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#include <iostream>
using namespace std;

class Engineering {

public:
    void setVoltage(double v);
    double getVoltage(void);
    //this is the constructor, takes a double value
    Engineering(double v);
    ~Engineering();
    double voltage;

};

Engineering::Engineering(double v){
    cout << "Creating the object (using parameterized constructor) : " << v << "\n";
    voltage = v;
}

Engineering::~~Engineering(void)
{
    cout << "Deleting object";
}

//generate our two methods
void Engineering::setVoltage(double v){
    voltage = v;
}

double Engineering::getVoltage(void){
    return voltage;
}

int main()
{
    //set value to constructor
    Engineering engineering (9.8);
    cout << "Voltage of Circuit : " << engineering.getVoltage() << "\n";

    //set value by calling method
    engineering.setVoltage(5.3);
    cout << "Voltage of Circuit : " << engineering.getVoltage() << "\n";

    return 0;
}
```