

PHP Objects

Practice Quiz, 8 questions



Congratulations! You passed!

Next Item



1 / 1
points

1.

In Object Oriented programming, what is another name for the "attributes" of an object?



portions



fields



Correct



methods



forms



messages



1 / 1
points

2.

At the moment of creation of a new object, PHP looks at the _____ definition to define the structure and capabilities of the newly created object



class



Correct



method



instance



PHP Objects

Practice Quiz Questions



1 / 1
points

3.

Which of the following is not a good synonym for 'class' in PHP?



blueprint



direction

Correct



template



pattern



1 / 1
points

4.

What does the following code accomplish:

```
1 $now = new DateTime();
```



Subtract the value of the new variable from the value in the DateTime variable and put the difference in \$now



Clear out all the data in the DateTime variable and put the old values for the data in \$now



Using the DateTime template make a new object and assign it to \$now

Correct



Copy the value from the DateTime variable to the variable \$now

PHP Objects ^{1/1} points

Practice Quiz, 8 questions

5.

What is the syntax to look up the fullname attribute in an object stored in the variable \$colleen

☒ \$colleen->fullname



Correct

☐ \$colleen::fullname

☐ \$colleen->\$fullname

☐ \$colleen["fullname"]

☐ \$colleen.\$fullname



1 / 1
points

6.

Which of these statements is used to indicate that class A will inherit all the features of class B.

☐ class A instanceof B

☐ class A inherits B

☐ A->features = B->features

☒ class A extends B



Correct

☐ A=B++



1 / 1
points

7.

Which of the class member visibility settings indicates that a member variable can be accessed within a class and all sub-classes but not outside of the class.

PHP Objects

Practice Quiz Questions



protected



Correct



private



limited



1 / 1
points

8.

What does the "::" operator do in PHP?



Allows us to inherit information from one class to another



Allows us to access private methods of a class from outside of the class



Allows us to access constants and static items from a class



Correct



Allows us to access member functions from an object

