

# SMART Mobile User Manual



Zoological Society of London

## Purpose

The purpose of this training resource is to provide a guide on how to configure SMART Mobile and use it to collect field data. The intended target groups for training are field rangers, other frontline staff and ecological monitoring staff who work on site in terrestrial and marine protected areas, community conservancies, private reserves and other conservation areas.

## Acknowledgements

The training handbook was prepared by the SMART Training Taskforce, a group of dedicated SMART users who work broadly across geographic regions, sites and situations where SMART is being implemented, in terrestrial and marine environments. The Training

Taskforce is one working group under the SMART Partnership which currently comprises the following organizations: Frankfurt Zoological, Global Wildlife Conservation, North Carolina Zoo, Panthera, Peace Parks, Wildlife Protection Solutions, WCS, WWF, and ZSL.

## Overview

This training resource covers the practical aspects of field data collection using patrol forms, navigation using GPS, data recording on handheld devices using SMART Mobile in conjunction with configured data models, and data upload to SMART. The section of the handbook discusses the installation and configuration of SMART Mobile. The second section covers data capture in the field. The final section covers troubleshooting and frequently asked questions.

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# 1. Introduction

This manual describes the functions and usage of the SMART Mobile software application.

The intended audience is users of the SMART Desktop application who are configuring field data collection. Field users or rangers may also use this manual to understand the various configurations and how they function.

The manual does not describe the SMART Desktop application, although it may make reference to various desktop configuration options. Readers are encouraged to learn the desktop application before reading this manual.

## 1.1. What is SMART Mobile?

SMART Mobile is a mobile phone application that is used by rangers to capture data from the field.

The SMART Desktop application defines the data model and SMART Mobile uses this definition to prompt the rangers to collect data.

Rangers capture data and then download it into SMART Desktop for reporting and analysis.

## 1.2. Related resources

### 1.2.1. RESOURCE LIBRARY

SMART Conservation Tools maintain a resource library:

<https://smartconservationtools.org/Resources/Resource-library>

This includes many documents and guides for leveraging and extending SMART features. Readers are encouraged to use the library to grasp the core concepts ahead of using this manual. For example, a Patrol is a set of related observations and attributes. This term will be used through the manual.

### 1.2.2. COMMUNITY FORUM

There is a moderated community forum which is responsive to questions and comments:

<https://forum.smartconservationtools.org/>

When reporting an issue, it is very helpful to attach a [bug report](#).

#### 1.2.3. TUTORIAL VIDEOS AND MORE

Additional resources related to SMART Mobile may be found here:

<https://cybertrackerwiki.org/smart/>

## 2. Demo of SMART Mobile in action

This section describes how to quickly see SMART Mobile in action. The idea is to try it out on an Android or iOS device and help to create an understanding of what it is by example.

This is a disconnected example, so do not capture important data. This demo requires an iOS or Android device with internet access.

### 2.1. Get SMART Mobile

Search for and install "SMART Mobile for Conservation":

iOS AppStore: <https://apps.apple.com/us/app/smart-mobile-for-conservation/id1546455676?platform=iphone>

Android Play Store: <https://play.google.com/store/apps/details?id=org.cybertracker.mobile.sm&gl=US>

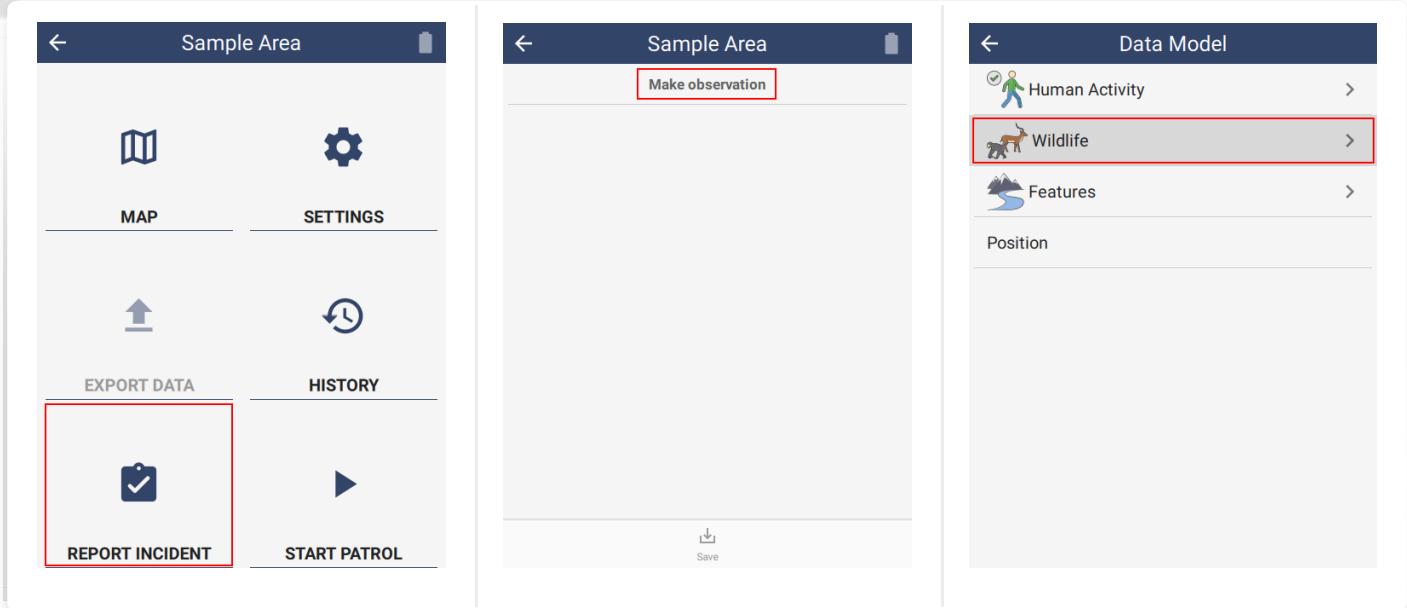
### 2.2. Connect to a SMART Package

Scan the following QR Code on your phone. It will download and install a sample package into SMART Mobile.

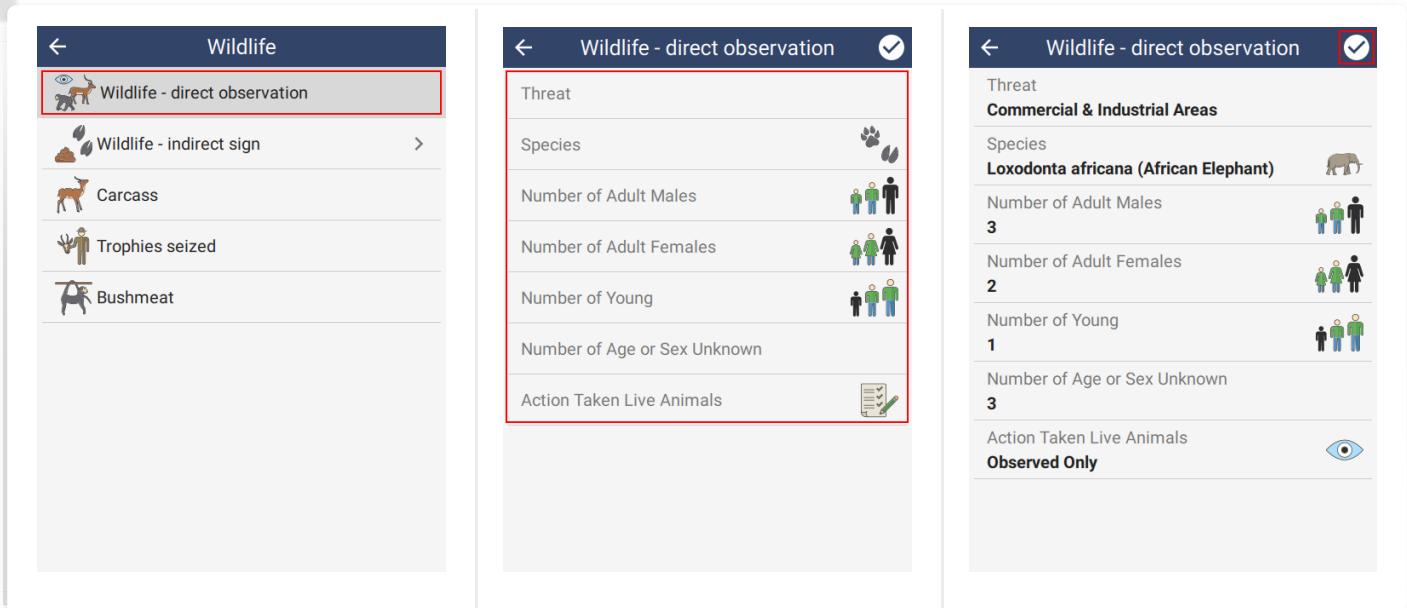


### 2.3. Capture data

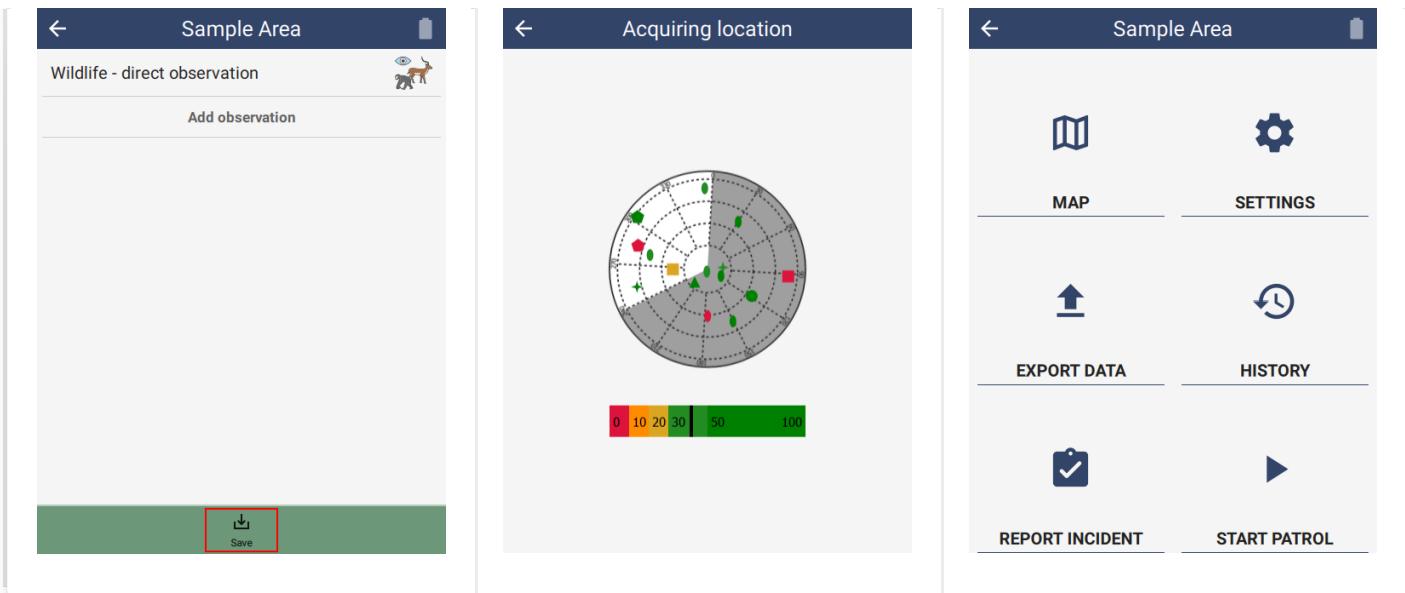
## Tap REPORT INCIDENT, Make observation, Wildlife



Tap **Wildlife - direct observation**, then try tapping on some of the options and entering data.



Tap the icon in the top right corner. Then tap the **Save** button at the bottom.



## 2.4. Summary

The example shows how to acquire SMART Mobile and use it to capture a single observation. There are many options and configurations available and these will be explored in later sections.

### **3. Installation**

SMART Mobile is a software application and therefore must be installed before use. There are several ways of doing this and the choice depends on the scenario and requirements. Each approach has advantages and limitations.

#### **3.1. Supported operating systems**

SMART Mobile is supported on Android, iOS and Windows Desktop. The latest version of each platform is recommended, but older versions are supported.

iOS requires version 14 or higher.

Android requires version 6 (Marshmallow) or higher. It is recommended that testing is conducted on a device prior to purchasing a larger number of devices. Strength of GPS signal, battery life and other attributes vary substantially from one manufacturer to the next.

Windows Desktop running Windows 10 or higher. This version is maintained for training purposes only and is not supported as a way to capture field data.

#### **3.2. Apple AppStore**

SMART Mobile is available on the Apple AppStore by searching for "SMART Mobile for Conservation" or the link: <https://apps.apple.com/us/app/smart-mobile-for-conservation/id1546455676?platform=iphone>

This version will be routinely updated to resolve issues and add new features.

Limitations:

- SMART Connect is required as there is no support for USB cable transfer
- Kiosk mode is not supported on iOS.

#### **3.3. Android Play Store**

SMART Mobile is available on the Google Play Store by searching for "SMART Mobile for Conservation" or the link: <https://play.google.com/store/apps/details?id=org.cybertracker.mobile.sm&gl=US>

This version will be routinely updated to resolve issues and add new features.

Limitations:

- Kiosk mode is not supported on this version. Use the APK version if kiosk mode is required.

### 3.4. Android APK

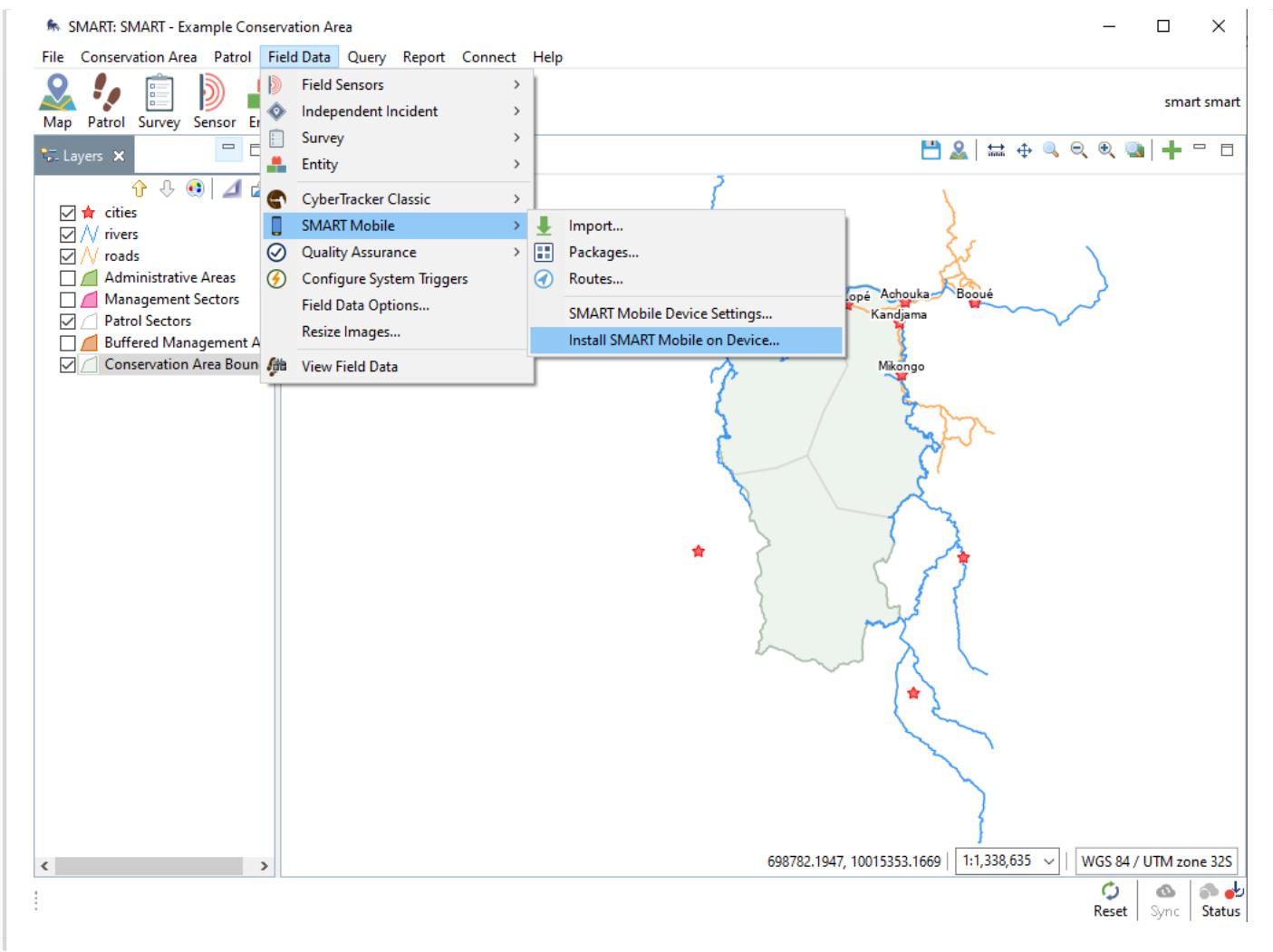
SMART Mobile can be installed directly onto an Android using an APK. An APK is a single file that holds an Android application.

The APK file for SMART Mobile is available for download from the Download option on the SMART Conservation Tools website: <https://smartconservationtools.org/>.

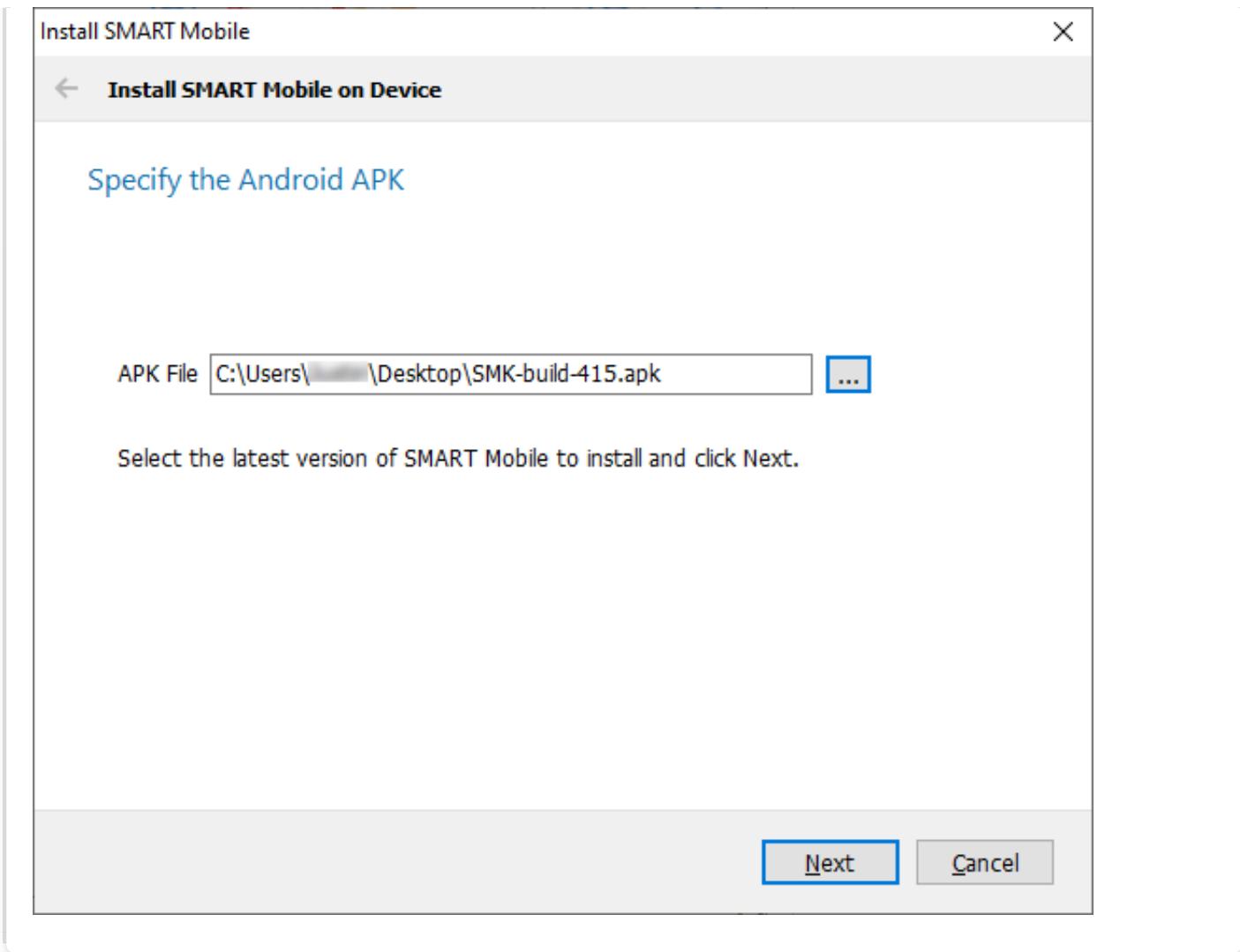
Limitations:

- Updates will not be automatic.
- Updates will require repeating the installation process with a new APK.

To start, select **Install SMART Mobile on Device...** from the **Field Data** menu and **SMART Mobile** submenu:



Use the '...' button and select the APK file from the file system and click **Next**:



Then select **Copy SMART Mobile to device** and click **Next**:

[← Install SMART Mobile on Device](#)

## Choose installation type

 **Copy SMART Mobile to device**

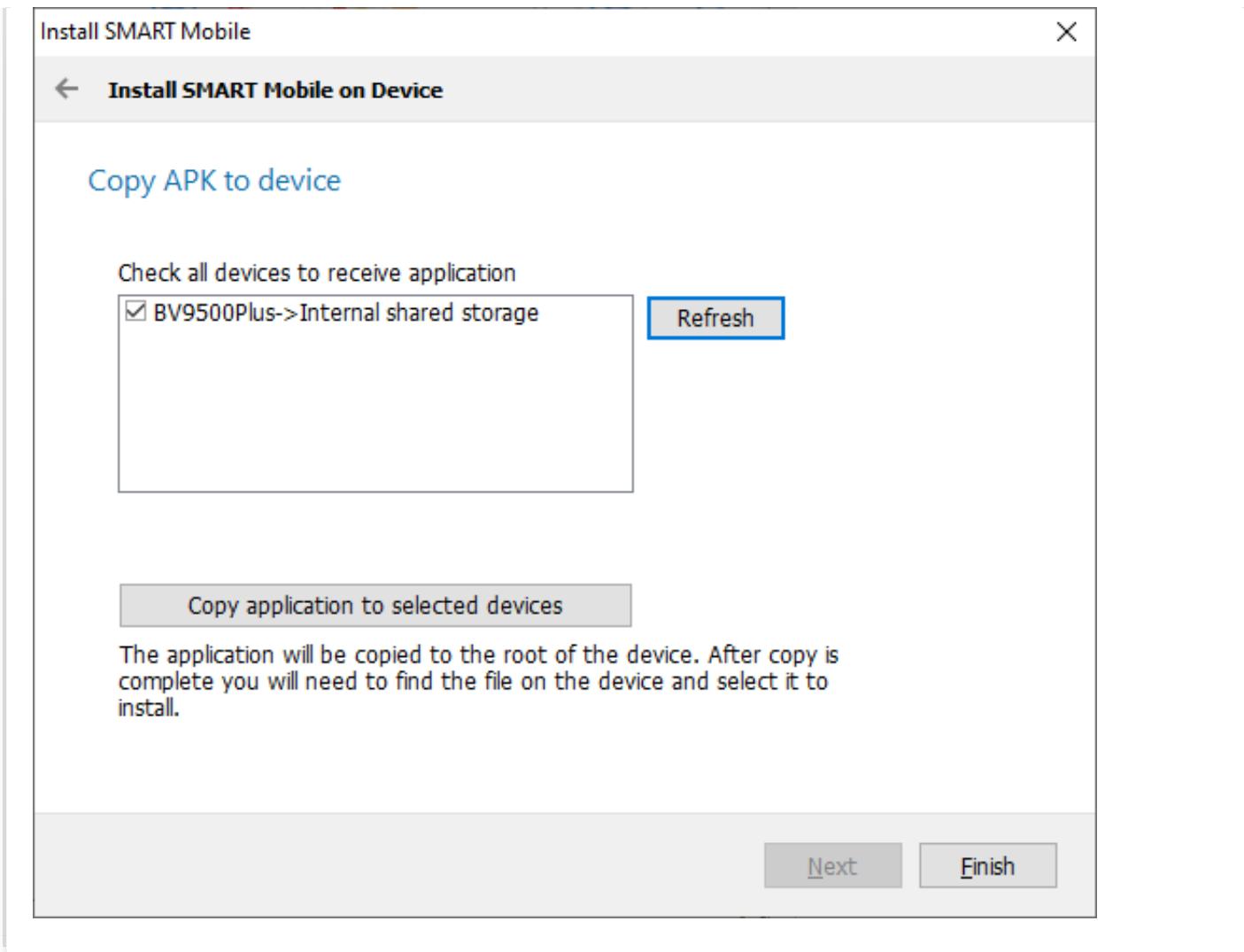
Upload APK to device and install it from the device

 **Configure SMART Mobile as a kiosk**

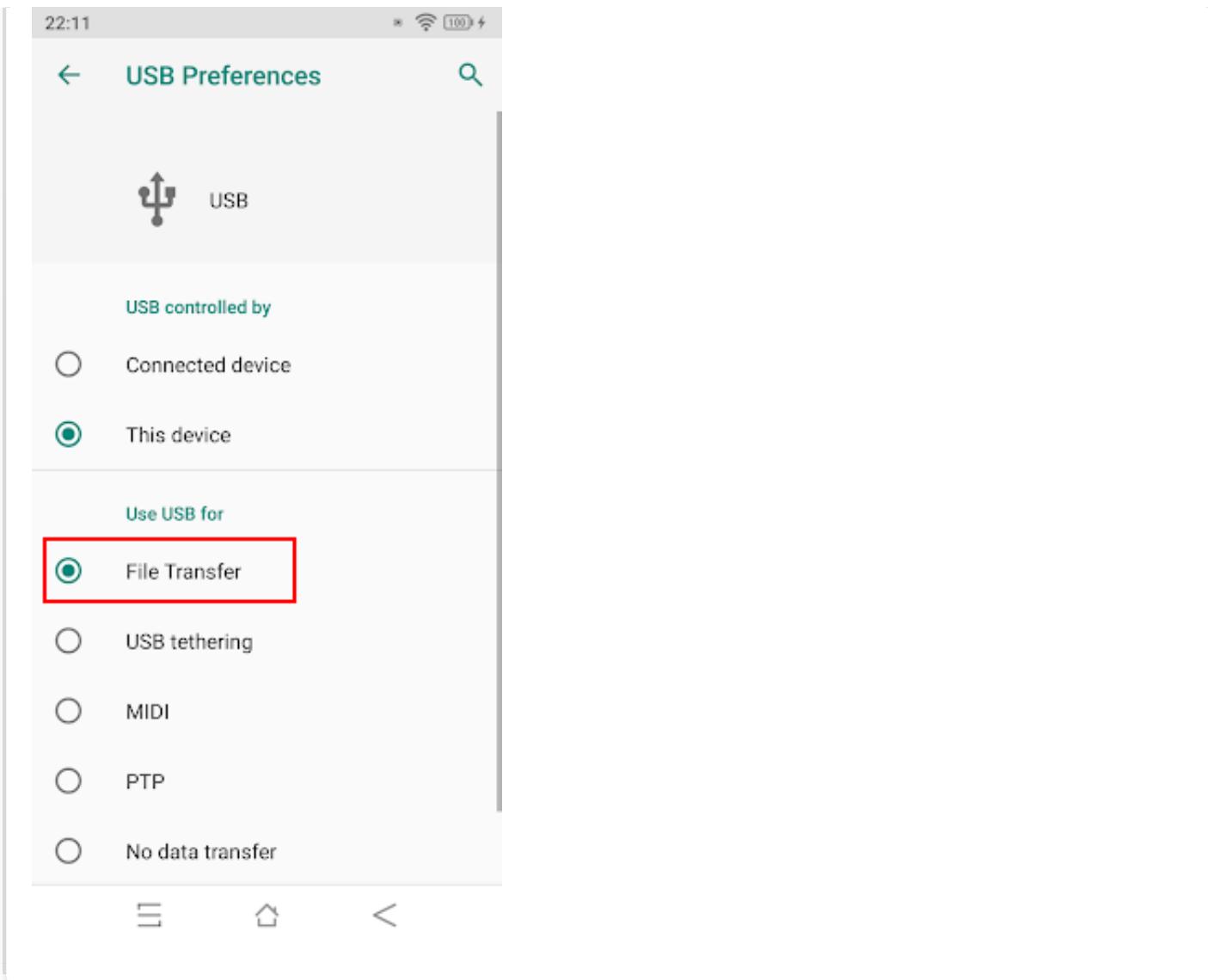
Provision a device for running SMART Mobile exclusively

[Next](#)[Cancel](#)

Select the device to copy SMART Mobile to and then click **Copy application to selected devices**. Devices will have more than one entry if they have an additional SD card. There is no harm in selecting all of them.



If the device does not show up in the list, make sure the USB cable is connected to your PC and that the USB mode on the device is set to **File Transfer**:

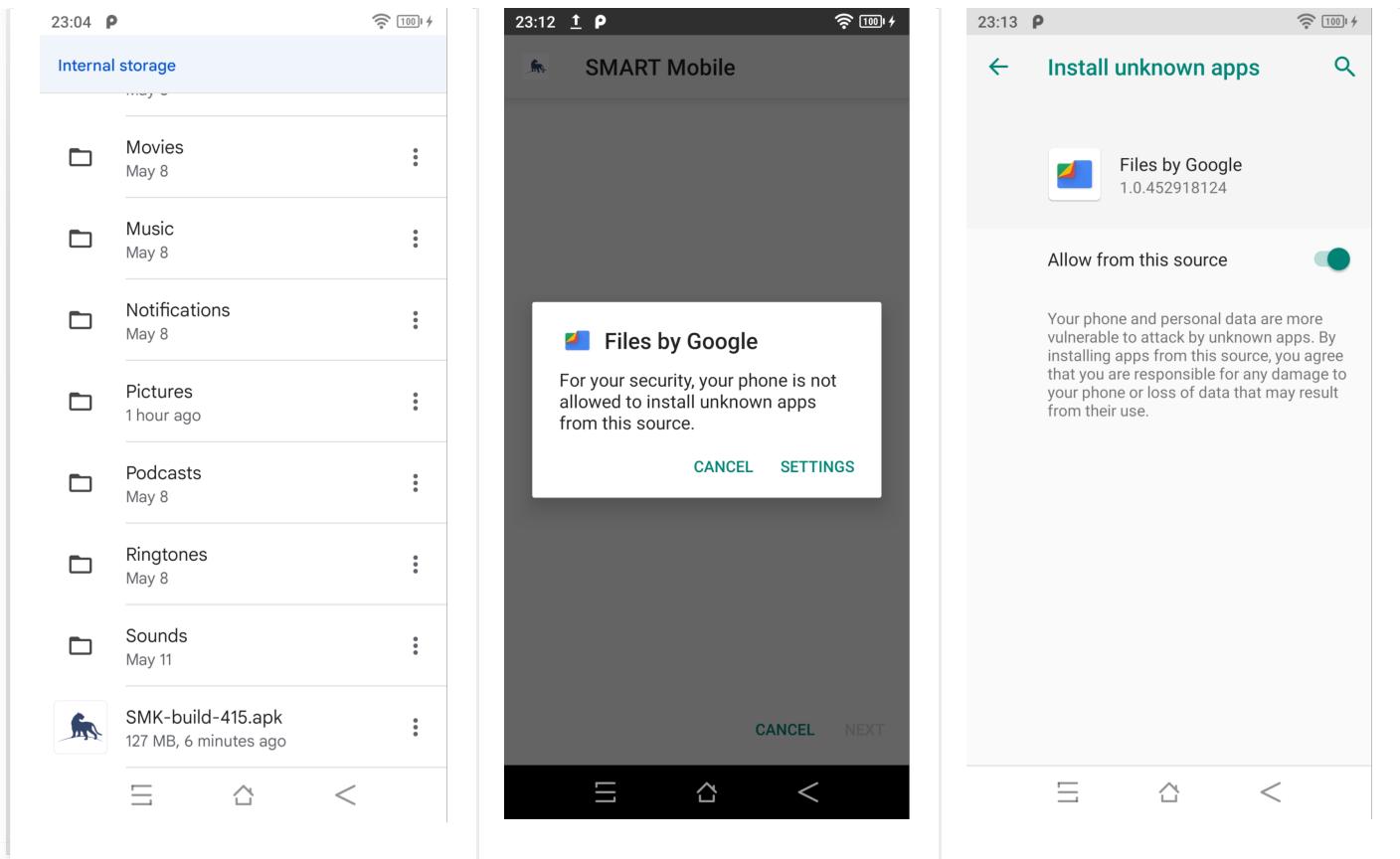


Clicking **Refresh** will retry the connection.

Note that this can be used to copy to several devices, just plug in a new device and repeat the process (**Refresh** then **Copy**).

Next open the Files viewer application on the device and navigate to the Internal Storage folder and find the APK. Then tap on it to install it.

A prompt may appear to allow installation of apps from unknown sources. If so, choose **Settings** and then enable **Allow from this source**:

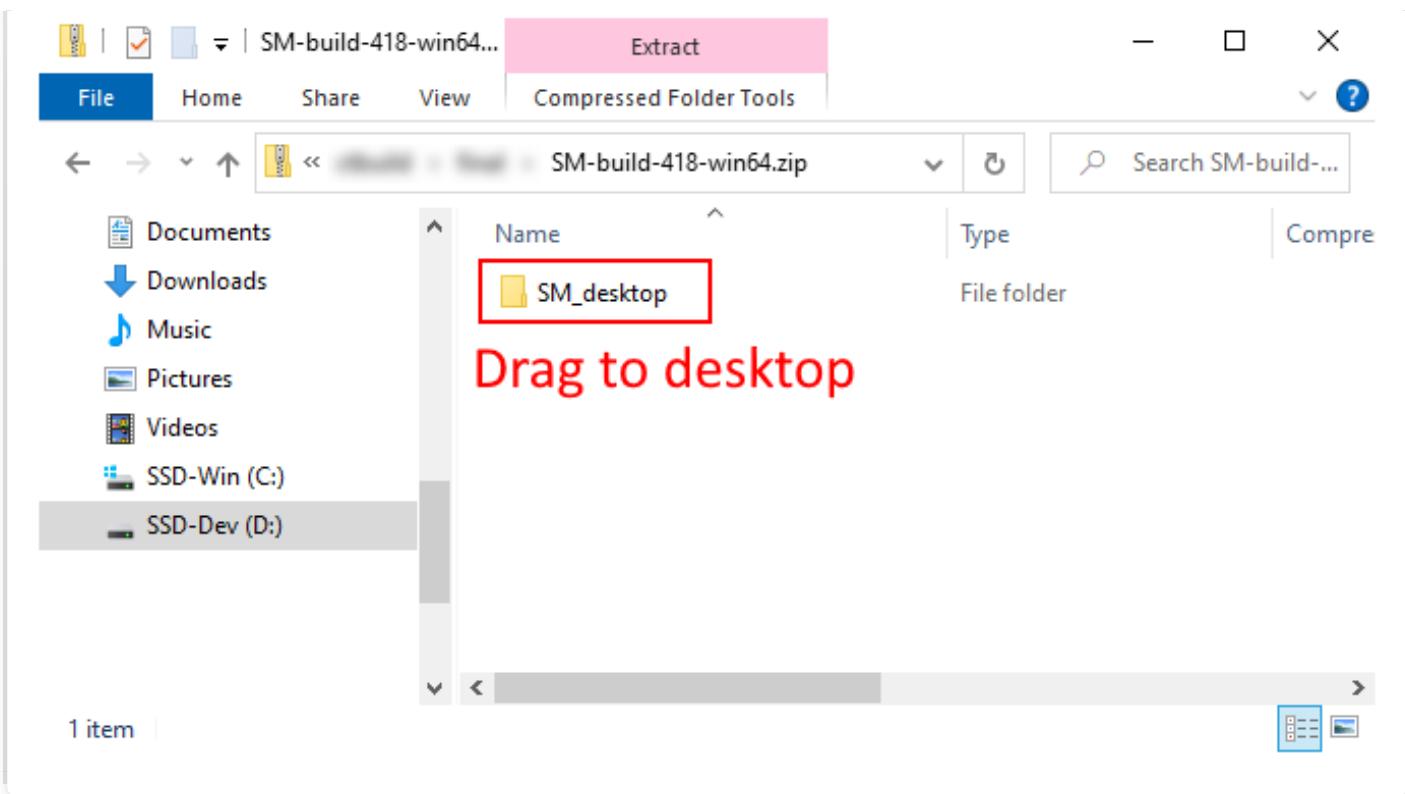


When running SMART Mobile for the first time, a prompt will appear to switch your Android home launcher app to SMART Mobile. Do not switch the launcher to SMART Mobile.

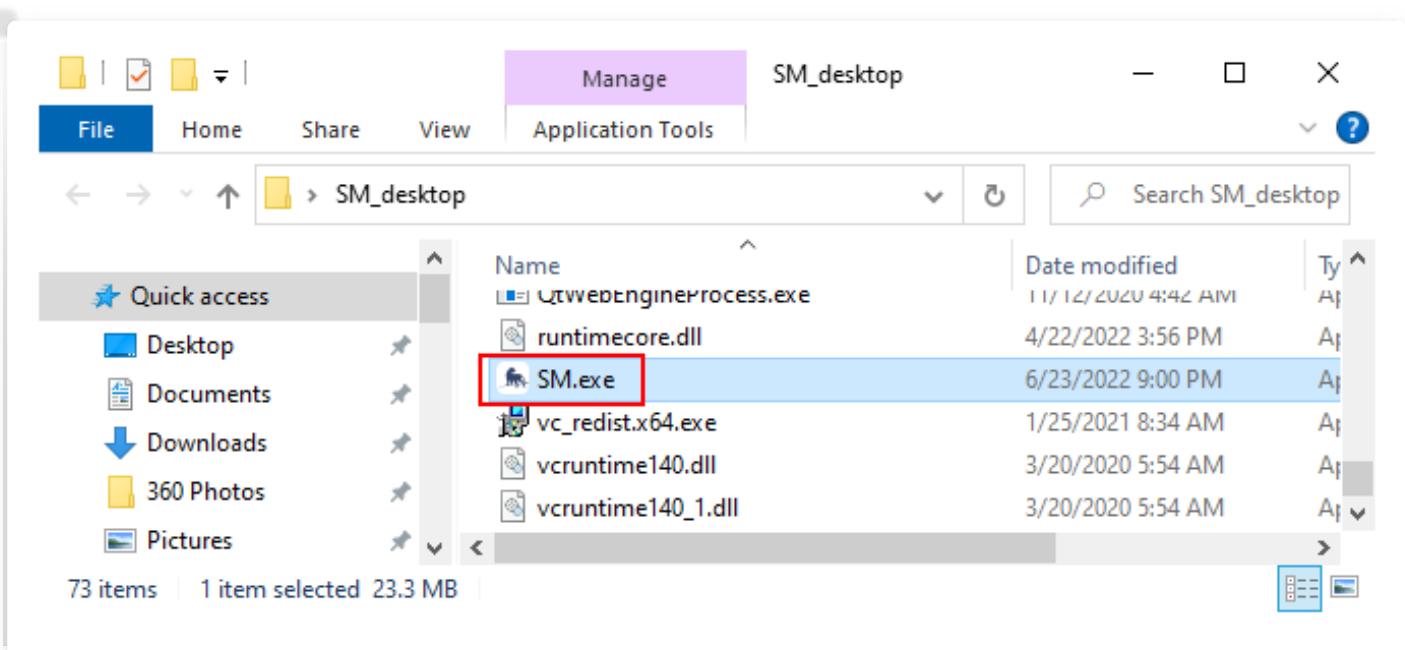
### 3.5. Windows desktop

SMART Mobile is available as a Windows desktop application. While data could be collected using this version, it is recommended only for testing and training purposes.

A ZIP file for SMART Mobile is available for download from the Download option on the SMART Conservation Tools website: <https://smartconservationtools.org/>. Once downloaded, open the file in Windows Explorer and drag **SM\_Desktop** folder to the Windows desktop:



Now open the SM\_Desktop folder from the Desktop and locate the SM file and double click it to launch:



## 4. Kiosk mode

Kiosk mode allows SMART Mobile to lock the device so that other phone functions are not accessible. During kiosk mode, users will not be able to exit SMART Mobile to use other applications or phone functions.

The installation process is similar to Android APK mode (see above), however the device must be provisioned. The provisioning process requires that the device be factory reset.

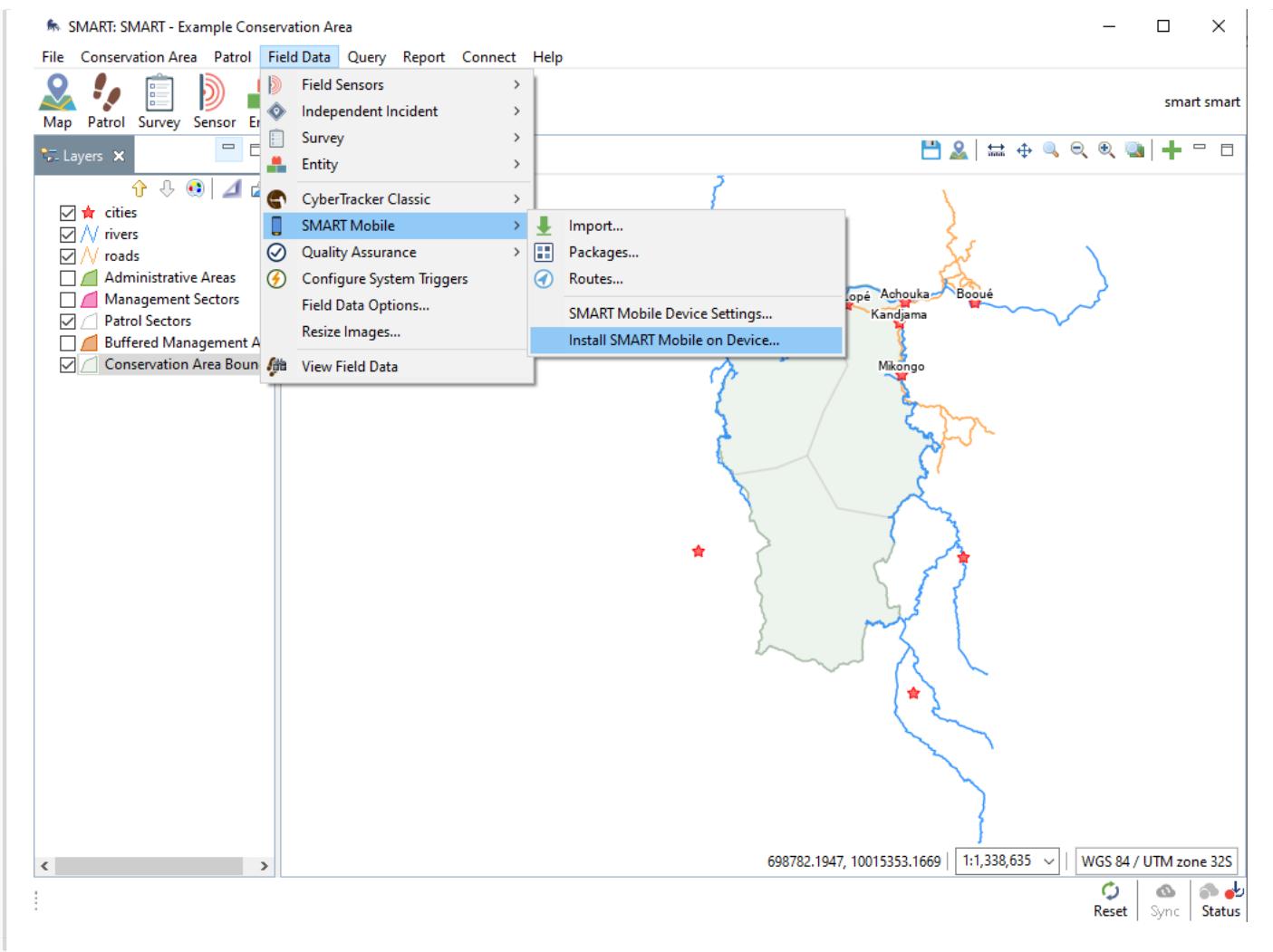
The APK file for SMART Mobile is available for download from the Download option on the SMART Conservation Tools website: <https://smartconservationtools.org/>.

Limitations:

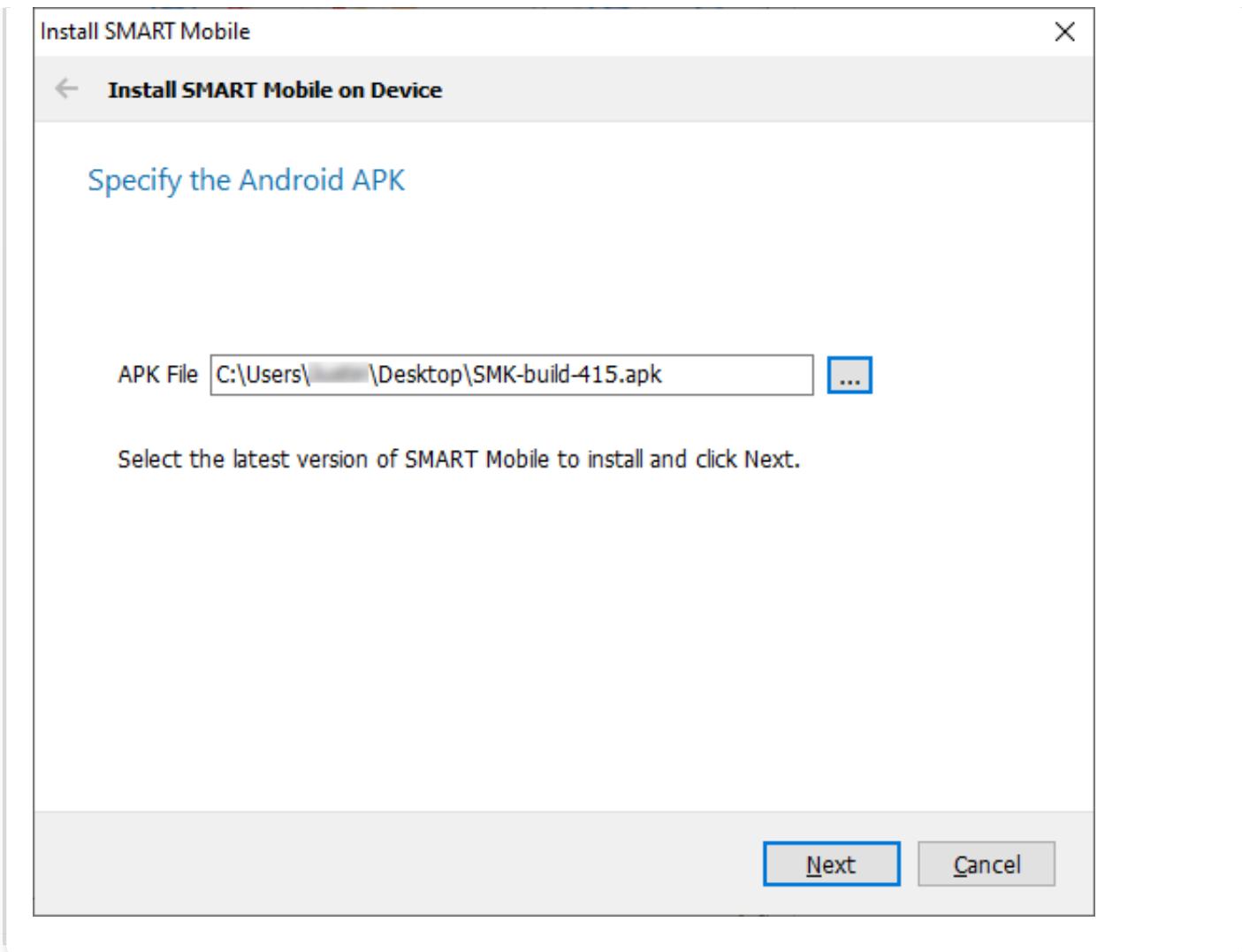
- Updates will not be automatic.
- Updates will require repeating the installation process with a new APK. It is not necessary to reprovision the device, the new version can be installed over the old one using the Android APK installation mode (see above).
- Other phone applications cannot be used until first exiting kiosk mode.

### 4.1. Installation

To start, select **Install SMART Mobile on Device...** from the **Field Data** menu and **SMART Mobile** submenu:



Use the '...' button and select the APK file from the file system and click **Next**:



Then select **Configure SMART Mobile as a kiosk** and click **Next**:

[← Install SMART Mobile on Device](#)

## Choose installation type

 **Copy SMART Mobile to device**

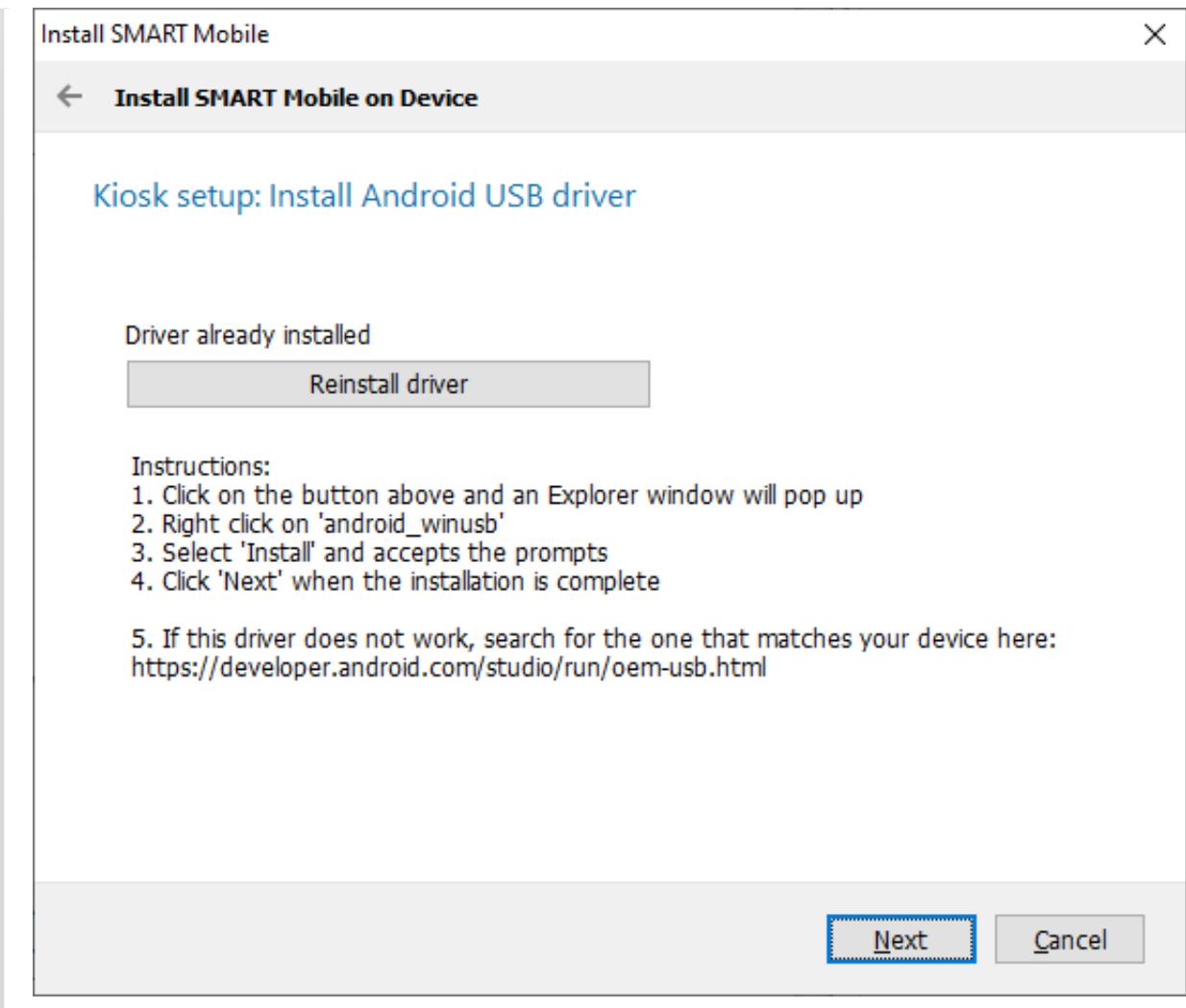
Upload APK to device and install it from the device

 **Configure SMART Mobile as a kiosk**

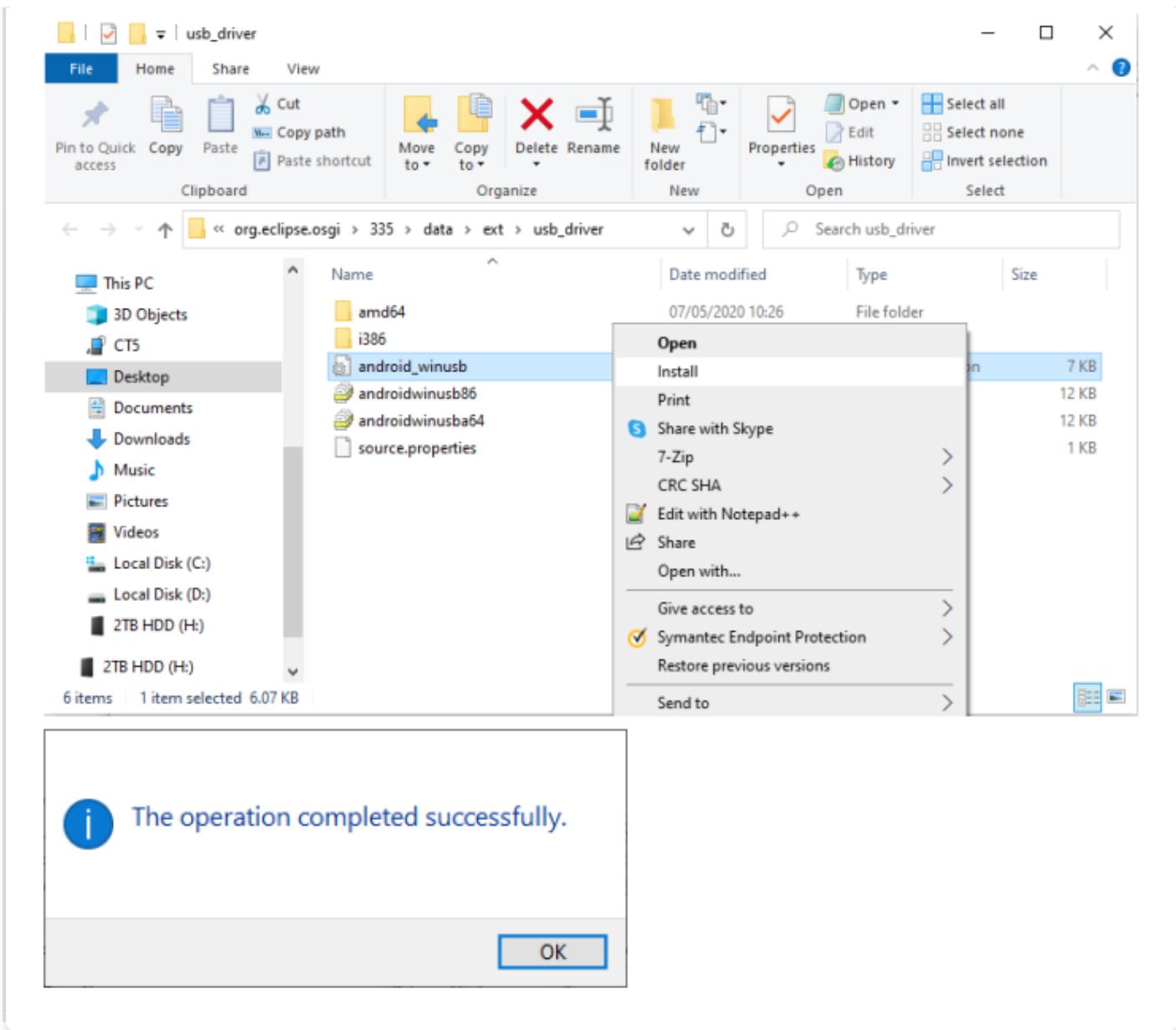
Provision a device for running SMART Mobile exclusively

[Next](#)[Cancel](#)

Click **Install driver** - once it is installed once, then the button caption will change to **Reinstall driver**. This is a one-time operation on Windows. If the button reads **Reinstall driver**, then there is no need to repeat this process:



Right click on "android\_winusb" (file type: Setup Information) and select **Install**.



Once the driver is installed, click **Next**.

## 4.2. Preparing the device

If the device is brand new, then there is no need to reset it. Otherwise, factory reset the device by opening **Settings** and selecting **Factory data reset**. Accept all prompts and wait for the device to restart.

Note: it is important to skip creating an account. If an account is active on the device, kiosk mode will not work.

Follow the instructions below and click **Next**:

[← Install SMART Mobile on Device](#)**Factory reset the device**

If the device is new and has not already been set up then click 'Next'.

Otherwise go to the device:

1. Open the 'Settings' application
2. Search for 'Factory data reset' and select it and acknowledge the prompts
3. Wait for the device to restart
4. Follow the instructions, but select 'Skip' when asked to create an account

**Notes:**

1. Some devices have the factory reset option under 'General Management' or 'Backup'.
2. Do not set up a Google account on the device. This will prevent kiosk mode from working.

[Next](#)[Cancel](#)

Follow the instructions to enable **Developer mode** and **USB debugging** and click **Next**:

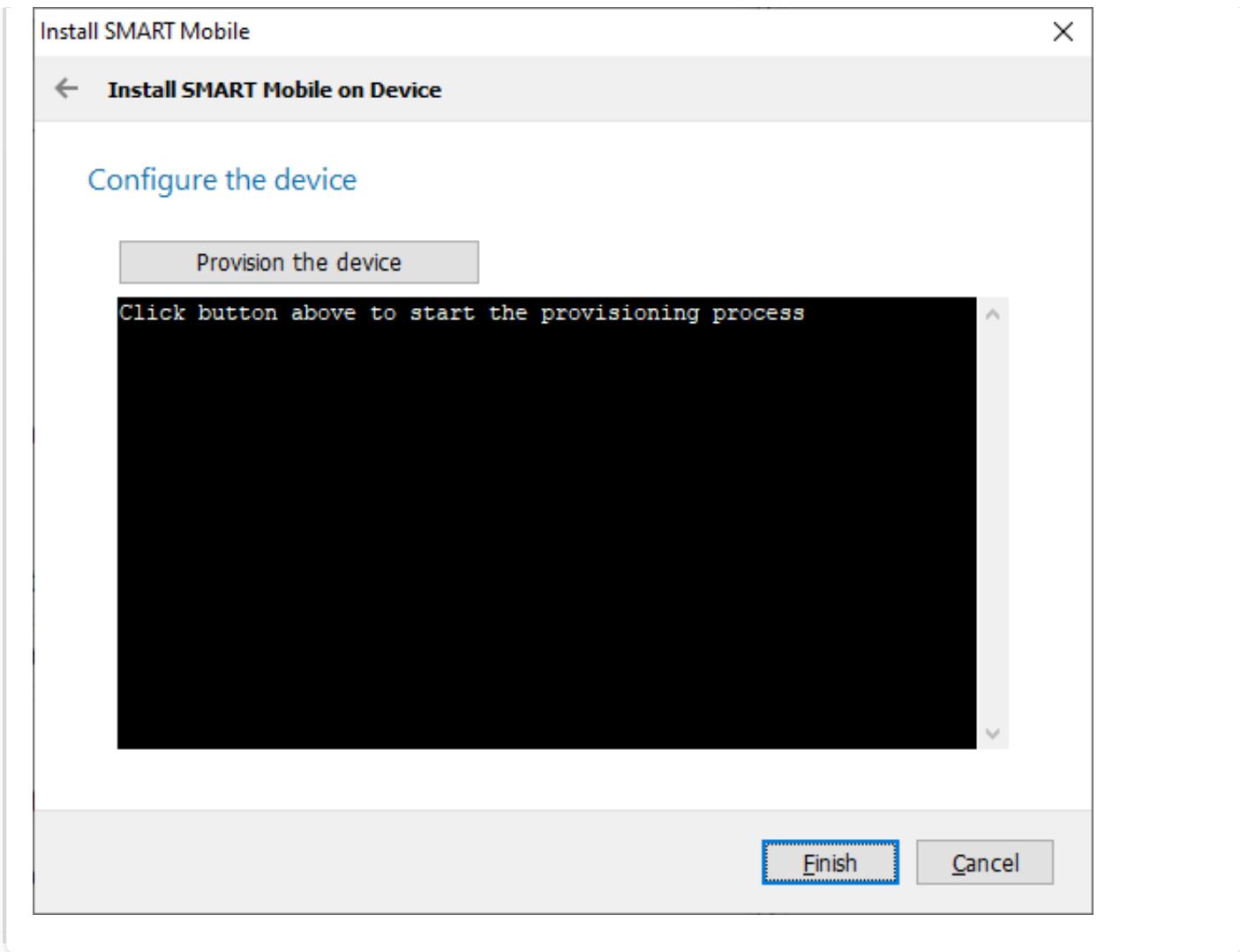
[← Install SMART Mobile on Device](#)

Enable 'Developer mode' and 'USB debugging'

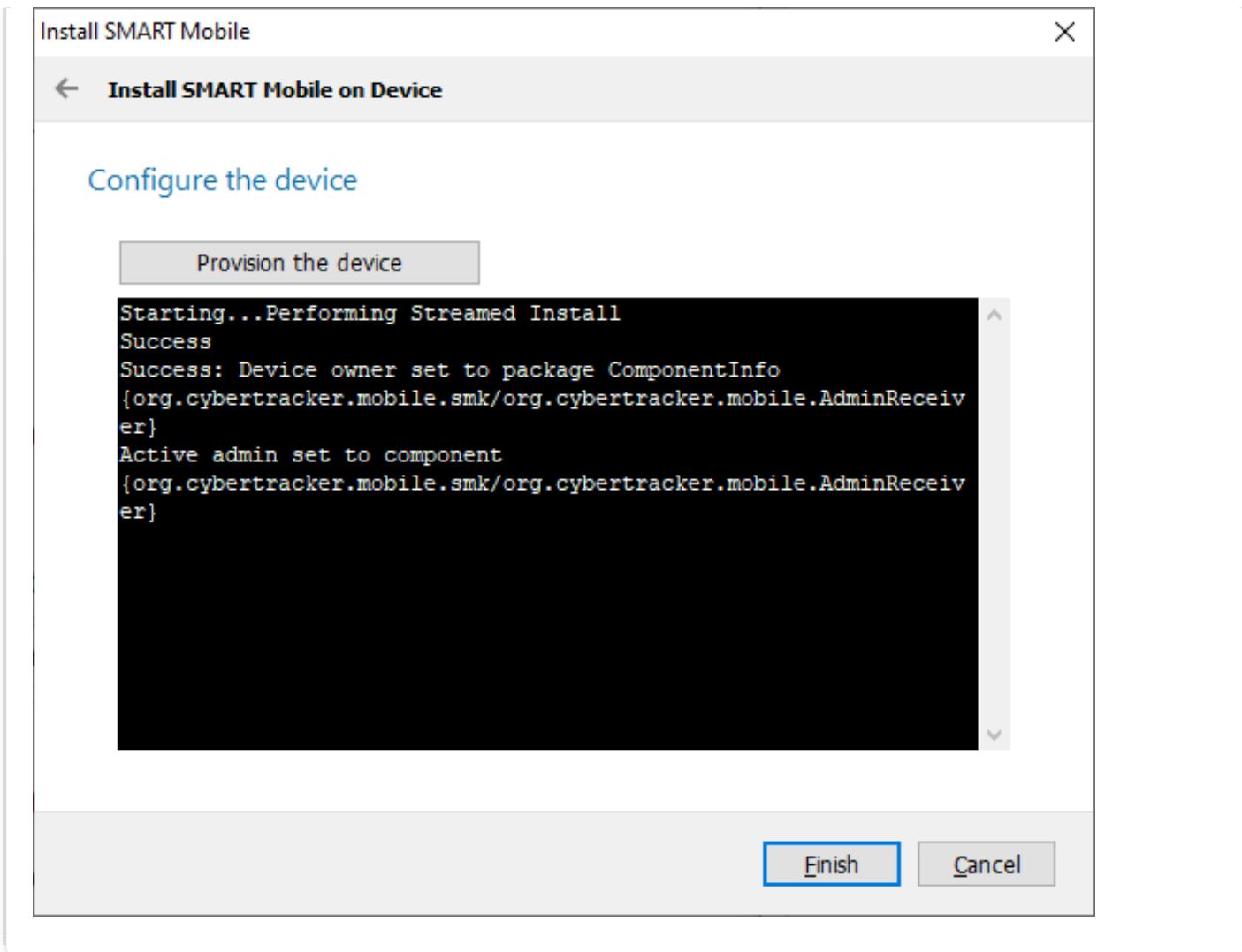
1. Open the 'Settings' application
2. Select 'About Phone' and then 'Software Information'
3. Tap on the 'Build number' line 10 times until you have enabled developer mode
  
4. Open the 'Settings' application again
5. Go to 'Developer options' and enable 'USB debugging'
  
6. Connect the device to this PC
7. You may see a popup message asking to 'Allow USB debugging' – select 'OK' if you get this

[Next](#)[Cancel](#)

Click **Provision the device** when ready:



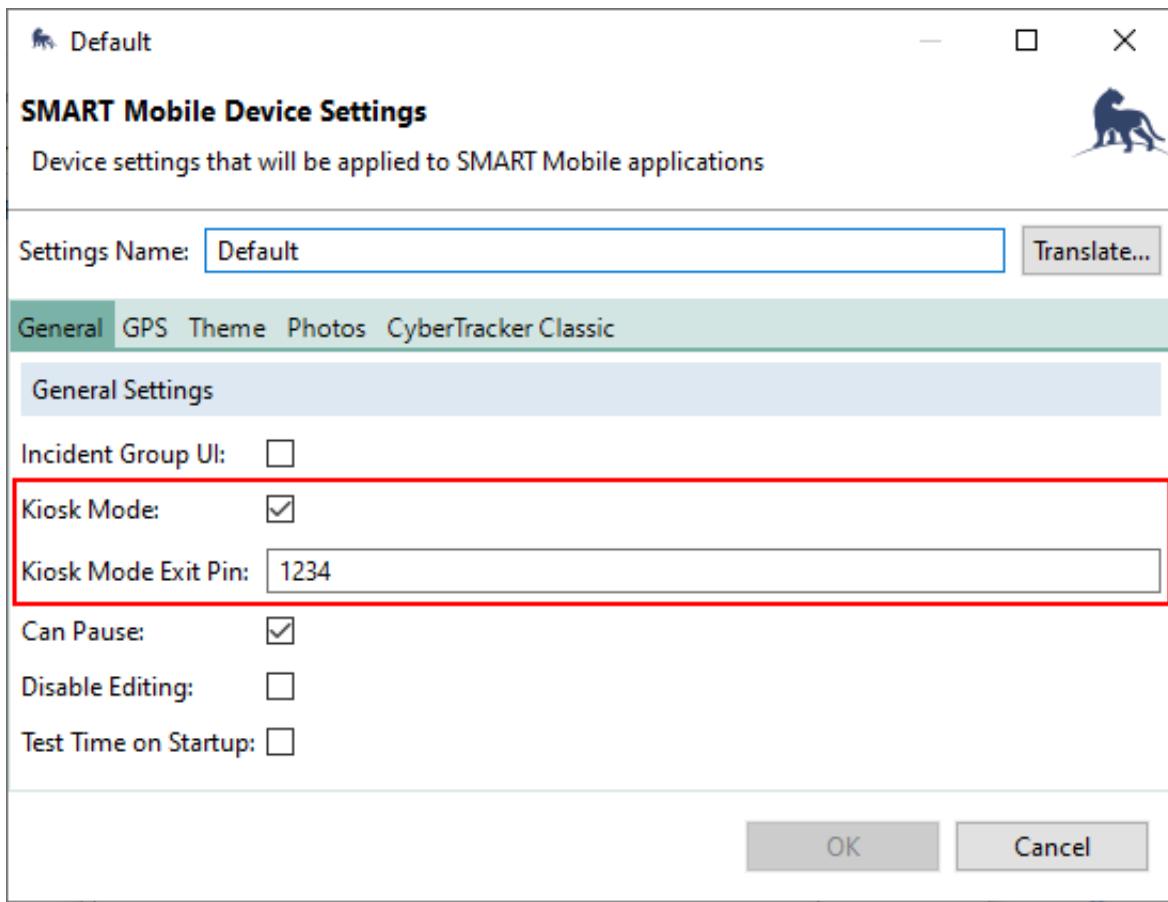
If the process is successful, the following will be shown:



Other devices may be provisioned directly from here, but plugging them in. When done, click **Finish**.

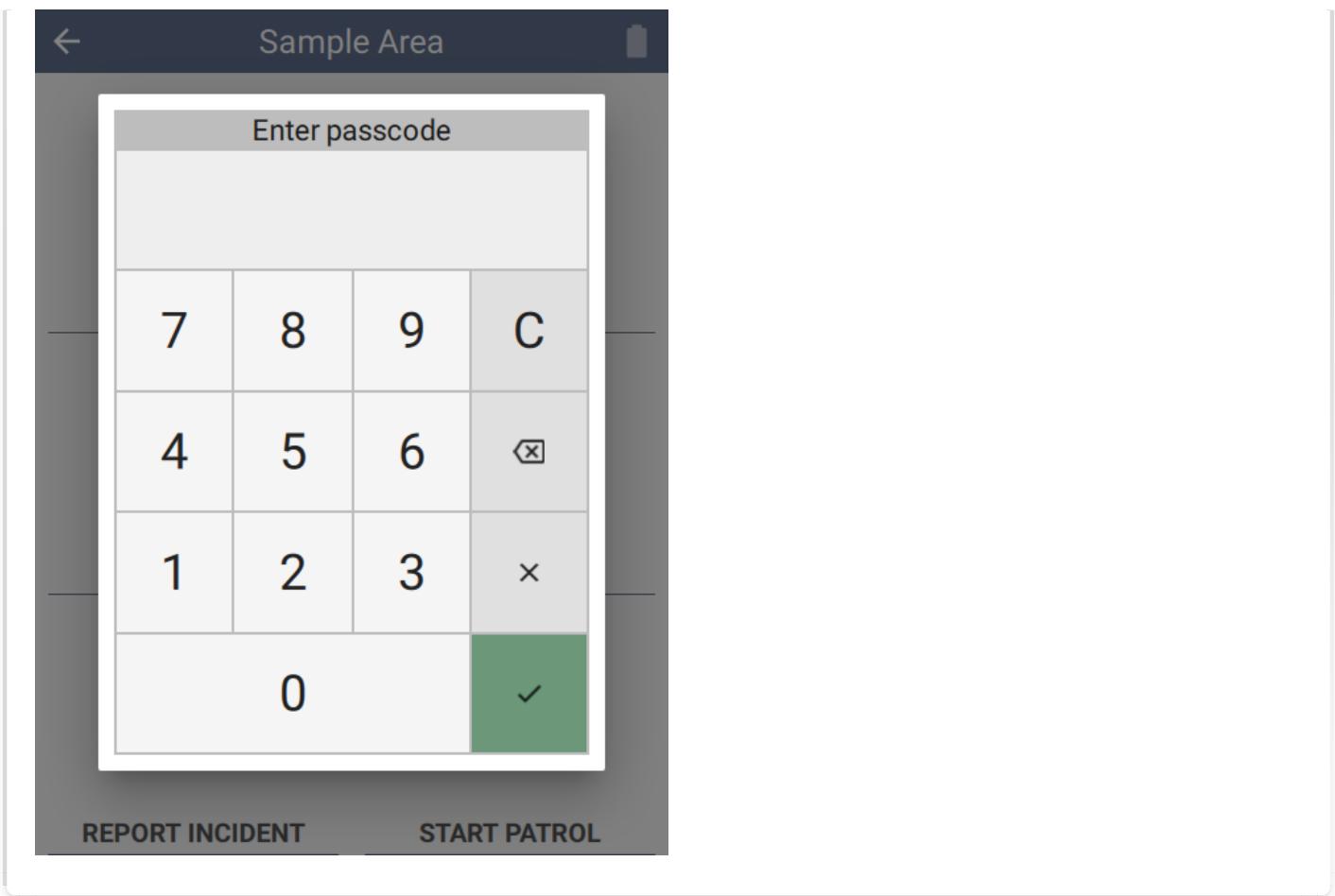
#### 4.3. Desktop configuration

Kiosk mode is configured on a package using Device settings on the SMART Desktop:



**Kiosk mode** is a check box. If checked, then launching a Project will activate kiosk mode. Note that this only works if the kiosk version of SMART Mobile is installed.

**Kiosk Mode Exit Pin** controls the pin code needed to exit kiosk mode. When tapping **back** on the start page, the following popup will be displayed:



Entering the selected code will disable kiosk mode and exit the project.

#### 4.4. Field operation

While kiosk mode restricts general use of the device the active project can be changed from the **Settings Page** using **Change project**.



## Settings

Language

English (United States)



Dark theme



Page mode



Select routes



Change project



Exported data



Configuration



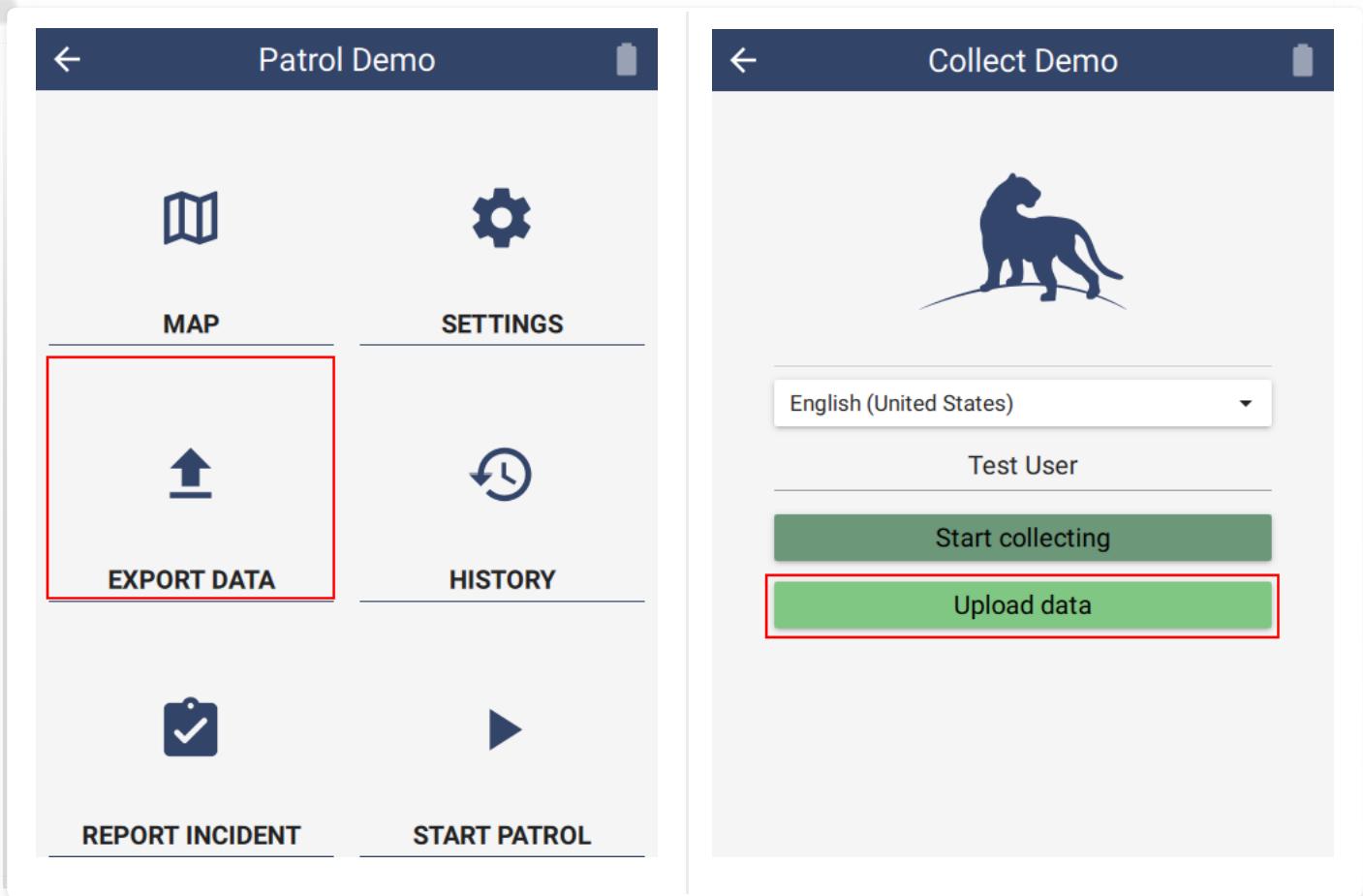
Recover Connect data



From the **Start page**, data can be exported or uploaded. When connected to a Windows PC via USB cable, the data can be downloaded without leaving kiosk mode.

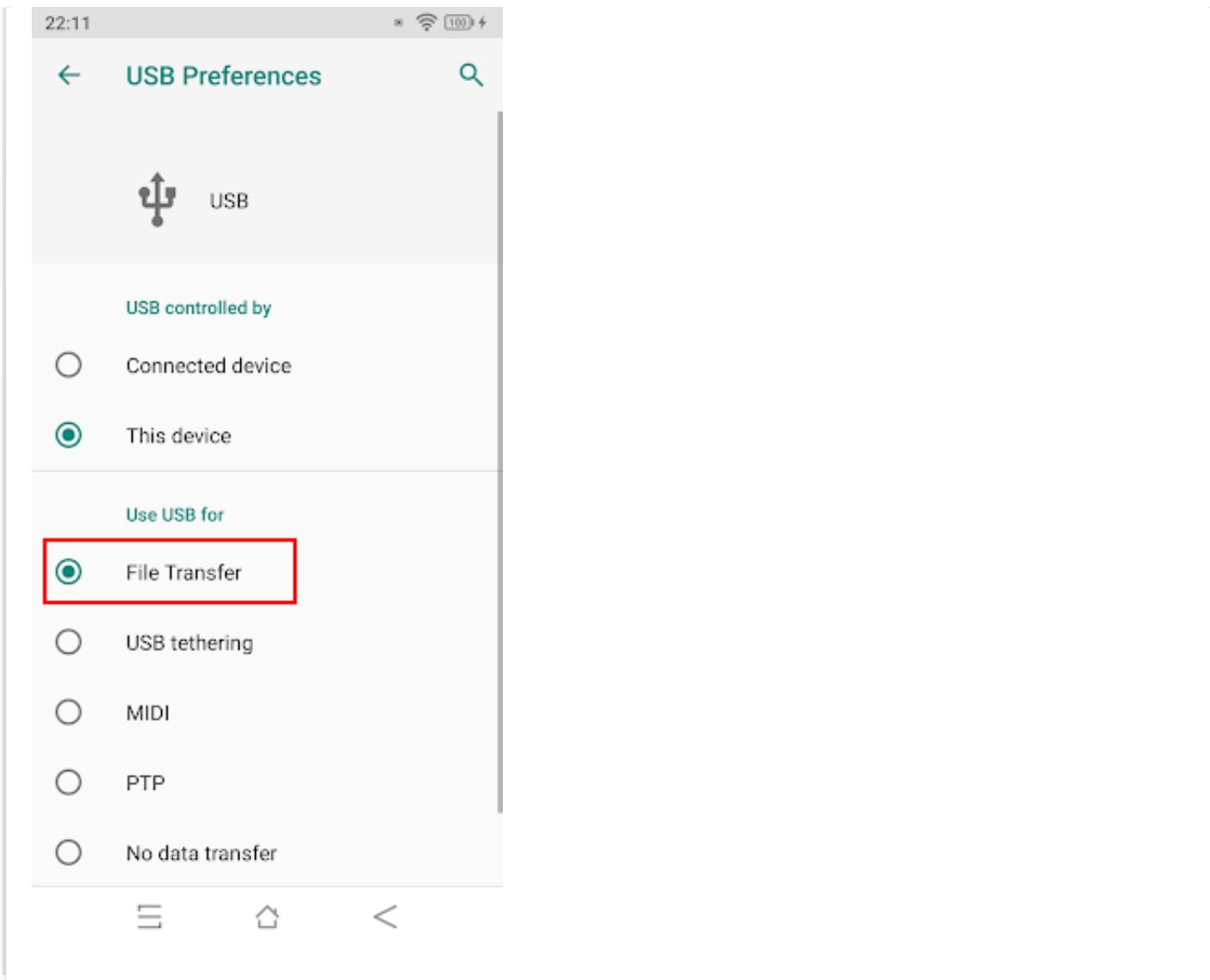
## 5. Retrieving data

Once data has been entered, use the **Export data** button on the project home page to ready the process. For Collect, click on the **Upload data** button to complete data upload.

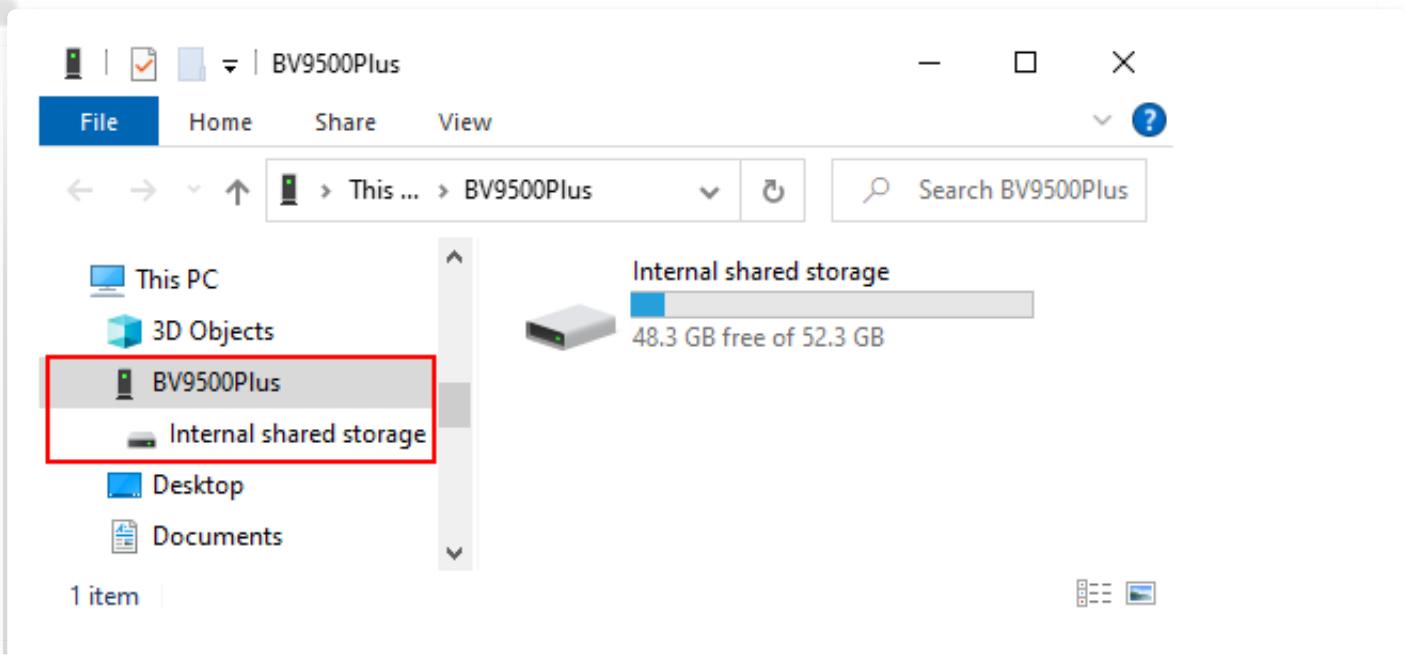


### 5.1. USB cable

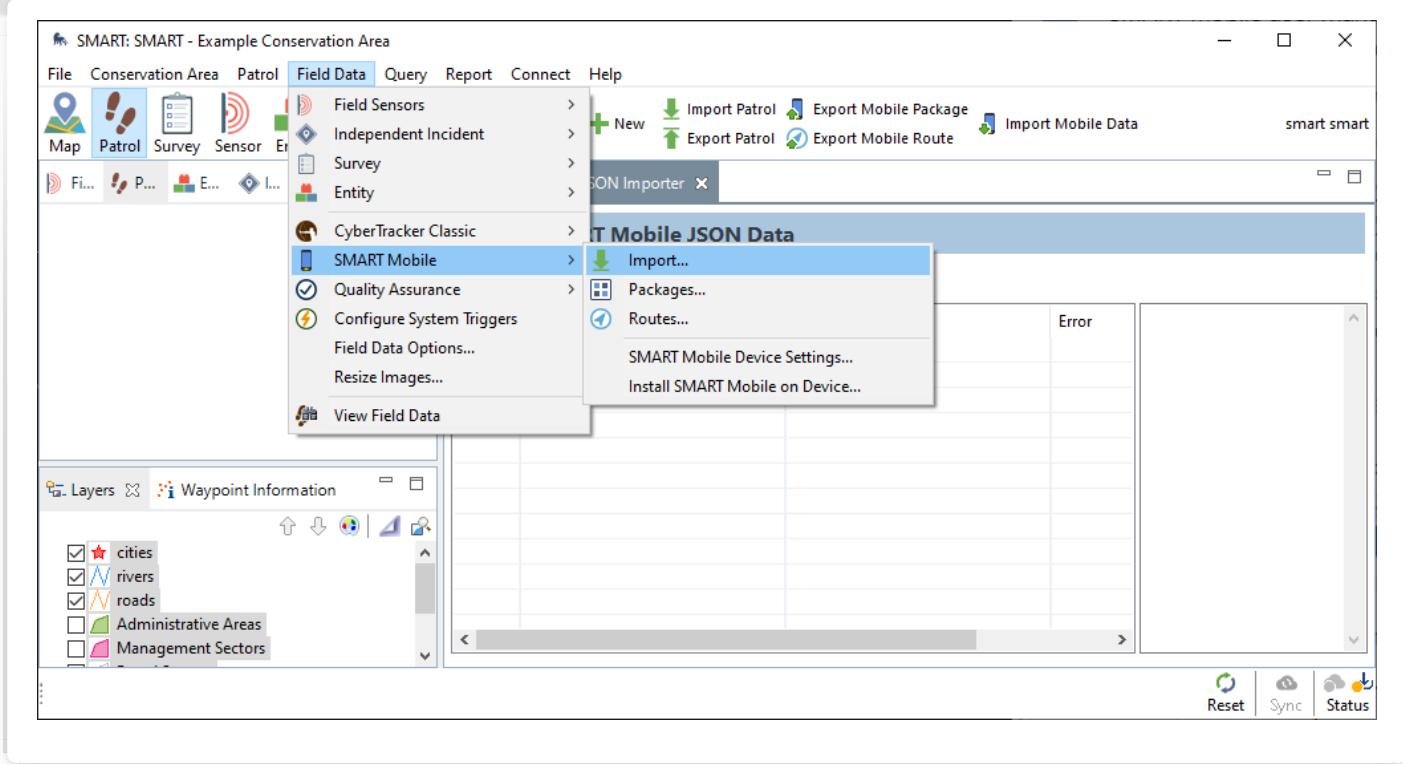
Connect the USB cable from the desktop to the device. Ensure the device is in **File Transfer** mode.



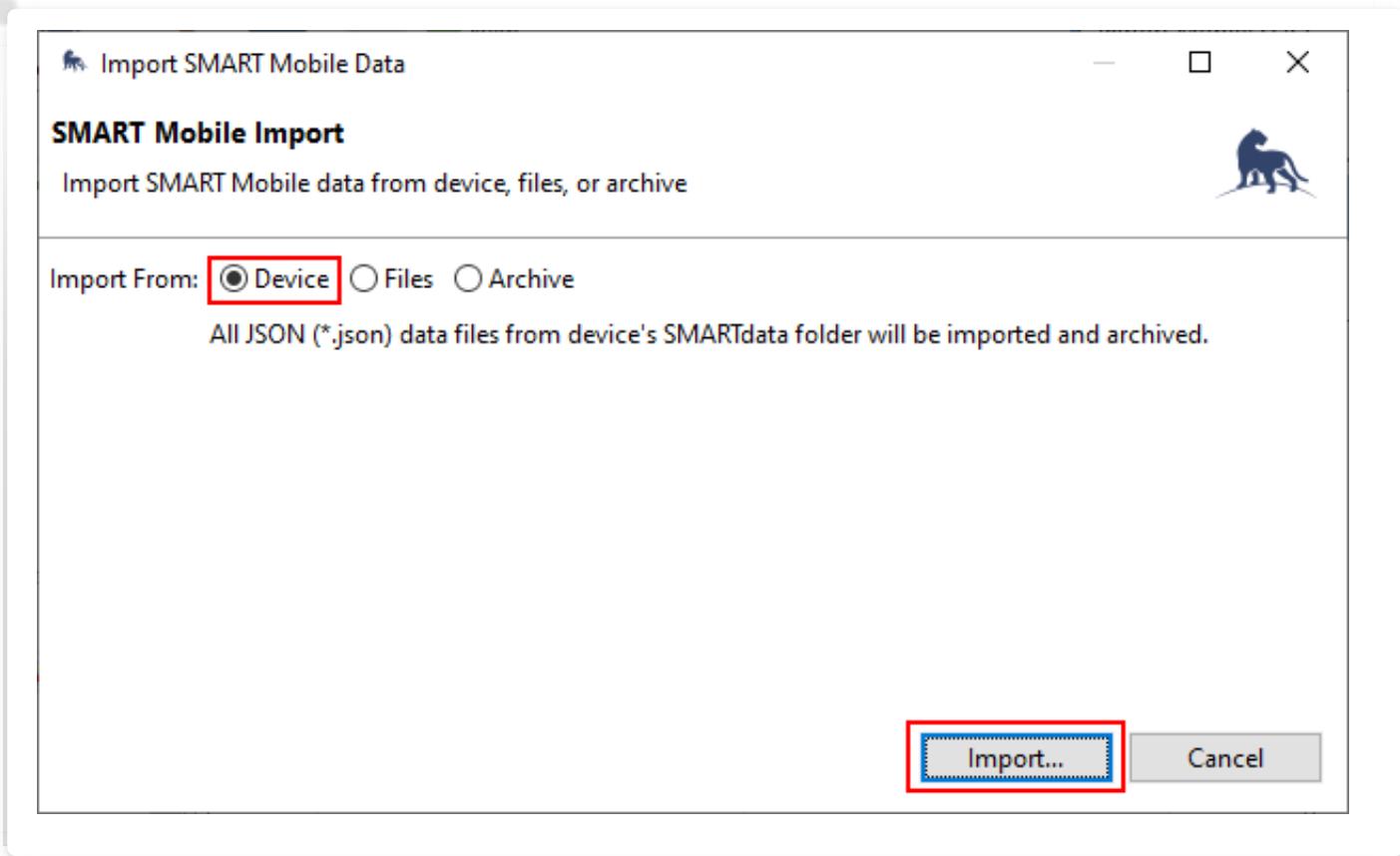
When correctly configured, the device will be present in **Windows Explorer**:



Choose **Import...** from the **Field Data -> SMART Mobile** menu.

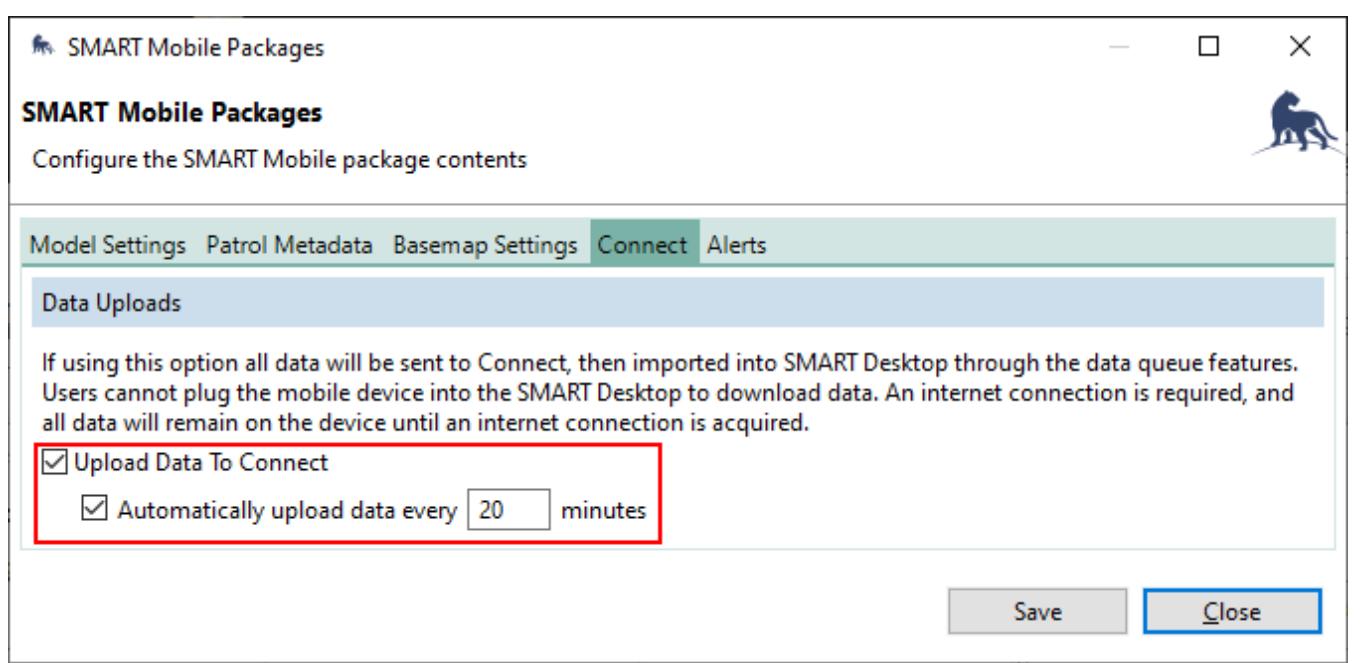


This will open the **Import SMART Mobile Data dialog**. Select **Device** and then click **Import**.



## 5.2. Connect

When SMART is configured with a Connect server, it can be configured to send data automatically. If **Upload Data To Connect** is unchecked, then data must be retrieved using the **USB cable** (see above). Otherwise, it will be sent directly to the Connect server over the network.



Since the connection to the server may be interrupted, the **Export data** option will attempt to send all unsent data to the server.

## 5.3. Collect

Collect automatically sends data to the server. After collection has completed, the **Upload data** button becomes visible. This sends any unsent data and resets the project.

# 6. Configuration

## 6.1. Data model

Data collection begins with the creation of a Data Model in SMART Desktop. The Data Model defines the data which SMART Mobile will collect.

More information can be found in the SMART Essentials Handbook in the SMART Resource Library: <https://smartconservationtools.org/Resources/Resource-library>

The Data Model editor can be reached from the **Conservation Area** menu:

The screenshot shows the SMART Data Model editor window. The title bar says "Data Model". The main area has a sidebar with a tree view of categories like "Human Activity", "People - direct observation", and "Infraction". On the right, there's a "Properties" panel for a selected attribute "Number of People". The properties include Type: NUMERIC, Name: Number of People, Key: numberofpeople, and Required: unchecked. There are three icons for the attribute: "Black and White", "Outline Only", and "Full Color". Below the icons are aggregation options: average (checked), maximum (checked), minimum (checked), standard deviation (samp.) (unchecked), sum (checked), and variance (samp.) (unchecked). At the bottom of the Properties panel are fields for Minimum Value (0.0), Maximum Value, and Decimal Format. At the very bottom of the window are buttons for Merge Data Model..., Export To XML ..., Export Translations, Import Translations, Save, and Close.

The Data Model is organized as a hierarchy. SMART Mobile users will drill into **Categories** until reaching a set of **Attributes**. For example, the **Human Activity -> People - direct**

**observation** category will show the attributes Threat, Number of People, People Armed, etc.

Note: while **Threat** is not in the **People - direct observation** category, it is in the **Human Activity** Category and is therefore part of the required attributes:

The figure consists of three side-by-side screenshots of a mobile application's data model interface. The left screenshot shows a 'Data Model' screen with categories: 'Human Activity' (selected), 'Wildlife', 'Features', and 'Position'. The middle screenshot shows a 'Human Activity' screen with sub-categories: 'People - direct observation' (selected), 'People - indirect sign', 'Camp', 'Weapons and gear seized' (selected), 'Transportation', 'Timber', 'NTFPs', 'Domestic Animals', 'Fire', and 'Infrastructure & Roads'. The right screenshot shows a 'People - direct observation' screen with attributes: 'Threat' (selected), 'Number of People' (with an icon of three people), 'People Armed' (with an icon of a person holding a gun), 'Place of Origin' (with an icon of a globe), 'Sex' (with an icon of two people), 'Action Taken People' (with an icon of a person walking), 'Name or Names' (with an icon of a name tag), 'Person Age' (unselected), 'National ID Number' (unselected), and 'Phone Number' (unselected). A checkmark icon is visible in the top right corner of the rightmost screen.

#### 6.1.1. CATEGORY

The Data Model is organized as a hierarchy with Categories and Attributes. Categories are used for grouping (they can contain other Categories) and they can contain Attributes.

Categories have an icon and a name for display.

#### 6.1.2. ATTRIBUTE

Attributes are data values that SMART Mobile collects, e.g. a number, a note, etc. An Attribute has a type which governs what kind of data it can hold. The supported types are:

- NUMERIC - numbers
- TEXT - for text
- LIST - a single select list of options
- MULTI LIST - a check list of options
- TREE - a hierarchical single select list
- BOOLEAN - an on/off or yes/no value
- DATE - a date value

##### 6.1.2.1. NUMERIC

Numeric attributes are collected with a keypad. Once the number has been entered, tap the check in the top right corner of the screen:

← Number of People

5

7	8	9	C
4	5	6	✖
1	2	3	.
0			±

← People - direct observation

Threat

Number of People  
5 

People Armed 

Place of Origin 

Sex 

Action Taken People 

Name or Names 

Person Age

National ID Number

Phone Number

#### 6.1.2.2. TEXT

Text attributes are collected using a full screen text editor. The keyboard will pop up from the bottom of the screen:



National ID Number



12-34-56



People - direct observation



Threat

Number of People

5



People Armed



Place of Origin



Sex



Action Taken People



Name or Names



Person Age

National ID Number

**12-34-56**

Phone Number

#### 6.1.2.3. LIST

List attributes allow the selection of a single option from a list:



## Action Taken People

Observed Only

Unsuccessful Pursuit

Arrested

Verbal Warning

Written Warning



## People - direct observation

Threat

Number of People

5

1 2 3

People Armed

Place of Origin

Sex

Action Taken People

**Observed Only**

Name or Names

Person Age

National ID Number

**12-34-56**

**Activity**

Walking	<input checked="" type="checkbox"/>
Running	<input type="checkbox"/>
Eating	<input checked="" type="checkbox"/>
Drinking	<input checked="" type="checkbox"/>
Sleeping	<input type="checkbox"/>

**Wildlife - direct observation**

Threat	
Species	
Activity	<b>Walking, Eating, Drinking</b>
Number of Adult Males	
Number of Adult Females	
Number of Young	
Number of Age or Sex Unknown	
Action Taken Live Animals	

#### 6.1.2.5. TREE

Tree attributes allow selection of a single option from within a categorized tree of options. For example, selecting **Biological Resource Use** and then **Logging & Wood Harvesting**:

**Threat**

- None
- Residential & Commercial Development >
- Agriculture & Aquaculture >
- Energy Production & Mining >
- Transportation & Service Corridors >
- Biological Resource Use >
- Natural System Modifications >
- Invasive & Other Problematic Species & Genes >
- Pollution >
- Climate Change & Severe Weather >

**Threat**

**Biological Resource Use**

- Hunting
- NTFP collection
- Logging & Wood Harvesting**
- Fishing & Harvesting Aquatic Resources

**Wildlife - direct observation**

Threat	
Logging & Wood Harvesting	
Species	
Activity	<b>Walking, Eating, Drinking</b>
Number of Adult Males	
Number of Adult Females	
Number of Young	
Number of Age or Sex Unknown	
Action Taken Live Animals	

#### 6.1.2.6. BOOLEAN

Boolean attributes allow selection of an on/off or yes/no type of value:



## Water Hole



Has Water



Species

**6.1.2.7. DATE**

Date attributes allow selection of a date:

Date of birth			<input checked="" type="checkbox"/>	People - direct observation	<input checked="" type="checkbox"/>
1988	May	16		Number of People	
1989	Jun	17		People Armed	
<b>1990</b>	<b>Jul</b>	<b>18</b>		Place of Origin	
1991	Aug	19		Sex	
1992	Sep	20		Action Taken People	
				Name or Names	
				Person Age	
			*	National ID Number	
				Phone Number	
				Date of birth	
				<b>Wed 1990/07/18</b>	

#### 6.1.3. REQUIRED

Attributes can be marked as **Required**. This means that values must be set in order to save the observation. Attributes are marked with a '\*' in the top left corner to indicate that they are required. If the check in the top right corner is pressed and a required attribute is not properly set, then that attribute will be highlighted in red.

People - direct observation	
Threat	
* Number of People	
People Armed	
Place of Origin	
Sex	
Action Taken People	
Name or Names	
Person Age	
* National ID Number	
Phone Number	

People - direct observation	
Threat	
<b>Logging &amp; Wood Harvesting</b>	
* Number of People	
People Armed	
<b>Armed</b>	
Place of Origin	
<b>Village B</b>	
Sex	
<b>Male</b>	
Action Taken People	
Name or Names	
Person Age	
* National ID Number	

#### 6.1.4. REGULAR EXPRESSION VALIDATION

Attributes can also be validated with a regular expression. This is a test which must pass in order for the attribute value to be considered valid. For example, if the National ID Number must be of the form 12-34-56, i.e. number number dash number number dash number number, then the expression would be “`(\d){2}-(\d){2}-(\d){2}`”.

Regular expressions are a well known term in computing and more about them can be found here: [https://en.wikipedia.org/wiki/Regular\\_expression](https://en.wikipedia.org/wiki/Regular_expression).

A good online tool for creating regular expressions can be found here:

<https://regex101.com>. SMART Mobile requires the expression to be Perl Compatible (PCRE2), so ensure that is set as the Flavor.

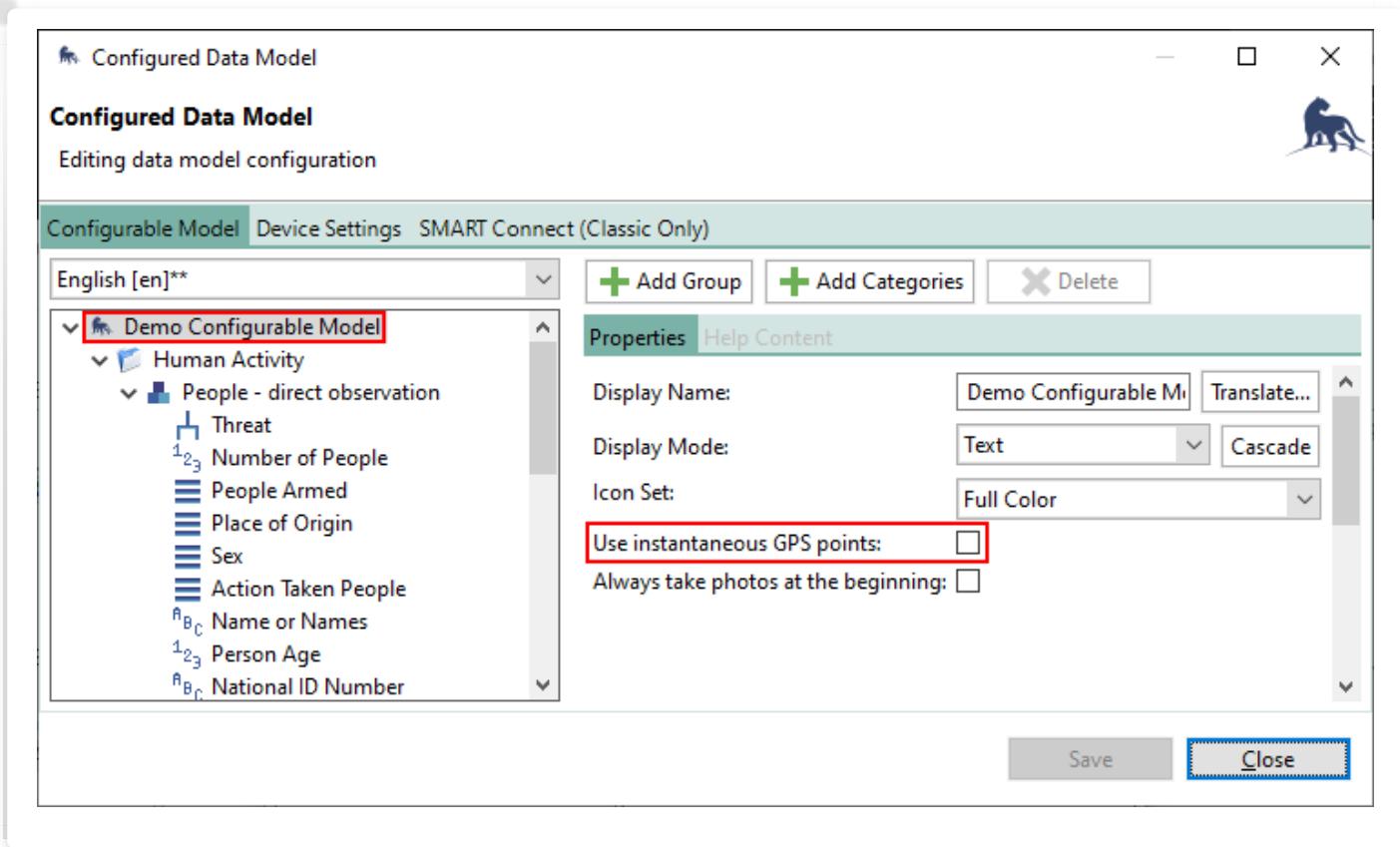
## 6.2. Configurable data model

The Configurable Data Model allows an additional layer of customization over the Data Model (see above). This is helpful when choosing which subset of data needs collecting using SMART Mobile.

More information can be found in the SMART Essentials Handbook in the SMART Resource Library: <https://smartconservationtools.org/Resources/Resource-library>

#### 6.2.1. TOP LEVEL GROUP

The topmost Group contains options which apply to the entire model:



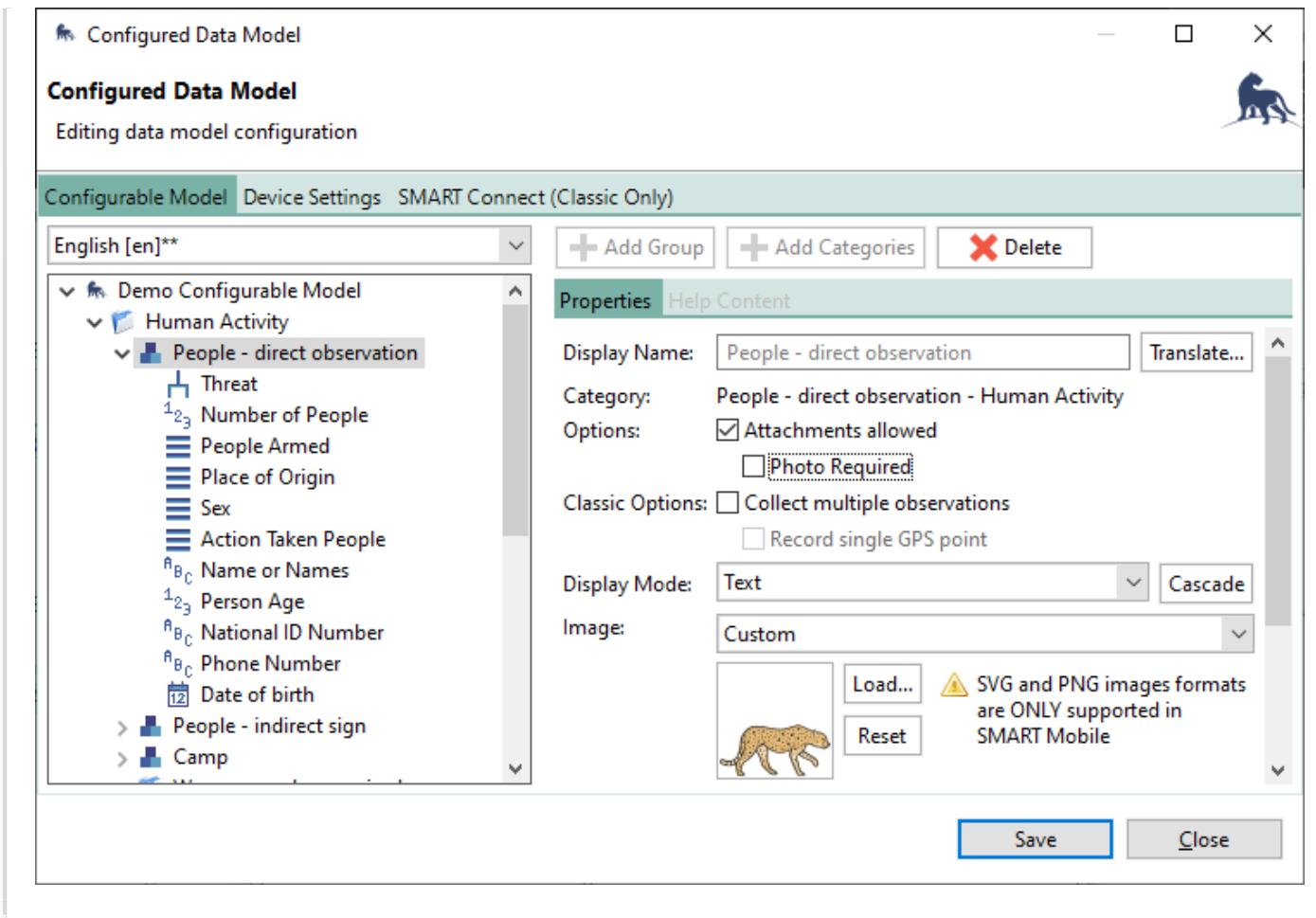
SMART Mobile respects **Use instantaneous GPS points**. When this option is checked, SMART Mobile will display a location editor bar on the observation home screen, just below the title. This allows users to choose when to take a GPS point, regardless of how long it will take to enter data:

#### 6.2.2. GROUP

Groups provide a way to organize the model so that users can navigate to the attributes that need to be collected. Groups can contain subgroups and can have a custom icon.

#### 6.2.3. CATEGORY

Selecting a Category primarily allows configuration of the attachments. Note that **Photo Required** will force the user to take a picture in order to save the observation:



#### 6.2.3.1. Photos

Photos are taken by tapping on the camera icon at the top of the Attribute list (see below).

Each time a picture is taken, another picture icon will appear to the right. If the picture list exceeds the width of the screen, they can be scrolled using a side swipe gesture.

The icons along the bottom of the photo capture screen are:

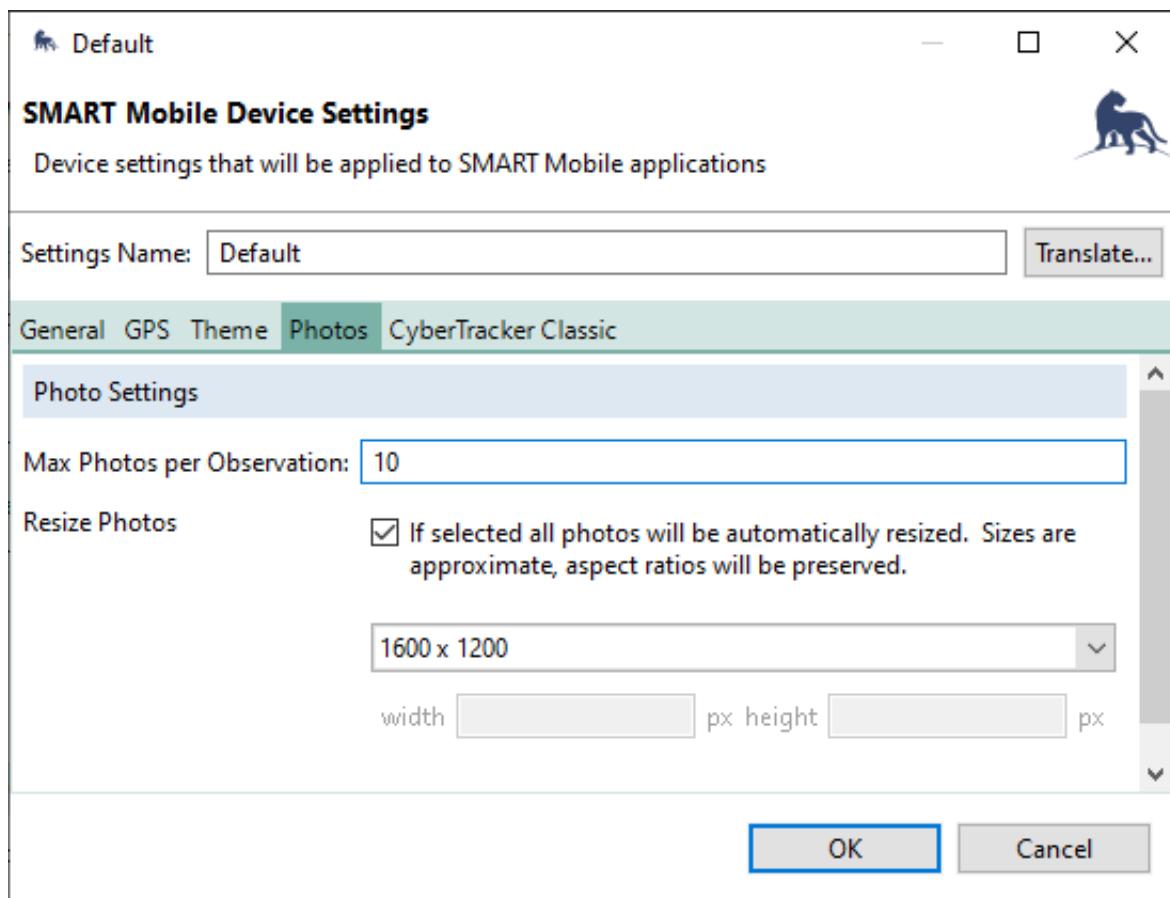
- Flash mode - on, off and automatic
- White balance - automatic or disabled
- Capture - icon changes depending on the state:
  - Capture - for first capture
  - Recapture - retake the shot
  - Delete - delete the current image and retake the shot
  - Open existing image - use an image from the gallery
  - Switch to back or front camera

To delete previously taken photos, tap the photo and then click Delete (trash icon) in the bottom middle of the screen. Click **Yes, delete it** on the prompt.

#### 6.2.3.1.1. Additional photo settings

Photo settings can be further configured in **SMART Mobile Device Settings**. This allows control over the maximum number of photos and also whether to resize them. Resizing photos is recommended to reduce the burden on the database as large photos are

relatively expensive. If a resize is not specified, then SMART Mobile will automatically size photos to 1600x1200:



#### 6.2.3.2. Audio recording

Audio recording is activated when **Attachments allowed** is enabled for a category. The audio recorder widget is shown below all other Attributes.

The image displays three side-by-side screenshots of a mobile application form for 'People - direct observation'. Each screenshot shows a list of attributes: 'People Armed', 'Place of Origin', 'Sex', 'Action Taken People', 'Name or Names', 'Person Age', '\* National ID Number', 'Phone Number', and 'Audio note'. The 'Audio note' field is highlighted with a red border in all three screenshots. In the first screenshot, the audio recorder interface is empty. In the second screenshot, a recording has started, indicated by a red dot on the progress bar and the text '5 seconds' below it. In the third screenshot, the recording has progressed to 19 seconds, indicated by a green progress bar and the text '19 seconds' below it. The background of the form is white, and each attribute has a small icon next to its name.

The buttons are:

- Red dot - start recording
- Play button - play existing recording through the speakers
- Stop button - stops recording or playback

To delete an audio recording, swipe the widget to the left and tap **Yes**.

#### 6.2.4. ATTRIBUTE

Attributes can be further customized in the Configurable Model. While the options vary according to the attribute type, all attributes support the following:

- Image - override the icon from the data model
- Enabled - specify when the attribute should be shown
  - Always - attribute is always active
  - Never - attribute is invisible and cannot be changed
  - Custom - specify when the attribute is visible based on other attribute values
- Default value - the default value for the attribute

##### 6.2.4.1. Help content

Help content can also be specified for attributes:

Configured Data Model

Configured Data Model

Editing data model configuration

Configurable Model Device Settings SMART Connect (Classic Only)

English [en]\*\*

Add Group Add Categories Delete

Properties Help Content

Image

Display Image Before Text Select Image... Clear Image...

Number of Adult Males

Number of Adult Females

Number of Young

Number of Age or Sex Unknown

Action Taken Live Animals

activity

This is a photo of an elephant.

Save Close

The screenshot shows the 'Configurable Model' tab selected in the top navigation bar. On the left, a tree view lists categories like NTFPs, Domestic Animals, Fire, Infrastructure & Roads, Pollution, Wildlife, and sub-categories like Wildlife - direct observation, Threat, and Species. The 'Species' node is selected. The main panel displays a 'Properties' tab and a 'Help Content' tab. The 'Help Content' tab is active, showing an image of an elephant and a text box containing the text 'This is a photo of an elephant.' A red box highlights both the 'Help Content' tab and the entire content area. At the bottom right are 'Save' and 'Close' buttons.

Tapping on the small 'i' icon on the top right of the **Species** row will show the help content. A long-press on the **Species** row will also show the help content.



Threat

Species

Long press



Number of Adult Males



Number of Adult Females



Number of Young



Number of Age or Sex Unknown

Action Taken Live Animals



activity



This is a photo of an elephant.

#### 6.2.4.2. NUMERIC

**Numeric Multi-Select** can be checked on a NUMERIC attribute. This requires that the previous attribute be a LIST attribute with the **Multiple Observations** property checked (see LIST attribute below).

In the example below, there will be four sub-records: Abandoned, Active, Inactive and Unknown. Each of these will support entry of all subsequent attributes in the Category:

Configured Data Model

## Configured Data Model

Editing data model configuration



Configurable Model Device Settings SMART Connect (Classic Only)

English [en]\*\*

+ Add Group + Add Categories X Delete

Properties Help Content

Display Name: Number of Drying Racks Translate...

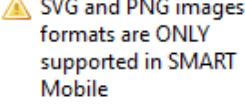
Attribute: Number of Drying Racks (Camp - Human Activity)

Image: Data Model (Default Image)

Enabled: Always

Default Value:

Numeric Multi-Select:

1 2 3 Load... Reset 

Save Close

Demo Configurable Model

- Human Activity
  - People - direct observation
  - People - indirect sign
  - Camp
    - Threat
    - Status
    - Number of Drying Racks
    - Camp Capacity
    - Action Taken Camp
  - Weapons and gear seized
  - Transportation
  - Timber
  - NTFPs
  - Domestic Animals

This transforms the prior list (Status) into a number list. For each specified item, all subsequent fields (i.e. Camp Capacity & Action Taken Camp) can be entered into a Record. In the example below, since two items were specified as non-zero, the second Status attribute reads "2 records". Tapping on this row will allow entry of subsequent attributes for each of the specified items.

	Status	?
	Abandoned	3
	Active	-
	InActive	5
	Unknown	-

	Camp	?
	Threat	
	Status	
	Abandoned (3), InActive (5)	?
	Status	
	2 records	?

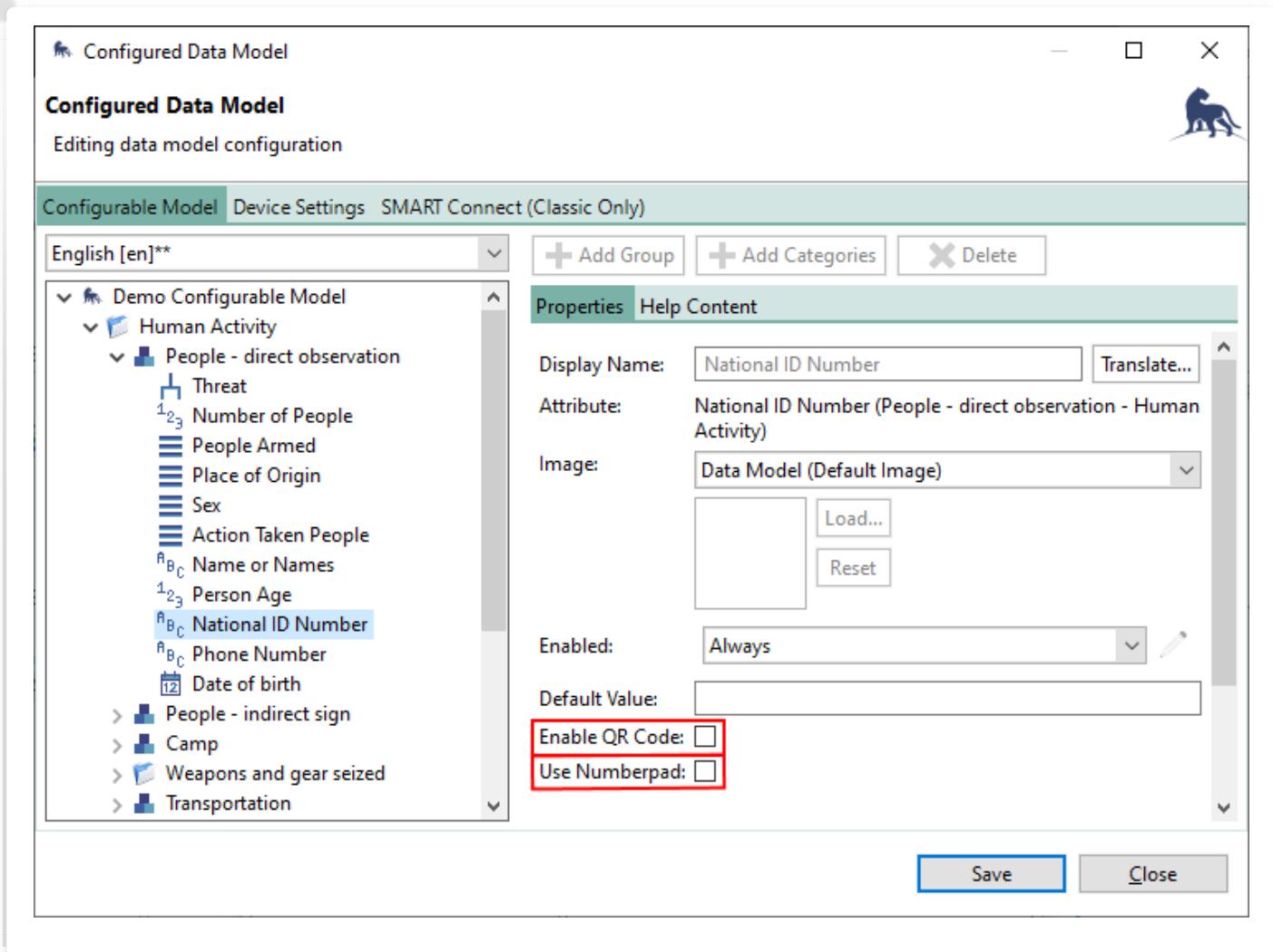
  

	Status	?
	Abandoned	
	Camp Capacity	Medium
	Action Taken Camp	Observed Only
	InActive	
	Camp Capacity	Small
	Action Taken Camp	Destroyed

#### 6.2.4.3. TEXT

Text attributes can contain any kind of text. If the text comes from a QR code, check the **Enable QR Code** option. This will activate a barcode scanner on the device for this attribute. The following barcode formats are supported: QRCODE, EAN 13, CODE 39, CODE 128, CODE 128 GS1.

**Use Numberpad** will cause SMART Mobile to trigger the number keypad (instead of a full text keyboard) as the text editor on the device.



#### 6.2.4.4. LIST

**Multiple Observations** is a feature which allows several records to be captured in a single observation – one for each item in the list. In the example below, there will be four sub-records: Abandoned, Active, Inactive and Unknown. Each of these will support entry of all subsequent attributes in the Category:

Configured Data Model

## Configured Data Model

Editing data model configuration

The screenshot shows the 'Configurable Model' tab selected in the top navigation bar. The left pane displays a tree view of data models in English [en]\*\*, including 'Action Taken People', 'Name or Names', 'Person Age', 'National ID Number', 'Phone Number', 'Date of birth', 'People - indirect sign' (with 'Threat' and 'Type of Human Sign' children), 'Camp' (with 'Threat' and 'Status' children, and further children like 'Number of Drying Racks', 'Camp Capacity', 'Action Taken Camp', 'Weapons and gear seized', 'Transportation', 'Timber', 'NTFPs', 'Domestic Animals', 'Fire', and 'Infrastructure & Roads'). The right pane contains the 'Properties' tab settings for the 'Status' data model. The 'Display Name' is 'Status', 'Attribute' is 'Status (Camp - Human Activity)', and 'Image' is 'Data Model (Default Image)'. A note states: '⚠ SVG and PNG images formats are ONLY supported in SMART Mobile'. The 'Enabled' dropdown is set to 'Always'. The 'Multiple Observations' checkbox is checked. The 'Default Value' dropdown is empty. The 'Configuration' dropdown is set to 'Status (default)' and lists four items: 'Abandoned' (house icon), 'Active' (green checkmark icon), 'InActive' (red circle with a white cross icon), and 'Unknown' (pink question mark icon). At the bottom are 'Save' and 'Close' buttons.

This transforms the list into a multi list. For each selected item, all subsequent fields (i.e. Number of Drying Racks, Camp Capacity & Action Taken Camp) can be entered into a Record. In the example below, since two items were checked, the second Status attribute reads "2 records". Tapping on this row will allow entry of subsequent attributes for each of the checked items.

The figure consists of three separate screenshots of a mobile application interface, each showing a different type of attribute list:

- Left Screenshot:** A simple list titled "Status" with four items: "Abandoned" (checked), "Active" (unchecked), "InActive" (checked), and "Unknown" (unchecked). Each item has a small icon next to it.
- Middle Screenshot:** A tree structure titled "Threat" with two main categories: "Status" and "2 records". Under "Status", there are two items: "Abandoned, InActive" (checked) and "InActive" (unchecked). Each item has a small icon next to it.
- Right Screenshot:** A matrix titled "Status" with two rows: "Abandoned" and "InActive". Each row contains three columns of data: "Number of Drying Racks" (5, 4), "Camp Capacity" (Medium, Small), and "Action Taken Camp" (Observed Only, Destroyed). Each cell has a small icon next to it.

#### 6.2.4.5. TREE

Tree attributes have an additional property called **Convert to List**. This will flatten the tree into a single select list.

#### 6.2.4.6. Attribute Groups

**Attribute groups** or matrices can be created by selecting multiple attributes together (holding down the control key while clicking on them), then right clicking the mouse and selecting **Add to Attribute Group**. This creates a matrix using the LIST attributes - each LIST attribute will add an additional dimension. In the case below, there are two LIST attributes, so it will be a two dimensional matrix:



## Configured Data Model

Editing data model configuration

Configurable Model Device Settings SMART Connect (Classic Only)

English [en]\*\*

Add Group

Add Categories

Delete

Properties Help Content

Display Name:

Type of Transportation

Translate...

Attribute:

Type of Transportation (Transportation - Human Activity)

Image:

Data Model (Default Image)



Load... Reset

⚠ SVG and PNG images formats are ONLY supported in SMART Mobile

Enabled:

Always

Multiple Observations:

Default Value:

Type of Transportation (default)    

- Traps and snares
  - Threat
  - Number of weapons or gear
  - Type of Trap
  - IsActive
- Firearms & Ammunition
- Cutting Tools
- Traditional Weapons
- Fishing Tools
- Equipment
  - Threat
  - Number of weapons or gear
  - Type of Equipment
- Poison
- Transportation
  - Type of Transportation
  - Action Taker
  - Number of
  - Registration
  - Threat
  - Timber
  - NTFPs
- Domestic Animals
  - Threat
  - Type of Domestic Animal
  - Number of Domestic Animals
  - Action Taken Items
- Fire

- -
- Boat  
Bicycle  
Truck  
Horse  
Camel

Save

Close

#### 6.2.5. COLLECT MULTIPLE OBSERVATIONS

SMART Mobile supports collection of compound observations using the **Collect multiple observations** feature. This is enabled at the Category level:

**Configured Data Model**

Editing data model configuration

Configurable Model Device Settings SMART Connect (Classic Only)

English [en]\*\*

**Properties** Help Content

**Display Name:** People - direct observation **Translate...**

**Category:** People - direct observation - Human Activity

**Options:**

- Attachments allowed
- Photo Required
- Collect multiple observations
- Record single GPS point

**Display Mode:** Text **Cascade**

**Image:** Custom

Load... Reset **Save** **Close**

**Warning:** SVG and PNG images formats are ONLY supported in SMART Mobile

Demo Configurable Model

- Human Activity
  - People - direct observation
    - Threat
    - People Armed
    - Place of Origin
    - Name or Names
    - Person Age
    - National ID Number
    - Phone Number
    - Number of People
    - Sex
    - Action Taken People
    - Date of birth
  - People - indirect sign
    - Threat

Once enabled, attributes have an additional property called **Enter once** with the options

## Disabled, At the beginning and At the end.

The screenshot shows the 'Configured Data Model' dialog box. On the left, a tree view lists categories like 'Demo Configurable Model', 'Human Activity', and 'People - indirect sign'. Under 'Human Activity', 'People Armed' is selected. The main panel shows the 'Properties' tab for 'People Armed'. The 'Display Name' is 'People Armed'. The 'Attribute' is 'People Armed (People - direct observation - Human Activity)'. The 'Enter once' dropdown is set to 'Disabled' (highlighted with a red box). The 'Image' section shows a placeholder image of a person holding a rifle and a 'Reset' button. The 'Enabled' dropdown is set to 'Always'. The 'Multiple Observations' checkbox is unchecked. The 'Default Value' dropdown is empty. The 'Configuration' dropdown is set to 'People Armed (default)' with a configuration list below it containing 'Armed', 'Unarmed', and 'Unknown'. At the bottom are 'Save' and 'Close' buttons.

**At the beginning** and **At the end** specify that the attribute will not be repeated and will be asked only once for the incident - either at the beginning or end.

If **Enter once** is set to **Disabled** then the attribute will be replicated.

In this example, Threat, People Armed & Place of Origin are set to **At the beginning** and **Action Taken People** is set to **At the end**. All other attributes are set to **Disabled**.

**People - direct observation**

Threat	None
People Armed	Unknown
Place of Origin	Village A
Records	1 record
Action Taken People	Observed Only

**Records**

Record 1	John Smith
Name or Names	John Smith
Person Age	42
Sex	Male
Date of birth	Fri 1978/07/28

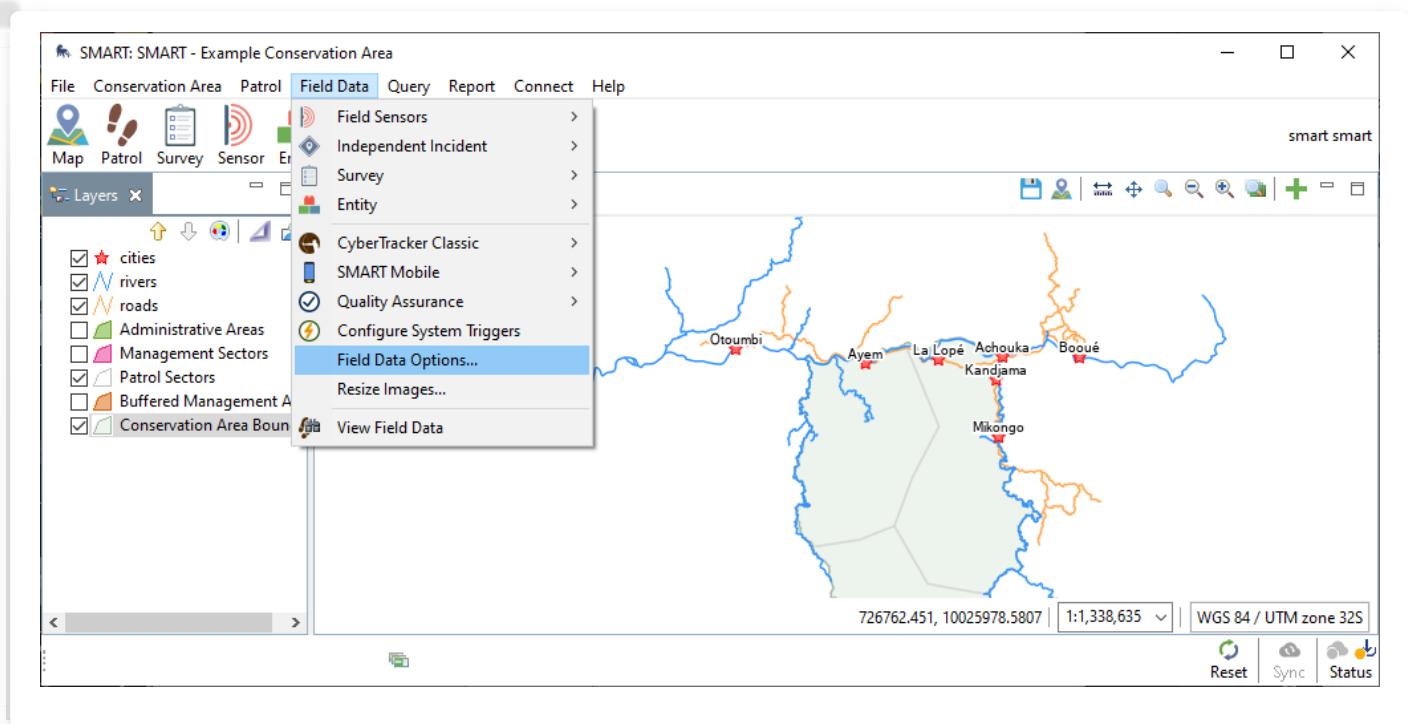
Add record

**Record 1**

Name or Names	John Smith
Person Age	42
National ID Number	
Phone Number	
Sex	Male
Date of birth	Fri 1978/07/28

#### 6.2.6. DATA COLLECTION OPTIONS

The **Data Collection Options** dialog provides several additional settings for data collection. It can be reached using the **Field Data Options...** option on the **Field Data** menu.



The dialog supports signature configuration, activation of distance and bearing and a feature to allow the user to be specified for each incident.

 Data Collection Options

**Data Collection Options**

Manage data collection options.



**Waypoint Signatures**

Signatures can be collected as a part of an Incident. Different types of signatures can be collected by configuring the types here.

Name	Key
Ranger	ranger
Leader	leader


**Distance and Bearing**

Allow users to additionally record the Distance and Bearing of each waypoint/incident. Distance should be recorded in meters and bearing as true bearing (North = 0, East = 90, South = 180, West = 270). When distance and bearing are provided projected locations are computed and used when displaying waypoints on maps. [more...](#)

Record Distance (m) and Bearing (°)

**Observer**

Allow users to track an observer for each waypoint/incident.

Track Observer

#### 6.2.6.1. Signatures

SMART Mobile can capture signatures as part of an incident. Once configured on the **Data Collection Options** dialog, they can be enabled on the **Configured Data Model** dialog for a category:

Configured Data Model

## Configured Data Model

Editing data model configuration

Configurable Model Device Settings SMART Connect (Classic Only)

English [en]\*\*

+ Add Group + Add Categories Delete

Properties Help Content

Display Name: Domestic Animals

Category: Domestic Animals - Human Activity

Options:  Attachments allowed  Photo Required

Classic Options:  Collect multiple observations  Record single GPS point

Display Mode: Text

Image: Data Model (Default Image)   

Signatures:  Ranger  Leader

Save Close

The screenshot shows the 'Configured Data Model' window in SMART Connect. On the left, there's a tree view of the data model structure under 'Demo Configurable Model'. The 'Domestic Animals' node is expanded, showing sub-items like Threat, Type of Domestic Animal, Number of Domestic Animals, Action Taken Items, Fire, Infrastructure & Roads, Pollution, Wildlife, Features, and Position. On the right, the 'Properties' tab is active, displaying settings for the 'Domestic Animals' category. A red box highlights the 'Signatures:' section, which contains two checkboxes: 'Ranger' (checked) and 'Leader'. Below this section is a warning message: '⚠ SVG and PNG images formats are ONLY supported in SMART Mobile'. At the bottom right are 'Save' and 'Close' buttons.

In SMART Mobile, the signature can be entered by drawing on a canvas. The trash icon will clear the canvas:

Domestic Animals	
Threat	<input checked="" type="checkbox"/>
Type of Domestic Animal	
Number of Domestic Animals	
Action Taken Items	
Ranger	

Ranger	
	<input checked="" type="checkbox"/>
	

#### 6.2.6.2. Distance and bearing

Checking **Record distance and bearing** shows two additional rows on the main sighting screen. These options will be interpreted by SMART desktop and relocate the position to a new location. In the example below, the fire is 125 meters away at a bearing of 45 degrees from North.



## Patrol Demo



Distance (m)

125

Bearing (°)

45

Fire



Add observation



Save

## 6.2.6.3. Track observer

Checking **Track observer** shows an additional row on the main sighting page. This option allows selection of a specific observer (taken from the employee list) for each incident.

← Patrol Demo

\* Observer  
David Aliata

Make observation

Save

← Observer

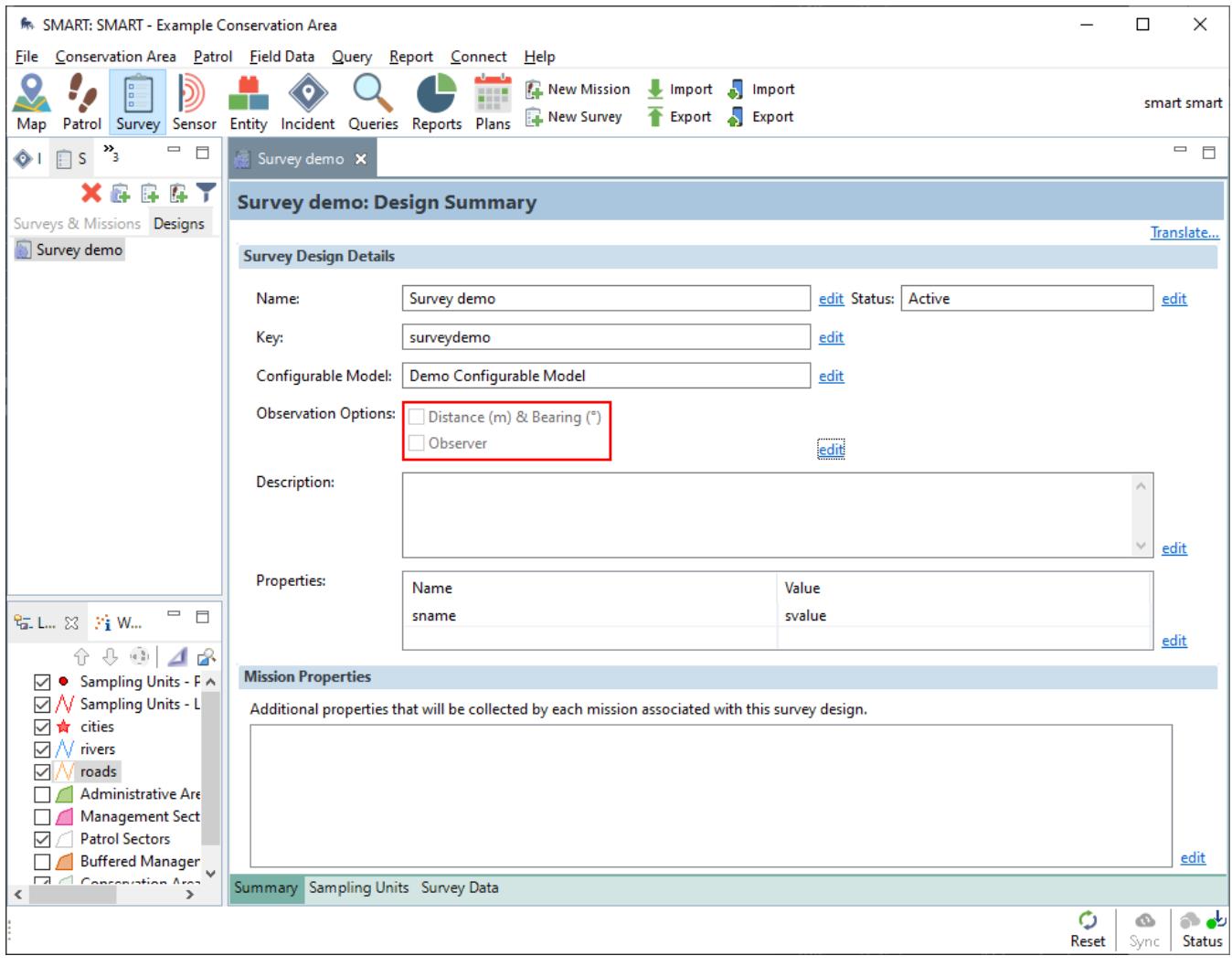
David Aliata

John Peter

Lilian Wendy

#### 6.2.6.4. Distance and bearing, Track observer for Surveys

For Surveys, the **Distance and bearing** and **Track observer** settings are on the **Survey Design** page. These settings override the settings specified on the **Field Data Options** page (see 6.2.6.):



## 6.3. Packages

SMART Desktop creates a Package to define how data should be collected by SMART Mobile. This package is installed on the device and collects data for the desktop.

### 6.3.1. PACKAGE LOGO

The package logo can be set in the Logo section of the **Conservation Area Properties** dialog. This dialog can be reached from the **Conservation Area** menu.

SMART Mobile supports a logo in PNG, JPG or SVG format. SVG format is recommended, since it will look good at all screen resolutions.

## Conservation Area Properties

### Conservation Area Properties

Properties related to the Conservation Area.



Identifier: SMART

Name: Example Conservation Area

Description: Training Database

Designation:

Organization:

Point of Contact:

Country / Location:

Owner:

Logo:



...

clear

Fallback Language: English [en]

Supported Languages:

Add

Delete

Unique System ID: 8f7fbe1b201a4ef4bda814f5581e65ce

Save

Close

When viewed on the device, the logo will display alongside the Project title.

## Projects

 Patrol Demo  
WCS 2022/07/22 14:44:18

  
Connect

  
Projects

  
Map

  
Settings

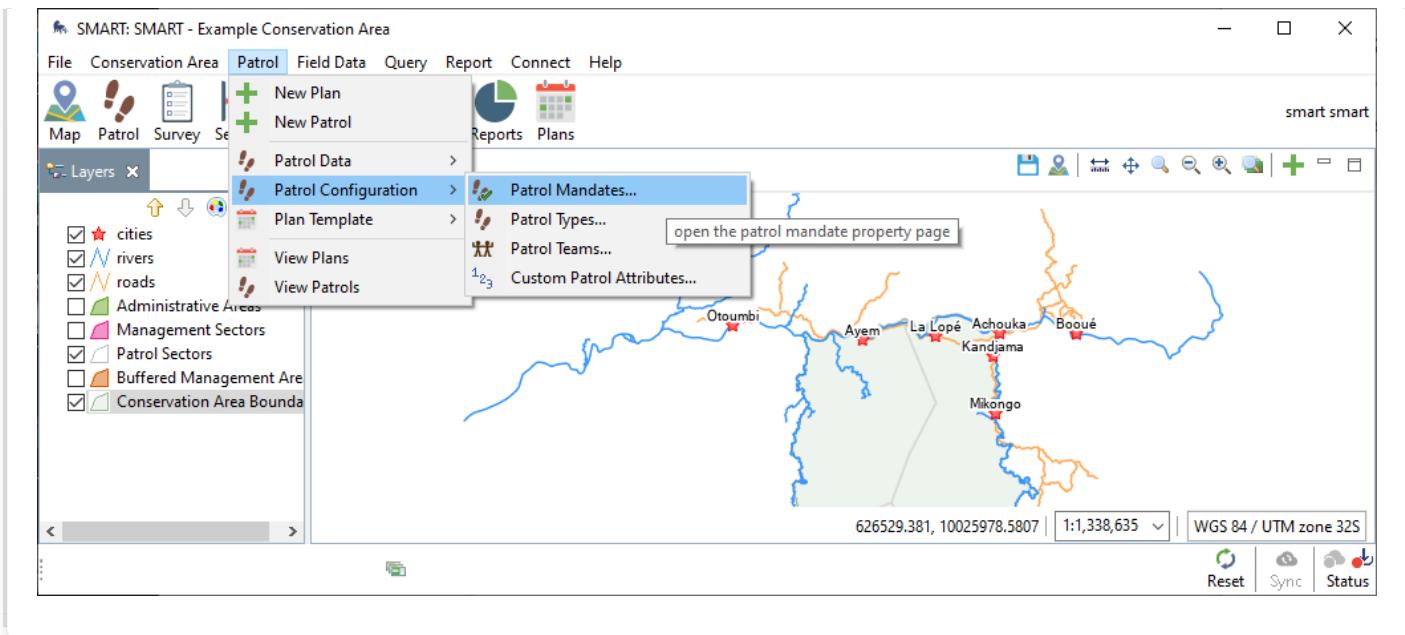
Note that all packages in a conservation area will share the same logo.

### 6.3.2. PACKAGE TYPES

There are several different package types: Patrol, Survey, Collect & Independent incidents.

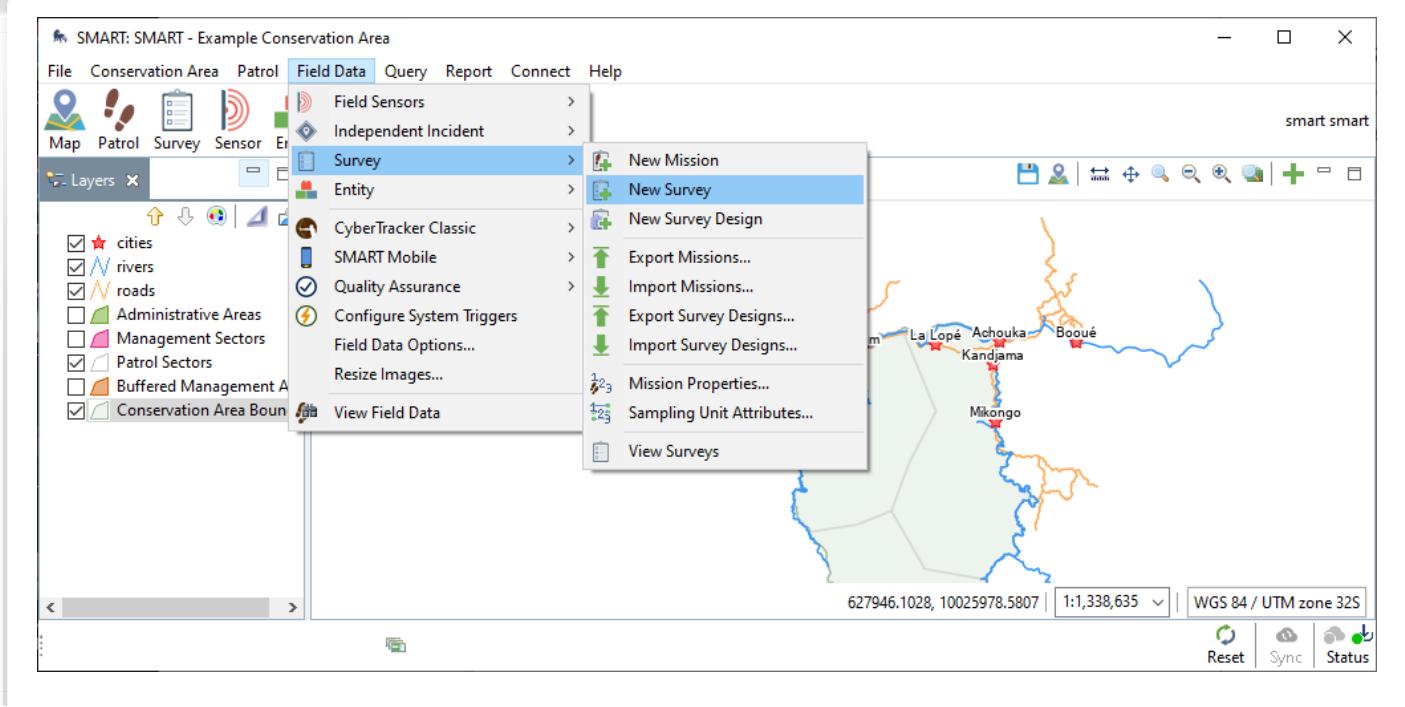
#### 6.3.2.1. Patrol package

Patrol packages support the capture of a patrol. A Patrol is a collection of observations which are grouped together because they share certain properties. Patrols are configured on the desktop from the Patrol menu and the package itself supports numerous metadata properties, e.g. Transport Type, Team, Mandate, etc. Patrol packages also support independent incidents, which can be made during or outside of a patrol.



### 6.3.2.2. Survey package

Survey packages are similar to Patrol packages. They represent a collection of observations grouped together. Surveys can be configured from the Survey submenu off Field Data. Survey packages also support independent incidents, which can be made during or outside of a survey.



### 6.3.2.3. Collect package

Collect packages are designed for public use and require users to be online. The SMART Mobile user interface is simplified and provides more limited configuration options.

#### 6.3.2.4. Independent Incident Package

Independent incident packages support the entry of simple one-off observations. The SMART Mobile user interface disables Patrol and Survey options, but is otherwise identical.

#### 6.3.3. MODEL SETTINGS TAB

Model Settings are settings which apply to the entire package. These can be configured on the **SMART Mobile Packages** dialog. Note that **Incident Configuration** will only be displayed if the Independent Incident plugin is installed.

The screenshot shows the 'SMART Mobile Packages' configuration dialog. The title bar includes a logo of a lion and standard window controls. The main area has a header 'SMART Mobile Packages' and a subtitle 'Configure the SMART Mobile package contents'. Below this is a navigation bar with tabs: 'Model Settings' (which is highlighted with a red border), 'Patrol Metadata', 'Basemap Settings', 'Connect', and 'Alerts'. The 'Model Settings' tab is active, displaying the 'Patrol Configuration' section. It contains fields for 'Package Name' (set to 'Patrol Demo'), 'Configurable Model' (set to 'Demo Configurable Model'), and 'Device Settings' (set to 'Default (default)'). There is also a checked checkbox for 'Custom Track Timer Settings' followed by four entries: Plane (Time: 10 seconds), Foot (Time: 300 seconds), Vehicle (Distance: 50 meters), and Boat (Distance: 80 meters). The 'Incident Configuration' section below includes a checked checkbox for 'Collect Independent Incidents' and a dropdown for 'Incident Model' (set to 'Demo Configurable Model'). At the bottom right are 'Save' and 'Close' buttons, with 'Close' being highlighted with a blue border.

**Custom Track Timer Settings** allows customization of the track timer. The interval can be specified in meters or in seconds.

Example 1: an interval of 300 seconds means that a track point will be logged every 5 minutes. While infrequent this is appropriate for a slow moving party on foot.

Example 2: an interval of 50 meters means that a track point will be logged when the device has traveled at least 50 meters from the last logged point. This is useful for restricting the amount of data being logged.

The Distance interval generally uses more battery power, since the location must be constantly checked to see if the distance threshold has been reached.

The time interval should be longer the slower the transport type.

#### 6.3.4. PATROL METADATA TAB

Patrol metadata is data that is associated with all the observations made in a patrol. Much of this data can be changed as the patrol progresses. For example, the mode of transport may change from foot to vehicle or employees may leave or join the party.

This configuration occurs at the package level:



## SMART Mobile Packages

Configure the SMART Mobile package contents

Model Settings **Patrol Metadata** Basemap Settings Connect Alerts

Metadata Field User Selected Fixed Value / Filters

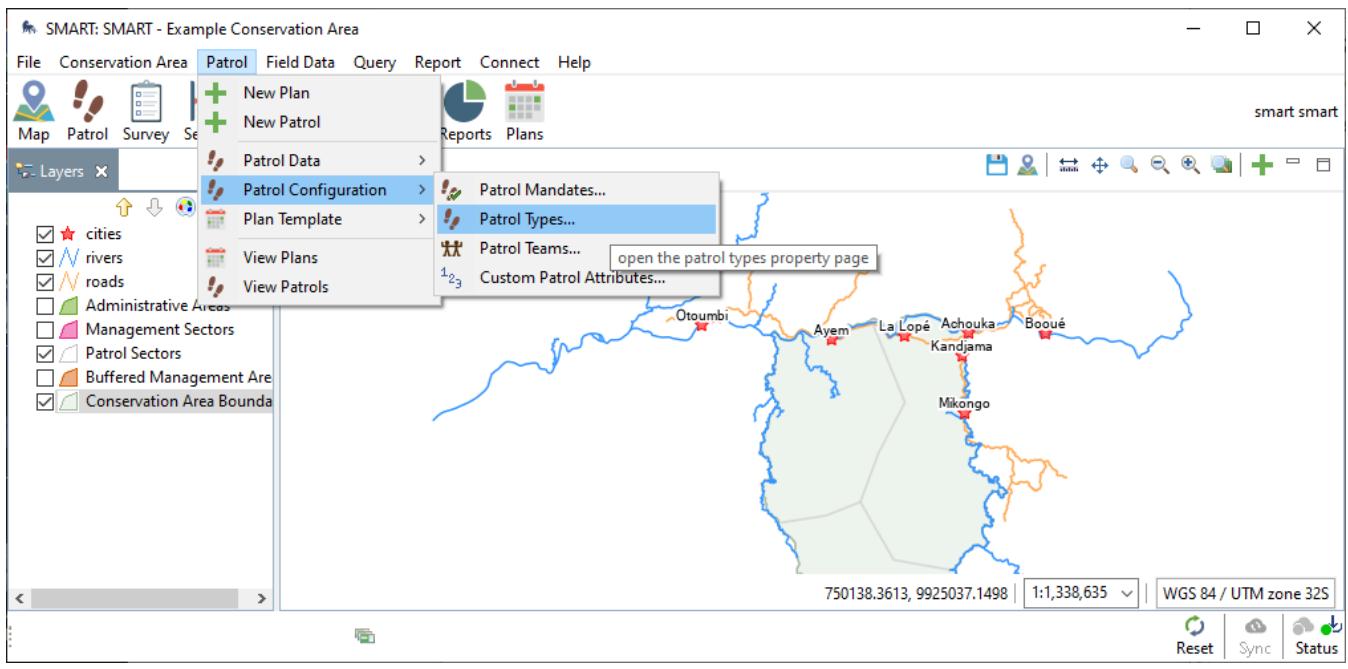
Transport Type	<input checked="" type="checkbox"/>	Foot
Is Armed	<input checked="" type="checkbox"/>	<input type="radio"/> yes <input checked="" type="radio"/> no
Team	<input checked="" type="checkbox"/>	<none>
Station	<input checked="" type="checkbox"/>	<none>
Patrol Mandate	<input checked="" type="checkbox"/>	Anti-poaching
Patrol Objective	<input checked="" type="checkbox"/>	
Patrol Comment	<input checked="" type="checkbox"/>	
Members	<input checked="" type="checkbox"/>	Employee Filter: The employee list on the device will only include employees selected below. For teams, all members of the team will be added.  <input type="checkbox"/> ----- Employee Teams ----- <input checked="" type="checkbox"/> Team 1 <input checked="" type="checkbox"/> Team 2 <input type="checkbox"/> ----- Individual Employees ----- <input type="checkbox"/> David Aliata <input type="checkbox"/> John Peter  <input type="checkbox"/> Show Only Checked
Patrol Leader	<input checked="" type="checkbox"/>	David Aliata
Patrol Pilot	<input checked="" type="checkbox"/>	David Aliata

Save

Close

### 6.3.4.1. Transport type

Patrol transport types are defined on the **Patrol Types & Transportation Options** dialog. This dialog can be reached via the Patrol menu:



The **Transportation Types** tab defines the various types of transportation that can be selected in SMART Mobile:

### Patrol Types & Transport Types

**Patrol Types & Transportation Options**

Manage the patrol types and patrol transport types for the conservation area.

Language: English [en]\*\*

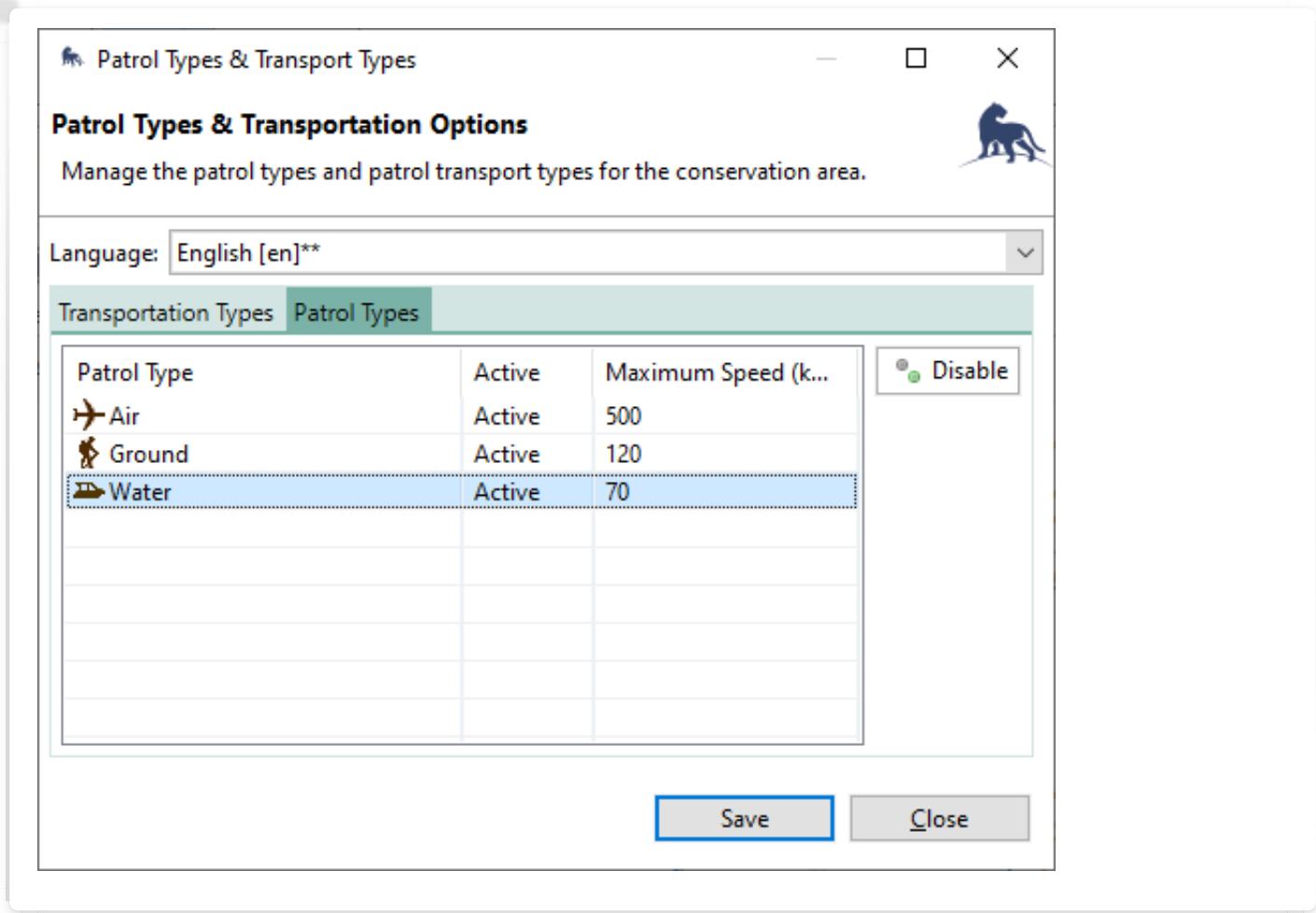
Transport Type	Patrol Type	Active	Key
Foot	Ground	Active	foot
Vehicle	Ground	Active	vehicle
Boat	Water	Active	boat
Plane	Air	Active	air

**Patrol Types**

The **Patrol Types** tab shows the possible types along with the maximum expected speed.

This speed value is used to detect bad GPS readings. GPS readings are occasionally (though rarely) incorrect by several thousand meters and this can be detected if the reported speed from the GPS is very different from the expected speed of travel.

For example, if the GPS reports a ground speed of 1000 km/h while on foot, the location value will be excluded with the message "GPS Outlier detected". If this message is showing up unexpectedly, then it is likely that the transport type has not been selected properly.



The screenshot shows a dialog box titled "Patrol Types & Transport Types" with a sub-section titled "Patrol Types & Transportation Options". It says "Manage the patrol types and patrol transport types for the conservation area." A language dropdown shows "English [en]\*\*". Below are two tabs: "Transportation Types" (selected) and "Patrol Types".

Patrol Type	Active	Maximum Speed (k...
Air	Active	500
Ground	Active	120
Water	Active	70

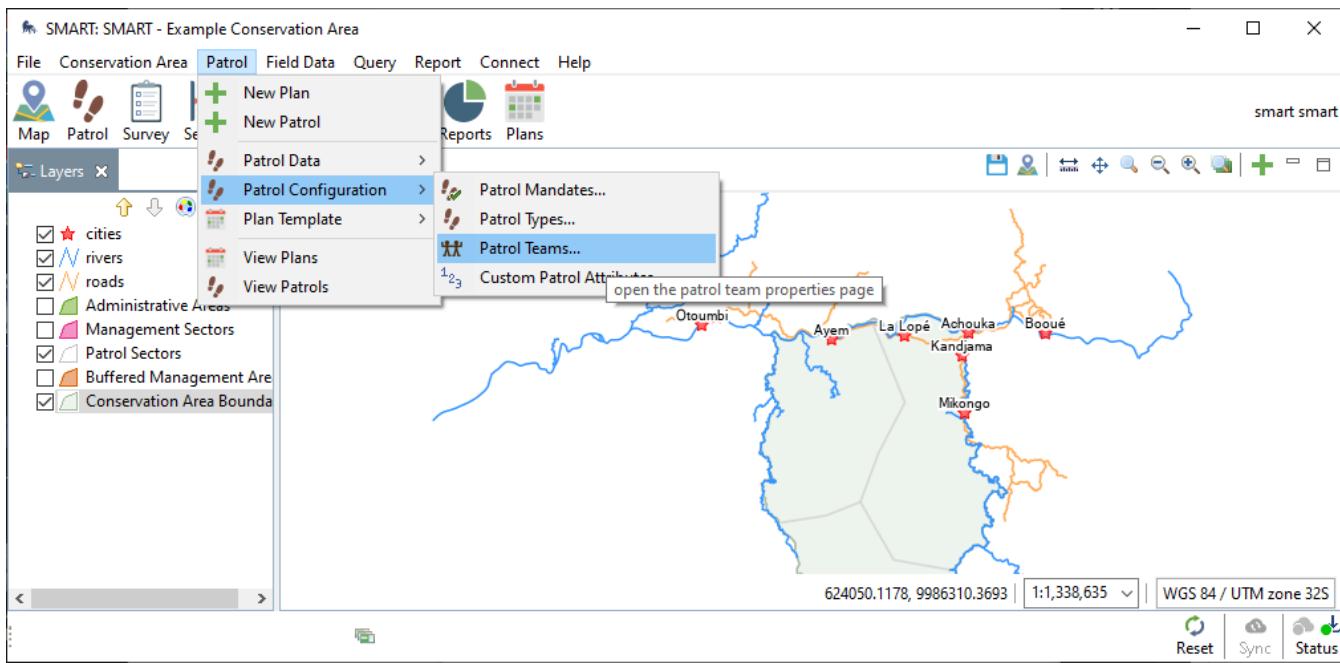
On the right, there is a "Disable" button with a radio button next to it. At the bottom are "Save" and "Close" buttons.

#### 6.3.4.2. Armed

Armed is a BOOLEAN attribute. Once set for a patrol, it cannot be changed for the duration of the survey.

#### 6.3.4.3. Team

Patrol teams are defined on the Patrol Teams dialog, which can be reached via the Patrol menu:



### Patrol Teams

**Teams**

Manage the list of patrol teams. Double click to edit.

Language: English [en]\*\*

Team	Mandate	Description	Key
Communit...	Research a...	New Team Description	communit...
Mobile Tea...	Anti-poac...	New Team Description	mobiletea...
Mobile Tea...	Anti-poac...	New Team Description	mobiletea...

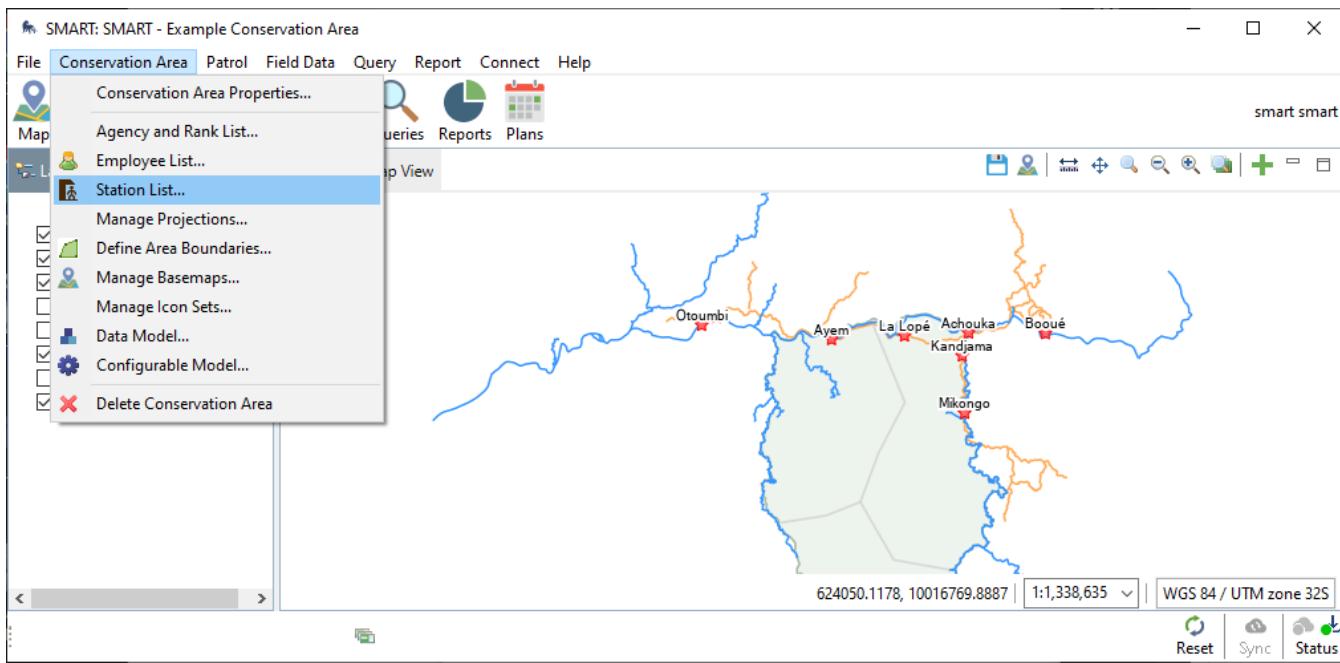
**Action Buttons:**

- Add
- Edit Key
- Enable
- Delete

Save Close

#### 6.3.4.4. Station

Stations can be specified on the **Station List** dialog. This can be reached via the Conservation Area menu:



### Station List

**Stations**

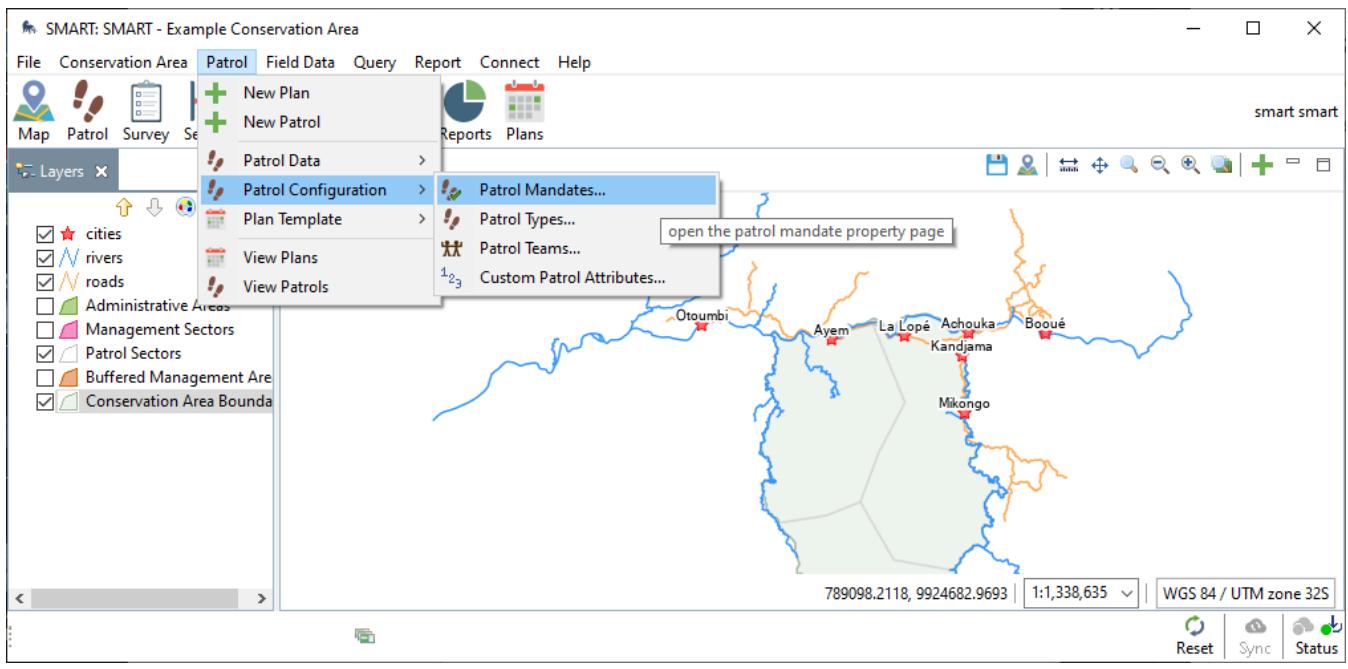
Manage the list of stations related to the Conservation Area. Double click to edit.

Language: English [en]\*\*

Name	Description
Fixed Patrol Post 1	
HQ	Headquarters
Patrol Station 1	

#### 6.3.4.5. Mandate

Mandates can be specified on the **Patrol Mandates** dialog. This can be reached via the Patrol menu:



**SMART: SMART - Example Conservation Area**

### Patrol Mandate

**Patrol Mandates**

Manage the list of mandates associated with a patrol. Double click to edit.

Mandate	Key
Anti-poaching	antipoaching
Follow-up	followup
Research and Monitoring	researchandmonitor...
Surveillance	surveillance

Language: English [en]\*\*

**Add** **Edit Key** **Enable** **Delete**

**Save** **Close**

#### 6.3.4.6. Objective

**Patrol Objective** is a freeform text attribute.

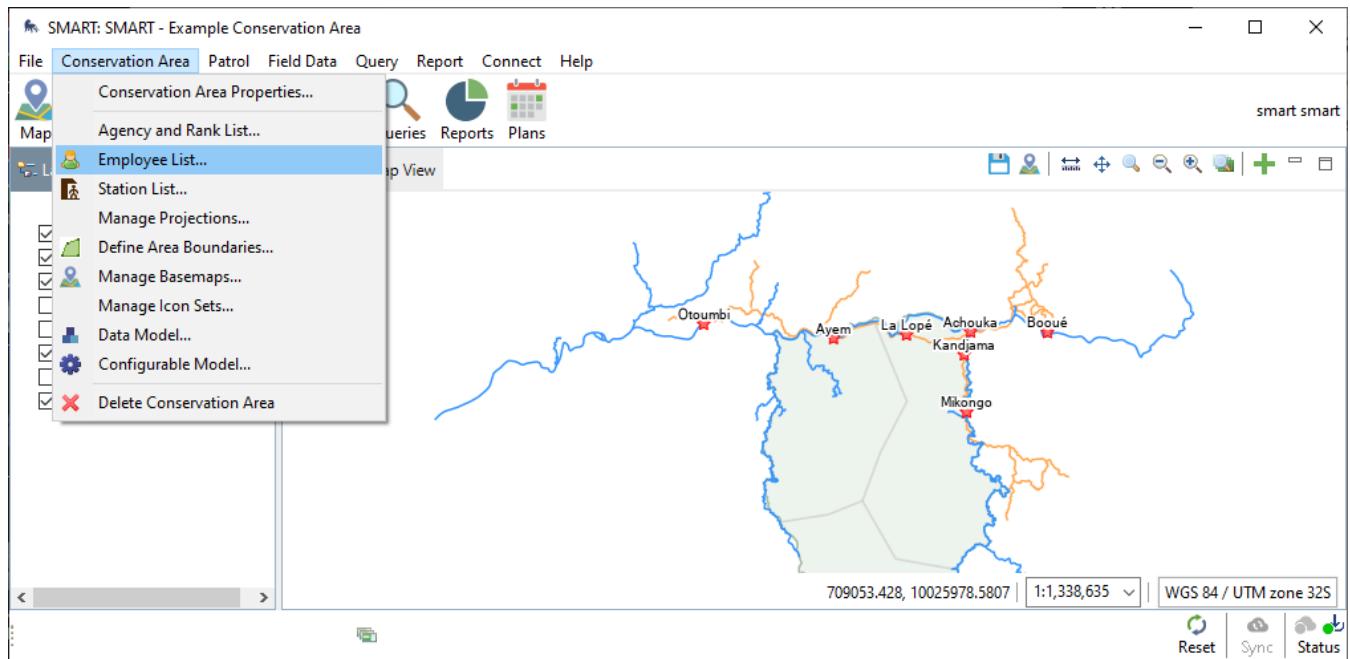
#### 6.3.4.7. Comment

**Patrol Comment** is a freeform text attribute.

#### 6.3.4.8. Members

Employees and their teams can be specified using the **Employees** dialog. This dialog is

available via the Conservation area menu:



Employees may also belong to one or more teams. This can be specified on the **Employee Teams** tab:

The screenshot shows the "Employees" interface with the title bar "Employees". The sub-header is "Manage Conservation Area Employees and Employee Teams". The "Employee Teams" tab is selected. The main area is a grid table with the following columns: Active, ID, Family Name(s), Given Name(s), Gender, Birth Date, Agency, Rank, Employee Teams, SMART Username, and SMART User Level. The data rows are as follows:

Active	ID	Family Name(s)	Given Name(s)	Gender	Birth Date	Agency	Rank	Employee Teams	SMART Username	SMART User Level
Y	195000010	smart	smart	M	Jan 1, 1950			Team 2	smart	ADMIN
Y	198000011	Tang	Samnang	M	Jun 14, 1980	National Park Department	Patrol Leader	Team 2		
Y	195000012	Alidata	David	M	Jan 1, 1950	National Park Department	Ranger	Team 1		
Y	195000013	Wambu	Tony	M	Jan 1, 1950	National Park Department	Ranger			
Y	195000014	Obriek	Tim	M	Jan 1, 1950	National Park Department	Patrol Leader	Team 2		
Y	195000015	Peter	John	M	Jan 1, 1950	National Park Department	Park Warden	Team 1		
Y	195000016	Wendy	Lilian	F	Jan 1, 1950			Team 1	new_smart	ADMIN

At the bottom left is a checkbox for "Include Inactive Employees". At the bottom right is a "Close" button.

When specifying employees, teams will be listed first. This is primarily used to help find team members quickly:

Employees	
Team 1	>
Team 2	>
David Aliata	<input type="checkbox"/>
John Peter	<input type="checkbox"/>
Lilian Wendy	<input type="checkbox"/>
Samnang Tang	<input type="checkbox"/>
Tim Obriek	<input type="checkbox"/>
smart smart	<input type="checkbox"/>

#### 6.3.4.9. Leader

After the employees have been specified, the **Patrol Leader** attribute can be set. Note that the leader must be one of the employees in the employee list. If the leader is set and then that employee is removed from the list of employees, they will be removed from the leader attribute.



Start patrol



\* Patrol Transport Type

**Foot**

\*

Is Armed



Team

Station

\* Mandate

**Research and Monitoring**

Objective

Comment

\* Employees

**David Aliata, John Peter, Lilian Wendy**

\* Leader

**Lilian Wendy**

#### 6.3.4.10. Pilot

If the Patrol Transport Type attribute is set to Water or Air, then a **Patrol Pilot** attribute will become visible. Similar to the Leader attribute above, the pilot must be a member of the selected employees.

Start patrol

\* Is Armed

Team

Station

\* Mandate

Objective

Comment

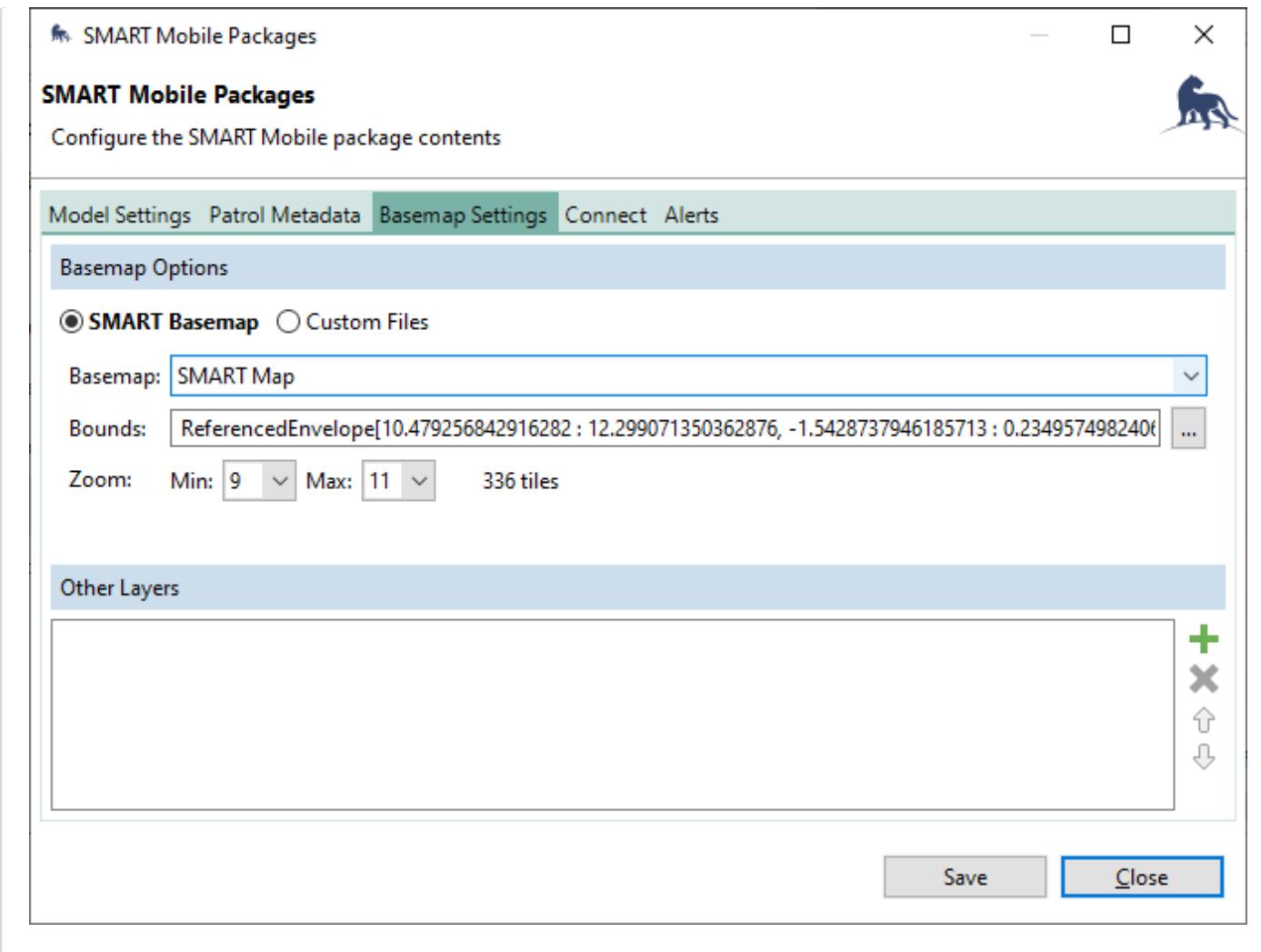
\* Employees  
**David Aliata, John Peter, Lilian Wendy**

\* Leader  
**Lilian Wendy**

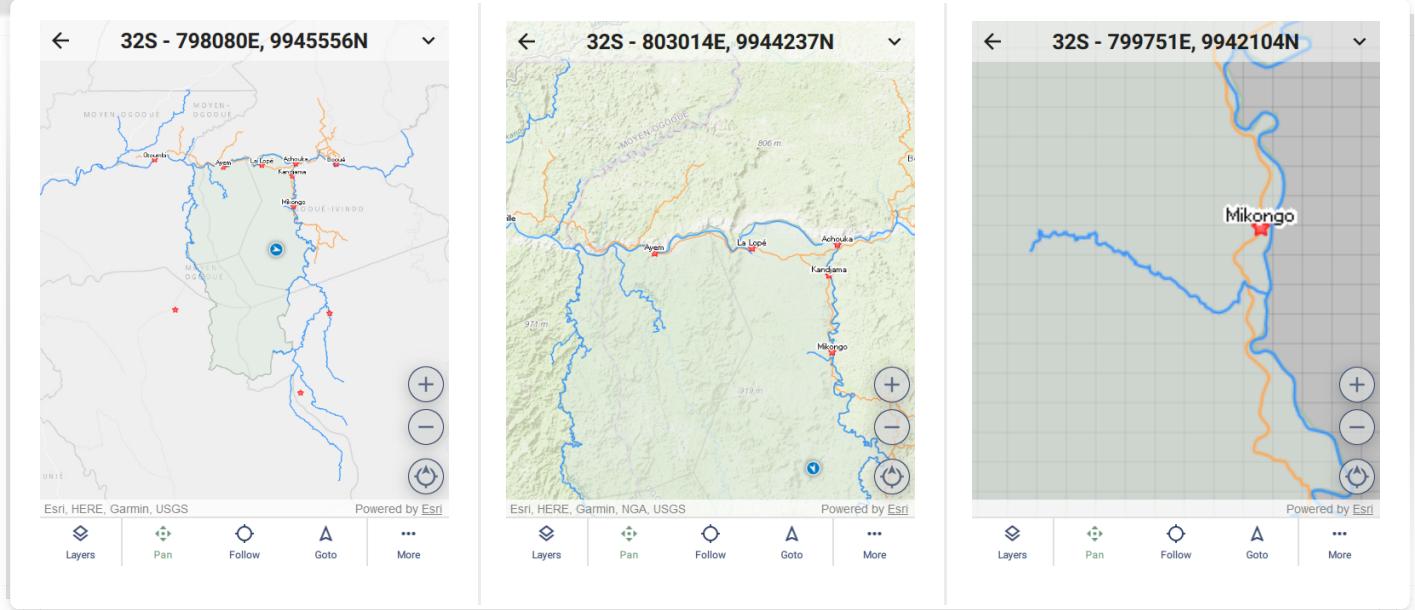
\* Pilot  
**John Peter**

#### 6.3.5. BASEMAP SETTINGS TAB

SMART Mobile supports offline map layers, i.e. maps that work without a network connection. These are configured on the **Basemap Settings** tab of the SMART Mobile Packages dialog.



The **SMART Basemap** option will automatically generate an offline map from the SMART Desktop map view. In order to support high resolution and zooming, the map is captured at different zoom levels and segmented into tiles. More zoom levels means more tiles. The recommendation is to experiment with different zoom levels until the resolution is good enough and the map is reasonably sized:



#### 6.3.5.1. Custom files

If existing map files are available, then these can be used directly by selecting **Custom Files**. SMART Mobile supports SHP, GeoTIFF, ArcGIS TPK, ArcGIS VTPK, PNG, JPEG and KML.



## SMART Mobile Packages

Configure the SMART Mobile package contents

Model Settings Patrol Metadata Basemap Settings Connect Alerts

### Basemap Options

SMART Basemap  Custom Files

Map Files:

Gabon.tpk  
Shasta.tfw.txt  
Shasta.tif  
Shasta.tif.aux.xml  
Shasta.tif.ovr

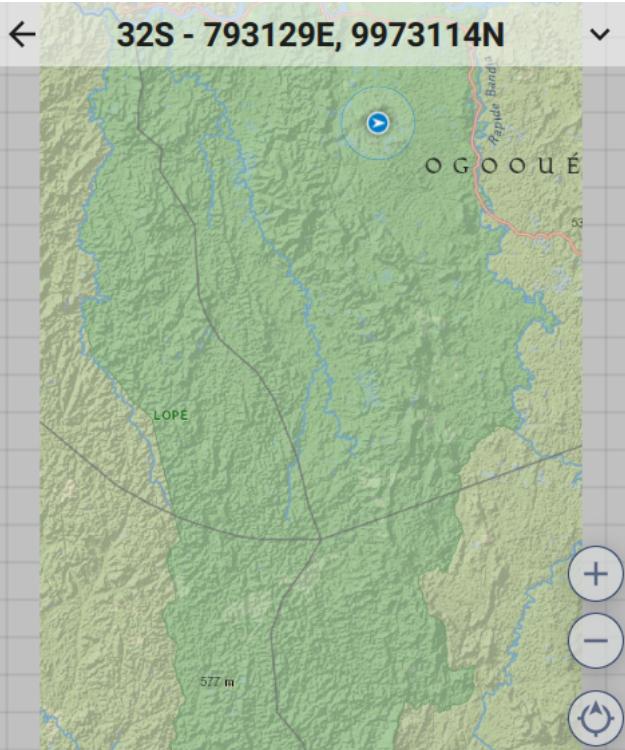


### Other Layers



Save

Close



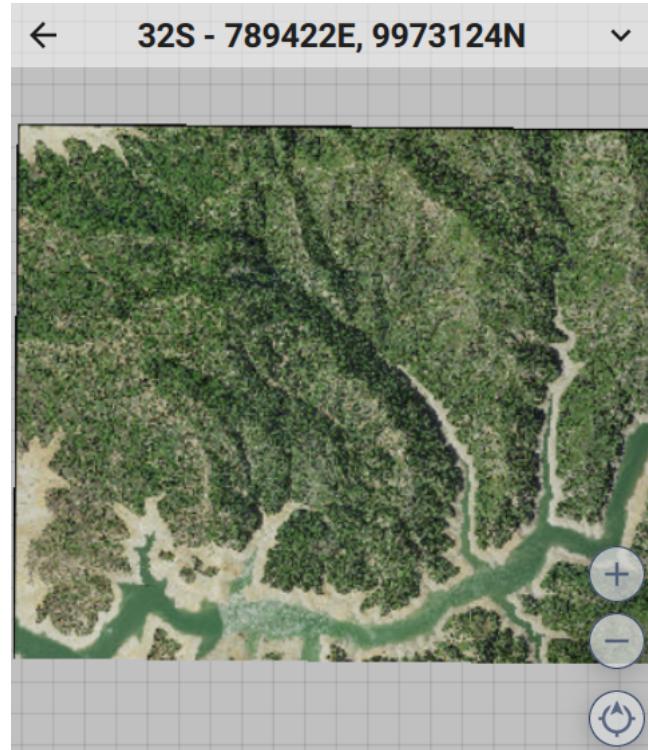
Layers

Pan

Follow

Goto

More



Layers

Pan

Follow

Goto

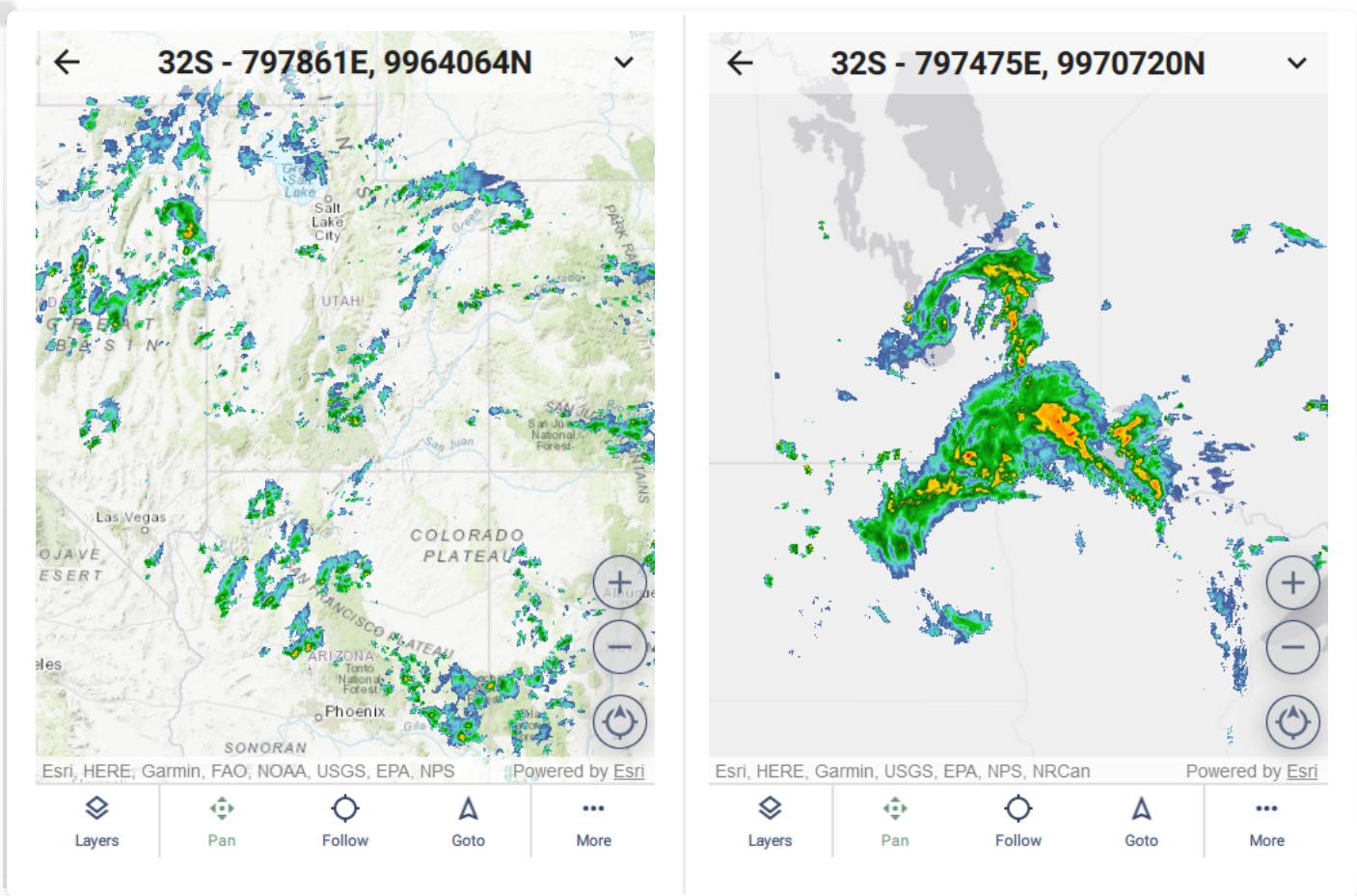
More

### 6.3.5.2. Other layers

SMART Mobile supports online Web Map Service layers. More information on this type of layer: [https://en.wikipedia.org/wiki/Web\\_Map\\_Service](https://en.wikipedia.org/wiki/Web_Map_Service).

For example, a weather layer:

[https://nowcoast.noaa.gov/arcgis/services/nowcoast/radar\\_meteo\\_imagery\\_nexrad\\_time/MapServer/WMServer](https://nowcoast.noaa.gov/arcgis/services/nowcoast/radar_meteo_imagery_nexrad_time/MapServer/WMServer):



### 6.3.6. CONNECT TAB

SMART Mobile can be configured to upload data to a Connect server. The **Connect tab** contains several configuration settings for this scenario.

The screenshot shows the 'SMART Mobile Packages' application window. At the top, there's a title bar with the application name and a logo of a horse. Below the title bar, the main content area has a header 'SMART Mobile Packages' and a subtitle 'Configure the SMART Mobile package contents'. A navigation bar at the top of the content area includes tabs for 'Model Settings', 'Patrol Metadata', 'Basemap Settings', 'Connect' (which is highlighted with a red border), and 'Alerts'. The 'Connect' tab is active, displaying a section titled 'Data Uploads'. This section contains a note about sending data to Connect via an internet connection and a checked checkbox for 'Upload Data To Connect'. Below this, there's another checkbox for 'Automatically upload data every [20] minutes'. A section for 'Position Updates' follows, with a note about requiring an internet connection and a checkbox for sending updates every 10 minutes. There's also a link to 'refresh alert types'. A 'Package URL' section contains a long URL in a text input field, which has a copy icon to its right. A note about default user prompting for a Connect username/password is present, along with a checked checkbox for 'Public Package'. At the bottom right of the content area are 'Save' and 'Close' buttons.

### 6.3.6.1. Data uploads

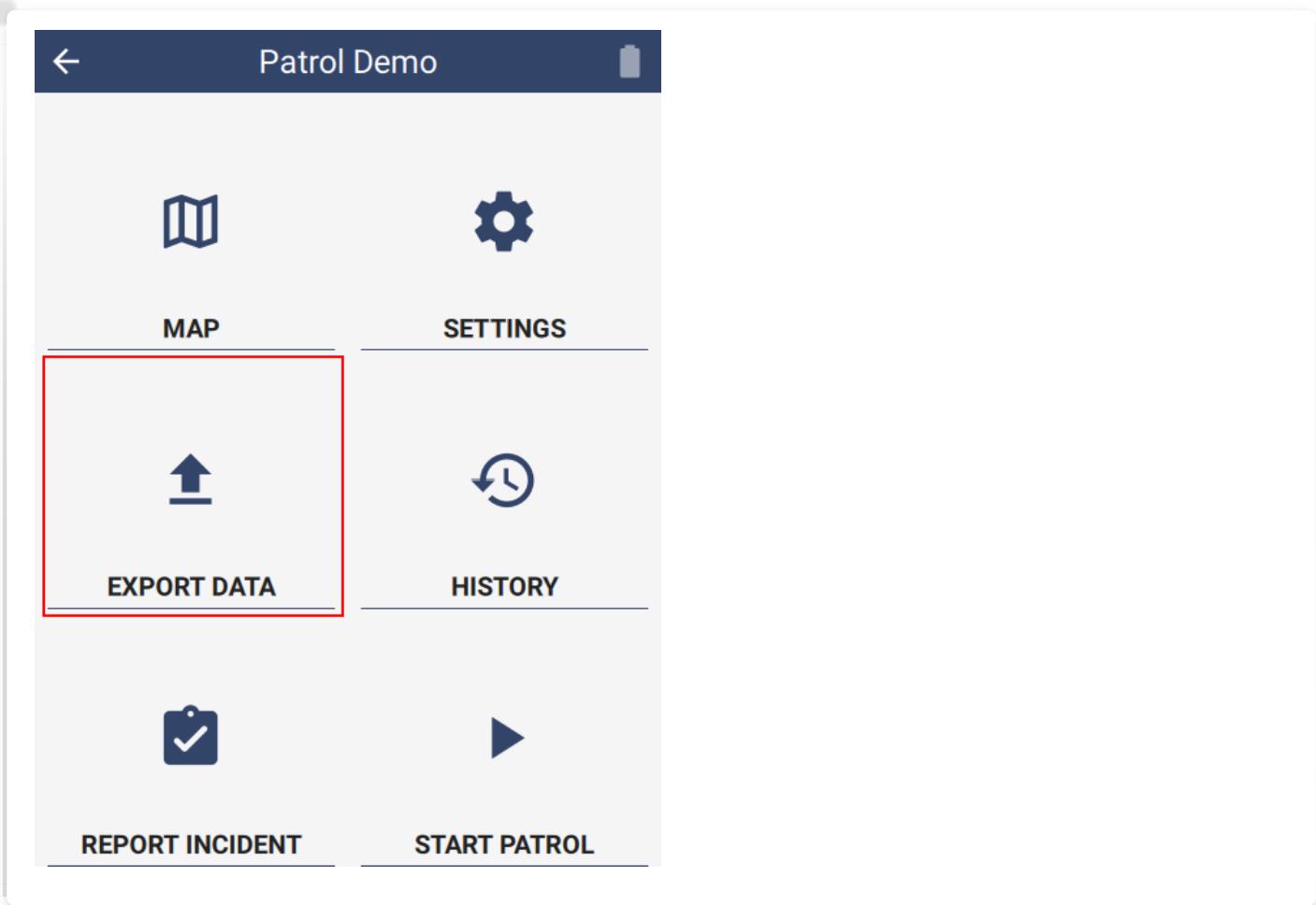
Data uploads respect the **Upload requires WiFi** setting.

If **Upload Data To Connect** is *checked*, then the data is expected to be automatically uploaded to the Connect server over the network. **Export data** will send any data that has not already been sent and also clear the history.

If **Upload Data to Connect** is *unchecked*, then the data is expected to be retrieved from the device over a USB cable. **Export data** will create one or more json files which can be downloaded from the desktop.

If **Automatically upload data every n minutes** is checked, then data will be sent to the server at regular intervals. While the data reaches the server more quickly with this approach, it cannot be edited after saving.

If **Automatically upload data every n minutes** is un\_checked\_, then data will not be sent to the server. **Export data** will send all data to the server at once. An advantage of this approach is that incidents can be edited before they have been sent to the server.



#### 6.3.6.2. Position updates

**Position updates** are treated as data uploads and respect the **Upload requires WiFi** setting.

If **Send position updates every n minutes as type X** is checked, then SMART Mobile will send a location to the Connect server over the network at the specified interval. This is useful for tracking the last known location of the device.

#### 6.3.6.3. Package URL

The **Package URL** is a link to the package on the Connect server. See section 7.1 on Package Installation.

### 6.3.7. ALERTS

Alerts are treated as data uploads and respect the **Upload requires WiFi** setting.

When an incident is saved, each of the observations within it are matched against the list of alerts. For example, if a Fire observation is made, then an event is sent to the Connect server as soon as it is saved:

The screenshot shows the SMART Mobile Packages software interface. At the top, there's a title bar with the SMART Mobile Packages logo and a window control area. Below the title bar, the main title "SMART Mobile Packages" and subtitle "Configure the SMART Mobile package contents" are displayed. On the right side of the interface is a logo of a lion.

The navigation bar at the top includes tabs for "Model Settings", "Patrol Metadata", "Basemap Settings", "Connect", and "Alerts". The "Alerts" tab is highlighted with a red box.

The main content area is titled "Alerts". On the left, there's a tree view of alert types under "Human Activity". The "Fire" node is expanded, showing "Threat", "Area Burned ha", and "Infrastructure & Roads". To the right of the tree view is a table with three columns: "Alert Type", "Importance", and "Observation". A new row is being added, indicated by a green plus sign icon. The first column contains "Demo", the second column contains "1", and the third column contains "Fire -> Human Activity". A red box highlights the entire row.

At the bottom of the interface are two buttons: "Save" and "Close".

Alerts can be viewed on a map in real-time:

# SMART Connect

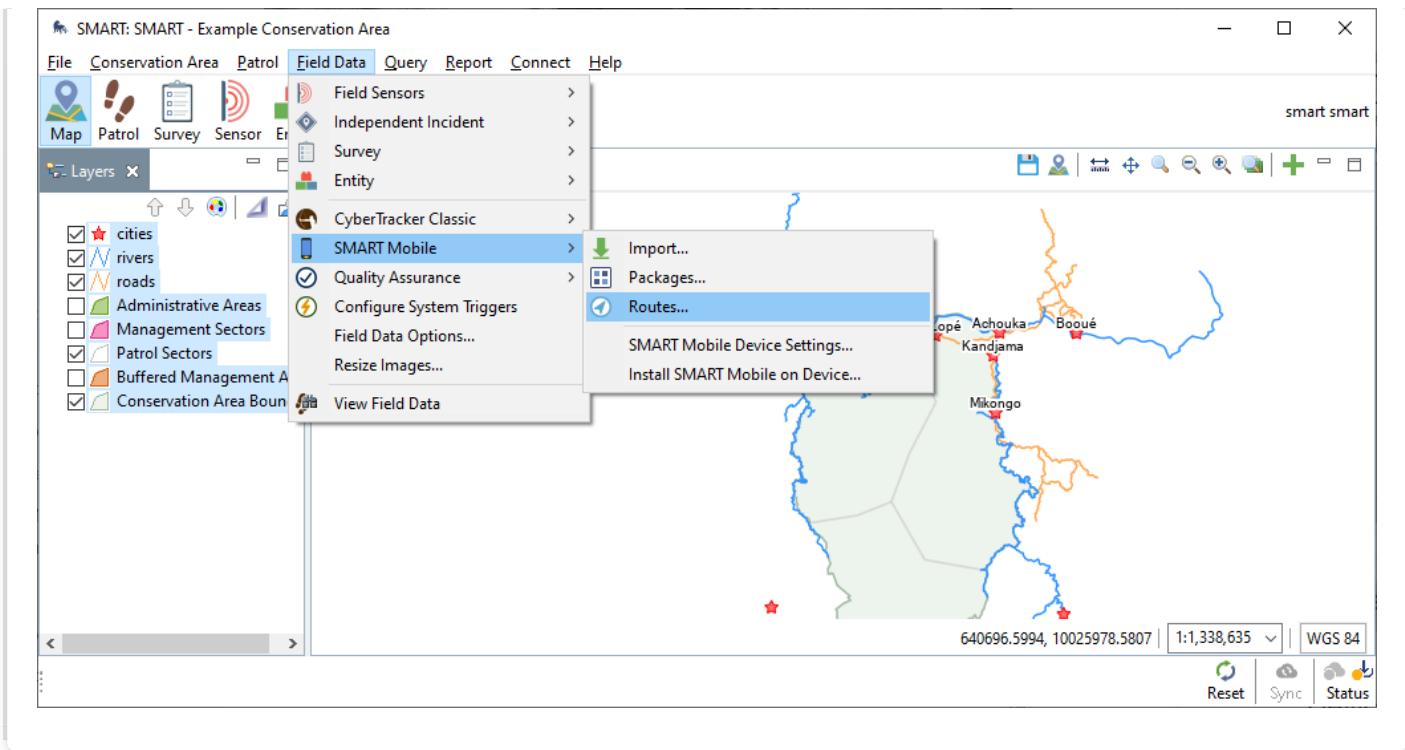
The screenshot shows a map interface for SMART Connect. On the left, there is a vertical toolbar with various icons: a menu, home, layers, location, search, routes, download, users, and settings. The main area displays a map of a forested region with several pink paw print icons indicating alerts. One specific alert is labeled "Parc national de l'Opé". On the right side, there is a sidebar titled "Select Alerts to Display" with the following settings:

- Dates: "within 24 hours" (selected), from "Fri Jul 22 2022" to "Fri Jul 22 2022".
- Include Types:
  - Demo
  - Guacamayas
  - Health Incident
  - Illegal entry
  - Illegal fishing
  - Patrol
  - Position
- Include Status:
  - Active
  - Disabled
- Include Importance:
  - 1(Highest)
  - 2

At the bottom of the sidebar, it says "Last Updated 22/7/2022 20:46:47" and "Alerts Shown:4".

## 6.4. Routes

Routes are points and lines which can be overlaid on a map. They typically represent points of interest or paths which need to be followed. The **Routes...** menu will open the **SMART Mobile Routes dialog**.

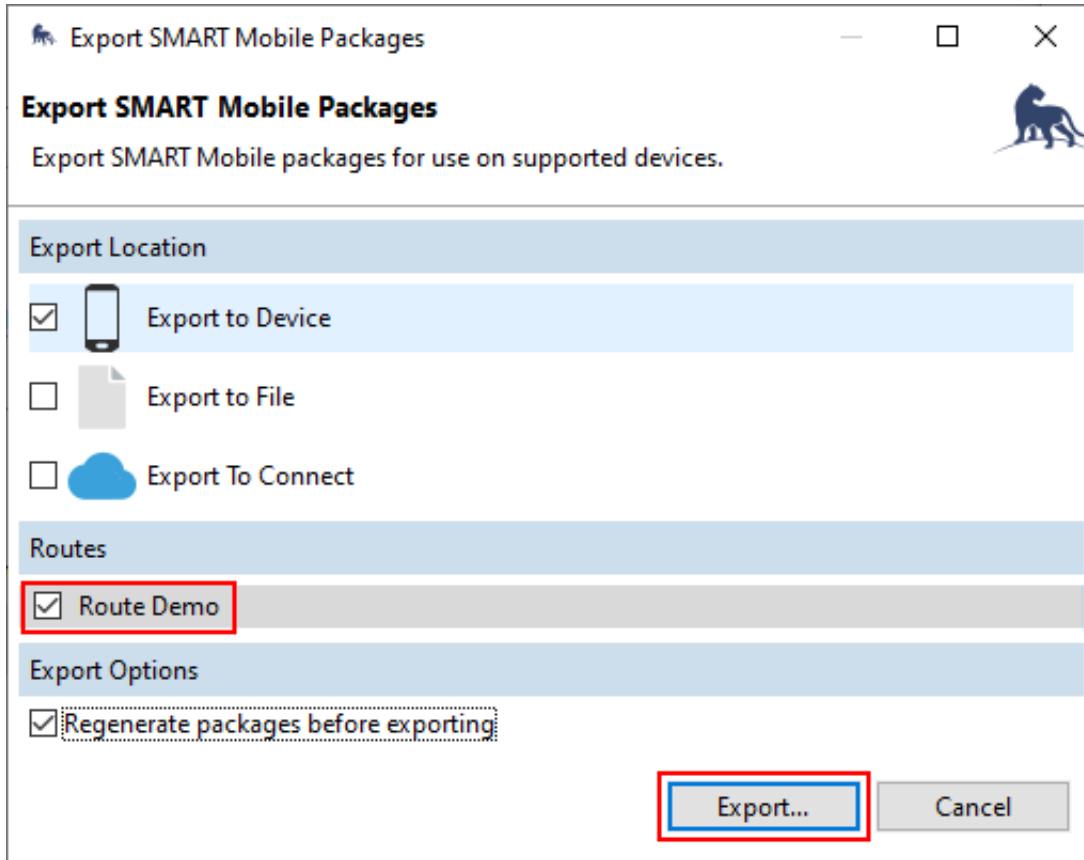


Routes work in the same way as Packages - they can be exported to a device using a USB cable or a Connect server.

Name	Last Modified	Connect Upload Date
Route Demo	Jul 29, 2022	Jul 29, 2022, 8:32:37 PM

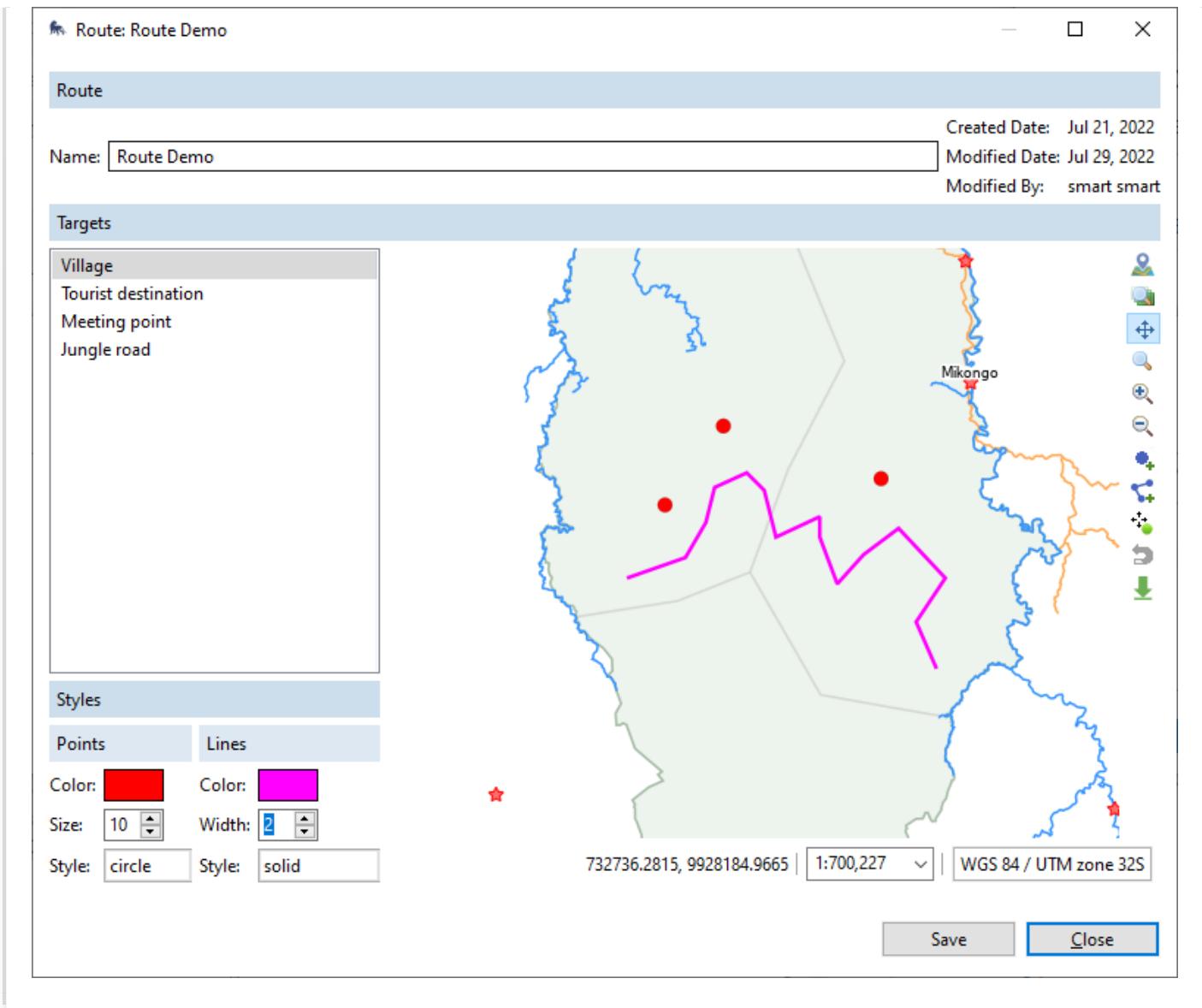
**Route Demo**  
 Targets  
 Village  
 Tourist destination  
 Meeting point  
 Jungle road

They can also be exported at the same time as a Package using the **Export SMART Mobile Packages** dialog:



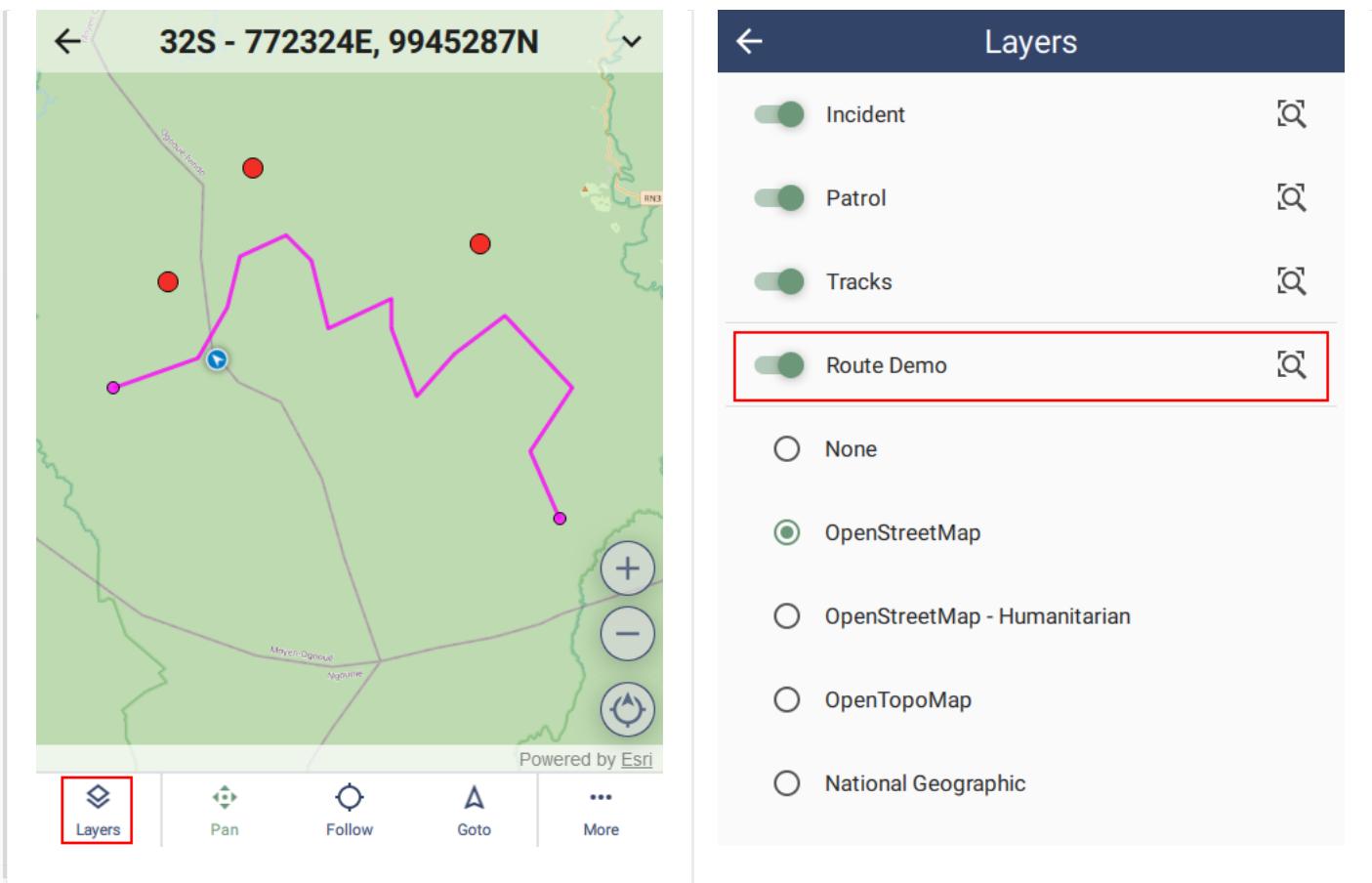
#### 6.4.1. CREATING ROUTE POINTS AND LINES

Routes are composed of points and lines. These can be configured on the Route editing dialog (clicking **Edit** on the **SMART Mobile Routes** dialog):



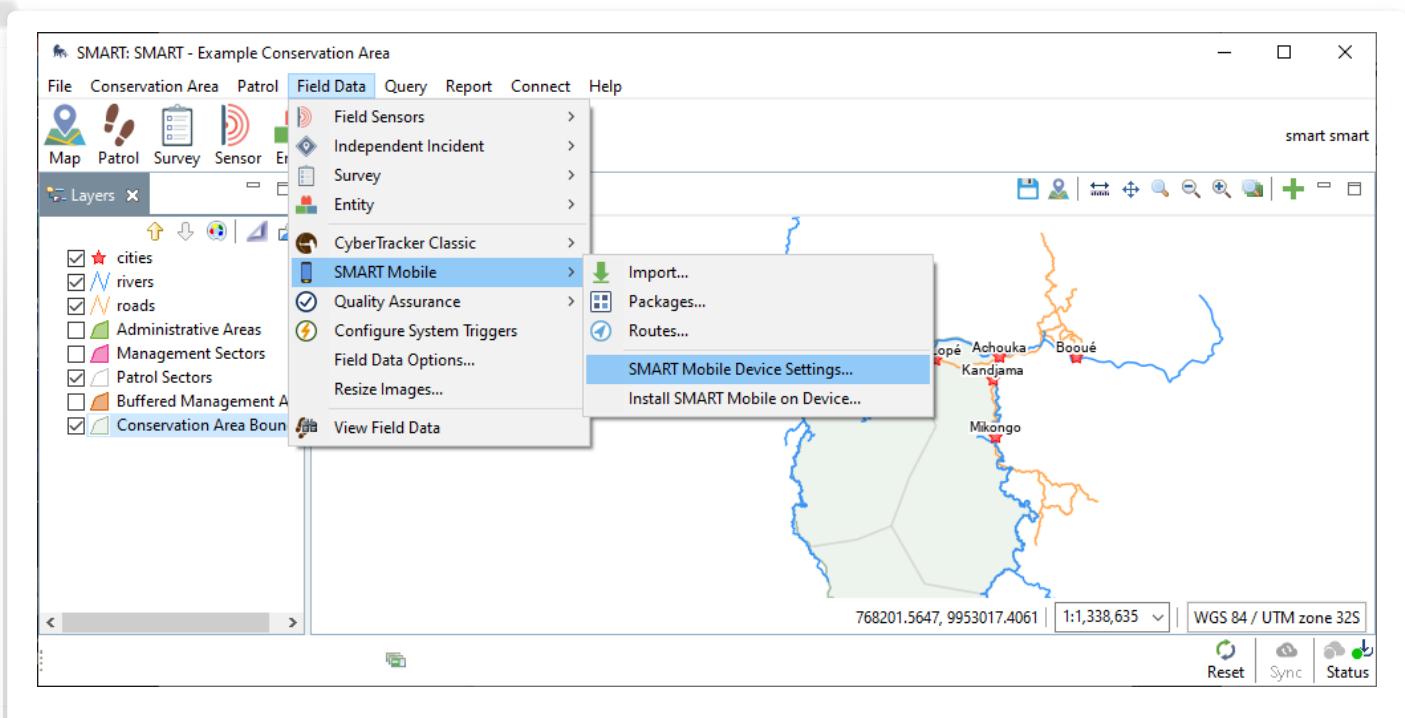
#### 6.4.2. VIEWING ROUTES

Routes are visible in SMART Mobile on the map. They can be enabled and disabled on the Layers page. More information on routes can be found in the [Map section](#).



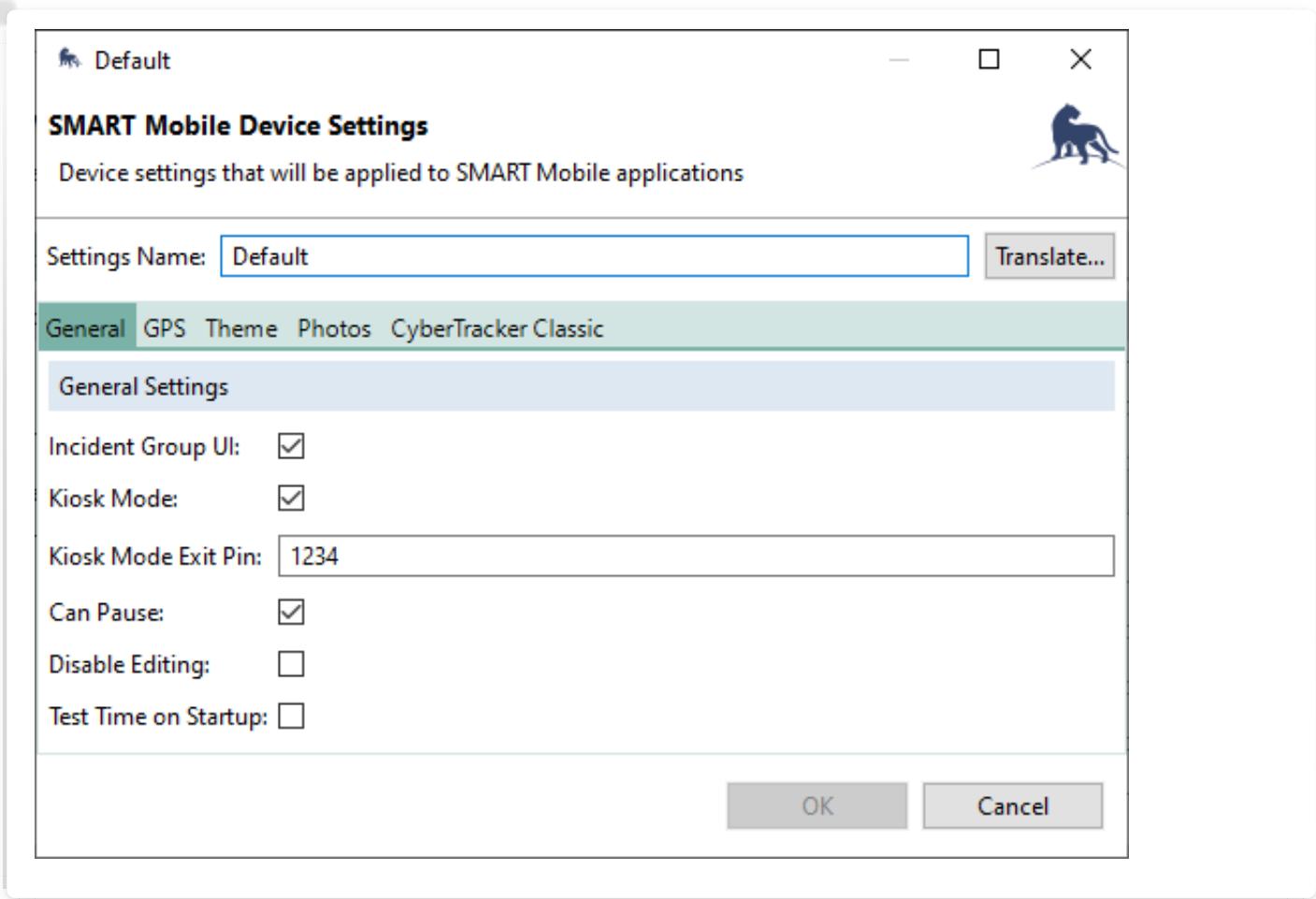
## 6.5. Device Settings

Device Settings are part of the SMART Mobile configuration. These can be reached from the **SMART Mobile Packages** dialog or from the SMART Mobile menu. It is possible to have several different settings profiles for different scenarios.



#### 6.5.1. GENERAL TAB

The **General** tab provides options for high level SMART Mobile functions.



##### 6.5.1.1. Incident group UI

**Incident Group UI** is a way to create observations which are grouped together. When checked, the observation page shows groups. Tapping the + icon adds an observation to an existing group. Tapping on **Create a new group** will add a new group to the list.

In order to remove a group (and all observations in it), swipe left on the group row and tap **YES** to delete it.

#### 6.5.1.2. Kiosk mode

This option is described in section 4.

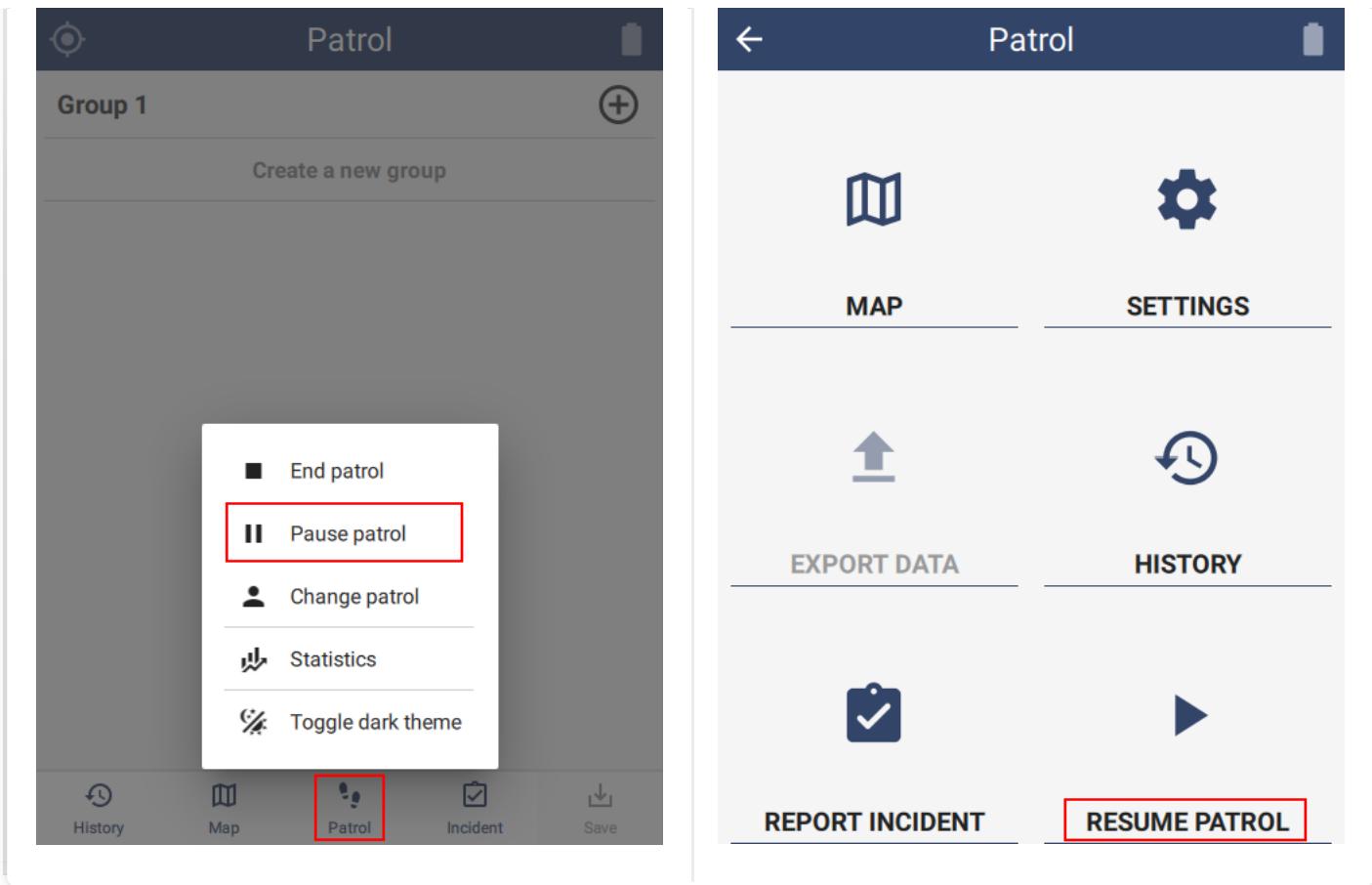
#### 6.5.1.3. Kiosk mode exit pin

This option is described in section 4.

#### 6.5.1.4. Can pause

Both Patrols and Surveys can be paused. This option appears on the Patrol popup menu if the **Can Pause** option is checked. Note that the icon in the bottom right of the home screen changes to **Resume Patrol**.

Data cannot be exported while on patrol. The patrol must first be resumed and then stopped.



#### 6.5.1.5. Disable editing

Before data has been exported, it can be edited. However, editing can be disallowed by checking this option.

Editing is done by navigating to the history page and selecting the observation to be edited. Then tap the pencil in the top right corner of the screen. From there the observation can be edited as usual.

When editing is complete, tap the highlighted check mark at the bottom of the screen. The X button cancels the edit operation.

The image displays three separate screens from the SMART mobile application:

- Patrol History:** Shows a list of patrol events. The last entry, "Camp" (Tue 2022/07/19 23:15:06), is highlighted with a red border.
- Sighting Details:** Displays a sighting record for Tuesday, 2022/07/19 at 23:15:06, at coordinates 32S - 797491E, 9940626N, 0 feet. It includes a "Group 1" section and a "Camp" section with various status parameters like Threat (None), Status (Active), and Camp Capacity (Large). A green checkmark icon is located in the bottom right corner of this screen.
- Group Management:** Shows a group named "Group 1" under the "Camp" category. It includes a "Create a new group" button and navigation controls (X, OK, Cancel) in the bottom right.

### 6.5.2. GPS TAB

The GPS tab contains settings related to GPS behavior.

The screenshot shows the "SMART Mobile Device Settings" dialog box, specifically the "GPS" tab. The title bar says "Default". The main area is titled "SMART Mobile Device Settings" and describes it as "Device settings that will be applied to SMART Mobile applications".

The "Settings Name:" field is set to "Default". The "General" tab is selected, while "GPS", "Theme", "Photos", and "CyberTracker Classic" are also available tabs.

The "GPS Settings" section contains the following configuration options:

- Sighting Fix Count:** Set to 3.
- Track Timer:** Set to 300 seconds.
- Use time from GPS:** Checked.
- Format:** Set to UTM.
- Skip Button Timeout:** Set to 3.
- Manual GPS on Skip via Field Map:** Checked.
- Manual GPS on Skip via input:** Not checked.
- Allow Skip of Manual GPS Entry:** Checked.

At the bottom are "OK" and "Cancel" buttons.

#### 6.5.2.1. Sighting fix count

**Sighting fix count** is the number of GPS readings to discard after powering it on. On many devices, the first readings of the GPS are stale or sometimes wildly inaccurate. Waiting for a few readings to come through first generally improves location quality.

#### 6.5.2.2. Track Timer

The **Track Timer** interval is specified here. This will be overridden by the **Custom Track Timer Settings** if they are provided. Note that the interval can be in time or distance. A distance interval will have a higher battery cost, since the GPS must remain on to determine when the distance threshold has been crossed.

#### 6.5.2.3. Use time from GPS

For devices that are never connected to a network, the time is likely to be incorrect. If **Use time from GPS** is specified, then SMART Mobile will attempt to use the GPS time rather than the device time.

The message **Waiting for time correction** is displayed while waiting for the first GPS reading to be found.

#### 6.5.2.4. Format

GPS location can be displayed in Degrees Minutes Seconds, Decimal Degrees or UTM. **Format** also affects the format of manual location entry.

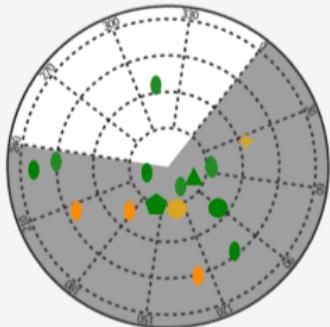
#### 6.5.2.5. Skip button timeout

Taking a reading from the GPS can be skipped. This is usually done when the satellite signal strength is so weak that waiting for a fix would take too long. It can also be used when a location is being reported from another person or device. The **Skip button timeout** controls how many seconds to wait until the **Skip GPS** button is visible. The delay is intended to prevent accidental tapping as well as to encourage users to wait until the GPS has a fix.

To disable the Skip button altogether, set the timeout to 0.



## Acquiring location



Skip GPS

### 6.5.2.6. Manual GPS entry

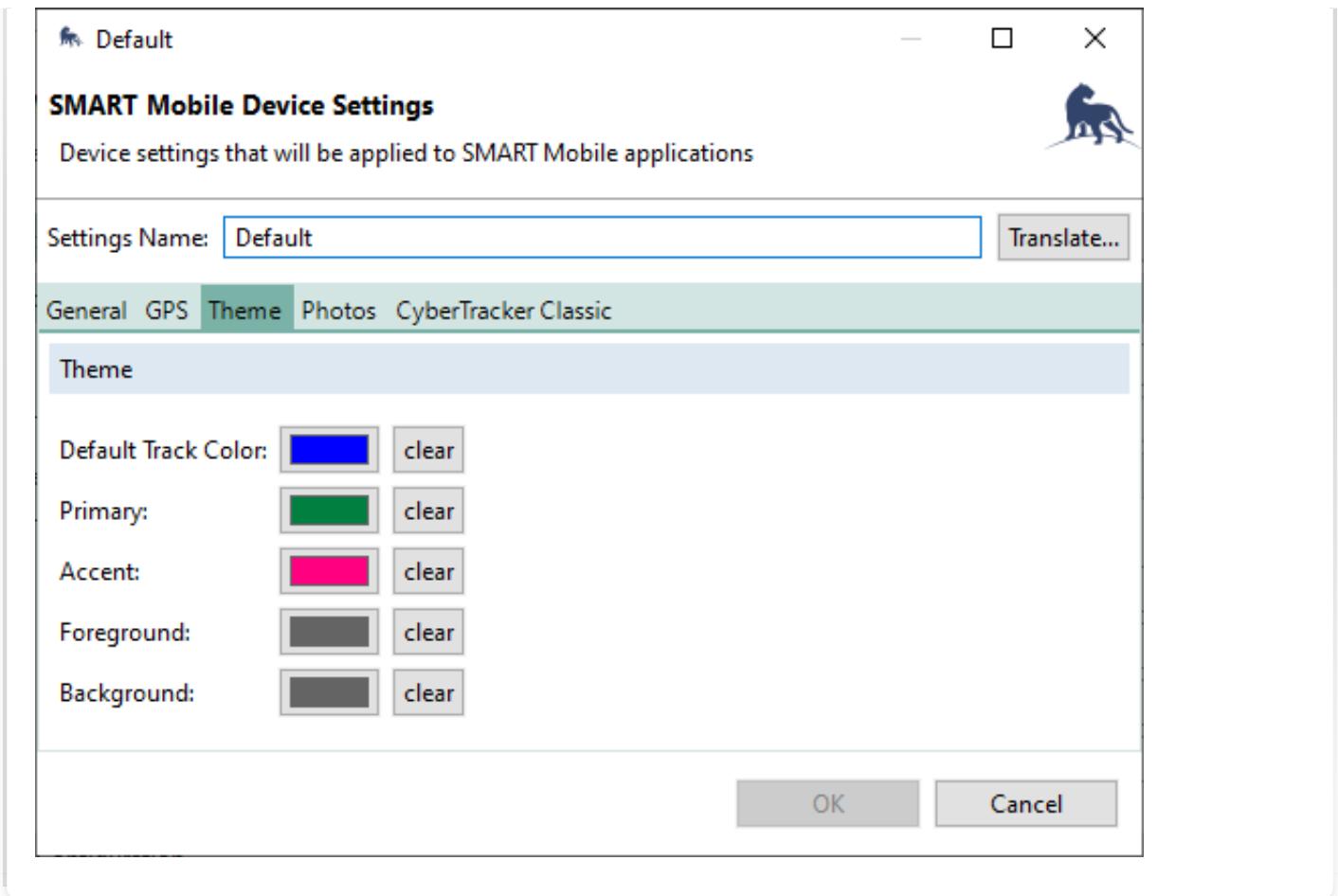
If both **Manual GPS on Skip via field map** AND **Allow skip of manual GPS entry** are unchecked, then Skip GPS immediately completes the observation. If no GPS fix is available, then (0, 0) is used. However, if even a partial reading is available, then that will be used.

If either **Manual GPS on Skip via field map** OR **Allow skip of manual GPS entry** are checked, then Skip GPS will show the Manual GPS location screen.

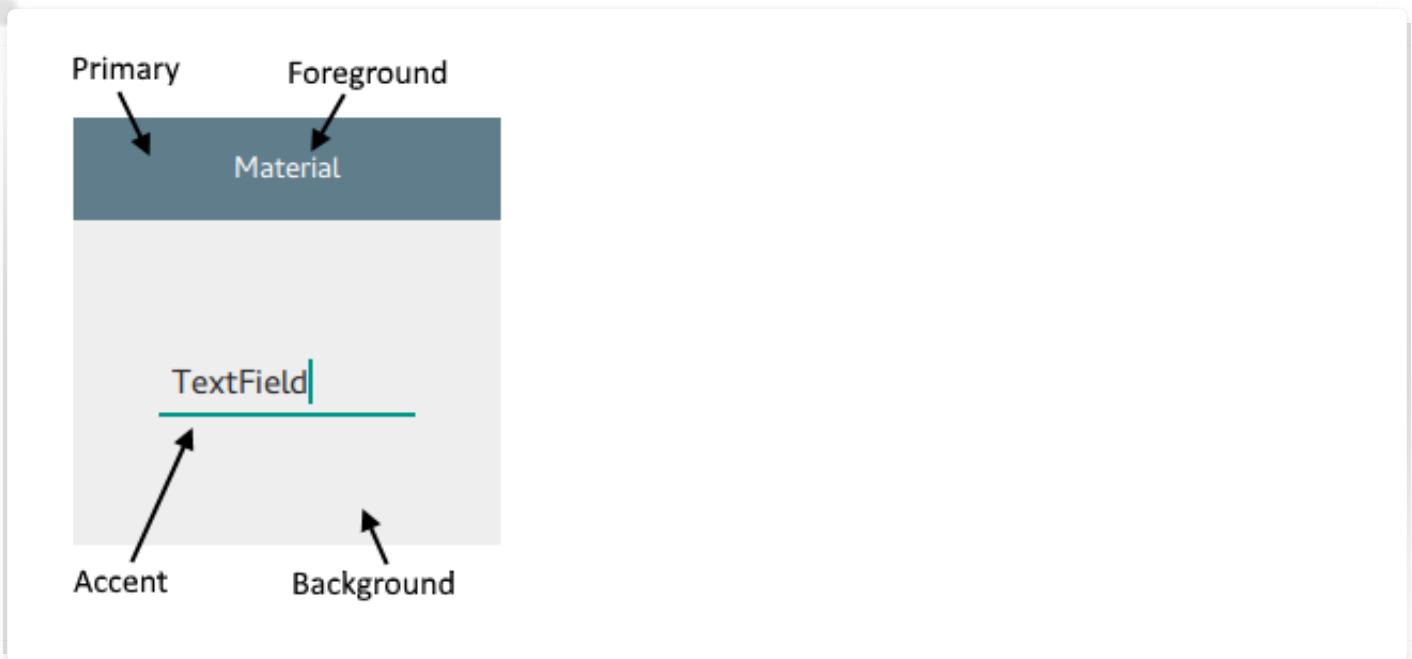
### 6.5.3. THEME COLORS

SMART Mobile uses Material design styling and colors:

[https://en.wikipedia.org/wiki/Material\\_Design](https://en.wikipedia.org/wiki/Material_Design)



The colors are defined as:



Note that currently **Foreground** and **Background** are ignored, so that the Dark mode feature functions correctly.

#### 6.5.4. PHOTOS

See **Additional Photo Settings** in the Configurable Model chapter.

## 7. General usage

This section covers the basic workings of SMART Mobile outside of the packages which are installed. This includes how to Connect to a package, manage it and configure settings.

### 7.1. Connect tab

After a package has been created in SMART Desktop, it must be installed by SMART Mobile. There are three ways to get a package to a device: USB cable, the internet or NFC (like Bluetooth).

#### 7.1.1. USB CABLE

SMART Mobile should already be installed (see section 3) on the device. Check out the section on installing SMART Mobile first.

Connect the device to the PC using a USB cable. Make sure the device is configured to Transfer files and shows up in Windows Explorer as a device. If this does not happen, consult the troubleshooting section.

22:11



100



## USB Preferences



USB

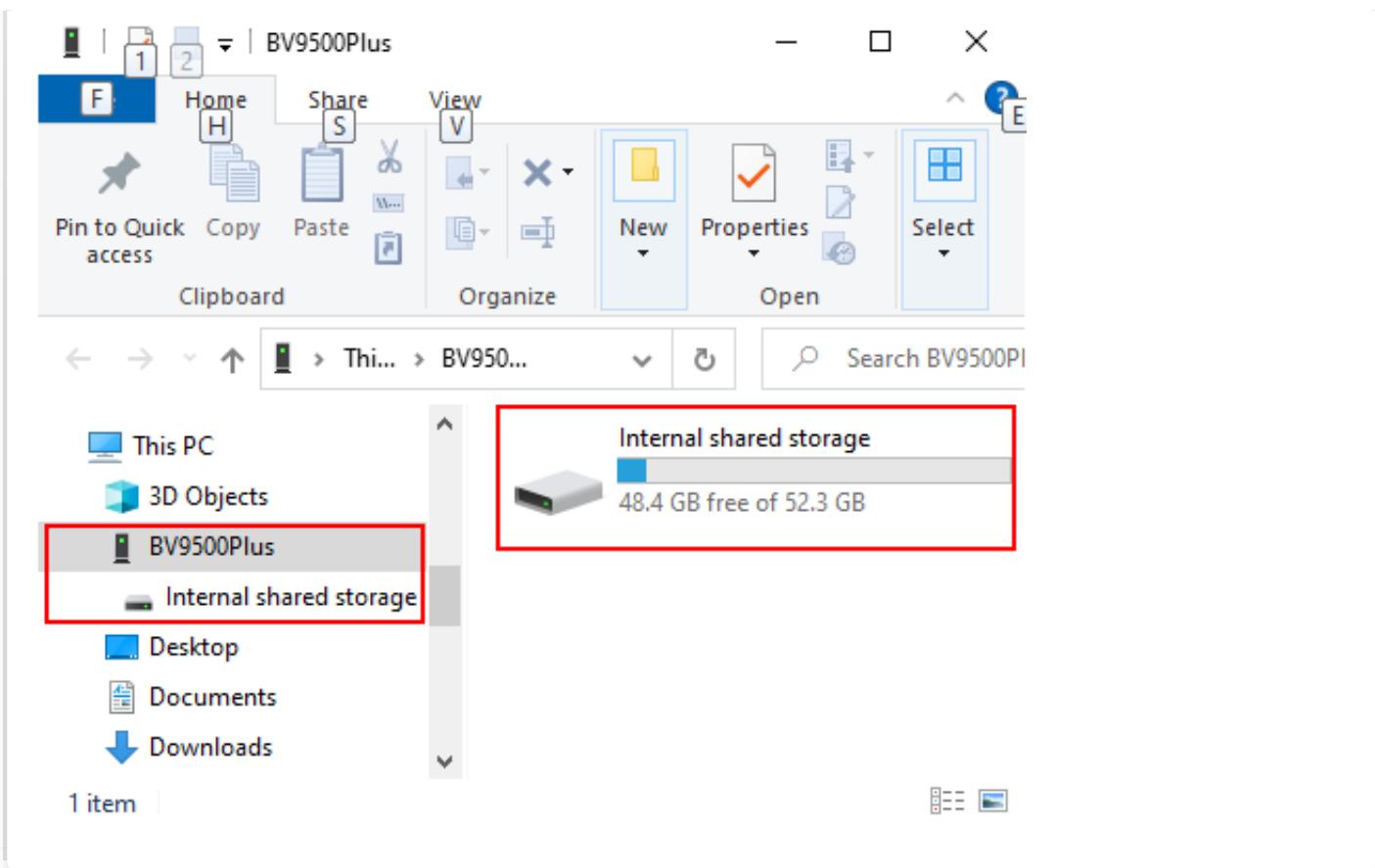
## USB controlled by

- Connected device
- This device

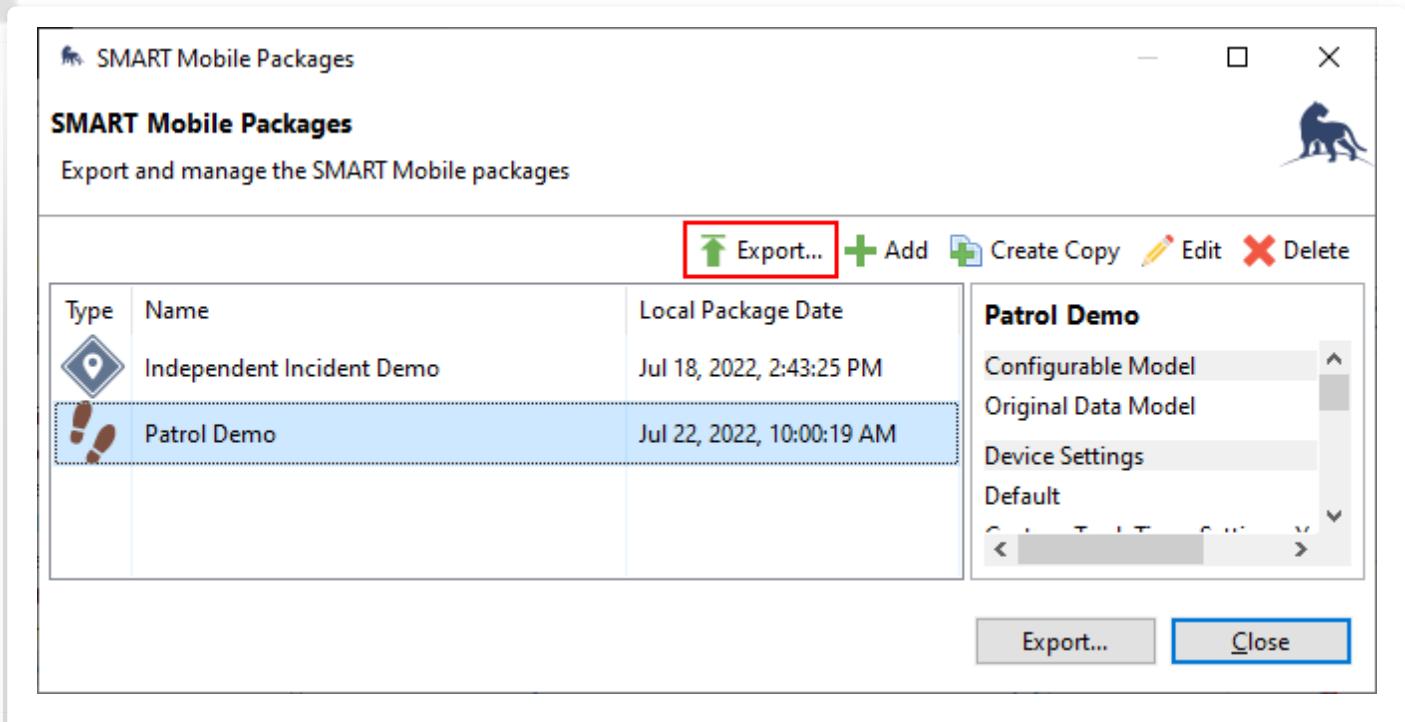
## Use USB for

- File Transfer
- USB tethering
- MIDI
- PTP
- No data transfer



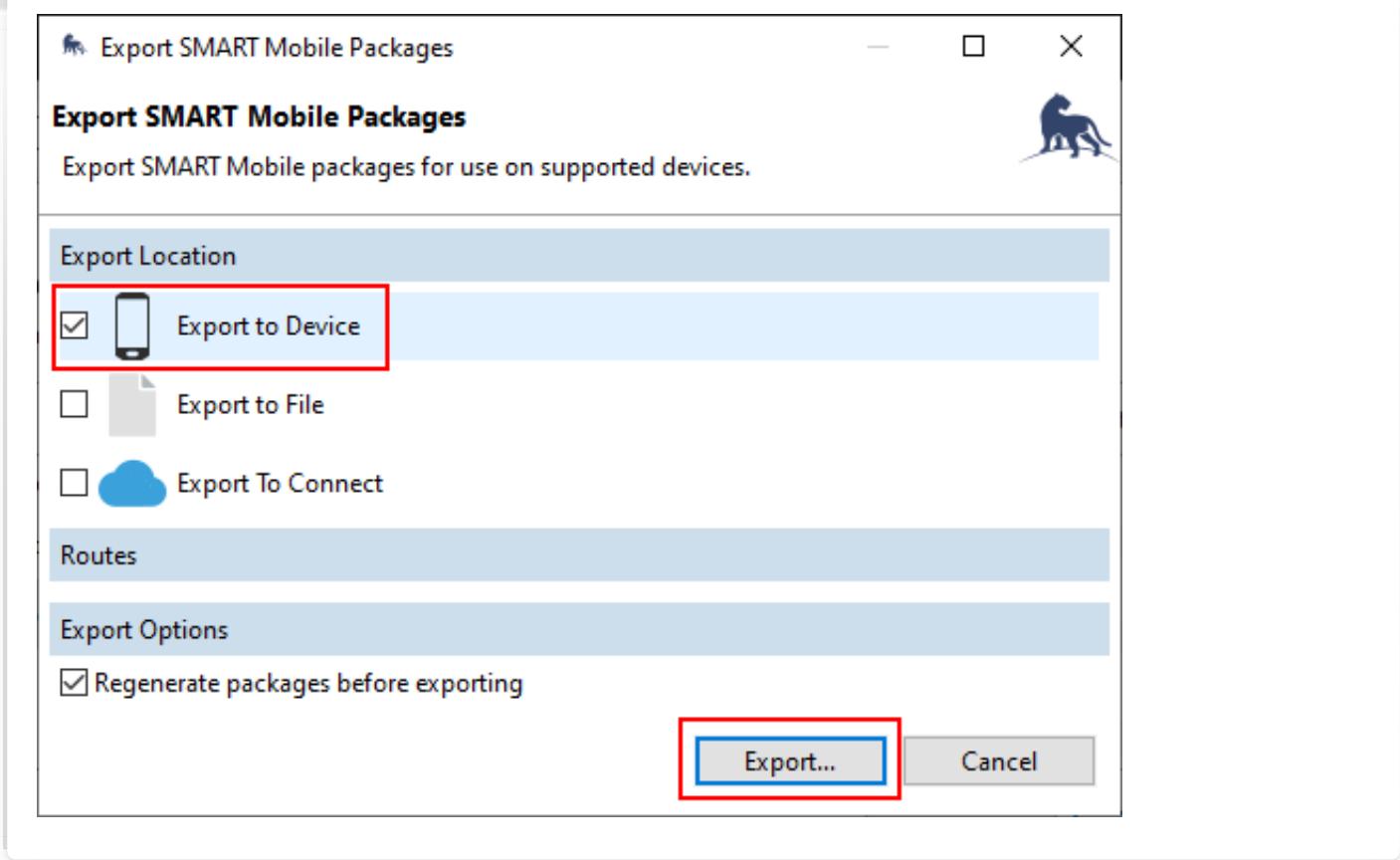


Now open the **SMART Mobile Packages** dialog from the **Field Data** menu and click the **Export** button:

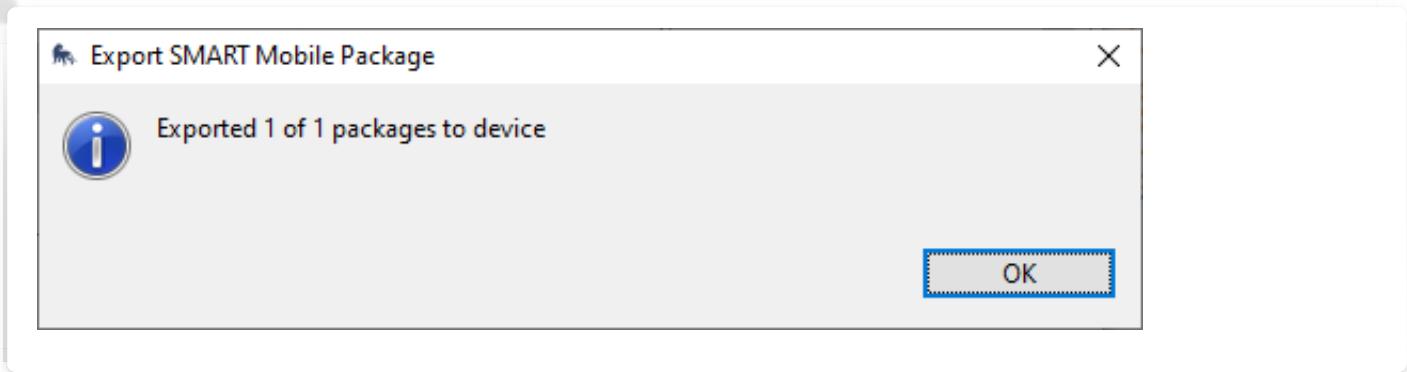


The **Export SMART Mobile Packages** dialog will display. Check **Export to Device** and

then click the **Export** button:



When the process succeeds, the following message will display:



Now launch SMART Mobile on the device and go to the **Connect** tab and tap **SMART Desktop - Scan for desktop projects**:

## Connect



**SMART Desktop**

Scan for desktop projects



**SMART Connect**

Connect to an online project



**SMART Collect**

Connect to a community project



**Scan QR code**

Install from a shared QR code



**Connect**



**Projects**

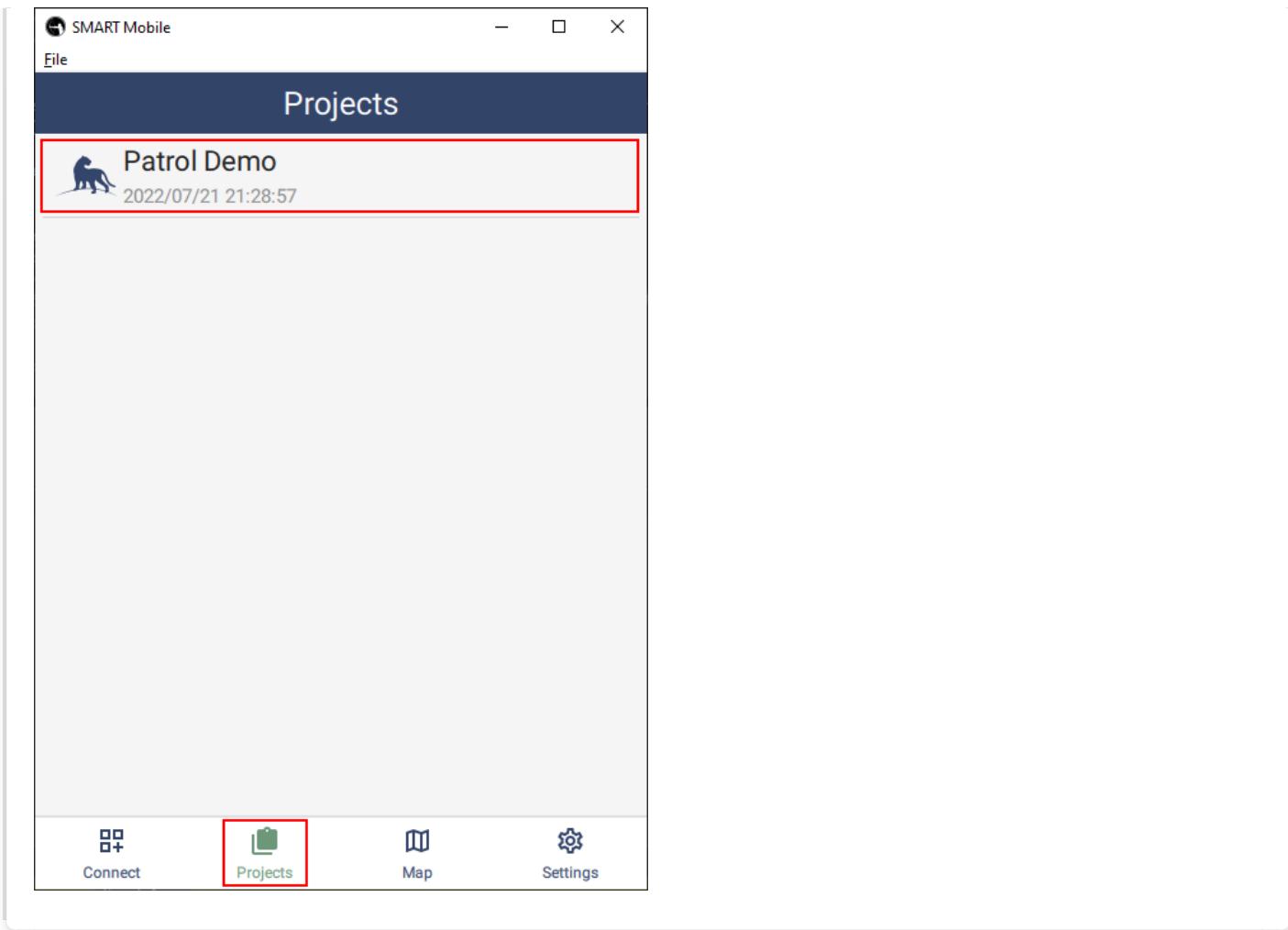


**Map**



**Settings**

After a few seconds, the package will be found and installed as a project. SMART Mobile will automatically navigate to the **Projects** tab:



### 7.1.2. CONNECT

SMART Mobile should already be on the device. Check out section 3 on installing SMART Mobile first.

#### 7.1.2.1. Uploading a package

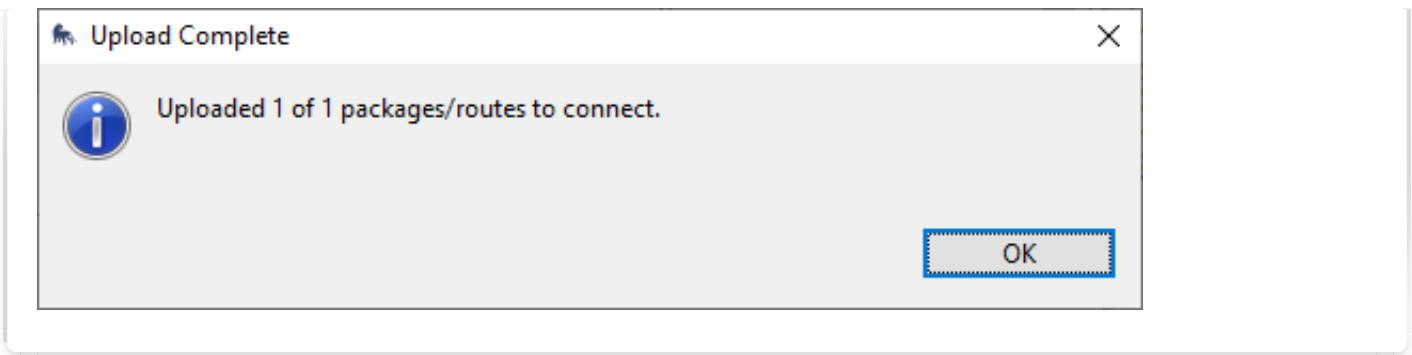
Open the **SMART Mobile Packages** dialog from the **Field Data** menu and click the **Export** button:

The screenshot shows the SMART Mobile Packages dialog. At the top, there's a title bar with the SMART logo and the text "SMART Mobile Packages". Below the title bar is a toolbar with buttons for "Export...", "Add", "Create Copy", "Edit", and "Delete". The main area contains a table with columns: Type, Name, Local Package Date, and Connect Packa... (partially visible). There are two rows: "Independent Incident Demo" and "Patrol Demo". The "Patrol Demo" row is selected, highlighted with a blue border. To the right of the table is a sidebar titled "Patrol Demo" containing sections for "Configurable Model", "Original Data Model", "Device Settings", and "Default". At the bottom right of the dialog are "Export..." and "Close" buttons.

The **Export SMART Mobile Packages** dialog will display. Check **Export to Connect** and then click the **Export** button:

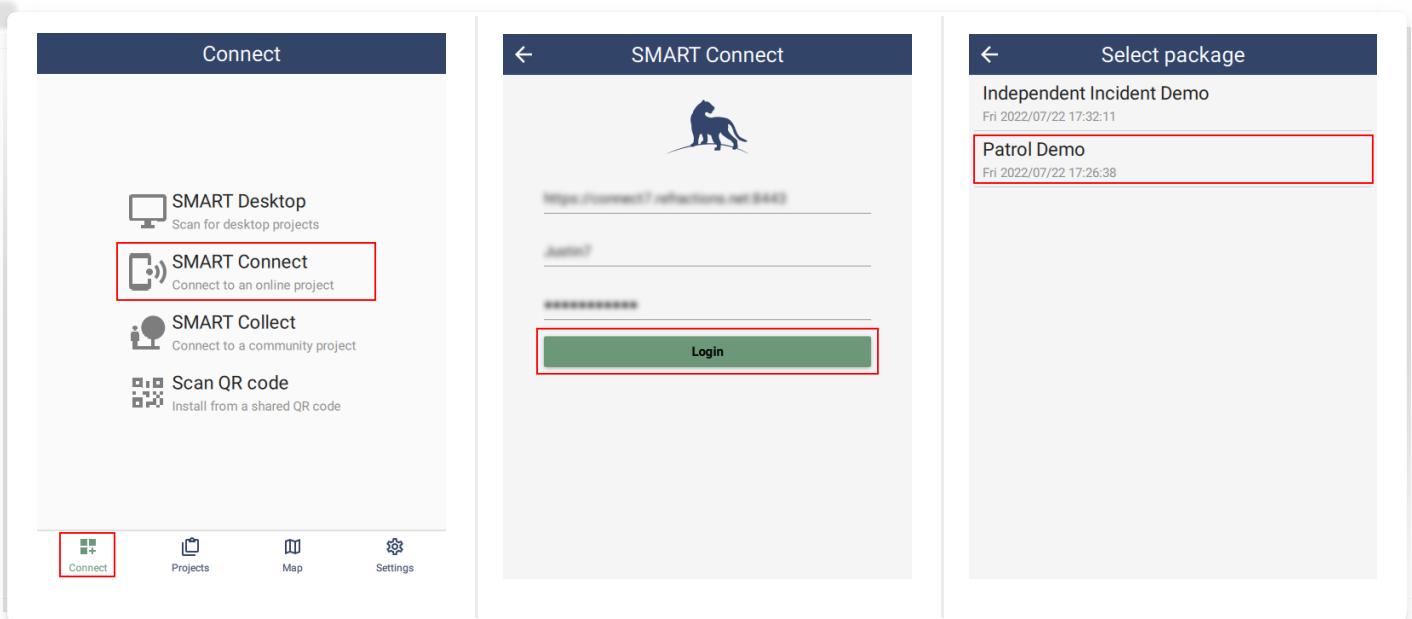
The screenshot shows the "Export SMART Mobile Packages" dialog. At the top, there's a title bar with the SMART logo and the text "Export SMART Mobile Packages". Below the title bar is a message: "Export SMART Mobile packages for use on supported devices.". The main area has several sections: "Export Location" with checkboxes for "Export to Device" and "Export to File", both of which are unchecked; "Export To Connect" is checked and highlighted with a red box. Below these are sections for "Routes" and "Export Options", which includes a checked checkbox for "Regenerate packages before exporting". At the bottom right are "Export..." and "Cancel" buttons, with "Export..." also highlighted with a red box.

When the process succeeds, the following message will display:

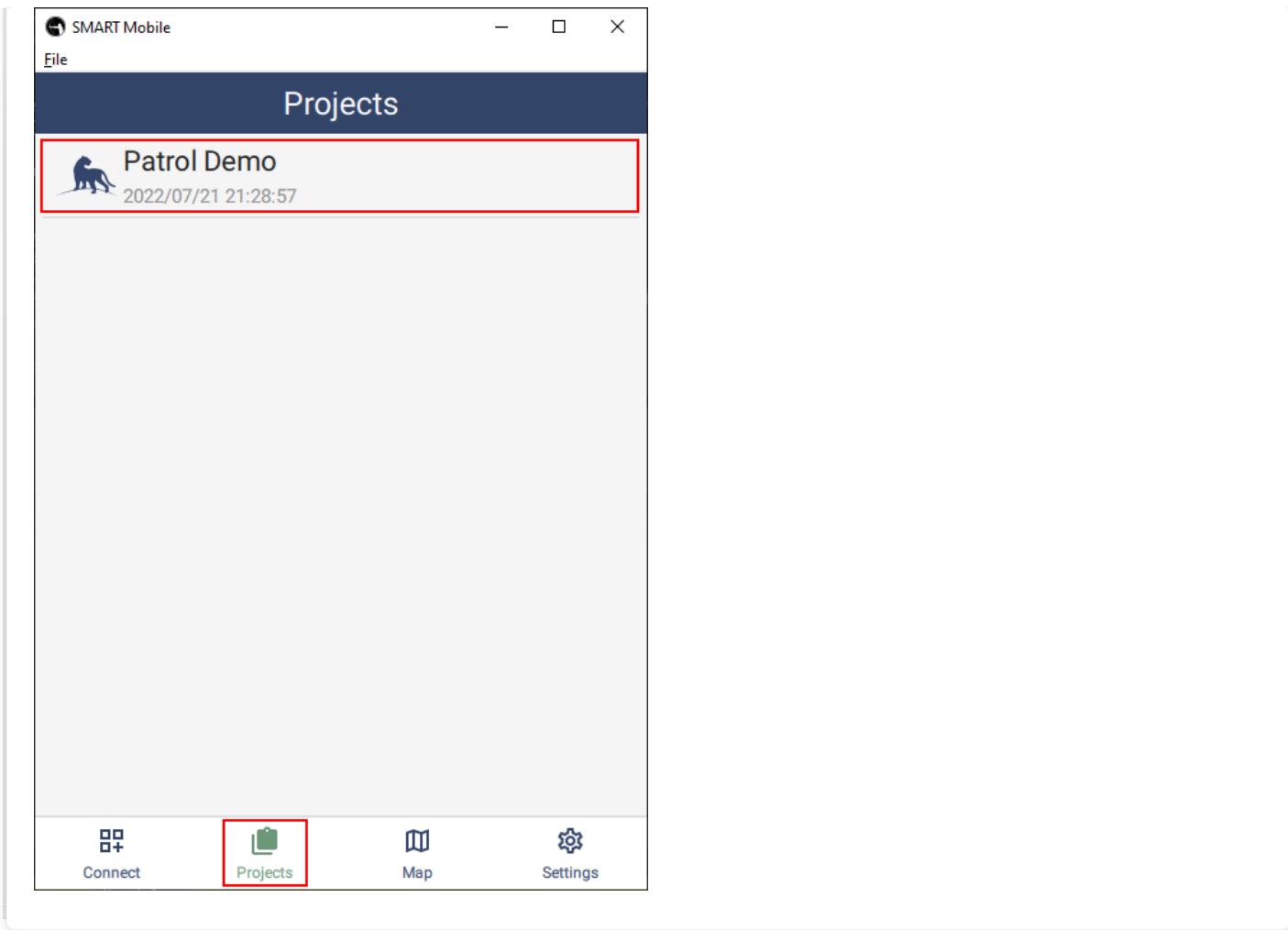


### 7.1.2.2. Installing from a server

Now launch SMART Mobile on the device and go to the **Connect** tab and tap **SMART Connect - Connect to an online project**. Select the server, username and password and tap **Login**. Then select the package to install.



After downloading the package, Patrol Demo will be installed. The **Projects** tab will automatically be selected:



#### 7.1.2.3. Installing from a Package URL

Once a package has been uploaded to Connect, it can be installed on a device either a **Package URL**. This URL is sent to a device using WhatsApp, SMS, Email or another system. The user taps on the link and SMART Mobile will be launched and install the package.

Click the button to the right of the Package URL to copy the link to the clipboard. Then paste it into an email and send it to users. Tapping on the link on a phone with SMART Mobile installed will trigger the install.

SMART Mobile Packages

## SMART Mobile Packages

Configure the SMART Mobile package contents

Model Settings Patrol Metadata Basemap Settings **Connect** Alerts

**Data Uploads**

If using this option all data will be sent to Connect, then imported into SMART Desktop through the data queue features. Users cannot plug the mobile device into the SMART Desktop to download data. An internet connection is required, and all data will remain on the device until an internet connection is acquired.

Upload Data To Connect

Automatically upload data every  minutes

**Position Updates**

Position updates will appear on the SMART Connect web application Alerts Map. Position updates require the mobile device has an internet connection and remain on the device until an internet connection is acquired.

Send position updates every  minutes as type

[refresh alert types](#)

**Package URL**

Send this link to users to access the package. Package must be uploaded to Connect before users can access it.

<https://cybertrackerwiki.org/applink-smart?eyJzZXJ2ZXIiOiJodHRwczpcL1wvY29ubmVjdDcucmVmcmFjdGlvbnMubmV0Ojg0NDNcL3NIcnZlclwbm9hXC9jeWJlcnRyYWNrZXJcL3BhY2thZ2VzxC8xMzk2ODI0MjQ2MjE0OTAzOWZkZThkN2I4MmMxNWM1NilsImNvbm5IY3Rv> 

By default users will be prompted for a Connect username/password before they can access the package. You can make the package public (no username/password required) but this means anyone can access the package. This includes all data inside the package (employees, data model etc) and the necessary information to upload data to Connect. Use with care.

Public Package

If SMART Mobile is not installed on the device when the user taps the link, the browser will navigate to the following web page. The button for App Store will appear on iOS devices and the button for Google Play will only appear on Android devices. Tapping the button will open the store to the link for download.



## Install SMART Mobile

To use SMART Mobile, first install the mobile application by clicking the link below or following the instructions.

### Download SMART Mobile



Download on the  
**App Store**



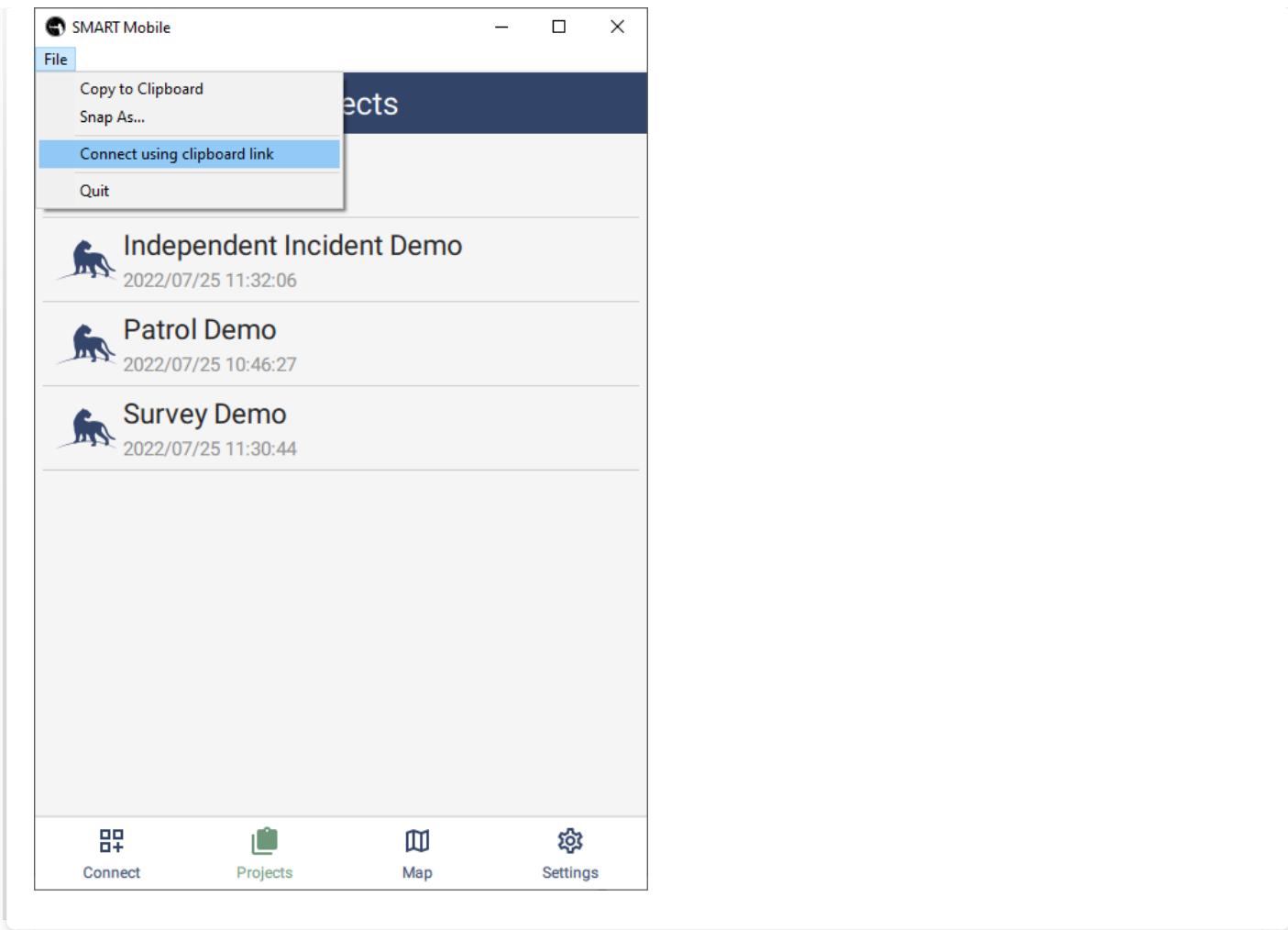
GET IT ON  
**Google Play**

#### Steps:

1. Install SMART Mobile using the button above
2. Click the link which opened this page
3. Launch project

**More on the [CyberTracker Wiki for SMART](#).**

The **Package URL** can be used directly on the SMART Mobile Desktop Simulator. First copy the Package URL to the clipboard, then click the **Connect using clipboard link** menu option.



#### 7.1.2.4. Installing with a QR code

SMART Mobile can generate a **QR code** for an online (Connect or Collect) package. When the code is scanned, SMART Mobile will launch and then download and install the package. To generate a QR code for a package, long press on the project until a project options page shows up.

The image contains three side-by-side screenshots of the SMART Mobile interface:

- Left Screenshot:** Shows the "Projects" screen with a list of projects. The "Patrol Demo" project is highlighted with a red box. Below it, the text "Press and hold" is displayed in red.
- Middle Screenshot:** Shows the "Project details" screen for the "Patrol Demo" project. It includes a project icon, the name "Patrol Demo", and a list of actions: "Exported data" (with a note "Project data waiting for import"), "QR code" (which is also highlighted with a red box), "Send package", "Update", "Reset project", and "Delete project".
- Right Screenshot:** Shows a large, blurry QR code. Below it are two buttons: "Share link" and "Share QR code" (which is also highlighted with a red box).

The QR code can be scanned by other devices directly from this screen. Alternatively, it can be shared over email for others to use. For example, it could be added to a document or poster for others to connect to directly.

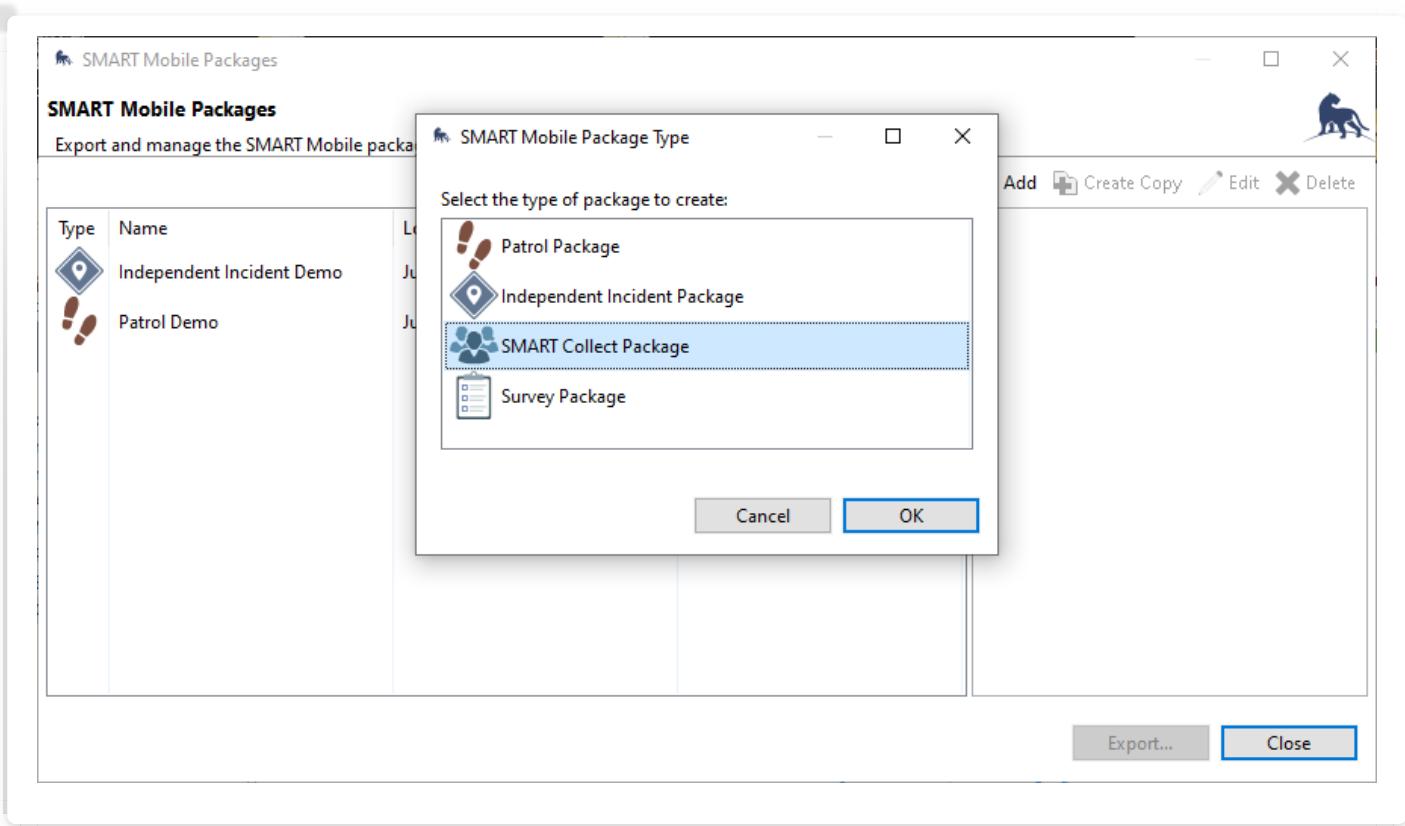
For Connect packages, scanning the QR code will cause SMART Mobile to prompt with a username and password page. Enter credentials to download and install the package.

For public packages without security, the package will be downloaded and installed directly.

#### 7.1.3. COLLECT

A **Collect package** is a package type suitable for distribution to the general public. The user interface is simplified and data must be uploaded to a Connect server.

Collect packages are created on the **SMART Mobile Packages** dialog:



They are published to the server in the same way as any other package.

Collect packages can be discovered by publishing them to a central register. For example:

The image displays three screenshots of the SMART mobile application interface:

- Left Screenshot:** Shows the main "Connect" screen with four main options: SMART Desktop, SMART Connect, SMART Collect, and Scan QR code. The "Scan QR code" option is highlighted with a red border.
- Middle Screenshot:** Shows a list titled "Select region" with a red border around the first item, "All regions". Other items in the list include Afghanistan, Åland Islands, Albania, Algeria, American Samoa, Andorra, Angola, Anguilla, Antarctica, Antigua and Barbuda, and Argentina, each preceded by a small flag icon.
- Right Screenshot:** Shows a list titled "Select server" with a red border around the first item, "SMART Connect Test". Other items in the list include Brazil Kaninde - WWF, Ecuador, Myanmar - WWF, Namibia - nczo, Thailand - Kaeng Krachan National Park, and WWF Paraguay, each preceded by a small server name and URL.

#### 7.1.4. SCAN QR CODE

**Scan QR code** opens a camera window which scans for a QR code. The QR code contains a **Package URL** (see above). If a QR code is found, the associated SMART Mobile package will be downloaded and installed in the same way as if the user clicked a Package URL link.

If the device has its own QR code scanner, SMART Mobile will be automatically launched and the package will be downloaded and installed.

The image shows a screenshot of the SMART mobile application's "Connect" screen. The "Scan QR code" option is highlighted with a red border. The screen also includes icons for SMART Desktop, SMART Connect, SMART Collect, and a general "Scan QR code" option.

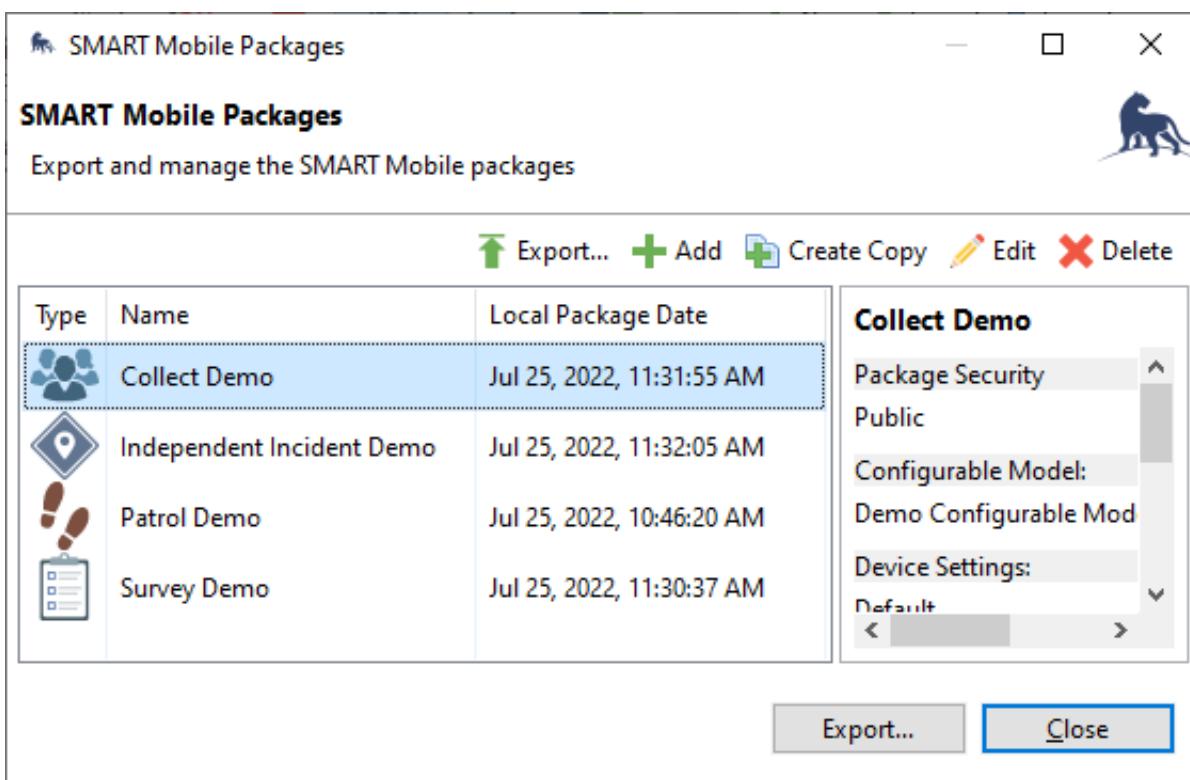
The "Scan QR code" section contains the following text:

- Icon:** A QR code icon.
- Name:** Scan QR code
- Description:** Install from a shared QR code

At the bottom of the screen are navigation icons for Connect, Projects, Map, and Settings.

## 7.2. Projects tab

SMART packages are listed on the **SMART Mobile Packages** dialog:



They are installed on SMART Mobile using one of the package installation mechanisms (see section 7.1). Long press (or press and hold) on a Project shows the **Project details** page.

## Projects



Collect Demo

2022/07/25 11:31:57



Independent Incident Demo

2022/07/25 11:32:06



Patrol Demo

2022/07/25 10:46:27

Long press



Survey Demo

2022/07/25 11:30:44



## Project details



Patrol Demo



Exported data

Project data waiting for import



QR code

Share a link to this project



Send package

Share this project with others



Update

Check for updates



Reset project

Delete all project data



Delete project

Delete the project and all data



Connect



Projects



Map



Settings

### 7.2.1. EXPORTED DATA

**Exported data** are data files on the device that are awaiting import from SMART Desktop. The data in them cannot be edited or modified.

Data is typically exported after a patrol or survey by tapping the **Export data** button. If a new Patrol/Survey is started and the previous Patrol/Survey has not been exported, an export will be triggered automatically.

Data can be shared using the device sharing system (e.g. email). This is designed as a recovery mechanism in case the device cannot be connected to a PC.

Project	Patrol Demo
Start date	Mon 2022/07/25
Start time	07:53 pm
Stop date	Mon 2022/07/25
Stop time	07:53 pm
Sightings	1
Locations	0

For the **Connect** configuration, data will be sent directly to the server and will never appear in Exported data.

For the **USB cable** configuration, a data file will be created when tapping **Export data** or starting a new Patrol/Survey when the previous one has not been exported.

Exported data is also visible from the Settings page inside the project (see section 8.6.5).

#### 7.2.2. QR CODE

**QR Code** is a method to share Projects with other users. See section 7.1.4.

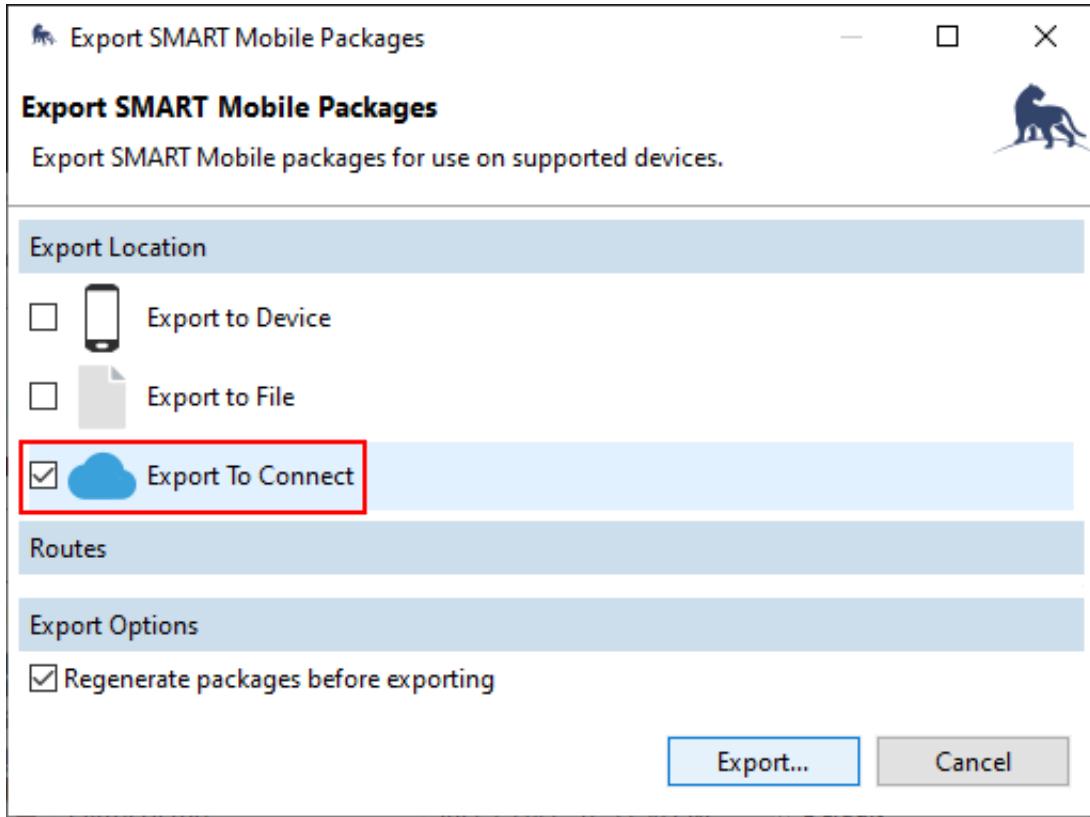
#### 7.2.3. SEND PACKAGE

Send package is a method to send a Project to another user using the device sharing system. See the section on Package Installation.

#### 7.2.4. UPDATE

Packages served from Connect may be updated on the server. Clicking **Update** here will test to see if a newer version of the package is available for download. If so, it will download and install it.

Packages are updated on Connect using the Export to Connect feature on the **Export SMART Mobile Packages** dialog.



When a newer version of a package is detected, SMART Mobile will prompt the user that it is available for download. Tap either the button to the right of the project row to update. When launching, a prompt will appear if an update is available. To confirm, tap and hold **Yes, update now**. It is recommended to update as soon as an update is available, however failing to do so will not cause data loss.

## Projects

-  Collect Demo  
2022/07/25 11:31:57
-  Independent Incident Demo  
2022/07/25 11:32:06
-  Patrol Demo  
2022/07/25 10:46:27
-  Survey Demo  
2022/07/25 11:30:44



## Projects

-  Collect Demo  
2022/07/25 11:31:57
-  Independent Incident Demo  
2022/07/25 11:32:06
- 
- 

 **Update project?**  
A new version is available.

Yes, update now

No, update later



 Connect       Projects       Map       Settings

 Connect       Projects       Map       Settings

Before updating, all data must be exported. If it is not, then the **Unsent data** message will appear. To fix this, launch the project and tap **Export data**. Export data requires that a patrol is not running.

## Projects

 Collect Demo

2022/07/25 11:31:57

 Independent Incident Demo

2022/07/25 11:32:06

 Patrol Demo

2022/07/25 10:46:27



 Survey Demo

2022/07/25 11:30:44

Unsent data



Connect



Projects



Map



Settings

### 7.2.5. RESET DATA

**Reset data** is a troubleshooting feature which resets a project to its initial state. All project data is removed and reset.

## Project details



### Patrol Demo

-  Exported data >  
Project data waiting for import
-  QR code >  
Share a link to this project
-  Send package >  
Share this project with others
-  Update >  
Check for updates
-  Reset project >  
Delete all project data
-  Delete project >  
Delete the project and all data

## Project details



### Patrol Demo

!

#### Reset project?

All project data will be permanently removed from the device.

Yes, reset it

Cancel



#### Delete project

Delete the project and all data

#### 7.2.6. DELETE PROJECT

**Delete project** permanently removes a project from a device. All project data is removed.

## Project details



### Patrol Demo

-  Exported data >  
Project data waiting for import
-  QR code >  
Share a link to this project
-  Send package >  
Share this project with others
-  Update >  
Check for updates
-  Reset project >  
Delete all project data
-  Delete project >  
Delete the project and all data

## Project details



### Patrol Demo

!

#### Delete project?

The project and all of its data will be permanently removed.

✓ Yes, delete it

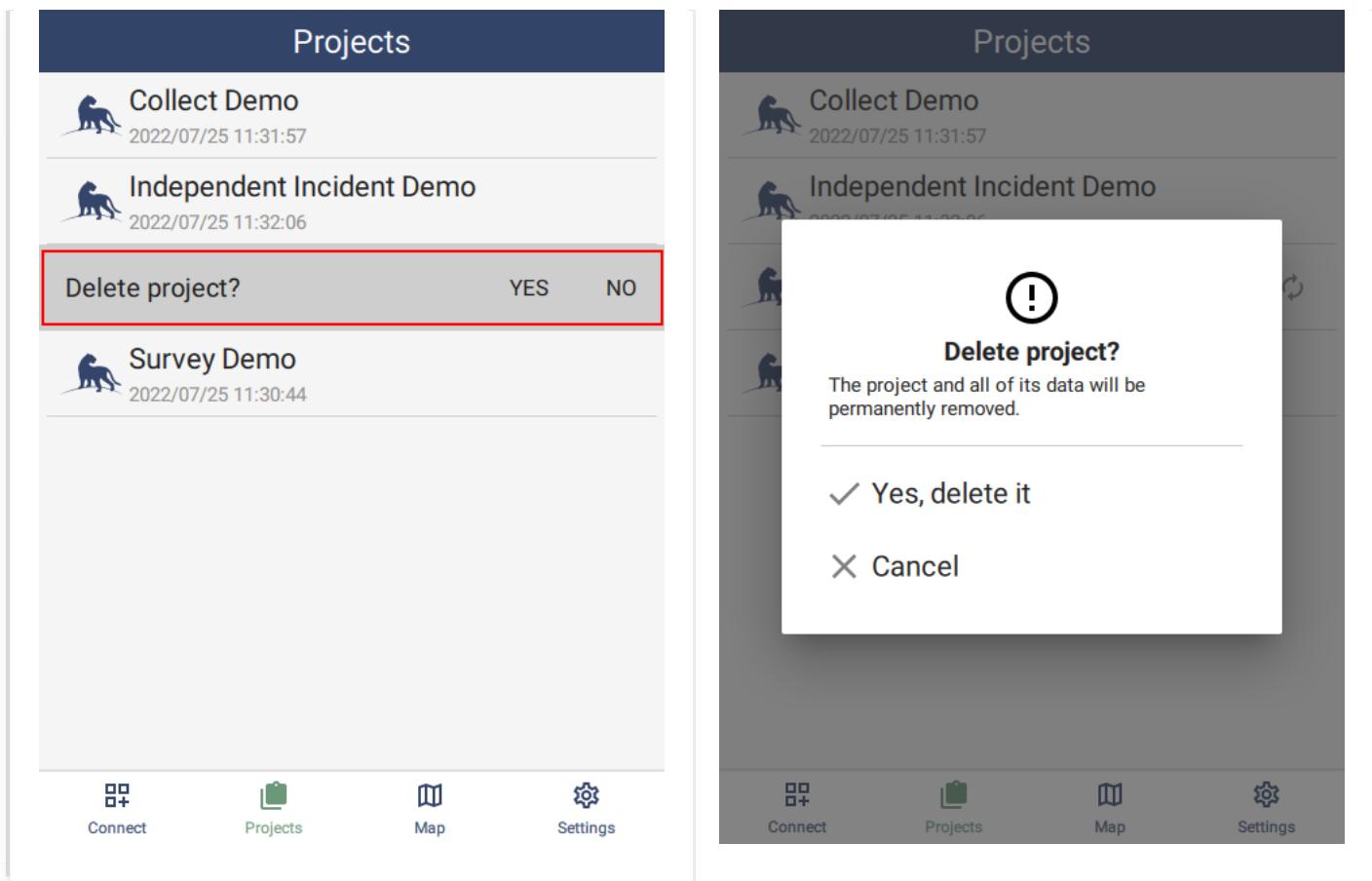
✗ Cancel

Delete all project data

#### Delete project

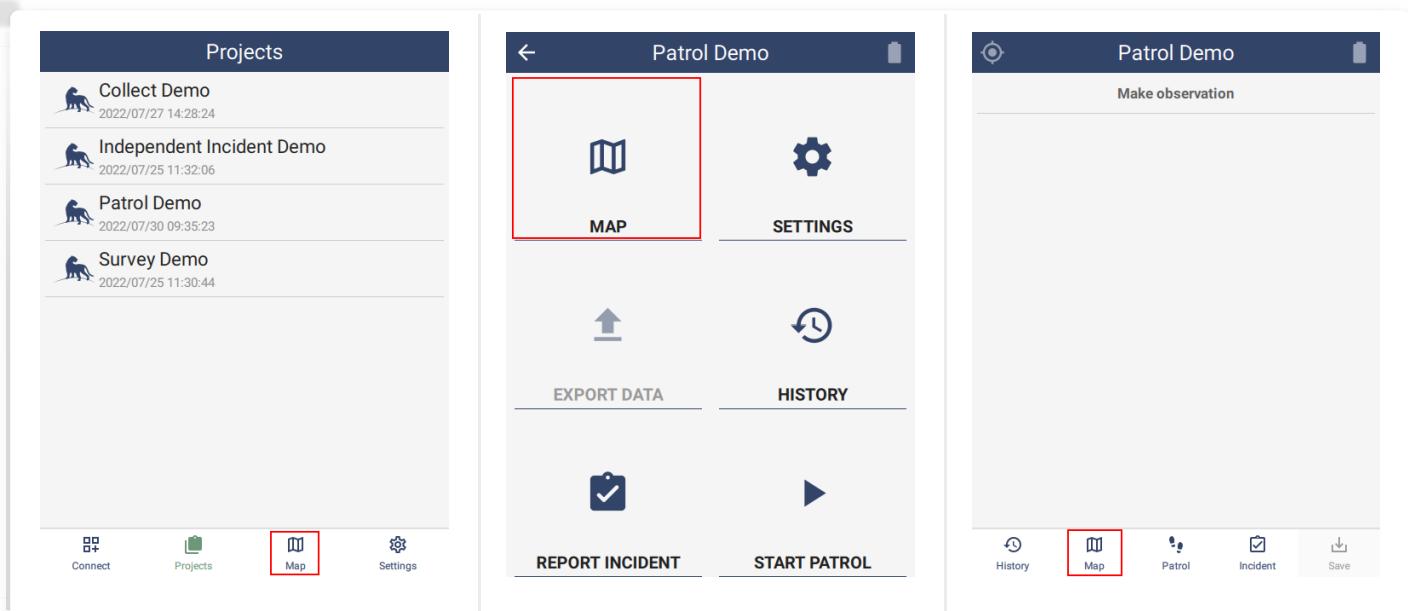
Delete the project and all data

Swiping left on a Project row will also offer to delete the project. Tap **YES** to reach the confirmation dialog:



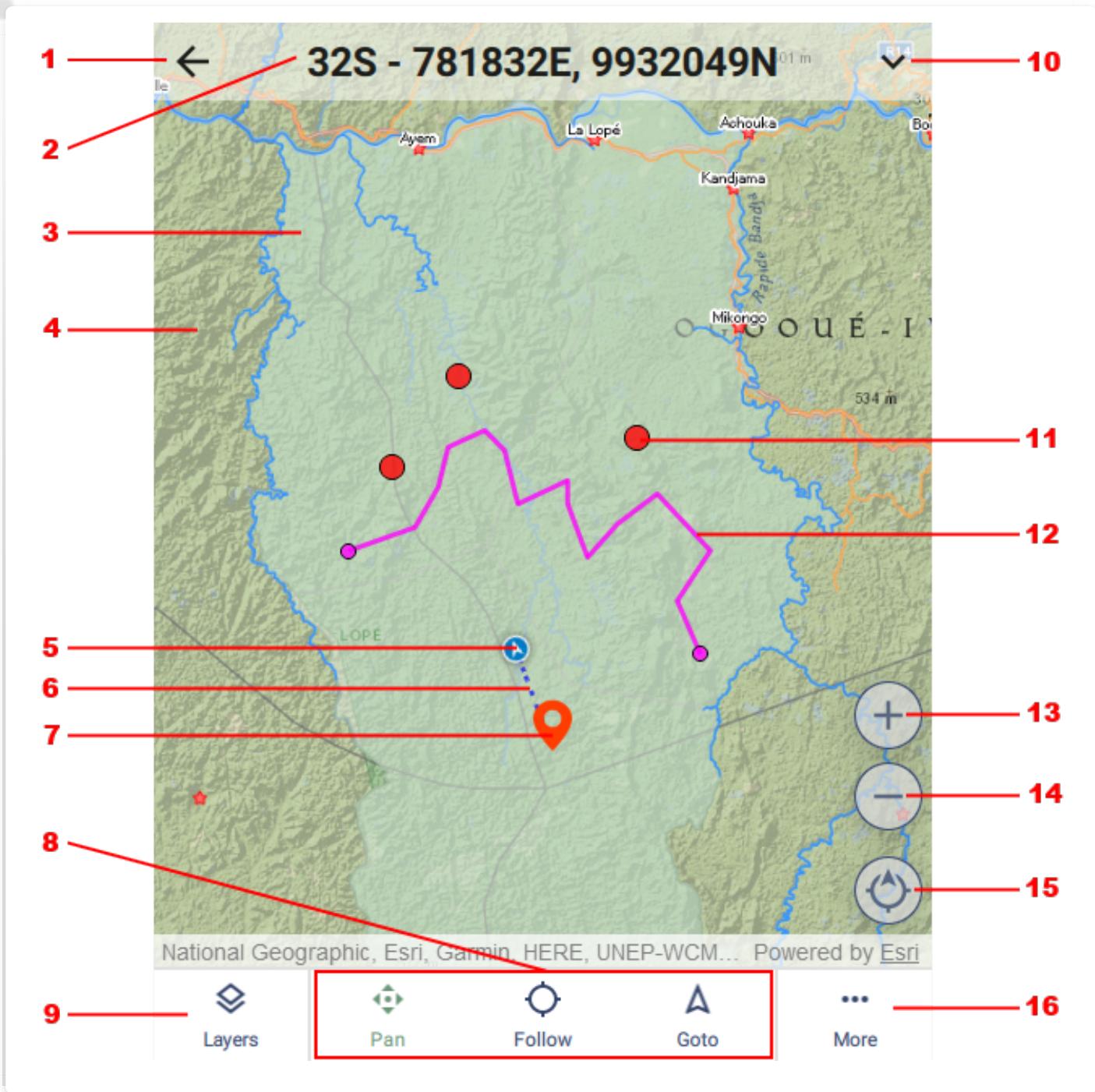
## 7.3. Map page

The **Map page** is available from several locations within SMART Mobile. There is a button on the **home page**, the **project page** and the Patrol/Survey **observation page**. The same page is displayed in each case, but when triggered from the Projects page (left-most), offline maps and observations from an individual project will not be available.



### 7.3.1. FEATURES

The Map page has the following features:

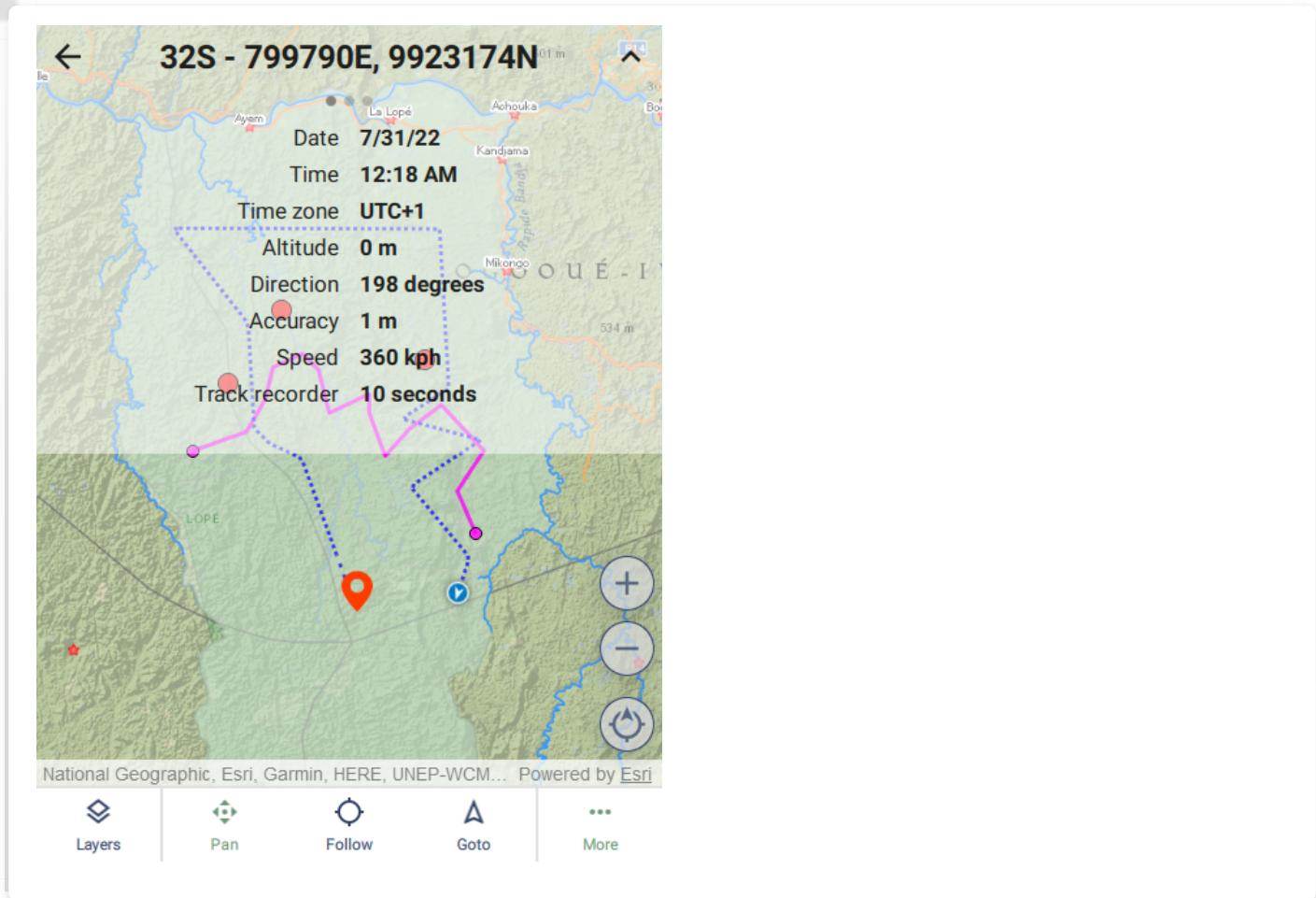


- 1 Back to previous page
- 2 Current location
- 3 Offline map overlaid onto online map
- 4 Online map (requires internet connection)
- 5 Current location marker
- 6 Track timer

- 7 Observation - tap to select and see metadata
- 8 Navigation mode: **Pan** requires the user to move the map, **Follow** and **Goto** move the map automatically as the location moves. **Goto** is designed for navigation.
- 9 Open the Layers page
- 10 Show or hide the additional information overlay. See More (16).
- 11 Route point - tap to set Goto.
- 12 Route line - tap ends to set Goto.
- 13 Zoom in by 10%
- 14 Zoom out by 10%
- 15 Orientation - tap to reset to north at the top.
- 16 Show or hide the additional information overlay. See (10).

#### 7.3.2. DATA OVERLAY

The **Data overlay** shows more detailed information about the state of the GPS. This includes the time, location, speed, heading and the state of the track recorder. This is purely informational.



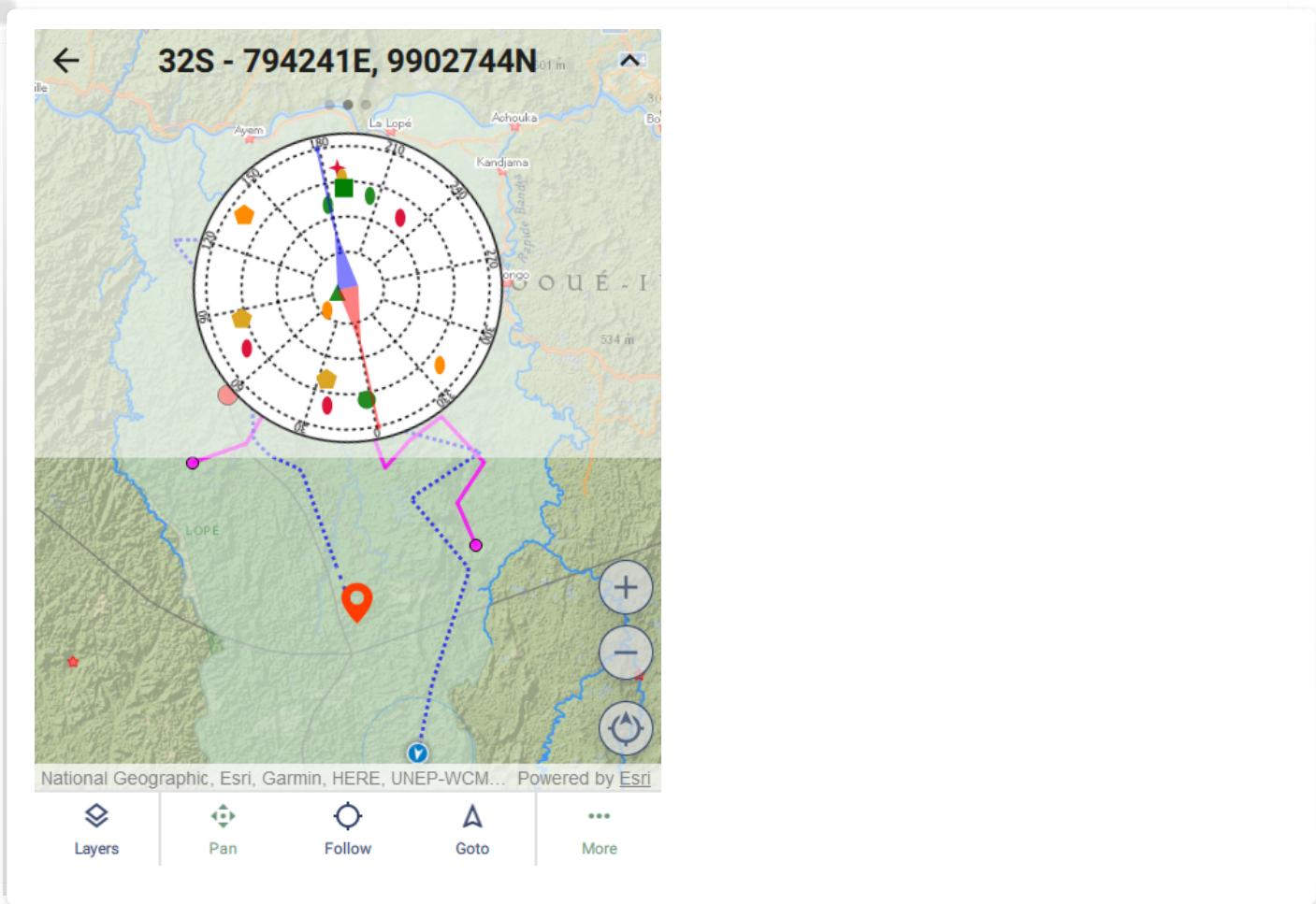
### 7.3.3. COMPASS OVERLAY

The Compass overlay shows the compass and the location of the satellites that are being tracked by the GPS.

The compass needle is offset according to the magnetic declination.

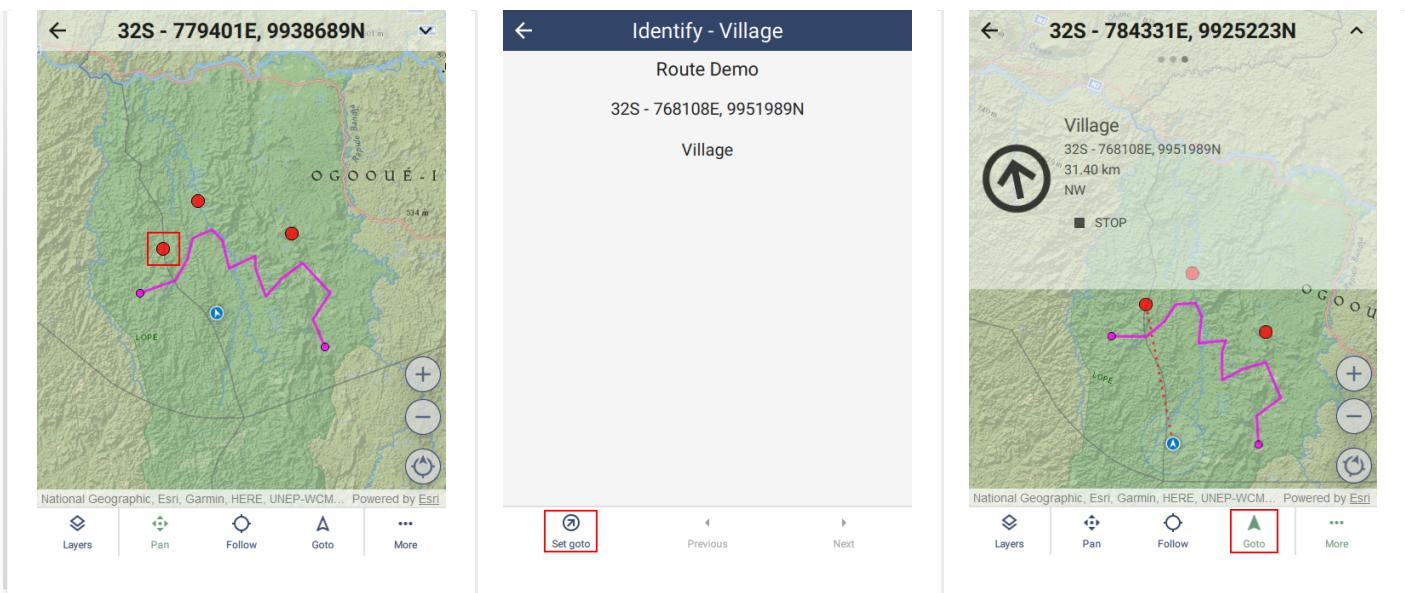
The shapes on the dial represent satellites. The color represents the signal strength - green is strongest and red is weakest. Satellite views are not available on iOS.

The different types are: circle (Navstar), triangle (Glonass), pentagon (Galileo), star (Beidou), square (Qzss), diamond (Sbas), ellipse (other):

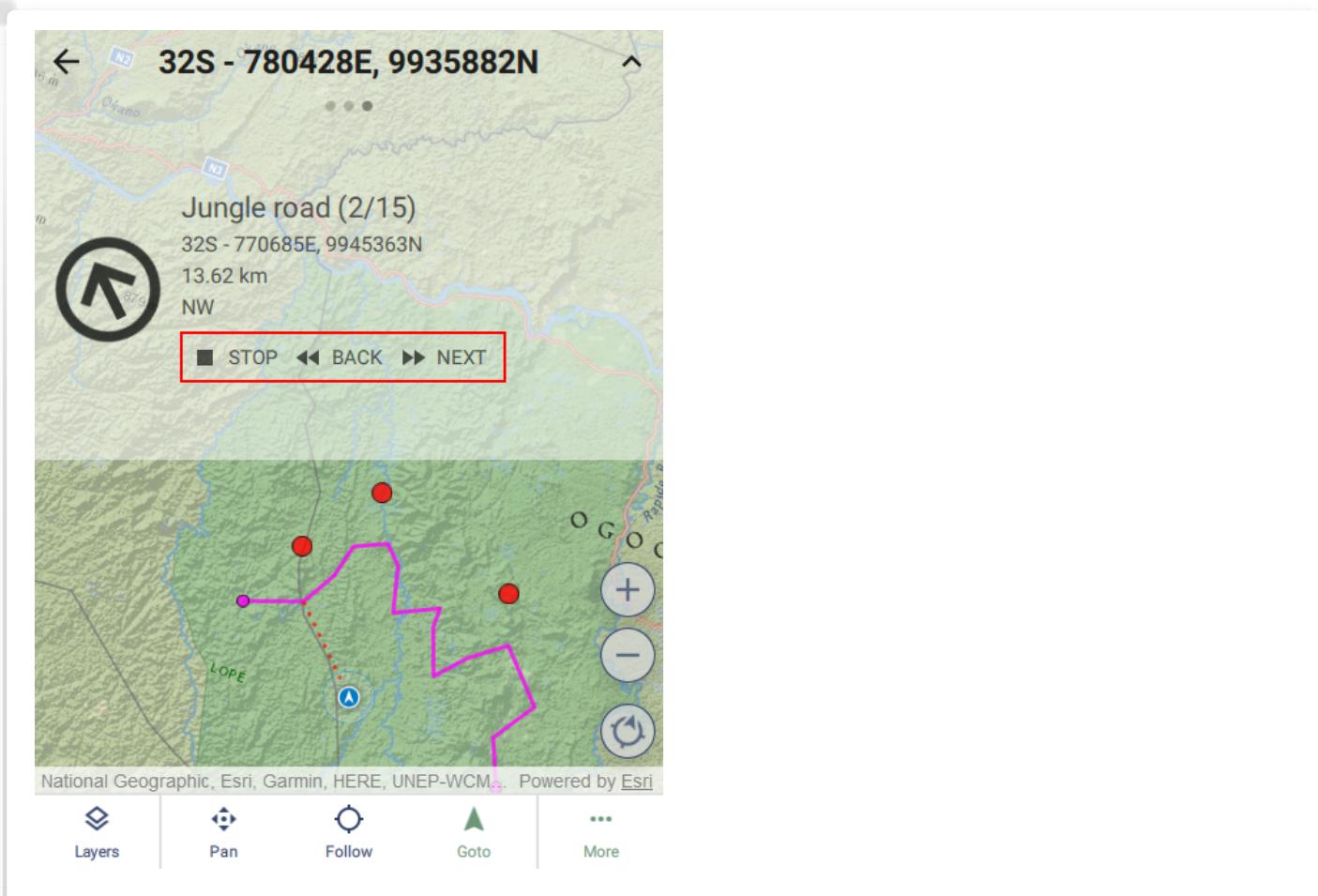


### 7.3.4. GOTO OVERLAY

The Goto overlay provides a simple directional navigation system. First tap the point - this will bring up the **Identify** page. Then tap **Set goto**. A red line appears connecting the current location with the destination. The overlay displaces the distance and direction from the current point.



Tapping on the end points of a line route and tapping **Set goto** will configure the navigation system to target points along the line. Using **Back** and **Next** will move the target back and forward through the points on the line. If the device reaches one of the points, the system will automatically advance to the next point on the line. The direction of movement depends on which point was selected as the original target. Selecting the first point will move forward and selecting the last point will move backwards.



### 7.3.5. LAYERS

A map is composed of layers and they can be configured on the **Layers page**. The layers are ordered top to bottom with the topmost layer being the overlaid on all others.

The figure consists of three side-by-side screenshots. The left screenshot shows a map interface with a legend at the bottom containing icons for 'Layers', 'Pan', 'Follow', 'Goto', and 'More'. The middle screenshot shows a 'Layers' configuration page with a list of layers: Incident, Patrol, Tracks, Route Demo, and SMART map. Below this list are four radio button options: 'None', 'OpenStreetMap' (which is selected), 'OpenStreetMap - Humanitarian', and 'OpenTopoMap'. The right screenshot shows the same configuration page, but with the 'Incident' and 'Patrol' rows highlighted by a red rectangular box.

**Incident** and **Patrol/Survey** are the layers created by entering observations.

**Tracks** are the line captured automatically by the location track timer.

**Route Demo** is a route configured in the SMART Desktop (see section 6.4.). Routes can be deleted by swiping left on the route row and tapping **YES** to delete.

**SMART map** is an offline map configured in the Package settings (see section 6.3.5).

**OpenStreetMap, etc** are online layers which require an internet connection. **None** means that no online layer will be used. If no internet connection is available, the online map will not be used.

Layers can be shown or hidden by a switch on the left side of the layer row.

If a layer is enabled, a zoom to button is available on the right side of the layer row. This will zoom the entire layer into view, which is useful for navigation.

### 7.3.6. IDENTIFY

Tapping on a route point or observation will show the **Identify** page. Since tapping the screen may not be precise enough to select a single observation, all the points nearby the tap point are included and can be scrolled through one at a time using the **Previous** and **Next** buttons on the bottom toolbar.

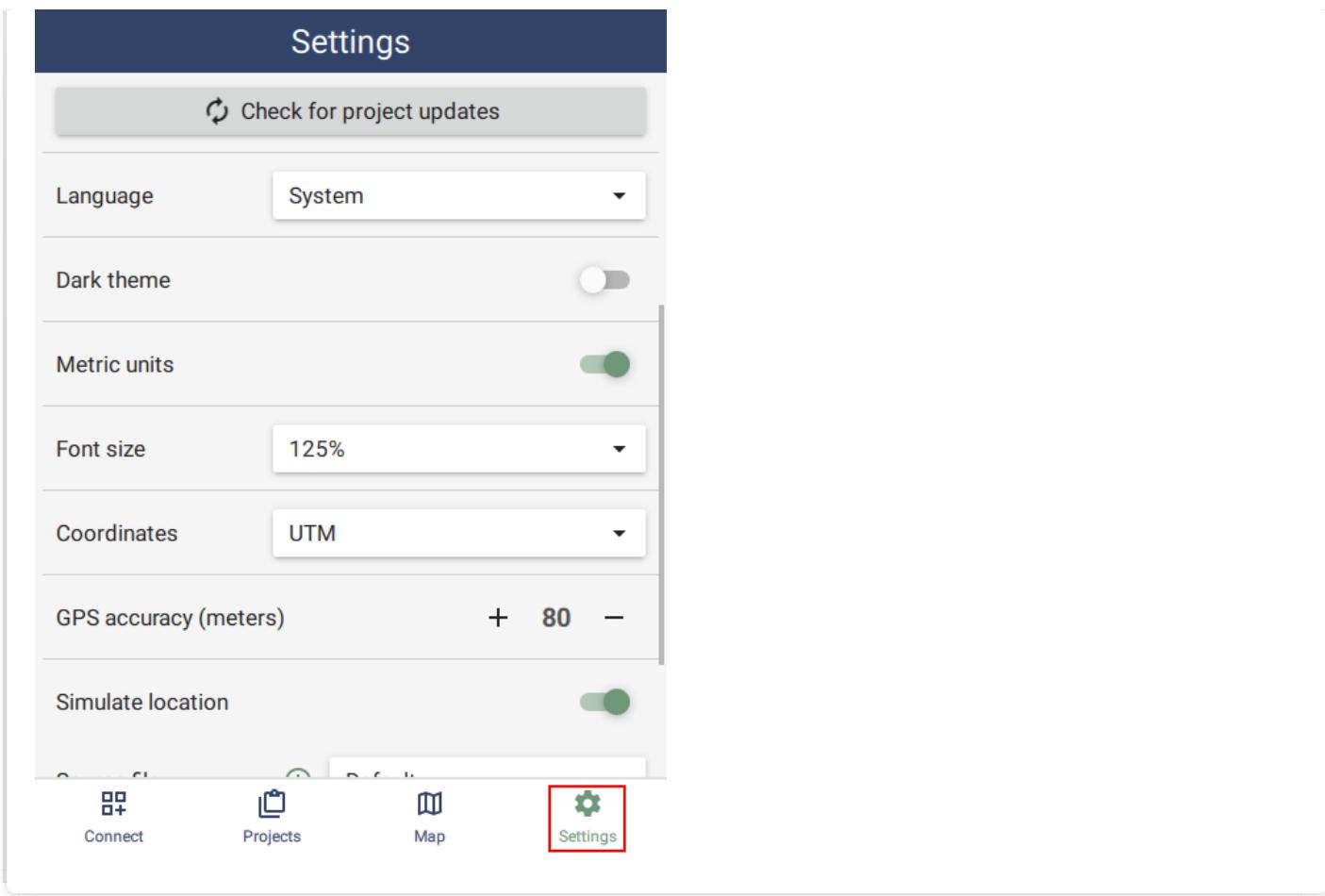
If editing is allowed, the observation can be edited using the **Edit button** in the top right corner.

The location of the point can be used as a navigation target using the **Set goto** button in the bottom left corner.

The screenshot shows the 'Identify - Sighting' screen. At the top, there is a back arrow, the title 'Identify - Sighting', and an edit icon. Below the title is the date and time 'Sun 2022/07/31 05:41:25'. The location is listed as '32S - 783133E, 9928495N, 0 m'. A grey bar labeled 'Observation' contains the heading 'Feeding' and a small icon of two red cherries. Below this are three data entries: 'Threat' (None), 'Species' ('Cephalophus silvicultor (Yellow-backed Duiker)'), and 'Age of Sign' (Very old). At the bottom, there are navigation buttons: 'Set goto' with a location pin icon, 'Previous' with a left arrow, and 'Next' with a right arrow.

## 7.4. Settings tab

SMART Mobile has a **Settings** tab on the main page. These settings are for the whole application and cannot be configured by SMART Desktop:



#### 7.4.1. CHECK FOR PROJECT UPDATES

The **Check for project updates** option attempts to update all the projects at the same time. This is useful for keeping all projects up to date. Project that fail to update will not be updated and no error message will appear.

#### 7.4.2. LANGUAGE

**Language** governs the language of SMART Mobile, not the language of the data model. The data model language is specified in the package Settings, which is available only once the package has been launched.

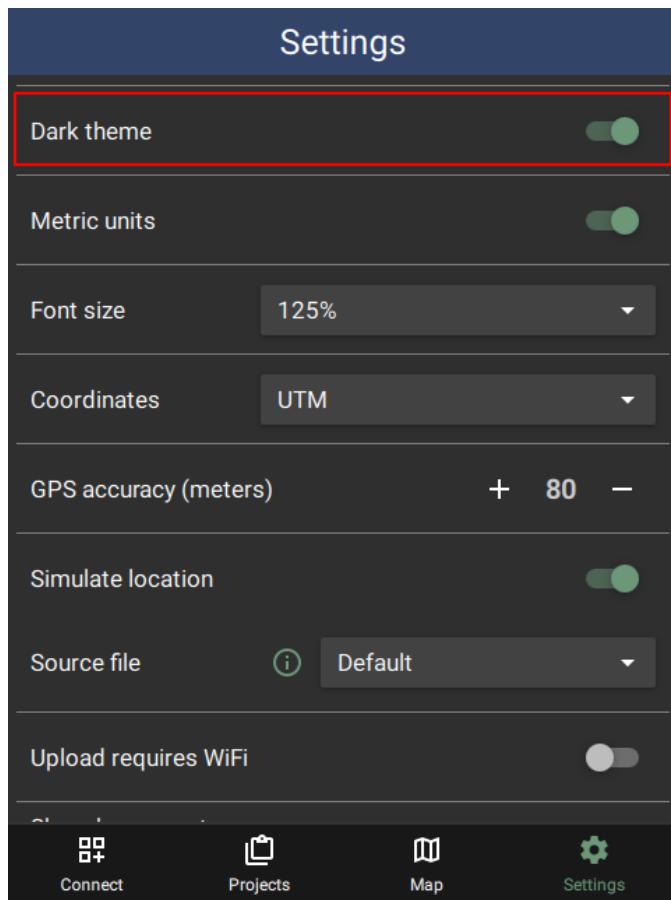
SMART Mobile supports over 100 languages. New languages are routinely added and existing languages can be modified to improve correctness. Contact the SMART Forum to report an issue.

If the language is set to **System**, then SMART Mobile will use the current language setting from the device, i.e. if the device language is French, then SMART Mobile will automatically select French.

#### 7.4.3. DARK THEME

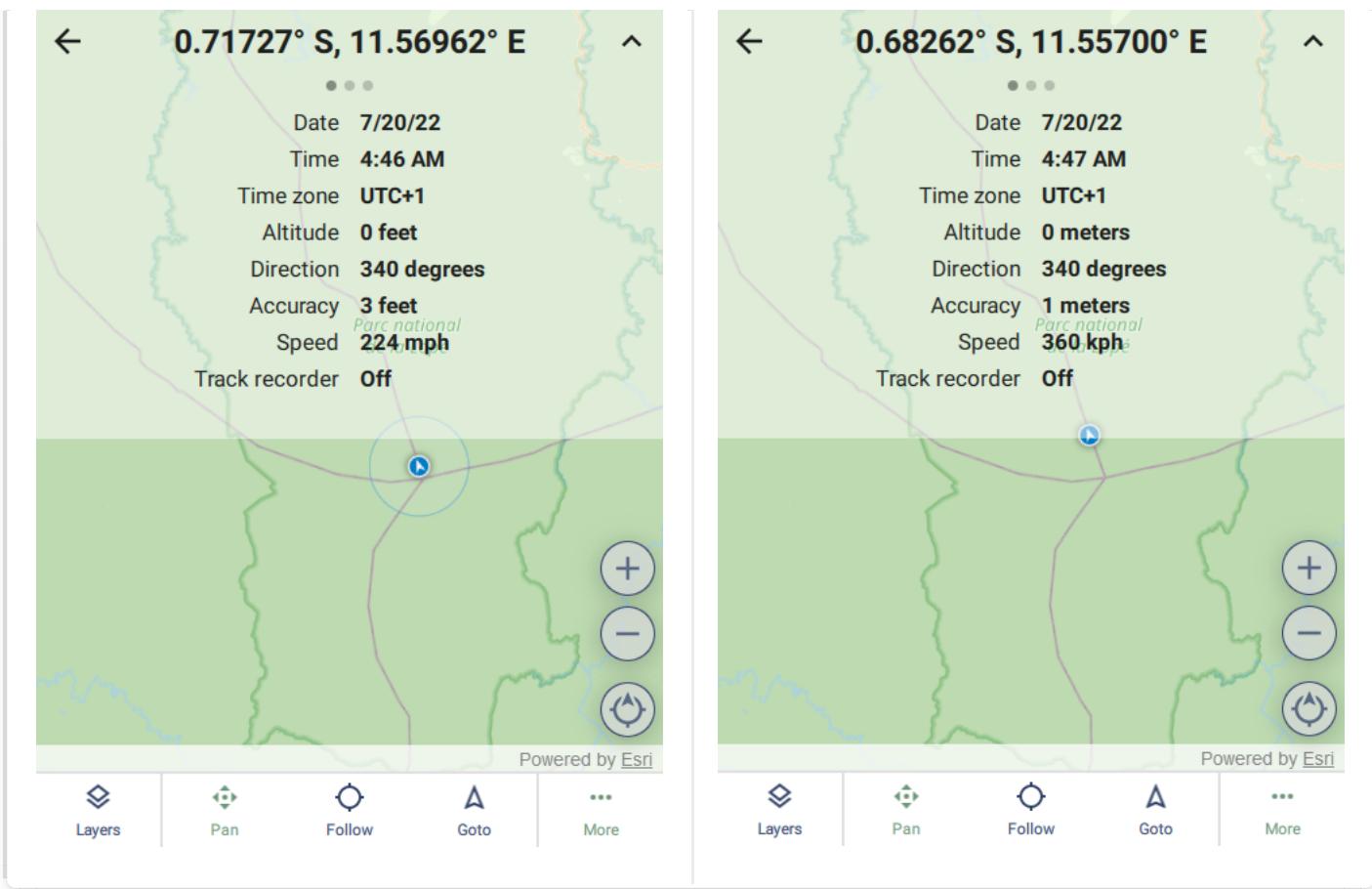
**Light and dark themes** are useful for improving the visibility of screen data. Dark theme is

typically used for night viewing. It can also be toggled from the Project settings page and the Patrol/Survey popup:



#### 7.4.4. METRIC UNITS

**Metric Units** toggles between metric (meters, km/h) and imperial units (feet, mi/h). This is mostly used when viewing GPS data and Patrol leg data.



#### 7.4.5. FONT SIZE

**Font size** governs the size multiplier for text in SMART Mobile. The options are 100%, 125% (default), 150%, 175% and 200%. All parts of the application are scaled accordingly. For example, this shows the setting at 175% across various screens:

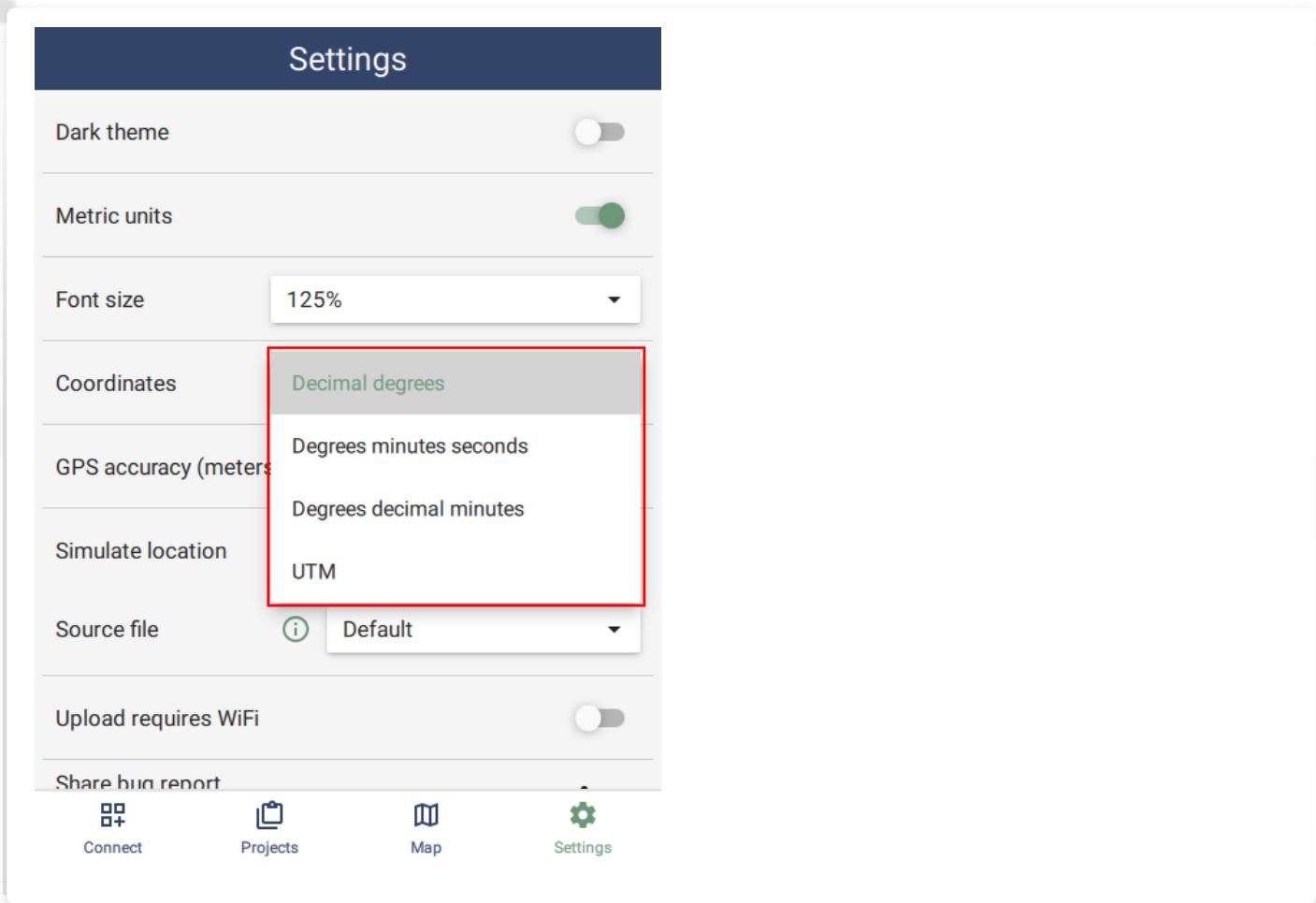
The image shows three panels illustrating the effect of a 175% font size multiplier in the SMART Mobile application:

- Settings Screen:** Shows the global settings with the "Font size" dropdown set to 175%.
- Map Screen:** Shows a map with large, readable text for all sensor data fields, including date, time, coordinates, and speed.
- Sample Area Screen:** Shows the observation details for a "Water Hole" with large text for the location name and "Add observation" button.

#### 7.4.6. COORDINATES

**Coordinates** specifies the format used for GPS coordinates throughout the application.

The options are: Decimal degrees, Degrees minutes seconds, Degrees decimal minutes and UTM (Universal Transverse Mercator):



#### 7.4.7. GPS ACCURACY (METERS)

The device GPS estimates the uncertainty in the reading provided. High values are usually caused by poor satellite geometry or obstructions. This setting provides a top level filter to help reduce the overall error in location readings.

#### 7.4.8. SIMULATE LOCATION (DESKTOP ONLY)

The desktop version supports a GPS simulator. This simulator can read locations from an NMEA file. A new simulator path can be created using <https://nmeagen.org>. Once a path has been defined, download the resulting nmea file into the Downloads folder. The next time SMART Mobile starts up, it can be selected as the **Source file** for locations.

## Settings

Dark theme

Metric units

Font size

Coordinates

GPS accuracy (meters) + 80 -

Simulate location

Source file

Upload requires WiFi

Share bug report

 Connect  Projects  Map  Settings

### 7.4.9. UPLOAD REQUIRES WIFI (ANDROID ONLY)

Uploading data to a server will incur cellular data costs. If sending pictures, audio or long patrols, this could be a significant amount of data. This feature prevents data upload until the connection being used is WiFi.

### 7.4.10. BUG REPORTS

See section 9.1 on creating bug reports.

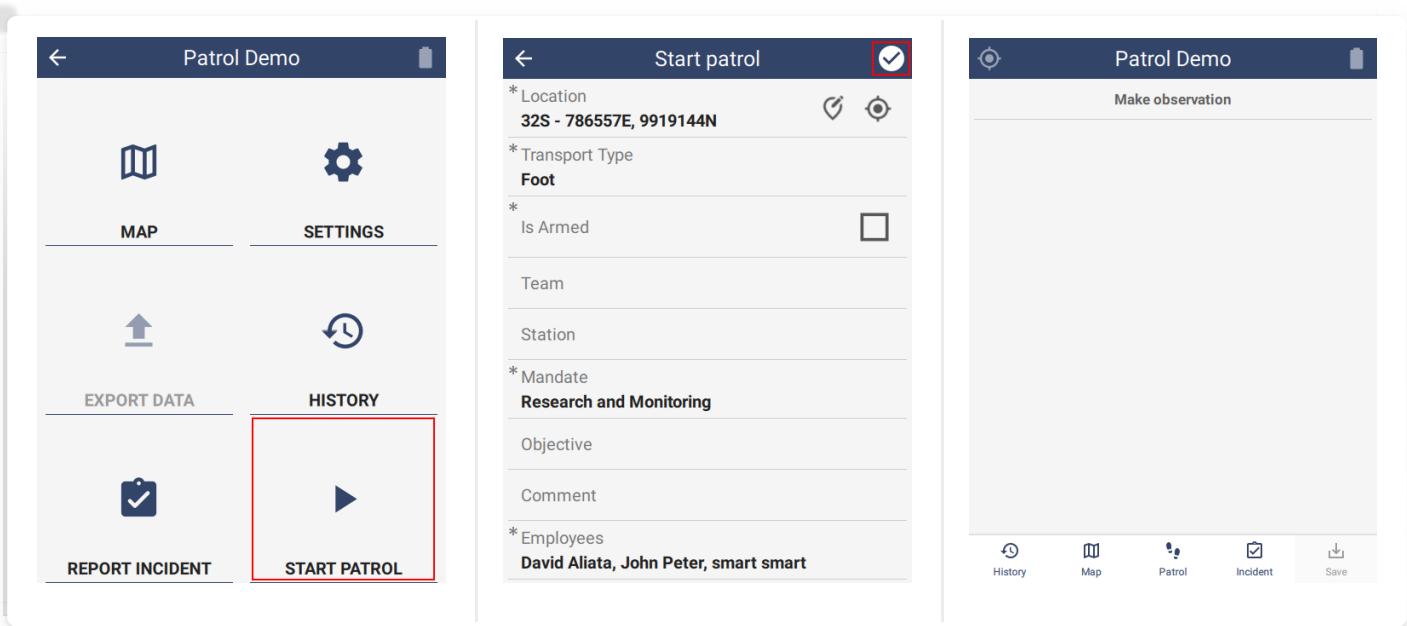
# 8. Project usage

## 8.1. Patrols and Surveys

A Patrol or Survey is a group of observations. Along with observational data, the system tracks metadata, e.g. transport type, objective and employees. These properties can be configured on the desktop (see section 6). Patrols/Surveys can be started/stopped, paused/resumed and the metadata can be modified at any time.

### 8.1.1. START PATROL

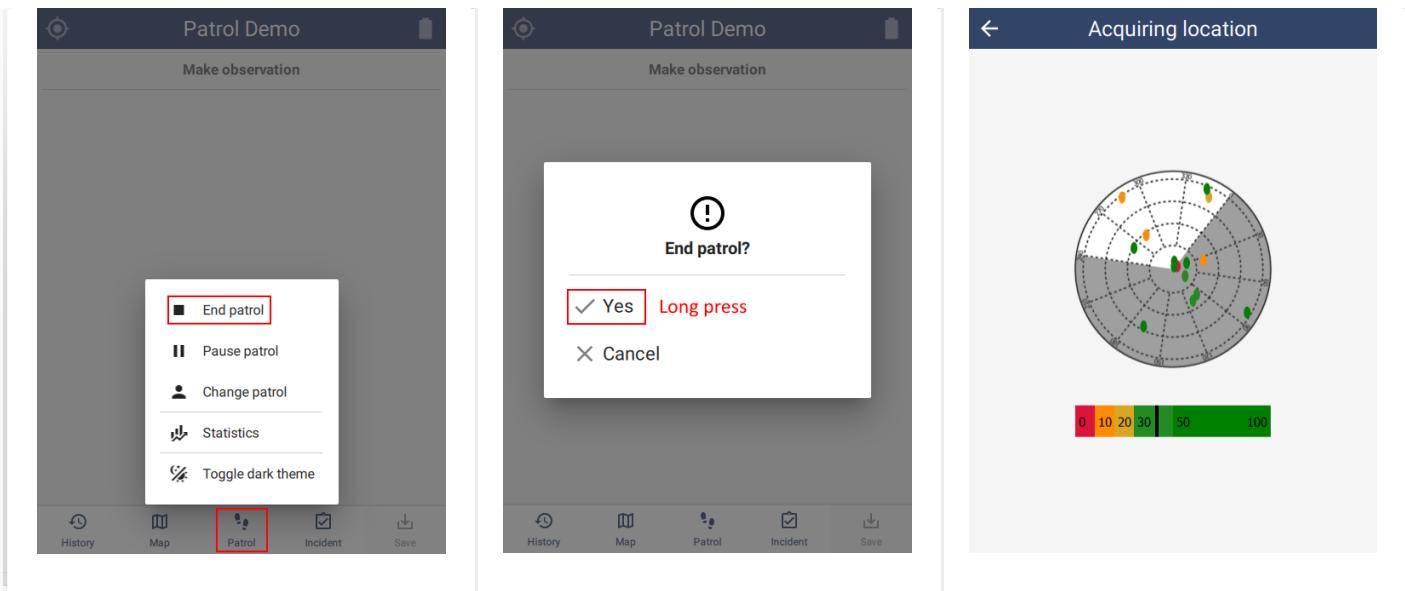
To start a new patrol, tap **START PATROL** on the project start page. The metadata page will appear. Fill in the metadata and tap the check mark in the top right corner. Note that attributes marked with a '\*' are required. If the **Transport Type** is an air or water type, then a Pilot row will appear.



Once a patrol has started, the **Observation** page is displayed.

### 8.1.2. END PATROL

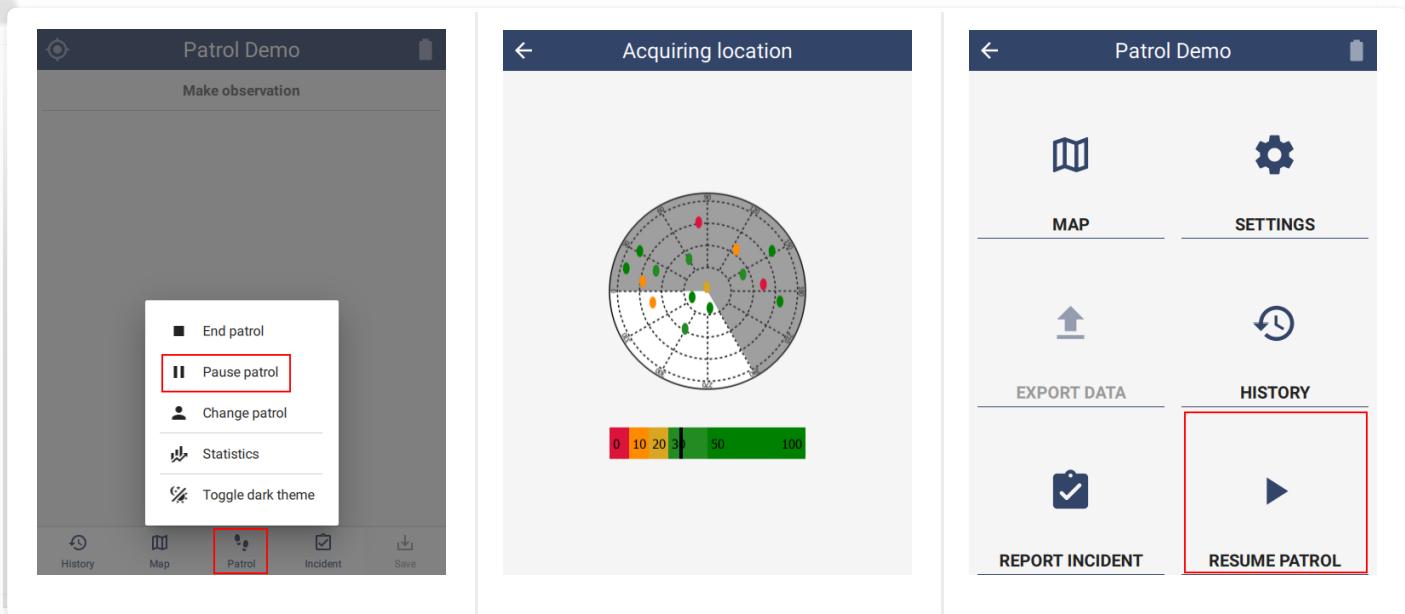
To end a patrol, tap the **Patrol** button on the toolbar at the bottom of the Observation page. Then tap the **End patrol** option. A popup will appear asking for confirmation. Press and hold **Yes**. A final location will be taken and then the patrol will be completed. If the back button is pressed on the **Acquiring location** page, then the **End patrol** operation will be canceled.



#### 8.1.3. PAUSE PATROL

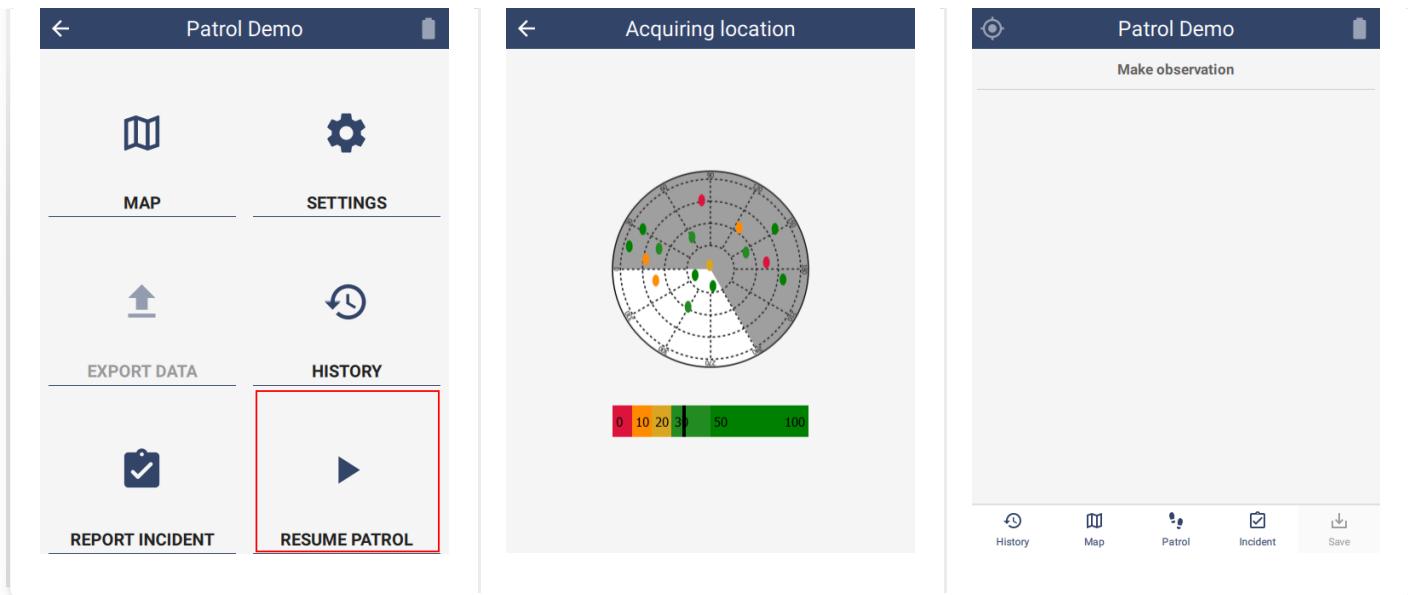
To pause a patrol, tap the **Patrol** button on the toolbar at the bottom of the Observation page. Then tap the **Pause patrol** option. A location will be taken and then the patrol will be paused. The START PATROL button is now labeled **RESUME PATROL**.

Pausing a patrol can be disabled in the configuration (see section 6.5.1.4). In this case, the **Pause patrol** option will not be available.



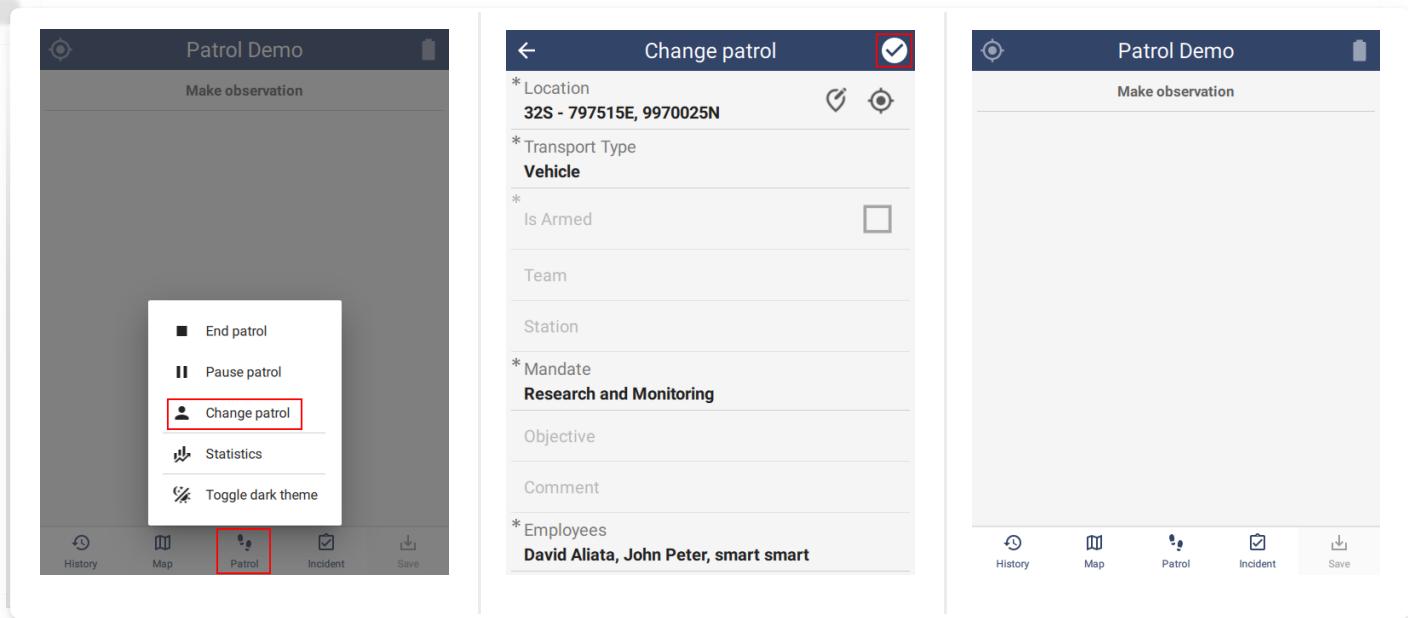
#### 8.1.4. RESUME PATROL

To resume a patrol, tap the **RESUME PATROL** button on the start page. A location will be taken and then the patrol will be resumed.



#### 8.1.5. CHANGE PATROL

During the patrol, it is often necessary to change the patrol metadata. For example, if the transportation type changes or team members change. To do this, tap the **Patrol** button on the toolbar at the bottom of the Observation page. Then tap the **Change patrol** option to bring up the metadata page. Several attributes will be disabled and cannot be changed at this time. If no change is made to the metadata, no observation will be saved. This means that the **Change patrol** feature can be used to verify the metadata at any time.



#### 8.1.6. STATISTICS

SMART Mobile keeps track of the legs of a patrol. To see these, tap the **Patrol** button on the bottom toolbar of the Observation page. Then tap the **Statistics** button to view the patrol state. Each change of the patrol metadata will result in a new leg. The current leg is topmost and highlighted.

The screenshot shows the Patrol Demo application interface. On the left, a dark overlay displays a context menu with the following items:

- End patrol
- Pause patrol
- Change patrol
- Statistics** (highlighted with a red border)
- Toggle dark theme

Below the menu is a toolbar with five buttons: History, Map, Patrol (highlighted with a red border), Incident, and Save.

On the right, the Statistics screen is displayed, showing patrol details for two legs:

**Leg 2 - Vehicle - Active**

Start date	7/31/22
Start time	3:40 AM
Distance	12.20 km
Average speed	333 kph
Track recorder	50 m

**Leg 1 - Foot**

Start date	7/31/22
Start time	3:20 AM
Distance	9.41 km
Average speed	2kph
Track recorder	300 seconds

## 8.2. Independent incidents

Independent incidents are observations which are not connected to a Patrol/Survey. There are two ways of creating an Independent incident: directly from the start page with the **REPORT INCIDENT** button, or during a Patrol/Survey using the **Incident** button on the bottom toolbar. These two methods are identical.

Capturing an incident during a patrol/survey does not affect the patrol/survey in any way.



Make observation



MAP



SETTINGS



EXPORT DATA

HISTORY



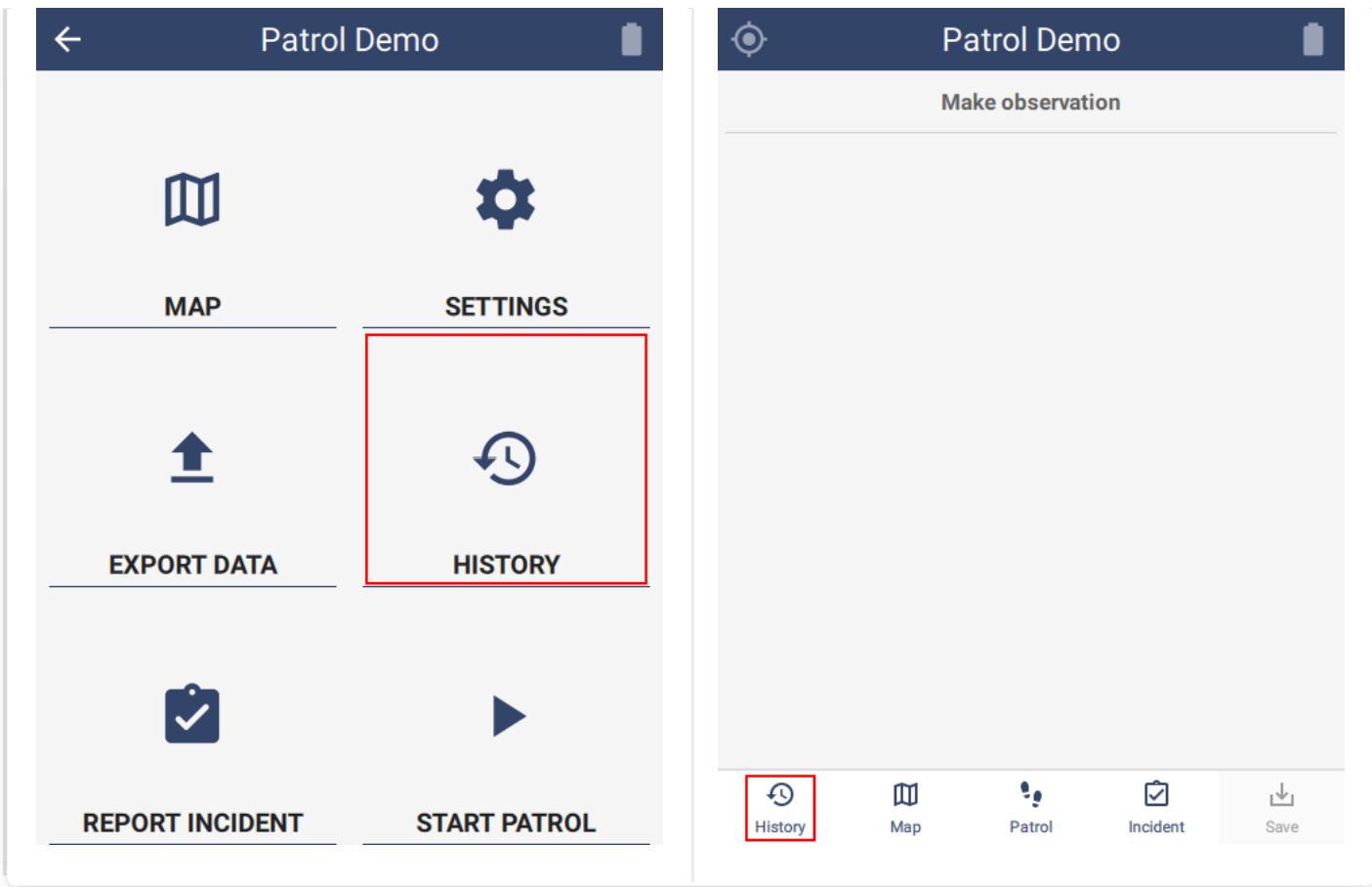
REPORT INCIDENT

START PATROL



### 8.3. History

**History** shows the most recent patrol/survey and incident data. There are two ways to access the history: directly from the start page with the **HISTORY** button or using the **History** button on the bottom toolbar during a patrol/survey.



The history page has a **Patrol** tab and an **Incident** tab. If the project does not have both a patrol/survey and independent incidents, then there will be no tabs, i.e. the screen will just have a single history list.

**History**

- Start patrol**  
Sun 2022/07/31 05:41:48
- Firewood**  
Sun 2022/07/31 05:42:17
- Nest**  
Sun 2022/07/31 05:42:48
- Fire**  
Sun 2022/07/31 05:43:08
- Pause patrol**  
Sun 2022/07/31 05:43:21
- Resume patrol**  
Sun 2022/07/31 05:43:31
- Infrastructure & Roads**  
Sun 2022/07/31 05:43:57
- Change patrol**  
Sun 2022/07/31 05:44:10
- Trophies seized**  
Sun 2022/07/31 05:44:55

**Sighting**

Sun 2022/07/31 05:42:17

32S - 781558E, 9932796N, 0 m

**Observation**

<b>Firewood</b>	
Threat	None
Action Taken Items	Confiscated
Age of Sign	Old
Timber Tree Species	Rosewood
Number of Bundles	9

**Patrol**

Leg	# - 0 m
-----	---------

First
Previous
Next
Last

 Patrol
 Incidents

**Statistics** can be accessed using the button in the top right corner, even after the patrol/survey has ended.

## 8.4. Editing

Saved observations can be changed before export.

To edit an observation, locate it using **Map identify** or via the **History page**. Then tap the edit icon in the top right corner of the screen. The observation home screen will then be shown with two large buttons at the bottom. **X** cancels the edit and the **check** confirms any changes.

Sighting

Sun 2022/07/31 05:41:25

32S - 783133E, 9928495N, 0 m

Observation

Feeding

Threat None

Species Cephalophus silvicultor (Yellow-backed Duiker)

Age of Sign Very old

First Previous Next Last

(edit) Patrol Demo

Feeding

Add observation

X ✓

Editing is disabled when:

- The device configuration specifically disables editing. See section 6.5.1.5.
- The observation is a patrol/survey management observation, e.g. start, stop, pause, resume, change metadata.
- The observation has already been exported.

## 8.5. Export data

See section 5 on **Retrieving data..**

## 8.6. Settings page

SMART Mobile has a Settings page for each Project. This provides configuration options and other features which are less commonly used.



## Settings

Language

English (United States)



Dark theme



Page mode



Select routes



Change project



Exported data



Configuration



Recover Connect data



### 8.6.1. LANGUAGE

The language here is defined in the **Conservation Area Properties** dialog, off the **Conservation Area** menu.

## Conservation Area Properties

### Conservation Area Properties



Properties related to the Conservation Area.

Identifier: SMART

Name: Example Conservation Area

Description: Training Database

Designation:

Organization:

Point of Contact:

Country / Location:

Owner:

Logo: Not Set

... clear

Fallback Language: English [en]

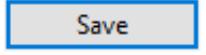
Supported Languages:

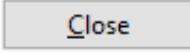
- Afrikaans [af]
- English (South Africa) [en\_ZA]
- English (United States) [en\_US]**
- Wolof (Senegal) [wo\_SN]

 Add

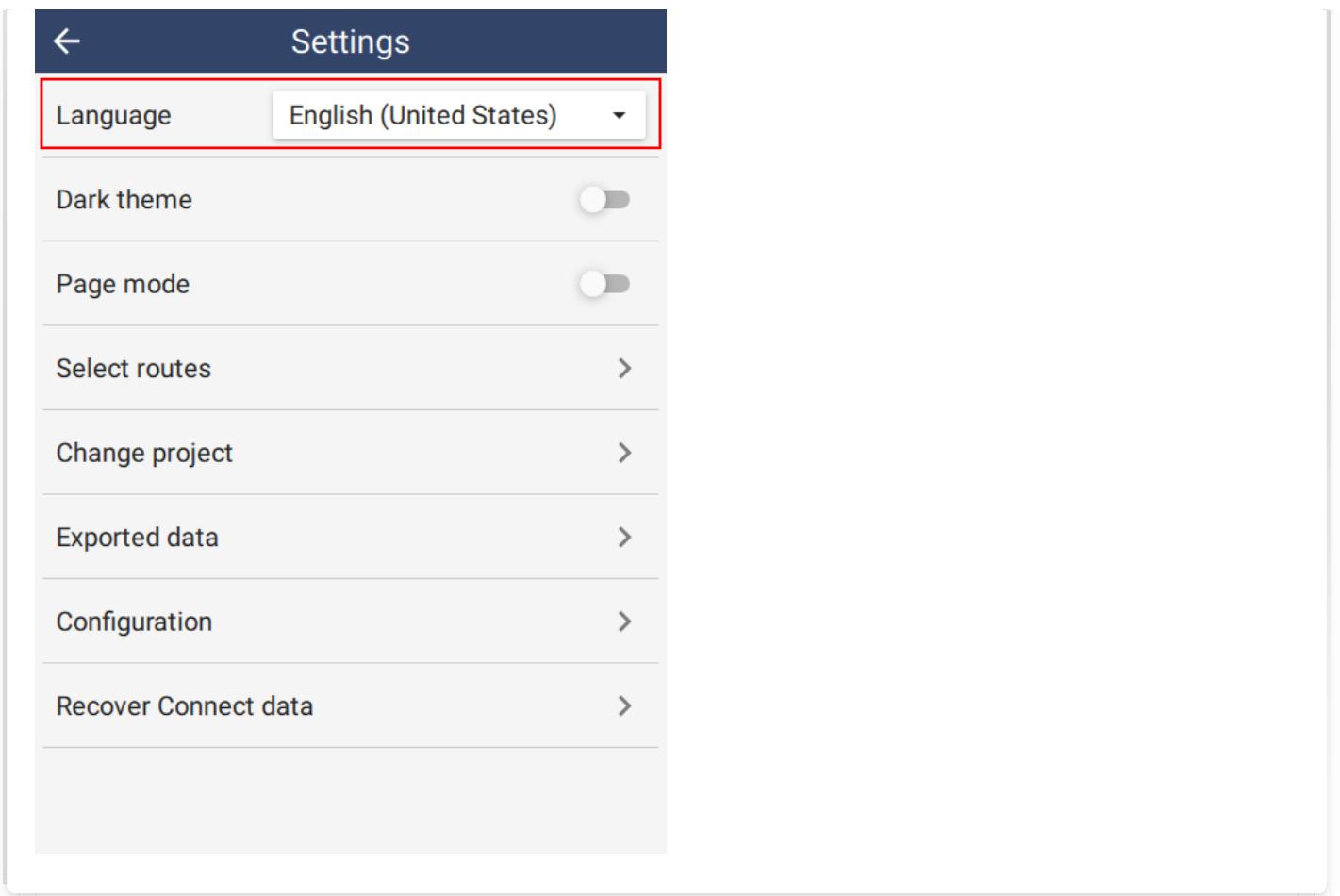
 Delete

Unique System ID: 8f7fbe1b201a4ef4bda814f5581e65ce

 Save

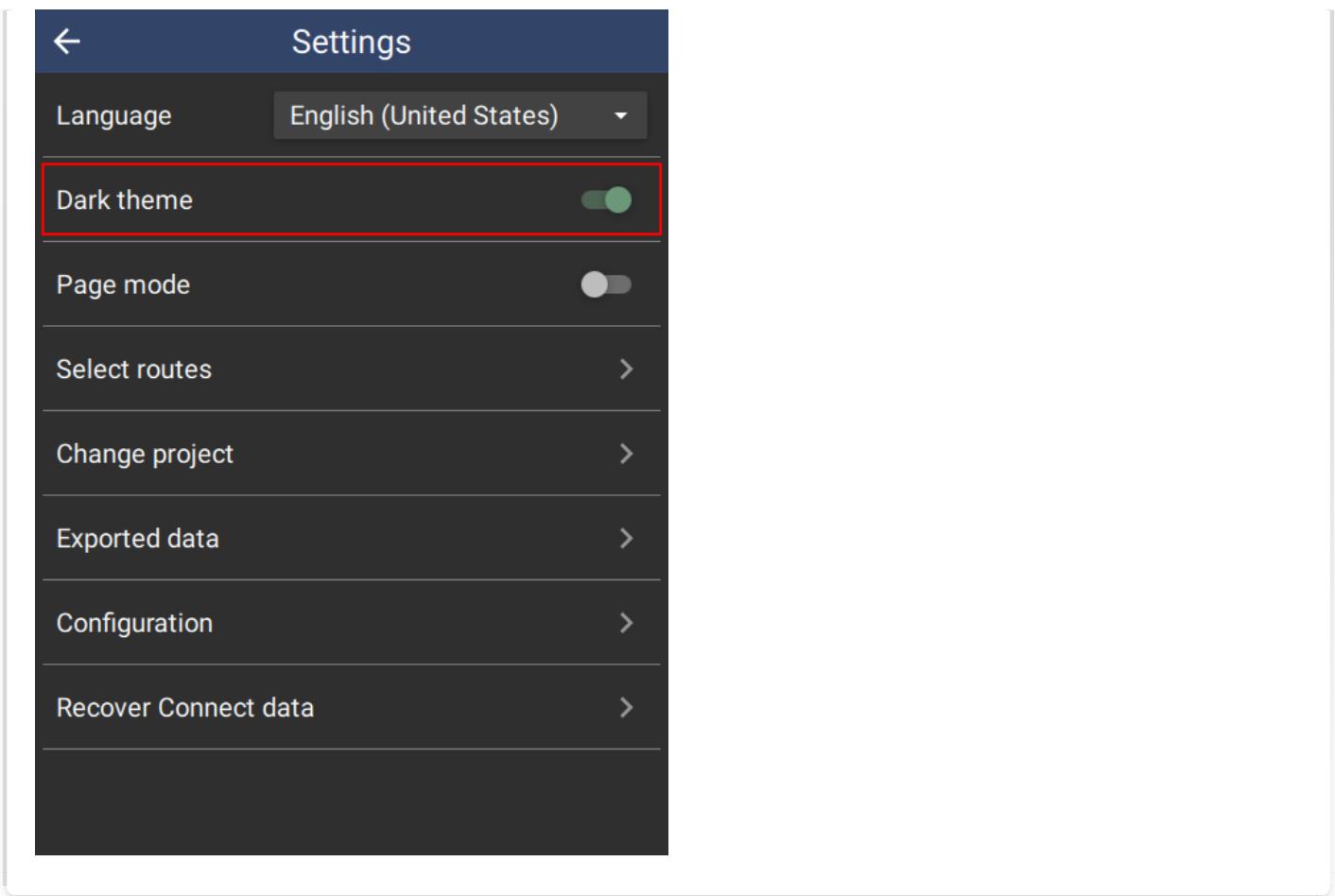
 Close

In SMART Mobile, the current language can be selected from the available languages in the Conservation Area.



#### 8.6.2. DARK THEME

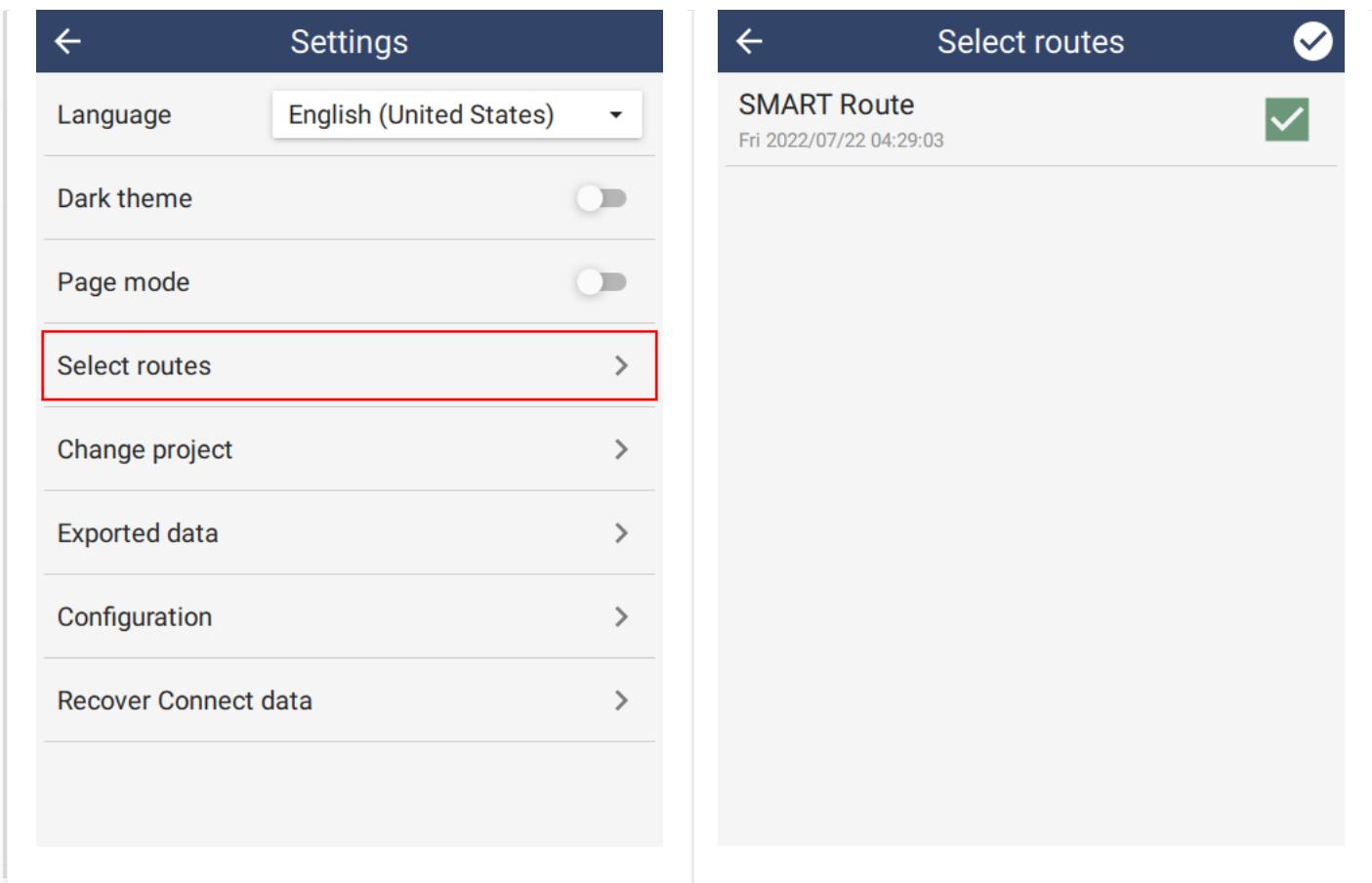
**Light and dark themes** are useful for improving the visibility of screen data. Dark theme is typically used for night viewing. It can also be toggled from the main settings page and the Patrol/Survey popup:



#### 8.6.3. ROUTES

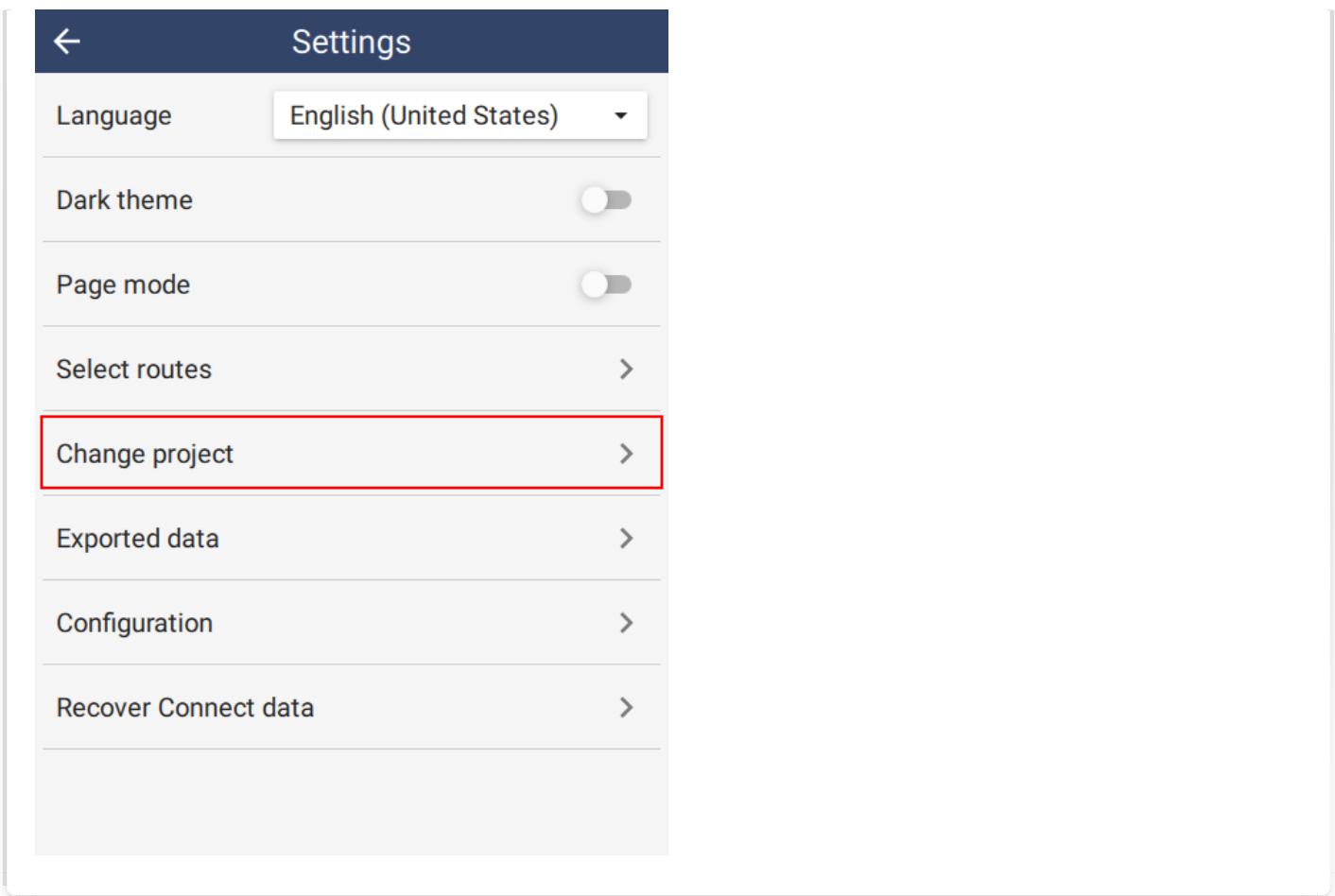
See section 6.4 on routes.

Routes are points and lines that are overlaid on the map. This option allows download of new routes from the SMART Connect server.



#### 8.6.4. CHANGE PROJECT

The **Change project** option provides a simple way to change the current project. Normally this would require exiting the project and returning to the main screen. However, by placing the option here as well, it works within Kiosk mode. See section 4.



#### 8.6.5. EXPORTED DATA

The **Exported data** option shows data files that have previously been exported using the **EXPORT DATA** option on the project page. The primary purpose of this view is to provide visibility into the export process and help troubleshoot and prevent data loss. See section 9.2 on **Recovering Exported data**.

#### 8.6.6. CONFIGURATION VIEW

The **Configuration view** option shows the SMART desktop configuration settings. This is primarily useful for troubleshooting.

Settings		Configuration	
Language	English (United States)	Type	Patrol
Dark theme	<input checked="" type="checkbox"/>	Incidents	Yes
Page mode	<input checked="" type="checkbox"/>	Connection	Online
Select routes	>	Upload	On export
Change project	>	Observer	No
Exported data	>	Distance and Bearing	No
Configuration	>	Incident group UI	Yes
Recover Connect data	>	Kiosk mode	Yes
		Can pause	Yes
		Disable editing	No
		Fix count	3
		Track timer	300 seconds
		Use time from GPS	Yes
		Skip button timeout	3 seconds
		Allow manual GPS	Yes

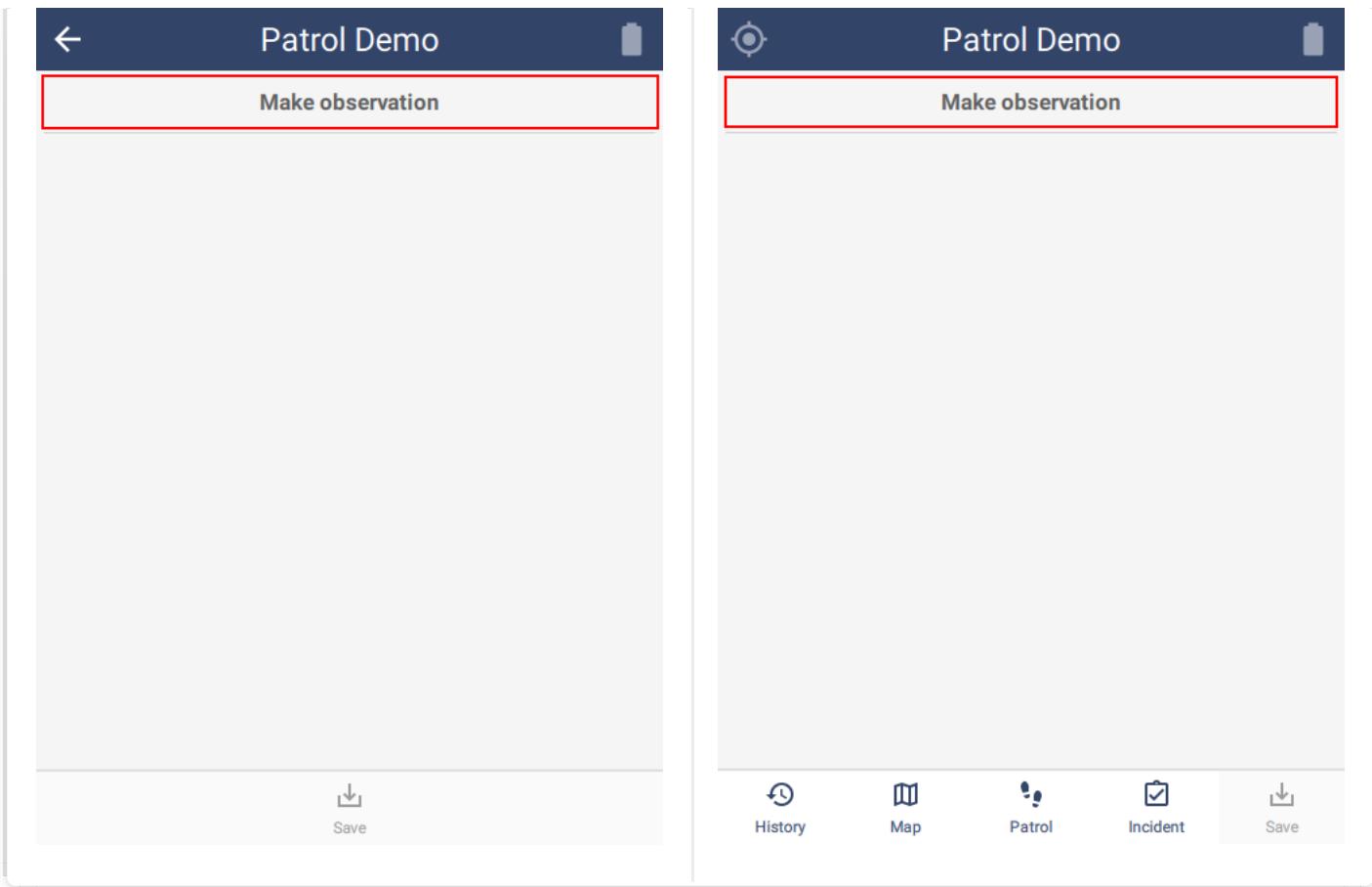
#### 8.6.7. RECOVER CONNECT DATA

The **Recover Connect data** is designed to recover data when a Connect server is no longer working. See section 9.3 on **Recovering Connect data**.

## 8.7. Collecting data

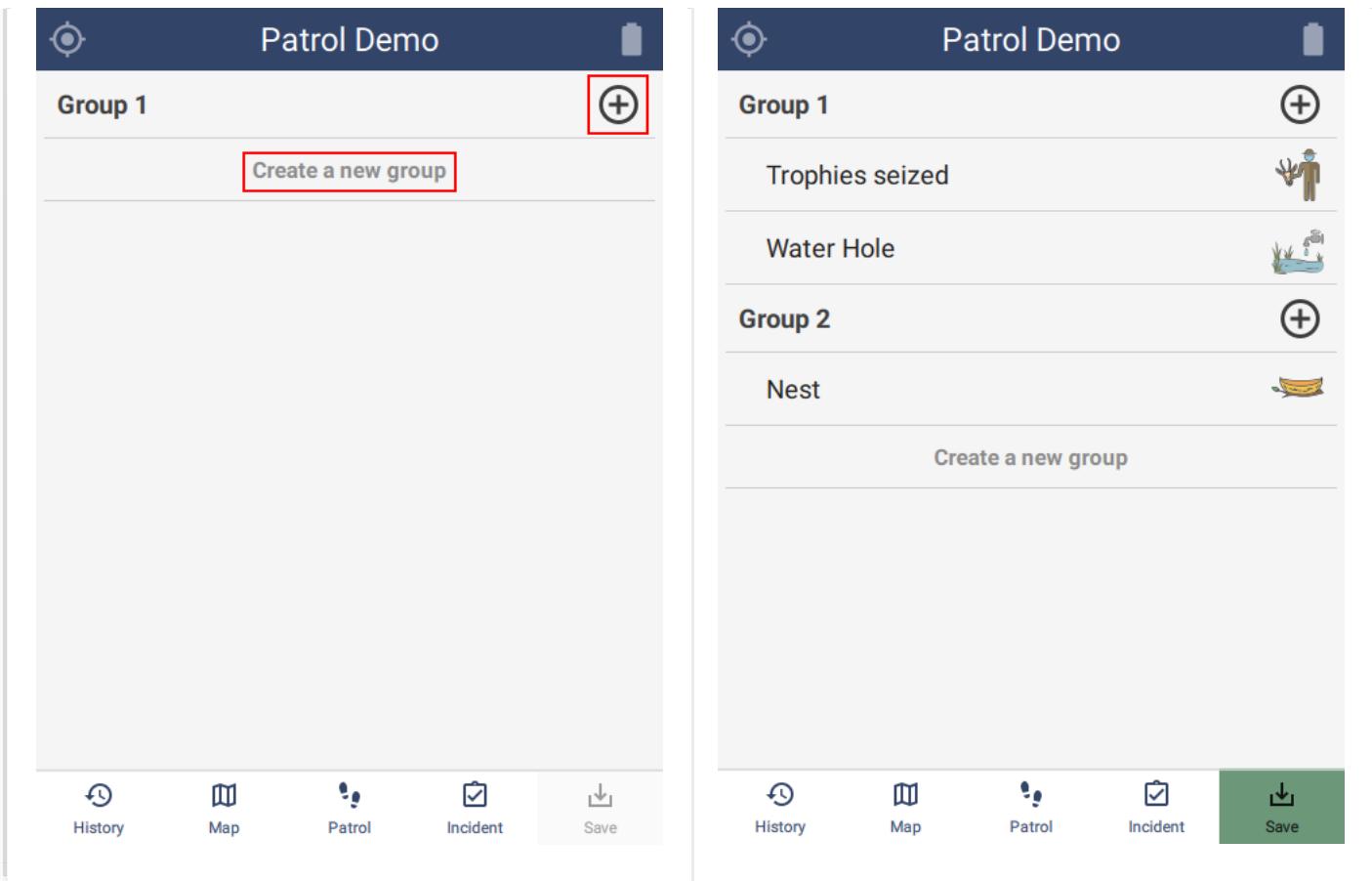
### 8.7.1. ADDING OBSERVATIONS

An incident is composed of one or more observations. To create a new observation, tap the **Make observation** button on the observation home page.



#### 8.7.2. ADDING OBSERVATIONS WITH 'INCIDENT GROUP UI'

If **Incident Group UI** is enabled in **Device Settings** (see section 6.5.1.1.), then the process of creating new observations is different. In this case, observations are organized into groups. Tapping the '+' sign will add a new observation to that group. Tapping **Create a new group** will add a group.

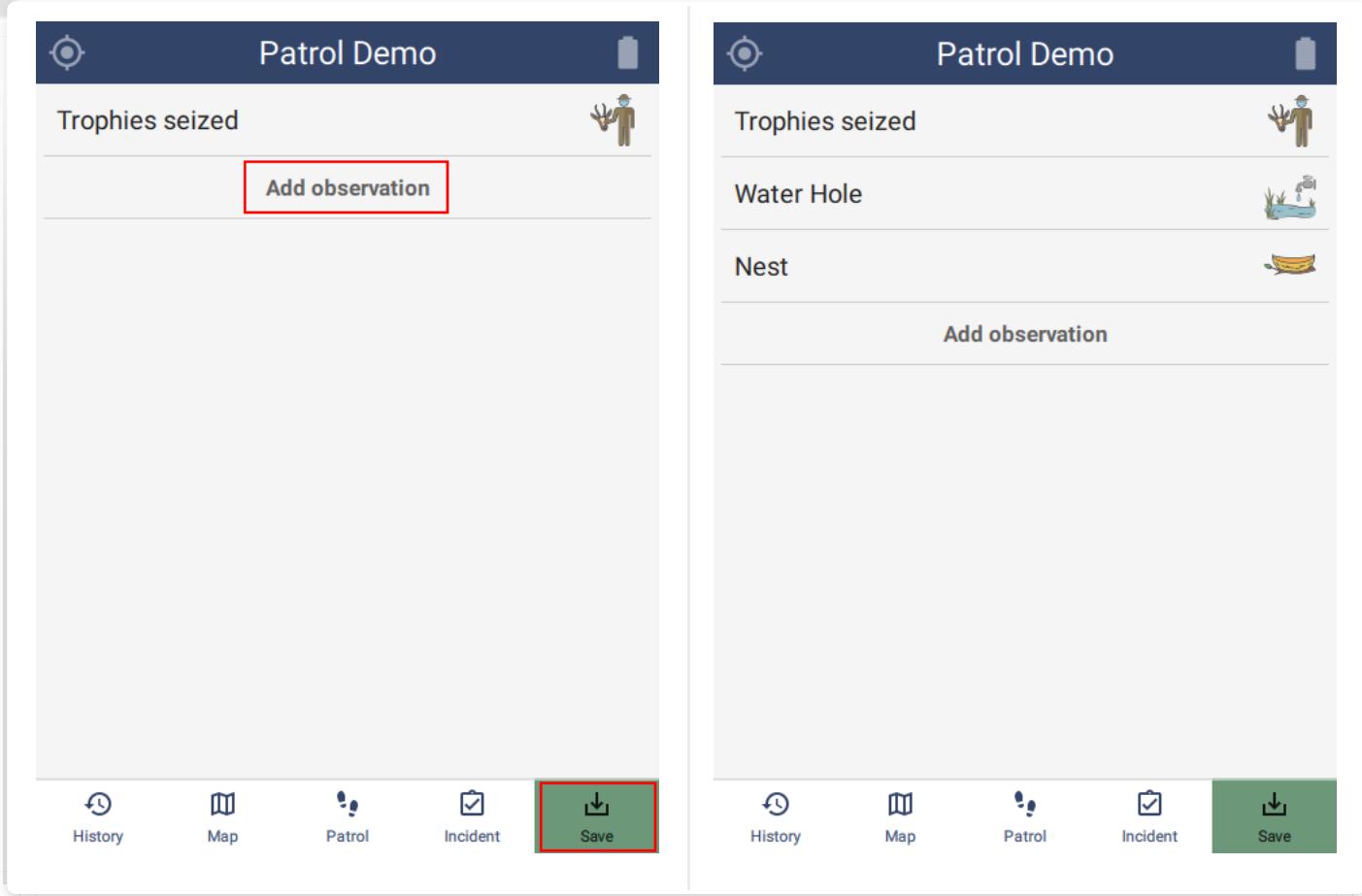


**Make observation** navigates the user to a data model selection page. Each option navigates the user through the model until a set of concrete questions are reached. For example, the user taps **Wildlife** then **Trophies seized** and then reaches a set of attributes to be completed.

Demo Configurable Model	Wildlife	Trophies seized
Human Activity	Wildlife - direct observation	Threat Hunting
Wildlife	Wildlife - indirect sign	Species <b>HIPPOPOTAMIDAE</b>
Features	Carcass	Type of Trophy <b>Tusks</b>
Position	Trophies seized	Number of Trophies <b>2</b>

After tapping the check in the top right corner of the screen, the observation will appear

on the observation home screen. Note that the **Save button** is now enabled. Other observations can be added using the **Add observation** button.



#### 8.7.3. DELETE OBSERVATIONS AND GROUPS

Removing an observation or group can be done by **swiping left** and tapping **YES** to confirm.

#### 8.7.4. SETTING ATTRIBUTES

Attribute data is set according to the type.

- NUMERIC - see section 6.1.2.1.
- TEXT - see section 6.1.2.2.
- LIST - see section 6.1.2.3.
- MULTI LIST - see section 6.1.2.4.
- TREE - see section 6.1.2.5.
- BOOLEAN - see section 6.1.2.6.
- DATE - 6.1.2.7.

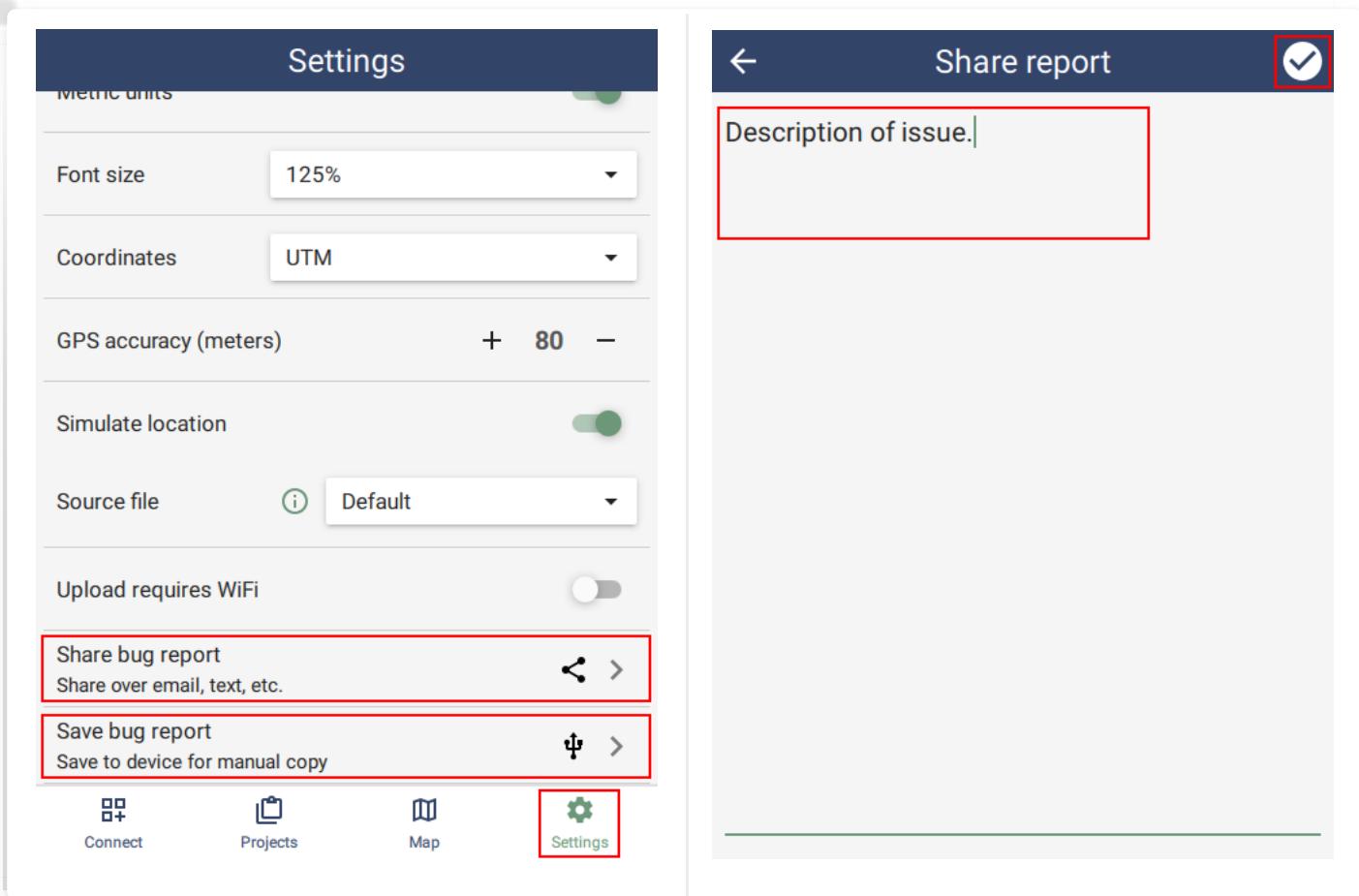
#### 8.7.5. RESET ATTRIBUTES

Reset of an attribute can be done by **swiping left** and tapping **YES** to confirm.

# 9. Troubleshooting

## 9.1. Creating a bug report

When reporting an error or unexpected condition, a bug report is essential. When asked to create one, go to the main **Settings** tab and scroll to the bottom:



**Share bug report** requires that the device has a network connection. The bug report will be created and sent to the device sharing system. This allows sending over various channels like email, Whatsapp, etc. The report can also be beamed to another device via NFC or Bluetooth.

**Save bug report** is only available on Android. This saves the report to a file on the device and it can then be retrieved using a USB cable.

Bug reports contain a full copy of the SMART Mobile data on the device. This includes confidential information such as the access to Connect servers and even old data. They should therefore be handled carefully.

## 9.2. Recovering Exported data

SMART data is exported to JSON files. If the normal import operation is not functioning, then it is possible to retrieve the JSON files from the device and import them manually. To do this, go to the **Settings** page and tap **Exported data**. Then tap the file to retrieve and the **Share** button. This will open the sharing options for the device. Send the file through another channel and copy it to the SMART Desktop computer.

The figure consists of three vertically stacked screenshots of a mobile application interface:

- Left Screenshot (Settings):** Shows the "Settings" screen with various options like Language (English (United States)), Dark theme, Select routes, Change project, and Exported data. The "Exported data" option is highlighted with a red box.
- Middle Screenshot (Exported data):** Shows the "Exported data" screen. It displays a single file entry: "2022-07-29 06:32:34" (3 mb). A red box highlights this file entry.
- Right Screenshot (File Details):** Shows the details for the selected file ("2022-07-29 06:32:34"). The details are:

Project	Animals & Samples Ex...
Start date	Fri 2022/07/29
Start time	04:26 am
Stop date	Fri 2022/07/29
Stop time	04:26 am
Sightings	1
Locations	0

At the bottom are "Delete" and "Share" buttons, with the "Share" button highlighted by a red box.

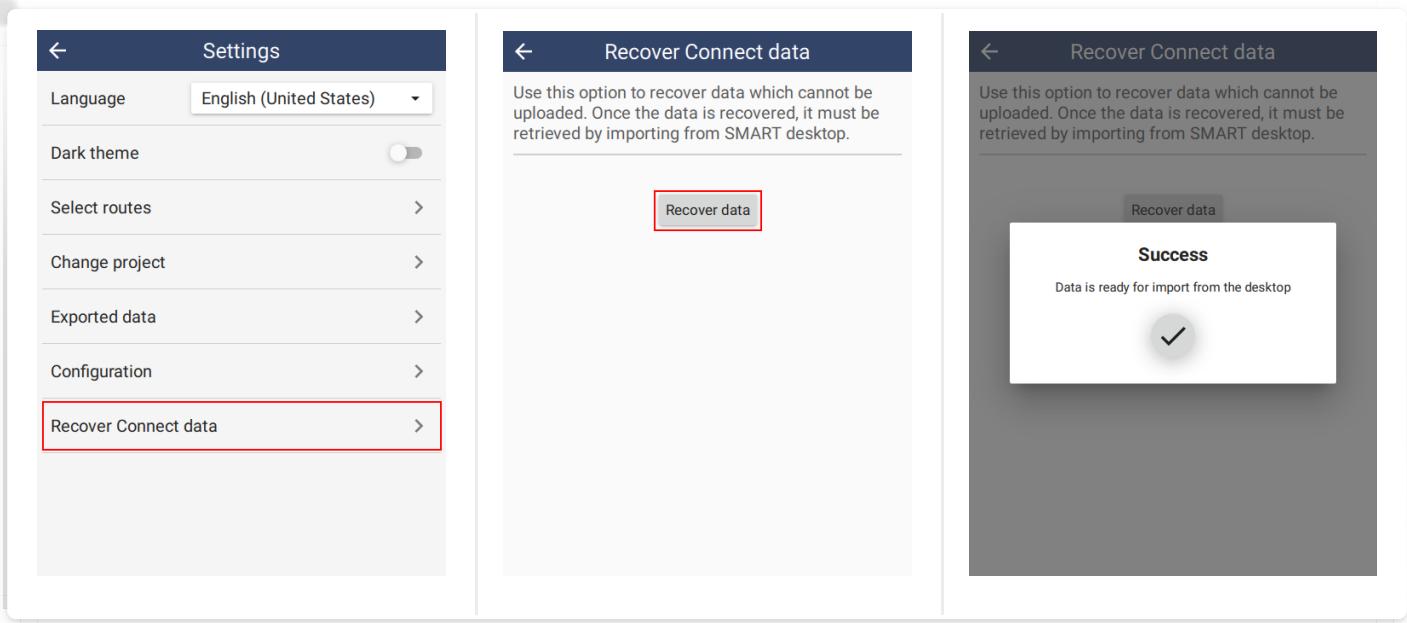
Open the **Import SMART Mobile Data** dialog, **Add** the file and click **Import**.

The figure shows a screenshot of the "Import SMART Mobile Data" dialog window:

- Title Bar:** "Import SMART Mobile Data" with standard window controls (Minimize, Maximize, Close).
- Header:** "SMART Mobile Import".
- Sub-Header:** "Import SMART Mobile data from device, files, or archive".
- Import From:** Radio buttons for "Device" (unchecked), "Files" (checked and highlighted with a red box), and "Archive" (unchecked).
- File List:** A list containing the file "CTDATA\_2022-07-29T06\_32\_34\_Patrol-0001.json".
- Action Buttons:** A vertical stack of buttons: "+ Add" (highlighted with a red box), "Delete" (with a red X icon), and "Details" (with a magnifying glass icon).
- Bottom Buttons:** "Import..." (highlighted with a red box) and "Cancel".

## 9.3. Recovering Connect data

If SMART Mobile is configured to send data to SMART Connect and the Connect server is not available, outstanding data can be recovered using the **Recover Connect data** option off the **Settings** page. All the data that would ordinarily have been sent to Connect is exported to a file. This can then be downloaded over USB cable or shared using another channel (see **Recovering Exported Data** above).



## 9.4. Waiting for time correction

When the device is first used, the message **Waiting for time correction** may appear. This is a one time operation where SMART Mobile is calibrating the device clock to ensure that the time is correct.

If this is taking a long time, try taking the device into an open area to make sure that the GPS has a good reading.

## 9.5. Android device data

If importing the data from the device is not working, it is possible to retrieve exported data directly from the device.

Connect the device to Windows and set the **USB mode** to **File transfer**.

Open Windows Explorer and navigate to the folder:

**\Android\data\org.cybertracker.mobile.smk\files\SMARTdata**

This folder contains the JSON data files.

## 10. Frequently Asked Questions

### 10.1 On which types of patrols should there be data collection?

ALL patrols should have data collected. Regardless of objective (e.g. law enforcement, surveillance, tourism) or transport types (e.g. foot, boat, motorbike, car, roadblock).

### 10.2 Which observations should be recorded?

All observations that fall under the categories in the data model (e.g. signs of wildlife live and dead, human activity, natural features) should be seen as a priority to record.

Consider the needs, threats and objectives of the protected area and how the data collected will be used (i.e. adaptive management, research, etc.). Each site should detail the data collection procedures relating directly to the needs at the site.

### 10.3 What handheld devices/smartphones should we buy for our protected area?

#### General Considerations

Each site is unique and therefore it is difficult to prescribe a specific device to suit all needs. However, we recommend SMART users consider the following before selecting the device they wish to use and consulting the SMART Community Forum for advice from other users. **Tip:** *It is recommended that sites try to standardize the devices they are using, to avoid conflicting or variable results.*

- 1 **Ruggedness:** How much abuse will the device take from its users and how wet and/or dusty is the environment the devices will be used in.
- 2 **GPS sensitivity:** How difficult is it to get a GPS reading in the environment in which they will be used? Some devices are better at dealing with tree canopy, cloud, terrain, etc. than others.
- 3 **Form factor:** Device size, screen size, weight, etc. Larger screens make text entry easier and help to prevent inadvertent selection of incorrect choices in lists. The advantages of larger devices and screens must be weighed against their increased power requirements and bulkiness. While there are many ruggedized tablets on the market, this discussion focuses on devices that are similar in size to smartphones or PDAs, under the assumption that tablets will be too bulky for most rangers to carry in the field.

- 4 **Battery life:** How long must the devices be used in between charging? This is highly dependent on how the devices are used, i.e., how many observations are recorded each day, what is the frequency of track log point collection, how detailed are the observations being recorded (lengthier entries require the screen to be on longer and using the screen is one of the major sources of power consumption). Also, especially at sites where power fluctuates, battery failure is one of the most common causes of device problems. Many mobile devices nowadays have built-in batteries that cannot be easily changed, meaning that when the battery goes bad, they have to be returned to the manufacturer for service or replaced.
- 5 **Operating system:** SMART can be locked to run in kiosk mode using the installation process described above.

#### 10.4. What should we do if SMART Mobile device stops working during a patrol?

It is best practice to always have a backup. Collect data using GPS and datasheets/notebooks as well whenever possible. Note down when the device stopped working.

#### 10.5. What should we do if GPS battery dies?

As above. Keep collecting data – ensure to write down the date and time of observation. Carry on patrol as normal.

#### 10.6. What should we do if we run out of datasheets?

If you have a notebook, you can make notes, or use the back of the datasheets to collect data. Try to ensure the same information is recorded. Carry on patrol as normal.

#### 10.7. What should we do if the camera stops working/battery becomes flat?

If you have a phone with you that takes photos, you can use that. If not just carry on your patrol as normal and describe the observations as best as possible using comments and/or during the patrol debrief.

#### 10.8. I am running SMART on a Mac computer but cannot import patrols from SMART Mobile, why?

The desktop application of CyberTracker is **only** available for **Windows**, meaning that the import or export of Patrol/Survey Configurable Models or data collected from the field cannot be currently done on a Mac OS or Apple computer not running Windows.

## 10.9. My Android device will not connect to my computer and I can't install CyberTracker/import patrols, what can I do?

- 1 Make sure the device is plugged into the computer and enabled to 'Transfer Files'. To do this, swipe down on the top of the screen and change from 'USB Charging' to 'Transfer Files'. - This is a common issue with getting the .apk file for CyberTracker for the first installation.
- 2 With the device plugged in, 'Export the Patrol Configurable Model' to the device, the first time, you should get an error message saying that Before CyberTracker can be used it must be installed on the device.
- 3 Check the 'File Manager' for the .apk file. It should appear near the bottom of the Internal Storage window. Here, you will need to give the device permission to open the file.
- 4 Once it is installed, you can resend the Patrol Configurable Model to the device and it should work. If the device has been disconnected, follow Step 1 again.



Figure 8. Devices not properly set to 'Transfer Files' under USB settings is a common issue when using CyberTracker/SMART Mobile. Photo: J.Slade/GWC

## 10.10 Android settings and troubleshooting SMART Mobile

For most SMART Mobile users we recommend turning off advanced location features, as these "high accuracy" setting are often less accurate in the places we work.

Below are details on how to set your phone to use GPS only location settings based on [\[this guidance from Google\]](#).

### Android 10

- 1 Open your device's Settings app.
- 2 Tap Location.
- 3 Tap Wi-Fi and Bluetooth scanning.
- 4 Turn both Wi-Fi scanning and Bluetooth scanning to **off**.
- 5 Go back a screen
- 6 Turn Emergency Location Services **off**

### Android 9 To change location settings:

- 1 Open your device's Settings app.
- 2 Tap Security & Location
  - If you have a work profile, tap Advanced.

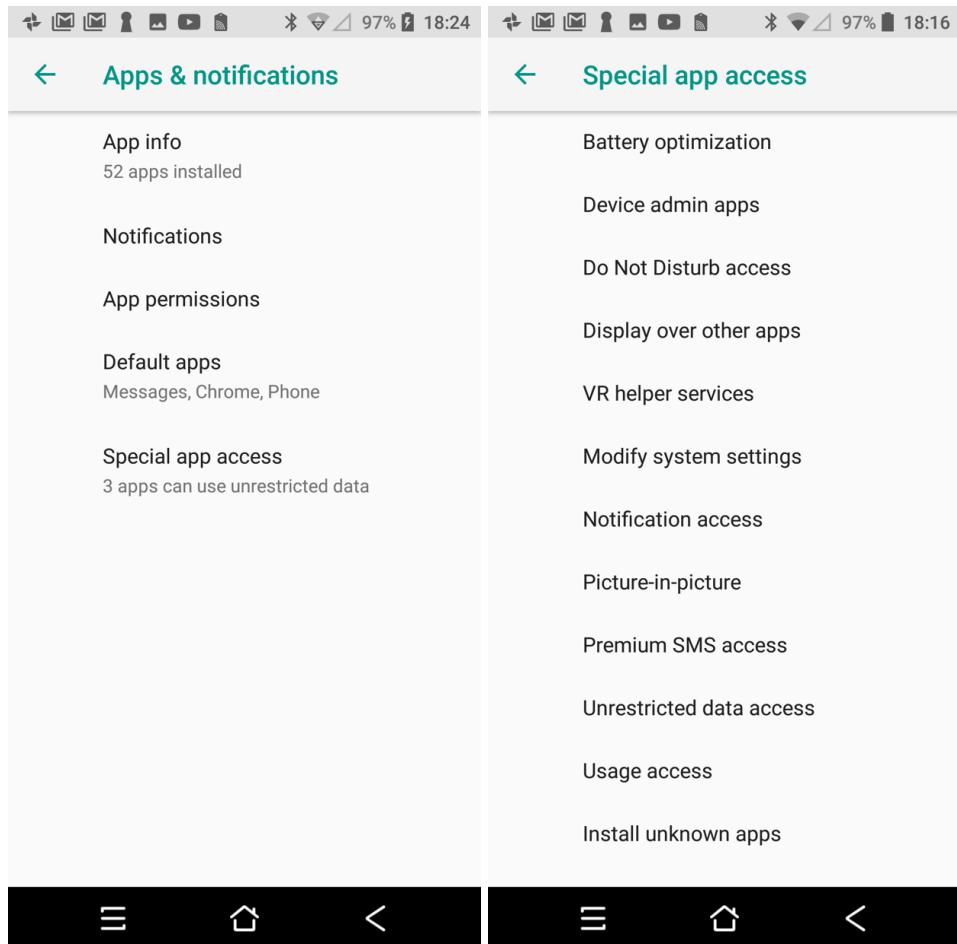
Then

- Turn Location on. Tap Location.
- Scan for nearby networks: Tap Advanced Scanning. Turn Wi-Fi scanning or Bluetooth scanning **off**.
- Turn emergency location service on or off: Tap Advanced Google Emergency Location Service. Turn Emergency Location Service **off**.

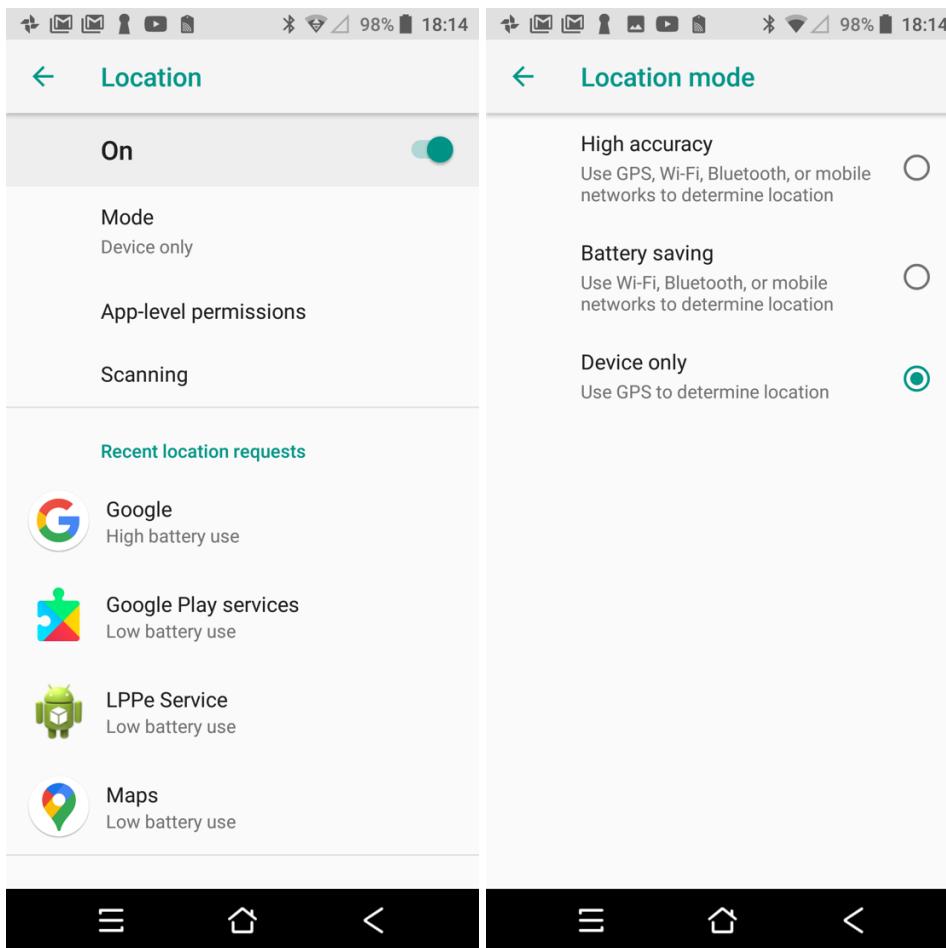
### Android 6.0 – 8.1

- 1 Open your phone's Settings app.
- 2 Tap Security & Location. If you don't see "Security & Location," tap Location.
- 3 Tap Mode.
- 4 Then pick: Device only: **Use only GPS**. Don't use Google Location Services to provide

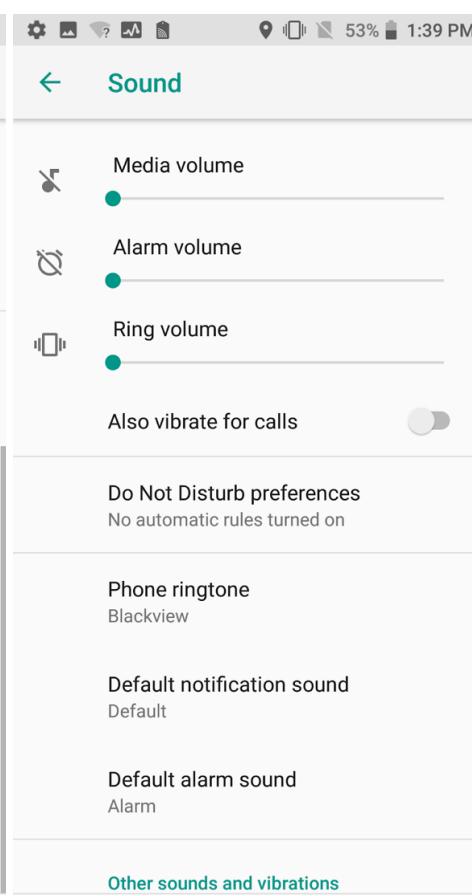
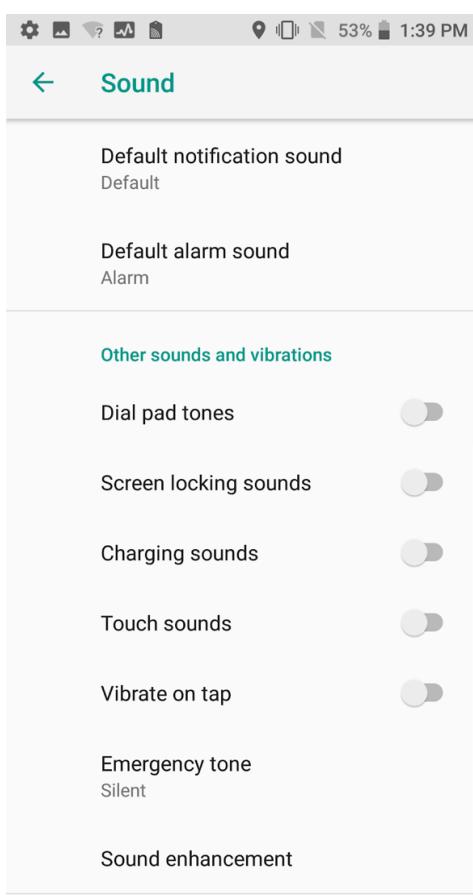
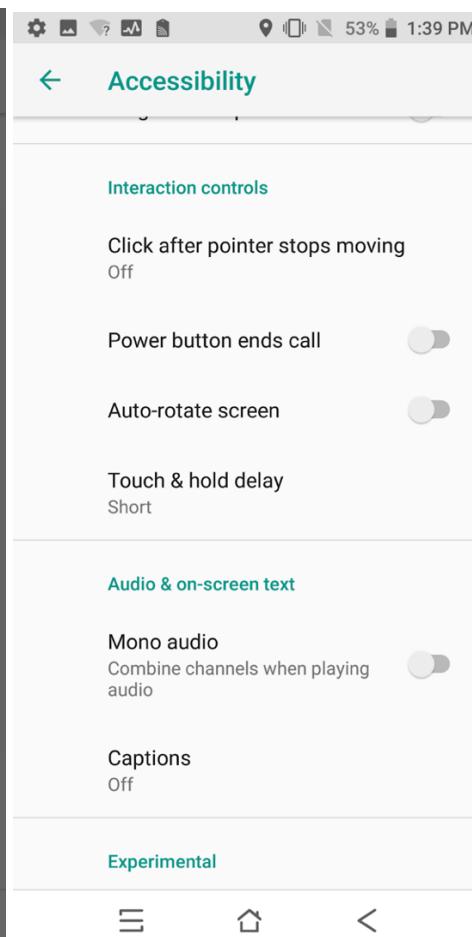
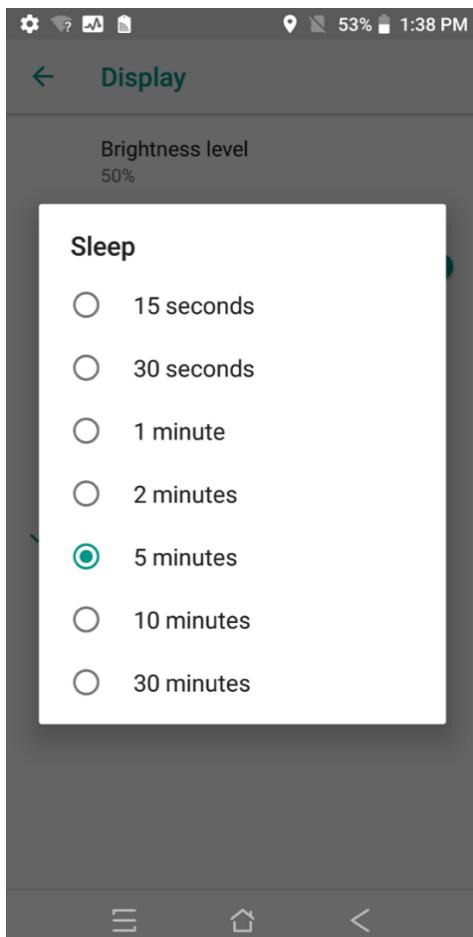
location information. This can estimate your phone's location more slowly and use more battery.



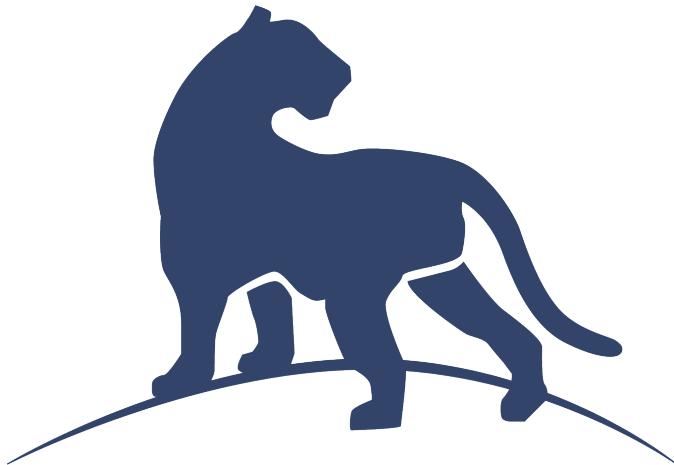
- 5 Set the location mode to device only



- Other suggested Android general settings



# SMART Partners



# SMART



FRANKFURT  
ZOOLOGICAL  
SOCIETY



The SMART Partnership is a group of global conservation agencies, conservation organizations, and individuals that share a mission to conserve biodiversity, reduce the impacts of illegal extraction and trade of natural resources, strengthen law enforcement related to biodiversity conservation and strengthen overall management of conservation areas.

## SMART Values

- Freely available and open source
- Responds to needs and feedback from front-line users
- Scalable and customizable to a wide variety of locations and contexts

- Packaged with an extensive support and training network
- Commitment to long-term funding and support through the SMART Partnership

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