

XRP-Arduino-Project

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

XRPMotor	5
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Chapter 2

File Index

2.1 File List

Here is a list of all documented files with brief descriptions:

xrp-arduino/src/ XRPMotor.h	7
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Chapter 3

Class Documentation

3.1 XRPMotor Class Reference

```
#include <XRPMotor.h>
```

Public Member Functions

- [XRPMotor](#) (uint8_t dir_pin, uint8_t speed_pin, bool inverted=false)
- void [config](#) ()
- void [set_effort](#) (double speed)
- void [set_inverted](#) (bool inverted)
- bool [get_inverted](#) () const

3.1.1 Detailed Description

A class to work with a motor plugged into the XRP

3.1.2 Constructor & Destructor Documentation

3.1.2.1 XRPMotor()

```
XRPMotor::XRPMotor (
    uint8_t dir_pin,
    uint8_t speed_pin,
    bool inverted = false)
```

Constructor for an XRP Motor plugged into the microcontroller (brain).

Parameters

<i>dir_pin</i>	The pin used to control the direction of the motor. This is also called the "phase" pin, and is labeled as PH on the board.
<i>speed_pin</i>	The pin used to control the speed of the motor. This is also called the "enable" pin, and is labeled as EN on the board.
<i>inverted</i>	(Optional) Whether or not the motor should be inverted. By default, the value of <code>inverted</code> is set to <code>false</code> .

3.1.3 Member Function Documentation

3.1.3.1 config()

```
void XRPMotor::config ()
```

Configures the hardware for your motor and sets up the pin modes. You *MUST* call this method at least once (preferably in `setup`).

3.1.3.2 get_inverted()

```
bool XRPMotor::get_inverted () const
```

Gets the inversion state of the motor.

Returns

The current inversion state of the motor. A value of `true` means that the motor is inverted.

3.1.3.3 set_effort()

```
void XRPMotor::set_effort (
    double speed)
```

Sets the speed of the motor. A positive speed causes the motor to spin in the forwards direction, and vice versa for negative speeds.

Parameters

<i>speed</i>	The speed to set the motor to, between -1.0 and 1.0
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3.1.3.4 set_inverted()

```
void XRPMotor::set_inverted (
    bool inverted)
```

Sets the inversion state of the motor.

Parameters

<i>inverted</i>	Whether or not the motor should be inverted. A value of <code>true</code> causes the motor to be inverted.
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The documentation for this class was generated from the following files:

- xrp-arduino/src/XRPMotor.h
- xrp-arduino/src/XRPMotor.cpp

Chapter 4

File Documentation

4.1 XRPMotor.h

```
00001 #ifndef _XRP MOTOR_H_
00002 #define _XRP MOTOR_H_
00003
00004 #include "Arduino.h"
00005 #include <stdint.h>
00006
00010 class XRPMotor {
00011 public:
00024     XRPMotor(uint8_t dir_pin, uint8_t speed_pin, bool inverted = false);
00025
00030     void config();
00031
00038     void set_effort(double speed);
00039
00046     void set_inverted(bool inverted);
00047
00054     bool get_inverted() const;
00055
00056 private:
00057     uint8_t _dir_pin;
00058     uint8_t _speed_pin;
00059     bool _inverted;
00060     void _set_direction(uint8_t direction);
00061 };
00062
00063 #endif // #ifndef _XRP MOTOR_H_
```


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