

User Manual

Group 28

1. Requirement

- System requirements: the cvfs is best run on unix-based systems. Special characters might not print correctly in Windows console.

2. Get Started

- Step 1: Open **IntelliJ IDEA**
- Step 2: select the Application class
- Step 3: On the top right corner, from the drop-down menu, select current file and click then **run** button the start cvfs

Quick Start:

1. To avoid having to manually set up a directory, we have prepared a premade disk file at
 - test/myDisk.ser in Unix
 - test\myDisk.ser in Windows
2. Once you have cvfs up and running, type `load test/myDisk.ser`
3. You should see `load: loaded serialized disk from test/myDisk.ser`
4. Then, try to type `rList` ([Section 3.12](#)) and you should see the file hierachy:

```
>>> load test/myDisk.ser
load: loaded serialized disk from test/myDisk.ser
```

```
~/
>>> rList
.
├─root1/      size: 40
├─root2/      size: 586
│   ├─home3/   size: 318
│   │   ├─me1.txt  size: 72
│   │   ├─me3.txt  size: 114
│   │   └─me2.txt  size: 92
│   ├─home2/   size: 40
│   └─home1/   size: 188
│       └─HelloWorld.java size: 148
└─root3/      size: 40
-----
Total Files      Total Size
10               666
```

,

5. Now, feel free to do whatever you want!

3. Commands Usage

3.1. **newDoc** [docName] [docType] [docContent] Supports Undo/Redo ✓

Creates a new document with specified name, type, and content.

- docName: new document name. must be ≤ 10 alphabet characters
- docType: new document type. must be one of {txt, java, html, css}
- docContent:
 - If docContent contains white space, user backtick (`).

Example: `newDoc HelloWorld txt `Hello World!``

- Otherwise, directly write the content without backtick

Example: `newDoc HelloWorld txt HelloWorld!`

Warning:

- Cannot create new document if insufficient disk space left.
- Cannot create new document if name already taken

3.2. **newDir** [dirName] Supports Undo/Redo ✓

Creates a new directory in the current working directory.

- dirName: new directory name. must be ≤ 10 alphabet characters

Warning:

- Cannot create new directory if remaining space < 40
- Cannot create new directory if name already taken

3.3. **delete** [fileName] Supports Undo/Redo ✓

Removes a file from the current working directory.

- fileName: existing file name. To check existing files, see [Section 3.12](#)

3.4. **rename** [oldName] [newName] Supports Undo/Redo ✓

Renames an existing file to a new name.

- oldName: existing file name. To check existing files, see [Section 3.12](#)
- newName: new file name. must be ≤ 10 alphabet characters

Warning

- Cannot rename file if newName already taken

- The file with oldName must be under the current directory. If not, use [Section 3.8](#)

3.5. newSimplCri [criName] [attrName] [op] [value] Supports Undo/

Redo 

Creates a new simple criterion for file filtering based on name, size, or type.

- criName: name of criterion. must be exactly 2 alphabet characters
- attrName: name of targeting attribute. must be {name, size, type}

For name criterion

- op: must be *contains*
- value: must be written in double quotes (e.g., "value")

For size criterion

- op: must be one of {<, >, <=, >=, ==, !=}
- val: must be numeric value **not** exceeding $2^{63} - 1 \approx 9 \times 10^{18}$

For type criterion

- op: must be *equals*
- value: must be one of {txt, java, html, css}

Warning:

- Cannot create new criterion if the two letter name already taken
- To check existing criterion, see [Section 3.19](#)

3.6. newNegation [criName] [baseCriName] Supports Undo/Redo

Creates a new criterion that negates an existing criterion.

- criName: new criterion name. must be two letters
- baseCriName: existing criterion. To check existing criterion, see [Section 3.19](#)

Warning:

- Cannot create new criterion if the two letter name already taken

3.7. newBinaryCri [criName] [baseCriName1] [logicOp]

[baseCriName2] Supports Undo/Redo 

Creates a new criterion by combining two existing criteria with a logical operator.

- criName: new criterion name. must be two letters
- baseCriName: existing criterion. To check existing criterion, see [Section 3.19](#)
- logicOp: the logical operator. Must be one of { &&, || }

Warning:

- Cannot create new criterion if the two letter name already taken

3.8. changeDir [dirName / ..] Supports Undo/Redo ✓

Changes the current working directory.

- dirName: must be an existing directory directly under the current directory
- to see all directories, use [Section 3.12](#)

3.9. newDisk [diskSize] Cannot Undo/Redo ✗

Initializes a new virtual disk with specified maximum size.

- diskSize: the maximum space of the new virtual disks

Warning:

- diskSize must be a numeric value **not** exceeding 10^9

3.10. rSearch [criName] Cannot Undo/Redo ✗

Prints a list of all the files (including in subdirectories) that satisfies the given criterion.

- criName: name of existing criterion. To check all criteria, use [Section 3.19](#)

3.11. search [criName] Cannot Undo/Redo ✗

Prints a list of all the files (**not** including in subdirectories) that satisfies the given criterion.

- criName: name of existing criterion. To check all criteria, use [Section 3.19](#)

3.12. rList Cannot Undo/Redo ✗

Prints an ASCII tree of all the file (including subdirectories) of the current working directory

3.13. list Cannot Undo/Redo ✗

Prints an ASCII tree of all the file (**not** including subdirectories) of the current working directory

3.14. quit **Cannot Undo/Redo** ❌

Quits the CVFS and ends the process

3.15. undo **Cannot Undo/Redo** ❌

Reverses the most recent reversible operation.

Warning

- Cannot undo when there are no new actions to reverse

3.16. redo **Cannot Undo/Redo** ❌

Reapplies the most recently undone operation.

Warning

- Cannot redo when there are NO immediately preceding undo(s)
- redo can **ONLY** be performed immediately after undo(s). If other instructions were executed in between, the undone instructions can never be redone.

3.17. save [path] **Cannot Undo/Redo** ❌

Saves the current state of the virtual file system to a file on the local machine.

- path: an absolute or relative path on the local machine. Supports both UNIX and Windows file path

Tips:

- If file path contains whitespace, wrap the entire path with backtick (`)
- Example: save `/path with/a lot of/space between`

3.18. load [path] **Cannot Undo/Redo** ❌

Loads a previously saved state of the virtual file system from a file.

- path: an absolute or relative path on the local machine. Supports both UNIX and Windows file path

Tips:

- If file path contains whitespace, wrap the entire path with backtick (`)
- Example: load `/path with/a lot of/space between`

3.19. `printAllCriteria` Cannot Undo/Redo ❌

prints all criterias of the current disk.

4. Troubleshoot

Q: How to input file path / document content with whitespace?

A: The CVFS prioritize backtick (`) over whitespace as command argument separators. Therefore, if you wish to have an argument contain whitespace, simply wrap the entire argument with backticks; it will automatically be treated as a single piece.

Q: Why can't I redo a previously undone action?

A: redo is **only** allowed immediately after redo(s), because redo in arbitrary context can be dangerous. Consider the following example:

`newDir A → newDoc B → undo → rename A B`

After undoing “newDoc”, executing “rename” creates a potential conflict. If we attempt to redo the newDoc operation:

`newDir A → newDoc B → undo → rename A B (→ redo?)`

This sequence would create a critical conflict since directory A has been renamed to B. Attempting to redo and restore document B would result in a name collision with the renamed directory. For this reason, `redo()` operations should only be permitted immediately after an `undo()`

Q: Why can't I save the virtual disk?

A: If you are attempting to save to C: drive on windows is most likely that cvfs does not have read or write permission to C: drive. To workaround this, please try another save location. In general, the error message of cvfs provides good enough guidance and explanation to the error cause.

Q: Why can't does it say invalid file format?

A: Ensure that you are using the write path format for your OS. For Unix-like systems (e.g., Linux or Mac) directories are separated by forward slash (/), where as in Windows it is backslash (\)