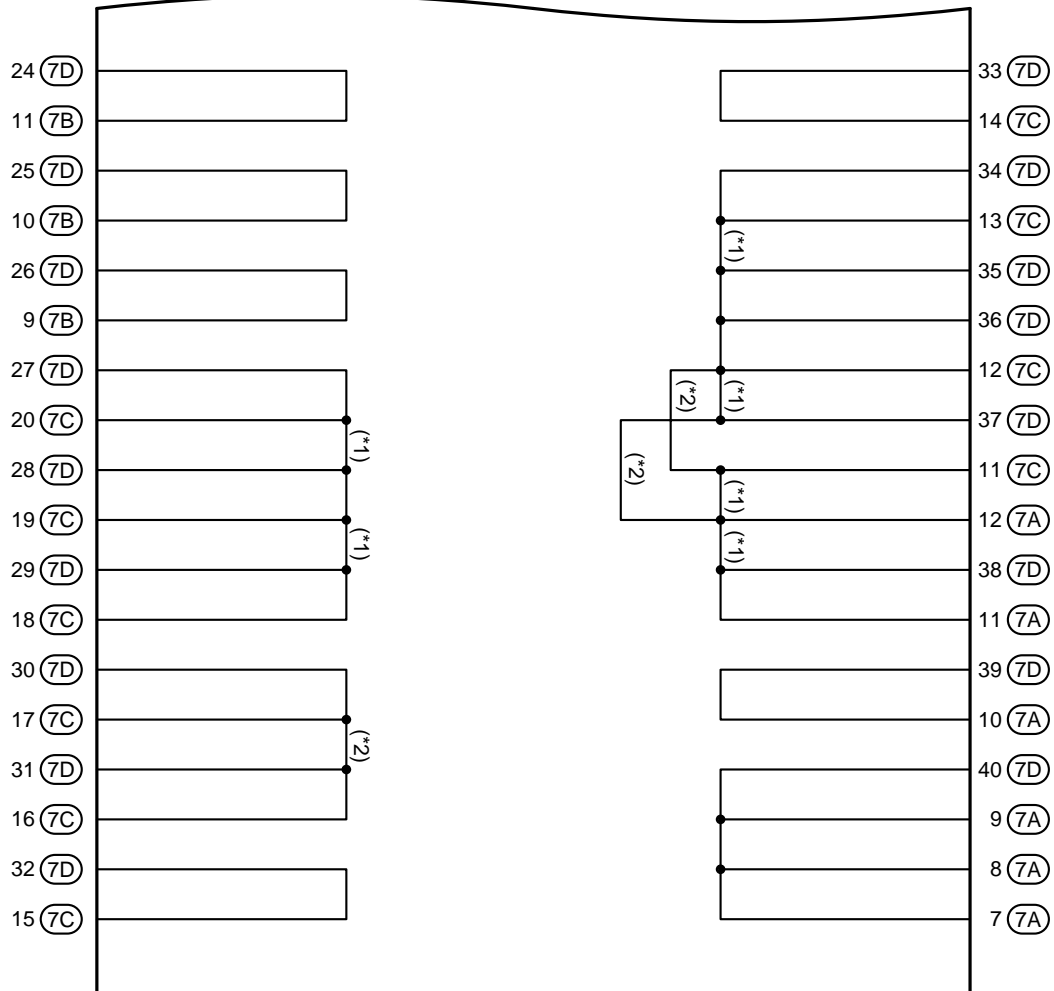


(Cont'd)



* 1:LHD
 * 2:RHD