

Agenda

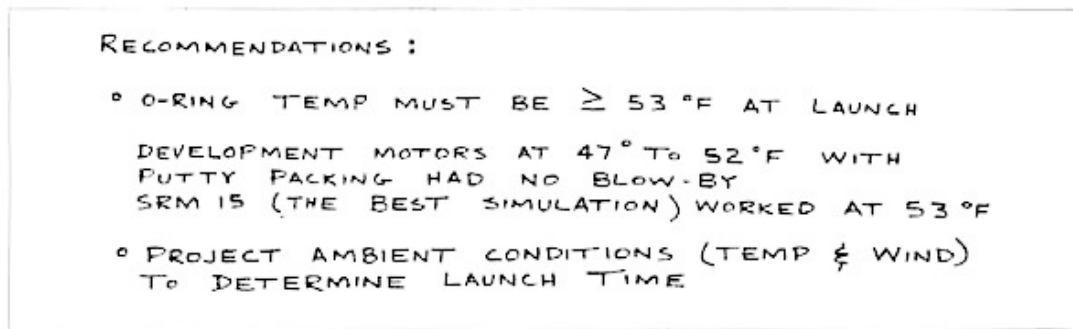
1. Challenger episode
2. Basic data graphics in R
3. Some inspiring and not so inspiring visualizations
4. Syllabus
5. Assignment #1 due Thursday (2/8) by noon.

Information Presentation & the Challenger episode On January 27th, 1986, engineers at Morton Thiokol, who supply Solid Rocket Motors (SRMs) to NASA for the space shuttles, recommended that NASA delay the launch of *Challenger*, due to concerns that the cold weather forecast for the next day's launch would jeopardize the stability of the rubber O-rings that held the rockets together. These engineers provided 13 charts that were reviewed over a two-hour conference call involving the engineers, their managers, and NASA. The engineers' recommendation was overruled due to a lack of persuasive evidence, and the launch proceeded on schedule. The O-rings failed in exactly the manner the engineers had feared 73 seconds after launch, the *Challenger exploded*, and all seven astronauts died.

- A selection of tables/graphics sent to NASA the night before

HISTORY OF O-RING TEMPERATURES
(DEGREES - F)

| <u>MOTOR</u> | <u>MBT</u> | <u>AMB</u> | <u>O-RING</u> | <u>WIND</u> |
|--------------|------------|------------|---------------|-------------|
| OM-4 | 68 | 36 | 47 | 10 MPH |
| OM-2 | 76 | 45 | 52 | 10 MPH |
| QM-3 | 72.5 | 40 | 48 | 10 MPH |
| QM-4 | 76 | 48 | 51 | 10 MPH |
| SAM-15 | 52 | 64 | 53 | 10 MPH |
| SRM-22 | 77 | 78 | 75 | 10 MPH |
| SRM-25 | 55 | 26 | 29 | 10 MPH |
| | | | 27 | 25 MPH |



Activity: Visual Explanations Identify three weaknesses in the “History of O-Ring Damage” data graphic. How could you improve this?

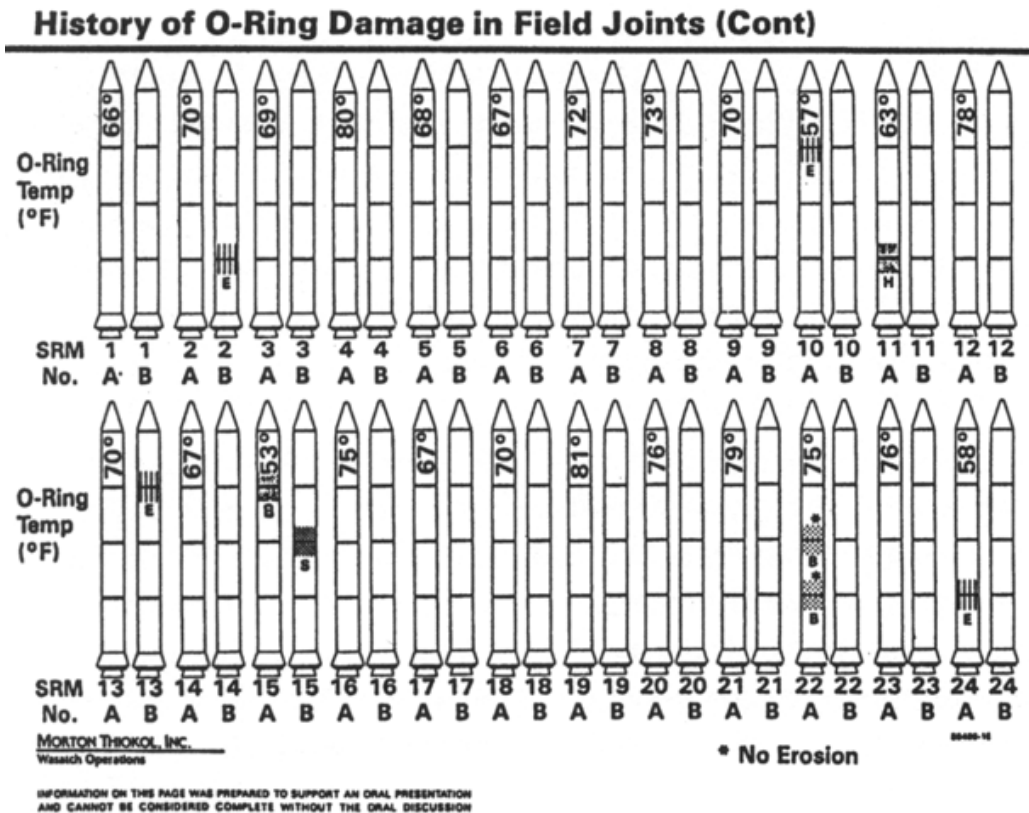
1.

2.

3.

Graphical Practice Tufte provides a systematic study of statistical *data graphics*. This provides a bedrock for *data visualization*.

- Data graphics: instruments for reasoning about quantitative information. Focus on substance – not methodology & technique
- Quantifying visual information in data graphics:
 - Show the data: “A picture is worth 1000 words,” so how many numbers are embedded in a data graphic?
 - Tables may be preferable for $n \leq 20$
 - Efficiency & minimalism: the greatest number of ideas conveyed in the shortest time with the least ink in the smallest space
 - Avoid distortion to promote honesty:
 - * visual representation should be proportional to numerical representation
 - * Lie Factor = $\frac{\text{size of effect shown}}{\text{size of effect}}$
 - * 2D image for a 1D quantity: number of variable dimensions \leq number of data dimensions
- Clarity:
 - Labels should be informative, clear, honest, consistent: deception results from incorrect extrapolation of visual expectations
 - Annotate important elements right on the graphic
 - Decoration is pointless – chartjunk
- Show meaningful comparisons
 - Use multivariate displays



- Add important visual signposts – *compared to what?*
- Avoid selective reporting
- Timeline of developments in graphical practice:
 - 1100s: High-quality, accurate maps appear in China
 - 1850s: Abstract quantitative axes do not appear until mid-to-late 18th century!
 - 1854: [Snow's cholera map](#) (p. 24): uses clusters to inform location of diseased pump handle. Data science exercise with a happy ending.
 - 1869: [Minard's March of Napoleon](#) (p. 31): data map & time series with six variables
 - 1885: [Marey's Paris train schedule](#) (p. 41): time series that shows velocities & inter-sections. Creative, insightful, original visualization that reveals structure not obvious in data.
 - 1960s: Tukey codified statistical graphics
 - Data visualization is young! Contrast with mathematical graphing

