CAPSTONE PROJECT CAP307

Program: BCA 5th semester Session 2022-2023

CT University, Ludhiana

Submitted In partial fulfilment of the requirement for the award of the Degree of Bachelors of Computer Application



TITLE OF THE PROJECT:

E - WALLET APPLICATION (Google Pay, PayPal etc)

STEPHEN K.F OPPONG REG ID - 72012018

1. <u>INTRODUCTION (PROBLEM STATEMENT):</u>

The purpose of this project is to create or develop an app (e-wallet) that is a way to carry cash in the digital format that has replaced cash and cards in the last few years. It is a more convenient, secure, and fastest way to perform transactions, pay bills and view transaction details using smartphones, tablets, and smartwatches.

This app will alleviate the stress of going to ATM's and standing in bank queues to withdraw money and paying of utilities bills etc. Being aware of this problem helps to find effective and secure ways to solve it.

It has become a comprehensive solution for all payment needs. With such technical advancements, customers do not need to take a risk of carrying physical cash or card while making a payment.

2. AIM AND OBJECTIVE

Intuitive and Easy to Use

The objective is to give the user or consumers freedom of using and monitoring their finances with ease and convenience. Find the best way to create such an app which will be easy to use, concise, secure and fast in performing multiple transactions.

To not depend on banks and other financial bodies to review their accounts and read statements etc.

• Cashless transactions

With the E-Wallet app, there is no need to carry debit/credit cards or cash while traveling. All you need to do is tap your device to make a payment or scan a QR code to pay for items you are purchasing.

Highly Secure

In case you lose your case or credit or debit card, is gone and you have to call your bank to block your card. While in the case of E-Wallet personal information such as pins, passwords, and biometrics is locked inside the third-party provider, and even if you lose your device, you can still make access when you get the new device.

• Can be used in multiple stores and online transactions

E-Wallet is widely accepted in most places such as retail shops, hotels, travel booking sites, and other online transactions. The number of retailers that provide payment access this way continues to grow each year

Authorized Transactions

For payment processing, you need to enter a PIN to allow payment for devices. For devices with biometric authentication, fingerprint authentication is required to proceed with payments. Authorization provides security against online fraudulent purchases and identity theft.

3. TOOLS / TECHNIQUES TO BE USED FOR DATA ANALYSIS:

Before building an app like Google pay you must choose a tech stack to start your actual development. Here is the tech stack used for developing the Google pay application. Now you will get an idea about choosing a tech stack for your E-Wallet app.

- Programming languages: Python, Java, javascript
- UI technologies: Google Material Design, Preact
- Utilities: Google Analytics
- DevOps technologies: Kubernetes, Android Studio
- Collaboration and Sharing: GitHub, GitLab,

Recently, Google picked Flutter to drive its global product development by focusing on the fast and efficient development environment, which is advanced and intuitive and has the flexibility needed to keep UI clean.

Moreover, it must be able to work on both Android and iOS, with write once and deploy anywhere capability.

Flutter has the following three things that make it a better choice for Google Pay.

- Flutter uses Dart programming languages which allows writing once deployed anywhere both on Android and iOS.
- Flutter Hot Reload feature with Just-in-Time compiler enables rapid UI interactions increasing developers' efficiency.
- Ahead-of-Time compilation ensures high-performance deployment

4. KEY FEATURES FOR CREATING AN E-WALLET APP

• Intuitive and smooth UI

The user interface (UI) should be user-friendly and easy to navigate so that customers can smoothly complete their payments.

• Seamless transaction, user registration, and login

E-Wallet must ensure seamless account creation, secure login, and transactions. Users can complete their transactions in a few clicks.

• Quick Fund Transfer, check account balance, transaction history

E-Wallet makes money transfers faster and easy. You can transfer money anywhere anytime. Also, you can securely check your account balance and transaction history on click.

Add accounts

You can link single or multiple bank accounts to your E-Wallet app if you have the same mobile number registered with the accounts. Make Recharge, bill Payments You can make mobile recharge, utility bill payments, and get rewards and cashback on them.

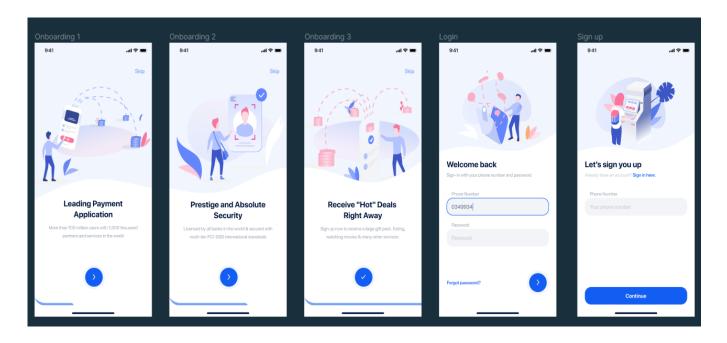
• Real-time data synchronization

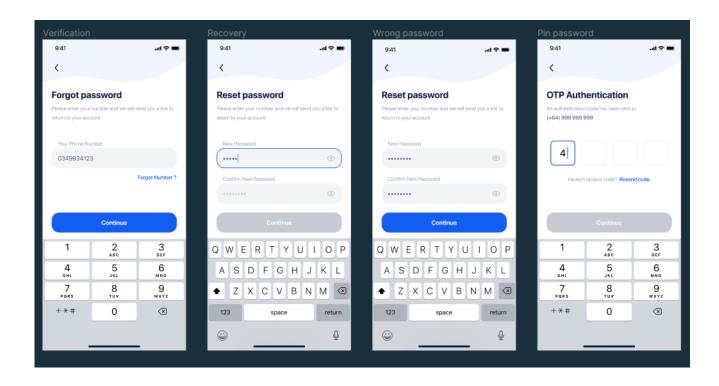
E-Wallet provides you with real-time data synchronization avoiding discrepancy of account balance after each transaction.

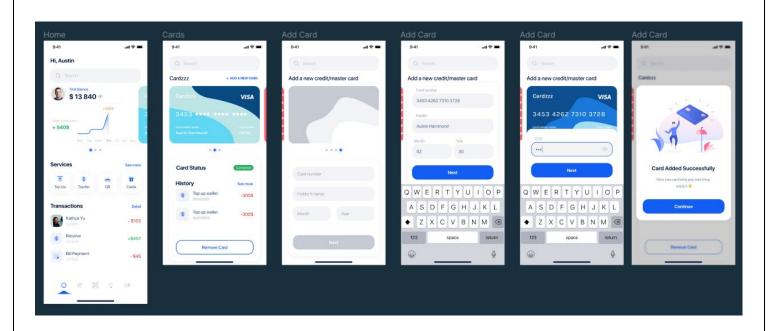
Privacy and security

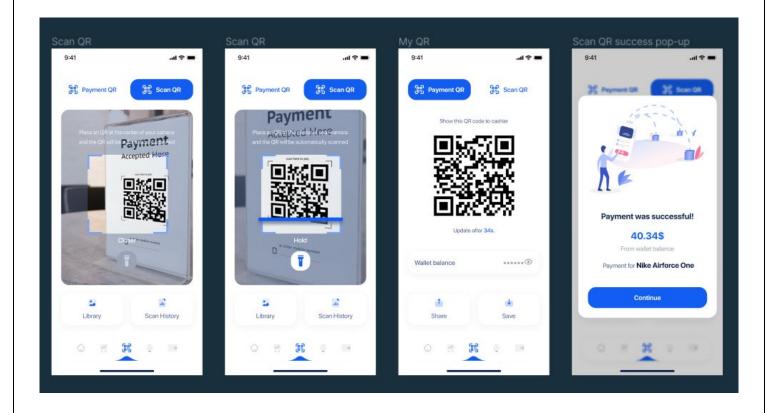
When it comes to financial apps, security is the prime concern. Most of the apps provide authorization through OTP, QR codes, or biometric information to make transactions more secure. Other than the above features you can add Gift cards, Membership cards, GPS tracker and navigation, Reward offers, integrated geotags, and wearable device integration.

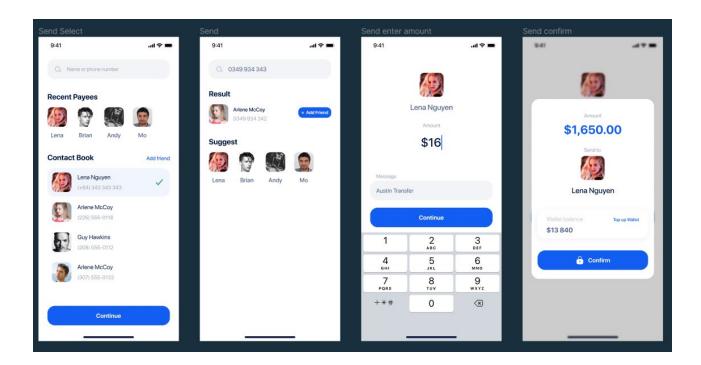
5. SCREENSHOTS OF APP

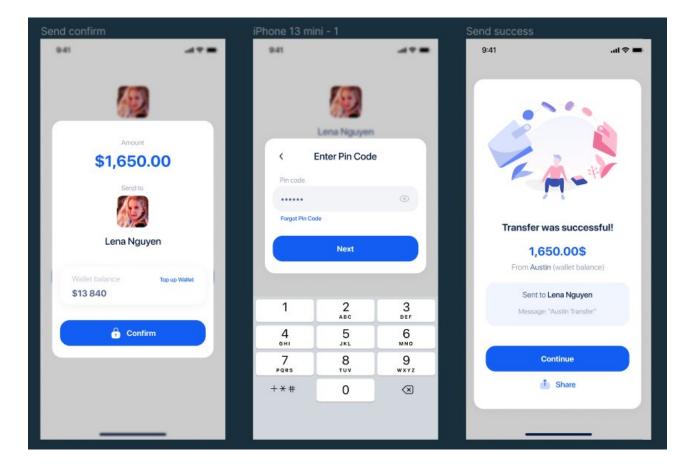


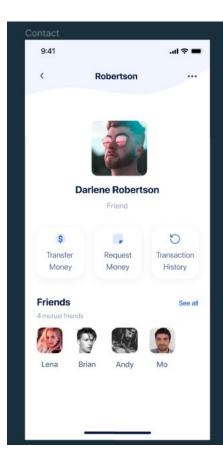


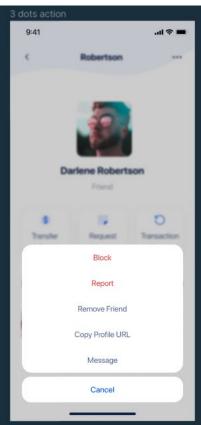


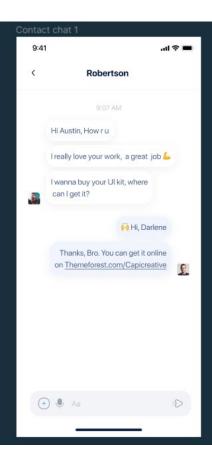


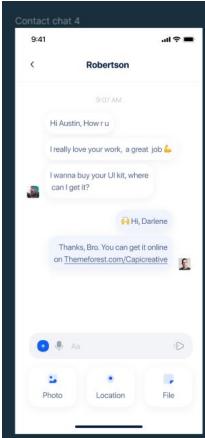


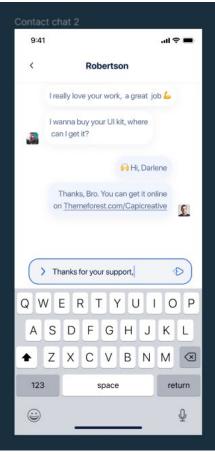


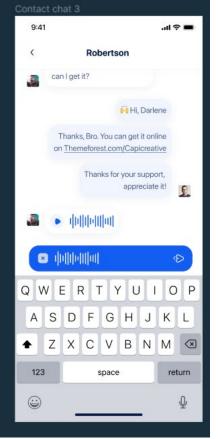


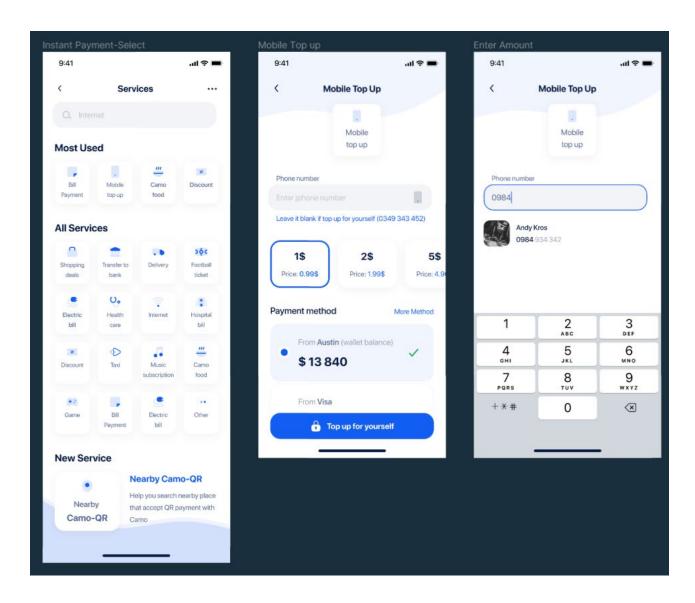


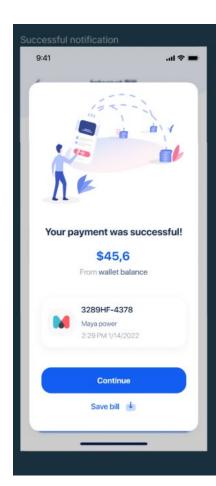




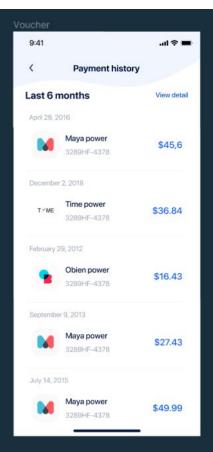


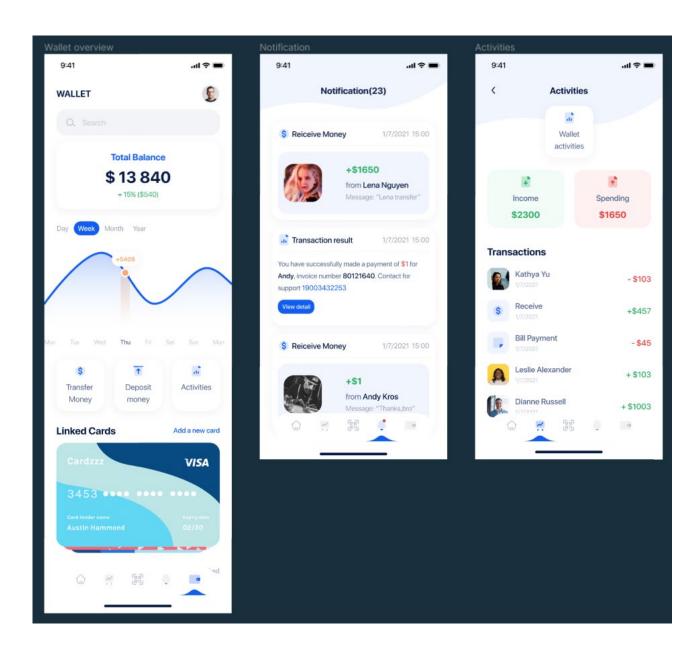


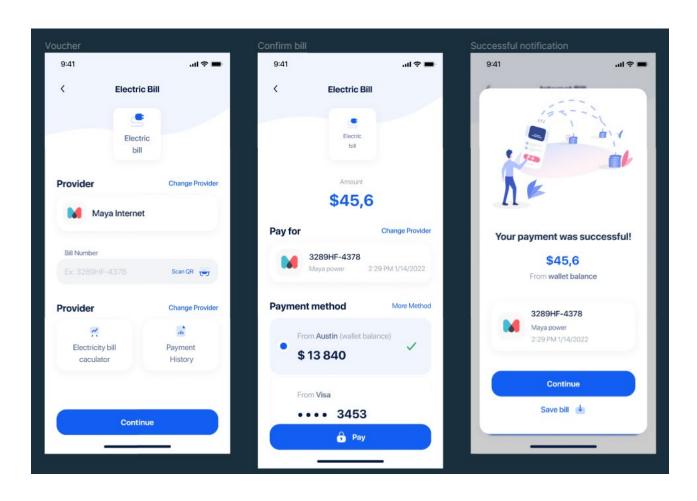


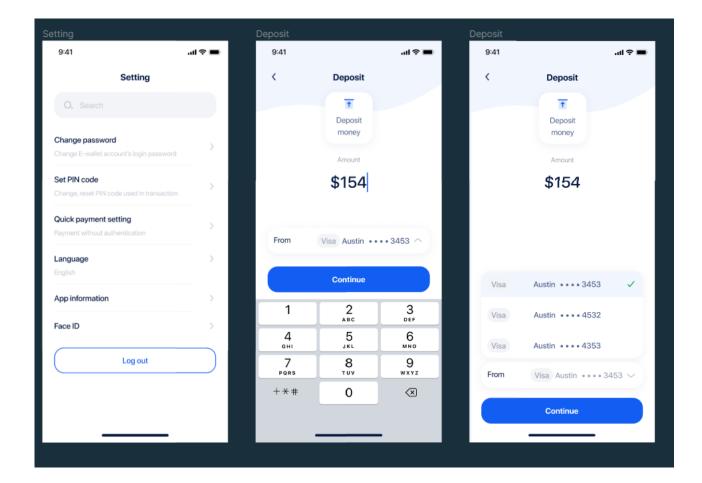












6. REFERRENCES

The following are work done till date.

- Documented process of how create the app
- Analyzed apps like Google pay, PayPal, Paytm etc
- Dhiwise website
- Google research (programming languages, durations and cost of developing an e-wallet app