

# KERMIT: logicalization of BERT

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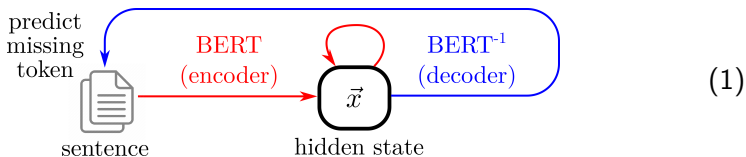
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# BERT's ground-breaking significance: closed-loop training

- BERT uses ordinary text corpora to **induce** knowledge, forming representations that have **universality**:



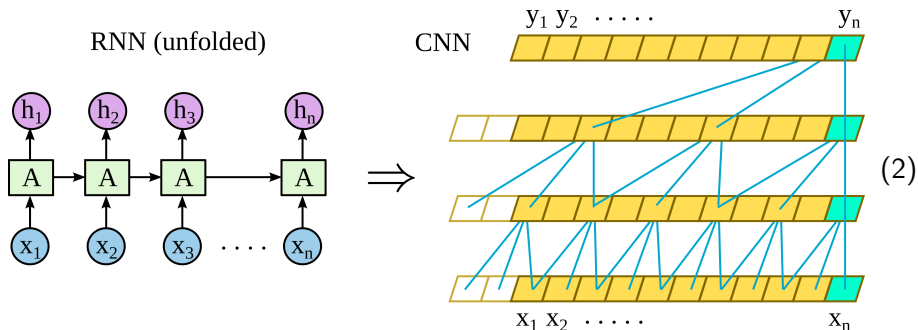
In other words, the hidden state compresses the meaning of sentences, that can be used in other scenarios

- This implies that human-level AI can be *induced* from existing corpora, without the need to **retrace human infant development**
- This training technique came from an earlier paper, unrelated to BERT's internal architecture

# BERT's internal architecture

BERT results from combining several ideas:

- BERT is basically a seq-to-seq transformation
- Seq-to-seq was originally solved by RNNs
- But RNNs are slow, researchers proposed to replace them with CNNs



- CNN with **attention mechanism** gives rise to Transformer
- My idea is to incorporate logical symmetry into BERT while following this line of thinking

# Symmetry in logic

- Words form sentences, analogous to concepts forming propositions in logic
- From an abstract point of view, logic can be seen as an algebra with 2 operations: a non-commutative multiplication ( $\cdot$ , for composition of concepts) and a commutative addition ( $\wedge$ , for conjunction of propositions)
- For example:

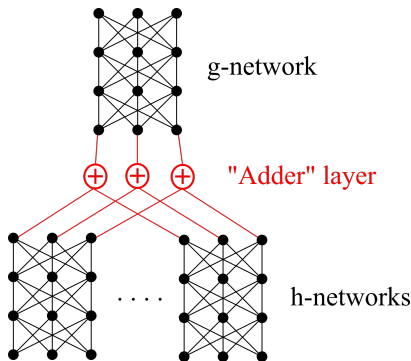
$$\begin{array}{ccc} A \wedge B & \equiv & B \wedge A \\ \text{it's raining} \wedge \text{lovesick} & \equiv & \text{lovesick} \wedge \text{it's raining} \end{array} \quad (3)$$

- Word2Vec was also ground-breaking, but it was easy to go from Word2Vec to Sentence2Vec: just concatenate the vectors  
Sentences correspond to propositional logic
- A set of propositions requires symmetric NN to process, as elements of the set are permutation invariant

# Symmetric neural network

- The symmetric NN problem has been solved by 2 papers: [PointNet 2017] and [DeepSets 2017]
- Any symmetric function can be represented by the following form (a special case of the Kolmogorov-Arnold representation of functions):

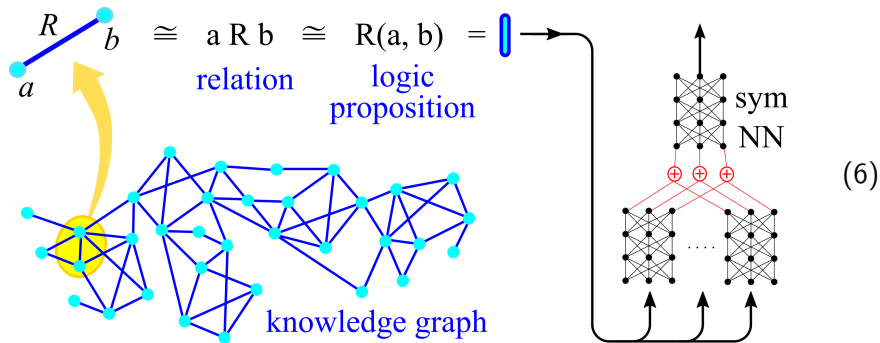
$$f(x, y, \dots) = g(h(x) + h(y) + \dots) \quad (4)$$



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# Knowledge graphs

- One cannot feed a knowledge graph directly into a neural network, as the input must be a vector. A solution is to break the graph into edges, where each edge is equivalent to a **relation** or **proposition**. One could say that graphs are isomorphic to logic

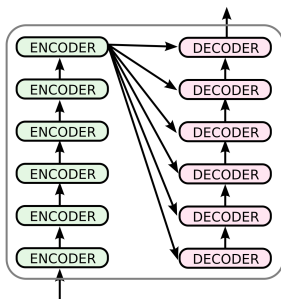


- As edges are invariant under permutations, it seems that we must use symmetric NNs to process them
- Logicalization provides a bridge between BERT and knowledge graphs  
Next we discuss BERT....s

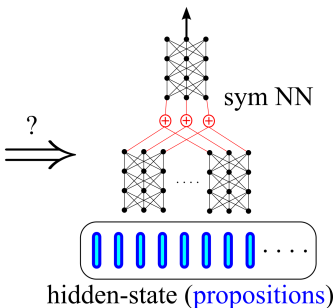
# Logicalization of BERT

- We can force BERT's hidden state to be a set of propositions by imposing permutation symmetry on its Encoder:

original BERT / Transformer



logic BERT ?



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- Below we'll see that this may not be necessary, as BERT's **attention mechanism** is already symmetric and can perform logic inference



# Connection between AI and logic

- If AI is based on logic, there must exist a **precise** connection between them
- BERT seems to be performing some kind of **transformations** between sentences, such sentences are simply compositions of word-embedding vectors:

$$\text{Socrates} \cdot \text{is} \cdot \text{human} \xrightarrow{BERT} \text{Socrates} \cdot \text{is} \cdot \text{mortal} \quad (8)$$

While this may seem crude, it is effectively the same as a logic formula:

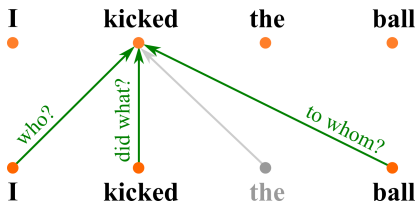
$$\forall x. \text{Human}(x) \rightarrow \text{Mortal}(x) \quad (9)$$

Surprisingly, by the Curry-Howard correspondence, this formula corresponds to the mapping (8) above!

- In another set of slides we shall explore this connection. One could say the mathematical structure of logic is “eternal”; It will provide guidance for the long-term development of AI

# What is attention?

- Attention originated with Seq2seq, then BERT introduced self-attention
- The essence of attention is **weighing**
- For each input, attention weighs the **relevance** of every other input and draws information from them accordingly to produce the output
- In BERT, attention is a relation among **words** in a sentence:

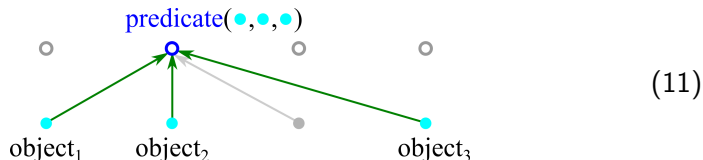


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- From a logic point of view, words  $\neq$  propositions
- In logic, the distinction between sub-propositional and propositional levels is of crucial importance!

# Predicates vs propositions

- The word “predicate” comes from Latin “to declare”
- In logic, a predicate is a declaration without a subject or object; In other words, it is a proposition with “holes”
- **Proposition** = **predicate** + **objects**
- Eg: Human(John), Loves(John, Mary)
- From the logic point of view, the output of attention is the **fusion** of a predicate with its objects:

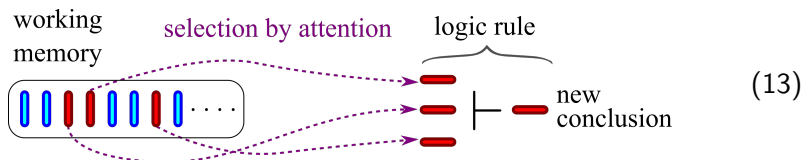


- Or figuratively:

$$\begin{array}{lcl} \text{predicate} + \text{objects} & = & \text{proposition} \\ \text{ } \circ + \bullet \bullet \bullet \dots & = & \text{ } \text{ } \text{ } \end{array} \quad (12)$$

# “Attention is all you need” ?

- Analogously, attention on higher levels process relations **among** propositions
- We wish for attention to **select** propositions that are relevant for deduction:

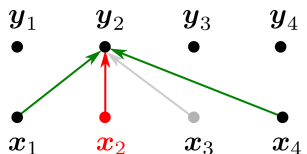


- But to choose  $K$  propositions from a set of  $N$ , there would be  $\binom{N}{K}$  subsets, an **exponential** number
- BERT's way is to output only  $N$  propositions per each layer, each proposition is “supported” by all  $N$  propositions in the previous layer; The influence of premises are weighted by a matrix
- By the Curry-Howard isomorphism, BERT's mapping corresponds to some kind of **alternative logic** (BERT's creators may not have recognized this), which has **very fast** execution
- BERT's logic seems highly restricted, but the superficial restrictions may not prevent it from being a **universal** logic
- The key is to find a balance between speed and expressive power of the logic

- The simplest attention formula is: (where  $Q, K, V$  = query, key, and value matrices)

$$y_j = \sum_i \langle Q \mathbf{x}_j, K \mathbf{x}_i \rangle V \mathbf{x}_i \quad (14)$$

(red indicates the focus of attention) This corresponds to a logic formula:



$$\equiv x_1 \wedge \mathbf{x}_2 \wedge x_3 \wedge x_4 \vdash y_2 \quad (15)$$

In other words:  $y_j$  is the logic conclusion deduced from  $x_1, \dots, x_n$  with focus on  $\mathbf{x}_j$

- “Focus” is not a logical concept; it is just a speed-up heuristic of BERT
- Easy to see that attention is permutation **equivariant** over  $x_1, \dots, x_n$ , implying that its output are **logic propositions**, consistent with my theory
- We can also give a logical interpretation to **multi-head** attention: given the focus  $\mathbf{x}_j$ , there could be other premises leading to different conclusions:

$$\mathbf{x}_1 \wedge \mathbf{x}_2 \wedge \mathbf{x}_3 \vdash y_1 \quad , \quad \mathbf{x}_1 \wedge \mathbf{x}_4 \wedge \mathbf{x}_5 \vdash y_2 \quad (16)$$

# Why is BERT so successful?

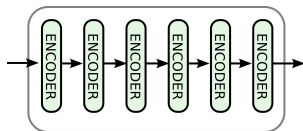
- The 6-layer BERT has  $512 \times 6 = 3072$  heads, or 24576 with  $8 \times$  multi-head attention. If each head corresponds to 1 logic formula, this is a rather small number. How could such few logic rules perform so successfully?
- My explanation: The representation in BERT's higher layers are "high-level" propositions similar to the high-level features that represent complex objects in machine vision.
- The embedding of high-level propositions in vector space may be "semantically dense", meaning that slight changes in the vector position may convey many different meanings
- Because logic rules are organized in 6 layers of **hierarchy**, they have the "deep learning" property

# An improvement of BERT

- The BERT attention formula (14) has some unnecessary restrictions, where generally we just need a symmetric function in the  $\mathbf{x}_i$ 's
- The general form of symmetric functions is given by (4)
- Immitating BERT, we introduce a “focus” of attention on  $\mathbf{x}_j$ :

$$\mathbf{y}_j = g( h(\mathbf{x}_j, \mathbf{x}_1) + \dots + h(\mathbf{x}_j, \mathbf{x}_n) ) \quad (17)$$

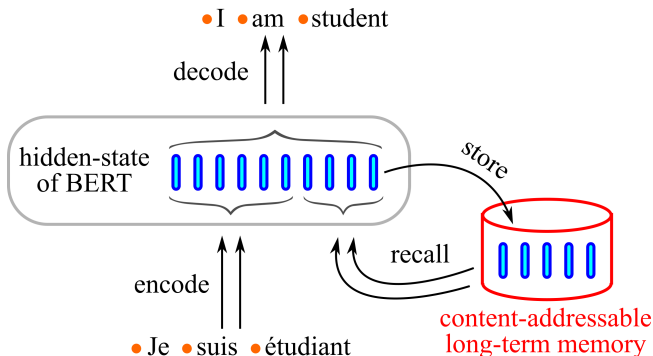
- We can use this function to replace the entire BERT Encoder:



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# Content-addressable long-term memory

- The content-addressable memory idea came from Alex Graves *et al*'s Neural Turing Machine [2014]
- The original BERT's hidden state lacked a logical structure; It was not clear what it contains exactly. With logicalization, propositions inside BERT can be stored into a **long-term memory**:



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- Name: **K**nowledge-**E**nhanced **R**easoning with **M**emorized **I**tems
- This is getting very close to strong AI, and depends crucially on logicalization



- Eg. “The sun is hot”, “Water flows downhill” are facts that stay constant
- But some of this knowledge is implicitly stored as rules (matrix weights)
- Some knowledge is explicit, eg: “cats are mammals”, “Smoking can cause cancer”
- Logicalization provides a way to interpret logic rules (weights)
- We can also store rules (weights) into content-addressable memory

# Doubts about logicism

- Many people question: Do our brains really use symbolic logic to think?
- To say the least, all our languages are essentially in **logical form**
- Our impression is that the brain constructs “mental models” of the world and “reads off” conclusions from such models
- Consider a description: “Wife cheats on husband, stabs him with knife”



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- What is she wearing? What color is her dress? Such details are **imagined** and unwarranted
- So what kind of details can our model have? The answer is: it cannot have ANY detail, except those entailed or constrained by **logic**
- Models may be constructed from abstract logic propositions; Models with a lot of sensory details are implausible
- Perhaps the brain is much closer to formal logic than we'd thought

# References

Questions, comments welcome 😊

- [1] Alex Graves, Greg Wayne, and Ivo Danihelka. “Neural Turing Machines”. In: *CoRR* abs/1410.5401 (2014). arXiv: 1410.5401. URL: <http://arxiv.org/abs/1410.5401>.
- [2] Qi et al. “Pointnet: Deep Learning on Point Sets for 3D Classification and Segmentation”. In: *CVPR* (2017). <https://arxiv.org/abs/1612.00593>.
- [3] Zaheer et al. “Deep sets”. In: *Advances in Neural Information Processing Systems* 30 (2017), pp. 3391–3401.