

# Spacecraft Dynamics and Control

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Lecture 3: Elliptic Orbits

# Introduction

In this Lecture, you will learn:

## Geometry of the orbit

- How to use conservation of angular momentum and energy to derive geometric properties of the orbit
- The types of orbit
  - ▶ Elliptic
  - ▶ Parabolic
  - ▶ Hyperbolic

## Different Representations

- How to convert between
  - ▶ Energy and Momentum
  - ▶ Position and velocity
  - ▶ geometric properties

**Problem:** Suppose we observe at perigee,  $r_p = 15000km$  and at apogee,  $r_a = 25000km$ . At time  $t_0$ , we observe  $r(t_0) = 20000km$ . Determine  $v(t_0)$ .

# Recall Invariant Quantities

## Energy and Angular Momentum

If we don't care about motion of the planet, the 2-body problem is actually a 1-body problem.

$$\ddot{\vec{r}} = -\frac{\mu}{\|\vec{r}\|^3}\vec{r}$$

Last lecture, we showed that the angular momentum vector,

$$\vec{h} = \vec{r} \times \dot{\vec{r}}$$

is invariant. i.e.  $\dot{\vec{h}} = 0$ .

Furthermore, the angular momentum vector is orthogonal to the orbital plane. That is

$$\vec{r}(t) \times \vec{h} = 0 \quad \text{for all } t.$$

# Eccentricity Vector

## A New Invariant

### Definition 1.

The **Eccentricity Vector** can be defined as

$$\vec{e} = \frac{1}{\mu} \left( \dot{\vec{r}} \times \vec{h} - \mu \frac{\vec{r}}{\|\vec{r}\|} \right)$$

Now we show that the eccentricity vector is invariant. Since we have already shown  $\dot{h} = 0$ , we get

$$\dot{\vec{e}} = \left( \frac{1}{\mu} \ddot{\vec{r}} \times \vec{h} - \frac{\dot{\vec{r}}}{\|\vec{r}\|} + \frac{\vec{r}}{\|\vec{r}\|^3} \vec{r}^T \dot{\vec{r}} \right)$$

Expanding the first term, we get

$$\frac{1}{\mu} \ddot{\vec{r}} \times \vec{h} = -\frac{\mu}{\|\vec{r}\|^3} \vec{r} \times \vec{r} \times \dot{\vec{r}}$$

We use the triple cross identity

$$a \times b \times c = (a \cdot c)b - (a \cdot b)c$$

# Eccentricity Vector

Applying the triple cross identity,

$$\begin{aligned}\frac{1}{\mu} \ddot{\vec{r}} \times \vec{h} &= -\frac{\mu}{\|\vec{r}\|^3} \vec{r} \times \vec{r} \times \dot{\vec{r}} \\ &= -\frac{1}{\|\vec{r}\|^3} \left( (\vec{r} \cdot \dot{\vec{r}}) \vec{r} - (\vec{r} \cdot \vec{r}) \dot{\vec{r}} \right) \\ &= -\frac{\vec{r} \cdot \dot{\vec{r}}}{\|\vec{r}\|^3} \vec{r} + \frac{1}{\|\vec{r}\|} \dot{\vec{r}}\end{aligned}$$

Substituting,

$$\begin{aligned}\dot{\vec{e}} &= \left( \frac{1}{\mu} \ddot{\vec{r}} \times \vec{h} - \frac{\dot{\vec{r}}}{\|\vec{r}\|} + \frac{\vec{r}}{\|\vec{r}\|^3} \vec{r}^T \dot{\vec{r}} \right) \\ &= \left( -\frac{\vec{r} \cdot \dot{\vec{r}}}{\|\vec{r}\|^3} \vec{r} + \frac{1}{\|\vec{r}\|} \dot{\vec{r}} - \frac{\dot{\vec{r}}}{\|\vec{r}\|} + \frac{\vec{r}}{\|\vec{r}\|^3} \vec{r}^T \dot{\vec{r}} \right) = 0\end{aligned}$$

## Definition 2 (First Orbital Element).

The eccentricity of an orbit is

$$e = \|\vec{e}\|$$

# Eccentricity

The eccentricity vector has several important properties.

Expand the dot product  $\mu \vec{r} \cdot (\vec{e} - \vec{e}) = 0$

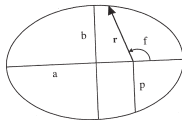
$$\begin{aligned}\vec{r} \cdot \left( \dot{\vec{r}} \times \vec{h} - \mu \frac{\vec{r}}{\|\vec{r}\|} - \vec{e} \mu \right) &= \vec{r} \cdot (\dot{\vec{r}} \times \vec{h}) - \mu \|\vec{r}\| - \mu \vec{r} \cdot \vec{e} \\ &= \|\vec{h}\|^2 - \mu \|\vec{r}\| - \mu \vec{r} \cdot \vec{e} = 0\end{aligned}$$

Since  $\vec{r} \cdot (\dot{\vec{r}} \times \vec{h}) = (\vec{r} \times \dot{\vec{r}}) \cdot \vec{h}$  and  $\vec{r} \times \dot{\vec{r}} = \vec{h}$ .

## Definition 3 (Second Orbital Element).

The **True Anomaly**,  $f(t)$  is the time-varying angle between  $\vec{e}$  and  $\vec{r}(t)$ .

$$\cos f(t) = \frac{\vec{r}(t) \cdot \vec{e}}{\|\vec{r}(t)\| \|\vec{e}\|}$$



# Eccentricity

Continuing, we get

$$\begin{aligned}\vec{r} \cdot (\dot{\vec{r}} \times \vec{h}) - \mu \|\vec{r}\| - \mu \vec{r} \cdot \vec{e} \\&= \|\vec{h}\|^2 - \mu \|\vec{r}\| - \mu \|\vec{r}\| \|\vec{e}\| \cos f \\&= \|\vec{h}\|^2 - \mu \|\vec{r}\| (1 + \|\vec{e}\| \cos f) \\&= 0\end{aligned}$$

From which we get the important equation

$$\|\vec{r}(t)\| = \frac{\|\vec{h}\|^2}{\mu (1 + \|\vec{e}\| \cos f(t))}$$

or

$$r(t) = \frac{h^2}{\mu (1 + e \cos f(t))}$$

Is this a solution to the two-body problem?

# Solution to the Two-Body Problem

Examine the equation

$$\|\vec{r}(t)\| = \frac{\|\vec{h}\|^2}{\mu(1 + \|\vec{e}\| \cos f(t))} = \frac{h^2}{\mu(1 + e \cos f(t))}$$

The **true anomaly**,  $f$ , is defined as the angle between  $\vec{e}$  and  $\vec{r}$ . Since  $\vec{e}$  is fixed, this equation gives the path on the orbital plane as  $f$  moves from 0 deg to 360 deg. There are three cases

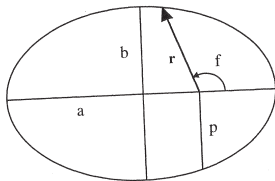


Figure:  $\|\vec{e}\| < 1$

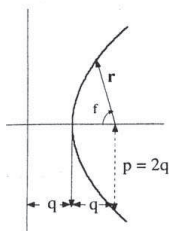


Figure:  $\|\vec{e}\| = 1$

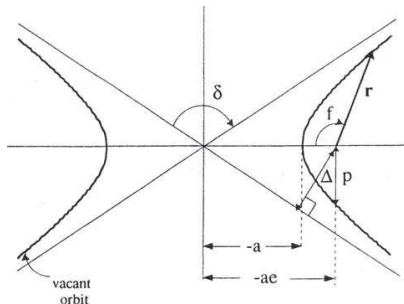


Figure:  $\|\vec{e}\| > 1$



# The case of Elliptic Orbits ( $e < 1$ )

Consider several points of

$$r(t) = \frac{h^2}{\mu (1 + e \cos f(t))}$$

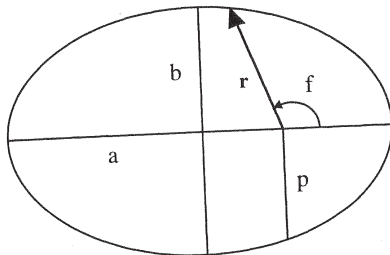
## Case 1 ( $f = \frac{\pi}{2}$ ):

- $\vec{r}$  is orthogonal to  $\vec{e}$ .  $\vec{r}$  points up from the major axis, parallel to the minor axis.
- This length is called the *semi-latus rectum*, denoted by  $p$ .

$$p = \frac{h^2}{\mu}$$

Although difficult to measure,  $p$  is a useful quantity

- Directly represents  $h^2/\mu$ .
- Also called “the parameter” of the ellipse.



The orbit equation is simplified to

$$r(t) = \frac{p}{1 + e \cos f}$$

# The case of Elliptic Orbits ( $\|\vec{e}\| < 1$ )

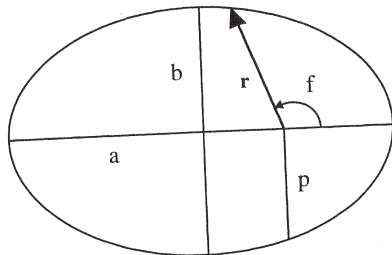
**Case 2 ( $f = 0$ ):**  $\vec{r}$  is aligned with  $\vec{e}$ .

The radius is *minimum*. Thus the radius at periapse is

$$r_p = \frac{h^2}{\mu(1+e)} = \frac{p}{1+e}$$

The point of minimum radius is also referred to as

- *Perigee* for orbits around Earth.
- *Perihelion* for orbits around the Sun.
- *Perilune* for lunar orbits.



The vector  $\vec{e}$  always points toward the periape. This orients the orbit in space. Note that  $\|\vec{e}\| \neq r_p$ .

# The case of Elliptic Orbits ( $\|\vec{e}\| < 1$ )

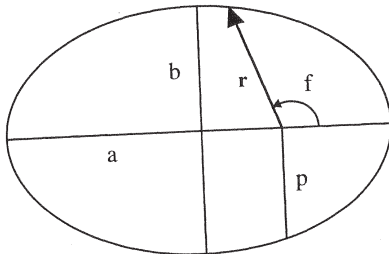
## Case 3 ( $f = \pi$ ):

- $\vec{r}$  is opposite to  $\vec{e}$ . Thus  $\vec{r}$  points away from periapse.
- The radius now *maximum*. Thus the radius at *apoapse* is

$$r_a = \frac{h^2}{\mu(1-e)} = \frac{p}{1-e}$$

The point of maximum radius is also referred to as

- *Apogee* for orbits around Earth.
- *Aphelion* for orbits around the Sun.
- *Apolune* for lunar orbits.



Combine periapse and apoapse.

## Definition 4 (3rd Orbital Element).

The **semimajor axis** of the orbit is

$$a = \frac{r_p + r_a}{2} = \frac{p}{1-e^2}$$

# The case of Elliptic Orbits ( $\|\vec{e}\| < 1$ )

This relationship between  $r_p$ ,  $r_a$ ,  $a$ , and  $e$  can be simplified by eliminating  $p = h^2/\mu$ . For example,

$$p = \frac{h^2}{\mu} = r_a(1 - e) = r_p(1 + e) = a(1 - e^2)$$

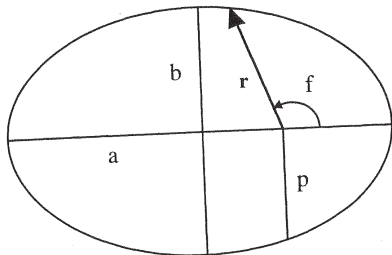
Thus we can solve for  $h^2/\mu$  given

- $r_a$  and  $e$
- $r_p$  and  $e$
- $a$  and  $e$

Alternatively, we can solve directly

$$r_p = a(1 - e)$$

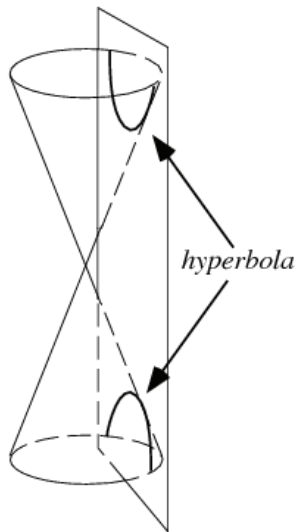
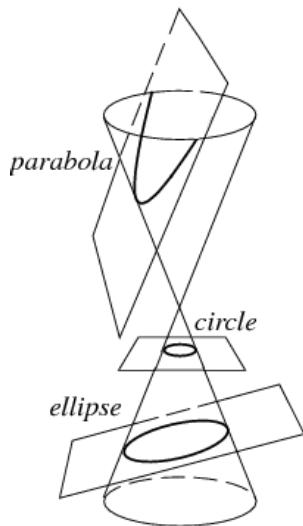
$$r_a = a(1 + e)$$



# Elliptic Orbits

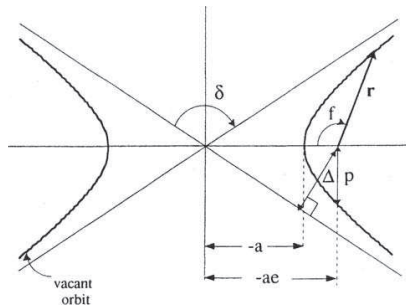
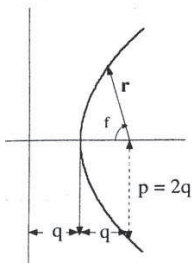
We have established Kepler's First law: Elliptic Motion.

# Conic Sections



# The case of Parabolic/Hyperbolic Orbits ( $\|\vec{e}\| \geq 1$ )

$$r(t) = \frac{h^2}{\mu (1 + e \cos f(t))}$$



## Definition 5.

If  $e = 1$ , the orbit is **parabolic**.  
 $\delta = 180$  deg.

## Definition 6.

If  $e > 1$ , the orbit is **hyperbolic**.  
 $\delta < 180$  deg

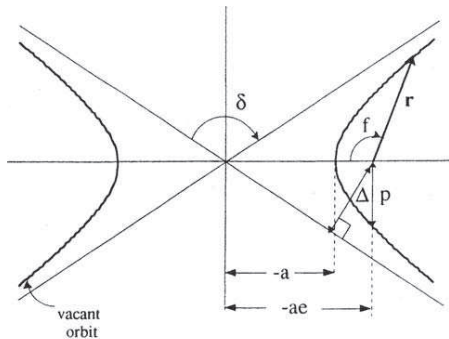
# Hyperbolic Orbits ( $\|\vec{e}\| > 1$ )

## Turning Angle

$$r(t) = \frac{h^2}{\mu (1 + e \cos f(t))}$$

If  $e > 1$ , then  $\lim_t r(t) \rightarrow \infty$  when  $1 + e \cos f = 0$ .

- The orbit is asymptotic at  $f = \pm \cos^{-1} \frac{1}{e}$ .
  - ▶  $f = -\cos^{-1} \frac{1}{e}$  is the incoming asymptote.
  - ▶  $f = \cos^{-1} \frac{1}{e}$  is the outgoing asymptote.
- The angle between incoming and outgoing asymptotes is the *Turning Angle*,  $\delta$ .
  - ▶  $\delta = 2 \cos^{-1} \frac{1}{e}$



When  $f \geq \delta/2$  or  $f \leq -\delta/2$ , the orbit is fictional.

- Hyperbolic orbits do not repeat.



# Hyperbolic Orbits ( $\|\vec{e}\| > 1$ )

## Geometry

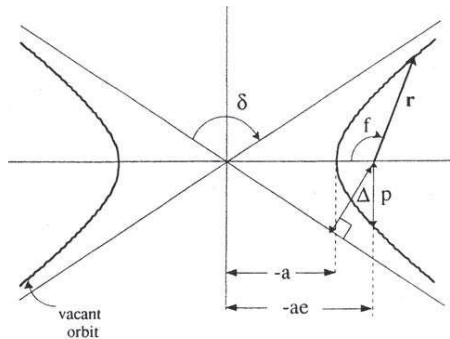
- When  $f = 0$ , we have closest approach.

$$r_p = \frac{h^2}{\mu} \frac{1}{1+e} = \frac{p}{1+e}$$

- For hyperbolic orbits,  $r_a = \infty$ , we explicitly define semimajor axis as

$$a = \frac{p}{1 - e^2}$$

so that  $r_p = a(1 - e)$ . For hyperbolic orbits, this means  $a < 0$ .



For  $f = \pi$ ,  $r$  has a minimum on the fictional orbit

$$r_a = \frac{p}{1+e} = a(1 - e)$$

# Parabolic Orbits ( $\|\vec{e}\| = 1$ )

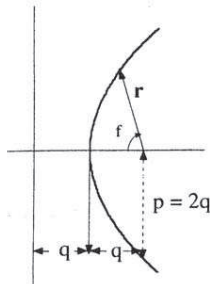
$$r(t) = \frac{h^2}{\mu(1 + \cos f(t))}$$

**Turning Angles:** ( $f \rightarrow \pm\pi$ ): If  $e = 1$ , then  $\lim_t r(t) \rightarrow \infty$  as  $\lim_t f(t) \rightarrow \pm\pi$ .

- When  $f = 0$ , we have closest approach.

$$q = \frac{h^2}{2\mu} = \frac{p}{2}$$

- When  $f \geq \pi$  or  $f \leq -\pi$ , the orbit is fictional.
  - ▶ Parabolic orbits do not repeat.
- The turning angle is 180 deg.
- No “excess velocity”



# Kepler's Second Law

Equal Areas in Equal Time

Now its *Time* for Kepler's Second Law.

# Kepler's Second Law

## Conservation of Angular Momentum

We need to find an expression for  $dA/dt$ .

Consider an infinitesimal section of area:

$$dA = \frac{1}{2} r^2 df$$

where we denote  $r = \|\vec{r}\|$ . To first order,

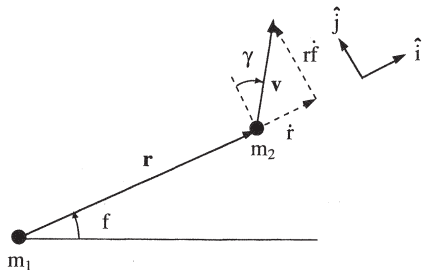
$$\frac{dA}{dt} = \frac{1}{2} r^2 \frac{df}{dt}$$

- Note that  $\dot{r} \neq \dot{\vec{r}}$ . In the orbital plane,

$$\dot{\vec{r}} = \dot{r} \hat{i} + r \dot{f} \hat{j}$$

Now examine angular momentum

$$\vec{h} = \vec{r} \times \dot{\vec{r}} = \begin{bmatrix} r \\ 0 \\ 0 \end{bmatrix} \times \begin{bmatrix} \dot{r} \\ r \dot{f} \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ r^2 \dot{f} \end{bmatrix}$$



Thus from conservation of angular momentum, we have

$$\frac{dA}{dt} = \frac{1}{2} r^2 \dot{f} = \frac{\|\vec{h}\|}{2} = \text{constant}$$

Which proves Kepler's Second Law

# Kepler's Third Law

## The Period of an Orbit

The period of an orbit is the time taken to sweep out the entire ellipse. Fortunately, the area of an ellipse is known

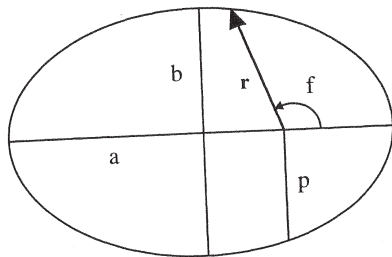
$$A_{\text{ellipse}} = \pi ab$$

where  $b$  is the **semi-minor axis** of the ellipse.

$$b = a\sqrt{1 - e^2}$$

Therefore  $dA = \frac{h}{2}dt$  implies

$$\begin{aligned} T_{\text{orbit}} &= \frac{2A_{\text{ellipse}}}{h} \\ &= \frac{2\pi a^2 \sqrt{1 - e^2}}{\sqrt{\mu a(1 - e^2)}} \\ &= 2\pi \sqrt{\frac{a^3}{\mu}} \end{aligned}$$



Which proves Kepler's second Law

$$\frac{T^2}{a^3} = \frac{4\pi^2}{\mu} = \text{constant}$$

For Kepler,  $\mu$  was  $\mu_{\text{sun}}$ .

# Energy Methods

Now, let's talk about energy in terms of geometry. Recall

$$E = \frac{1}{2}v^2 - \frac{\mu}{r}$$

- But what is the energy associated with a geometry?
- We already know angular momentum in terms of geometry

$$p = \frac{h^2}{\mu}, \quad \text{implies} \quad h = \sqrt{p\mu}$$

Consider  $r$  and  $v$  at periapse. Then  $r_p = a(1 - e)$  and  $r_p v_p = h$ , so

$$\begin{aligned} E &= \frac{1}{2}v_p^2 - \frac{\mu}{r_p} &&= \frac{1}{2} \frac{p\mu}{a^2(1 - e)^2} - \frac{\mu}{a(1 - e)} \\ &= \frac{1}{2} \frac{\mu a(1 - e^2)}{a^2(1 - e)^2} - \frac{\mu}{a(1 - e)} &&= \mu \frac{\frac{1}{2}(1 + e) - 1}{a(1 - e)} = -\frac{\mu}{2a} \end{aligned}$$

Therefore, the total energy of an orbit is

$$E = -\frac{\mu}{2a}$$

# Energy Methods

## Vis-Viva Equation

$$E = -\frac{\mu}{2a}$$

Note for an elliptic orbit, the total energy is negative, as expected.

This yields the famous Vis-Viva relationship

$$v^2 = \mu \left( \frac{2}{r} - \frac{1}{a} \right)$$

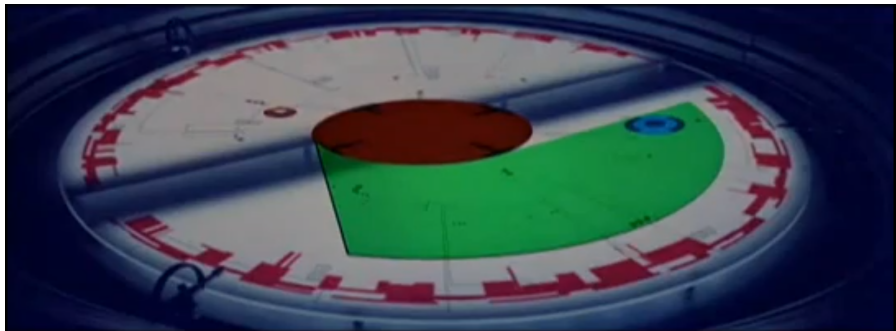
Also yields the “Excess Velocity”:

$$v_{excess} = \lim_{r \rightarrow \infty} v(r) = \sqrt{-\frac{\mu}{a}}$$

Only real when  $a \leq 0$ .

# Circular Orbits

## Vis-Viva Equation



For circular orbits,

$$v^2 = \mu \left( \frac{2}{r} - \frac{1}{r} \right) = \frac{\mu}{r} \quad \text{or} \quad v = \sqrt{\frac{\mu}{r}}$$



## Example

**Problem:** Suppose we observe at perigee,  $r_p = 15000km$  and at apogee,  $r_a = 25000km$ . At time  $t_0$ , we observe  $r(t_0) = 20000km$ . Determine  $v(t_0)$ .

**Solution:** We first find the total energy,  $E$  from

$$E = -\frac{\mu}{2a}$$

where  $a$  can be found from

$$a = \frac{r_p + r_a}{2} = 20000km$$

Therefore

$$E = -\frac{\mu}{2a} = -9.96$$

Now we use

$$E = v^2/2 - \mu/r = -9.96$$

to find

$$v = \sqrt{2 \left( E + \frac{\mu}{r} \right)} = \sqrt{2 (-9.96 + 19.93)} = 4.464km/s$$

## Example

**Problem:** Suppose we want to position a satellite in equatorial orbit which always maintains the same position above the earth. Find  $a$  and  $e$  for such an orbit.

**Solution:** The earth rotates 363.25 times a year (one day comes from motion about the sun). Thus the earth rotates once every 23 hours, 56 minutes and 4 seconds. Thus the period of the satellite must be  $\tau = 86164s$ .

From Kepler's Third Law, we have

$$\begin{aligned} a &= \left( \frac{\mu \tau^2}{4\pi^2} \right)^{1/3} \\ &= 42,164 km \end{aligned}$$

Since the rotation rate of the earth is constant, we want  $e = 0$ .

# Summary

## Some Important Scalar Relations

$$r(t) = \frac{h^2}{\mu(1 + e \cos f(t))}$$

$$r_p = a(1 - e)$$

$$r_a = a(1 + e)$$

$$p = a(1 - e^2) = \frac{h^2}{\mu}$$

$$b = a\sqrt{1 - e^2}$$

$$E = \frac{1}{2}v^2 - \frac{\mu}{r} = -\frac{\mu}{2a}$$

$$h = r_p v_p = r_a v_a \cong r^2 \dot{f}$$

# Summary

## Some Important Vector Relations

$$\dot{\vec{e}} = 0$$

$$\dot{\vec{h}} = 0$$

$$\vec{h} = \vec{r} \times \dot{\vec{r}}$$

$$\vec{e} = \frac{1}{\mu} \left( \dot{\vec{r}} \times \vec{h} - \mu \frac{\vec{r}}{\|\vec{r}\|} \right)$$

$$\vec{r}(t) \times \vec{h} = 0$$

$$\vec{e} \times \vec{h} = 0$$

$$\dot{\vec{r}} = \dot{r}\hat{i} + r\dot{f}\hat{j}$$