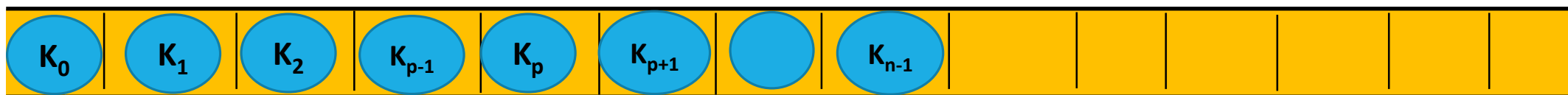
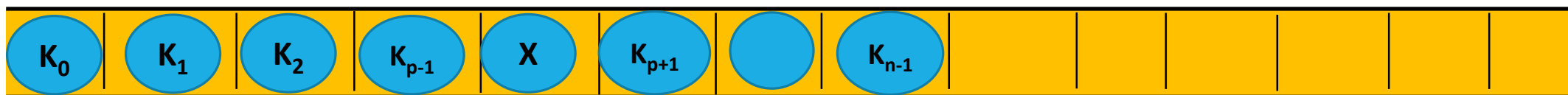
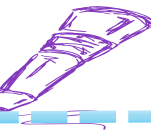


## 2.4 顺序表查找



$(k_0, k_1, \dots, k_{p-1}, \textcolor{red}{X}, k_{p+1}, \dots, k_{n-1})$





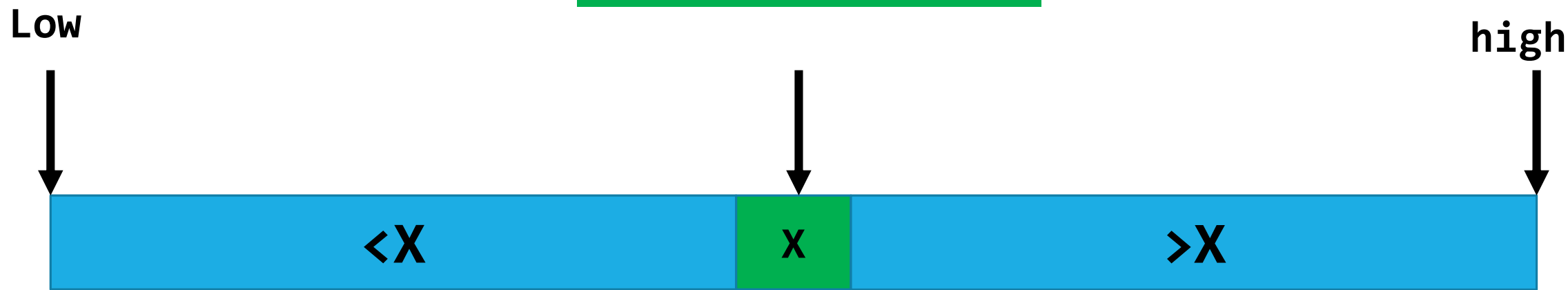
```
1 int LocateIndex_seq(SeqList slist, int x)//查找值为x的元素，返回元素所在下标
2 {
3     int q;
4     for(q=0;q<slist->n;q++){
5         if (slist->elem[q] == x)//查找成功，返回对应的下标
6             return q;
7     }
8     return -1;//查找失败，返回-1
9 }
```

算法时间复杂度 $O(n)$

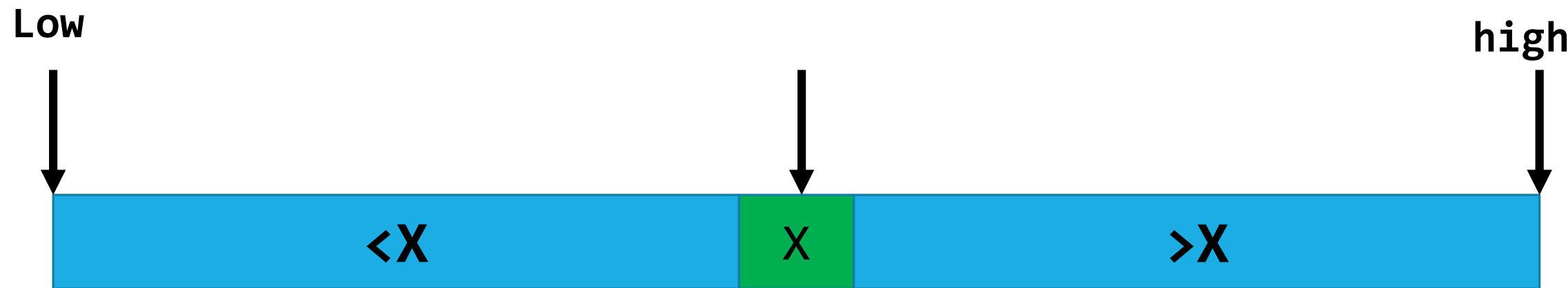
# 二分查找

減而治之

$$\text{mid} = (\text{low} + \text{high}) / 2$$



mid-1



mid+1

# 2.4.2 二分查找算法

## 查找30的过程

	low						mid						high
Step1	05	10	25	27	30	35	45	49	50	52	55	60	70
						因为 45>30，进入到前半区间							

	low		mid			high							
Step2	05	10	25	27	30	35	45	49	50	52	55	60	70
		因为 25<30，进入后半区间											

				low	mid	high							
Step3	05	10	25	27	30	35	45	49	50	52	55	60	70
				30==30，查找成功									

---

## 查找48的过程

	low						mid						high
Step1	05	10	25	27	30	35	45	49	50	52	55	60	70
							因为 $45 < 48$ , 进入后半区间						

								low		mid			high
Step2	05	10	25	27	30	35	45	49	50	52	55	60	70
									因为 52>48, 进入前半区间				

							low=mid high						
Step3	05	10	25	27	30	35	45	49	50	52	55	60	70
							因为 49>48, 进入前半区间						
							high Low=mid						
Step4	05	10	25	27	30	35	45	49	50	52	55	60	70
							因为 low>high, 查找失败						

# 顺序表查找算法

## 二分查找 (检索) 算法2-10

```
int binsearch(SeqList slist, int key, int *pos)
{
    int index = 1; int mid;
    int low = 0; int high = slist->n - 1;
    while (low <= high)
    {
        mid = (low + high) / 2;
        if (slist->elem[mid] == key) {
            *pos = mid;
            printf("找到,共进行%d次比较\n", index);
            printf("要找的数据%d在位置%d上\n", key, mid);
            return 1;
        }
        else if (slist->elem[mid] > key)
            high = mid - 1;
        else low = mid + 1;
        index++;
    }
    *pos = low;
    printf("没有找到,共进行%d次比较\n", index-1);
    printf("可将此数插入到位置%d上\n", *pos);
    return -1;
}
```