incorporate a runner model in the predictions
- ▶ Simplification of the control architecture
- ▶ Constraints explicitly included in the formulation
- ▶ Safety guarantees via state constraints

Optimizer

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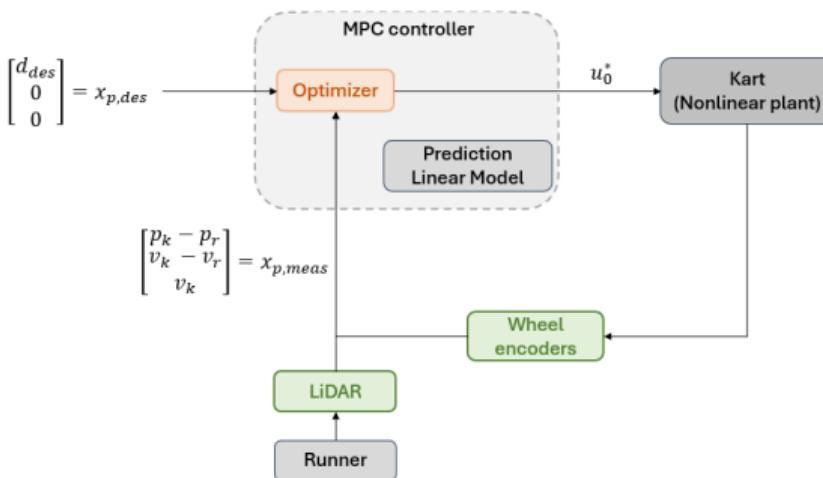
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Cons of MPC controller

- ▶ Higher computational effort

Cons of MPC controller

- ▶ A nonlinear system is controlled using a linear prediction model
- ▶ **Model-plant mismatch** can lead to suboptimal performances

¹ U. Maeder, F. Borrelli, M. Morari
"Linear offset-free Model Predictive Control"

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Pros of Offset-free MPC controller

- ▶ Estimate the non linearity via Luemburger observer
- ▶ Modify the MPC formulation to achieve offset-free

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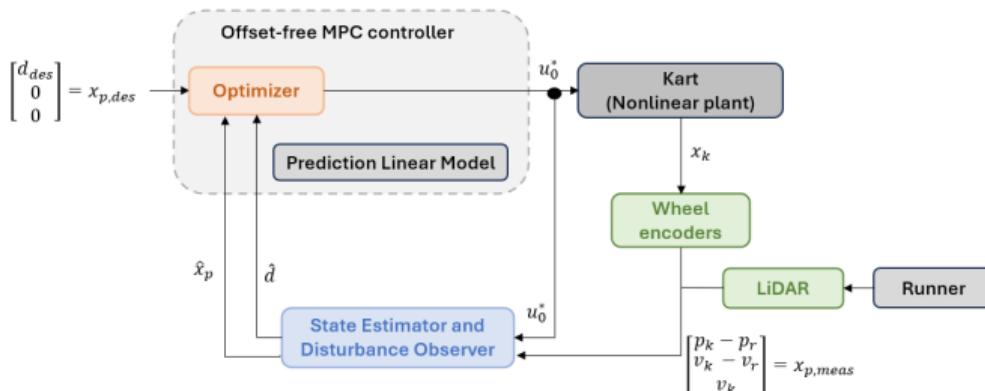
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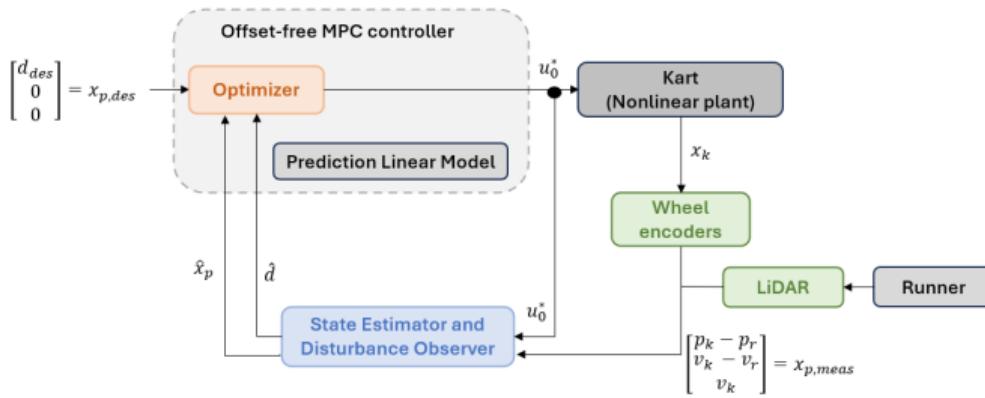
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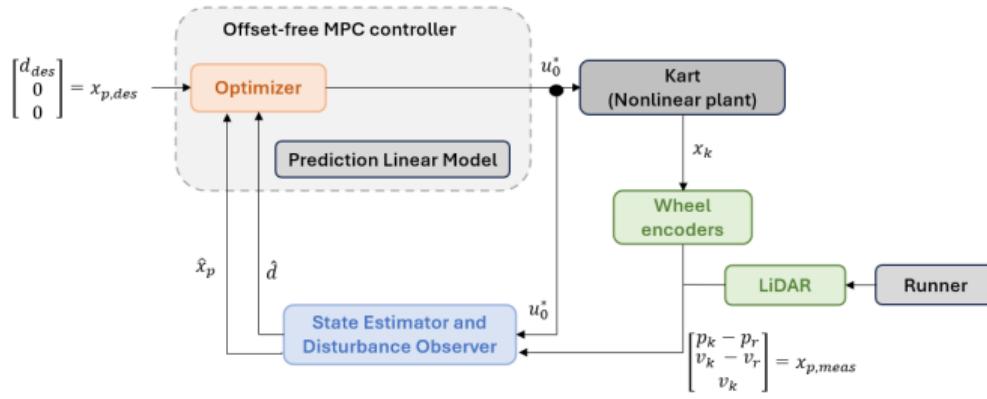
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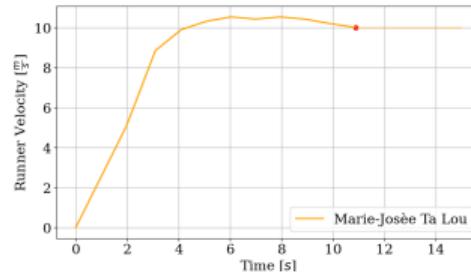
Disturbance Observer

$$\begin{bmatrix} \hat{x}_{p,t+1} \\ \hat{d}_{t+1} \end{bmatrix} = \begin{bmatrix} A_p & B_d \\ 0 & I \end{bmatrix} \begin{bmatrix} \hat{x}_{p,t} \\ \hat{d}_t \end{bmatrix} + \begin{bmatrix} B_p \\ 0 \end{bmatrix} u + \begin{bmatrix} L_x \\ L_d \end{bmatrix} (-y_{m,t} + [C \quad C_d] \begin{bmatrix} \hat{x}_{p,t} \\ \hat{d}_t \end{bmatrix})$$

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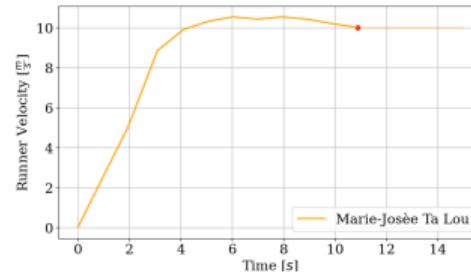
Simulation tests and Controllers comparison

- ▶ Simulation implementation of the three controllers
- ▶ Tests on the same velocity profile (professional athlete)



Simulation tests and Controllers comparison

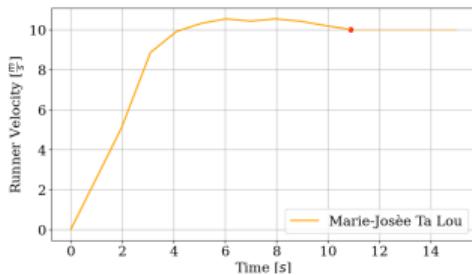
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Initial distance: $\Delta p_{\text{init}} = d_{\text{des}} + \bar{d}$, $\bar{d} = 4\text{m}$

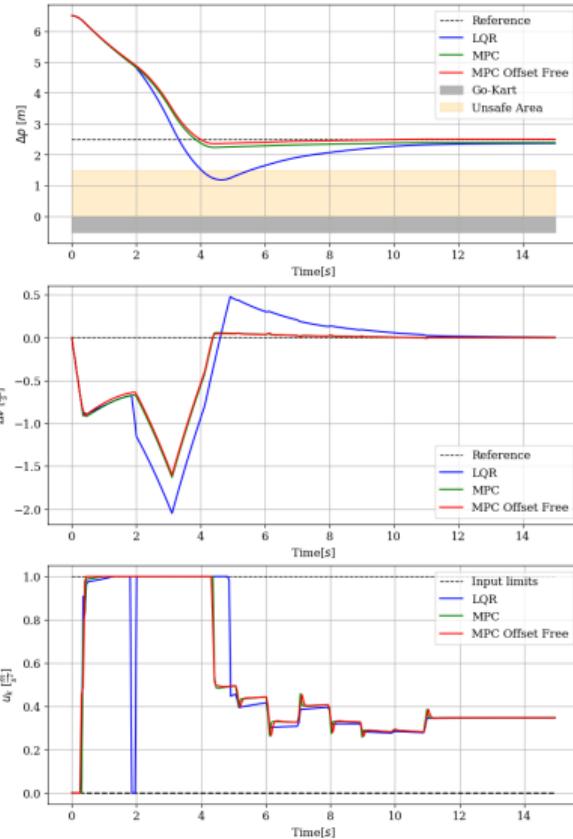
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	LQR	MPC	MPC Offset-free
mean(Δp)	0.8892	0.6867	0.6168
mean(Δv)	0.3987	0.2611	0.2522
IAE on Δp	13.2352	10.1978	9.1515
IAE on Δv	5.9811	3.9176	3.7826
min(Δp)	1.1885	2.2371	2.3605
Energy consumption	0.5208	0.5200	0.5207
Steady state error	0.1354	0.1079	0.0009
"Rise" time to d_{des}	3.3	3.75	3.85



Focus on the catch-up maneuver



Hardware-in-the-loop tests

Focus on maintaining a constant distance with the runner having an almost constant velocity



Contributions

- ▶ Analysis of the application and requirements definition
- ▶ Control design
 - ▷ Gain Scheduling Linear Quadratic Regulator
 - ▷ Linear Model Predictive Control
 - ▷ Offset-free Model Predictive Control
- ▶ Simulation test and numerical comparison of performances
- ▶ Hardware-in-the-loop implementation and tests



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Future developments

- ▶ Robust MPC formulation using the estimated disturbance
- ▶ Learning MPC formulation for enhance the runner future behaviour prediction
- ▶ Improve the runner acceleration estimation

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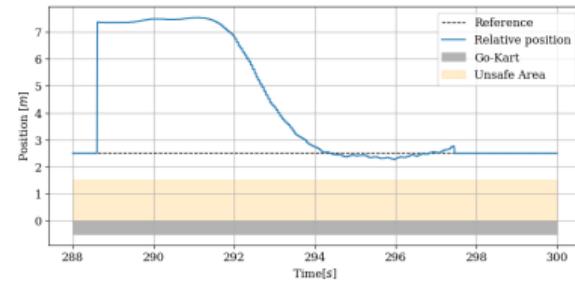


Future developments

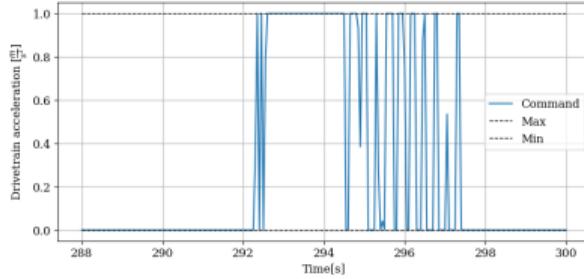
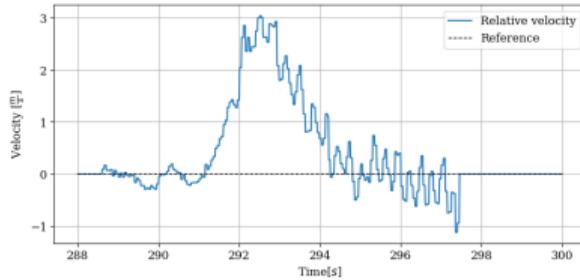
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Thanks for your attention

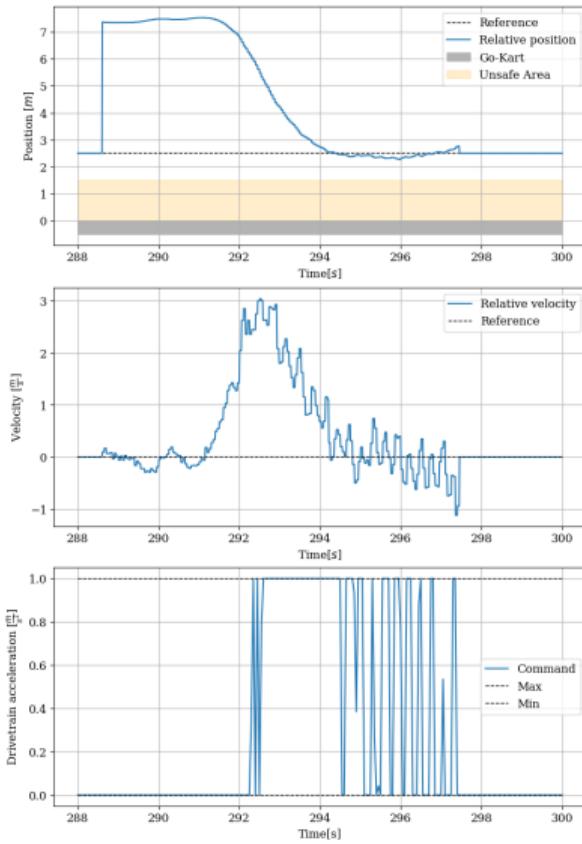
Linear Model Predictive Controller Hardware-in-the-loop tests



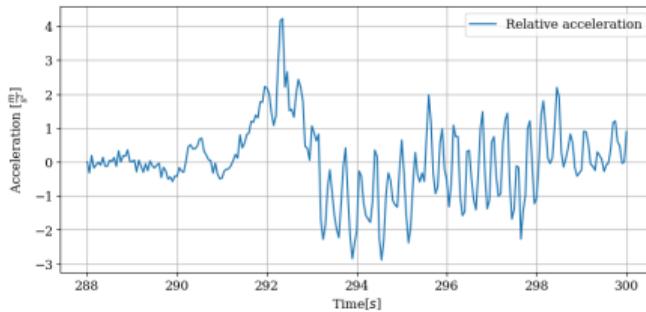
Oscillations around steady state condition, especially in the input variable



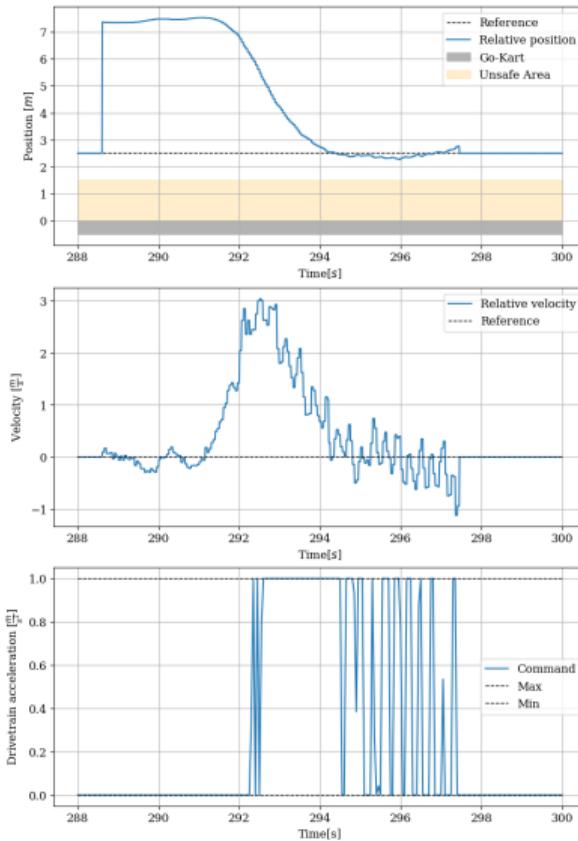
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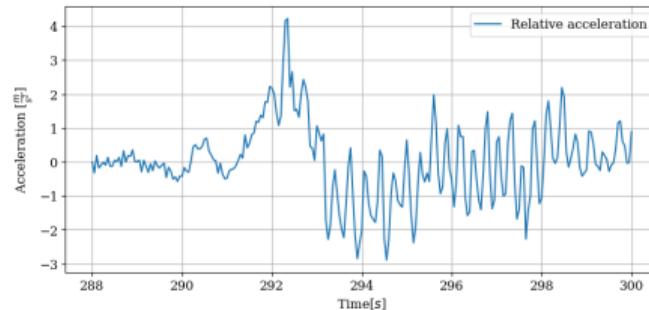
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Linear Model Predictive Controller Hardware-in-the-loop tests



Oscillations around steady state condition, especially in the input variable



The system results reliable in the usage on the track and field racetrack

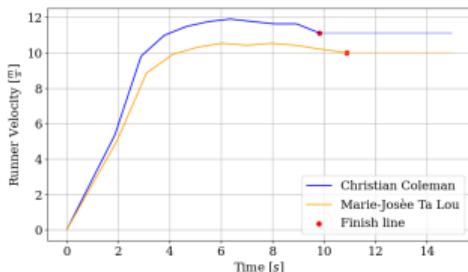
Runner absolute acceleration estimation can be improved by:

- ▶ adding an IMU on the runner's body
- ▶ introducing a learning approach

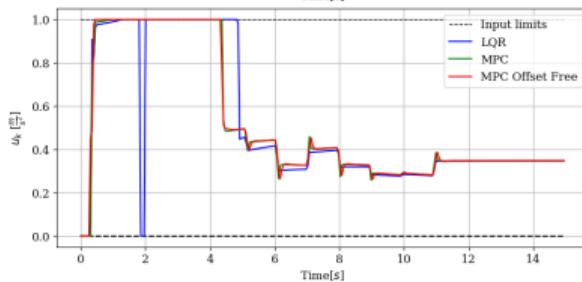
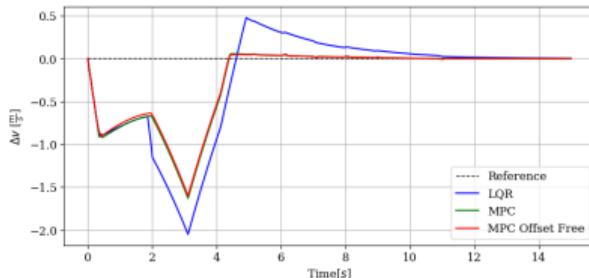
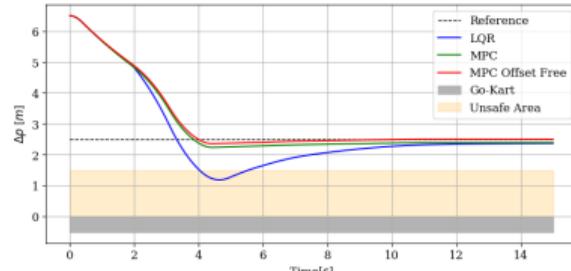
Female athlete simulation results - Controllers comparison

Test the three controllers on the same velocity profile mimic the one of a female professional athlete during a competition.

Initial distance: $\Delta p_{\text{init}} = d_{\text{des}} + \bar{d}$, $\bar{d} = 4\text{m}$



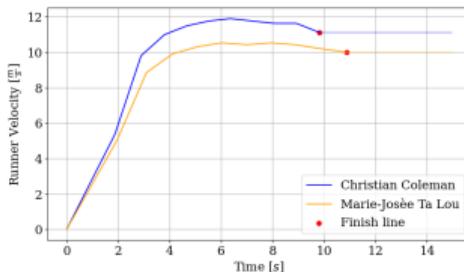
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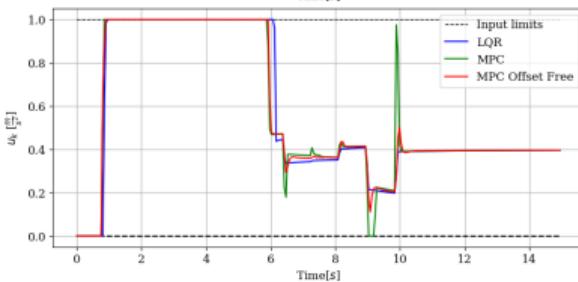
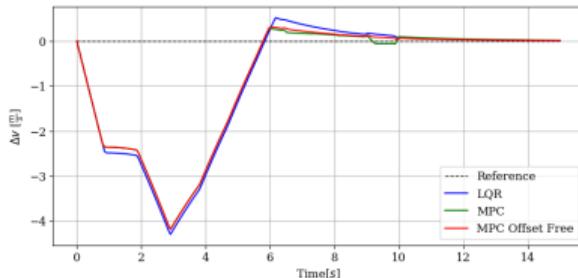
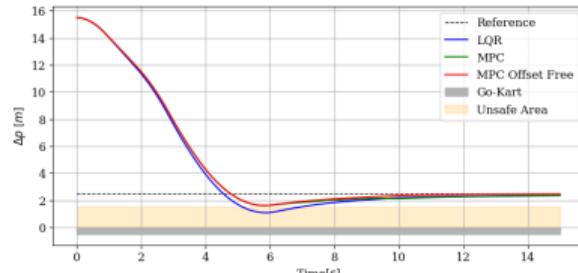
Male athlete simulation results - Controllers comparison

Test the three controllers on the same velocity profile mimic the one of a male professional athlete during a competition.

Initial distance: $\Delta p_{\text{init}} = d_{\text{des}} + \bar{d}$, $\bar{d} = 13\text{m}$



	LQR	MPC	MPC Offset-free
mean(Δp)	2.5984	2.5636	2.4848
mean(Δv)	1.0037	0.9392	0.9419
IAE on Δp	38.6465	38.1247	36.9459
IAE on Δv	15.0578	14.0901	14.1308
min(Δp)	1.0802	1.6036	1.6105
Energy consumption	0.5694	0.5694	0.5697
Steady state error	0.1689	0.1784	0.0350
"Rise" time to d_{des}	4.5	4.7	4.7



Controllers computational effort



Wheel Encoders
Frequency: 100 Hz
Sampling time: 10 ms



LiDAR (Velodyne)
Frequency: 20 Hz
Sampling time: 50 ms



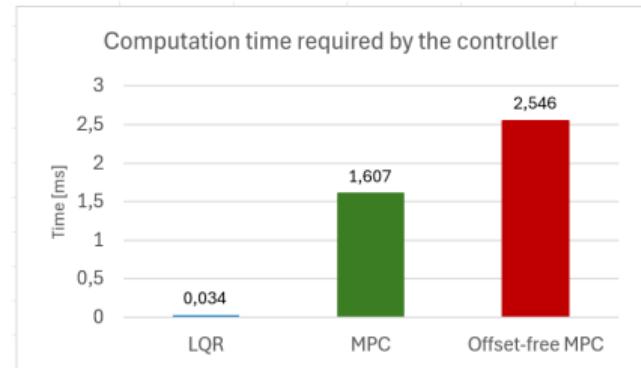
Controller
Frequency: 20 Hz
Sampling time: 50 ms



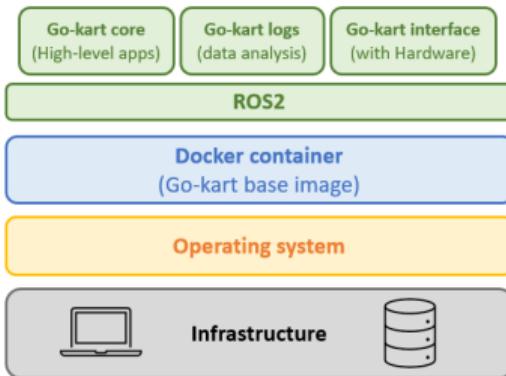
Computer board
AMD Ryzen 7 5700G
Frequency: 3.8 GHz

Controllers computational required efforts
computed in the Python Simulation Environment

	LQR	MPC	Offset-free MPC
Average Computation Time [ms]	0.034	1.607	2.546
Sampling Time Usage [%]	0.07	3.21	5.09



Go-kart repository for hardware implementation



The repo is composed of four different docker images

- ▶ **Base image:** Ubuntu 20.04, ROS 2 and communication with other images
- ▶ **Go-kart logs:** Data analysis (from binary data to csv files)
- ▶ **Go-kart interface:** Interface with hardware components (actuators and sensors)
- ▶ **Go-kart core:** High level applications (estimation, control, visualization, ecc)

