Combinatorial algorithms

computing subset rank and unrank, Gray codes, k-element subset rank and unrank, computing permutation rank and unrank

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Combinatorial Generation

definition:

Suppose that S is a finite set. A ranking function will be a bijection

rank:
$$S \to \{0, ..., |S| - 1\}$$

and unrank function is an inverse function to rank function.

definition:

Given a ranking function rank, defined on S, the successor function satisfies the following rule:

$$successor(s) = t \Leftrightarrow rank(t) = rank(s) + 1$$

potential uses:

- storing combinatorial objects in the computer instead of storing a combinatorial structure which could be quite complicated
- \square generation of random objects from S ensuring equal probability 1/|S|

Subsets

- Suppose that n is a positive integer and $S = \{1, ..., n\}$.
- Define S to consist of the 2^n subsets of S.
- Given a subset $T \subseteq S$, let us define the *characteristic vector* of T to be the one-dimensional binary array

$$\chi(T) = [x_{n-1}, x_{n-2}, ..., x_0]$$

where

$$x_i = \begin{cases} 1 & \text{if } (n-i) \in T \\ 0 & \text{if } (n-i) \notin T \end{cases}$$

Subsets

Example of the lexicographic ordering on subsets of $S = \{1,2,3\}$:

T	$\chi(T) = [x_2, x_1, x_0]$	rank(T)
Ø	[0,0,0]	0
{3}	[0,0,1]	1
{2}	[0,1,0]	2
{2,3}	[0,1,1]	3
{1}	[1,0,0]	4
{1,3}	[1,0,1]	5
{1,2}	[1,1,0]	6
{1,2,3}	[1,1,1]	7

Subsets

computing the subset rank over lexicographical ordering

Function SubsetLexRank(size n; set T): rank 2) r = 0; 3) **for** i = 1 **to** n **do** { 4) **if** $i \in T$ **then** $r = r + 2^{n-i}$; **5**) return r; **Function** SubsetLexUnrank(size n; rank r): set 1) $T = \emptyset$: 2) for i = n downto 1 do { **if** $r \mod 2 = 1$ **then** $T = T \cup \{i\}$; $r = \left| \frac{r}{2} \right|$; return T:



definition:

The *reflected binary code*, also known as *Gray code*, is a binary numeral system where two successive values differ in only one bit.

 G^n will denote the reflected binary code for 2^n binary n-tuples, and it will be written as a list of 2^n vectors, as follows:

$$G^n = [G_0^n, G_1^n, ..., G_{2^{n-1}}^n]$$

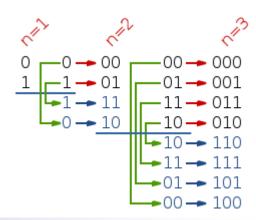
The codes G^n are defined recursively:

$$G^1 = [0,1]$$

$$G^{n} = [0G_{0}^{n-1}, 0G_{1}^{n-1}, \dots, 0G_{2}^{n-1}, 1G_{2}^{n-1}, \dots, 1G_{1}^{n-1}, \dots, 1G_{0}^{n-1}]$$

example:

 G^3 =[000, 001, 011, 010, 110, 111, 101, 100]



Example:

G_r^3	binary representation of r	r
000	000	0
001	001	1
011	010	2
010	011	3
110	100	4
111	101	5
101	110	6
100	111	7

lemma 1

Suppose

- $0 \le r \le 2^n 1$
- \square $B = b_n$, ..., b_0 is a binary code of r
- \Box $G = g_n, \dots, g_0$ is a Gray code of r

Then for every $j \in \{0,1, ..., n-1\}$

$$g_j = (b_j + b_{j+1}) \bmod 2$$

proof

By induction on n.

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Gray Code

lemma 2

Suppose

- \square $0 \le r \le 2^n 1$
- \square $B = b_n$, ..., b_0 is a binary code of r
- \Box $G = g_n$, ..., g_0 is a Gray code of r

Then for every $j \in \{0,1, ..., n-1\}$

$$b_j = (g_j + b_{j+1}) \bmod 2$$

proof

$$g_j = (b_j + b_{j+1}) \mod 2 \Rightarrow g_j \equiv (b_j + b_{j+1}) \pmod 2 \Rightarrow$$

 $b_j \equiv (g_j + b_{j+1}) \pmod 2 \Rightarrow b_j = (g_j + b_{j+1}) \mod 2$

lemma 3

Suppose

- $0 \le r \le 2^n 1$
- \square $B = b_n$, ..., b_0 is a binary code of r
- \Box $G = g_n$, ..., g_0 is a Gray code of r

Then for every $j \in \{0,1, ..., n-1\}$

$$b_j = \left(\sum_{i=j}^{n-1} g_i\right) \bmod 2$$

proof

$$\left(\sum_{i=j}^{n-1} g_i\right) \mod 2 = \left(\sum_{i=j}^{n-1} (b_i + b_{i+1})\right) \mod 2 = \left(b_j + b_n + 2\sum_{i=j+1}^{n-1} b_i\right) \mod 2 = (b_j + b_n) \mod 2 = b_j$$

By lemma 1.

By the sum reordering.

By the property of modulo.

By the maximum range of r and the range of b_{j} .

- converting to and from minimal change ordering (Gray code)
 - **Function** BINARYTOGRAY(binary code rank B): gray code rank
 - 2) return $B \times (B >> 1)$;

- **Function** GRAYTOBINARY(gray code rank G): binary code rank
- 2) B = 0;
- 3) n = (number of bits in G) 1;
- 4) **for** i=0 **to** n **do** {
- 5) B = B << 1;
- 6) B = B or (1 and ((B >> 1) xor (G >> n)));
- 7) G = G << 1:
- 8)
- 9) return B;

Subsets – Gray Code

computing the subset rank over minimal change ordering

```
    Function GRAYCODERANK( size n; set T): rank
    r = 0;
    b = 0;
    for i = n - 1 downto 0 do {
    if n - i ∈ T then b = 1 - b;
    if b = 1 then r = r + 2<sup>i</sup>;
    }
    return r;
```

Subsets – Gray Code

computing the subset unrank over minimal change ordering

```
Function GRAYCODEUNRANK( size n; rank r): set
   T = \emptyset:
2)
3) c = 0;
   for i = n - 1 downto 0 do {
   b = \left| \frac{r}{2^i} \right|;
  if b \neq c then T = T \cup \{n - i\};
7) c = b;
  r = r - b \cdot 2^i;
10) return T;
```

- Suppose that n is a positive integer and $S = \{1, ..., n\}$.
- $\binom{S}{k}$ consists of all *k*-element subsets of *S*.
- A k-element subset $T \subseteq S$ can be represented in a natural way as a sorted one-dimensional array $\vec{T} = [t_1, t_2, ..., t_k]$ where $t_1 < t_2 < \cdots < t_k$.

Example of the lexicographic ordering on k-element subsets:

T	$ec{T}$	rank(T)
{1,2,3}	[1,2,3]	0
{1,2,4}	[1,2,4]	1
{1,2,5}	[1,2,5]	2
{1,3,4}	[1,3,4]	3
{1,3,5}	[1,3,5]	4
{1,4,5}	[1,4,5]	5
{2,3,4}	[2,3,4]	6
{2,3,5}	[2,3,5]	7
{2,4,5}	[2,4,5]	8
{3,4,5}	[3,4,5]	9

computing the k-element subset successor with lexicographic ordering

```
Function KSUBSETLEXSUCCESOR(k-element subset as array T;
1)
                                 number n, k): k-element subset as array;
2)
   U=T:
3)
   i = k;
   while (i \ge 1) and (T[i] = n - k + i) do i = i - 1;
   if (i = 0) then
   return "undefined" ;
7)
   else {
8)
       for j = i to k do U[j] = T[i] + 1 + j - i;
       return U;
10)
11) }
```

computing the k-element subset rank with lexicographic ordering

```
Function KSUBSETLEXRANK(k-element subset as array T;
1)
                              number n, k): rank;
2)
  r=0;
  T[0] = 0;
5) for i = 1 to k do {
  if (T[i-1]+1 \le T[i]-1) then {
         for j = T[i-1]+1 to T[i]-1 do r = r + {n-j \choose k-i};
7)
10) return r;
```

computing the k-element subset unrank with lexicographic ordering

```
Function KSUBSETLEXUNRANK(rank r;
1)
                                 number n, k): k-element subset as array;
2)
   x = 1;
3)
   for i = 1 to k do {
      while \binom{n-x}{k-i} \le r do {
         r = r - \binom{n-x}{k-i};
   x = x + 1;
   T[i] = x;
10) x = x + 1;
11) }
12) return T;
```

Permutations

- A permutation is a bijection from a set to itself.
- one possible representation of a permutation

$$\pi$$
: $\{1, ..., n\} \rightarrow \{1, ..., n\}$

is by storing its values in a one-dimensional array as follows:

index	1	2	•••	n
value	$\pi[1]$	$\pi[2]$		$\pi[n]$

Permutations

computing the permutation rank over lexicographical ordering

```
Function PERMLEXRANK( size n; permutation \pi): rank

r = 0;

\rho = \pi;

for j = 1 to n do {

r = r + (\rho[j] - 1) \cdot (n - j)!;

for i = j + 1 to n do if \rho[i] > \rho[j] then \rho[i] = \rho[i] - 1;

return r;
```

Permutations

computing the permutation unrank over lexicographical ordering

```
1) Function PERMLEXUNRANK( size n; rank r): permutation

2) \pi[n] = 1;

3) for j = 1 to n - 1 do {

4) d = \frac{r \mod (j+1)!}{j!};

5) r = r - d \cdot j!;

6) \pi[n-j] = d+1;

7) for i = n-j+1 to n do if \pi[i] > d then \pi[i] = \pi[i] + 1;

8) }

9) return \pi;
```

References

 D.L. Kreher and D.R. Stinson, Combinatorial Algorithms: Generation, Enumeration and Search, CRC press LTC, Boca Raton, Florida, 1998.