

AGI logic tutorial

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Summary

AGI univeral logic

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0 Background

optimization problem,

$$\text{maximize: } \int_0^\infty R \, dt \tag{0.0.1}$$

where $R(t)$ = reward at time t . \int_0^∞ **time horizon**.

$$N \tag{0.0.1}$$

Architecturally, the AI is a **dynamical system** that constantly updates its “state” \boldsymbol{x} via: *

$$\dot{\boldsymbol{x}} = \boldsymbol{f}(\boldsymbol{x}) \tag{0.0.2}$$

$$\boldsymbol{x}_{t+1} = \boldsymbol{F}(\boldsymbol{x}_t) \tag{0.0.3}$$

\boldsymbol{F} transition function.

$$\begin{array}{c} \boldsymbol{F} \\ \curvearrowright \\ \boldsymbol{x} \end{array} \tag{0.0.4}$$

Our goal is to **learn** the function \boldsymbol{F} , implemented as a **deep neural network**.
 \boldsymbol{F}

* Part of the state \boldsymbol{x} contains **sensory input** and **action output** that allow the AI to interact with the external environment.

1 Structure of logic

The central tenet of my theory is that the state \boldsymbol{x} of the AI system is consisted of **logic propositions** and that \boldsymbol{F} plays the role of the **logic consequence** operator \vdash :

$$\boxed{\text{propositions}} \mid \overset{\boldsymbol{F}}{\text{---}} \boxed{\text{propositions}} \tag{1.0.1}$$

So our goal now is to elucidate the structure of \vdash . Currently the most elegant formulation is given by **categorical logic** or **topos theory**.

“synthesize”

AGI

ideas

Curry-Howard isomorphism....

ideas

2 Curry-Howard correspondence

Curry-Howard isomorphism

(syntax)

logic

$A \Rightarrow B$

program

$\blacksquare \xrightarrow{f} \blacksquare$

(proof)

A

map

B

“proof witness”

■ .

$$f(x) = x + 2$$

$f : \mathbb{R} \longrightarrow \mathbb{R}$

$x \longmapsto x + 2$

(2.0.2)

$x \implies x + 2$

(2.0.3)

x

(witness)

x

\blacksquare

(2.0.4)

This is called the **Brouwer-Heyting-Kolmogorov (BHK) interpretation**.
 subtle Brouwer-Heyting-Kolmogorov-Schönfinkel-Curry-
 Meredith-Kleene-Feys-Gödel-Läuchli-Kreisel-Tait-Lawvere-Howard-de Bruijn-
 Scott-Martin-Löf-Girard-Reynolds-Stenlund-Constable-Coquand-Huet-Lambek

HoTT (homotopy type theory)
 $\in [0, 1]$ fuzzy fuzzy §7

John Baez (1961-)

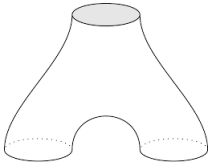


Curry-Howard isomorphism states A transitions \xrightarrow{f}

logic	computation	category theory	physics	topology
proposition	type	object	system	manifold
proof	term	morphism	process	cobordism

(2.0.5)

Curry-Howard Lambek John Baez & M. Stay *Physics, Topol-*
ogy, Logic and Computation: a Rosetta stone [2010]. physics Hilbert space
 operators topology cobordism “pair of pants”



(2.0.6)

In string theory strings string

2.1 Type theory

program **computation** type theory.

define length(s: String): Integer = { } (2.1.1)

length() String Integer.

$$f : A \rightarrow B \tag{2.1.2}$$

type theory

$$\underbrace{\text{term}}_t : \underbrace{\text{type}}_T \tag{2.1.3}$$

notation $t : T$ $t \in T$

types terms

type theory type **context**

$$\underbrace{\text{context}}_{x : A} \vdash \underbrace{\text{type assignment}}_{f(x) : B} \tag{2.1.4}$$

program “declare” program

\vdash **type assignment** type theory

λ-calculus

program λ-calculus

λ-calculus

$$f(x) \triangleq x^2 \tag{2.1.5}$$

λ-

$$f \triangleq \lambda x. x^2 \tag{2.1.6}$$

λ- f

λ-calculus Alonso Church **substitution** Substitute

Church λ-calculus **Turing machines** AI John McCarthy
λ-calculus **Lisp** functional programming language

Curry-Howard correspondence

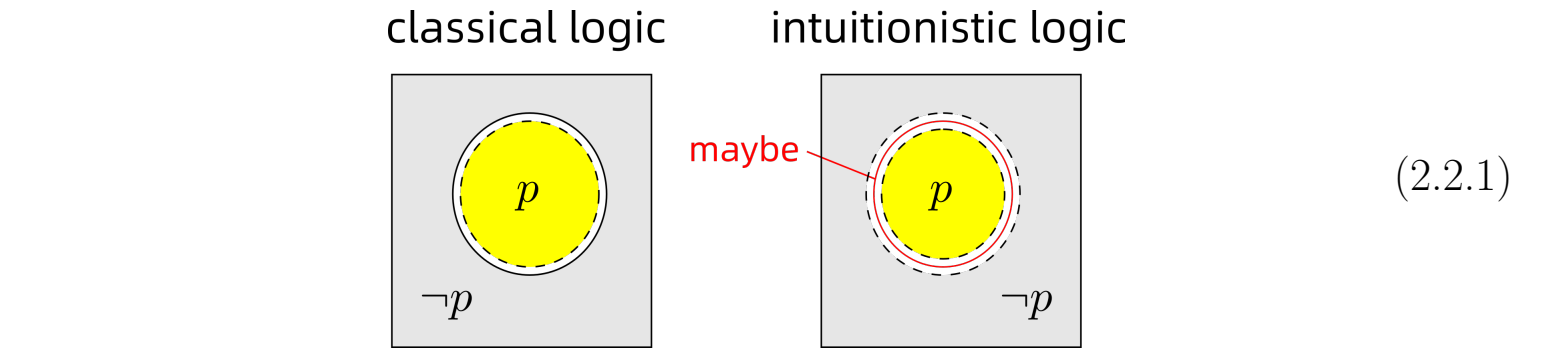
Curry-Howard	type A	A type A	A	(proof, or proof witness)
$A \Rightarrow B$	the function type $A \rightarrow B$	B^A	type	
$f : A \rightarrow B.$	type $A \rightarrow B$	(inhabited)	$A \Rightarrow B$	

2.2 Intuitionistic logic

Curry-Howard isomorphism	type theory	intuitionistic logic	
(law of excluded middle, LEM)		double negation	$\neg\neg p \Rightarrow p.$
$p \vee \neg p$	$p \vee \neg p$	p	$\neg p$
	axiom of choice \Rightarrow law of excluded middle.		axiom of choice

Topological interpretation

open sets	Hausdorff	p	\bar{p}	open	$\neg p$	p
interior	$\neg p \triangleq \bar{p}^\circ.$	$p \cup \neg p \neq$ Universe:	*			



First-order logic

$$\overbrace{\text{IsHuman}}^{\text{predicate}}(\overbrace{\text{John}}^{\text{object}}). \quad (2.3.1)$$

Predicate	objects	predicates
-----------	---------	------------

$$\text{Loves}(\text{John}, \text{Mary}). \quad (2.3.2)$$

First-order	\forall, \exists	objects	Mary
-------------	--------------------	---------	------

$$\forall x. \text{Loves}(x, \text{Mary}) \quad (2.3.3)$$

first-order logic predicates second-order logic.

$$\forall p. p(\text{Good General}) \Rightarrow p(\text{Napoleon}). \quad (2.3.4)$$

p predicates

2.4 logic with type theory

Type theory	Russell
-------------	---------

impredicative.

type theory

$$\begin{array}{ccccc} \text{Curry-Howard isomorphism} & & \text{type theory} & & p, q, p \wedge q \\ \text{terms} & \text{Curry-Howard} & = \text{types} & = \text{terms.} & \end{array}$$

type theory (first- or higher-order) predicate logic

$$\text{IsHuman}(\text{John}) \quad (2.4.1)$$

$$\text{IsHuman} \quad \text{term} \quad (\text{truth value}) \in \Omega = \{\top, \perp\}. \quad \text{IsHuman} \\ \text{Obj} \rightarrow \Omega \quad \text{term}.$$

This approach leaves no room to accommodate Curry-Howard isomorphism. To do the latter, we would need Martin-Löf type theory....

2.5 Martin-Löf type theory

Curry-Howard, $A \Rightarrow B$ type:

$\overbrace{\text{Human (Socrates)}}^A$

Ω

\Rightarrow

$\overbrace{\text{Mortal (Socrates)}}^B$

Ω

(2.5.1)

Human()

Mortal()

Curry-Howard

predicates

type theory
type theory

types.

\rightarrow

\Rightarrow

“simple” type theory

sum type $A + B$

product type $A \times B$

function type $A \rightarrow B$

$\vee, \wedge, \Rightarrow$. type theory

Human(Socrates)

Human()

Socrates

arrow \rightarrow

arrow

Martin-Löf **type constructors**

dependent sum type Σ

dependent product type Π

Dependent sum

$\sum_A B$

B

depends on A .

family of A

$+$

product

$A \times B$.

Dependent product

$\prod_A B$

B

depends on A .

family of A

\times

exponen-

tiation B^A .

Dependent products can be used to define **predicates** such as `Human()` and `Mortal()`. They are of type $\text{Obj} \rightarrow \Omega = \Omega^{\text{Obj}} = \prod_{\text{Obj}} \Omega$. *

$$\begin{array}{llll} \sum_A B & \prod_A B & \text{types} & \text{inhabited} \\ A \times B \text{ inhabited} & B(A) & B^A \text{ inhabited} & \exists A.B(A) \quad \forall A.B(A). \\ & & & A \text{ send to } B. \end{array}$$

Per Martin-Löf (1942-) was the first logician to see the full importance of the connection between intuitionistic logic and type theory.

Per Martin-Löf (1942-)



2.6 Arithmetic-logic correspondence

$$\wedge, \vee \qquad \times, + \qquad \text{fuzzy logic} \quad \text{min, max.} \qquad \text{George Boole}$$

$A \Rightarrow B \qquad B^A \quad \dagger$

A	B	$A \Rightarrow B$	B^A
0	0	1	$0^0 = 1$
0	1	1	$1^0 = 1$
1	0	0	$0^1 = 0$
1	1	1	$1^1 = 1$

(2.6.1)

Curry-Howard correspondence \Rightarrow “functional interpretation of logical deduction.”

* Note that “objects” here mean logic objects, not objects in category theory.
 † 0^0 1.

2.7 The problem of material implication

table (2.6.1) A B truth values types **inhabitants**. Type A
inhabitant \blacksquare \emptyset . A $= A$ type **cardinality**; The truth
valuation of $A = |A|$. $A \Rightarrow B$ $|B^A|$, $\{\blacksquare\}$ \emptyset $\{\blacksquare\}$ \emptyset map ,
map $\emptyset \mapsto \{\blacksquare\}$

fuzzy logic (§7.1) strict implication $A \multimap B$ (§6.5).

material implication

$$A \wedge B \quad \vdash \quad A \Rightarrow B \tag{2.7.1}$$

$$\wedge \quad \vdash \quad \Rightarrow \tag{2.7.2}$$

cases $A \Rightarrow B$ material implication case $A \Rightarrow B$.
cases. table (2.6.1)

AI

inductive learning of logic rules

$$\text{generators} \mid \overset{\text{generate}}{\rule{1.5cm}{0.4pt}} \text{ data of the world} \tag{2.7.3}$$

generators generators of ideals, groups, function fields,

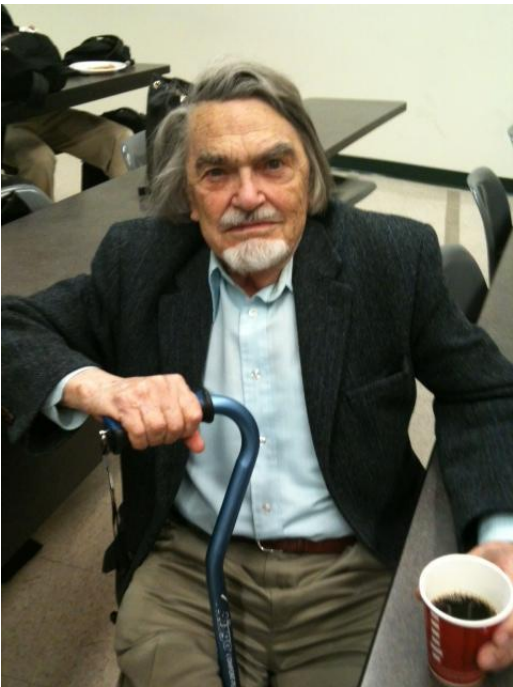
Machine learning generators \vdash .

learning cases $A \Rightarrow B$

3 Topos theory

4 Basics

Joachim Lambek (1922-2014)



type theory category theory Lambek Curry-Howard-Lambek



(4.0.1)

Topos sub-objects.

topos \mathcal{C} sub-object classifier Ω $X \rightarrow \Omega \cong$ sub-objects of X . X
 $X \rightarrow \Omega$ represent.

Set topos Ω $\{\top, \perp\}$. $X \rightarrow \Omega$ X
 $X \xrightarrow{\text{mathematician}} \Omega$

Topos theory commutative diagram



(4.0.2)

$X \xrightarrow{!} 1$ unique arrow $X \quad 1. \quad 1$ terminal object

$1 \xrightarrow{\text{true}} \Omega \quad \top \quad \perp \quad \top,$ “true” arrow.

$X \xrightarrow{m} Y$ **monic** arrow **Set** **inclusion** map $X \hookrightarrow^m Y$.
 $X \subseteq Y \quad X \subseteq Y$.

$Y \xrightarrow{\chi_m} \Omega$ **characteristic function**, $e \in X \subseteq Y \quad \chi(e)$
 $1 \quad 0. \quad \chi_m$ commute. $\chi_m \quad \lceil m \rceil$.

Conceptual Mathematics Lawvere topos

Set diagram topos **generalize** **Set**
 Topos category $P(x), \forall x, \exists x,$ Law-
 vere

William Lawvere (1937-)



(4.0.2):

$$\begin{array}{ccc} X & \xrightarrow{!} & 1 \\ m \downarrow & \lrcorner & \downarrow \text{true} \\ Y & \xrightarrow{\lceil m \rceil} & \Omega \end{array} \tag{4.0.3}$$

$\begin{smallmatrix} 1 \\ \downarrow \\ \Omega \end{smallmatrix}$ **generic subobject**. **pull back** square $\lrcorner \quad \begin{smallmatrix} X \\ \downarrow \\ Y \end{smallmatrix}$ sub-object.
 We say that the **property** of being a sub-object is **stable under pullbacks**.

4.1 The idea of classifying spaces

Topos $Y \rightarrow \Omega$ **classifying space** **moduli space**

A moduli space is a space whose points can be put in a 1-to-1 correspondence with the objects we are interested in.

A moduli space is a manifold, or variety, which parametrises some class of geometric objects. For example:

$$\mathcal{M} = \left\{ \begin{array}{l} \text{equivalence classes of objects such as} \\ \text{Reimann surfaces, algebraic curves, etc} \end{array} \right\}. \quad (4.1.1)$$

Every family over B is the pullback of \mathcal{C} via a unique map from B to \mathcal{M} :

$$\begin{array}{ccc} \mathcal{D} & \longrightarrow & \mathcal{C} \\ \phi \downarrow & & \downarrow 1 \\ B & \xrightarrow{\chi} & \mathcal{M} \end{array} \quad (4.1.2)$$

Classifying space for principal G -bundles:

$$\begin{array}{ccc} Y & \longrightarrow & EG \\ \gamma \downarrow & & \downarrow \pi \\ Z & \xrightarrow{\phi} & BG \end{array} \quad (4.1.3)$$

4.2 \forall and \exists as adjunctions

Let $\text{Forms}(\bar{X})$ denote the set of formulas with only the variables \bar{X} free. (\bar{X} may contain multiple variables.)

Then one can always trivially add an additional **dummy** variable Y :

$$\delta : \text{Forms}(\bar{X}) \rightarrow \text{Forms}(\bar{X}, Y) \quad (4.2.1)$$

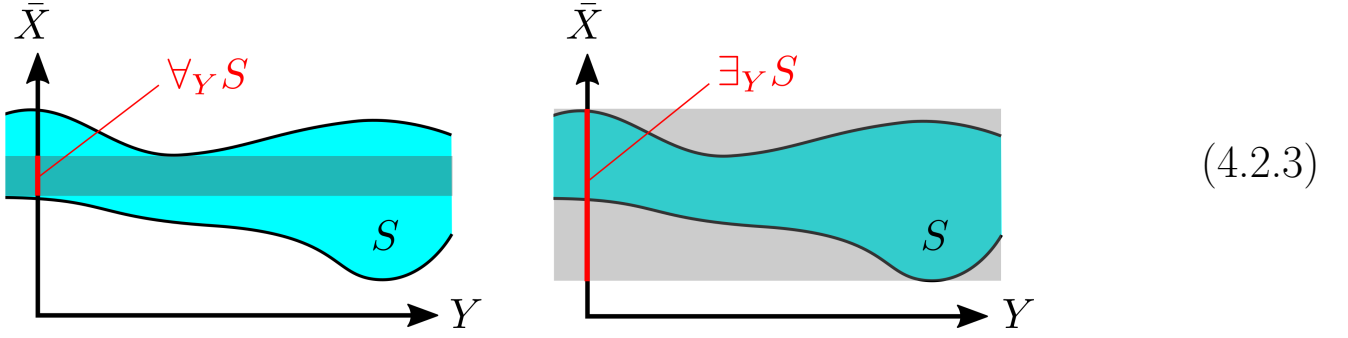
taking each formula $\Phi(\bar{X})$ to itself.

It turns out that \exists and \forall are **adjoints** to the map δ :

$$\begin{array}{ccc} & \xleftarrow{\exists_Y} & \\ \text{Forms}(\bar{X}) & \xrightarrow{\delta} & \text{Forms}(\bar{X}, Y) \\ & \xleftarrow{\forall_Y} & \end{array} \quad (4.2.2)$$

or simply denoted as $\exists \dashv \delta \dashv \forall$. This makes a lot of sense, because a formula $\Phi(\bar{X}, Y)$, after being quantified as $\forall Y. \Phi(\bar{X}, Y)$, turns into a formula that is **independent** of Y .

In **cylindric algebra**, the quantifiers \forall_Y and \exists_Y can be interpreted as **projections** where Y is the component that is “killed” by the projections:



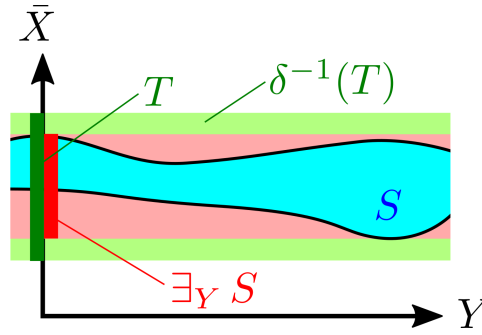
Another way is to define with the help of a variable set T^* (Note that \bar{X} and Y are show as 2D domains below) :

$$\forall T \subseteq \bar{X} : \quad S \subseteq \delta^{-1}(T) \quad \Longleftrightarrow \quad \exists_Y S \subseteq T \quad (4.2.4)$$

Readers familiar with Galois theory may understand adjunctions as a generalization of **Galois connections**. In everyday language: We know S , and would like to define $\exists S$. S lives in the domain Y , $\exists S$ in the domain \bar{X} . We seek the help of a “shadow” T in domain \bar{X} to get ahold of $\exists S$, and the shadow’s “original” in domain

* This formula is from [1]

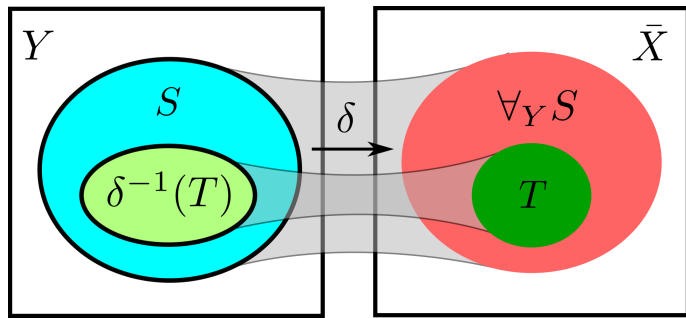
Y would be holding S . The following is a special case where δ is a projection, one that “kills” the dimension Y :

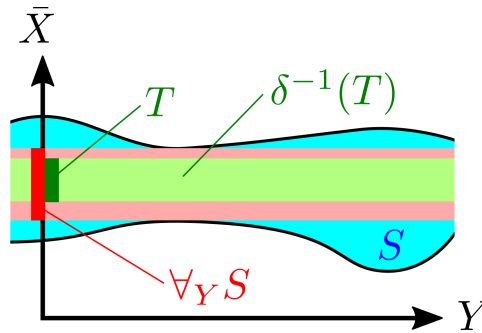


$$(4.2.5)$$

Note that in (4.2.5), δ is a projection from $\bar{X} \times Y \rightarrow X$, but the δ in (4.2.4) can be **any** map $Y \rightarrow X$, and this seems to be the most general definition of \forall and \exists . The advantage of using categorical definitions is that they can be easily transferred to other categories, such as Hilbert space.

Similarly we have the definition of \forall :

$$\forall T \subseteq \bar{X} : \quad \delta^{-1}(T) \subseteq S \quad \Longleftrightarrow \quad T \subseteq \forall_Y S \quad (4.2.6)$$




$$(4.2.7)$$

4.3 \wedge and \Rightarrow as product-hom adjunction

$$\begin{array}{ccc} A & & A \\ B & \vdash & B \\ C & & C \end{array} \quad (4.3.1)$$

$$A \Rightarrow D \qquad D$$

$$\begin{array}{ccc} A & & A \\ B & \vdash & B \\ C & & C \\ \textcolor{red}{A \Rightarrow D} & & D \end{array} \qquad (4.3.2)$$

$$\Rightarrow \qquad \text{inference}$$

$$\vdash \quad \Rightarrow \quad \vdash \quad (\text{meta-logic}) \quad \Rightarrow$$

$$(4.3.2) \quad \textcolor{red}{A \Rightarrow D} \quad A \vdash D$$

$$\begin{array}{ccc} \Delta \Rightarrow \Gamma & \vdash & \Delta \quad (\text{a restriction of the } \vdash \text{ map to the domain } \Delta). \\ \text{map} & & \text{map} \qquad \text{defining characteristic.} \end{array}$$

$$\text{topos} \qquad \textcolor{violet}{\text{product-hom adjunction}}, \qquad A \wedge B \quad A \Rightarrow B$$

$$(A \times B) \rightarrow C \quad \simeq \quad A \rightarrow (B \rightarrow C) \qquad (4.3.3)$$

$$A \Rightarrow B \quad A \vdash B. \quad \vdash \quad \text{AI} \qquad (\text{externalize})$$

4.4 Classifying topos \rightleftharpoons internal language

$$\begin{array}{ccccccc} \text{witness} & & \text{propositions} & & \text{true} & & \text{“intension”} \\ & & & & & & \text{proof} \\ \text{proof objects.} & & & & & & \end{array}$$

$$\text{proof object} \quad \text{syntactic} \qquad \text{map} \quad \mathbf{domain} \qquad \text{map} \quad \text{evidence?}$$

$$\text{objects} \qquad \text{morphisms}$$

Lambek

$$\text{types} \rightleftarrows \text{objects}$$

$$\text{terms} \rightleftarrows \text{morphisms}$$

We have the following transformations between two formalisms:

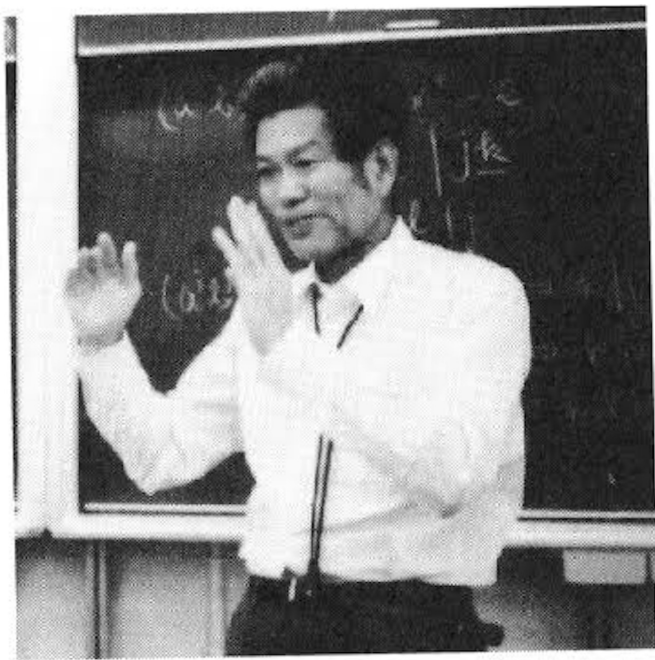
$$\boxed{\text{topos}} \; \mathcal{C} \; \overset{\text{internal language}}{\underset{\text{classifying topos}}{\rightleftarrows}} \; T \; \boxed{\text{type theory}} \; . \tag{4.4.1}$$

In other words,

$$\mathcal{C} = \mathcal{Cl}(T), \quad T = \text{Th}(\mathcal{C}). \tag{4.4.2}$$

4.5 Yoneda lemma

Nobuo Yoneda (1930-1996)



$$\mathcal{C} \qquad A \qquad \text{morphism, } A \rightarrow \bullet. \qquad A$$

$$\mathbf{Set} \quad 1 \rightarrow X \qquad 1$$

$$\mathbb{R} \rightarrow X \qquad X \qquad \mathbb{R}$$

$$\text{ordered set } (\mathbb{R}, \leq) \qquad 0 \rightarrow x \qquad x \quad \textbf{positive}.$$

$$\bullet \rightarrow A \qquad A$$

$$\mathbf{Set} \quad X \rightarrow 2 \qquad 2 \qquad X \quad , \; \mathscr{P}(X).$$

$$\mathbf{Top} \quad 2 \quad \text{open set} \quad \text{closed set } X \rightarrow 2 \qquad X \quad \text{Opens}(X).$$

A functor $X : \mathcal{A} \rightarrow \mathbf{Set}$ is **representable** if $X \cong H^A$ for some $A \in \mathcal{A}$.

$$H^A : \mathcal{A}(A, -),$$

A **representation of X** is a choice of an object $A \in \mathcal{A}$ and an isomorphism between H^A and X .

Yoneda embedding of \mathcal{A} :

$$H_\bullet : \mathcal{A} \rightarrow [\mathcal{A}^{\text{op}}, \mathbf{Set}] \quad (4.5.1)$$

$$\begin{aligned} \text{For each } A \in \mathcal{A}, \text{ we have a functor } & \mathcal{A} \xrightarrow{H^A} \mathbf{Set} \\ \text{Putting them all together gives a functor } & \mathcal{A}^{\text{op}} \xrightarrow{H^\bullet} [\mathcal{A}, \mathbf{Set}] \end{aligned} \quad (4.5.2)$$

$$\begin{aligned} \text{For each } A \in \mathcal{A}, \text{ we have a functor } & \mathcal{A}^{\text{op}} \xrightarrow{H_A} \mathbf{Set} \\ \text{Putting them all together gives a functor } & \mathcal{A} \xrightarrow{H_\bullet} [\mathcal{A}^{\text{op}}, \mathbf{Set}] \end{aligned}$$

$$\begin{array}{ccc} & \xrightarrow{H_A} & \\ \mathcal{A}^{\text{op}} & \Downarrow & \mathbf{Set} \\ & \xleftarrow{X} & \end{array} \quad (4.5.3)$$

Yoneda lemma:

$$[\mathcal{A}^{\text{op}}, \mathbf{Set}](H_A, X) \cong X(A) \quad (4.5.4)$$

How sheaves gives rise to representables.

Application: symmetric neural networks

Yoneda lemma

The **Kolmogorov–Arnold representation theorem** states that every multivariate continuous function can be represented as a sum of continuous functions of one variable:

$$f(x_1, \dots, x_n) = \sum_{q=0}^{2n} \Phi_q \left(\sum_{p=1}^n \phi_{q,p}(x_p) \right) \quad (4.5.5)$$

It can be specialized to such that every symmetric multivariate function can be represented as a sum of (the same) functions of one variable:

$$f(x_1, \dots, x_n) = g(h(x_1) + \dots + h(x_n)) \tag{4.5.6}$$

Cayley’s theorem: Any group can be represented as a sub-group of a special group, namely the permutation group.

Any symmetric function can be represented as a sub-function of a special symmetric function, namely the sum.

4.6 Model theory, functorial semantics

We interpret formulas in a topos \mathcal{E} by assigning each an **extension**. This is called **internal** semantics.

$$a \cdot b \longmapsto \llbracket a \rrbracket \cdot \llbracket b \rrbracket \tag{4.6.1}$$

4.7 Generalized elements

$$\phi \qquad A \xrightarrow{\phi} \Omega \qquad \Omega = \{\top, \perp\}.$$

$\phi(x) \qquad x \in A$ In category theory, we use the terminal object 1 to “pick out” elements of A , as follows:

$$1 \xrightarrow{x} A \xrightarrow{\phi} \Omega. \tag{4.7.1}$$

In **Set**, $1 \qquad x : 1 \rightarrow A \qquad A$

$$C \rightarrow 1 \qquad C \xrightarrow{x} A \xrightarrow{\phi} \Omega. \tag{4.7.2}$$

$x : C \rightarrow A \in A$ **generalized element**.

C **forces** $\phi(x)$, notation: $C \Vdash \phi(x)$. Paul Cohen Continuum Hy-
pothesis forcing §4.10.

$\phi(x)$ is true **at stage** C . possible-world semantics

4.8 Internal vs external semantics

$\phi(\bullet)$ ϕ (domain) A . $\phi(x)$ x $x \in$ $\phi(x)$ **extension**

ϕ extension $x \in A, \phi(x)$ **interpretation**

The “internal” way to interpret type theory in a topos is where a formula ϕ in context $x_1 : A_1, \dots, x_n : A_n$ is interpreted as a **subobject** of $A_1 \times \dots \times A_n$.

internal semantics. extension internal

generalized elements **external semantics**

4.9 Kripke-Joyal / external semantics

External semantics describe which generalized elements satisfy each formula.

Generalized element $I \xrightarrow{a} A \xrightarrow{\phi} \Omega, \quad a \Vdash \phi$.

A generalized element satisfies a formula iff it is a member of the formula’s **extension**.

4.10 Cohen’s method of forcing

forcing G G .

$$c = \{3 \in G, 57 \notin G, 873 \notin G\} \tag{4.10.1}$$

is a condition.

c G 100 1 $c \Vdash P, P$

AGI

Continuum hypothesis (CH):

$$2^{\aleph_0} = \aleph_1 \tag{4.10.2}$$

$$[0, 1] \quad 2^{\aleph_0}$$

1878	Cantor	CH	
1900	Hilbert	23	
	Hilbert	bug	
1938	Gödel	ZF + CH is consistent	ZF cannot disprove CH
1963	Paul Cohen	ZF cannot prove CH	
		“forcing”	

Paul Cohen (1934-2007)



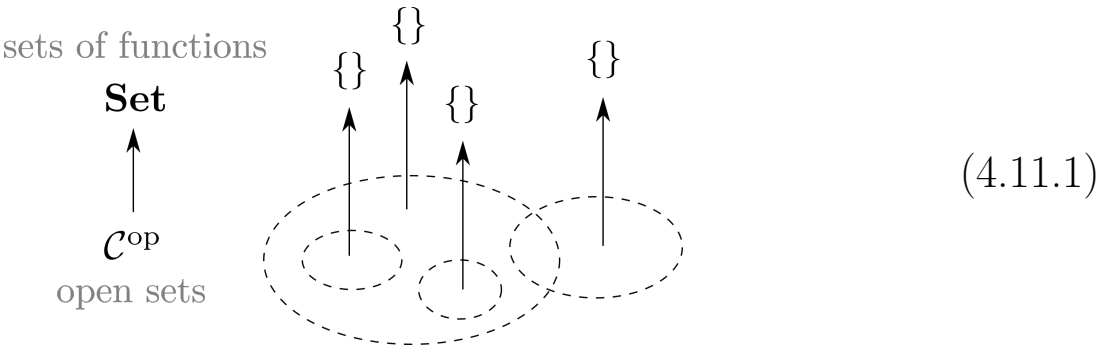
4.11 Sheaves

Sheaves capture the idea of “indexing”.

Functors $\mathcal{C}^{\text{op}} \rightarrow \mathbf{Set}$ are called **pre-sheaves** on \mathcal{C} .

Pre-sheaf sheaf sheaf condition gluing condition, $U_i \cap U_j$
presheaf sections

\mathcal{C}^{op} = topology of open sets



Some **Set**-valued functors are **representable**, ie, isomorphic to a hom-functor.

For an object S of a category \mathcal{C} , the functor

$$H^S : \mathcal{C} \rightarrow \mathbf{Set} \tag{4.11.2}$$

sends an object to its set of generalized elements of shape S . The functoriality tells us that any map $A \rightarrow B$ in \mathcal{C} transforms S -elements of A into S -elements of B . For example, taking $\mathcal{C} = \mathbf{Top}$ and $S = S^1$, any continuous map $A \rightarrow B$ transforms loops in A into loops in B .

In logic, the category of predicates can be regarded as a sheaf over its domain $\begin{matrix} \mathbf{Pred} \\ \downarrow \\ \mathbf{Set} \end{matrix}$.

sheaf AI

4.12 Kleene realizability



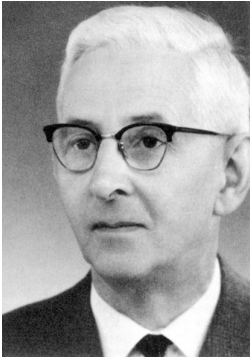
5 Intuitionistic logic

In 1933, Gödel proposed an interpretation of intuitionistic logic using possible-world semantics.

In topos theory $A \Rightarrow B$ is adjoint (via the hom-product adjunction) to $A \vdash B$, which is “okay” because it is independent of which implication (material or strict) we are using.

5.1 Heyting algebra

Arend Heyting (1898-1980)

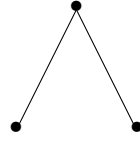
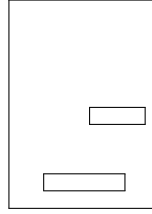


(5.1.1)

1930	Heyting	constructive mathematics	axiomatization, called intuitionistic logic (IL). Heyting algebra	IL	Boolean algebra
------	---------	--------------------------	--	----	-----------------

Heyting algebra is to intuitionistic logic what Boolean algebra is to classical logic.

(lattice) Heyting algebra



(5.1.2)

Stone duality (every Boolean algebra is isomorphic to a topology of open sets) **Priestley**

\rightarrow Heyting implication \rightarrow

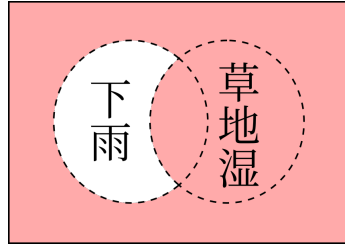
The Heyting implication $a \rightarrow b$ exists for all elements a, b, x such that:

$$x \leq (a \rightarrow b) \quad \text{iff} \quad (x \wedge a) \leq b. \quad (5.1.3)$$

Every Boolean algebra can be a Heyting algebra with the material implication defined as usual: $a \Rightarrow b \equiv \neg a \vee b$.

Heyting implication \rightarrow

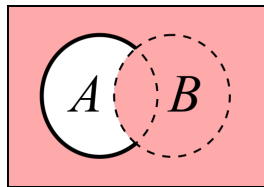
$$\forall X. \quad X \subseteq (\text{red box with } \rightarrow) \quad \text{iff} \quad (X \wedge \text{red box}) \subseteq \text{red box} \quad (5.1.4)$$



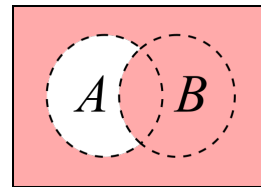
(5.1.5)

\Rightarrow \rightarrow

classical $A \Rightarrow B$



Heyting $A \rightarrow B$



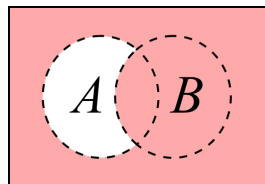
(5.1.6)

$A \Rightarrow B$

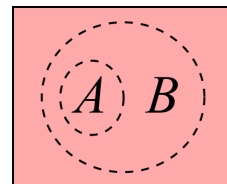
\iff

$A \vdash B$ or $A \subseteq B$

(5.1.7)



\iff



(5.1.8)

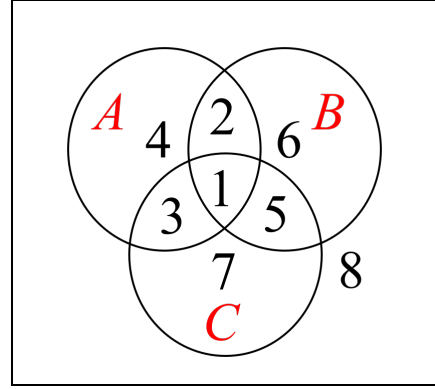
Stone duality, Boolean Heyting algebra topology of (open) sets

$$A \vdash B \quad A \subseteq B \quad (5.1.9)$$

topology **truth table**

<i>A</i>	<i>B</i>	<i>C</i>	#
⊤	⊤	⊤	1
⊤	⊤	⊥	2
⊤	⊥	⊤	3
⊤	⊥	⊥	4
⊥	⊤	⊤	5
⊥	⊤	⊥	6
⊥	⊥	⊤	7
⊥	⊥	⊥	8

\iff



(5.1.10)

Heyting algebra Boolean algebra

§2.7 material implication intuitionistic logic

In a topos \mathbb{E} , the subobject $\text{Sub}_{\mathbb{E}}(A)$ is a **poset** that admits **Heyting implication**.

Using Kripke semantics, the Heyting arrow \rightarrow can be defined by:

$$k \Vdash A \rightarrow B \quad \iff \quad \forall \ell \geq k \ (\ell \Vdash A \Rightarrow \ell \Vdash B) \quad (5.1.11)$$

Whereas the “fish-hook” **strict implication** can be defined as “A implies B necessarily”:

$$A \multimap B \quad \equiv \quad \Box(A \Rightarrow B) \quad (5.1.12)$$

The two can be regarded as equivalent via:

$$\begin{aligned} k \Vdash \Box(A \Rightarrow B) &\iff \forall \ell \geq k \ (\ell \Vdash (A \Rightarrow B)) \\ &\iff \forall \ell \geq k \ (\ell \Vdash A \Rightarrow \ell \Vdash B) \end{aligned} \quad (5.1.13)$$

Heyting implication by possible worlds semantics machine learning
classical implication

topos Heyting implication sub-objects Heyting algebra. implication
arrow BHK interpretation

Heyting implication sub-object Material truth will cause an implication
to exist. What does that mean?

6 Modal logic

Modalities are often conceived in terms of variation over some collection or **possible worlds**.

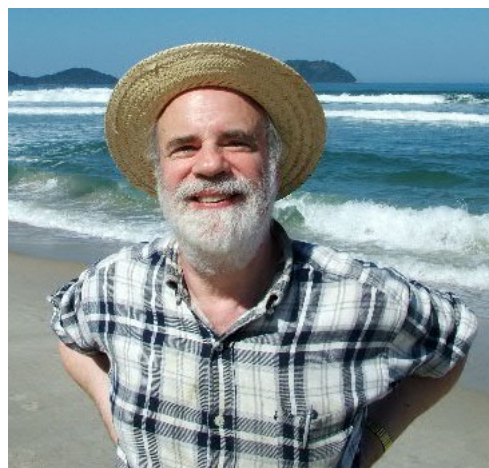
A modal operator (such as \Box) in the category **Sheaf**(X) is a **sheaf morphism**
 $\Box : \Omega \rightarrow \Omega$ satisfying 3 conditions, $\forall U \subseteq X$ and $p, q \in \Omega(U)$:

$$\begin{aligned} \text{a)} \quad & p \leq \Box(p) \\ \text{b)} \quad & (\Box; \Box)(p) \leq \Box(p) \\ \text{c)} \quad & \Box(p \wedge q) = \Box(p) \wedge \Box(q) \end{aligned} \tag{6.0.1}$$

6.1 Possible-world semantics

Possible-world semantics is also called **intensional semantics**, as opposed to **extensional semantics** where truth values are directly assigned to propositions. Does this idea jibe with the other definition of “intension”, ie, as opposed to Leibniz extensionality and also related to intensional logic?

Saul Kripke (1940-)



6.2 Computer implementation of possible worlds

modal logic frame $F = \langle W, R, D, H \rangle$,

W = set of possible worlds = $\{w_1, w_2, \dots\}$

R = a relation between worlds, $w_i R w_j$

D = domain of first-order objects

$H : W \rightarrow \mathcal{P}(D)$, for each world specify a subset of objects

To interpret formulas with \Box :

$$M \models \Box A [w] \quad \Leftrightarrow \quad \forall w' \succeq w. M \models A [w'] \quad (6.2.1)$$

quantify over all w 's.

inference data

$$w \quad p \quad \forall w. p[w].$$

summary working memory quantify.

6.3 Intensional vs extensional

“Beethoven’s 9th symphony” and “Beethoven’s choral symphony” has the same **extension** but different **intensions**.

6.4 Intensional logic

Possible-world semantics is also called **intensional semantics**, as opposed to **extensional semantics** where truth values are directly assigned to propositions.

Logic terms differ in intension if and only if it is **possible** for them to differ in extension. Thus, **intensional logic** interpret its terms using possible-world semantics.

6.5 Strict implication

The problem of “material implication”

Material implication $A \Rightarrow B \quad \neg A \vee B$

A	B	$A \Rightarrow B$
0	0	1
0	1	1
1	0	0
1	1	1

(6.5.1)

Material implication \Rightarrow (6.5.2)

truth table material implication strict implication

For strict implication to make sense, it is always necessary to invoke possible-world semantics. A strict implication is always **learned** from numerous examples from experience, in accord with the philosophical tradition of “empiricism”.

Strict implication is equivalent to material implication over multiple instances. The truth table of material implication agrees with the functional interpretation of implication.

7 Fuzzy logic

Lotfi Zadeh (1921-2017)



Iranian-Jewish

implication fuzzy implication material implication in Boolean algebra.

fuzzy truth value

set fuzzy proposition

fuzzy value

John

fuzzy value

John

John

imply

\subseteq

“Marilyn Monroe is sexy” Marilyn imply sexy subset

sexy Marilyn

Sexy(marilyn), Human(john), vs Human(Mathematicians).

What kind of mapping does this require?

7.1 Fuzzy implication

Implication generalize fuzzy logic

7.2 Fuzzy functions?

What are fuzzy functions?

8 Homotopy type theory (HoTT)

Vladimir Voevodsky (1966-2017)



HoTT types (spaces) topological homotopy homotopy
type A id_A homotopy **path**.

8.1 Why HoTT may be useful

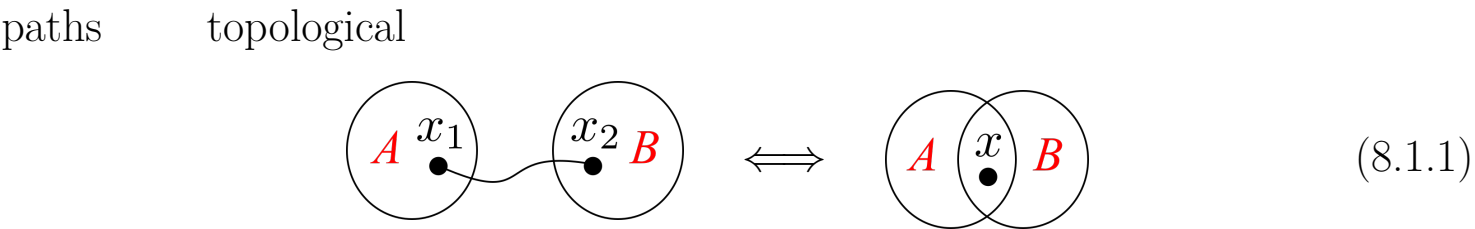
topos $A \subseteq B$ $a \in A$ subset topological topology
vector space, metric space powerful

A region entity a $a \in A$ $e \in ?$
OJ Simpson $\in ?$

topology. (9.2.1) $a \in A$ syntactic ordered pair (a, A) abstract

OJ Simpson \in

$x \in A \wedge x \in B$ $x_1 \in A, x_2 \in B, x_1 = x_2$, and x_1, x_2 are
path-connected. HoTT.



$x \in A$ accidentally $x \in B$

neural network map F ordered pairs $(x \in A)$, A **proposition** can be
regarded as a set of points x_i connected by paths.

8.2 HoTT levels

...	...	(8.2.1)
2	2-groupoids	
1	groupoids	
0	sets	
-1	(mere) propositions	
-2	contractable spaces	

Truncation

$||A||$ is a way to obtain the **truth value** of a type A , known as **truncation**. For Voevodsky, the truth value is always binary, the type of “mere propositions”. I propose that it can be generalized such that, on HoTT level 0, it provides the **fuzzy** truth value $\in [0, 1]$.

8.3 What is homotopy?

8.4 Univalence axiom

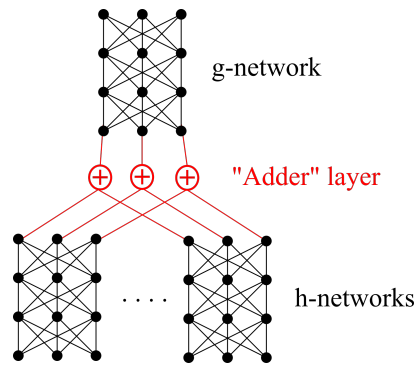
HoTT set “=” predicate, fuzzy predicate.
univalence axiom = fuzzy truth value binary.

9 Transfer to deep learning

logic structure (neural network, NN) impose
NN “rigid” CNN (convolutional NN) convolution $f * g$ “weight
sharing” NN

Symmetric NN (permutation invariant)

$$f(x_1, \dots, x_n) = g(h(x_1) + \dots + h(x_n)) \tag{9.0.1}$$



(9.0.2)

NN “black box” building blocks

morphisms, compositions, pullbacks, adjunctions, NN implementation.

9.1 Propositional aspect

commutativity:

$$A \wedge B \equiv B \wedge A$$

$$\text{it's raining} \wedge \text{lovesick} \equiv \text{lovesick} \wedge \text{it's raining}$$

(9.1.1)

fully exploit Heyting algebra or Boolean algebra fuzzy-probabilistic
 logic $\wedge \Rightarrow$ binary logic

9.2 Predicate aspect

syntax

$$\text{“Je • suis • étudiant”} \xRightarrow{f} \text{“I • am • student”}$$

(9.2.1)

words **Word2Vec** embed Curry-Howard
 computer implementation Curry-Howard correspondence:

$$\frac{A \Rightarrow B}{\blacksquare \xrightarrow{f} \blacksquare}$$

(2.0.1)

A B f A witness \blacksquare B f **domain**
co-domain

implementation (2.5.1)

$\overbrace{\text{Human (Socrates)}}^A$

\downarrow

Ω

$\overbrace{\text{Mortal (Socrates)}}^B$

\downarrow

Ω

\Rightarrow

(2.5.1)

\rightarrow

predicates

man(Socrates)

dependent type constructor Σ

A

B

A

Socrates

Human

Hu-

$X \in \mathcal{U}_1, P \in \mathcal{U}_2, P(X) \in \mathcal{U}_3$

\mathcal{U}_i

type universes ,

$\mathcal{U}_3 = \mathcal{U}_1 \times \mathcal{U}_2$

(9.2.2)

$\S 2.5$

Σ type constructor

Cartesian product

Curry-Howard

syntactic

....

9.3 Implementation of topology (points and sets)

embed

$\mathbb{P} \text{Prop}$

working-space embedding

long-term memory recall

inference makes sense

constants

constant

predicates

absolute positions

position recall mechanism

predicates

position on-demand

absolute position.

relative recall

context

associative block recall.

topology

position

LTM

reshape topology.

F

reshape topology

F

relative position

inference?

errors

relative

.....

Reshape topology

generalization

errors.

topology

map

F

brutal syntactics.

$P(a) = 1.$

$P(a)$

tuple $(P, a).$

type constructor $\sum_a P(a).$

tuples to tuple

F tuples to tuple spaces to space witness
 F witnesses syntax.

witness, $P(a)$ positional tuple $Q(a)$ positional tuple tuple
 to tuple F **positional tuple to positional tuple.**

$P(a)$ (P, a) syntactic mapping

topology a a Atom predicate. constants
 recall recall reshape topology

constant assign **constant** constants

tuple-to-tuple, topological membership impose topological-
 metric **regularity** (ie, smoothness).

9.4 Modal aspect

10 Model-based AI

BERT AGI syntax \vdash \vdash syntactic consequence.
 \models model-theoretic consequence.

model point-set topology.

$$\begin{aligned}
 \text{propositions} &\Leftrightarrow \text{points} \in \text{regions or product of domains} & (10.0.1) \\
 \forall \text{ formulas} &\Leftrightarrow \text{sub-regions}
 \end{aligned}$$

Model-based (logic-based) AI syntax-based working memory
 $P(a), \quad P = a \quad P(x)$ model-based model P extension =
“omniscient predicates”

Then what is inference? What kind of changes would occur to the model?

Appearance of new propositions = appearance of new points / change of shape of regions.

Then how is the spatial model better than a syntactic representation (bunch of propositions)?

References

Questions, comments welcome ☺

References

- [1] Abramsky and Tzevelekos. “Introduction to categories and categorical logic”. In: New structures for physics. Ed. by Coecke. 2011. Chap. 1.