## a. DESCRIPTION OF GAME

Another Day is a visual novel. The player embodies a HR Director in a company, and face up to different situations at work. He has to make choices. Each choice leads to a different ending.

## b. <u>Installation or setup</u>

Click on one of the different situation you want to do and play.

## c. How to Play

When the player has chosen the situation he wants to play, he just has to click on one of the choice and follow the story.

## d. REQUESTED FEEDBACK

For each situation:

- 1) A little summary about what they think about the situation
- 2) Are they satisfied with their endings?
- 3) If not, what ending they would like to get?
- 4) Did they put the company first, or the employees first?
- 5) Did they enjoy doing the game?