CybOXTM Version 2.1.1 Part 51: System Object

Working Draft 01

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Technical Committee:

[OASIS Cyber Threat Intelligence (CTI) TC](https://www.oasis-open.org/committees/cti)

Chair:

Richard Struse ([Richard.Struse@HQ.DHS.GOV](mailto:Richard.Struse@HQ.DHS.GOV)), [DHS Office of Cybersecurity and Communications (CS&C)](http://www.dhs.gov/office-cybersecurity-and-communications)

Editors:

Desiree Beck ([dbeck@mitre.org](mailto:ikirillov@mitre.org)), [MITRE Corporation](http://www.mitre.org/)

Trey Darley ([trey@soltra.com](mailto:trey@soltra.com)), [Soltra](http://www.soltra.com/)

Ivan Kirillov ([ikirillov@mitre.org](mailto:ikirillov@mitre.org)), [MITRE Corporation](http://www.mitre.org/)

Rich Piazza ([rpiazza@mitre.org](mailto:ikirillov@mitre.org)), [MITRE Corporation](http://www.mitre.org/)

Additional artifacts:

This prose specification is one component of a Work Product which consists of:

* *CybOX™ Version 2.1.1 Part 01: Overview*. [URI]
* *CybOX™ Version 2.1.1 Part 02: Common*. [URI]
* *CybOX™ Version 2.1.1 Part 03: Core*. [URI]
* *CybOX™ Version 2.1.1 Part 04: Default Extensions*. [URI]
* *CybOX™ Version 2.1.1 Part 05: Default Vocabularies*. [URI]
* *CybOX™ Version 2.1.1 Part 06: UML Model*. [URI]
* *CybOX™ Version 2.1.1 Part 07: API Object*. [URI]
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* *CybOX™ Version 2.1.1 Part 09: AS Object*. [URI]
* *CybOXTM Version 2.1.1 Part 10: Account Object*. [URI]
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* *CybOXTM Version 2.1.1 Part 20: Disk Object*. [URI]
* *CybOXTM Version 2.1.1 Part 21: Disk Partition Object*. [URI]
* *CybOXTM Version 2.1.1 Part 22: Domain Name Object*. [URI]
* *CybOXTM Version 2.1.1 Part 23: Email Message Object*. [URI]
* *CybOXTM Version 2.1.1 Part 24: File Object*. [URI]
* *CybOXTM Version 2.1.1 Part 25: GUI Dialogbox Object*. [URI]
* *CybOXTM Version 2.1.1 Part 26: GUI Object*. [URI]
* *CybOXTM Version 2.1.1 Part 27: GUI Window Object*. [URI]
* *CybOXTM Version 2.1.1 Part 28: HTTP Session Object*. [URI]
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* *CybOXTM Version 2.1.1 Part 34: Memory Object*. [URI]
* *CybOXTM Version 2.1.1 Part 35: Mutex Object*. [URI]
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* *CybOXTM Version 2.1.1 Part 39: Network Route Entry Object*. [URI]
* *CybOXTM Version 2.1.1 Part 40: Network Route Object*. [URI]
* *CybOXTM Version 2.1.1 Part 41: Network Socket Object*. [URI]
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* *CybOXTM Version 2.1.1 Part 49: Semaphore Object*. [URI]
* *CybOXTM Version 2.1.1 Part 50: Socket Address Object*. [URI]
* *CybOXTM Version 2.1.1 Part 51: System Object*. (this document)
* *CybOXTM Version 2.1.1 Part 52: URI Object*. [URI]
* *CybOXTM Version 2.1.1 Part 53: URL History Object*. [URI]
* *CybOXTM Version 2.1.1 Part 54: Unix File Object*. [URI]
* *CybOXTM Version 2.1.1 Part 55: Unix Network Route Entry Object*. [URI]
* *CybOXTM Version 2.1.1 Part 56: Unix Pipe Object*. [URI]
* *CybOXTM Version 2.1.1 Part 57: Unix Process Object*. [URI]
* *CybOXTM Version 2.1.1 Part 58: Unix User Account Object*. [URI]
* *CybOXTM Version 2.1.1 Part 59: Unix Volume Object*. [URI]
* *CybOXTM Version 2.1.1 Part 60: Unix Account Object*. [URI]
* *CybOXTM Version 2.1.1 Part 61: User Session Object*. [URI]
* *CybOXTM Version 2.1.1 Part 62: Volume Object*. [URI]
* *CybOXTM Version 2.1.1 Part 63: Whois Object*. [URI]
* *CybOXTM Version 2.1.1 Part 64: Win Computer Account Object*. [URI]
* *CybOXTM Version 2.1.1 Part 65: Win Critical Section Object*. [URI]
* *CybOXTM Version 2.1.1 Part 66: Win Driver Object*. [URI]
* *CybOXTM Version 2.1.1 Part 67: Win Event Log Object*. [URI]
* *CybOXTM Version 2.1.1 Part 68: Win Event Object*. [URI]
* *CybOXTM Version 2.1.1 Part 69: Win Executable File Object*. [URI]
* *CybOXTM Version 2.1.1 Part 70: Win File Object*. [URI]
* *CybOXTM Version 2.1.1 Part 71: Win Filemapping Object*. [URI]
* *CybOXTM Version 2.1.1 Part 72: Win Handle Object*. [URI]
* *CybOXTM Version 2.1.1 Part 73: Win Hook Object*. [URI]
* *CybOXTM Version 2.1.1 Part 74: Win Kernel Hook Object*. [URI]
* *CybOXTM Version 2.1.1 Part 75: Win Kernel Object*. [URI]
* *CybOXTM Version 2.1.1 Part 76: Win Mailslot Object*. [URI]
* *CybOXTM Version 2.1.1 Part 77: Win Memory Page Region Object*. [URI]
* *CybOXTM Version 2.1.1 Part 78: Win Mutex Object*. [URI]
* *CybOXTM Version 2.1.1 Part 79: Win Network Route Entry Object*. [URI]
* *CybOXTM Version 2.1.1 Part 80: Win Network Share Object*. [URI]
* *CybOXTM Version 2.1.1 Part 81: Win Pipe Object*. [URI]
* *CybOXTM Version 2.1.1 Part 82: Win Prefetch Object*. [URI]
* *CybOXTM Version 2.1.1 Part 83: Win Process Object*. [URI]
* *CybOXTM Version 2.1.1 Part 84: Win Registry Key Object*. [URI]
* *CybOXTM Version 2.1.1 Part 85: Win Semaphore Object*. [URI]
* *CybOXTM Version 2.1.1 Part 86: Win Service Object*. [URI]
* *CybOXTM Version 2.1.1 Part 87: Win System Object*. [URI]
* *CybOXTM Version 2.1.1 Part 88: Win System Restore Object*. [URI]
* *CybOXTM Version 2.1.1 Part 89: Win Task Object*. [URI]
* *CybOXTM Version 2.1.1 Part 90: Win Thread Object*. [URI]
* *CybOXTM Version 2.1.1 Part 91: Win User Account Object*. [URI]
* *CybOXTM Version 2.1.1 Part 92: Win Volume Object*. [URI]
* *CybOXTM Version 2.1.1 Part 93: Win Waitable Timer Object*. [URI]
* *CybOXTM Version 2.1.1 Part 94: X509 Certificate Object*. [URI]

Related work:

This specification is related to:

* *STIXTM Version 1.2.1 (placeholder)*

Abstract:

The Cyber Observable Expression (CybOX) is a standardized language for encoding and communicating high-fidelity information about cyber observables, whether dynamic events or stateful measures that are observable in the operational cyber domain. By specifying a common structured schematic mechanism for these cyber observables, the intent is to enable the potential for detailed automatable sharing, mapping, detection and analysis heuristics. This specification document defines the System Object data model, which is one of the Object data models for CybOX content.

Status:

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Table of Contents

[1 Introduction 6](#_Toc449969261)

[1.1 CybOXTM Specification Documents 6](#_Toc449969262)

[1.2 Document Conventions 6](#_Toc449969263)

[1.2.1 Fonts 6](#_Toc449969264)

[1.2.2 UML Package References 7](#_Toc449969265)

[1.2.3 UML Diagrams 7](#_Toc449969266)

[1.2.3.1 Class Properties 7](#_Toc449969267)

[1.2.3.2 Diagram Icons and Arrow Types 7](#_Toc449969268)

[1.2.4 Property Table Notation 8](#_Toc449969269)

[1.2.5 Property and Class Descriptions 8](#_Toc449969270)

[1.3 Terminology 9](#_Toc449969271)

[1.4 Normative References 9](#_Toc449969272)

[2 Background Information 10](#_Toc449969273)

[2.1 Cyber Observables 10](#_Toc449969274)

[2.2 Objects 10](#_Toc449969275)

[3 Data Model 11](#_Toc449969276)

[3.1 SystemObjectType Class 11](#_Toc449969277)

[3.2 BIOSInfoType Class 13](#_Toc449969278)

[3.3 NetworkInterfaceListType Class 14](#_Toc449969279)

[3.4 IPGatewayListType Class 14](#_Toc449969280)

[3.5 NetworkInterfaceType Class 14](#_Toc449969281)

[3.6 IPInfoListType Class 15](#_Toc449969282)

[3.7 IPInfoType Class 16](#_Toc449969283)

[3.8 DHCPServerListType Class 16](#_Toc449969284)

[3.9 OSType Class 16](#_Toc449969285)

[3.10 ProcessorArchType Data Type 17](#_Toc449969286)

[3.11 BitnessType Data Type 17](#_Toc449969287)

[3.12 ProcessorArchEnum Enumeration 18](#_Toc449969288)

[3.13 BitnessEnum Enumeration 18](#_Toc449969289)

[4 Conformance 20](#_Toc449969290)

[Appendix A. Acknowledgments 21](#_Toc449969291)

[Appendix B. Revision History 22](#_Toc449969292)

# Introduction

[All text is normative unless otherwise labeled]

The Cyber Observable Expression (CybOXTM) provides a common structure for representing cyber observables across and among the operational areas of enterprise cyber security. CybOX improves the consistency, efficiency, and interoperability of deployed tools and processes, and it increases overall situational awareness by enabling the potential for detailed automatable sharing, mapping, detection, and analysis heuristics.

This document serves as the specification for the CybOX System Object Version 2.1.1 data model, which is one of eighty-eight CybOX Object data models.

In Section **1.1** we discuss additional specification documents, in Section **1.2** we provide document conventions, and in Section **1.3** we provide terminology. References are given in Section **1.4**. In Section **2**, we give background information necessary to fully understand the System Object data model. We present the System Object data model specification details in Section **3** and conformance information in Section **4**.

## CybOXTM Specification Documents

The CybOX specification consists of a formal UML model and a set of textual specification documents that explain the UML model. Specification documents have been written for each of the key individual data models that compose the full CybOX UML model.

CybOX has a modular design comprising two fundamental data models and a collection of Object data models. The fundamental data models – CybOX Core and CybOX Common – provide essential CybOX structure and functionality. The CybOX Objects, defined in individual data models, are precise characterizations of particular types of observable cyber entities (e.g., HTTP session, Windows registry key, DNS query).

Use of the CybOX Core and Common data models is required; however, use of the CybOX Object data models is purely optional: users select and use only those Objects and corresponding data models that are needed. Importing the entire CybOX suite of data models is not necessary.

The [*CybOX Version 2.1.1 Part 1: Overview*](#AdditionalArtifacts) document provides a comprehensive overview of the full set of CybOX data models, which in addition to the Core, Common, and numerous Object data models, includes various extension data models and a vocabularies data model, which contains a set of default controlled vocabularies. [*CybOX Version 2.1.1 Part 1: Overview*](#AdditionalArtifacts) also summarizes the relationship of CybOX to other languages, and outlines general CybOX data model conventions.

## Document Conventions

The following conventions are used in this document.

### Fonts

The following font and font style conventions are used in the document:

* Capitalization is used for CybOX high level concepts, which are defined in [*CybOX Version 2.1.1 Part 1: Overview*](#AdditionalArtifacts).

Examples: Action, Object, Event, Property

* The Courier New font is used for writing UML objects.

Examples: ActionType, cyboxCommon:BaseObjectPropertyType

Note that all high level concepts have a corresponding UML object. For example, the Action high level concept is associated with a UML class named, ActionType.

* The ‘*italic’* font (withsingle quotes) is used for noting actual, explicit values for CybOX Language properties. The *italic* font (without quotes) is used for noting example values.

Example:  *‘HashNameVocab-1.0,’ high, medium, low*

### UML Package References

Each CybOX data model is captured in a different UML package (e.g., Core package) where the packages together compose the full CybOX UML model. To refer to a particular class of a specific package, we use the format package\_prefix:class, where package\_prefix corresponds to the appropriate UML package.

The package\_prefix for the System data model is SystemObj. Note that in this specification document, we do not explicitly specify the package prefix for any classes that originate from the System Object data model.

### UML Diagrams

This specification makes use of UML diagrams to visually depict relationships between CybOX Language constructs. Note that the diagrams have been extracted directly from the full UML model for CybOX; they have not been constructed purely for inclusion in the specification documents.  Typically, diagrams are included for the primary class of a data model, and for any other class where the visualization of its relationships between other classes would be useful.  This implies that there will be very few diagrams for classes whose only properties are either a data type or a class from the CybOX Common data model.  Other diagrams that are included correspond to classes that specialize a superclass and abstract or generalized classes that are extended by one or more subclasses.

In UML diagrams, classes are often presented with their attributes elided, to avoid clutter. The fully described class can usually be found in a related diagram. A class presented with an empty section at the bottom of the icon indicates that there are no attributes other than those that are visualized using associations.

#### Class Properties

Generally, a class property can be shown in a UML diagram as either an attribute or an association (i.e., the distinction between attributes and associations is somewhat subjective). In order to make the size of UML diagrams in the specifications manageable, we have chosen to capture most properties as attributes and to capture only higher level properties as associations, especially in the main top-level component diagrams. In particular, we will always capture properties of UML data types as attributes.

#### Diagram Icons and Arrow Types

Diagram icons are used in a UML diagram to indicate whether a shape is a class, enumeration, or a data type, and decorative icons are used to indicate whether an element is an attribute of a class or an enumeration literal. In addition, two different arrow styles indicate either a directed association relationship (regular arrowhead) or a generalization relationship (triangle-shaped arrowhead). The icons and arrow styles we use are shown and described in **Table 1‑1**.

Table ‑. UML diagram icons

|  |  |
| --- | --- |
| **Icon** | **Description** |
|  | This diagram icon indicates a class. If the name is in italics, it is an abstract class. |
|  | This diagram icon indicates an enumeration. |
|  | This diagram icon indicates a data type. |
|  | This decorator icon indicates an attribute of a class. The green circle means its visibility is public. If the circle is red or yellow, it means its visibility is private or protected. |
|  | This decorator icon indicates an enumeration literal. |
|  | This arrow type indicates a directed association relationship. |
|  | This arrow type indicates a generalization relationship. |

### Property Table Notation

Throughout Section **3**, tables are used to describe the properties of each data model class. Each property table consists of a column of names to identify the property, a type column to reflect the datatype of the property, a multiplicity column to reflect the allowed number of occurrences of the property, and a description column that describes the property. Package prefixes are provided for classes outside of the System Object data model (see Section **1.2.2**).

Note that if a class is a specialization of a superclass, only the properties that constitute the specialization are shown in the property table (i.e., properties of the superclass will not be shown). However, details of the superclass may be shown in the UML diagram.

### Property and Class Descriptions

Each class and property defined in CybOX is described using the format, “The X property verbY.” For example, in the specification for the CybOX Core data model, we write, “The id property specifies a globally unique identifier for the Action.” In fact, the verb “specifies” could have been replaced by any number of alternatives: “defines,” “describes,” “contains,” “references,” etc.

However, we thought that using a wide variety of verb phrases might confuse a reader of a specification document because the meaning of each verb could be interpreted slightly differently. On the other hand, we didn’t want to use a single, generic verb, such as “describes,” because although the different verb choices may or may not be meaningful from an implementation standpoint, a distinction could be useful to those interested in the modeling aspect of CybOX.

Consequently, we have preferred to use the three verbs, defined as follows, in class and property descriptions:

|  |  |
| --- | --- |
| **Verb** | **CybOX Definition** |
| captures | Used to record and preserve information without implying anything about the structure of a class or property. Often used for properties that encompass general content. This is the least precise of the three verbs. |
|  | *Examples*:  The Observable\_Source property characterizes the source of the Observable information. Examples of details captured include identifying characteristics, time-related attributes, and a list of the tools used to collect the information.  The Description property captures a textual description of the Action. |
| characterizes | Describes the distinctive nature or features of a class or property. Often used to describe classes and properties that themselves comprise one or more other properties. |
|  | *Examples*:  The Action property characterizes a cyber observable Action.  The Obfuscation\_Technique property characterizes a technique an attacker could potentially leverage to obfuscate the Observable. |
| specifies | Used to clearly and precisely identify particular instances or values associated with a property. Often used for properties that are defined by a controlled vocabulary or enumeration; typically used for properties that take on only a single value. |
|  | *Example*:  The cybox\_major\_version property specifies the major version of the CybOX language used for the set of Observables. |

## Terminology

The key words “MUST”, “MUST NOT”, “REQUIRED”, “SHALL”, “SHALL NOT”, “SHOULD”, “SHOULD NOT”, “RECOMMENDED”, “MAY”, and “OPTIONAL” in this document are to be interpreted as described in **[**RFC2119**]**.

## Normative References

[RFC2119] Bradner, S., “Key words for use in RFCs to Indicate Requirement Levels”, BCP 14, RFC 2119, March 1997. <http://www.ietf.org/rfc/rfc2119.txt>.

# Background Information

In this section, we provide high level information about the System Object data model that is necessary to fully understand the specification details given in Section **3**.

## Cyber Observables

A cyber observable is a dynamic event or a stateful property that occurs, or may occur, in the operational cyber domain. Examples of stateful properties include the value of a registry key, the MD5 hash of a file, and an IP address. Examples of events include the deletion of a file, the receipt of an HTTP GET request, and the creation of a remote thread.

A cyber observable is different than a cyber indicator. A cyber observable is a statement of fact, capturing what was observed or could be observed in the cyber operational domain. Cyber indicators are cyber observable patterns, such as a registry key value associated with a known bad actor or a spoofed email address used on a particular date.

## Objects

Cyber observable objects (Files, IP Addresses, etc) in CybOX are characterized with a combination of two levels of data models.

The first level is the Object data model which specifies a base set of properties universal to all types of Objects and enables them to integrate with the overall cyber observable framework specified in the CybOX Core data model.

The second level are the object property models which specify the properties of a particular type of Object via individual data models each focused on a particular cyber entity, such as a Windows registry key, or an Email Message. Accordingly, each release of the CybOX language includes a particular set of Objects that are part of the release. The data model for each of these Objects is defined by its own specification that describes the context-specific classes and properties that compose the Object.

Any specific instance of an Object is represented utilizing the particular object properties data model within the general Object data model.

# Data Model

## SystemObjectType Class

The SystemObjectType class is intended to characterize computer systems (as a combination of both software and hardware). The UML diagram corresponding to the SystemObjectType class is shown in **Figure 3‑1**.

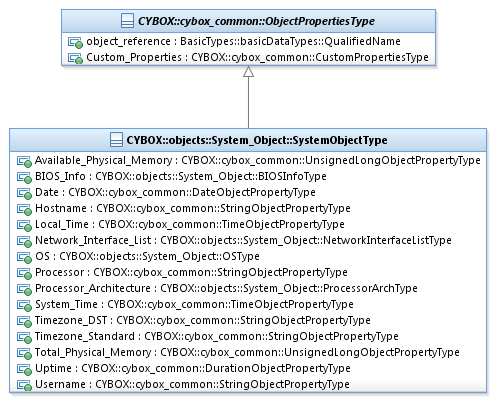


Figure ‑. UML diagram of the SystemObjectType class

The property table of the SystemObjectType class is given in **Table 3‑1**.

Table ‑. Properties of the SystemObjectType class

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Multiplicity** | **Description** |
| **Available\_Physical\_Memory** | cyboxCommon:  UnsignedLongObjectPropertyType | 0..1 | The Available\_Physical\_Memory property specifies the amount of physical memory available on the system, in bytes. |
| **BIOS\_Info** | BIOSInfoType | 0..1 | The BIOS\_Info property specifies information about the BIOS on the system. |
| **Date** | cyboxCommon:  DateObjectPropertyType | 0..1 | The Date property specifies the current date on the system. |
| **Hostname** | cyboxCommon:  StringObjectPropertyType | 0..1 | The Hostname property specifies the hostname of the system. |
| **Local\_Time** | cyboxCommon:  TimeObjectPropertyType | 0..1 | The Local\_Time property specifies the local time on the system. |
| **Network\_Interface\_List** | NetworkInterfaceListType | 0..1 | The Network\_Interface\_List property specifies the list of network interfaces present on the system. |
| **OS** | OSType | 0..1 | The OS property specifies information about the operating system installed on the system. |
| **Processor** | cyboxCommon:  StringObjectPropertyType | 0..1 | The Processor property specifies the name of the CPU used by the system. |
| **Processor\_Architecture** | ProcessorArchType | 0..1 | The Processor\_Architecture property specifies the specific architecture (e.g. x86) used by the CPU of the system. |
| **System\_Time** | cyboxCommon:  TimeObjectPropertyType | 0..1 | The System\_Time property specifies the system, or hardware, time on the system. |
| **Timezone\_DST** | cyboxCommon:  StringObjectPropertyType | 0..1 | The Timezone\_DST property specifies the time zone used by the system, taking daylight savings time (DST) into account. |
| **Timezone\_Standard** | cyboxCommon:  StringObjectPropertyType | 0..1 | The Timezone\_Standard property specifies the time zone used by the system, without taking daylight savings time (DST) into account. |
| **Total\_Physical\_Memory** | cyboxCommon:  UnsignedLongObjectPropertyType | 0..1 | The Total\_Physical\_Memory property specifies the total amount of physical memory present on the system, in bytes. |
| **Uptime** | cyboxCommon:  DurationObjectPropertyType | 0..1 | The Uptime property specifies the duration that represents the current amount of time that the system has been up. |
| **Username** | cyboxCommon:  StringObjectPropertyType | 0..1 | The Username property specifies the name of the user currently logged into the system. |

## BIOSInfoType Class

The BIOSInfoType class specifies information about a system's BIOS.

The property table of the BIOSInfoType class is given in **Table 3‑2**.

Table ‑. Properties of the BIOSInfoType class

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Multiplicity** | **Description** |
| **BIOS\_Date** | cyboxCommon:  DateObjectPropertyType | 0..1 | The BIOS\_Date property specifies the date of the BIOS (e.g. the datestamp of the BIOS revision). |
| **BIOS\_Version** | cyboxCommon:  StringObjectPropertyType | 0..1 | The BIOS\_Version property specifies the version of the BIOS. |
| **BIOS\_Manufacturer** | cyboxCommon:  StringObjectPropertyType | 0..1 | The BIOS\_Manufacturer property specifies the manufacturer of the BIOS. |
| **BIOS\_Release\_Date** | cyboxCommon:  DateObjectPropertyType | 0..1 | The BIOS\_Release\_Date property specifies the date the BIOS was released. |
| **BIOS\_Serial\_Number** | cyboxCommon:  StringObjectPropertyType | 0..1 | The BIOS\_Serial\_Number property specifies the serial number of the BIOS. |

## NetworkInterfaceListType Class

The NetworkInterfaceListType class specifies information about the network interfaces present on the system.

The property table of the NetworkInterfaceListType class is given in **Table 3‑3**.

Table ‑. Properties of the NetworkInterfaceListType class

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Multiplicity** | **Description** |
| **Network\_Interface** | SystemObj:NetworkInterfaceType | 1..\* | The Network\_Interface property specifies information about a network interface, such as its MAC address. |

## IPGatewayListType Class

The IPGatewayListType class specifies the IP Addresses of the gateways used by the system.

The property table of the IPGatewayListType class is given in **Table 3‑4**.

Table ‑. Properties of the IPGatewayListType class

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Multiplicity** | **Description** |
| **IP\_Gateway\_Address** | AddressObj:  AddressObjectType | 1..\* | The IP\_Gateway\_Address property specifies the IP Address of a gateway used by the system. |

## NetworkInterfaceType Class

The NetworkInterfaceType class specifies information about a network interface, such as its MAC address.

The property table of the NetworkInterfaceType class is given in **Table 3‑5**.

Table ‑. Properties of the NetworkInterfaceType class

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Multiplicity** | **Description** |
| **Adapter** | cyboxCommon:  StringObjectPropertyType | 0..1 | The Adapter property specifies the name of the network adapter used by the network interface. |
| **Description** | cyboxCommon:  StringObjectPropertyType | 0..1 | The Description property captures a technical description of the Network Interface. Any length is permitted. Optional formatting is supported via the structuring\_format property of the StructuredTextType class. |
| **DHCP\_Lease\_Expires** | cyboxCommon:  DateTimeObjectPropertyType | 0..1 | The DHCP\_Lease\_Expires property specifies the date/time that the DHCP lease obtained on the network interface expires. |
| **DHCP\_Lease\_Obtained** | cyboxCommon:  DateTimeObjectPropertyType | 0..1 | The DHCP\_Lease\_Obtained property specifies the date/time that the DHCP lease was obtained on the network interface. |
| **DHCP\_Server\_List** | DHCPServerListType | 0..1 | The DHCP\_Server\_List property specifies the list of DHCP servers used by the network interface. |
| **IP\_Gateway\_List** | IPGatewayListType | 0..1 | The IP\_Gateway\_List property specifies the list of IP Gateways used by the network interface. |
| **IP\_List** | IPInfoListType | 0..1 | The IP\_List property specifies the list of IP addresses used by the network interface. |
| **MAC** | cyboxCommon:  StringObjectPropertyType | 0..1 | The MAC property specifies the MAC or hardware address of the physical network card. Either a colon (':') or a dash ('-') may be used as a separator between the octets. |

## IPInfoListType Class

The IPInfoListType class specifies a list of IP address/subnet mask pairs associated with a network interface.

The property table of the IPInfoListType class is given in **Table 3‑6**.

Table ‑. Properties of the IPInfoListType class

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Multiplicity** | **Description** |
| **IP\_Info** | IPInfoType | 1..\* | The IP\_Info property specifies an IP Address/Subnet mask entry in the list. |

## IPInfoType Class

The IPInfoType class specifies information about the IP address and its associated subnet mask used by a network interface.

The property table of the IPInfoType class is given in **Table 3‑7**.

Table ‑. Properties of the IPInfoType class

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Multiplicity** | **Description** |
| **IP\_Address** | AddressObj:AddressObjectType | 0..1 | The IP\_Address property specifies an IP address. |
| **Subnet\_Mask** | AddressObj:AddressObjectType | 0..1 | The Subnet\_Mask property specifies a subnet mask. |

## DHCPServerListType Class

The DHCPServerListType class specifies a list of DHCP Servers, via their IP addresses.

The property table of the DHCPServerListType class is given in **Table 3‑8**.

Table ‑. Properties of the DHCPServerListType class

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Multiplicity** | **Description** |
| **DHCP\_Server\_Address** | AddressObj:AddressObjectType | 1..\* | The DHCP\_Server\_Address property specifies the IP address of a DHCP server. |

## OSType Class

The OSType class specifies information about an operating system. It imports and extends the PlatformSpecificationType class from the CybOX Common Types.

The property table of the OSType class is given in **Table 3‑9**.

Table ‑. Properties of the OSType class

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Multiplicity** | **Description** |
| **Bitness** | BitnessType | 0..1 | The Bitness property specifies the bitness of the operating system (i.e. 32 or 64). Note that this is potentially different from the word size of the underlying hardware or CPU. A 32-bit operating system can be installed on a machine running a 64-bit processor. |
| **Build\_Number** | cyboxCommon:  StringObjectPropertyType | 0..1 | The Build\_Number property specifies the build number of the operating system. |
| **Environment\_Variable\_List** | cyboxCommon:  EnvironmentVariableListType | 0..1 | The Environment\_Variable\_List property specifies a list of environment variables present on the operating system. |
| **Install\_Date** | cyboxCommon:  DateObjectPropertyType | 0..1 | The Install\_Date property specifies the date the operating system was installed. |
| **Patch\_Level** | cyboxCommon:  StringObjectPropertyType | 0..1 | The Patch\_Level property specifies the patch level of the operating system. |
| **Platform** | cyboxCommon:  PlatformSpecificationType | 0..1 | The Platform property contains general identifiers for this OS instance. |

## ProcessorArchType Data Type

The ProcessorArchType data type characterizes the CPU architecture type. Its core value SHOULD be a literal from the ProcessorArchEnum enumeration. It extends the BaseObjectPropertyType data type, in order to permit complex (i.e. regular-expression based) specifications.

## BitnessType Data Type

The BitnessType data type characterizes the operating system bitness. Its core value SHOULD be a literal from the BitnessEnum enumeration. It extends the BaseObjectPropertyType data type, in order to permit complex (i.e. regular-expression based) specifications.

## ProcessorArchEnum Enumeration

The literals of the ProcessorArchEnum enumeration are given in **Table 3‑10**.

Table ‑. Literals of the ProcessorArchEnum enumeration

|  |  |
| --- | --- |
| **Enumeration Literal** | **Description** |
| **x86-32** | Specifies the 32-bit x86 architecture. |
| **x86-64** | Specifies the 64-bit x86 architecture. |
| **IA-64** | Specifies the 64-bit IA (Itanium) architecture. |
| **PowerPC** | Specifies the PowerPC IA (Itanium) architecture. |
| **ARM** | Specifies the ARM architecture. |
| **Alpha** | Specifies the Alpha architecture. |
| **SPARC** | Specifies the SPARC architecture. |
| **z/Architecture** | Specifies the z/architecture, used on IBM mainframes. |
| **eSi-RISC** | Specifies the eSi-RISC architecture. |
| **MIPS** | Specifies the MIPS architecture. |
| **Motorola 68k** | Specifies the Motorola 68k architecture. |
| **Other** | Specifies a processor architecture other than those defined in this enumeration. |

## BitnessEnum Enumeration

The literals of the BitnessEnum enumeration are given in **Table 3‑11**.

Table ‑. Literals of the BitnessEnum enumeration

|  |  |
| --- | --- |
| **Enumeration Literal** | **Description** |
| **32** | Specifies a 32-bit operating system. |
| **64** | Specifies a 64-bit operating system. |

# Conformance

Implementations have discretion over which parts (components, properties, extensions, controlled vocabularies, etc.) of CybOX they implement (e.g., Observable/Object).

[1] Conformant implementations must conform to all normative structural specifications of the UML model or additional normative statements within this document that apply to the portions of CybOX they implement (e.g., implementers of the entire Observable class must conform to all normative structural specifications of the UML model regarding the Observable class or additional normative statements contained in the document that describes the Observable class).

[2] Conformant implementations are free to ignore normative structural specifications of the UML model or additional normative statements within this document that do not apply to the portions of CybOX they implement (e.g., non-implementers of any particular properties of the Observable class are free to ignore all normative structural specifications of the UML model regarding those properties of the Observable class or additional normative statements contained in the document that describes the Observable class).

The conformance section of this document is intentionally broad and attempts to reiterate what already exists in this document.

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| **Revision** | **Date** | **Editor** | **Changes Made** |
| wd01 | 15 December 2015 | Desiree Beck Trey Darley Ivan Kirillov Rich Piazza | Initial transfer to OASIS template |