

Spacecraft Dynamics and Control

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Lecture 14: Interplanetary Mission Planning

Introduction

In this Lecture, you will learn:

Sphere of Influence

- Definition

Escape and Re-insertion

- The light and dark of the Oberth Effect

Patched Conics

- Heliocentric Hohmann

Planetary Flyby

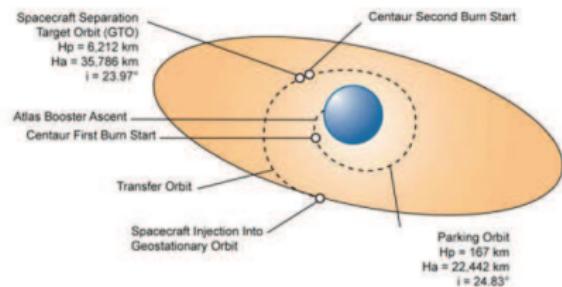
- The Gravity Assist

The Sphere of Influence Model

Three-Body Motion

Consider a Simple Earth-Moon Trajectory.

1. Launch
2. Establish Parking Orbit
3. Escape Trajectory
4. Arrive at Destination
5. Circularize or Depart Destination



The big difference is that now there are 3 bodies.

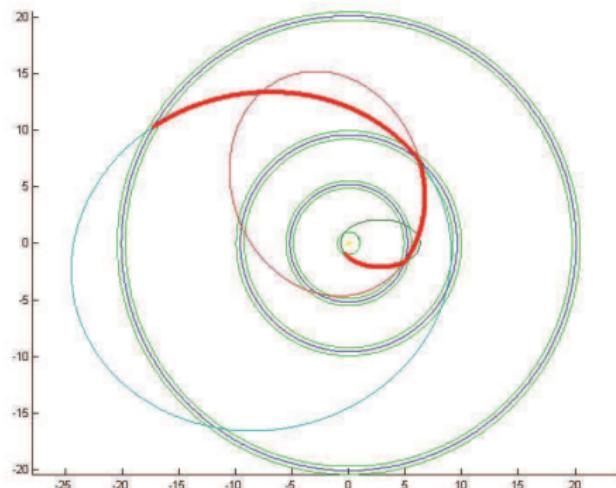
- We only know how to solve the 2-body problem.
- Solving the 3-body problem is beyond us.

Patched Conics

For interplanetary travel, the problem is even more complicated.

Consider the Figure

- The motion is elliptic about the sun.
- The motion is affected by the planets
 - ▶ Interference only occurs in the green bands.
 - ▶ Motion about planets is hyperbolic.



The solution is to break the mission into segments.

- During each segment we use *two-body motion*.
- The third body is a **disturbance**.

Sphere of influence

The Wrong Definition

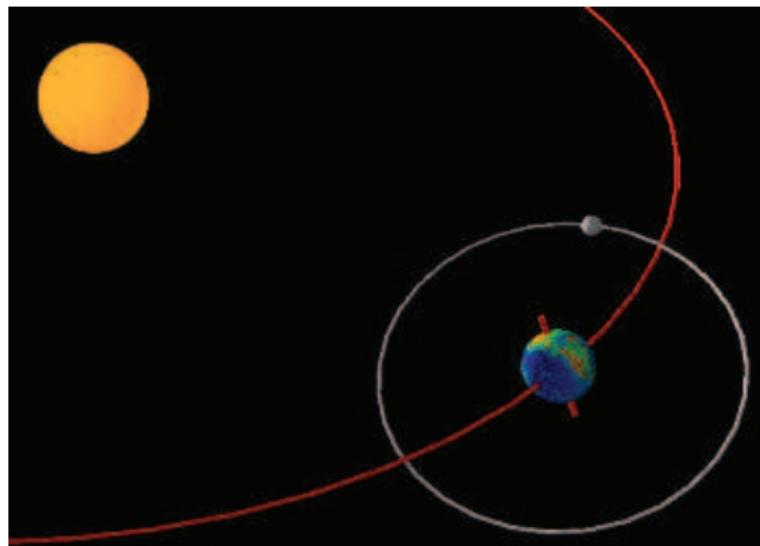
Question: Who is in charge??

- The Sphere of Influence of A stops when A is no longer the dominant force.
- What do we mean by dominant?

Wrong Definition:

The Sphere of Influence of A is the region A exerts the largest gravitational force.

This would imply the moon is not in earth's Sphere of Influence!!!



Sphere of influence

The Sun's Perspective

Sun Perspective: Lets group the forces as central and disturbing.
Consider motion of a spacecraft relative to the sun:

$$\ddot{\vec{r}}_{sv} + Gm_s \frac{\vec{r}_{sv}}{\|\vec{r}_{sv}\|^3} = -Gm_p \left[\frac{\vec{r}_{pv}}{\|\vec{r}_{pv}\|^3} + \frac{\vec{r}_{sp}}{\|\vec{r}_{sp}\|^3} \right]$$

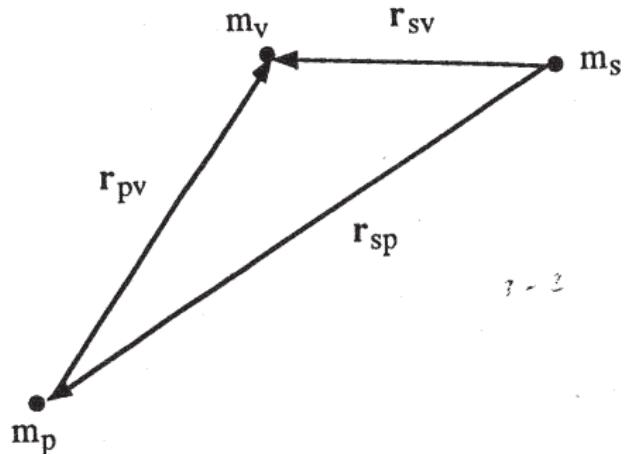
where p denotes planet, v denotes vehicles and s denotes sun.

The Central "Force" is

$$\ddot{\vec{r}}_{central,s} = -Gm_s \frac{\vec{r}_{sv}}{\|\vec{r}_{sv}\|^3}$$

The Disturbing "Force" is

$$\ddot{\vec{r}}_{dist,s} = -Gm_p \left[\frac{\vec{r}_{pv}}{\|\vec{r}_{pv}\|^3} + \frac{\vec{r}_{sp}}{\|\vec{r}_{sp}\|^3} \right]$$



Sphere of influence

The Planet's Perspective

Planet Perspective: The motion of the spacecraft relative to the planet is

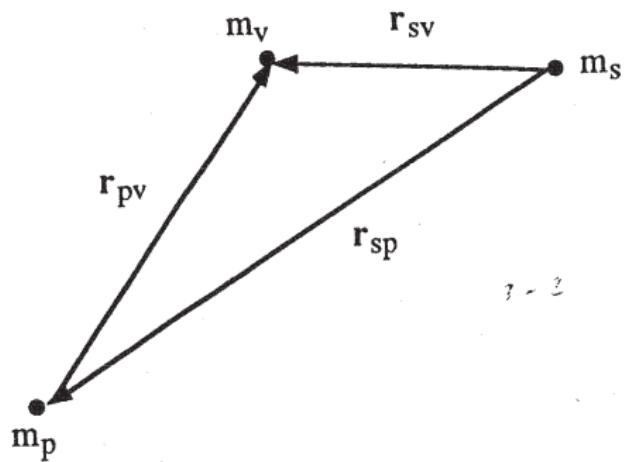
$$\ddot{\vec{r}}_{pv} + Gm_p \frac{\vec{r}_{pv}}{\|\vec{r}_{pv}\|^3} = -Gm_s \left[\frac{\vec{r}_{sv}}{\|\vec{r}_{sv}\|^3} - \frac{\vec{r}_{sp}}{\|\vec{r}_{sp}\|^3} \right]$$

The Central "Force" for the planet is

$$\ddot{\vec{r}}_{central,p} = -Gm_p \frac{\vec{r}_{pv}}{\|\vec{r}_{pv}\|^3}$$

The Disturbing "Force" for the planet is

$$\ddot{\vec{r}}_{dist,p} = -Gm_s \left[\frac{\vec{r}_{sv}}{\|\vec{r}_{sv}\|^3} - \frac{\vec{r}_{sp}}{\|\vec{r}_{sp}\|^3} \right]$$



Sphere of influence

Definition

Definition 1.

An object is in the **Sphere of Influence**(SOI) of body 1 if

$$\frac{\|\ddot{\vec{r}}_{dist,1}\|}{\|\ddot{\vec{r}}_{central,1}\|} < \frac{\|\ddot{\vec{r}}_{dist,2}\|}{\|\ddot{\vec{r}}_{central,2}\|}$$

for any other body 2.

That is, the ratio of disturbing “force” to central “force” determines which planet is in control.

For planets, an approximation for determining the SOI of a planet of mass m_p at distance d_p from the sun is

$$R_{SOI} \cong \left(\frac{m_p}{m_s}\right)^{2/5} d_p$$

Sphere of influence

Table 7.1 Sphere of Influence Radii

Celestial Body	Equatorial Radius (km)	SOI Radius (km)	SOI Radius (body radii)
Mercury	2487	1.13×10^5	45
Venus	6187	6.17×10^5	100
Earth	6378	9.24×10^5	145
Mars	3380	5.74×10^5	170
Jupiter	71370	4.83×10^7	677
Neptune	22320	8.67×10^7	3886
Moon	1738	6.61×10^4	38

Example: Lunar Lander

Problem: Suppose we want to plan a lunar-lander mission. Determine the spheres of influence to consider for a patched-conic approach.

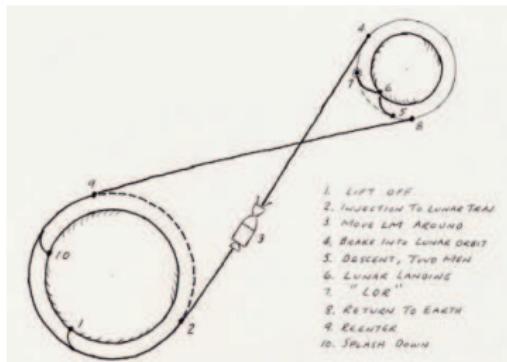
- The Sphere of influence of the earth is of radius 924,000km.
- The sphere of influence of the moon is of radius 66,100km.

Solution: The moon orbits at a distance of 384,000km. The spacecraft will transition to the lunar sphere at distance

$$r = 384,000 - 66,100 = 317,900\text{km}$$

We will probably also need a plane change. A reasonable mission design is

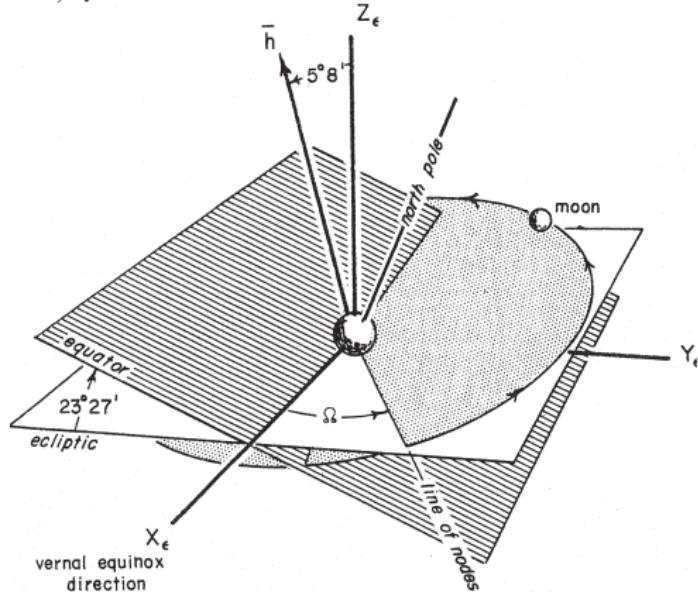
1. Depart earth on a Hohmann transfer to radius 317,900 km.
2. Perform inclination change near apogee.
3. Enter sphere of influence of the moon.
4. Establish parking orbit.



Example: Lunar Lander

Why is a **Plane Change** is needed.

- Note that the lunar orbit is inclined at about 5.8° to the ecliptic plane.
- The inclination of the lunar orbit is almost fixed with respect to the ecliptic.
- Not fixed relative to the equatorial plane (Saros cycle - Solar and J_2).
- Inclination to equator varies by $21.3^\circ \pm 5.8^\circ$ every 18 years.



5 Stage Lunar Intercept Mission

First Stage Lunar Tug Assist

Interplanetary Mission Planning

Hohman Transfer

Let's start by going through an example.

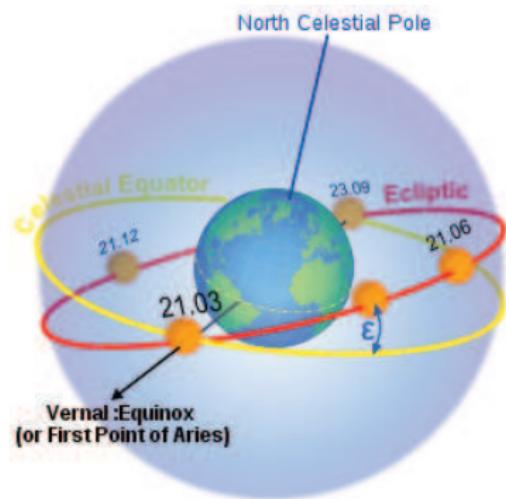
- Can serve as a template.
- Will illustrate the issues

Problem: Design an Earth-Venus rendez-vous.

Final Venus orbit should be posigrade of altitude 500km.

First Step: Maneuver into a suitable parking orbit.

- Orbital plane aligned with ecliptic plane
 - ▶ $i \cong 23^\circ$
- Circular orbit.
 - ▶ Radius $r \cong 6578\text{ km}$



Interplanetary Hohmann Transfer

Design a Hohmann transfer from Earth to Venus.

The perigee and apogee velocities of the transfer ellipse are

$$v_1^+ = v_p = \sqrt{2\mu_{sun} \frac{r_e}{r_v(r_e + r_v)}} = 37.73 \text{ km/s}$$

$$v_2^+ = v_a = \sqrt{2\mu_{sun} \frac{r_v}{r_e(r_e + r_v)}} = 27.29 \text{ km/s}$$

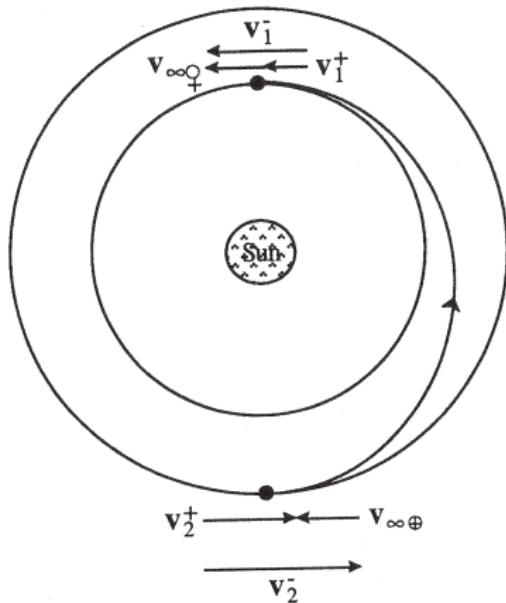
Where

- r_e is dist. from sun to earth
- r_v is dist. from sun to venus

Because Venus is an inner planet, apogee velocity occurs at Earth

The Hohmann transfer is defined using the Sphere of Influence of the Sun

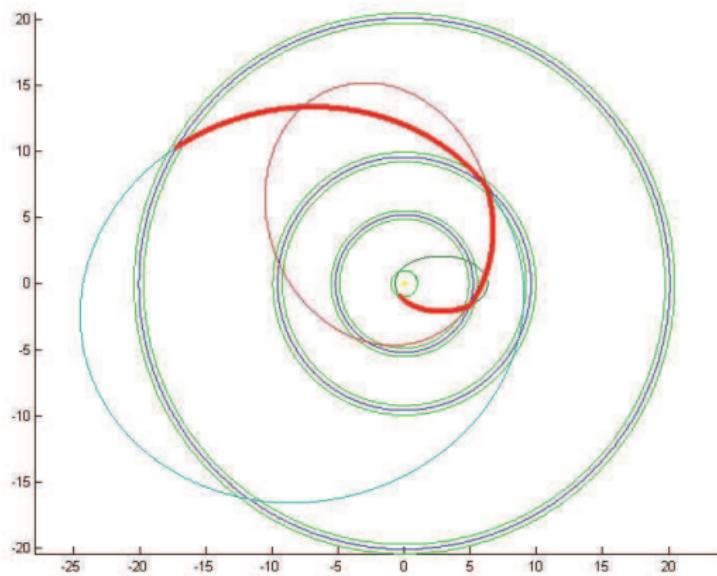
- Velocities are in the **Heliocentric Frame**.



Interplanetary Hohmann Transfer

We can use the Hohmann transfer (2-body, Elliptic orbits) because the voyage will take place almost exclusively in the sun's sphere of influence.

- The earth orbits at radius $1au = 1.5 \cdot 10^8 km = 23,518ER$.
- The SOI of the earth is only $145ER$, or .5%.

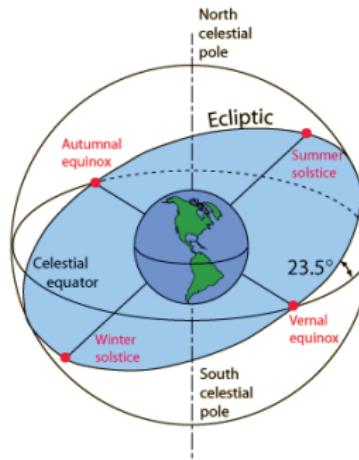


Interplanetary Hohmann Transfer

Departing the Earth

All planets in the solar system orbit the sun in the ecliptic plane.

- We need to transition to this plane.
- Transition must occur when the orbital plane and ecliptic planes intersect.



Any orbit about the earth passes through the ecliptic twice per orbit.

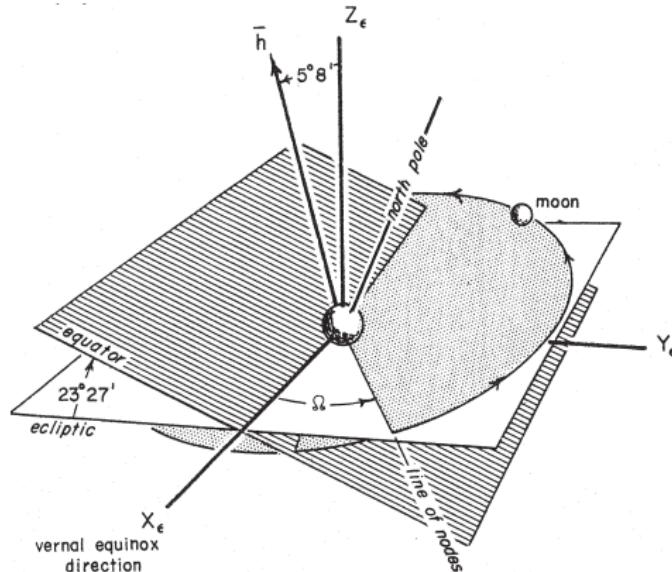
- But not at the ascending node (w/r to the equatorial plane).
- But not at the correct time.

Interplanetary Hohmann Transfer

Transition to the ecliptic

To change to the ecliptic plane:

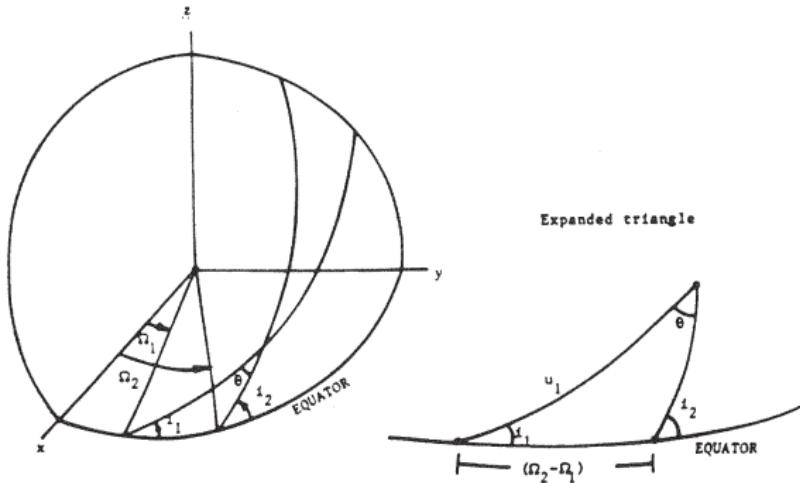
- Burn at ascending node w/r to the ecliptic plane.
- Execute a plane change.



We have already covered these kinds of maneuvers!

Interplanetary Hohmann Transfer

Transition to the ecliptic



Our desired orbit has

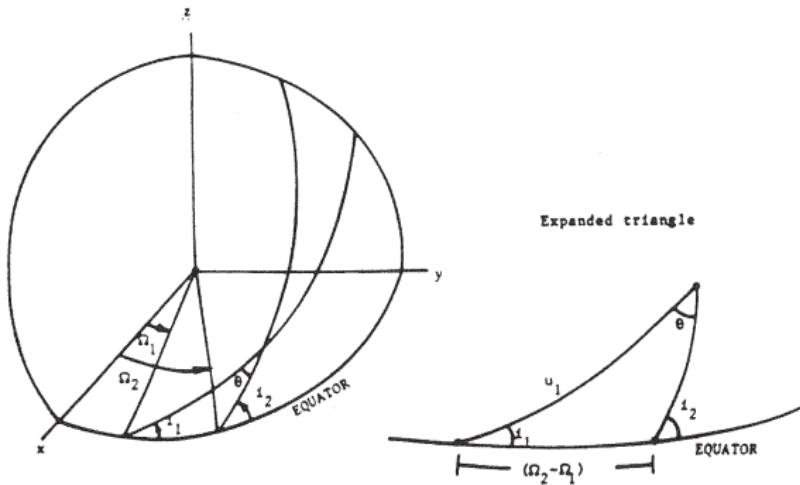
- $i_2 = \epsilon = 23.5^\circ$ - Inclination to the ecliptic
- $\Omega_2 = 0^\circ$ - by definition: Ω is measured from FPOA (intersection of equatorial and ecliptic planes).

If our initial orbit has inclination i_1 and RAAN Ω_1 , then the angle change is

$$\cos \theta = \cos i_1 \cos i_2 + \sin i_1 \sin i_2 \cos(\Omega_2 - \Omega_1)$$

Interplanetary Hohmann Transfer

Transition to the ecliptic



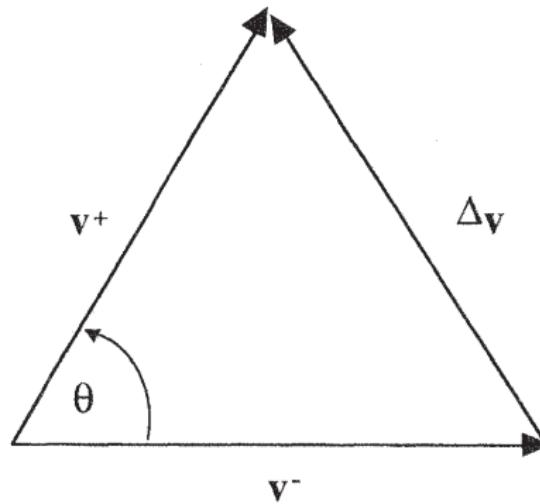
The position in the orbit is given by

$$\cos(\omega + f) = \frac{\cos i_1 \cos \theta - \cos i_2}{\sin i_1 \sin \theta}$$

Where recall

- $i_2 = \epsilon = 23.5^\circ$

The Plane Change



The Δv required for the plane change is then

$$\Delta v = 2v \sin \frac{\theta}{2}$$

Interplanetary Hohmann Transfer

Injection (v_a)

Problem: How much Δv do we need to achieve v_a ?

- v_a is in the heliocentric frame.
- We start in the earth-frame
 - ▶ The earth frame is moving with velocity

$$v_e = \sqrt{\frac{\mu_s}{\|\vec{r}_{se}\|}} = 29.78 \text{ km/s}$$

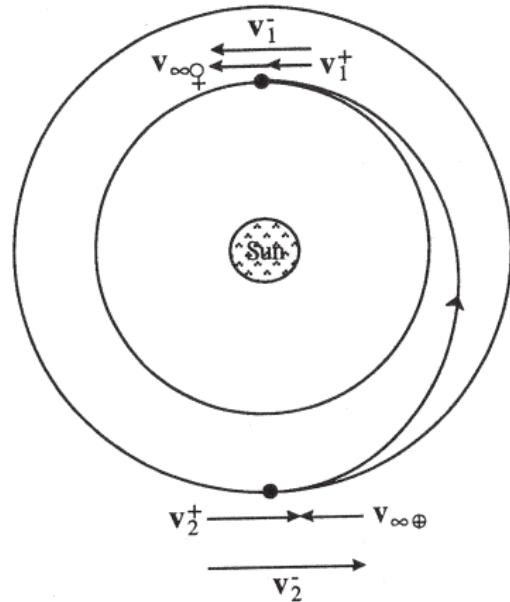
- We must find $v_{\infty,e}$ - velocity with respect to the earth.

We have

$$v_2+ = v_a = v_e^- + v_{\infty,e}$$

Thus our desired velocity with respect to the earth is

$$v_{\infty,e} = v_a - v_e^- = 27.29 - 29.78 = -2.49 \text{ km/s}$$



Interplanetary Hohmann Transfer

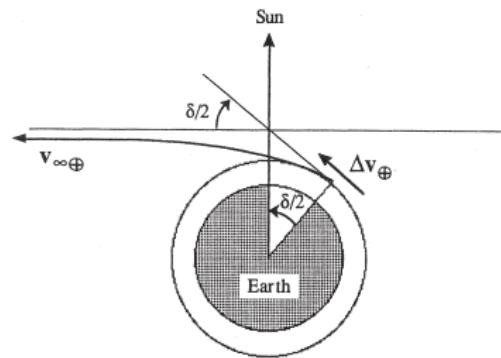
Injection (v_a)

Problem: How to achieve the initial

$$v_{\infty,e} = -2.49 \text{ km/s?}$$

- We need to escape earth orbit.
- Must have leftover velocity (excess velocity) of 2.49 km/s .
 - ▶ Implies the total energy after burn is

$$E_+ = \frac{1}{2} v_{\infty,e}^2 = 2.067$$



Interplanetary Hohmann Transfer

Suppose the spacecraft starts in a circular parking orbit of radius $r_{park} = 6578$.

- The velocity before the burn will be

$$v_{park} = \sqrt{\frac{\mu_e}{r_{park}}} = 7.7843 \text{ km/s}$$

- The velocity after burn $v_{b,e}$ can be found by solving the energy equation.

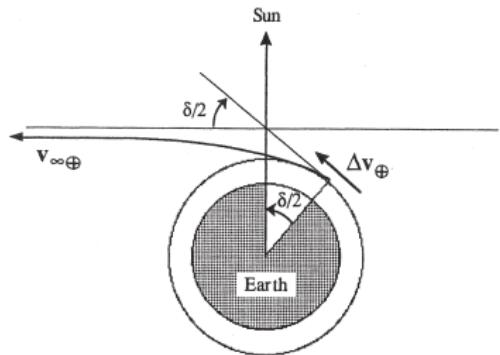
$$E = \frac{1}{2} v_{b,e}^2 - \frac{\mu_e}{r_{park}} = +2.067$$

Solving for $v_{b,e}$, we get

$$v_{b,e} = \sqrt{2E + 2 \frac{\mu_e}{r_{park}}} = \sqrt{v_{\infty,e}^2 + 2 \frac{\mu_e}{r_{park}}} = 11.195 \text{ km/s}$$

- This yields a Δv_e of

$$\Delta v_e = v_{b,e} - v_{park} = 3.4106 \text{ km/s}$$

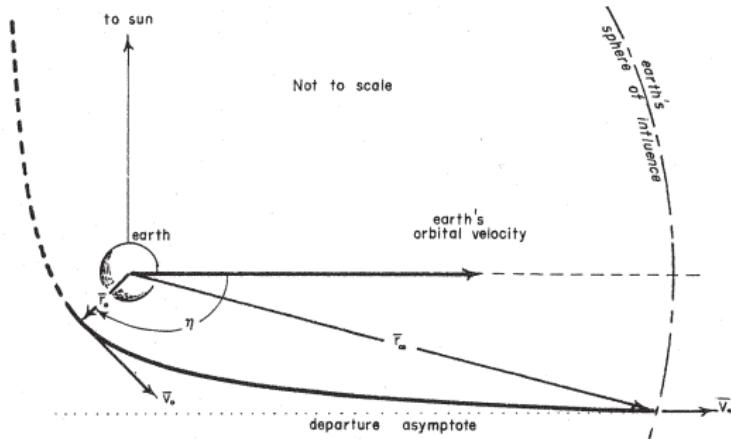


Interplanetary Hohmann Transfer

Other Factors

Light Side / Dark Side:

- The earth rotates counterclockwise about the sun.
- Vehicles typically orbit counterclockwise about the earth.



In this configuration, the burn occurs

- On the dark side for $\Delta v_{\infty,e} > 0$
 - ▶ Missions to outer planets.
- On the light side for $\Delta v_{\infty,e} < 0$
 - ▶ Missions to inner planets

Interplanetary Hohmann Transfer

Other Factors

Timing: The Δv should occur at $\delta/2$ before midnight/noon, where the turning angle

$$\delta = 2 \sin^{-1} \frac{1}{e}$$

Eccentricity (e) can be found as:

- Energy: $E = \frac{1}{2}v_{\infty,e}^2 = 2.067 = -\frac{\mu}{2a}$ yields

$$a = -\frac{\mu}{v_{\infty,e}^2} = -\frac{\mu}{2E} = -96,420\text{km}$$

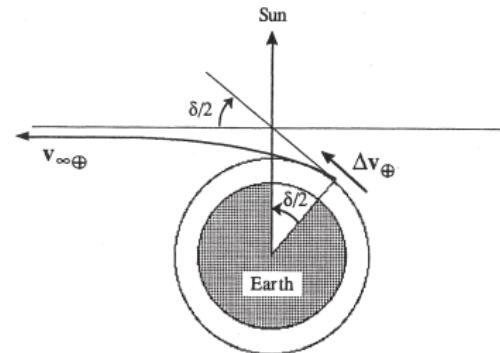
- Perigee: $r_{p,e} = r_c = a(1 - e) = 6578\text{km}$ yields

$$e = 1 - \frac{r_{p,e}}{a} = 1.0682$$

This yields a turning angle of

$$\delta = 2.423\text{rad} = 138.83^\circ$$

Thus the spacecraft should depart at $\delta/2 = 69.4^\circ$ before noon/midnight.



Arrival at Venus

At arrival, our excess velocity w/r to Venus ($v_{\infty,v}$) will be

$$v_{\infty,v} = v_p - v_v = v_1^- - v_1^+ = 37.81 \text{ km/s} - 35.09 \text{ km/s} = 2.71 \text{ km/s}$$

where

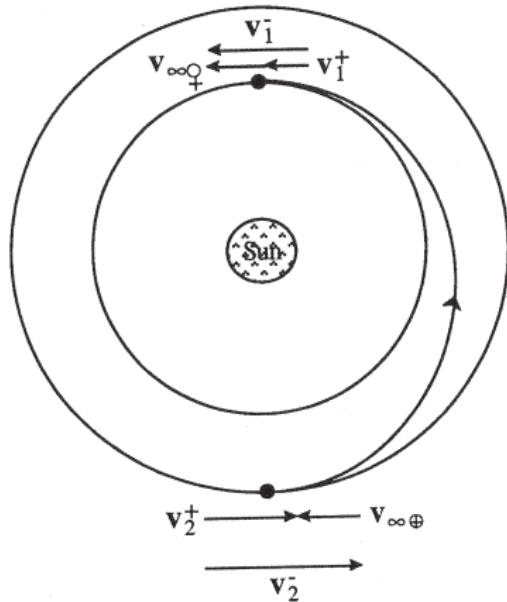
- $v_1^+ = v_v$ is the velocity of venus

$$v_1^+ = v_v = \sqrt{\frac{\mu_s}{r_v}}$$

- v_p is the periapse velocity of the Hohmann transfer

Because $v_{\infty,v} > 0$, the spacecraft will approach Venus from behind.

- Spacecraft is catching up to planet (not vice-versa)
- The back door



Arrival at Venus

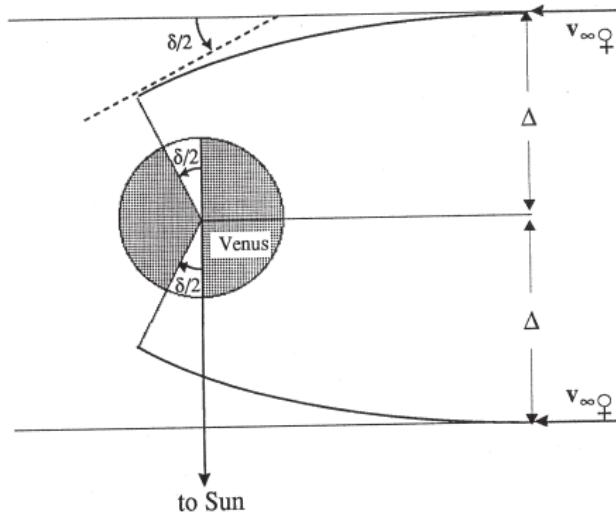
Venus Data:

$$R_v = 6187 \text{ km}, \quad \mu_v = 324859, \quad a_{venus} = 1.08 \cdot 10^8$$

Desired Orbit: Circular, posigrade grade (counterclockwise) with

$$r_c = 6187 + 500 = 6687 \text{ km}$$

For a counterclockwise orbit, we want to approach Venus on the **Dark Side**



Arrival at Venus

For orbital insertion, we want to perform a retrograde burn at periapse of the incoming hyperbola.

To achieve a circular orbit of radius $r_c = 6687\text{km}$, we need the periapse of our incoming hyperbola to occur at

$$r_{p,v} = a(1 - e) = 6687\text{km}$$

The energy of the incoming hyperbola is given by the excess velocity as

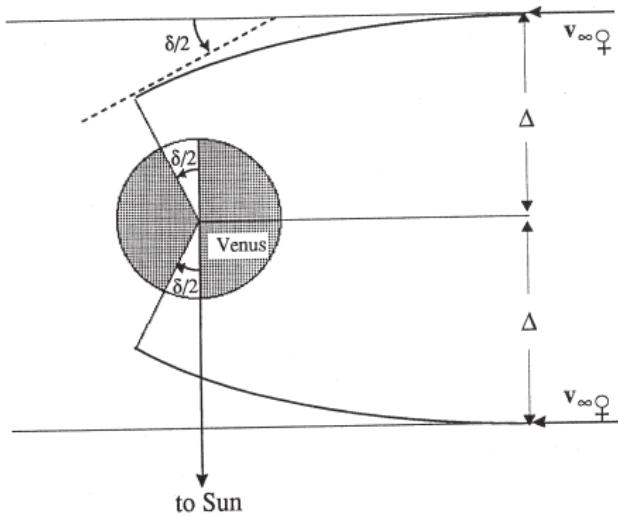
$$E = \frac{1}{2}v_{\infty,v}^2 = 3.67$$

This fixes the semimajor axis at

$$a = -\frac{\mu_v}{v_{inf,v}^2} = -44,232\text{km}$$

Thus to achieve $r_p = a(1 - e)$, we need

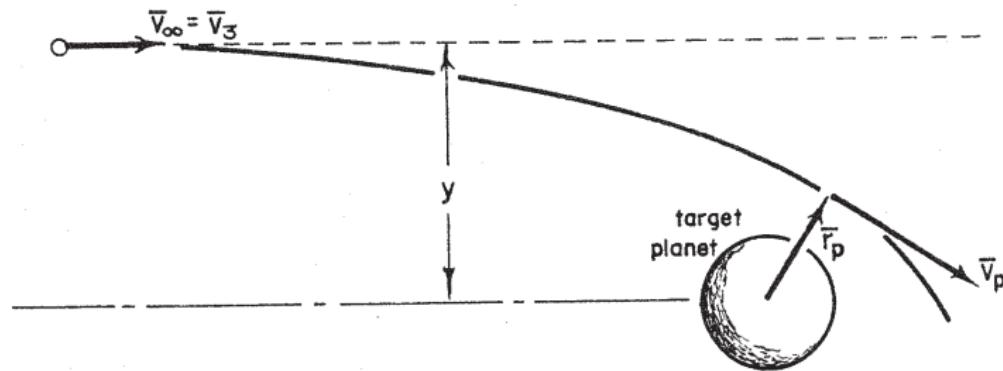
$$e = 1 - \frac{r_p}{a} = 1.15$$



Arrival at Venus

To achieve the desired $e = 1.15$, we control the conditions at the *Patch Point*.

- We do this through the angular momentum, h .



We can control the **Target Radius**, Δ through small adjustments far from the planet. Angular momentum can be exactly controlled through target radius, Δ .

$$h_v = v_{\infty,v} \Delta$$

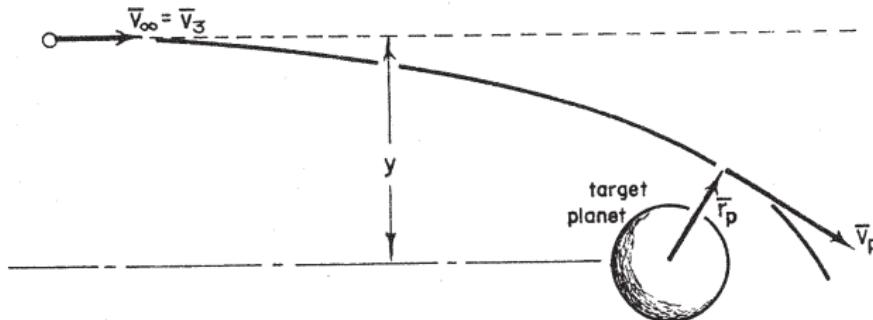
Arrival at Venus

Solution: For a given a , e is determined by $p = a(1 - e^2)$.

- But p is defined by angular momentum (and thus target radius).

$$p = \frac{h^2}{\mu_v} = \frac{\Delta^2 v_{\infty,v}^2}{\mu_v}$$

- For $a = -44,232\text{km}$ and $e = 1.15$, we get $p = 14,265\text{km}$.



Given a desired p we solve for target radius, Δ ,

$$\Delta = \sqrt{\frac{p\mu_v}{v_{\infty,v}^2}} = \sqrt{\frac{a(1 - e^2)\mu_v}{v_{\infty,v}^2}} = 25,120\text{km}$$

Injection into Circular Orbit

Finally, we need to slow down to achieve circular orbit.

- The velocity at periapse (6687km) is given by the vis-viva equation.

$$v = \sqrt{\frac{2\mu_v}{r_{p,v}} - \frac{\mu_v}{a}} = 10.223 \text{ km/s}$$

- The velocity of a circular orbit is

$$v_c = \sqrt{\mu_v} r_{p,v} = 6.97 \text{ km/s}$$

Thus the Δv required to circularize the orbit is

$$\Delta v = 6.97 - 10.223 = -3.253 \text{ km/s}$$

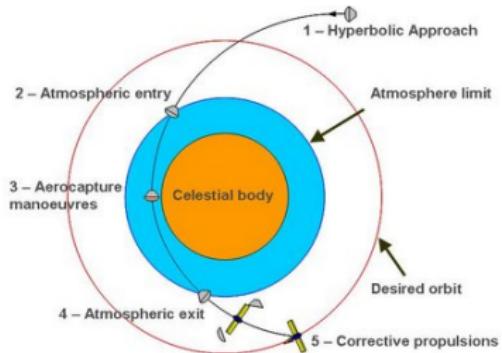


Figure: Aerobraking can also assist with Δv

Messenger Probe to Mercury

Gravity Assist Trajectories

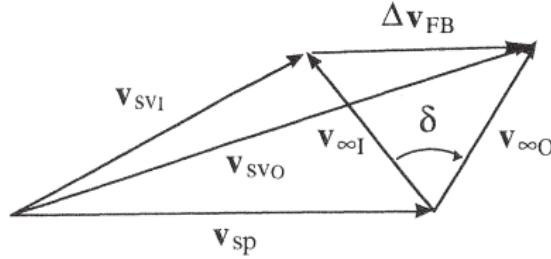
Concept: Planets rotate the relative velocity vector.

- The relative motion changes as

$$\vec{v}_f - \vec{v}_{planet} = R_1(\delta) (\vec{v}_i - \vec{v}_{planet})$$

- In the inertial frame (2 dimensions) this means

$$\vec{v}_f = \begin{bmatrix} \cos \delta & -\sin \delta \\ \sin \delta & \cos \delta \end{bmatrix} (\vec{v}_i - \vec{v}_{planet}) + \vec{v}_{planet}$$



Example: If $\delta = 180^\circ$ and $\vec{v}_i = \begin{bmatrix} -20 \\ 0 \end{bmatrix} \text{ km/s}$ and $\vec{v}_p = \begin{bmatrix} 20 \\ 0 \end{bmatrix} \text{ km/s}$, then

$$v_f = R(180^\circ) \begin{bmatrix} -40 \\ 0 \end{bmatrix} \text{ km/s} + \begin{bmatrix} 20 \\ 0 \end{bmatrix} \text{ km/s} = \begin{bmatrix} 40 \\ 0 \end{bmatrix} \text{ km/s} + \begin{bmatrix} 20 \\ 0 \end{bmatrix} \text{ km/s} = \begin{bmatrix} 60 \\ 0 \end{bmatrix} \text{ km/s}$$

Thus a probe can potentially *triple* its velocity!

Gravity Assist Trajectories

To achieve the desired turning angle, we must control the geometry

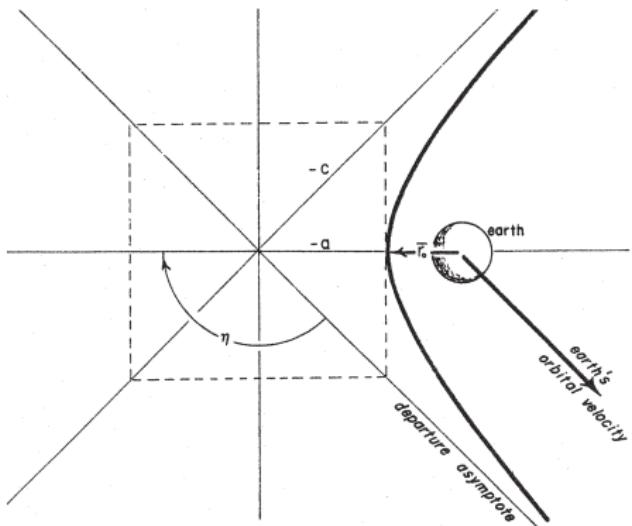
The turning angle δ is given by

$$\delta = 2 \sin^{-1} \frac{1}{e}$$

Recall that energy of the orbit is fixed.

Thus we can solve for

$$a = -\mu_{planet}/\|\vec{v}_i - \vec{v}_{planet}\|^2$$



Then the eccentricity can be fixed by the target radius as

$$\Delta = \sqrt{\frac{a(1 - e^2)\mu_{planet}}{\|\vec{v}_i - \vec{v}_{planet}\|^2}} = 25,120 \text{ km}$$

In 3 dimensions, the calculations are more complex.

Gravity Assist Trajectories

Example: Jupiter flyby

Problem: Suppose we perform a Hohman transfer from Earth to Jupiter. What is the best-case gravity assist we can expect?

Solution: The velocity of arrival at apogee (Jupiter) in the Heliocentric frame is:

$$v_a = \sqrt{2\mu_{sun} \frac{r_e}{r_j(r_j + r_e)}} = 7.414 \text{ km/s}$$

The velocity of Jupiter itself is

$$v_j = \sqrt{\frac{\mu_s}{d_j}} = 13.0573 \text{ km/s}$$

Since this is an outer planet, we approach from the front door. In the Jupiter R-T-N frame we have

$$\vec{v}_s = \begin{bmatrix} 7.414 \\ 0 \end{bmatrix}, \quad \vec{v}_j = \begin{bmatrix} 13.0573 \\ 0 \end{bmatrix}$$

The velocity of the spacecraft relative to Jupiter is

$$\vec{v}_s - \vec{v}_j = \begin{bmatrix} -5.6429 \\ 0 \end{bmatrix} \text{ km/s}$$

Example: Jupiter flyby

Jupiter Data: Radius $r_j = 11.209ER$; Distance $d_j = 5.2028AU$;
 $\mu_j = 317.938\mu_e$.

The velocity of the spacecraft relative to jupiter is

$$\vec{v}_s - \vec{v}_j = \begin{bmatrix} -5.6429 \\ 0 \end{bmatrix} \text{ km/s}$$

Thus we can calculate the energy of the hyperbolic approach as

$$a = -\frac{\mu_s}{\|\vec{v}_s - \vec{v}_j\|^2} = -3.98E6 \text{ km}$$

The closest we can approach jupiter is its radius. If we use this for periapse, we get

$$e = 1 - \frac{r_j}{a} = 1.018$$

The eccentricity yields the maximum turning angle as

$$\delta = 2 \sin^{-1} \left(\frac{1}{e} \right) = 158.44^\circ$$

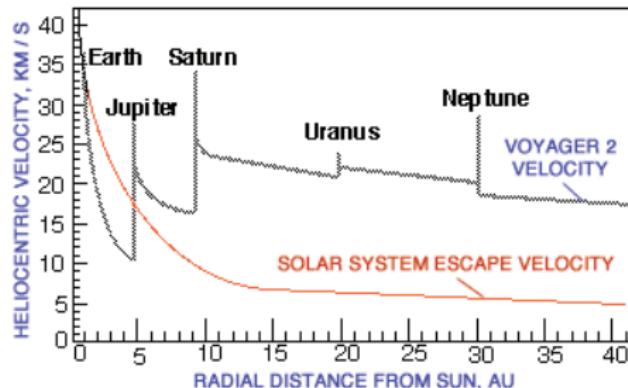
Example: Jupiter flyby

Applying this rotation (light-side approach), we get

$$\vec{v}_f = \begin{bmatrix} \cos \delta & -\sin \delta \\ \sin \delta & \cos \delta \end{bmatrix} (\vec{v}_i - v_{planet}) + \vec{v}_{planet} = \begin{bmatrix} 18.305 \\ 2.076 \end{bmatrix}$$

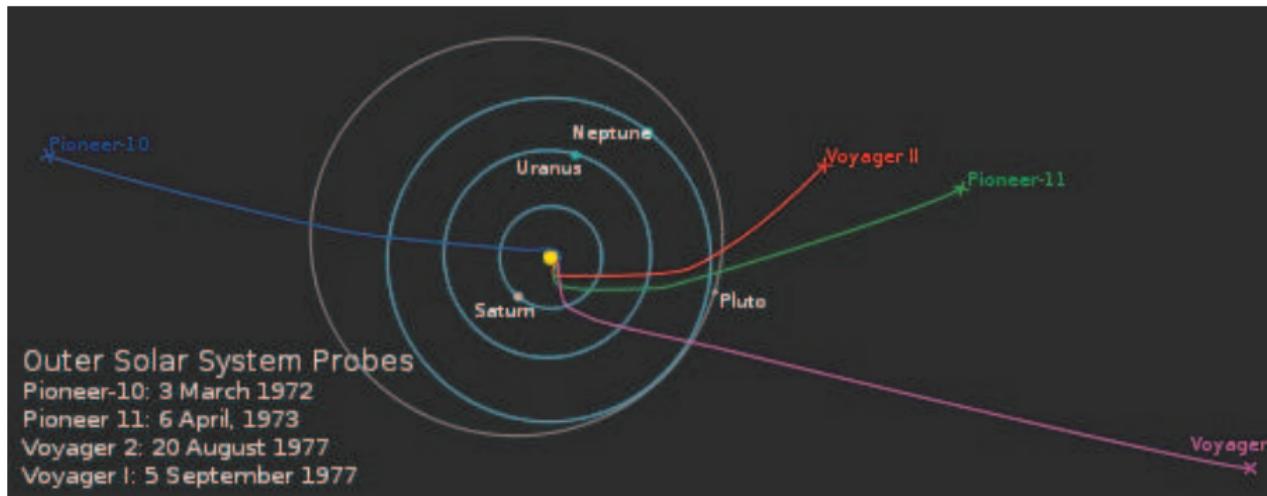
The magnitude of the Δv from this flyby is 11.01km/s. A factor of 2.5.

Note that if we could have reversed our direction of flight (clockwise approach), we could achieve a $\Delta v = 20.05 \text{ km/s}$.



Trajectories for Voyager 1 and Voyager 2 Spacecraft

Trajectories for Voyager 1, Voyager 2, and Pioneer Spacecraft



Summary

This Lecture you have learned:

Sphere of Influence

- Definition

Escape and Re-insertion

- The light and dark of the Oberth Effect

Patched Conics

- Heliocentric Hohmann

Planetary Flyby

- The Gravity Assist