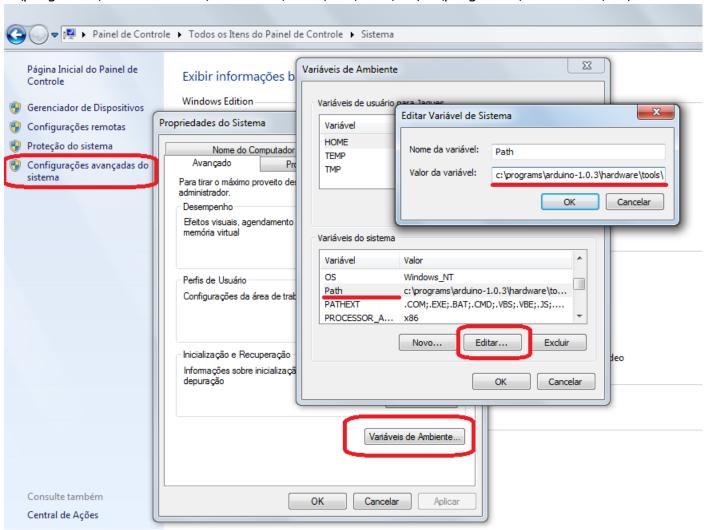
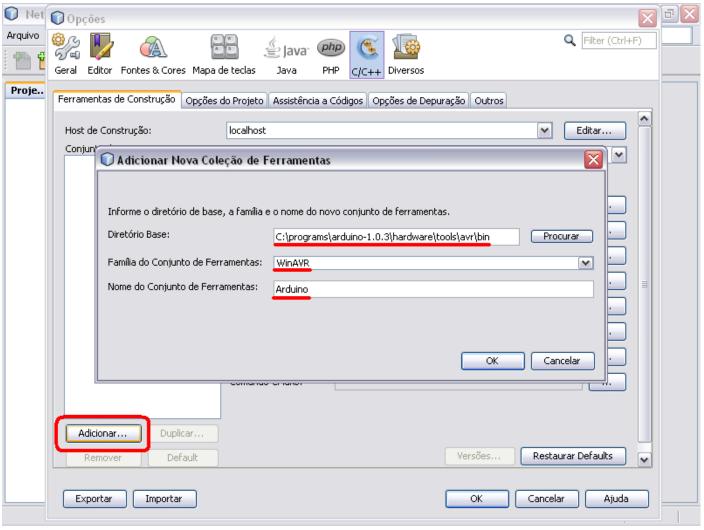
Arduino NetBeans Plugin

This steps shows how to install the plugin at NetBeans 7.3 running on Microsoft Windows

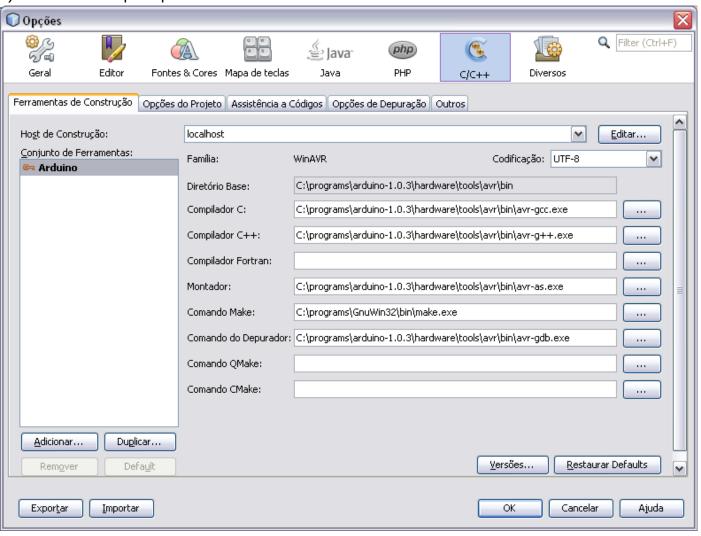
- 1) Download the Arduino IDE: http://arduino.cc/en/Main/Software. Unzip the package, for example at c:\programs\arduino-1.0.3
- 2) Download the gnu make for Windows, available at: http://gnuwin32.sourceforge.net/packages/make.htm. Install it for example at c:\programs\GnuWin32
- ps: I had troubles with the "make" distributed with arduino, so GnuWin32 worked properly.
- 3) Go to the Control Panel and add these paths below, in the Path system variable. Please, correct if you installed in another directories:
- $c:\programs\arduino-1.0.3\hardware\tools\avr\utils\bin;c:\programs\GnuWin32\bin;$



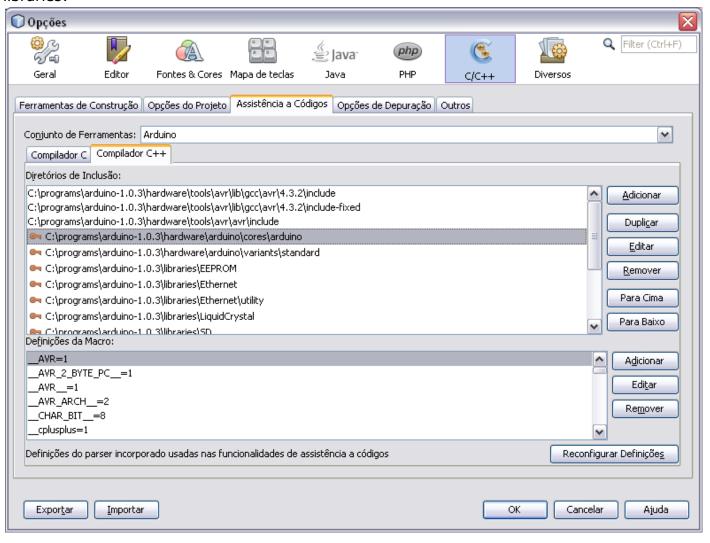
4) Start the NetBeans > menu Tools > Options > C/C++. Click on "Activate" if is the first time you use C/C++. Then, click on Add and inform that:



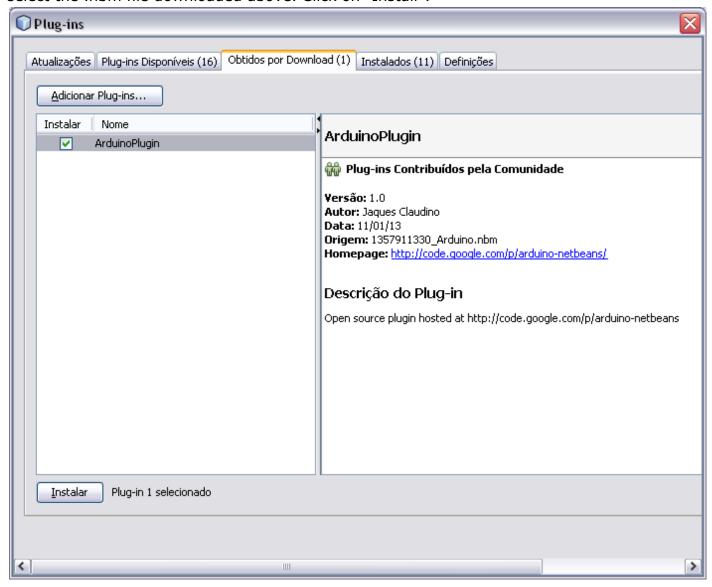
5) Enter the compiler paths:



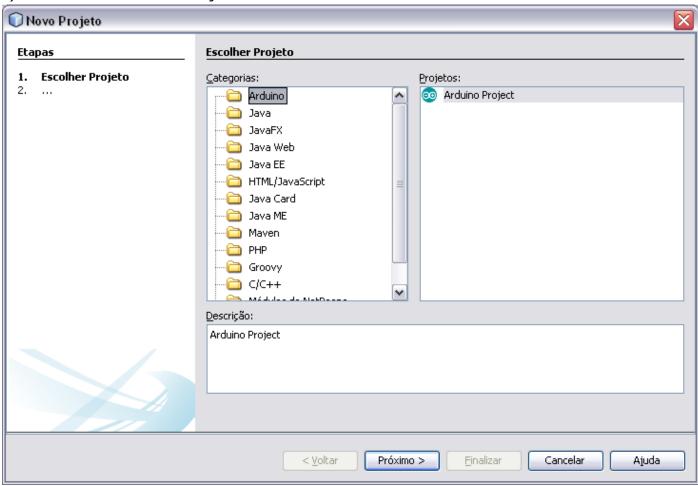
6) On "Code assistance" tab > C++ Compiler, add the paths of Arduino cores, pins, and libraries:



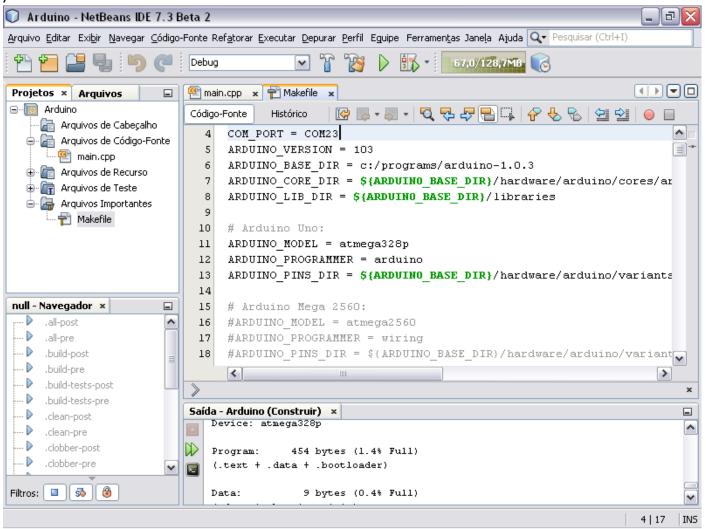
- 7) Download the plugin from http://plugins.netbeans.org/plugin/46054/arduino
- 8) Menu Tools > Plug-ins > Tab "Obtained by download" > Click on "Add Plug-ins..." and select the .nbm file downloaded above. Click on "Install":



9) Create a new Arduino Project:



10) Configure the Makefile and enjoy! Run the project to compile and upload the program to your Arduino.



Troubles? Please send me an e-mail: jaques.claudino "at" gmail.com