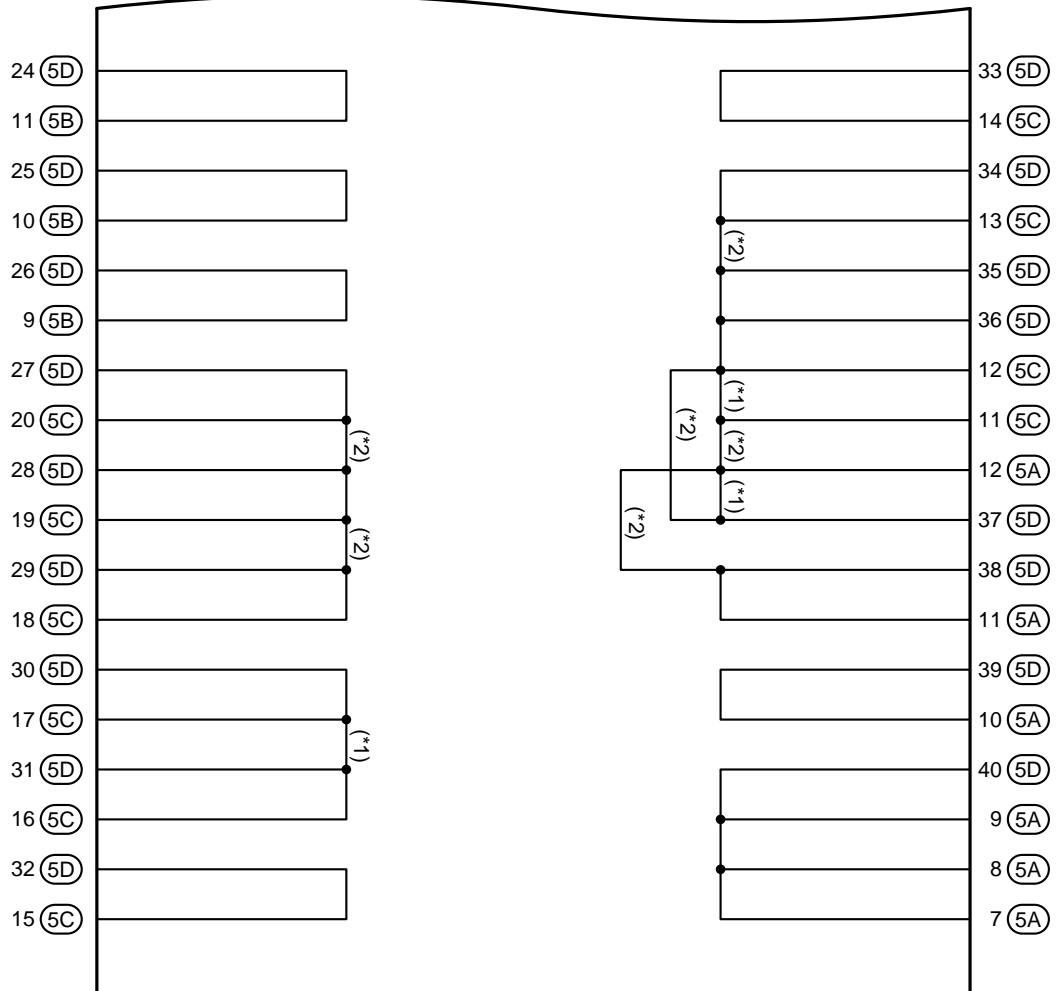


(Cont'd)



* 1:LHD
* 2:RHD