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#include <iostream>
using namespace std;
// Base class for Values
class ParentClass {
public:
    void setCurrent(double i) {
        current = i;
    }
    void setResistance(double r) {
        resistance = r;
    }

    double current;
    double resistance;
};

class SubClassPower : public ParentClass {
public:
    double getPower(double Voltage) {
        return Voltage * current;
    }
};

class SubSubClassVoltage: public SubClassPower {
public:
    double getVoltage() {
        return (current * resistance);
    }
};

int main(void) {

    SubSubClassVoltage Volt;
    double ohmsLawResult;

    Volt.setCurrent(0.03);
    Volt.setResistance(100);
    ohmsLawResult = Volt.getVoltage();

    cout << "Voltage: " << Volt.getVoltage() << endl;
    cout << "Power: " << Volt.getPower(ohmsLawResult) << endl;
    return 0;
}
```