

Engineering Manifest – Guidelines for Coding in the Strategy Framework

0. Purpose & Scope

This document defines how we design and implement code in the strategy framework (strategies, pipelines, UI integration, tests).

It is aimed at:

- **Developers**: day-to-day coding decisions.
- **Architects**: keeping the system extensible, robust, and clean.
- **Reviewers**: consistent criteria for code review and “Definition of Done”.

Language conventions:

- **MUST** = non-negotiable.
- **SHOULD** = recommended, devs need a strong reason to deviate.
- **MAY** = optional / context-dependent.

1. Strategy Metadata & Capabilities

1.1 Strategy metadata is the single source of truth

- Every strategy **MUST** be described by a **strongly-typed** `StrategyMetadata` **dataclass** (or equivalent).
 - `StrategyMetadata` **MUST** contain:
 - **Explicit capability flags**, e.g.:
 - `requires_universe: bool`
 - `supports_two_stage_pipeline: bool`
 - **Config defaults**, e.g.:
 - `default_strategy_config: dict[str, Any]` (sane defaults for required parameters).

Why: avoids hidden behavior, enables generic orchestration, and makes misconfiguration easy to detect in tests.

1.2 Capabilities describe *what*, not *who*

- Capability flags **MUST** describe **what a strategy needs or can do**, not which strategy it is.
 - **Not** `requires_universe=True`
 - **Not** `is_rudometkin=True` (strategy-name flags are forbidden).
- New capabilities **MUST** be documented by:
 - A new field on `StrategyMetadata`.
 - A short inline docstring or comment explaining what the capability means.

2. Robustness & Error Handling

2.1 Fail fast, in the right layer

For operations like **universe loading, date ranges, symbol selection**:

- The responsible component (e.g. universe loader, validator) **MUST**:
 - Validate **inputs and invariants early**.
 - Return a clear status (OK / warning / error) and message.
 - **Abort gracefully** before deep pipeline execution if a fatal error occurs.

Example invariants:

- Universe parquet:
 - File exists.
 - Contains required columns (e.g. `symbol`, `date`).

- Is not empty when a universe is required.

2.2 Narrow exceptions with context

- Broad `except Exception:` MUST be avoided in new code and SHOULD be gradually replaced in existing code.
- When catching, prefer **specific exception types**, e.g.:
 - `except (OSError, ValueError, pd.errors.EmptyDataError) as exc`
- Error messages MUST include **key context**:
 - File path, strategy name, shape of data, parameter values relevant to debugging.

Rule of thumb: If someone sees the log line in isolation, they should know *what failed and where*.

2.3 Don't silently swallow programming errors

- When constructing strategies (via factories) or pipelines:
 - User-facing errors (invalid config values, missing required parameter) MAY be converted into friendly messages.
 - **Internal programming errors** (wrong parameter name, failed import, attribute errors) MUST:
 - Be logged with high detail.
 - Be re-raised as a more specific exception or allowed to propagate.
- Optional: Provide a “developer details” section in error logs that exposes tracebacks/config for debugging.

Guideline: We never hide bugs by turning them into “user” errors.

3. Modularity & Separation of Concerns

3.1 Strategy capabilities, not strategy names, drive logic

- Core pipeline execution (e.g. `execute_pipeline`) MUST NOT branch on concrete strategy names:
 - █ `if strategy_name == "rudometkin_moc": ...`
- Instead, it MUST branch on **capabilities**, for example:


```
```python
if strategy.supports_two_stage_pipeline:
 daily_scan = strategy_hooks.get_daily_scan(strategy)
 filtered_symbols = daily_scan(...)```
```
- Any remaining name-based checks MUST be treated as technical debt and removed.

### ### 3.2 Dedicated pipeline modules per complex strategy

- Strategies with non-trivial behavior (e.g. universe, daily scan, two-stage pipeline) MUST have a \*\*dedicated pipeline module\*\*, e.g.:
  - `strategies.<strategy\_name>.pipeline`
- This module SHOULD encapsulate:
  - Universe loading & validation.
  - Daily scan / candidate selection.
  - Strategy-specific pipeline steps.
  - Optional integration flags (e.g. `HAS\_STREAMLIT`) to avoid hard dependencies.

\*\*Goal:\*\* UI and generic pipeline code must not own strategy-specific business logic.

### ### 3.3 Clear UI vs orchestration boundaries

- The UI layer (e.g. Streamlit app) MUST:
  - Own \*\*user interaction & layout\*\*.
  - Map UI inputs to \*\*plain Python structures\*\* (`dict`, `StrategyConfig`).
  - Delegate all non-UI work to dedicated modules.

- The UI layer **SHOULD NOT**:
  - Reach deeply into strategy internals.
  - Hardcode per-strategy config shape everywhere.

**\*\*Pattern:\*\***

- For each strategy, provide small adapter helpers, e.g.:
  - `build\_config\_for(strategy\_name, ui\_values) -> dict`
- The UI then only:
  - Collects `ui\_values`.
  - Calls `build\_config\_for(...)`.
  - Displays a config preview.

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## ## 4. Configuration, Validation & UX Transparency

### ### 4.1 Validate inputs before running pipelines

- Before any pipeline execution, the system **MUST** validate:
  - Symbols: non-empty set after combining manual entries and universe.
  - Dates: start/end dates, ordering, allowed ranges.
  - Strategy-specific required params.
- Invalid inputs **MUST**:
  - Be surfaced clearly in the UI (or CLI).
  - Block execution until fixed.

### ### 4.2 Make the effective config visible

- For any non-trivial pipeline, there **MUST** be a way to **\*\*preview the effective config\*\***, e.g.:
  - UI “Preview config payload” expander.
  - CLI `--dry-run` / `--print-config` flag.
- This config preview **MUST** reflect:
  - Strategy, capabilities.
  - Universe path, symbols, dates.
  - Risk parameters and key thresholds.

**\*\*Reason:\*\*** This is invaluable both for users and maintainers to understand what is really being run.

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## ## 5. Testing & CI

### ### 5.1 Single, canonical test entrypoint

- CI **MUST** call tests using the **\*\*same command the team uses locally\*\***, e.g.:

```
```bash
PYTHONPATH=src python -m pytest -q tests
````
```
- The repository **MUST** be structured so this command:
  - Picks up only tests, not random scripts.
  - Runs all integration/unit tests deterministically.

### ### 5.2 What to test

New features / modules **MUST** be accompanied by tests that cover:

1. **\*\*Happy path\*\*** behavior:
  - Correct pipeline execution with valid inputs.
2. **\*\*Validation and error paths\*\***:
  - Missing universe.

- Malformed parquet (missing columns).
- Empty universe.
- Invalid dates.
- Invalid symbols.

### 3. **Architecture constraints**:

- Capabilities correctness (strategy metadata).
- Separation tests ensuring strategies don't leak into each other's metadata or methods.

### 4. **Export / integration contracts**:

- Schema of exported orders.
- Name and presence of required columns for downstream systems (IB, etc).

## ### 5.3 Architecture & separation tests

There **MUST** be dedicated tests asserting **“architectural intent”**, e.g.:

- Strategy A and B do not share universe capabilities unless explicitly intended.
- Each universe-based strategy has:
  - `requires\_universe=True`.
  - A pipeline module with `run\_daily\_scan` defined.
- Optional dependencies (e.g., Streamlit) do not break core imports in non-UI environments.

Architecture tests are the safety net that keeps the codebase clean as it evolves.

## ### 5.4 Coverage expectations

- The project **SHOULD** maintain **“high logical coverage”**, especially on:
  - Validation logic.
  - Strategy/pipeline orchestration.
  - Universe handling and error paths.

A rough target is **“80–90%”** statement coverage, but more important is:

- Every important behavior and failure mode is tested.

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## ## 6. Extensibility & Future-Proofing

### ### 6.1 Adding a new strategy – required steps

When adding a new strategy, the minimal “Definition of Done” is:

- 1. Define `StrategyMetadata`**
  - With correct capability flags.
  - With sensible defaults (`default\_strategy\_config`, default universe path if applicable).
- 2. Provide a pipeline module** (if non-trivial)
  - Example: `strategies.new\_strategy.pipeline`.
  - Implements `run\_daily\_scan(...)` with a standard signature for two-stage pipelines.
  - Handles its own universe loading/validation if `requires\_universe=True`.
- 3. Register hooks / plug-ins**
  - Strategy **MUST** be discoverable via capabilities or a small hook registry:
    - e.g. `strategy\_hooks.register(strategy\_name, run\_daily\_scan=...)`.
- 4. UI/CLI integration**
  - Provide adapter functions to build config from UI/CLI values.
  - Do **“not”** embed strategy logic directly in UI.
- 5. Tests**
  - Strategy-specific unit tests (signals, config).
  - Pipeline tests integrating it into the common execution flow.

- Architecture tests (capabilities and separation).

### ### 6.2 Plugin-style hook architecture (medium-term goal)

Longer term, strategy pipelines **SHOULD** follow a simple plug-in convention:

- `StrategyMetadata.pipeline\_module: Optional[str]`
- The named module **SHOULD** expose standardized hook functions:
  - `run\_daily\_scan(...)`
  - `run\_backtest(...)`
- Core orchestration:
  - Dynamically imports the module.
  - Calls hooks based on capabilities, not names.

**\*\*Goal:\*\*** Adding a new strategy should not require changes to the central pipeline logic.

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## ## 7. Optional Dependencies & Environment Independence

- Core libraries **MUST NOT** hard-depend on optional UI frameworks (e.g. Streamlit).
- Use feature flags such as `HAS\_STREAMLIT` in UI-specific modules only.
- Import order **MUST** be designed so that running tests or CLI in a headless environment:
  - Does not require UI libraries to be installed.
  - Does not crash due to missing UI modules.

Tests **SHOULD** include a scenario that ensures:

- Pipeline modules can be imported and executed without Streamlit (or any other optional component).

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## ## 8. Definition of Done – Pull Request Checklist

For any non-trivial change, the author and reviewer **SHOULD** check:

1. **\*\*Metadata & Capabilities\*\***
  - [ ] New or changed strategies have correct, documented `StrategyMetadata`.
  - [ ] No name-based branching introduced in core code.
2. **\*\*Robustness\*\***
  - [ ] Inputs are validated early in the right layer.
  - [ ] Exceptions are specific; broad `except Exception` avoided or justified.
  - [ ] Error messages include useful context (paths, shapes, params).
3. **\*\*Modularity\*\***
  - [ ] Strategy-specific logic resides in dedicated modules, not in generic pipeline or UI.
  - [ ] UI code is limited to presentation and config assembly.
4. **\*\*Config & UX\*\***
  - [ ] Effective config is visible (UI preview or CLI print option).
  - [ ] Invalid user inputs are blocked with clear messages.
5. **\*\*Testing\*\***
  - [ ] New tests added for happy path AND key failure paths.
  - [ ] Architecture/separation tests updated if relevant.
  - [ ] `PYTHONPATH=src python -m pytest tests` passes locally.
6. **\*\*Future-Proofing\*\***
  - [ ] New design doesn't paint us into a corner (no new strategy-specific hacks in core).
  - [ ] Hooks/capabilities are well documented for future contributors.