

# Getting Started with LangGraph

By Lucas Soares

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# Lucas Soares

- AI Engineer



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- AI Engineer
- Curious about Building Tools with AI



# Understanding Agentic Systems

- **Agentic Systems:** Systems that utilize large language models (LLMs) to manage the control flow of applications.

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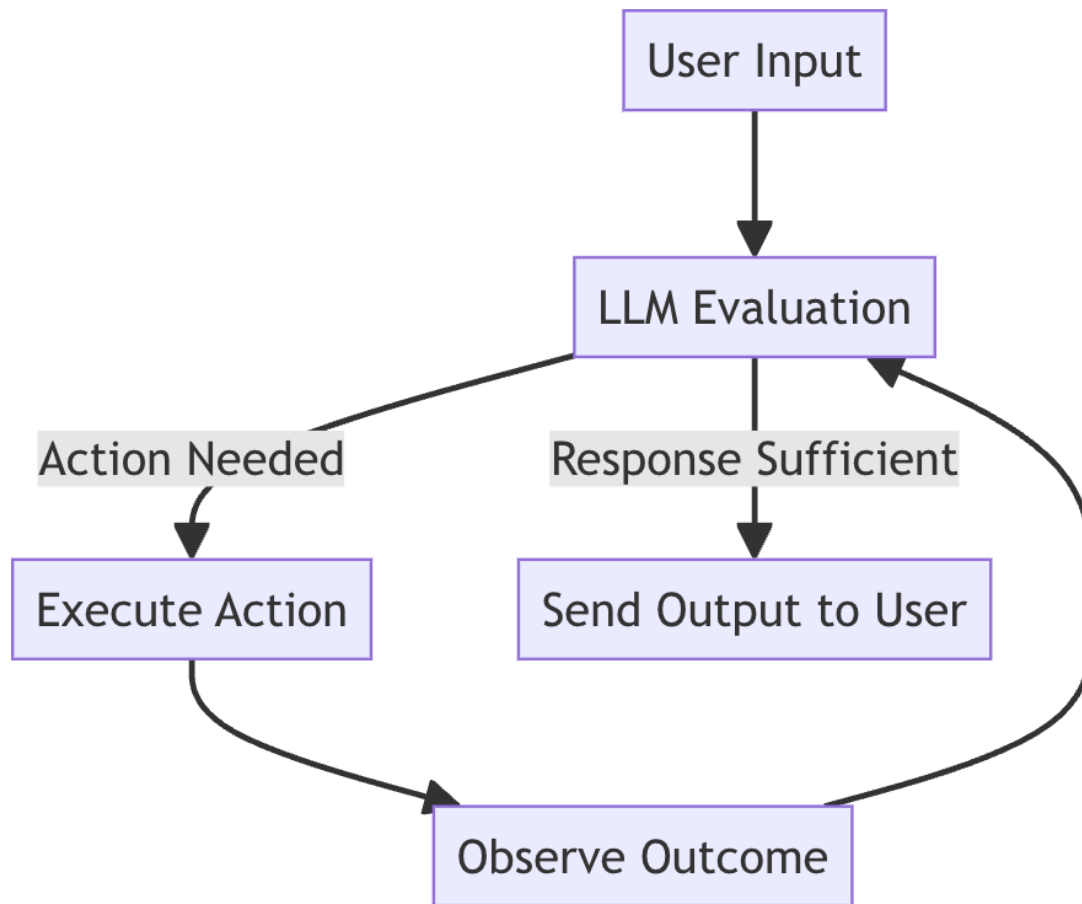
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- **Key Functions:** Routing decisions, tool selection, and evaluating output sufficiency.
- **Agent Loop:** Continuous decision-making process that enables agents to solve complex tasks.

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- **Scenario:** An LLM-powered customer support agent.
- **User Input:** Customer asks about order status.
- **LLM Decision:** Determines if it can provide the status directly or if it needs to fetch data from the database.
- **Action Taken:** If data fetch is needed, the agent queries the database and updates the user with the order status.

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- **Multi-Agent Collaboration:** Specialized LLM agents can collaborate to perform complex tasks.

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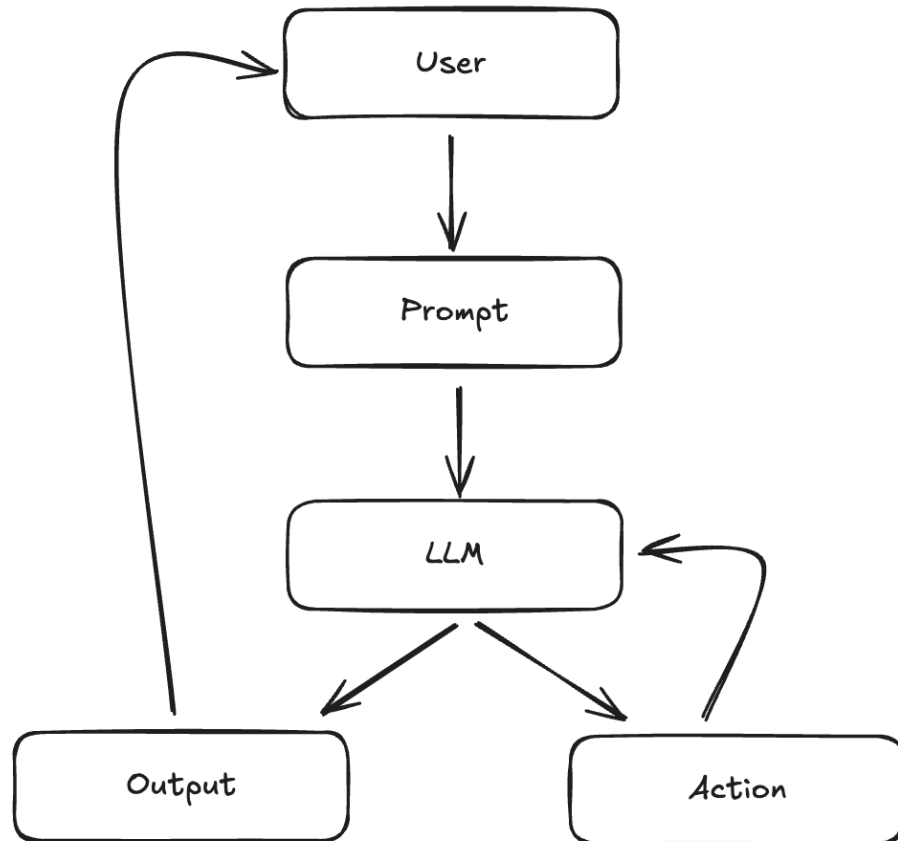
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1. **Tool Calling:** Utilizing external tools to perform tasks.
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3. **Memory:** Keeping track of interactions for context-aware responses.
4. **Planning:** Structuring steps to ensure optimal decision-making.

# Agents as Graphs

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- Workflows built with agents are usually structured as graphs!!





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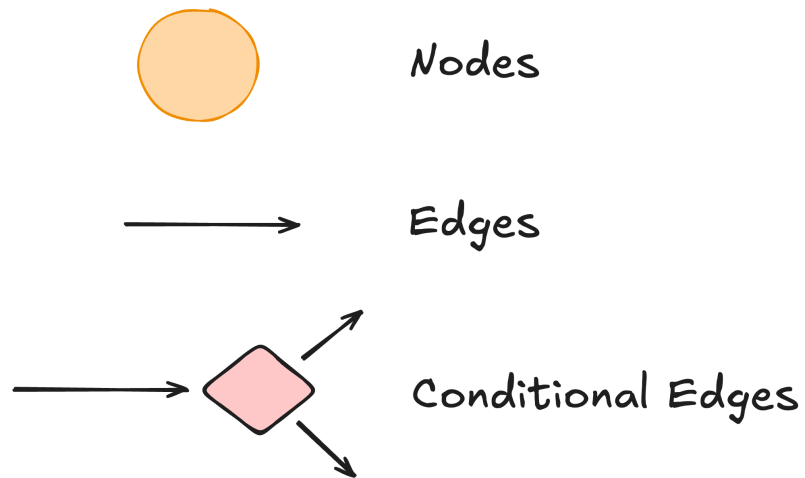
- **Controllability:** Offers low-level control which increases reliability in agentic systems.
- **Human-in-the-Loop:** Built-in persistence layer enhances human-agent interaction patterns.
- **Streaming First:** Supports streaming of events and tokens, providing real-time feedback to users.

# The Basic Components of LangGraph

LangGraph models agent workflows as graphs:

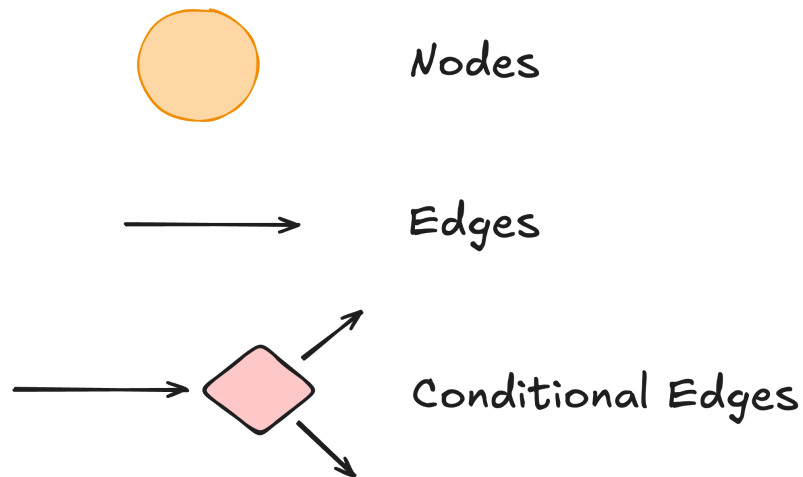
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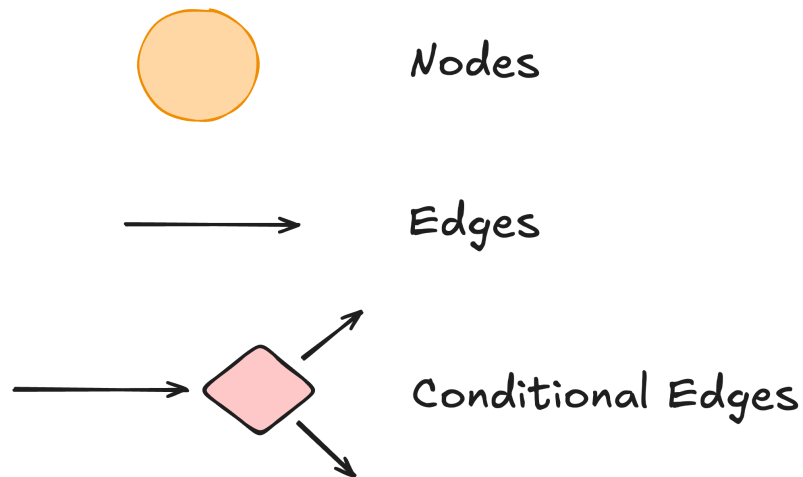
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LangGraph models agent workflows as graphs:



- **Nodes:** Python functions that implement the logic of agents, taking the current State as input and returning an updated State.
- **Edges/Conditional Edges:** Functions that implement fixed/conditional transitions to determine which Node to execute next based on the current State.



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- **States:** Shared data structures that evolve over time as Nodes execute and pass messages along Edges.
- **Message Passing:** Nodes send messages to activate other Nodes, facilitating the execution of workflows in discrete iterations or "super-steps".

# Notebook Demo: Introduction to LangGraph

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- **Execution:** Nodes can run synchronously or asynchronously, and are added to the graph using the `add_node` method.
- **Special Nodes:** Includes START and END Nodes to manage the flow of execution in the graph.



# Notebook Demo: Nodes in LangGraph

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- **Parallel Execution:** Multiple outgoing edges from a Node can trigger parallel execution of destination Nodes.

# Notebook Demo: Edges in LangGraph

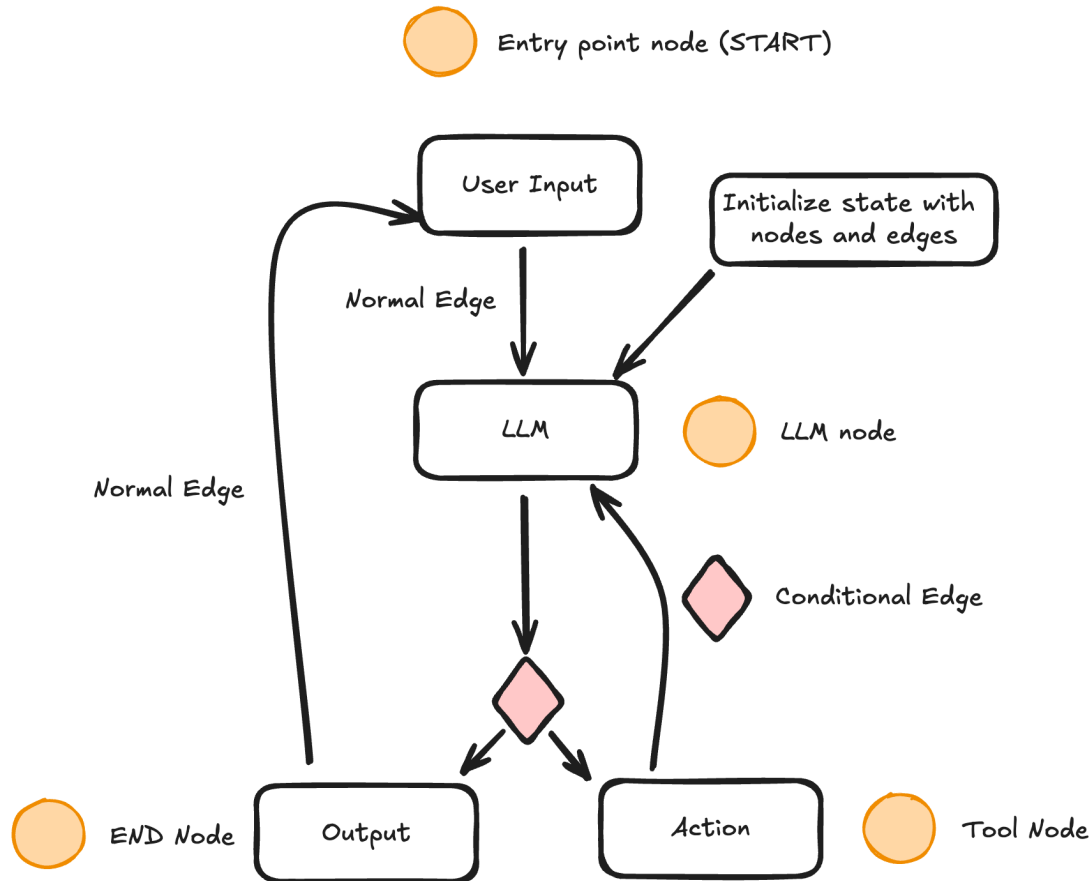
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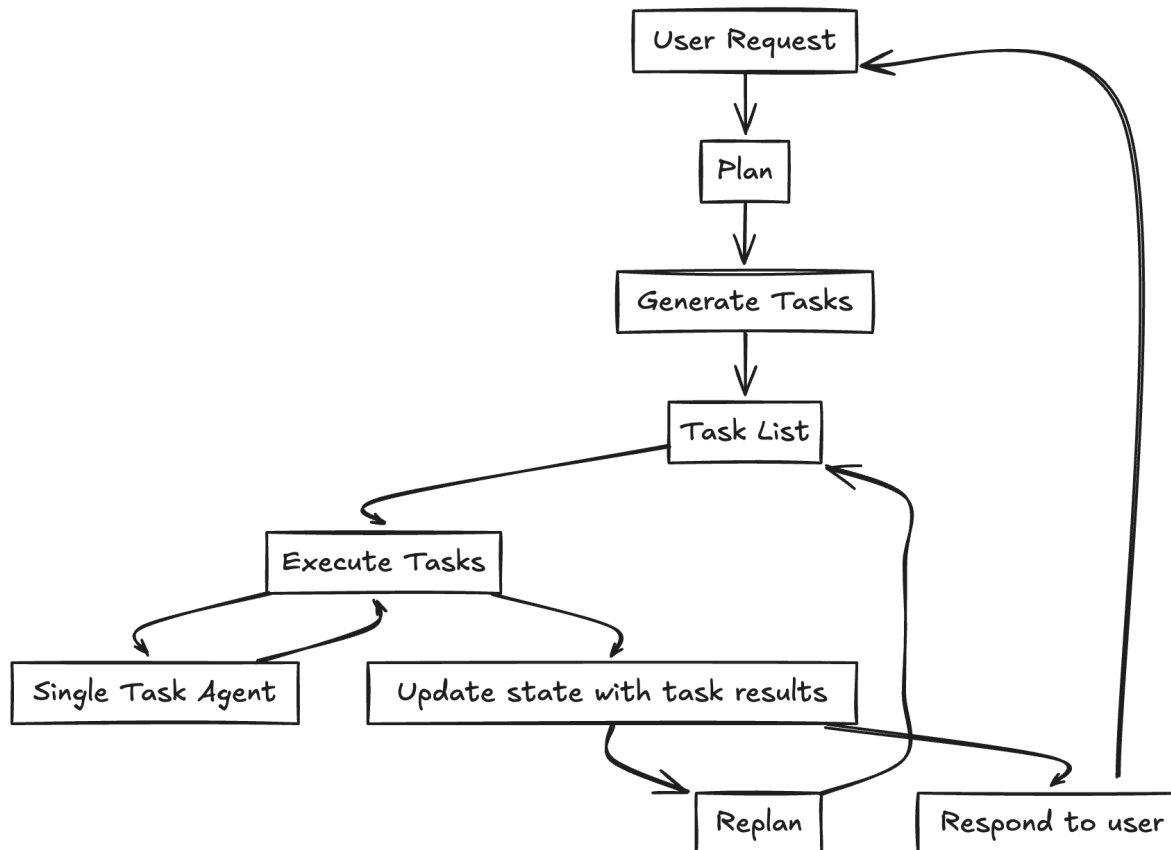


# Notebook Demo: A Basic Research Agent in LangGraph

# Agentic Patterns

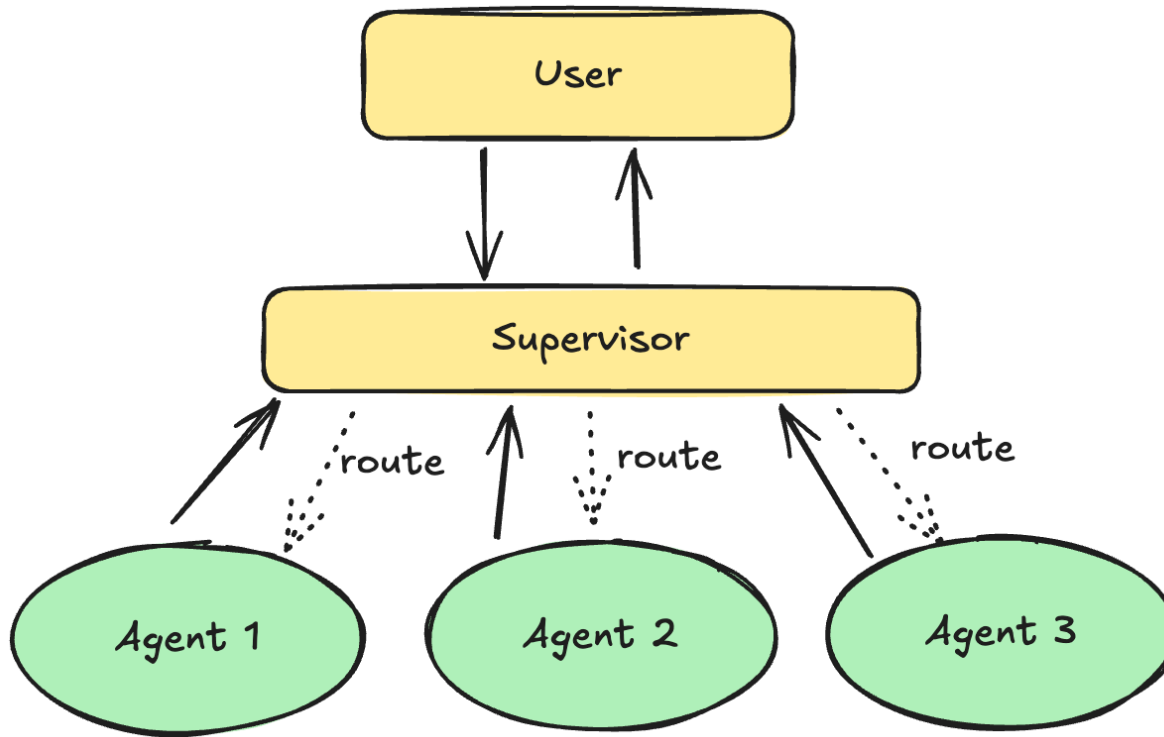
# Agentic Patterns

## Plan & Execute



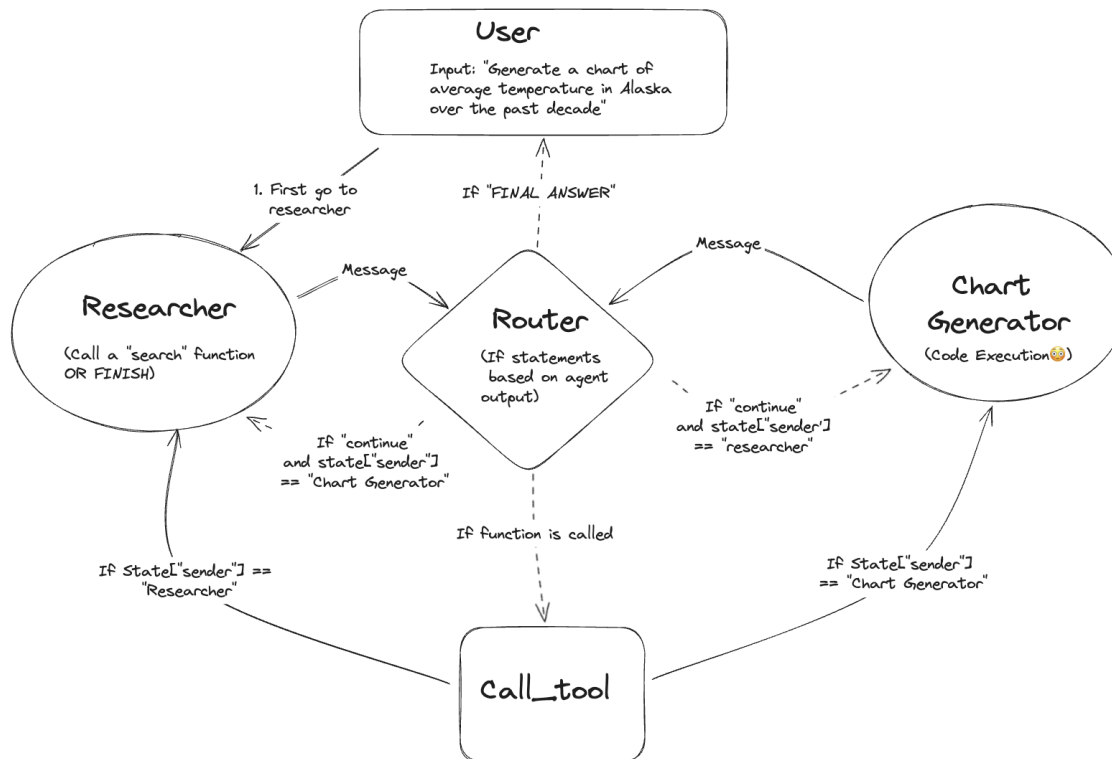
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## Supervisor



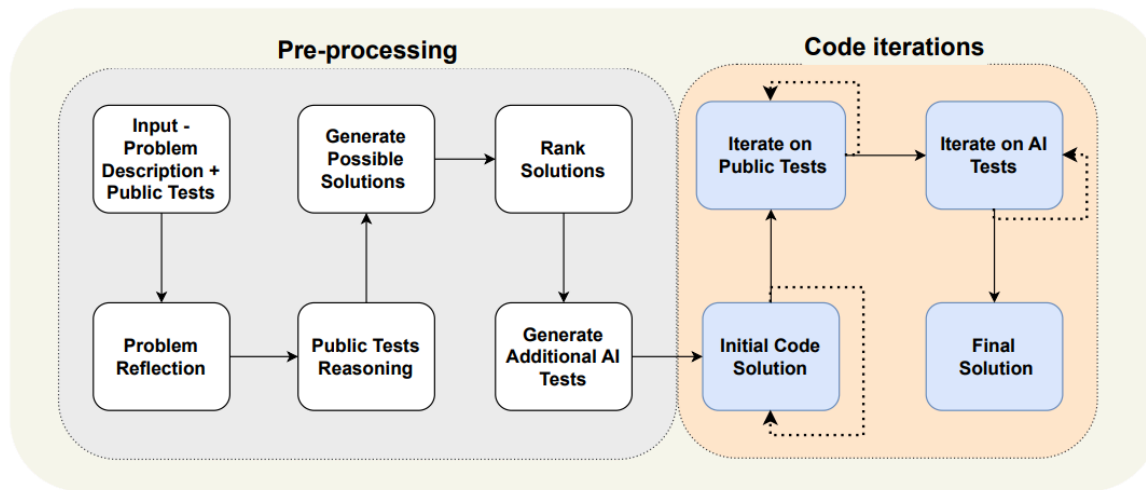
# Agentic Patterns

## Multi-Agent



# Agentic Patterns

## Flow Engineering



(a) The proposed AlphaCodium flow.

# Notebook Demo: Self-Reflective RAG Agent with LangGraph