

Enterprise Java (BI-EJA)

Technologie programování v jazyku Java (X36TJV)

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<https://edux.fit.cvut.cz/courses/BI-EJA>

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Agenda

- Java Message Service (JMS)
- Message Driven Beans (MDB)
- Java Web Start (JWS)

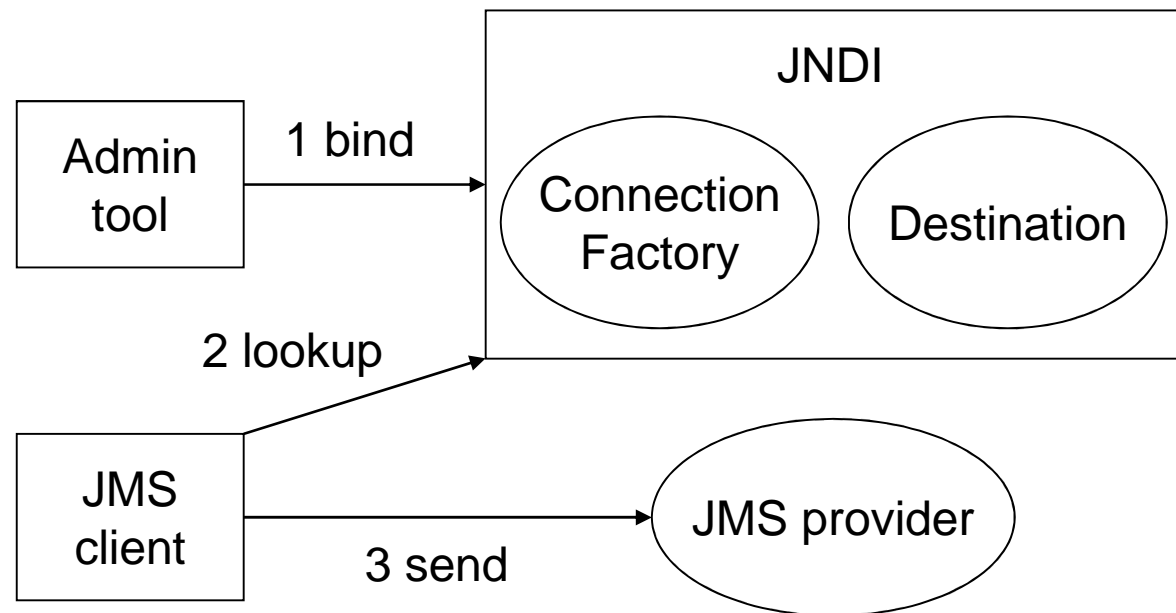
Java Message Service

Vlastnosti

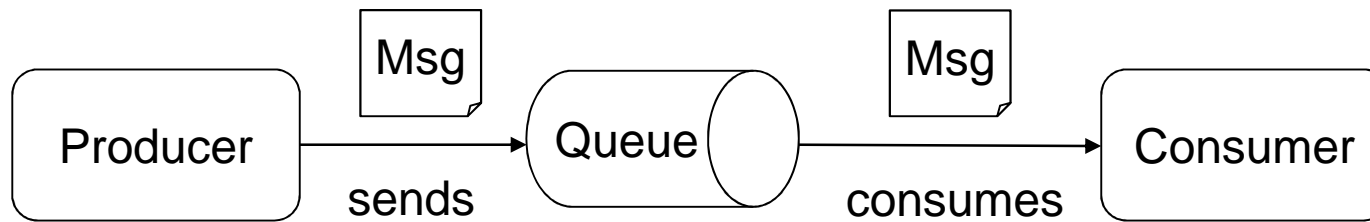
- reliable
- asynchronous
- transactional
- loosely coupled

Módy

- point-to-point
- publish/subscribe

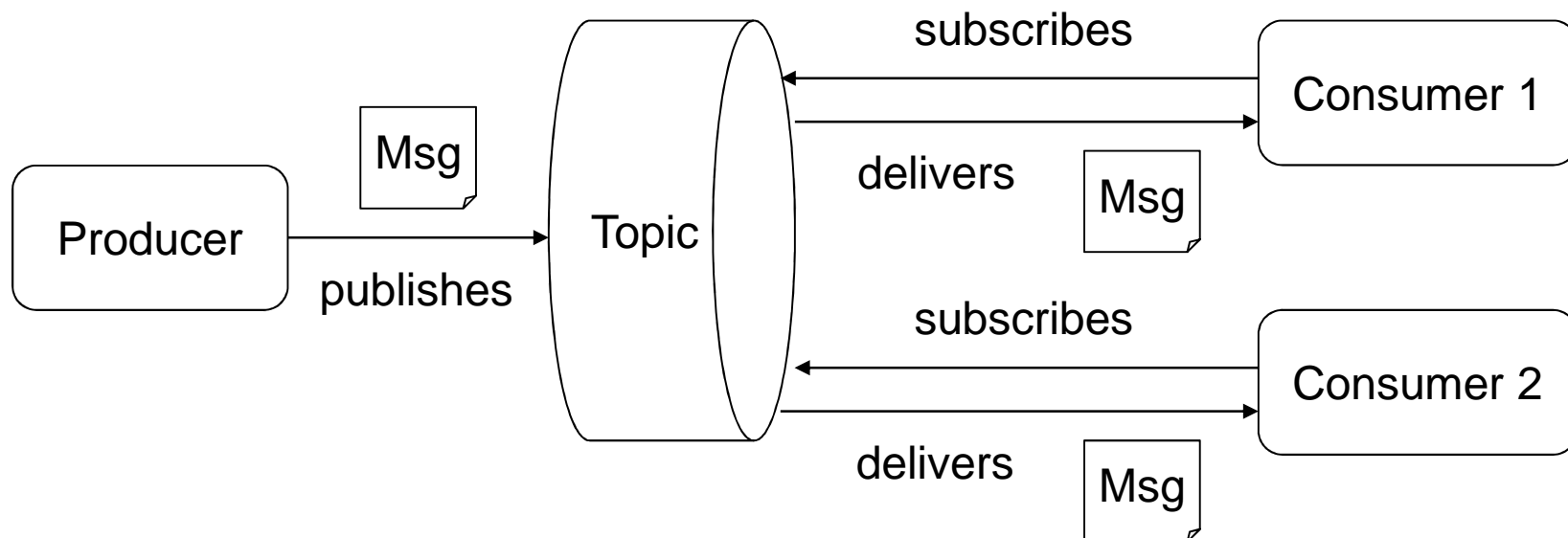


Point-to-point



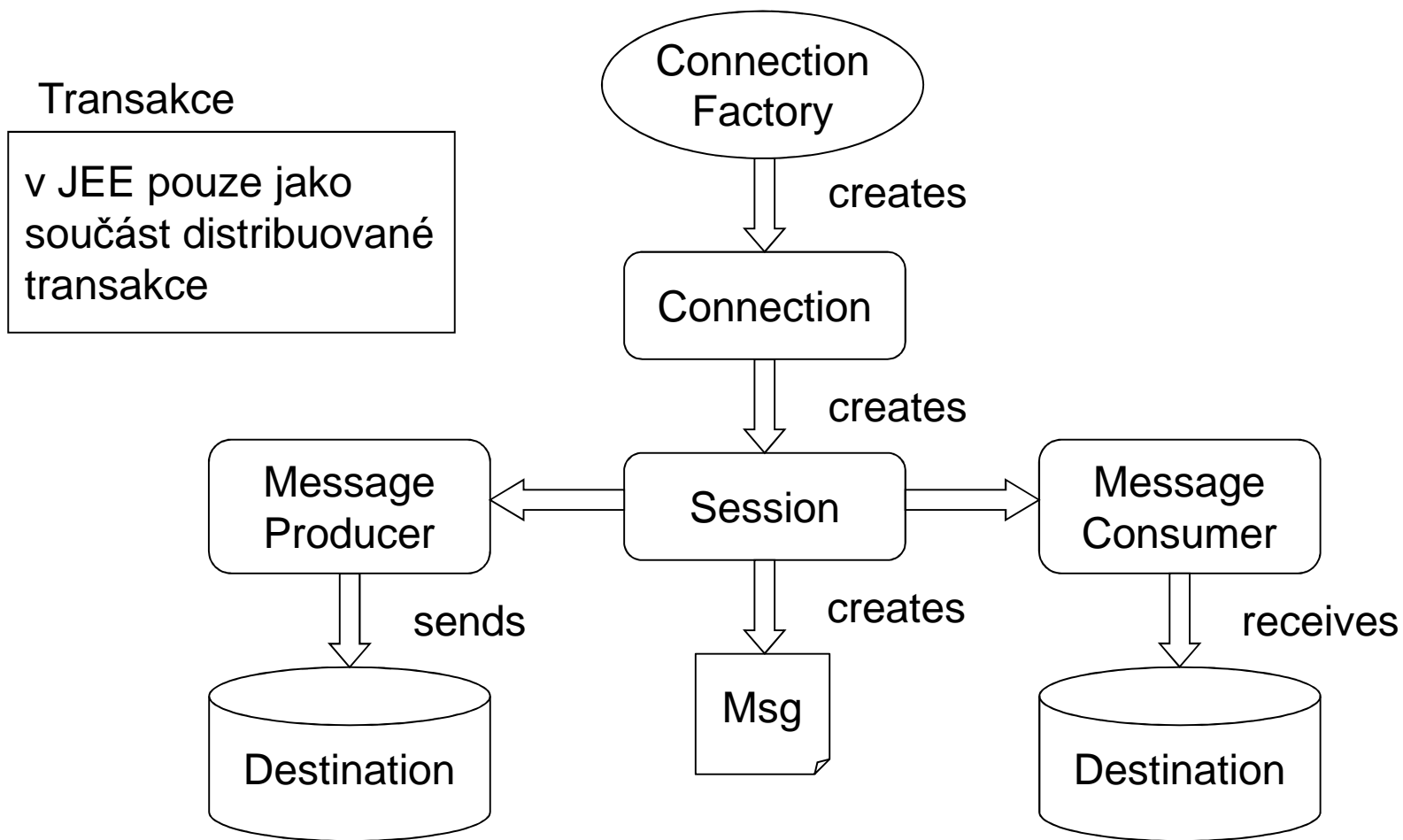
každou zprávu zpracuje 1 příjemce

Publish/subscribe



zprávu může dostat více příjemců

Programový model



Příklad

```
@Resource( name = "jms/statementQueue" )  
private Queue statementQueue;
```

```
@Resource( name = "jms/statementQueueFactory" )  
private ConnectionFactory statementQueueFactory;
```

```
Connection con = statementQueueFactory.createConnection();  
Session session = con.createSession( false, Session.AUTO_ACKNOWLEDGE );  
MessageProducer producer = session.createProducer( statementQueue );  
TextMessage tm = session.createTextMessage( msg );  
producer.send( tm );
```

Synchronní a asynchronní příjem

synchronní příjem

interface MessageConsumer

- metoda receive()
- metoda receive(timeout)
- metoda receiveNoWait()

asynchronní příjem

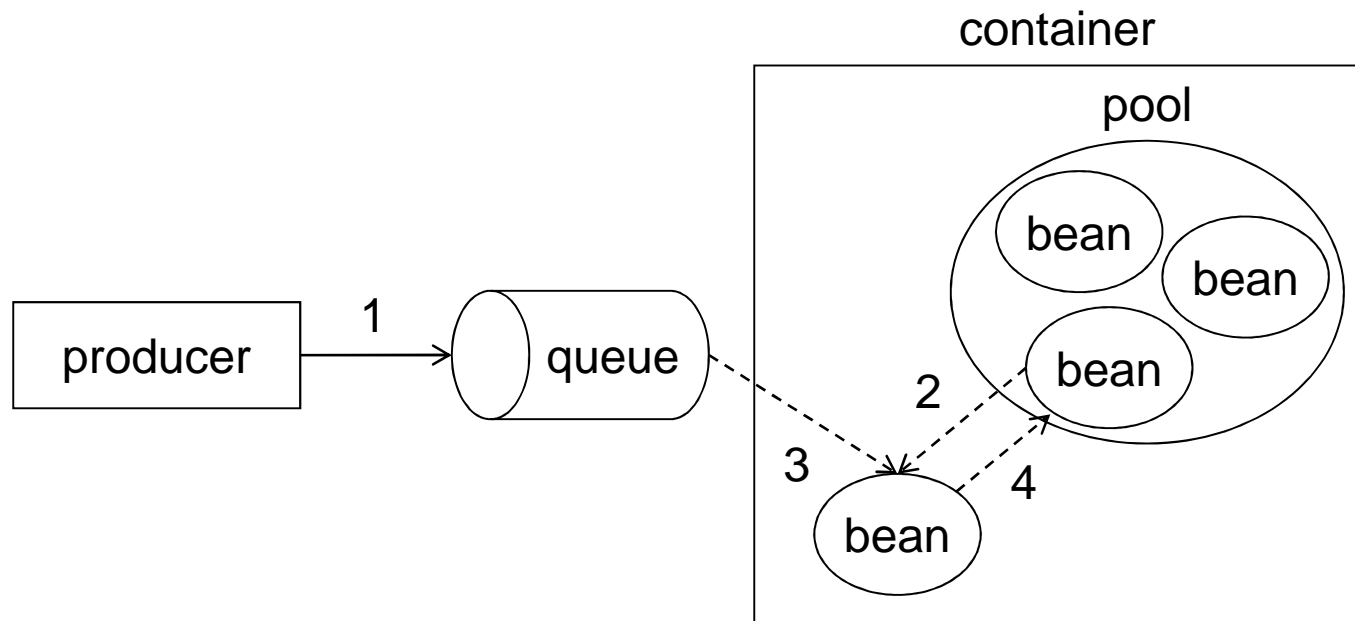
interface MessageListener

- metoda onMessage()

interface MessageConsumer

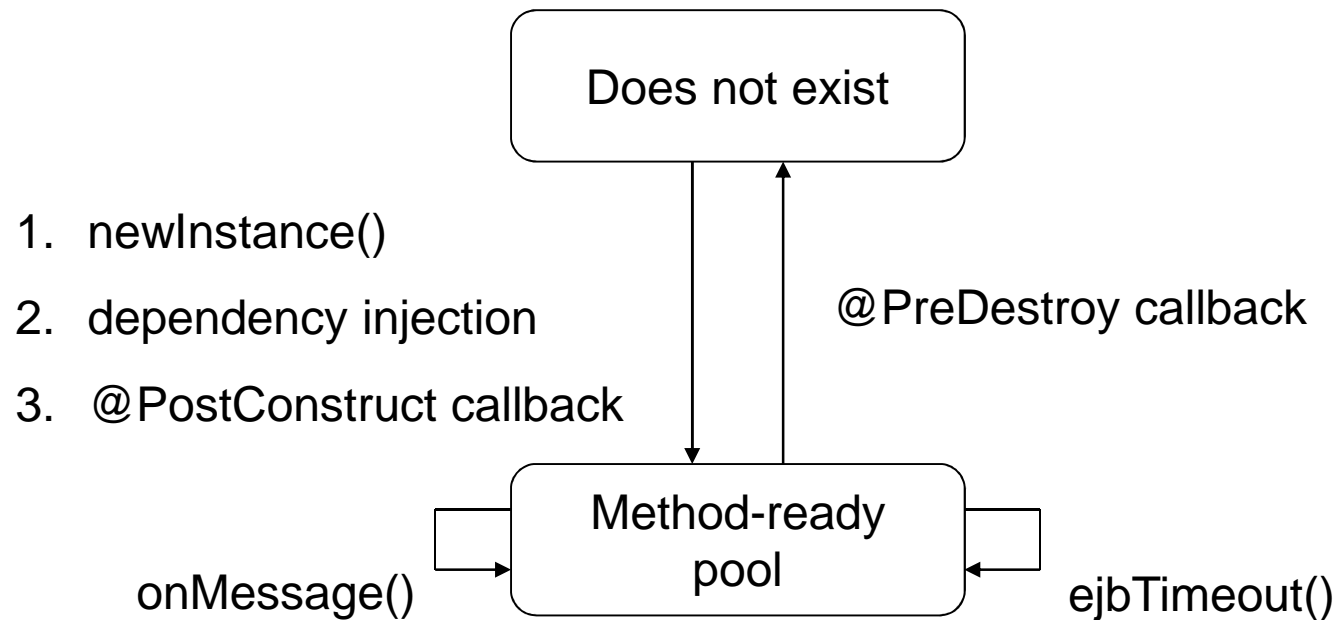
- metoda setMessageListener()

Message Driven Bean



```
@MessageDriven( mappedName = "jms/MyQueue", ... )
public class MyMDB implements MessageListener {
    @Override
    public void onMessage( Message message ) { ... }
}
```

Životní cyklus

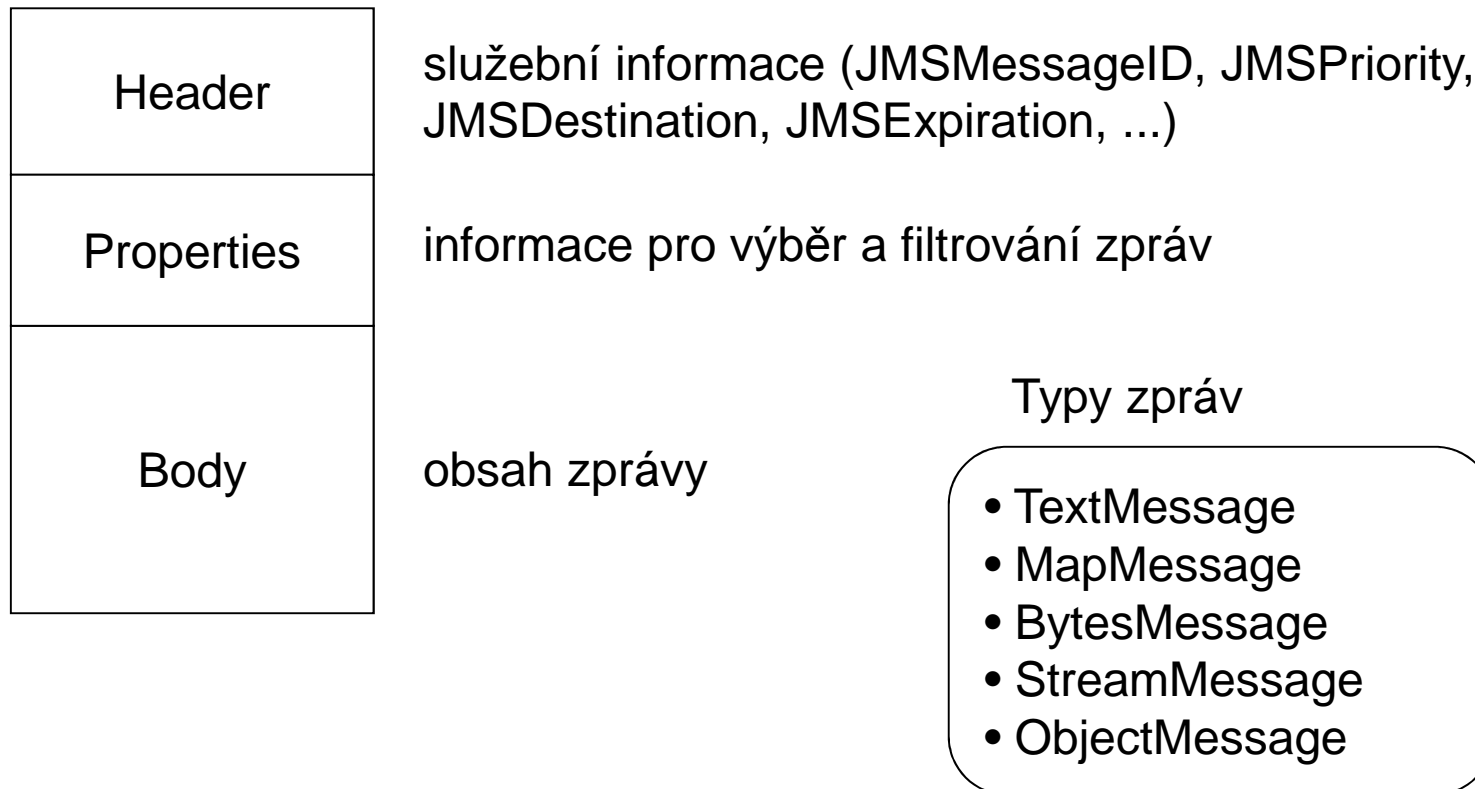


Příklad

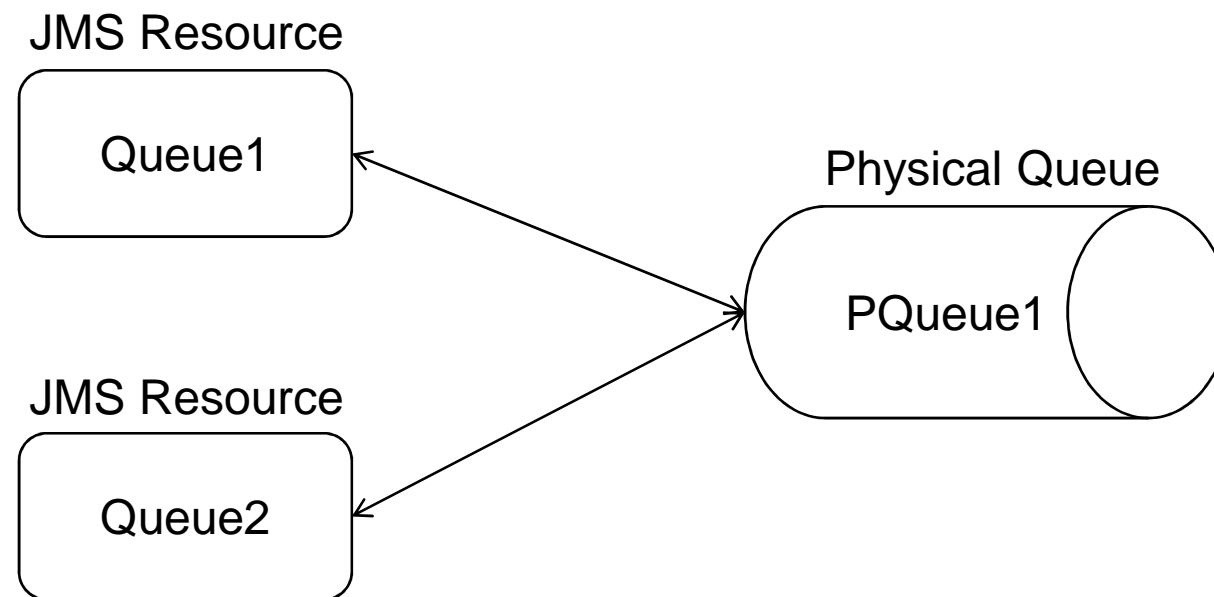
```
@MessageDriven( mappedName = "jms/statementQueue", ... )
public class MessageBean1 implements MessageListener {

    @Override
    public void onMessage( Message message ) {
        try {
            TextMessage tm = (TextMessage) message;
            ...
        } catch ( Exception e ) { ... }
    }
}
```

Message



Physical Destination



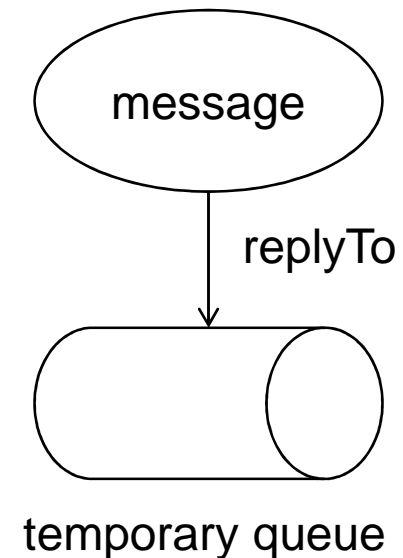
Temporary Destination

Producer

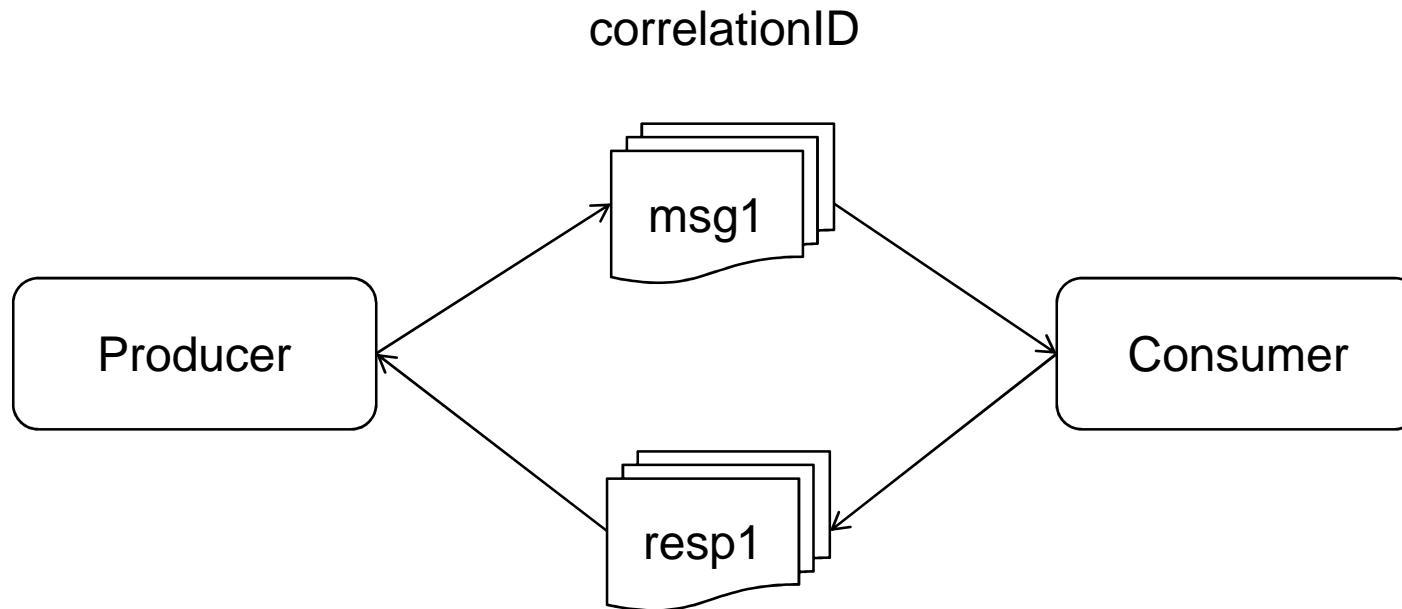
```
MessageProducer prod = ...  
Message msg = ...  
Queue replyTo = session.createTemporaryQueue();  
msg.setJMSReplyTo( replyTo );  
producer.send( msg );
```

Consumer

```
Destination dest = msg.getJMSReplyTo();  
MessageProducer prod = ...  
Message msg = ...  
prod.send( replyTo, msg );
```



CorrelationID



```
Message msg = ...  
msg.setJMSCorrelationID( "msg1" );
```

Transakce

```
Session session = connection.createSession( true, 0 );
```

transacted

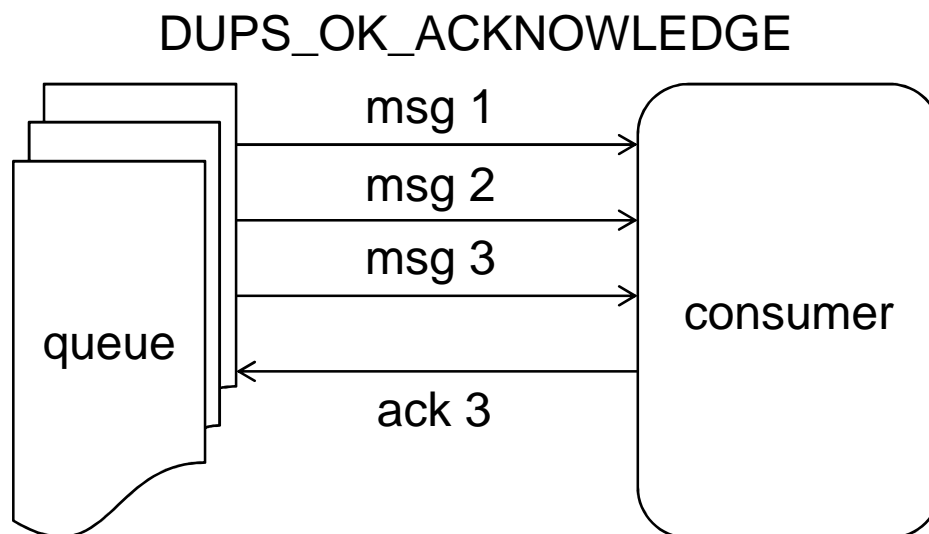
acknowledge
mode

Session

- metoda commit()
- metoda rollback()

Potvrzování

- AUTO_ACKNOWLEDGE
- CLIENT_ACKNOWLEDGE
- DUPS_OK_ACKNOWLEDGE

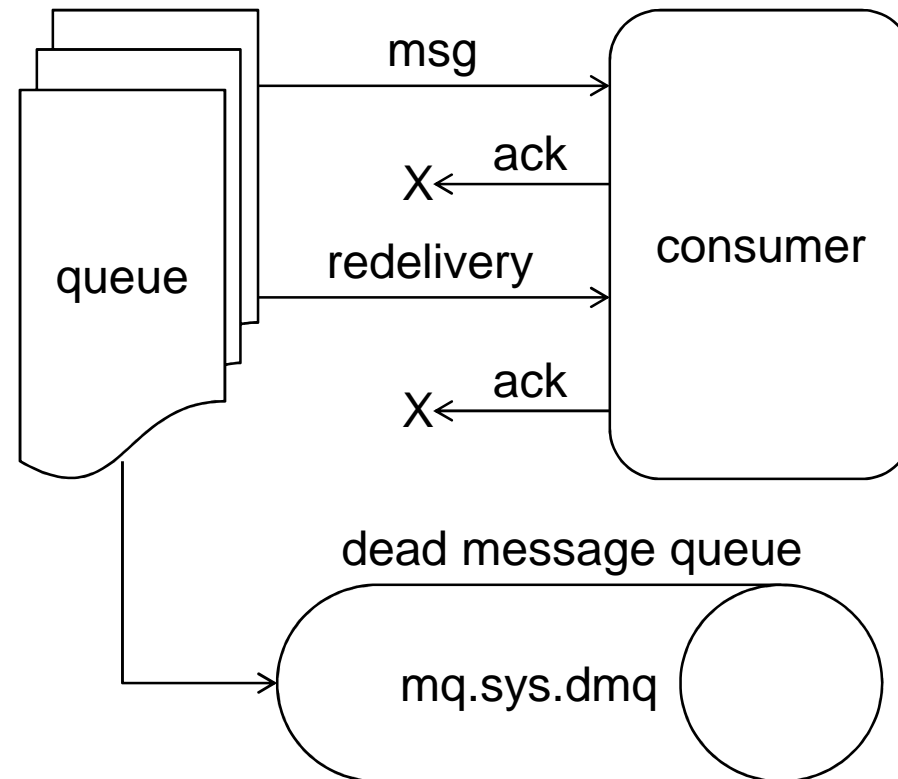


CLIENT_ACKNOWLEDGE

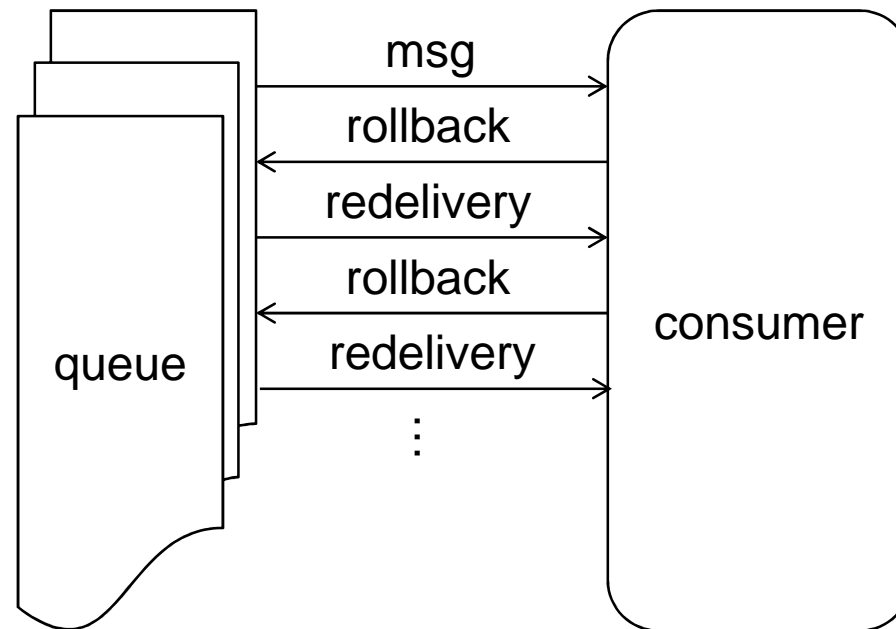
```
Message msg = ...  
...  
msg.acknowledge();
```

Dead Message Queue

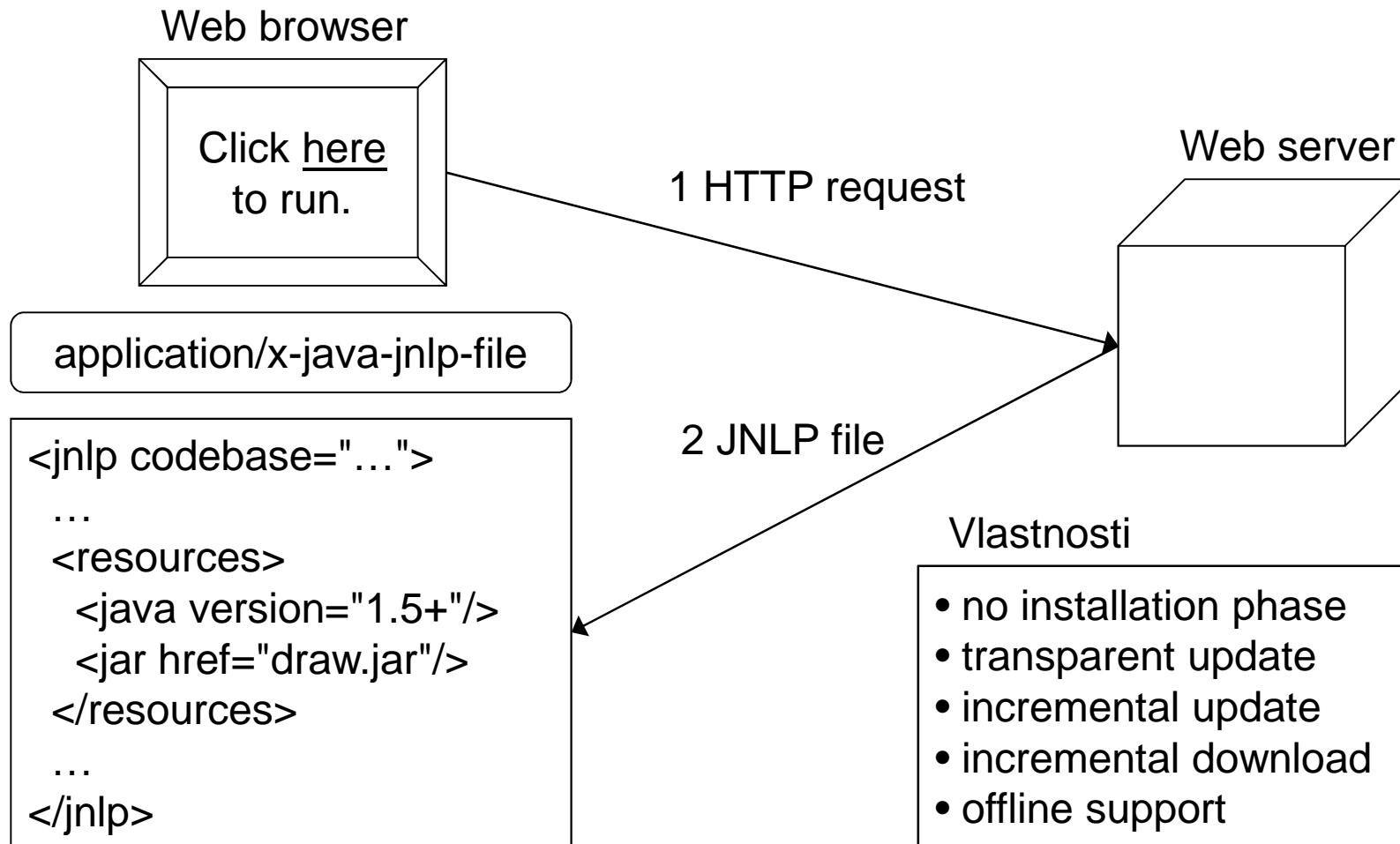
EndpointExceptionRedeliveryAttempts=1
EndpointExceptionRedeliveryInterval=500
SendUndeliverableMsgsToDMQ=true



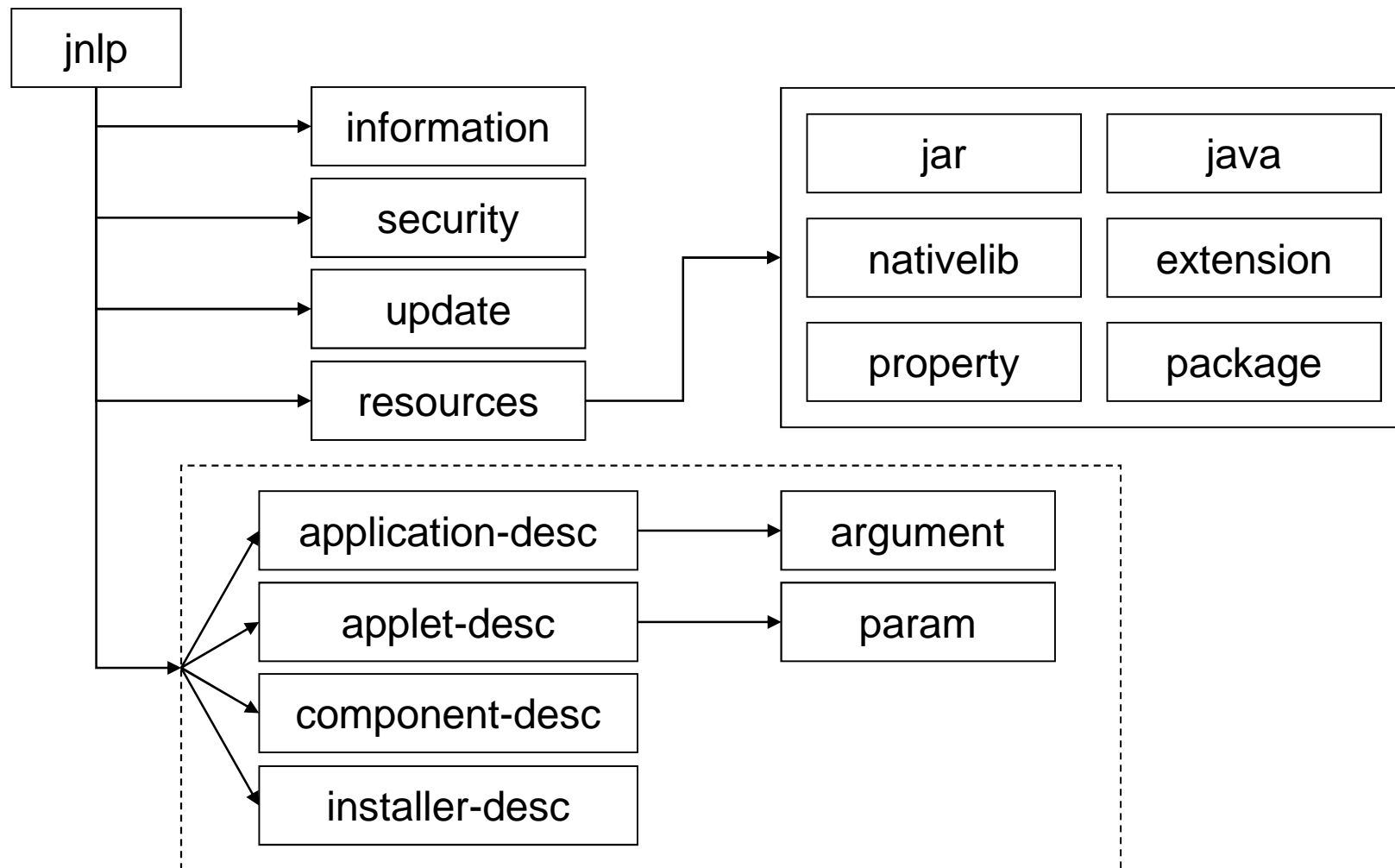
Hot Potato



Java Web Start



JNLP File



Příklad

```
<?xml version="1.0" encoding="UTF-8"?>
<jnlp codebase="http://www.mysite.com/app">
  <information>
    <title>Draw!</title>
    <vendor>My Web Company</vendor>
    <description>Draw your dreams</description>
    <icon href="draw-icon.jpg"/>
    <offline-allowed/>
  </information>
  <information locale="cs">...</information>
  <resources>
    <java version="1.5+"/>
    <jar href="draw.jar"/>
  </resources>
  <application-desc main-class="com.mysite.Draw"/>
</jnlp>
```

<security> & <update>

```
<security>  
  <all-permissions/>  
</security>
```

```
<security>  
  <j2ee-application-client-permissions/>  
</security>
```

always
timeout
background

always
prompt-update
prompt-run

```
<update check="timeout" policy="always"/>
```

<resources>

```
<resources>  
  <jar href="lib/app.jar" version="3.2" main="true"/>  
</resources>  
<resources os="Windows"/>  
  <nativelib href="lib/windows/corelibs.jar"/>  
</resources>  
<resources os="SunOS" arch="SPARC">  
  <nativelib href="lib/solaris/corelibs.jar"/>  
</resources>
```

```
<jar href="sound.jar" download="eager"/>
```

eager
lazy

Launch Sequence

1. retrieve JNLP file
2. parse JNLP file
3. determine (+ download and install) the JRE to use
4. download extension descriptors
5. install any required extension
6. download all eager JAR files
7. verify the signing and security requirements
8. setup JNLP services
9. launch the application/applet/installer

Downloading Protocols

Basic

- jnlp
- icon
- jar
- nativelib
- extension

Version-based

- icon
- jar
- nativelib

incremental update

Extension

- extension
- java

Příklady: HTTP GET

```
http://www.mysite.com/c.jar  
http://www.mysite.com/c.jar?version-id=2.3%2B  
http://www.mysite.com/c.jar?version-id=2.3%2B&current-version-id=2.2  
http://www.mysite.com/servlet/ext/coolaudio.jnlp?arch=x86&  
os=Windows+XP&locale=en_US&version-id=2.3.0+2.3.1&  
known-platforms=1.2
```

JNLP API

- BasicService: getCodeBase(), isOffline(), showDocument(), ...
- DownloadService: isResourceCached(), loadResource(), removeResource(),...
- FileOpenService
- FileSaveService
- ClipboardService
- PrintService
- PersistenceService: “cookies”
- ExtensionInstallerService
- SingleInstanceService
- ExtendedService

Otázky & odpovědi

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