# An efficient k' means clustering algorithm

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- Experimental results and performance

### Abstract

- This paper outlines an additional algorithm that can be performed upon a k-Means clustered dataset.
- This algorithm optimises the value of k to approach k' by minimising a new cost function.

#### Introduction

- Clustering techniques enable the identification of hidden patterns within datasets.
- Clustering has applications many areas, including data analysis, pattern recognition, image processing and information retrieval.
- k-Means clustering is a typical clustering function, due to its speed and simplicity.
- However, it requires some user input to define k, which is not guaranteed to be correct / identifiable.

#### Cost function

- The value of k is optimised by a new function, seeking to minimise the cost function.
- The cost function has three assumptions / characteristics:
- Dense sampling indicates clusters.
- 2. A given datapoint is more likely to belong to a dense cluster.
- 3. Once a given centroid is driven away from the dataset / has no children, it can be ignored.

#### Data metric

$$dm(x_t, C_i) = ||x_t - c_i||^2 - E \log_2(p(C_i))$$

- For a given datapoint  $x_t$  and cluster  $C_i$ .
- Calculate the Euclidean distance between  $x_t$  and centroid  $c_i$ .
- Modified by the probability of  $x_t$  belonging to cluster  $C_i$ .
- The modifying term gives greater weight to clusters that have a greater density, and reduces the perceived relationship between weaker clusters and data points.
- In this way, clusters can form dominance over neighbouring clusters, and take ownership of more datapoints.

## Membership function

$$I(x_t, i) = \begin{cases} 1 & \text{if } i = \arg\min(dm(x_t, j)) & j = 1, ..., N \\ 0 & \text{otherwise} \end{cases}$$

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#### Parameter E

$$E \in [a, 3a]$$

$$a = average(r) + average(d/2)$$

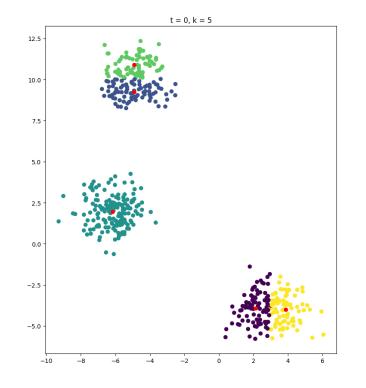
- E effects how strongly the modifying term "pushes" centroids away from the dataset.
- E is defined from the average radius of initial clusters, and the average shortest distance between clusters (greater than 3r).
- *E* is an experimental value, and optimising it can fine-tune the performance of the function on a dataset.

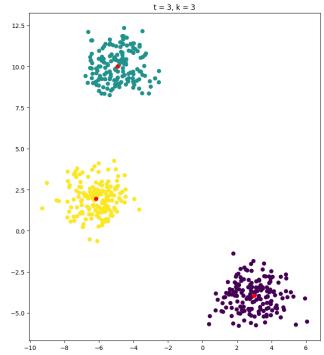
## k' clustering

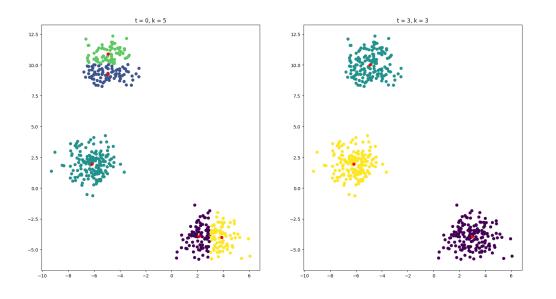
- The k'-means clustering algorithm assumes a initially clustered dataset, where k>k'.
- 1. For each datapoint and centroid, assign clusters according to  $I(x_t, i)$ .
- 2. For all K clusters, set  $c_i$  to be the centre of mass of all points in cluster  $C_i$ .
- Repeat until cluster centres remain unchanged between repetitions, or a threshold value is reached.
- Now, k' clusters have been discovered, and all additional centroids have been driven away from the dataset and discarded.

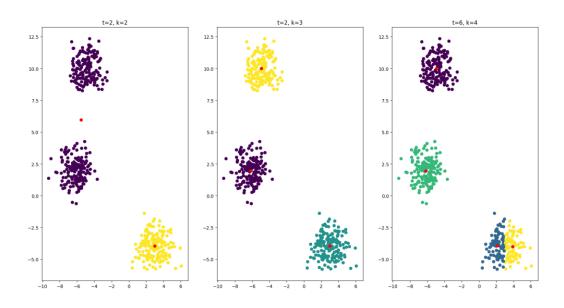
## Experimental results and performance

- The proposed algorithm was implemented in Python and tested on a dataset.
- The efficiency of this algorithm was compared to a brute-force method of finding k'.









#### Dataset:

- k' = 3
- $N_samples = 500$

#### k' clustering:

• t = 3 to identify k' = 3

#### *k* clustering:

• t = 2 + 3 + 4 = 9 to identify k' = 3

### Conclusions

- The proposed algorithm performs well in identifying  $k^\prime$  efficiently.
- However, our implementation encountered reproducibility issues, as the algorithm proved highly sensitive to initial conditions, dependent on initial centroids.
- In testing, our implementation predicted  $k' = \{1, 3\}$  with a ratio 2: 1.
- This occurred due to the approximation of E, presenting an optimisation problem.