

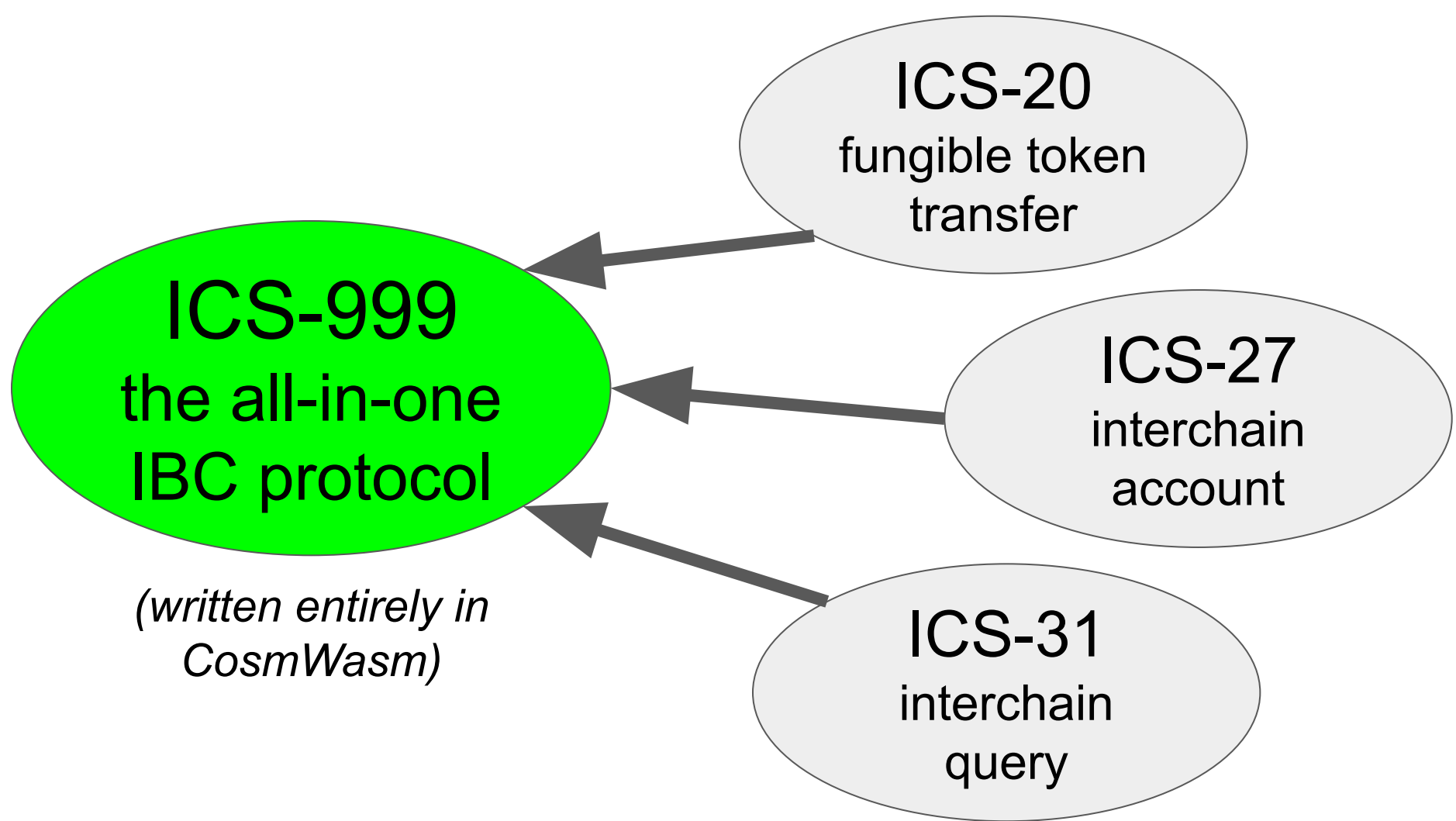


**@larry0x**

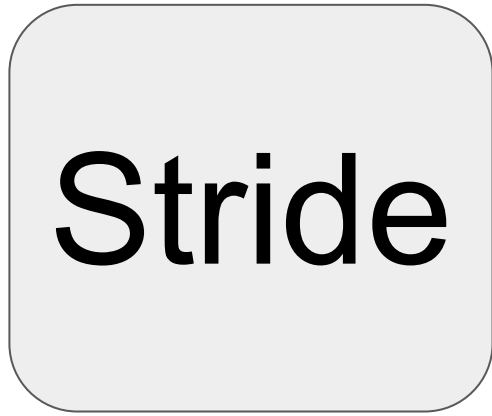
developer at Delphi Labs  
contributor to Mars protocol

# My side projects

- **cw-sdk (name subject to change)**
  - a blockchain framework built on top of CosmWasm
  - create your appchain or app-rollup entirely in CosmWasm
- **ICS-999**
  - the topic of this presentation
- **x/abstractaccount**
  - an account abstraction framework for CosmWasm-enabled chains
  - stay tuned to [my presentation at OsmoCon, July 21!](#)



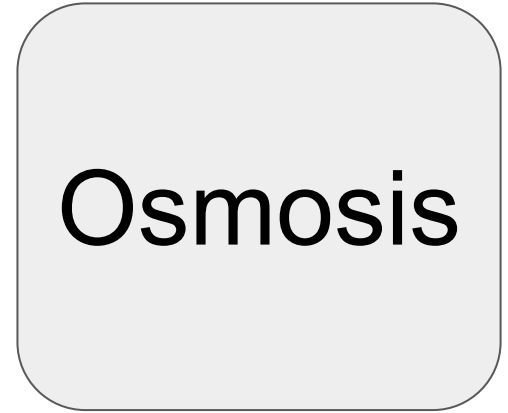
**why existing ICS  
protocols are not  
very good**

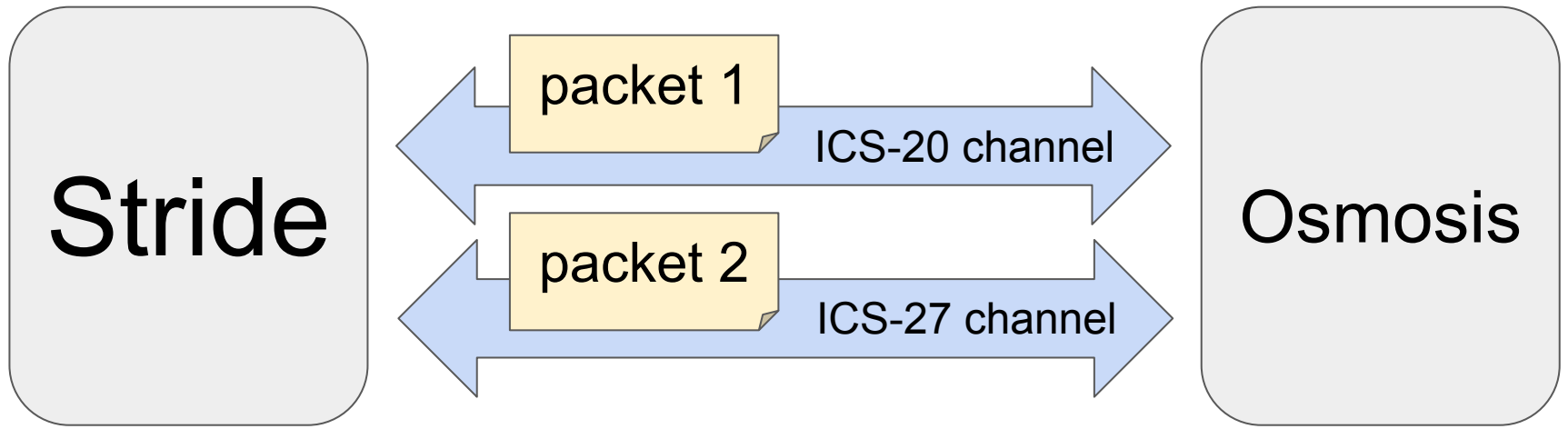


1. transfer OSMO tokens

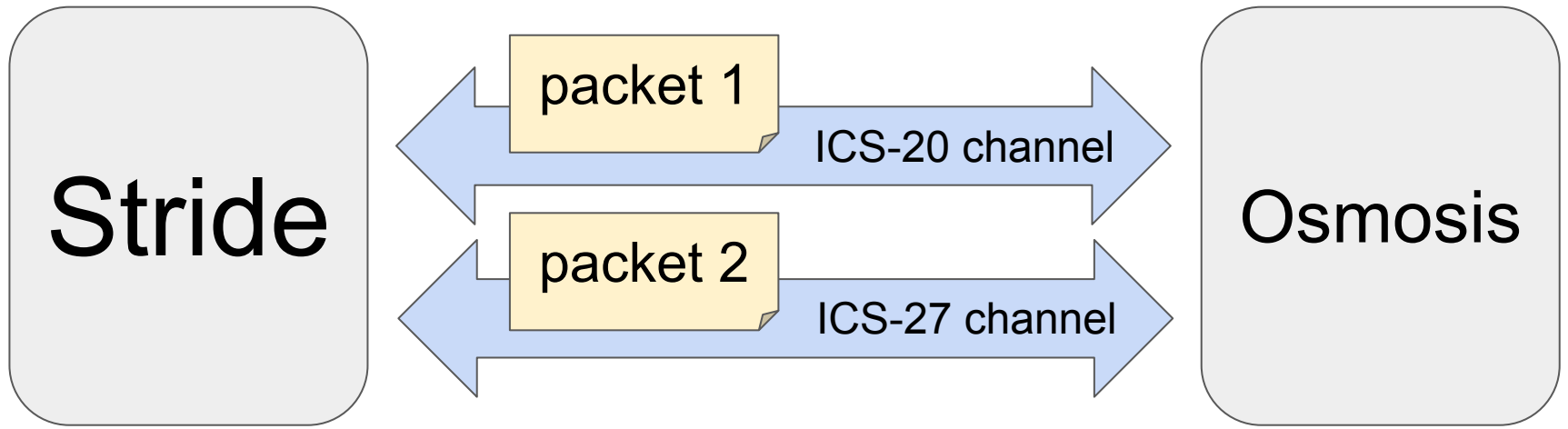


2. delegate OSMO to a validator

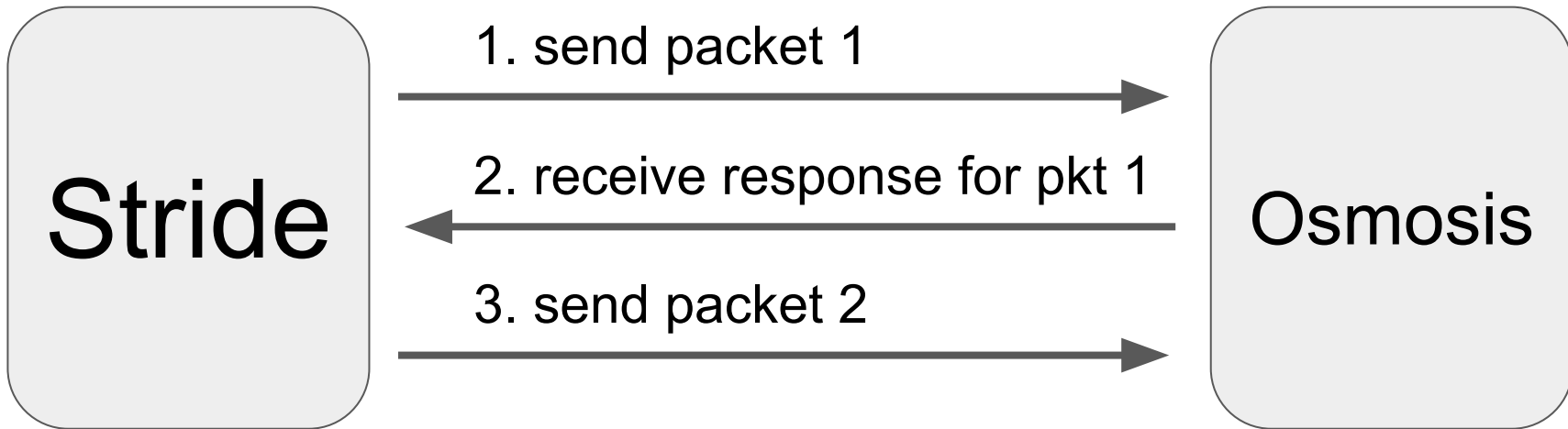




1. has to be done over 2 packets



2. there's no ordering between two channels

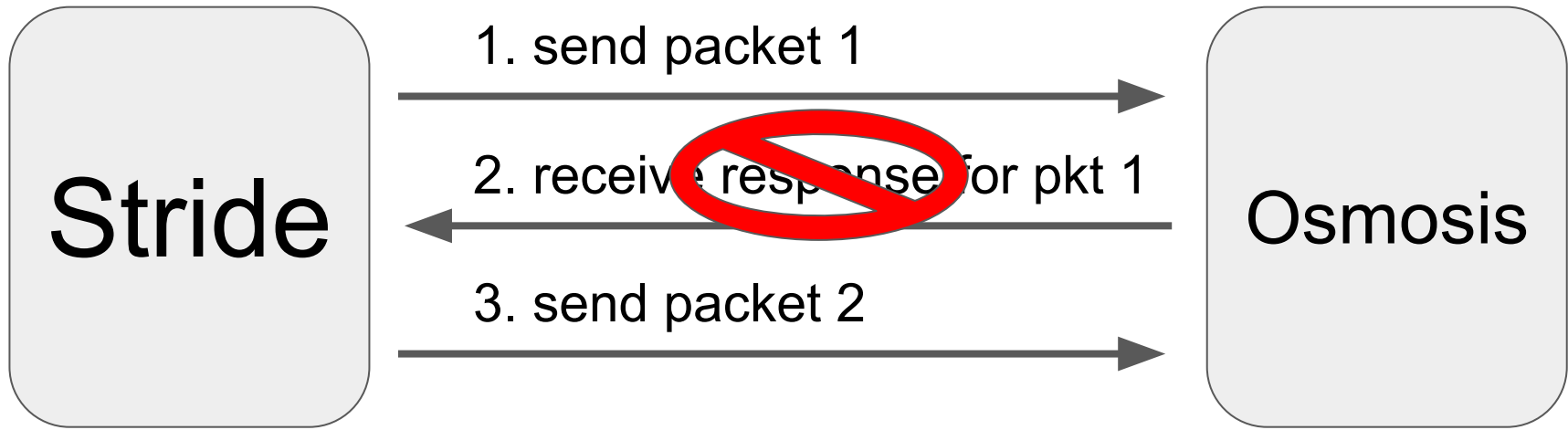


we have to rely on **async callback pattern** to enforce ordering:

```
sendPacket1().then(response => {  
  if response.isTimeout() {  
    throw new Error("packet timed out");  
  }  
  
  if response.isError() {  
    throw new Error("transfer failed");  
  }  
  
  return sendPacket2();  
});
```

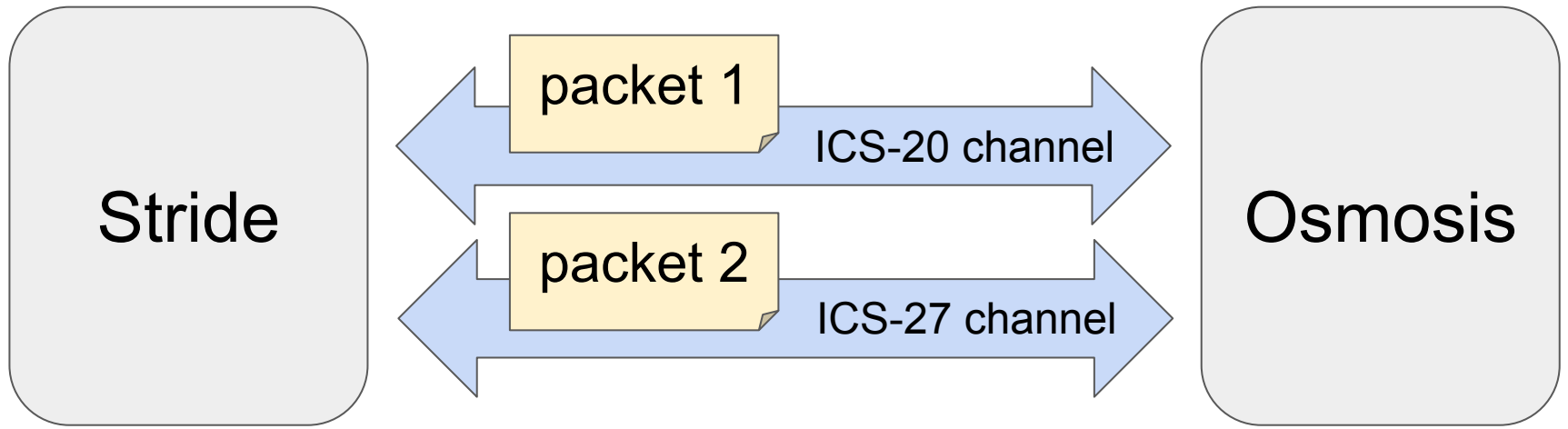
(this doesn't even include the  
registering ICA step)















3. ICS-20 doesn't provide callback to the sender  
possible options:

- Neutron's fork
- Osmosis' ibchooks





4. no **atomicity** between packets

Name	Amount	Total Value
 <b>STRD</b> Stride Staking Coin	12,193.473806	\$14,144.42 \$1.16
 <b>stLUNA</b> Stride Staked Luna	7.972705	\$5.29 \$0.66
 <b>stATOM</b> Stride Staked Atom	0.466048	\$5.04 \$10.82
 <b>stOSMO</b> Stride Staked Osmo	0.722690	\$0.40 \$0.55
 <b>stJUNO</b> Stride Staked Juno	0.479023	\$0.16 \$0.33
 <b>stSTARS</b> Stride Staked Stars	4.896692	\$0.07 \$0.01
 <b>stUMEE</b> Stride Staked Umee	61.428090	\$0.00 \$0.00
 <b>stINJ</b> Stride Staked Injective	0.898333	\$0.00 \$0.00
 <b>stEVMOS</b> Stride Staked Evmos	58.317945	\$0.00 \$0.00
 <b>stCMDX</b> Stride Staked CMDX	3.309107	\$0.00 \$0.00

5. only 1 token transfer per packet



#	 Osmosis	 Cosmos	Operating Period	24h Tx	24h Value
1	channel-0	channel-141	743 Days	2,691 -13.81%	\$ 1,130,007.80 -41.78%
2	channel-0	channel-440	743 Days	0 --	0.00 --
3	channel-137	channel-271	533 Days	0 --	0.00 --
4	channel-138	channel-274	533 Days	0 --	0.00 --
5	channel-139	channel-275	488 Days	0 --	0.00 --

6. ICS-20 allows multiple channels between the same two chains

user confusion & stuck funds

















7. ICS-27 doesn't have CosmWasm bindings

- protobuf - not fun to work with

8. ICS-27 uses ordered channels

- very fragile
- a huge tradeoff that's not worth it for 99% use cases

**ICS-999 solves all  
these problems!**

ICS-20/27	ICS-999
 two separate packets needed to 1) transfer tokens, and 2) execute actions via ICA	 a single packet
 impossible to enforce order between channels	 actions within the single packet are ordered
 not atomic	 atomic
 does not provides callback	 provides callback
 only 1 token per packet	 send as many tokens as you want in a single packet
 multiple channels between the same two chains allowed	 only 1 channel allowed, no user confusion
 no CW bindings, protobuf difficult to work with	 built entirely in CW, packet data in json
 ordered channel, easily drop dead	 unordered channel that can never be closed

# ICS-999 packet structure (WARNING: subject to change!)

```
struct PacketData {  
    sender: String,  
    actions: Vec<Action>,  
    traces: Vec<Trace>,  
}
```

```
enum Action {  
    RegisterAccount {  
        salt: Option<Binary>,  
    },  
    Transfer {  
        denom: String,  
        amount: Uint128,  
        recipient: Option<String>,  
    },  
    Execute(CosmosMsg),  
    Query(QueryRequest),  
}
```

the account who sends the packet

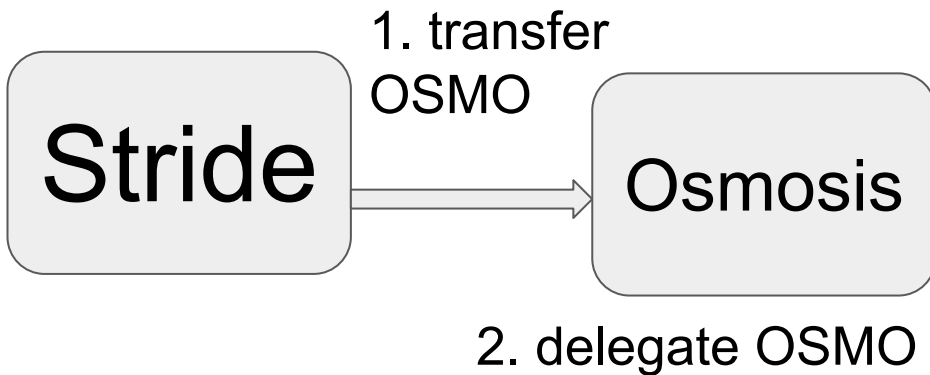
one or more actions that will be  
executed in order

auxiliary data used in token transfers;  
auto-populated by the contract

```
enum ExecuteMsg {  
    Act {  
        connection_id: String,  
        actions: Vec<Action>,  
    },  
}
```



## If Stride is reimplemented in CW...



```
{
  "act": {
    "connection_id": "connection-...",
    "actions": [
      {
        "register_account": {}
      },
      {
        "transfer": {
          "denom": "...",
          "amount": "12345"
        }
      },
      {
        "execute": {
          "staking": {
            "validator": "osmovaloper1...",
            "amount": {
              "denom": "uosmo",
              "amount": "12345",
            }
          }
        }
      }
    ]
  }
}
```

# ICS-999 ack structure (WARNING: subject to change!)

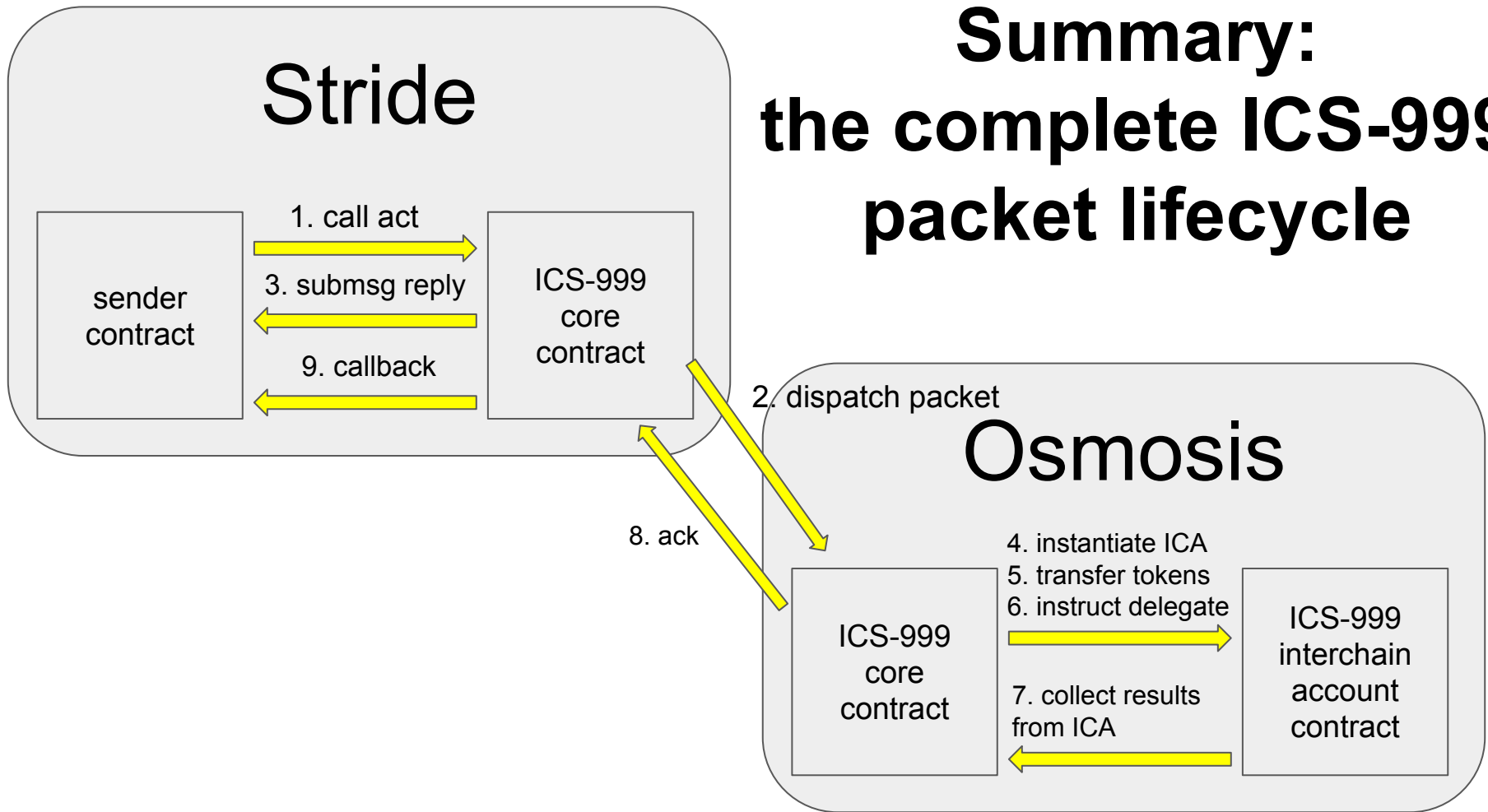
```
struct PacketAck {  
    Ok(Vec<ActionResult>),  
    Err(String),  
}  
  
enum ActionResult {  
    RegisterAccount {  
        address: String,  
    },  
    Transfer {  
        denom: String,  
        // ...  
    },  
    Execute {  
        data: Option<Binary>,  
    },  
    Query {  
        response: Binary,  
    },  
}
```

if ALL actions succeed, the results are returned. there is one result for each action

if ANY action fails, the entire packet execution fails and is reverted. the sender is provided with the error message

```
enum SenderExecuteMsg {  
    PacketAck {  
        sequence: u64,  
        ack:      PacketAck,  
    },  
    PacketTimeout {  
        sequence: u64,  
    },  
}
```

# Summary: the complete ICS-999 packet lifecycle



# **Drawbacks and limitations**

## **Drawback 1. token denom isn't compatible with ICS-20**

- you need to pick one protocol as "canonical" for your token: either ICS-20 or 999, not both
- existing tokens need to be migrated

## Drawback 2. token creation fee

```
struct PacketData {  
    sender:                String,  
    actions:               Vec<Action>,  
    traces:                Vec<Trace>,  
    denom_creation_fee: Option<Coin>,  
}
```

- many chains charge non-zero fees for token creation!
- the first time a token is transferred, the sender needs to pay the fee

## Drawback 2. token creation fee

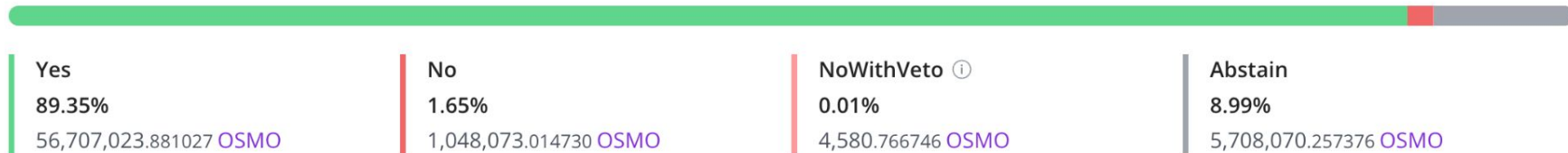
#489 Set token creation fee to zero; introduce an alternative spam-prevention mechanism

24h EXPEDITED

PASSED

Voting Time : 2023-04-21 13:15:35 - 2023-04-22 13:15:35

Final Status : Passed



- Osmosis will have free denom creation in v16
- stargaze, neutron, junos, terra2, (sei, injective, kujira)...???

## Drawback 3. no multihop support

```
struct PacketData {  
    sender:           String,  
    actions:          Vec<Action>,  
    traces:           Vec<Trace>,  
    denom_creation_fee: Option<Coin>,  
    hops:             Vec<IbcEndpoint>,  
}
```

- PFM uses some tricks not available for CW



## Drawback 3. no multihop support

### Give contracts finer control on IBC packet acknowledgement #1721



larry0x opened this issue on Apr 26 · 10 comments



larry0x commented on Apr 26 · edited ▾

Contributor



I'm attempting to implement something similar to the [packet-forward-middleware](#) as a CosmWasm contract. Unfortunately, as a Go module, PFM is able to control how to write acknowledgement for a packet in a way not available to CW contracts.

- good chance it's coming in CW v2!

## Drawback 4. error messages are redacted

```
struct PacketAck {  
    Ok(Vec<ActionResult>),  
    Err(String),  
}
```

- currently, error messages is redacted in CW, due to non-determinism
- you will only get "codespace: wasm, code 5: execute wasm contract failed"

## **Drawback 5. no relay fee support**

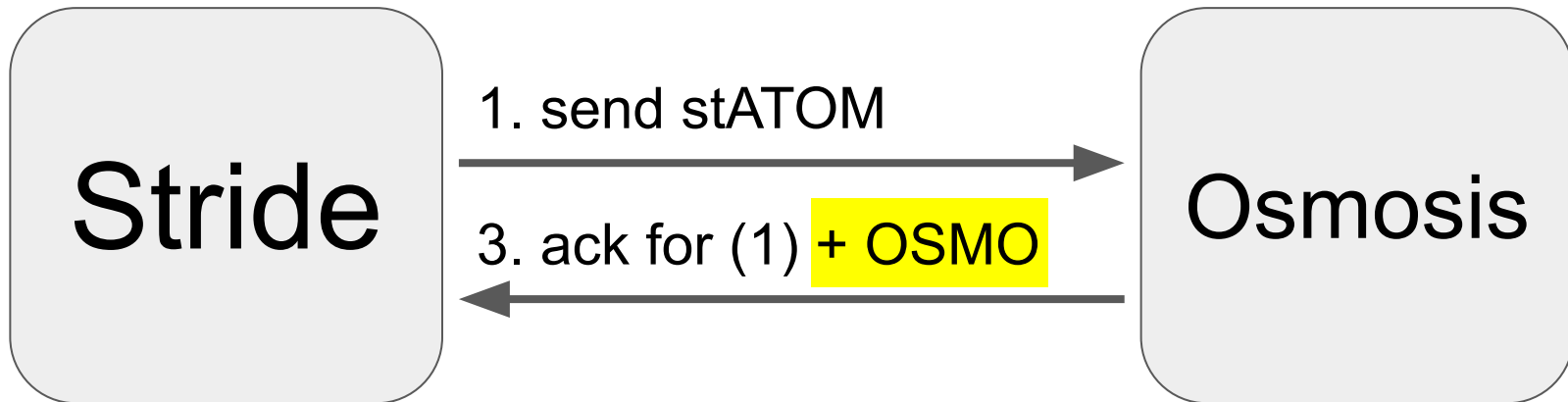
- ICS-29 only supports single-hop, so no point in copying it
- need to come up with a new design that supports multihop!

**Ideas for future  
development**

## Possible idea: tokens/actions in ack

```
struct PacketAck {  
    Ok {  
        results: Vec<ActionResult>,  
        tokens: Vec<Coin>,  
    },  
    Err(String),  
}
```

2. swap stATOM  
for STRD



# Possible idea: programmable ICA

## programmable interchain accounts #3

Open

larry0x opened this issue 1 hour ago · 0 comments



larry0x commented 1 hour ago · edited ▼

- WIP: allow users to provide any contract as their ICAs

- If you plan to releasing a token
- If you build wallet apps
- If you build web UIs

**LET'S CHAT**

tokenize larry0x/ics999

Language	Files	Lines	Code	Comments	Blanks
Go	7	1229	928	121	180
TOML	8	214	186	8	20
Markdown	8	145	0	82	63
└ BASH	1	4	4	0	0
└ JavaScript	1	58	57	1	0
└ JSON	1	22	22	0	0
(Total)		229	83	83	63
Rust	22	2518	2007	134	377
└ Markdown	9	203	0	171	29
(Total)		2721	2010	305	406
Total	45	4106	3121	345	640

- ICS-20
  - 11,484 LoC
- ICS-27
  - 15,409 LoC
- neutron/x/interchainqueries
  - 12,742 LoC
- osmosis/x/ibc-hooks
  - 862 LoC

ICS-999: ~2,000 LoC

competitors: 40,497 LoC

*CosmWasm = the superior framework for creating IBC application layer protocols*