

## Challenge 05

**Flag:** Name: Fresh Candidate

**Email:** [fresh\\_candidate@recruitment.com](mailto:fresh_candidate@recruitment.com)

**Access Key:** 2521-2000-5370-7265-5787-1425

Running file command on linux allow us to see that it is an ELF executable. So I ran the file using test inputs:

```
(base) ntuintern@ntuintern-VirtualBox:~/Downloads$ file answer
answer: ELF 64-bit LSB executable, x86-64, version 1 (SYSV), dynamically linked
, interpreter /lib64/l, for GNU/Linux 2.6.32, BuildID[sha1]=bc88e8a6a08c19cde10
69b1c70954502d2487c00, not stripped
(base) ntuintern@ntuintern-VirtualBox:~/Downloads$ ./answer
Name: Fresh Candidate
Email: fresh_candidate@recruitment.com
Access key: testing
Please Try Harder!!
(base) ntuintern@ntuintern-VirtualBox:~/Downloads$
```

I decided to use Ghidra to reverse the file. Checking the “Defined String”, I found some useful strings which brings me to the referencing function.

0040046d	__libc_start_main	"__libc_start_main"	ds
0040047f	__gmon_start__	"__gmon_start__"	ds
0040048e	GLIBC_2.4	"GLIBC_2.4"	ds
00400498	GLIBC_2.2.5	"GLIBC_2.2.5"	ds
004011e6	Name:	"Name: "	ds
004011ef	Email:	"Email: "	ds
004011f7	Access key:	"Access key: "	ds
00401205	Congratz you got ...	"Congratz you got..."	ds
00401220	Please Try Harder!!	"Please Try Harde..."	ds

Note: Variables and function signature has been modified for clearer understanding.

In the main function, the “Congratz you got the key!!” message is obtained when uVar3 is not “\0”. The value of uVar3 depends on the function verify(name,email,accesskey). Let’s check the function.

```

printf("Name: ");
fflush(stdout);
fgets(name,0x21,stdin);
sVar2 = strchr(name,'\n');
name[sVar2] = '\0';
printf("Email: ");
fflush(stdout);
fgets(email,0x21,stdin);
sVar2 = strchr(email,'\n');
email[sVar2] = '\0';
printf("Access key: ");
fflush(stdout);
fgets(accesskey,0x21,stdin);
accesskeylength = strchr(accesskey,'\n');
accesskey[accesskeylength] = '\0';
uVar3 = verify_key(name,email,accesskey);
if ((char)uVar3 == '\0') {
    puts("Please Try Harder!!");
    uVar4 = 0xffffffff;
}
else {
    puts("Congratz you got the key!!");
    uVar4 = 0;
}

```

From lines 35-44, the accesskey (token) is basically break into multiple parts with “-” as the delimiter. We’ll name it tokenPart.

```

35 | i = 0;
36 | /* split accesskey into token with - */
37 | token = strtok(accesskey,"-");
38 | while (token != (char *)0x0) {
39 |     /* str to int */
40 |     intToken = atoi(token);
41 |     tokenPart[(long)i] = intToken;
42 |     token = strtok((char *)0x0,"-");
43 |     i = i + 1;
44 | }

```

At line 45, we know that there is 6 parts to the accesskey (tokenPart). Thus we know that the accesskey is in x-x-x-x-x-x format. From lines 50-64, email and name is being padded to ensure that they are of 32 characters. However, when I tried to key in 32 characters into the name and email field, it results in overflowing to the next input. This is because fgets takes in the new line character, “\n”, into the array. So technically we can only have 31 characters for our name and email, the maximum value for iVar1 in the if-statement at line 54 will be 31. This means that there will be one value padded no matter what. The padded value(pad[]) is stored in the memory.

```

45 | if (i == 6) {
46 |     local_cc = 0;
47 |     local_c8 = 0;
48 |     local_88[0] = email;
49 |     local_88[1] = name;
50 |     while (local_c8 < 2) {
51 |         __s = local_88[(long)local_c8];
52 |         sVar3 = strlen(__s);
53 |         iVar1 = (int)sVar3;
54 |         if (iVar1 < 0x20) {
55 |             local_c4 = 0;
56 |             while (local_c4 < 0x20 - iVar1) {
57 |                 __s[(long)(local_c4 + iVar1)] = pad[(long)(local_c4 + local_cc)];
58 |                 local_c4 = local_c4 + 1;
59 |             }
60 |             local_cc = 0x20 - iVar1;
61 |             __s[0x20] = '\0';
62 |         }
63 |         local_c8 = local_c8 + 1;
64 |     }

```

		pad	X
006020a0	77 3c 1e 6b 39 13 22 0f 24 ...	undefined...	
006020a0	77	undefined177h	[0]
006020a1	3c	undefined13Ch	[1]
006020a2	1e	undefined11Eh	[2]
006020a3	6b	undefined16Bh	[3]
006020a4	39	undefined139h	[4]
006020a5	13	undefined113h	[5]
006020a6	22	undefined122h	[6]
006020a7	0f	undefined10Fh	[7]
006020a8	24	undefined124h	[8]
006020a9	02	undefined102h	[9]
006020aa	73	undefined173h	[10]
006020ab	59	undefined159h	[11]
006020ac	67	undefined167h	[12]
006020ad	64	undefined164h	[13]
006020ae	21	undefined121h	[14]
006020af	73	undefined173h	[15]
006020b0	17	undefined117h	[16]
006020b1	1e	undefined11Eh	[17]
006020b2	6d	undefined16Dh	[18]
006020b3	5b	undefined15Bh	[19]
006020b4	04	undefined104h	[20]
006020b5	66	undefined166h	[21]

```

65 |     local_c0 = 0;
66 |     while (local_c0 < 0x20) {
67 |         email[(long)local_c0] = email[(long)local_c0] ^ 5;
68 |         name[(long)local_c0] = name[(long)local_c0] ^ 0xf;
69 |         local_c0 = local_c0 + 1;
70 |     }

```

Lines 65-70 modifies the email and name again.

Without spending more time to understand the code, I decided to check out the return values.

```

121 |     while (local_b0 < 6) {
122 |         local_38[(long)local_b0] = (local_58[(long)local_b0] * local_38[(long)local_b0]) % 10000;
123 |         local_b0 = local_b0 + 1;
124 |     }
125 |     local_d1 = 1;
126 |     local_ac = 0;
127 |     while (local_ac < 6) {
128 |         if (tokenPart[(long)local_ac] != local_38[(long)local_ac]) {
129 |             local_d1 = 0;
130 |         }
131 |         local_ac = local_ac + 1;
132 |     }
133 |     uVar2 = (ulong)local_d1;
134 | }
135 | else {
136 |     uVar2 = 0;
137 | }
138 | if (local_20 != *(long *) (in_FS_OFFSET + 0x28)) {
139 |     /* WARNING: Subroutine does not return */
140 |     __stack_chk_fail();
141 | }
142 | return uVar2;
143 | }

```

uVar2 is returned. The else-statement in line 135 returns 0, that's when the if-statement at line 127 fails (tokenPart is not 6 parts). Within the if-statement, uVar2 = local\_d1 in line 133. local\_d1 is initialised at 1, which may then be modified to 0 in the while loop in line 127. That is when the tokenPart is compared with local\_38. So from this, we understand that in order for uVar2 to return

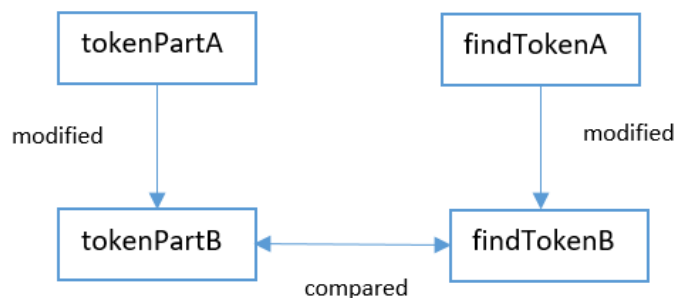
1, the tokenPart must not only be of 6 parts but it must equate to local\_38 as well. We can see that local\_38 can be obtained from lines 102-124.

```

102 |     local_58[0] = 2;
103 |     local_58[1] = 4;
104 |     local_58[2] = 6;
105 |     local_58[3] = 8;
106 |     local_48 = 7;
107 |     local_44 = 5;
108 |     uVar2 = sumChars(email,0,10,1);
109 |     local_38[0] = (int)uVar2;
110 |     uVar2 = sumChars(email,10,0x19,1);
111 |     local_38[1] = (int)uVar2;
112 |     uVar2 = sumChars(email,0x19,0x20,1);
113 |     local_38[2] = (int)uVar2;
114 |     uVar2 = sumChars(name,0,0xd,1);
115 |     local_38[3] = (int)uVar2;
116 |     uVar2 = sumChars(name,0xd,0x14,1);
117 |     local_28 = (undefined4)uVar2;
118 |     uVar2 = sumChars(name,0x14,0x20,1);
119 |     local_24 = (undefined4)uVar2;
120 |     local_b0 = 0;
121 |     while (local_b0 < 6) {
122 |         local_38[(long)local_b0] = (local_58[(long)local_b0] * local_38[(long)local_b0]) % 10000;
123 |         local_b0 = local_b0 + 1;
124 |     }

```

We now look back to see if tokenPart is modified in any way before the comparison. Indeed, from lines 71-101, the tokenPart is modified. So now we understand how the algorithm works. When the user key in tokenPartA, tokenPartA is modified to tokenPartB, which is compared to findTokenB, which is obtained from findTokenA. Below is a diagram of the explanation.



We first obtain findTokenA(local\_38), which is modified with local\_58, email and name. We simply have to write a python script for lines 45-70 to obtain the modified name and email. In line 122, there are 6 iterations to modify each part of findToken. However local\_58 and local\_38 are initialised to hold 4 integer values, how can there be 6 iterations? In C, local variables are pushed into the stack when initialised. As we can see from the code, accessing them uses RBP (frame pointer) as a reference. This means that the next two indexes accessed for both local\_38 and local\_58 are the next two stack frames above them respectively. The below photo shows the variables accessed for their index[4] and index[5]. From this, we can write out a python code to obtain findTokenB.

	ulong __stdcall	verify_key(char * name, char * em
ulong	RAX:8	<RETURN>
char *	RDI:8	name
char *	RSI:8	email
char *	RDX:8	accesskey
int	EAX:4	intToken
undefined8	Stack[-0x20]:8	local_20
undefined4	Stack[-0x24]:4	local_24
undefined4	Stack[-0x28]:4	local_28
undefined4	Stack[-0x2c]:4	local_2c
undefined4	Stack[-0x30]:4	local_30
undefined4	Stack[-0x34]:4	local_34
undefined4	Stack[-0x38]:4	local_38
undefined4	Stack[-0x44]:4	local_44
undefined4	Stack[-0x48]:4	local_48
undefined4	Stack[-0x4c]:4	local_4c
undefined4	Stack[-0x50]:4	local_50
undefined4	Stack[-0x54]:4	local_54
undefined4	Stack[-0x58]:4	local_58
int[8]	Stack[-0x78]...	tokenPart

local\_38[5]  
local\_38[4]

local\_58[5]  
local\_58[4]

Since tokenPartB must be equal to findTokenB, we can simply reverse the steps from lines 71-101 to obtain the accesskey(tokenPartA). As there are intermediary values during the modification of tokenPart from lines 71-101, we have to obtain these intermediary values in order to reverse the steps. Thus, we have to write the forward execution script before reversing. We have to rewrite the function for sumChars and swapArr as well. Running my script, we get our access key:

```
Using the access key below, tokenPartB:
[2074, 6208, 4134, 296, 3353, 3665]
findTokenB:
[2074, 6208, 4134, 296, 3353, 3665]
Access Key: 2521-2000-5370-7265-5787-1425
>>>
```

Inputting our results:

```
Name: Fresh Candidate
Email: fresh_candidate@recruitment.com
Access key: 2521-2000-5370-7265-5787-1425
Congratz you got the key!!
(base) ntuintern@ntuintern-VirtualBox:~/Downloads$
```

Since the challenge is to find one key for a chosen pair, I did not fully reverse the executable in my script (Did not reverse the token delimiting part). Not too sure if it's because of that, I found out that there are some instances the access key will not work, when part of the access key is not 4 digits.

```
Name: a
Email: a
Access key: 4618-5740-9589-602-1105-3663
Please Try Harder!!
```

```
Using the access key below, tokenPartB:
[1144, 4356, 2472, 6944, 2905, 3705]
findTokenB:
[1144, 4356, 2472, 6944, 2905, 3705]
Access Key: 4618-5740-9589-602-1105-3663
```

There are some instances which can crash the program.

```
Name: aa
Email: aa
Access key: 1-1-1-1-1-1
Floating point exception (core dumped)
```

```
Traceback (most recent call last):
  File "D:\MHA Challenge\Challenge 5(Undone)\answerRE.py", line 102, in <module>
    tokenPart[local_b4] = uVar2 % uVar4 + tokenPart[local_b4]
ZeroDivisionError: integer division or modulo by zero
...
```

My name and personal email wouldn't work too ☹

```
Name: Chong Yu
Email: [REDACTED]@gmail.com
Access key: -1579--561--694-6397-3625-7677
Please Try Harder!!
```

```
Using the access key below, tokenPartB:
[2098, 5040, 2382, 8392, 4074, 3240]
findTokenB:
[2098, 5040, 2382, 8392, 4074, 3240]
Access Key: -1579--561--694-6397-3625-7677
```

But my name and school email works though!

```
Name: lee chong yu
Email: [REDACTED]@e.ntu.edu.sg
Access key: 1836-4010-8099-6822-7023-2902
Congratz you got the key!!
```

```
Using the access key below, tokenPartB:
[1514, 5228, 1926, 56, 3500, 4020]
findTokenB:
[1514, 5228, 1926, 56, 3500, 4020]
Access Key: 1836-4010-8099-6822-7023-2902
```