Luciano Remes

Software Engineer & CompSci Student

Salt Lake City, UT 84112

Objective

cybergenik@gmail.com

I want to build scalable infrastructure and work on making applications faster through the advent of dynamic programming and innovative technologies. (818) - 731 - 4070

Education

B.S. in Computer Science - 3.8 University of Utah,

present - May 2022

- \$3,000 merit scholarship
- Lassonde 400 Entrepreneurship Recipient
- Triangle STEM fraternity
- HackTheU participant

A.S. in Computer Science - 4.0 Salt Lake Community College,

- **Emphasis:** Linux Systems Engineering & Web Development
- President's List: 4.0 GPA, Academic Excellence
- Open Source club: coding and ethical hacking group
- National Society of Leadership and Success
- Phi Theta Kappa Academic Excellence

Work Experience

Software Engineer - Blerp,

June 2020 - present

- Developed data analytics dashboard using Python, matplot, pandas, numpy
- Implemented elastic search and atlas search, 15% average time lookup improvement
- Optimized FFMPEG soundbite manipulation, reduced runtime per bite by 20%
- Built advanced scraper to reverse index and acquire competitor web content

IT & Data Science Engineer - UHealth-TeleHealth,

March 2020 - June 2020

- Developed platform agnostic applications on C# .NET framework Xamarin
- Built data modeling algorithm for effective patient care with Python
- Implemented part of a \$500,000 budget by architecting and building remote-care web app for UHealth burn patients using **JS** and **C#**

IT Operations Analyst - Basecamp Franchising,

May. 2019 - March 2020

- Developed, QA tested, and deployed production printing software built in Java, reducing printing related tickets by an average of 31%
- Optimized container based **microservice** infrastructure by optimizing **Docker** environments and implementing **docker-compose** procedures.
- Automated CI/CD Pipeline using SaltStack, Bash, and Python
- Implemented Salt procedures to automate ticket resolution and service uptime

Skills

- Languages: Python, Golang, JavaScript, Java, C/C++, HTML/CSS, Bash, PHP
- Tech: React, Ghidra, gira, Tensorflow, Node, JQuery, Bootstrap
- Tools: Linux, Vim, VSCode, IntelliJ, Git, Cypress, Agile

<u>Projects</u>

- Tetris Game: Python, Arcade, Matrix shapes, matrix manipulation, compact
- RuneMaster Bot: Python, Selenium web scraping, Sharding, Object-Oriented
- Portfolio: React.js, Portfolio website, AWS Amplify, React Router, Web Workers
- E-Commerce Catalog: PHP, Object-Oriented, MYSQL, hashing & encryption, web polls, CanvasJS for graphics.