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INPUT AND OUTPUT

Introduction to input/output system

- > A **stream** abstraction for reading and writing data (, which is similar to other programming languages).
- > Pathnames an abstraction for manipulating filenames.
- > The ability to read and write s-expressions unique to Lisp.

Input – input streams

- > Opening a stream from a file: function OPEN returns a character-based input stream.
- > READ-CHAR reads a single character.
- > READ-LINE reads a line of text, returning it as a string with the end-of-line character(s) removed.
- > READ reads a single s-expression, returning a Lisp object.
- > the CLOSE function closes the stream.

Input

- > Opening a stream from a file: function OPEN returns a character-based input stream. Standard I/O streams are denoted by T.
- > READ-CHAR reads a single character.

```
Syntax:(read-char [stream])
```

> READ-LINE reads a line of text, returning it as a string with the end-of-line character(s) removed.

```
Syntax: (read-char [stream])
```

- READ reads a single s-expression, returning a Lisp object unique to Lisp. Syntax: (read [stream])
- > the CLOSE function closes the stream.

Examples

```
> (open "/some/some2/name.txt")
> (let ((in (open "/some/file/name.txt")))
   (format t "~a~%" (read-line in))
   (close in))
> (let ((in (open "/some/file/name.txt" :if-does-
 not-exist nil)))
      (when in ; other options above:
:create (default) :
         (format t "~a~%" (read-line in))
         (close in)))
```

Example - read

```
Suppose /some/file/name.txt has the following contents (with 4 s-expressions):
(1 \ 2 \ 3)
456
"a string"; this is a comment
((a b) (c d))
CL-USER> (defparameter *s* (open "/some/file/name.txt"))
*S*
CL-USER> (read *s*)
(1 2 3)
CL-USER> (read *s*)
456
CL-USER> (read *s*)
"a string"
CL-USER> (read *s*)
((A B) (C D))
CL-USER> (close *s*)
Т
```

Output - output streams

Output stream is obtained by calling OPEN with a :direction keyword argument of :output.

```
(open "/some/file/name.txt" :direction :output
:if-exists :supersede)
; options: :if-exists :supersede means replace the
file, :append
```

Output

- > WRITE-CHAR writes a single character to the stream.
- > WRITE-LINE writes a string followed by a newline.
- > WRITE-STRING writes a string without adding any end-of-line.
- > PRINT prints an s-expression preceded by an end-of-line.
- PPRINT prints s-expressions like PRINT and PRIN1 but using the "pretty printer".
- PRINC also prints Lisp objects, but in a way designed for human consumption.

Output - format function

- Incredibly flexible, defines a mini-language for emitting formatted output!
- > Syntax: (format stream format-str val1 val2 ...)

Examples:

```
CL-USER> (format t "~5$" pi)
3.14159
NIL

CL-USER>(format nil "The value is: ~a" (list 1 2 3))

"The value is: (1 2 3)"
```

Some format function directives

Directives without arguments:

```
skok na sloupec n
~nT
~n%
              n-krát new-line
              fresh line a (n-1) new-line
~n&
~n*
              ignoruje dalších n argumentů
              vrací se zpět o n argumentů
~n:*
>(format T "Navštívená města: ~5t~A v roce ~D a ~%~5t~A
v roce ~D.~%" "Londýn" 1999 "New York" 2001)
Navštívená města:
     Londýn v roce 1999 a
     New York v roce 2001.
NIL
```

MACROS

Introduction to macro system of Lisp

- Powerful feature, tight in the Lisp language (unlike macros in C implemented by commands of the C text preprocessor).
- Yet a feature that continues to set Common Lisp apart other languages.
- Macro is written in Lisp. When macro is compiled, it is expanded and it generates a Lisp code. After expanding the generated Lisp code is compiled and possibly evaluated.
- A fairly tale (fiction) of a junior programmer Mac could be said here to explain a nature of macros in Lisp

Macro Expansion Time vs. Runtime

- Only after all the macros have been fully expanded and the resulting code compiled the resulting program can actually be run.
- The time when macros run is called *macro expansion time*; this is distinct from *runtime*, when regular code, including the code generated by macros, runs.
- Running at macro expansion time runs in a very different environment than code running at runtime: during macro expansion time, there's no way to access the data that will exist at runtime.

Example

- > Many existing implicit operators in Lisp are in fact macros:
- > when: if and progn are joined together:

- > Syntax of backquote(`):
 - > synonym for list
 - , var : , var is replaced by the actual value of var
 - > ,@body : body is assumed to be a list. @body is replaced by the elements of body.

Example, contd.

- > Macro when is expanded to the code above.
- > Note. This macro cannot be done simply by a function!

Examples of other standard operators which are macros in fact

```
> unless is defined:
(defmacro unless (condition &rest body)
   `(if (not ,condition) (progn ,@body)))
> cond:
(cond (test-1 form*)
       (test-N form*))
> setf: expanded to many variants such as setq, ...
```

Standard looping macros

```
 (dolist (var list-form) body-form*)
  CL-USER> (dolist (x '(1 2 3)) (print x))
  1
  NIL
> dotimes
> do
> loop
```

Defining your own macros

- Syntax of operator defmacro (stands for DEFiniton MACRO, not for DEFinition for MAC Read Only):
- (defmacro name (parameter*)
 "Optional documentation string."
 body-form*)
- Writing macro:
 - Write a sample call to the macro and the code it should expand into, or vice versa.
 - Write code that generates the handwritten expansion from the arguments in the sample call.

An example of writing a macro do-primes

Basic functions (here, brute-force approach):

```
(defun primep (number)
   (when (> number 1)
   (loop for fac from 2 to (isqrt number)
   never (zerop (mod number fac)))))

(defun next-prime (number)
   (loop for n from number
        when (primep n) return n))
```

The desired behaviour of our macro:

```
(do-primes (p 0 19) (format t "~d " p))
```

An example of writing a macro do-primes, contd.

Debugging macros

- macroexpand operator
- macroexpand-n returns the result after the n-th run of expanding macro

```
CL-USER> (macroexpand-1 '(do-primes (p 0 19)
  (format t "~d " p)))
  (DO ((P (NEXT-PRIME 0) (NEXT-PRIME (1+ P))))
        ((> P 19))
        (FORMAT T "~d " P))
T
```

Note. DO is also macro and therefore will be expanded as well.

Another example

```
CL-USER 53 >
(defmacro from-to (from to &rest body)
  `(do ((x ,from (+ x 1)))
        ((>= x, to))
      ,@body))
FROM-TO
CL-USER 54 >
(from-to 1 6 (princ "."))
NIL
Note: x must be an independent variable!
  ((let ((x 30)))
      (from-to 1 6 (princ "."))
  NIL
```

gensym operator

> generates a unique name of an anonymous variable

Another using lisp macros - example

Example: standard stack operations Push, Pop

```
> (defvar SS nil)
SS
> (Push SS 'A)
(A)
> (Push SS 'B)
(B A)
> (Pop SS)
В
> SS
(A)
```

? Why is it not working as expected/wanted?

; ??? where is A

We should have used macros!

; ??? B disappeared as well!!

(B)

> SS

NIL

```
(defmacro Init (Stack) (list 'setf Stack nil))
                                (setf SS nil)
(defmacro Push (Elm Stack)
  (list 'setf
        Stack
        (list 'cons Elm Stack)
) )
                         (setf SS (cons E SS))
(defmacro Pop (Stack)
  (list 'prog1
        (list 'car Stack)
        (list 'setf Stack (list 'cdr Stack))
) )
                         (prog1 (car SS)
                          (setf SS (cdr SS)))
```

When a macro is to be used?

- ➤ Generally, when both a function and macro can be used, using function is preferred (there is no reason for using macro).
- > However, there are many reasons for using macros:
 - Control of evaluating parameters: in function parameters are evaluated before performing the function and only once ... and many other reasons...see next lecture...