

A decorative graphic on the left side of the slide consisting of two overlapping parallelograms. The front one is blue and the back one is light green. They are positioned diagonally, with the blue one partially covering the green one.

# Robot Parallel Motion Planning

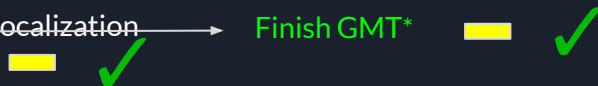
## Milestone 3

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# Roadmap

Goal: Enable autonomous robot to navigate to a goal in an unknown environment using the power of the GPU

- Milestone 1 (11/18):
  - Simulation infrastructure
  - Understanding GMT\*
- Milestone 2 (11/25):
  - Motion planning (GMT\*)
- Milestone 3 (12/2):
  - Perception and localization
  - Optimizations
- Final Submission (12/8):
  - Presenstation
  - Performance analysis
  - Perception



# Over 1200 lines of code, lots of bugs

PyCuda

Python

CARLA

- In Python but C++ code
- Like Cuda but weird differences
  - Everything has to be passed as a pointer
- Include problems
  - GLM
  - M...

- Perfect
- Except in dealing with PyCuda and CARLA interactions

- Syncing problem causes slow simulation

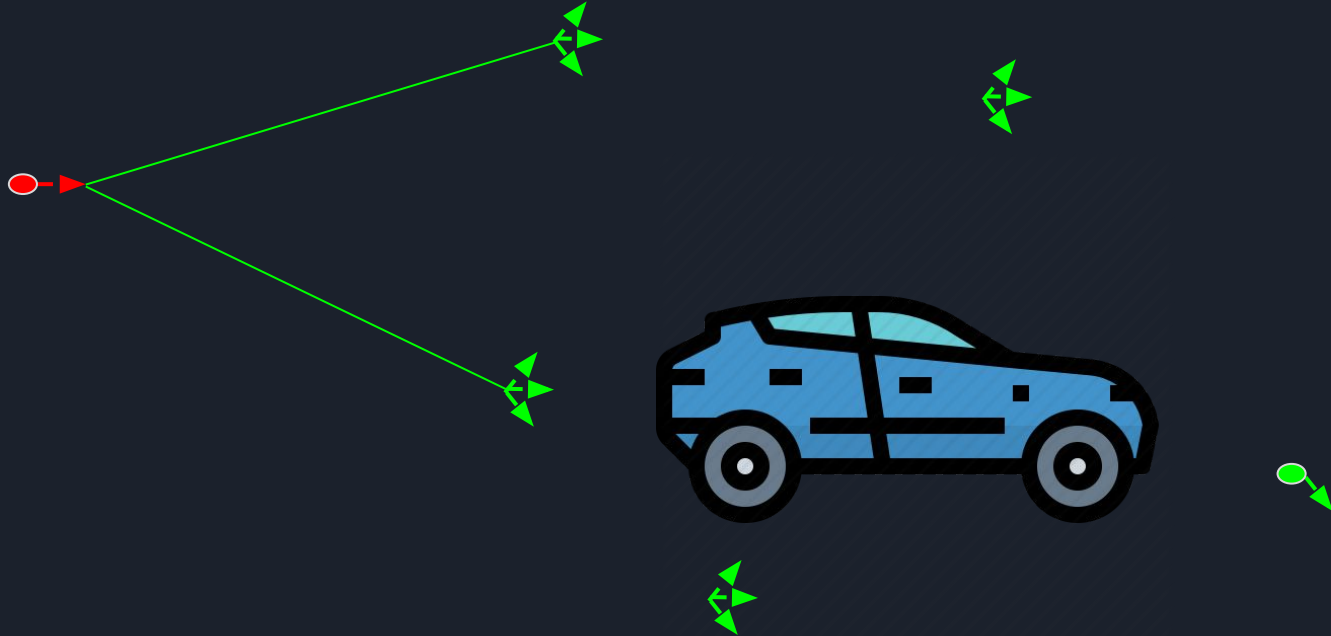
```
__global__ void compact(int *x, int *scan, int *indicator, int *waypoints, const int *n){
    const int index = threadIdx.x + (blockIdx.x * blockDim.x);
    if(index >= n[0]){
        return;
    }

    if(indicator[index] == 1){
        x[scan[index]] = waypoints[index];
    }
}
```

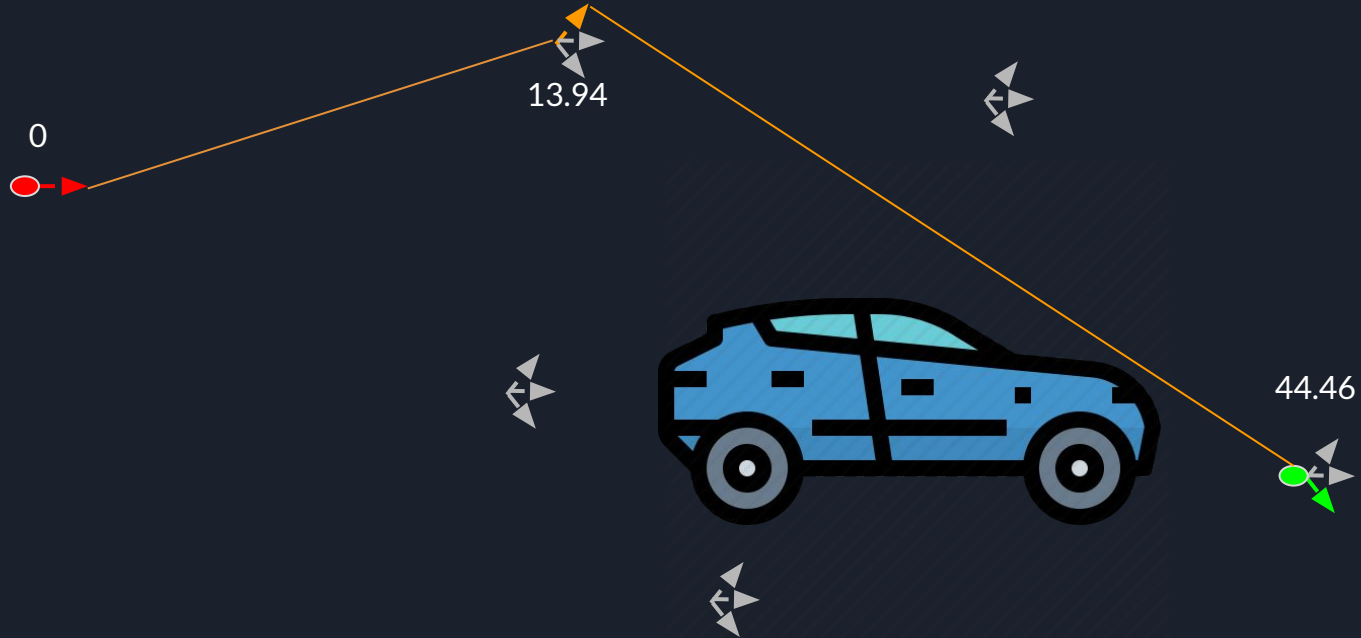
# GMT\* Implementation / Example



# GMT\* Implementation / Example



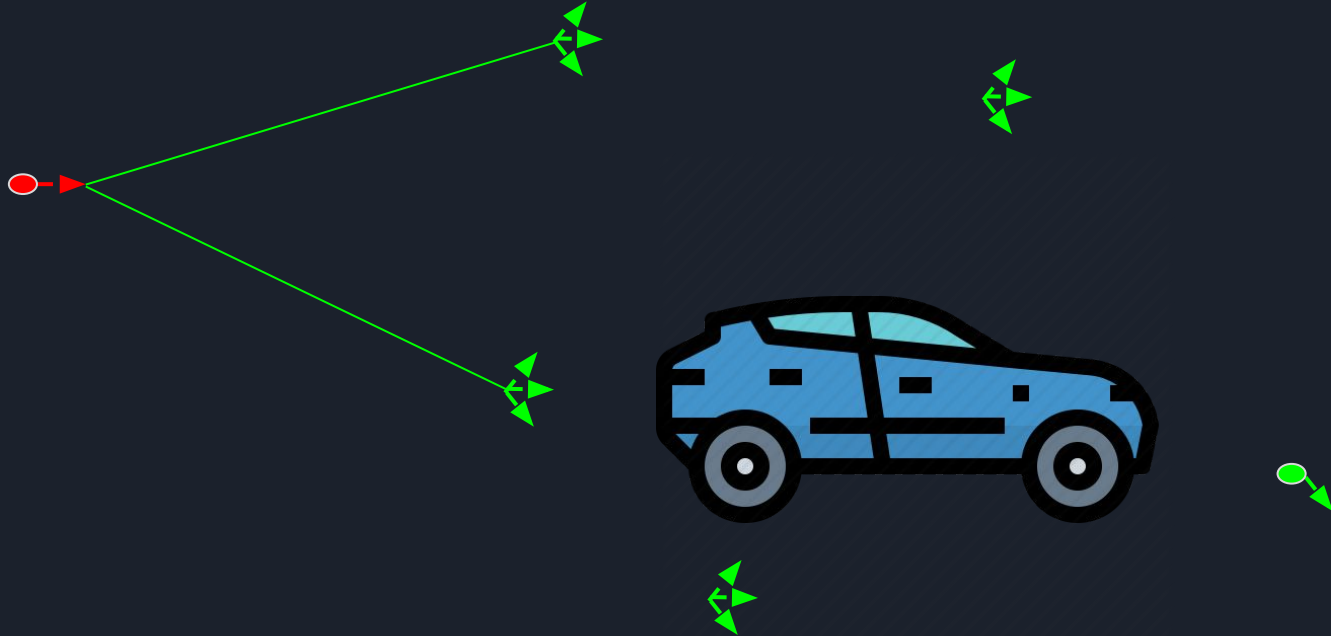
# GMT\* Implementation / Example



# Proof of work

```
neighbors: [ 3 4 5 6 7 8 3 4 5 6 7 8 3 4 5 6 7 8 0 1 2 9 10 11
12 13 14 15 16 17 0 1 2 9 10 11 12 13 14 15 16 17 0 1 2 9 10 11
12 13 14 15 16 17 3 4 5 9 10 11 3 4 5 9 10 11 3 4 5 9 10 11
3 4 5 6 7 8 15 16 17 3 4 5 6 7 8 15 16 17 3 4 5 6 7 8
15 16 17 3 4 5 15 16 17 3 4 5 15 16 17 3 4 5 15 16 17 3 4 5
9 10 11 12 13 14 3 4 5 9 10 11 12 13 14 3 4 5 9 10 11 12 13 14]
parents: [-1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1]
cost: [inf 0. inf inf inf inf inf inf inf inf inf inf inf inf inf inf]
Vunexplored: [1 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1]
Vopen: [0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0]
obstacle here
obstacle here
obstacle here
obstacle here
dev parents: [-1 -1 -1 1 1 1 1 1 1 -1 -1 -1 -1 -1 -1 -1 -1]
dev cost: [ inf 0. inf 13.120359 16.171923 14.028891 14.652429
17.038507 13.942825 inf inf inf inf inf inf
inf inf inf]
dev unexplored: [1 0 1 0 0 0 0 0 0 1 1 1 1 1 1 1 1]
dev open: [0 0 0 1 1 1 1 1 1 0 0 0 0 0 0 0 0]
dev threshold: [20.]
goal reached: False
y size: 1 y: [1]
G size: 1 G: [1]
x size: 6 x: [3 4 5 6 7 8]
##### iteration: 1
obstacle here
obstacle here
obstacle here
obstacle here
obstacle here
obstacle here
obstacle here
```

# GMT\* Implementation / Example





# Proof of work

```
obstacle here
obstacle here
obstacle here
obstacle here
obstacle here
obstacle here
obstacle here
obstacle here
obstacle here
obstacle here
dev parents: [ 8 -1 8 1 1 1 1 1 1 8 8 8 8 8 7 8 8 8]
dev cost: [33.363506 0. 32.386623 13.120359 16.171923 14.028891 14.652429
17.038507 13.942825 38.609 40.571747 42.688087 47.47621 49.475113
57.93302 44.455647 41.503296 38.492966]
dev unexplored: [0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0]
dev open: [1 0 1 0 0 0 0 0 1 1 1 1 1 1 1 1]
dev threshold: [40.]
goal reached: False
y size: 6 y: [3 4 5 6 7 8]
G size: 6 G: [3 4 5 6 7 8]
x size: 11 x: [ 0 2 9 10 11 12 13 14 15 16 17]
##### iteration: 2
### x skip
### goal reached ###
[15, 8, 1]
```



# Future Work

- Milestone 1 (11/18):
  - Simulation infrastructure
  - Understanding GMT\*
- Milestone 2 (11/25):
  - Motion planning (GMT\*)
- Milestone 3 (12/2):
  - Perception and localization → Finish GMT\*
  - Optimizations
- Final Submission (12/8):
  - Presenstation
  - Performance analysis
  - ~~Perception~~

## Until Final Submission:

- Debug GMT\* work with Carla
- Optimization
- Performance analysis
- Presentation



# References

1. CARLA
  - a. <http://carla.org/>
  - b. <https://carla.readthedocs.io/en/latest/>
2. PyCuda
  - a. <https://document.tician.de/pycuda/>
  - b. <https://wiki.tiker.net/PyCuda>
3. GMT\*
  - a. <https://arxiv.org/pdf/1705.02403.pdf>
4. Dubins
  - a. <https://gieseanw.files.wordpress.com/2012/10/dubins.pdf>
5. FMT\*
  - a. <https://arxiv.org/pdf/1306.3532.pdf>

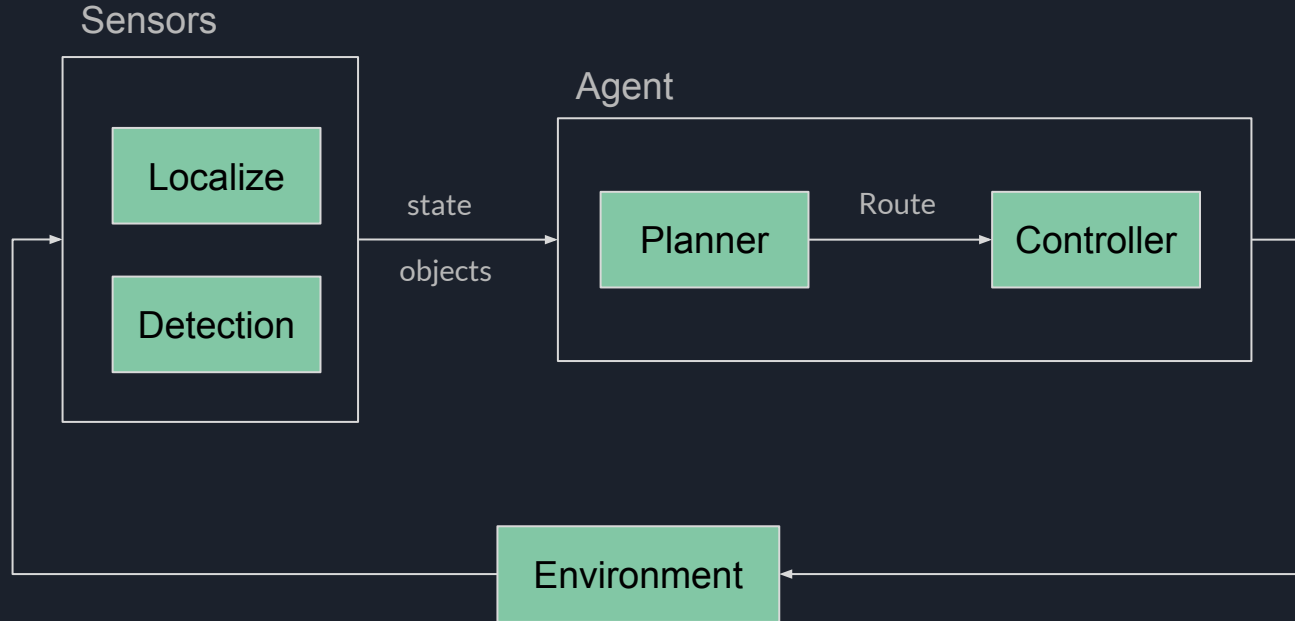


# Q & A

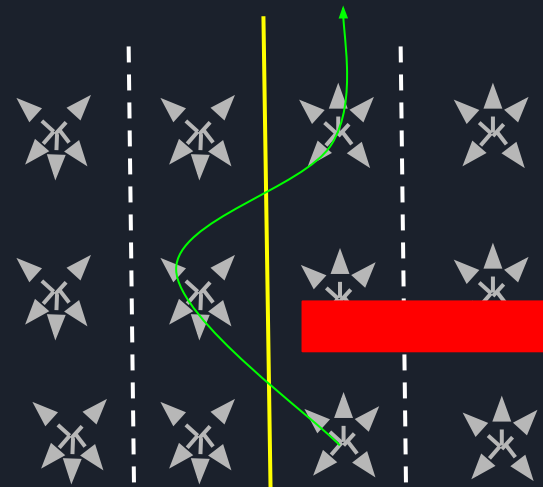
# CARLA Error

```
70216 70217 70218 70219 70220 70221 70222 70223]
x size: 210 x: [ 2268 2269 2270 2271 2272 2273 2274 2275 2276 2277
 2280 2281 2282 2283 2284 2285 2286 2287 2288 2289 2290 2291
 2292 2293 2294 2295 2296 2297 2298 2299 2300 2301 2302 2303
 2304 2305 2306 2307 2308 2309 2310 2311 2312 2313 2314 2315
 2316 2317 2318 2319 2320 2321 2322 2323 2324 2325 2326 2327
 2328 2329 2330 2331 2332 2333 2334 2335 2336 2337 2338 2339
 2340 2341 2342 2343 2344 2345 2346 2347 2348 2349 2350 2351
 2352 2353 2354 2355 2356 2357 2358 17087 17088 17089 17090 17091
17092 17093 17094 17095 17096 17097 17098 17099 17100 17220 17221 17222
17223 17224 17225 17226 17234 17235 17236 17237 17238 17239 17240 17241
17242 17243 17244 17245 17246 17247 17248 17249 17250 17251 17252 17253
17254 17255 17256 17257 17258 17259 17260 17261 17262 17263 17264 17265
17266 17267 17268 17269 17270 17271 17272 17273 17274 17275 17276 17277
17278 17279 17280 17281 17282 17283 17284 17285 17286 17287 17288 17289
17290 17291 17292 17293 17294 17295 17296 17297 17298 17299 17300 17301
17302 17303 17304 17305 17306 17307 17308 17309 17310 17311 17312 17313
17314 17315 17316 17317 17318 17319 17320 17321 17322 17323 17324 17325
17326 17327 17328 17329 17330 17331]
##### iteration: 15
### x skip
### x skip
### x skip
### x skip
### x skip
### x skip
### x skip
```

# Pipeline

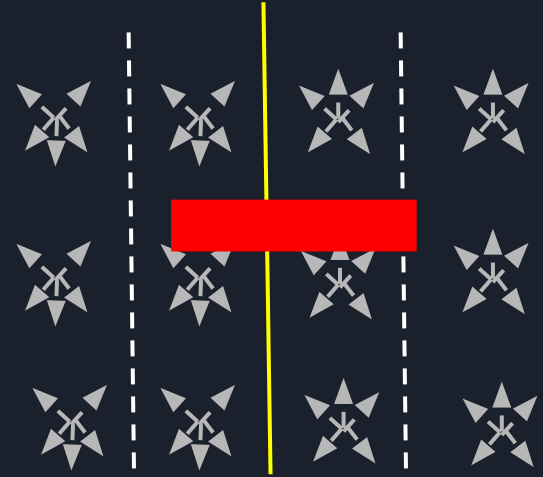


# Samples



# How do we decide how costly each movement is?

- Car is a non-holonomic robot
- We assume that our car can only go forward
- It is proven then the most optimal path is going to be one of the Dubins paths as long as some constraints are met

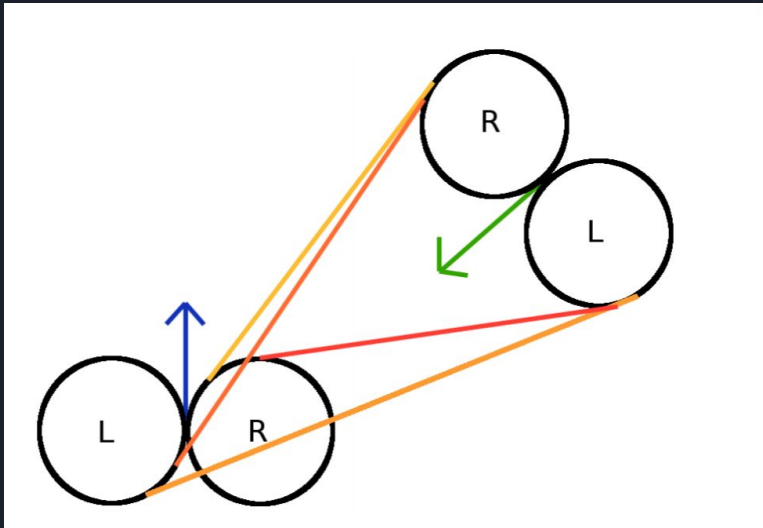




# Dubins Paths

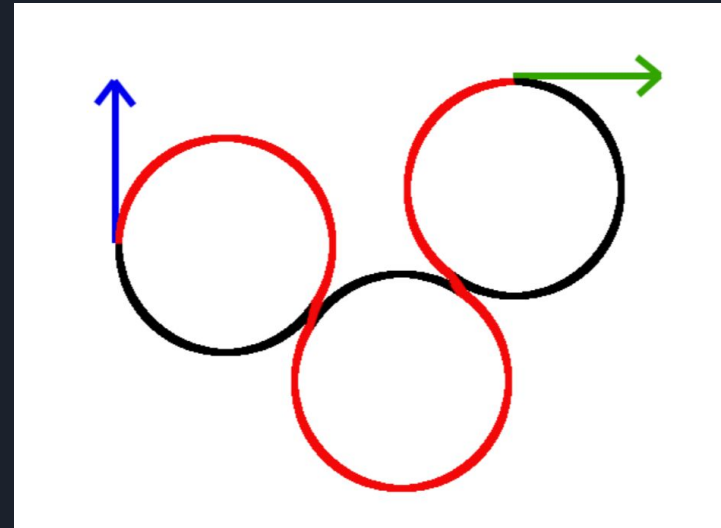
$$(X_0, Y_0, \theta_0) \longrightarrow (X_1, Y_1, \theta_1)$$

Curve-Straight-Curve



LSL, RSR, LSR, RSL

Curve-Curve-Curve

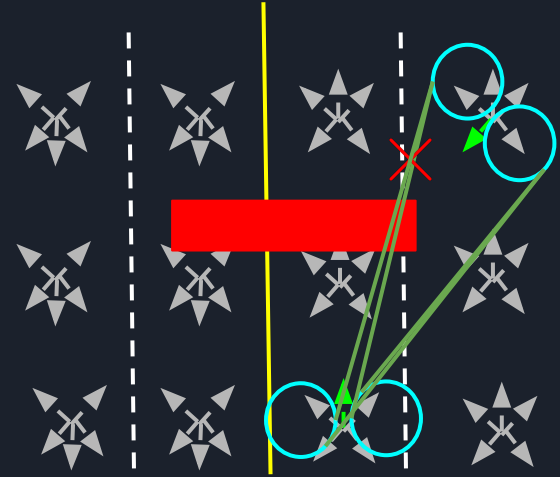


LRL, RLR

# Dubins Paths + Collision Check

Let's look at the Curve-Straight-Curve paths!

- Right->Straight->Left
- Right->Straight->Right
- Left->Straight->Right
- Left->Straight->Left



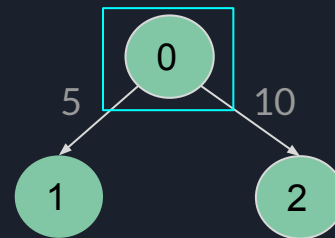
# GMT\*

0	1	2	3	4	5	waypoints
[1,2]	[0,3]	[0,3,4]	[1,2,4]	[2,3,5]	[4]	neighbors
-1	-1	-1	-1	-1	-1	parent
0	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	cost

0	1	1	1	1	1	unexplored
0	0	0	0	0	0	closed
1	0	0	0	0	0	open
1	0	0	0	0	0	wave front

Cost threshold: 0

0	1	1	0	0	0	unexplored neighbors
1	2	X	stream compact			



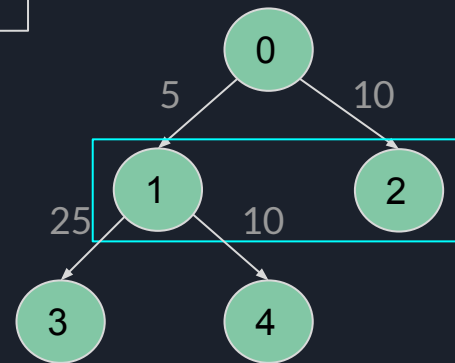
# GMT\*

0	1	2	3	4	5	waypoints
[1,2]	[0,3]	[0,3,4]	[1,2,4]	[2,3,5]	[4]	neighbors
-1	0	0	-1	-1	-1	parent
0	5	10	$\infty$	$\infty$	$\infty$	cost

0	0	0	1	1	1	unexplored
1	0	0	0	0	0	closed
0	1	1	0	0	0	open
0	1	1	0	0	0	wave front

Cost threshold: 10

0	0	0	1	1	0	unexplored neighbors
3	4	X	stream compact			



# GMT\*

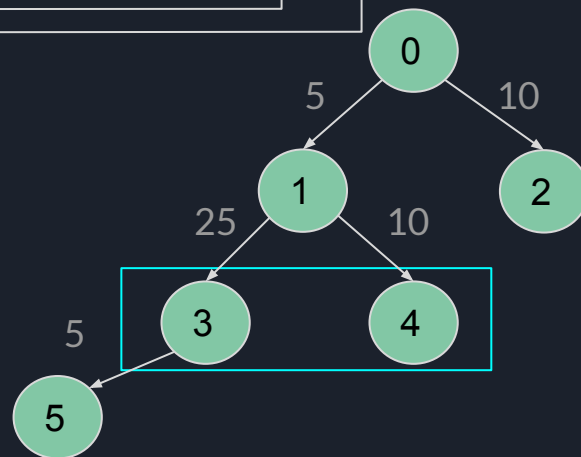
0	1	2	3	4	5	waypoints
[1,2]	[0,3]	[0,3,4]	[1,2,4]	[2,3,5]	[4]	neighbors
-1	0	0	1	1	-1	parent
0	5	10	30	15	$\infty$	cost

0	0	0	0	0	1	unexplored
1	1	1	0	0	0	closed
0	0	0	1	1	0	open
0	0	0	1	1	0	wave front

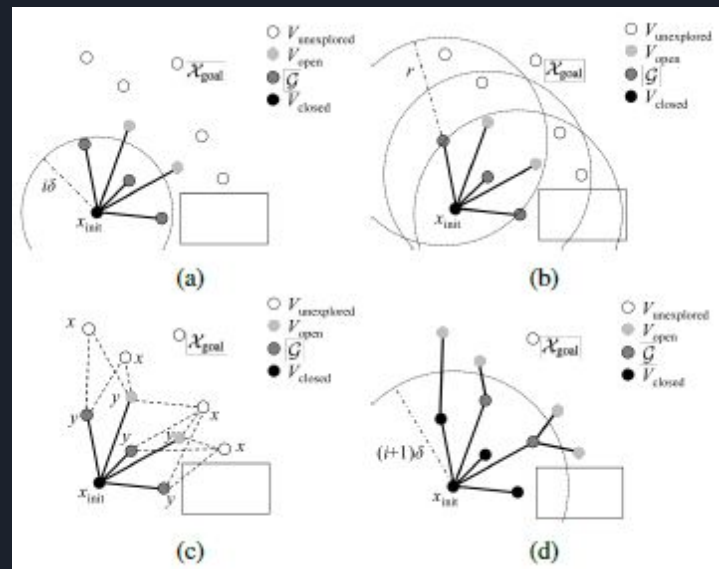
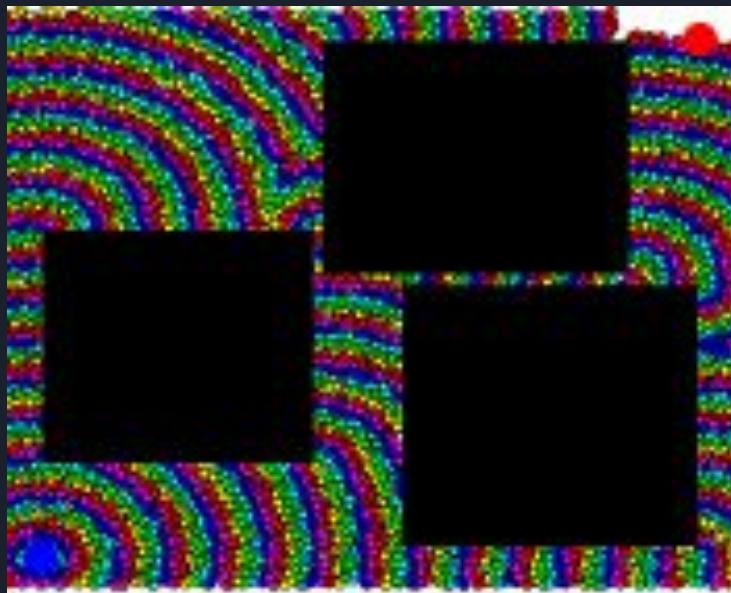
Cost threshold: 30

0	0	0	0	0	1	unexplored neighbors
---	---	---	---	---	---	----------------------

5 X stream compact

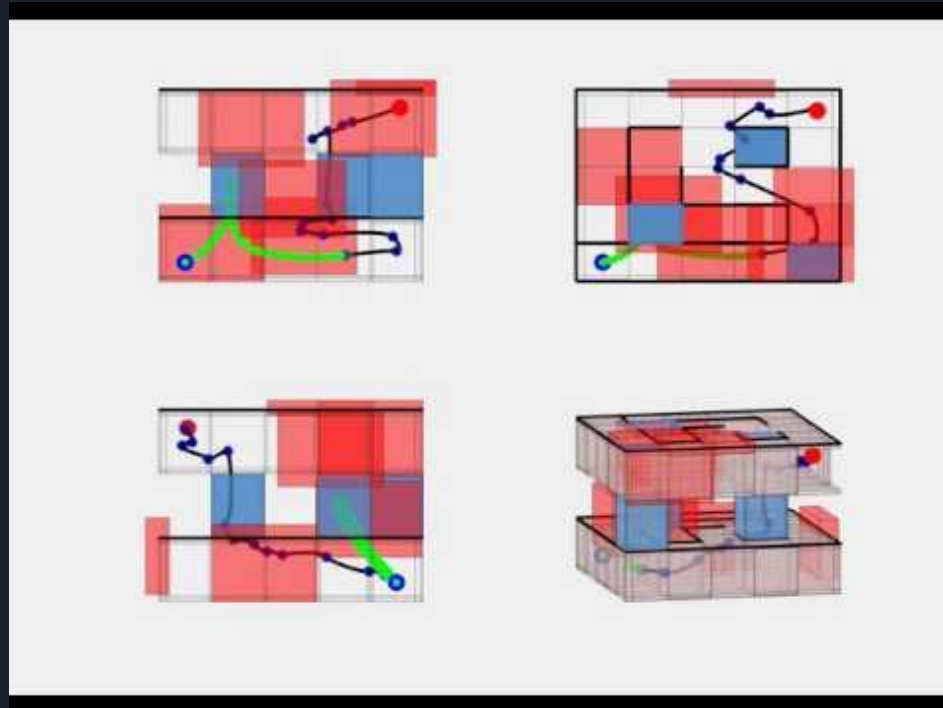


# Wavefront Parallelization



<https://arxiv.org/pdf/1705.02403.pdf>

# Previous Work



<https://arxiv.org/pdf/1705.02403.pdf>