_	C Programming			
1	Write a program using C language to find the sum and average of			
_	three inputs given by keyboard.	_		-
2	in English to the Property of	1	- 1	
	number is even or odd.			
4	I will be broken the b			
	Celsius into Fahrenheit and Fahrenheit to Celsius.			
	and the programming language to the	T		
	largest number from three numbers.			
5	Write a program by using C programming language to find the			
	roots of a binomial equation $ax^2+bx+c=0$.			
6	Write a program by using C programming to find the summation			
	of following series $1 \times 2 + 2 \times 3 + 3 \times 4 + \dots + N \times (N+1)$	1		
7	Write a program by using C programming language to find the	+		
	largest number from 10 numbers inserted by keyboard.	1		
	Write a program by using C programming language to find the	+	-	_
	amount of positive and negative numbers from given 10 inputs.			
9	Write a program by using C programming language to find the	+	-	_
	factorial of a positive integer.			
10	Find the GCD of two position weeks in a 11 1 1	-	_	-
I	Find the GCD of two positive number inserted by keyboard.			_
	Write a program by using C programming language to find	1		1
	perimeter and area of a triangle by using three sides of the triangle.			
2				
-	Write a program by using C programming language to find a year			
3	is leap year or not using all possible conditions.			1
.,1	Write a program by using C programming language to reverse a number.			
				1
4	Write a program by using C programming language to convert			
-	capital letter into small letter and small letter into capital letter			
15	Write a program by using C programming language to show a fig.			_
	like following.		- 1	
	1		- 1	
	11 2		- 1	
	1 2 3		- 1	1
	1 2 3 1 2 3 4		- 1	1
	1 2 3 4 5		- 1	1
				1
1	Write a program by using C programming language to show a fig			
	like following.			
	1		- 1	1
	1 1		- 1	1
	1 1 1		1	
			- 1	1
	1 1 1 1 1			1
				1
-	Write a program by using C			
	Write a program by using C programming language to show a fig- like following.			
	nike ronowing.			
1				