# Luciano Remes - Software Engineer & CompSci Student

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# Objective:

I want to build amazing infrastructure and work on security exploits to make applications better.

### Skills:

- ❖ Languages: Python, Golang, Bash, Java, C/C++, HTML/CSS, JavaScript
- ❖ Tech: Tensorflow, gira, Ghidra, React, Node, JQuery, Bootstrap
- ❖ Tools: Vim, VSCode, IntelliJ, Git, Cypress, Agile

# Work Experience

## Software Engineer Intern - Blerp.com,

June 2019 - present

- Developed Data Analytics platform using Python, matplot, pandas, numpy
- Implemented Atlas Search in complex API, reducing lookup times by 15% average
- Optimized ffmpeg server for better soundbite manipulation, reduced runtime per bite by 20%
- Built advanced scraper to reverse index web content and download it (over 10gb)

#### IT & Data Science Intern - UHealth-TeleHealth,

March 2020 - June 2020

- Developed platform agnostic applications on .Net framework with Xamarin
- Built Data Modeling algorithm for effective patient care with Python
- Web App implementation for \$500,000 budget project

### IT Operations Analyst - Basecamp Franchising,

Nov. 2019 - March 2020

- Developed, QA tested, and deployed Production Printing Software built in vanilla Java, running as a service. Reduced printing related tickets by 31%
- Automated CI/CD Pipeline using SaltStack, Bash, and Python scripting
- Implemented reactive Salt procedures to automate ticket resolution using reactive failback software.

#### Education

### Candidate Bachelor of Science in Computer Science - University of Utah, May 2022

- \$3,000 merit scholarship
- Lassonde 400 Entrepreneurship Recipient
- Recipient of senior level internship as a sophomore

### Associate of Science in Computer Science - Salt Lake Community College,

• **Emphasis:** Web Development & Linux Systems Engineering

GPA 3.8

- Dean's List: 3.76 GPA, Academic Excellence
- Open Source club: coding and ethical hacking group
- National Society of Leadership and Success Member
- Phi Theta Kappa Member, Academic Excellence

# **Projects**

• Tetris Game:

Made with **Python** from scratch using **Arcade**. Matrix for the shapes, hashmap, vector rotation.

Portfolio:

Portfolio website, built on React.js, hosted with AWS Amplify, React MDL, Web Workers

E-Commerce Catalog:

Built with PHP, Object-Oriented, MYSQL implementation, hashing & encryption for users. Best PHP practices and procedures, web polls, CanvasJS for graphics.

• ATM Program:

Made with Java, Object-Oriented. Math Libraries, Exceptions, and user-error avoidance.