

Lab 4: Playing around with Pointers

1. Identify and explain which of the following expressions are valid and which are not valid as shown with an arrow. 5 pts

char c;

char *ptr;

int f;

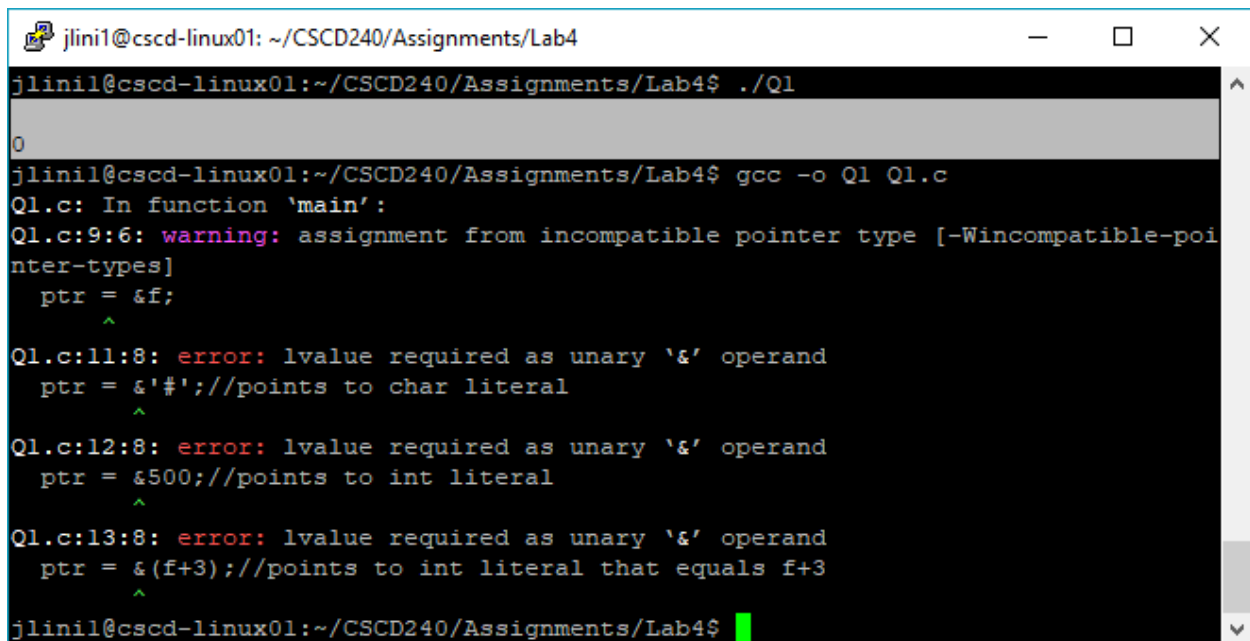
ptr = &c; ←

ptr = &f; ←

ptr = &'#'; ←

ptr = &500; ←

ptr = &(f+3); ←

A terminal window titled 'jlini1@cscd-linux01: ~/CSCD240/Assignments/Lab4' showing the compilation of a C program. The user runs 'gcc -o Q1 Q1.c'. The output shows a warning for 'ptr = &f;' and three errors for 'ptr = &'#''', 'ptr = &500;', and 'ptr = &(f+3);'. Each error message is 'error: lvalue required as unary '&' operand' followed by a comment explaining the issue. The lines for the three errors are highlighted in green in the original image.

```
jlini1@cscd-linux01: ~/CSCD240/Assignments/Lab4
jlini1@cscd-linux01:~/CSCD240/Assignments/Lab4$ ./Q1
0
jlini1@cscd-linux01:~/CSCD240/Assignments/Lab4$ gcc -o Q1 Q1.c
Q1.c: In function 'main':
Q1.c:9:6: warning: assignment from incompatible pointer type [-Wincompatible-pointer-types]
    ptr = &f;
    ^
Q1.c:11:8: error: lvalue required as unary '&' operand
    ptr = &'#';//points to char literal
    ^
Q1.c:12:8: error: lvalue required as unary '&' operand
    ptr = &500;//points to int literal
    ^
Q1.c:13:8: error: lvalue required as unary '&' operand
    ptr = &(f+3);//points to int literal that equals f+3
    ^
jlini1@cscd-linux01:~/CSCD240/Assignments/Lab4$
```

Highlighted lines is output from code with the 3 invalid ptr assignments commented out

The errors are from the fact that the 3 bottom ptr assignments are invalid due to being pointed to literal char and int values that aren't stored in a variable.

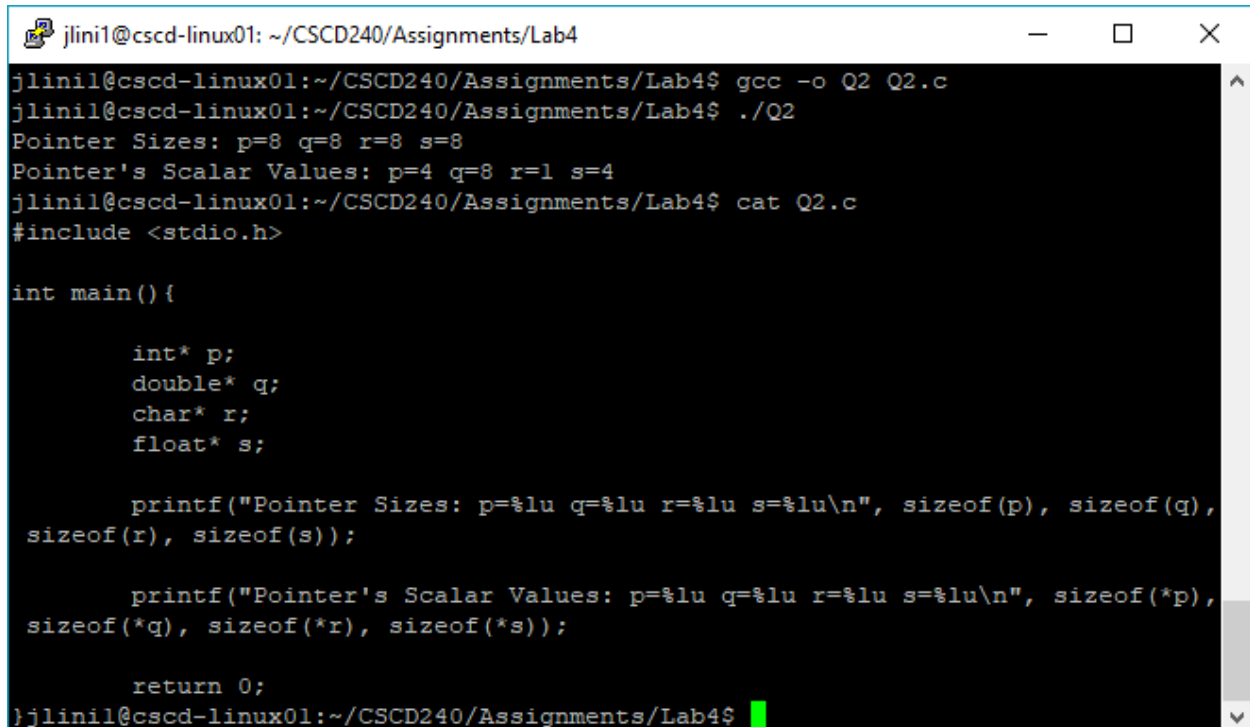
2. What will be the size of the following pointers? What are their scalar values? Explain with screen shots. 4 pts

`int * p;`

`double *q;`

`char* r;`

`float* s;`



```
jlinil@cscd-linux01: ~/CSCD240/Assignments/Lab4
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ gcc -o Q2 Q2.c
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ ./Q2
Pointer Sizes: p=8 q=8 r=8 s=8
Pointer's Scalar Values: p=4 q=8 r=1 s=4
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ cat Q2.c
#include <stdio.h>

int main(){

    int* p;
    double* q;
    char* r;
    float* s;

    printf("Pointer Sizes: p=%lu q=%lu r=%lu s=%lu\n", sizeof(p), sizeof(q),
    sizeof(r), sizeof(s));

    printf("Pointer's Scalar Values: p=%lu q=%lu r=%lu s=%lu\n", sizeof(*p),
    sizeof(*q), sizeof(*r), sizeof(*s));

    return 0;
}jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$
```

3. What is wrong with the following program? Please explain. How will you fix it? 1 pt

```
#include <stdio.h>
int main(){
    int i;

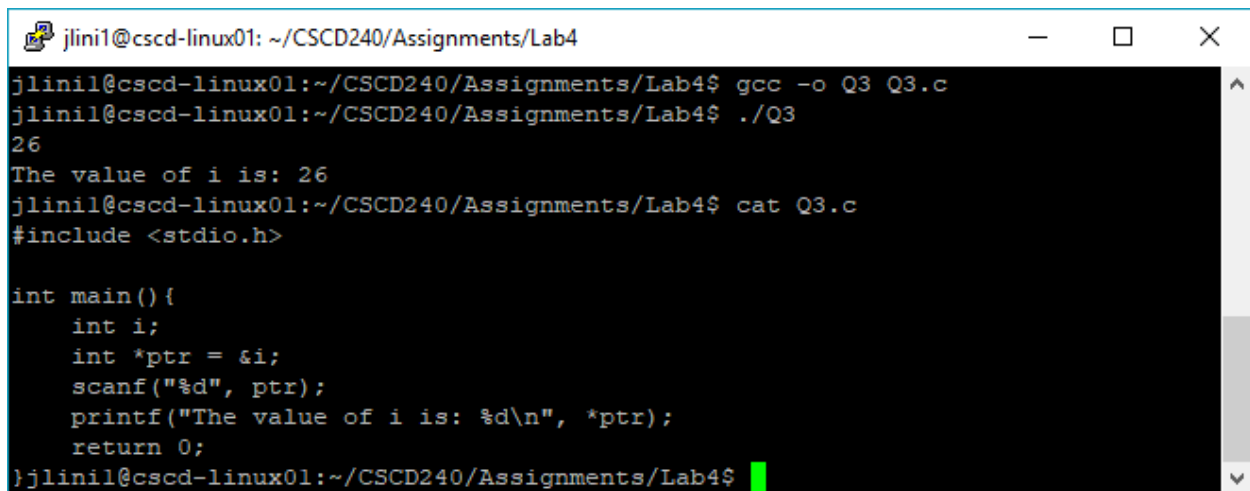
    int *ptr = &i;

    scanf("%d", &ptr);

    printf("The value of i is: %d\n", *ptr);

    return 0;
}
```

The program is asking for a new address to assign to ptr, assuming the program is supposed to set the value of i using ptr, this is the revised code:



```
jlinil@cscd-linux01: ~/CSCD240/Assignments/Lab4
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ gcc -o Q3 Q3.c
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ ./Q3
26
The value of i is: 26
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ cat Q3.c
#include <stdio.h>

int main(){
    int i;
    int *ptr = &i;
    scanf("%d", ptr);
    printf("The value of i is: %d\n", *ptr);
    return 0;
}jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$
```

4. What will be the values of the variables in the lines marked with arrows.

int c, a = 10; 4 pts

int *p = &a;

c = *p; ← 10

*p = *p * *p; ← 100

(*p)++; ← 101 After more explicit instructions in-class my answer is 100

`c = *&a;` $\leftarrow 101$

code is still original, but per in class instructions I need to combine the operations and printf statements on to one line.

To make the question more clear, “`(*p)++;`” should be “`printf((*p)++);`” and the question should ask us what it will print. The problem is that doesn’t hold up for `c = *p;` because `printf(c = *p);` obviously will not work. The questions just need to have more explanation and be less ambiguous, I am not the only one with this issue and it has happened in previous labs.

```

jlinil@cscd-linux01: ~/CSCD240/Assignments/Lab4
c=101 jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ gcc -o Q4 Q4.c
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ ./Q4
c=10 *p=100 (*p)++=101 c=101
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ cat Q4.c
#include <stdio.h>

int main(){
    int c, a = 10;
    int *p = &a;

    c = *p;
    printf("c=%i ", c);
    *p = *p * *p;
    printf("*p=%i ", *p);
    (*p)++;
    printf("(*p)++=%i ", *p);
    c = *&a;
    printf("c=%i\n", c);
}
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$

```

5. Consider the following piece of code. What will be printed by `*ptr` and `ptr` after the lines shown with an arrow? Explain with screenshots.

`int a[4] = { 8, 3, 5, 6};`

4 pts

`int *ptr = a;` \leftarrow **8**, memory address of first element

`ptr ++;` \leftarrow **3, memory address of second element**

I underlined and bolded the answers I think you were looking for, but question was unclear

```
jlinil@cscd-linux01: ~/CSCD240/Assignments/Lab4
0/Assignments/Lab4$ gcc -o Q5 Q5.c
Q5.c: In function 'main':
Q5.c:7:9: warning: format '%lu' expects argument of type 'long unsigned int', but
argument 3 has type 'int *' [-Wformat=]
    printf("*ptr=%i ptr=%lu\n", *ptr, ptr);
    ^
Q5.c:10:9: warning: format '%lu' expects argument of type 'long unsigned int', b
ut argument 3 has type 'int *' [-Wformat=]
    printf("*ptr=%i ptr=%lu\n", *ptr, ptr);
    ^
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ ./Q5
*ptr=8 ptr=140729422046000
*ptr=3 ptr=140729422046004
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$ cat Q5.c
#include <stdio.h>

int main(){
    int a[4] = { 8, 3, 5, 6};

    int *ptr = a;
    printf("*ptr=%i ptr=%lu\n", *ptr, ptr);

    ptr ++;
    printf("*ptr=%i ptr=%lu\n", *ptr, ptr);
}
jlinil@cscd-linux01:~/CSCD240/Assignments/Lab4$
```

6. What is the difference between the following two declarations? 2 pts

`char array[] = "Hello World";`

`char array[]` creates an editable array of char's with said text

`char *array = "Hello World";`

`char *array` creates a pointer to 'H' and "ello World" is stored character by character in contiguous memory after 'H'. You shouldn't try editing this one.

Submission:

A pdf file containing answers to the questions and output capture wherever necessary.

Name your file with your last name first letter of your first name Lab4.pdf (ex: yasminsLab4.pdf).

Submission deadline is: 11:59 pm, Monday, February 11. No late submission will be considered.