PCA and clustering



Overview

Principal components analysis (PCA)

PCA in R

Clustering

Clustering in R

Supervised learning and unsupervised learning

In **supervised learning** we have a response variable y, along with explanatory variables $x_1, x_2, ..., x_k$

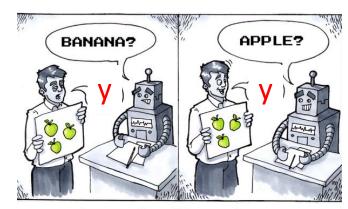
• For example, linear and logistic regression are supervised learning problems because we model a respond variable y as a function of several explanatory variables, $x_1, x_2, ..., x_k$

In **unsupervised learning**, we have explanatory variables $x_{1}, x_{2}, ..., x_{k}$ but **no** response variable y

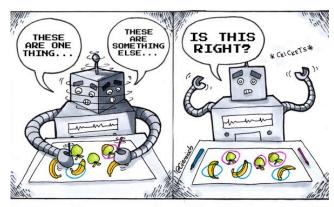
Unsupervised learning can be useful in order to find structure in the data and to visualize patterns

A key challenge in unsupervised learning is that there is no real ground truth response variable y

 So we don't have measures like RSS to see how well our model is fitting the data



Supervised Learning



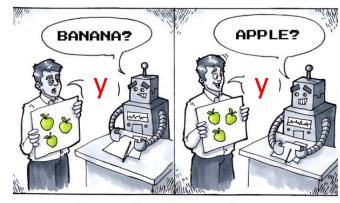
Unsupervised Learning

Unsupervised learning

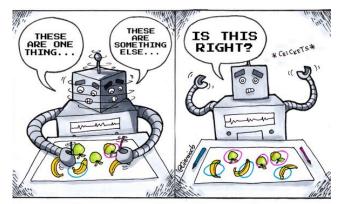
We will discuss two types of unsupervised learning:

- Dimensionality reduction where we try to find a smaller set of features that captures most of the variability in the data
 - Principal component analysis (PCA)

2. Clustering where we try to group similar data points together



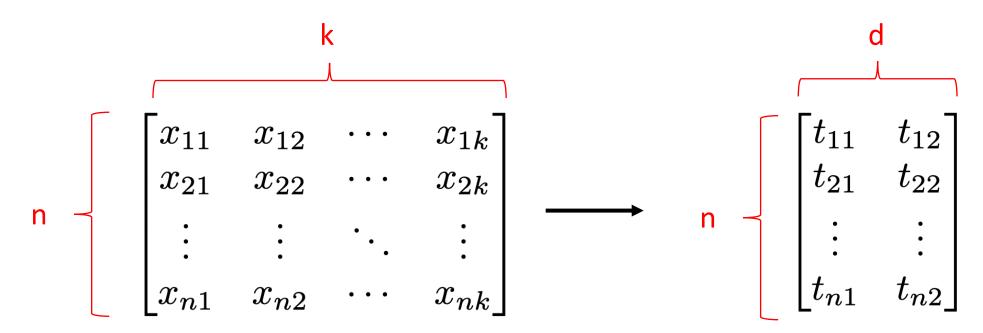
Supervised Learning



Unsupervised Learning

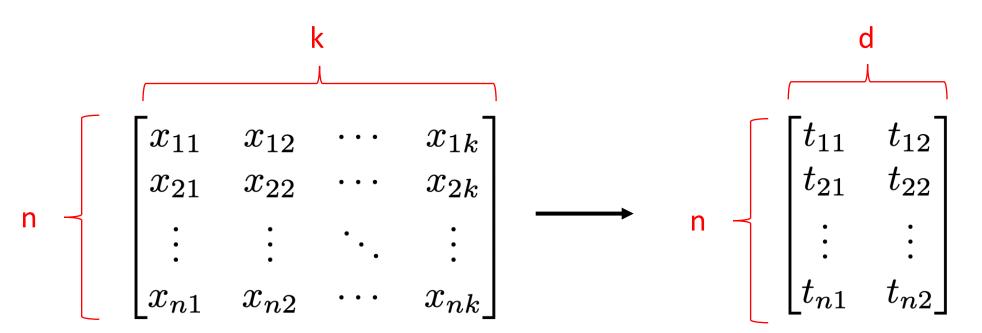
Dimensionality reduction methods find a new smaller set of explanatory variables that capture key properties in the data:

- $f(x_1, x_2, ..., x_k) \longrightarrow t_1, t_2, ..., t_d$ where d << k
- This can be useful for visualization if d is 2 or 3



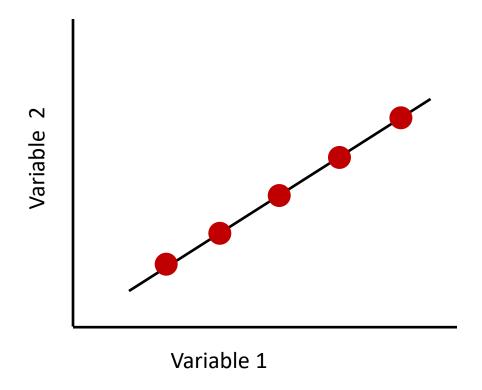
Principal Component Analysis is a dimensionality method that can be thought of in two ways:

- 1. As a transformation that captures most of the variability in the original data
- 2. As a transformation that tries to preserve the distance between all points



Suppose that two features are highly correlated.

We can summarize their joint values (x_1, x_2) using a single features t_1

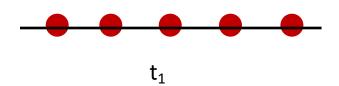


$$t_1 = \frac{1}{2} x_1 + \frac{1}{2} x_2$$

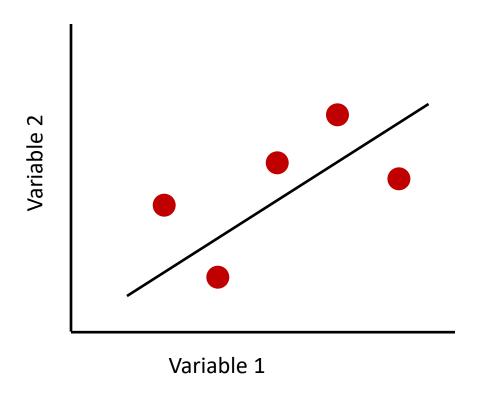
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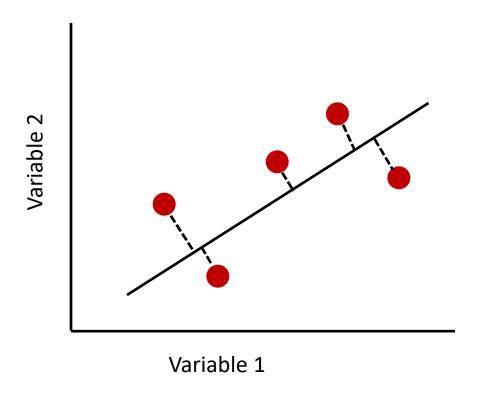
$$t_1 = \frac{1}{2} x_1 + \frac{1}{2} x_2$$



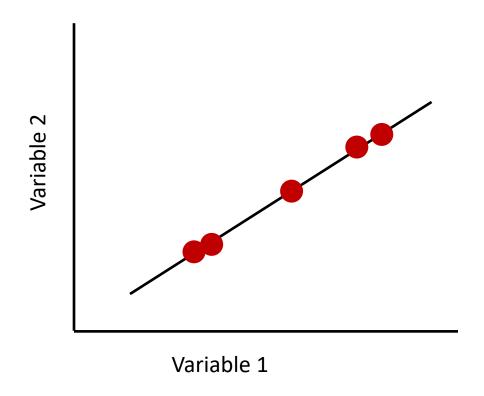
We can also do this even if the correlation is not perfect



We can also do this even if the correlation is not perfect



We can also do this even if the correlation is not perfect



Principal component **scores** t_i's are linear combinations of the original variables x_{ij} 's:

$$t_{i1} = \alpha_{11}x_{i1} + \alpha_{21}x_{i2} + ... + \alpha_{k1}x_{ik}$$

$$\sum_{j=1}^k \alpha_{j1}^2 = 1$$

$$\alpha_{j1} \text{ are the } \begin{array}{l} \textbf{loadings} \text{ for the first principal} \\ \textbf{component} \\ \bullet \text{ The "norm" of the loadings is 1} \end{array} \qquad \begin{bmatrix} t_{11} \\ t_{21} \\ \vdots \\ t_{n1} \end{bmatrix} = \begin{bmatrix} x_{11} & x_{12} & \cdots & x_{1k} \\ x_{21} & x_{22} & \cdots & x_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ x_{n1} & x_{n2} & \cdots & x_{nk} \end{bmatrix} \begin{bmatrix} \alpha_{11} \\ \alpha_{21} \\ \vdots \\ \alpha_{k1} \end{bmatrix}$$

We can do this for each case in our data set we get values: $t_{11....}t_{n1}$

To run PCA, we starts by centering each variable x_i so that it has a mean of 0

We also usually divide all variables by their standard deviation

- i.e., z-score the transform the features before performing PCA
- We divide by the s_i's so that variables with large variances don't dominate

$$\begin{bmatrix} t_{11} \\ t_{21} \\ \vdots \\ t_{n1} \end{bmatrix} = \begin{bmatrix} z_{11} & z_{12} & \dots & z_{1k} \\ z_{21} & z_{22} & \dots & z_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ z_{n1} & z_{n2} & \dots & z_{nk} \end{bmatrix} \begin{bmatrix} \alpha_{11} \\ \alpha_{21} \\ \vdots \\ \alpha_{k1} \end{bmatrix}$$

 $[\bar{x}_1 \quad \bar{x}_2 \quad \dots$

The loadings for the first principal component are found by finding the projection vector $A_1 = (\alpha_{11}, \alpha_{21}, \alpha_{k1})$ such that the variance of the t_i is maximized

$$\frac{1}{n-1} \sum_{i=1}^{n} t_i^2 = \frac{1}{n-1} \sum_{i=1}^{n} (\alpha_{11} z_{i1} + \alpha_{21} z_{i2} + \dots + \alpha_{k1} z_{ik})^2$$

Find the
$$\alpha$$
's that maximize:
$$\begin{bmatrix} t_{11} \\ t_{21} \\ \vdots \\ \frac{1}{n-1} \sum_{i=1}^{n} t_i^2 = \frac{1}{n-1} \sum_{i=1}^{n} (\alpha_{11} z_{i1} + \alpha_{21} z_{i2} + \ldots + \alpha_{k1} z_{ik})^2 \end{bmatrix} = \begin{bmatrix} z_{11} & z_{12} & \ldots & z_{1k} \\ z_{21} & z_{22} & \ldots & z_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ z_{n1} & z_{n2} & \ldots & z_{nk} \end{bmatrix} \begin{bmatrix} \alpha_{11} \\ \alpha_{21} \\ \vdots \\ \alpha_{k1} \end{bmatrix}$$

Subject to the constraint:

$$\sum_{i=1}^k \alpha_{j1}^2 = 1$$

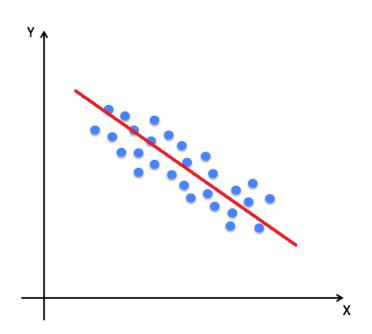
The loadings for the first principal component are found by finding the projection vector $A_1 = (\alpha_{11}, \alpha_{21}, \alpha_{k1})$ such that the variance of the t_i is maximized

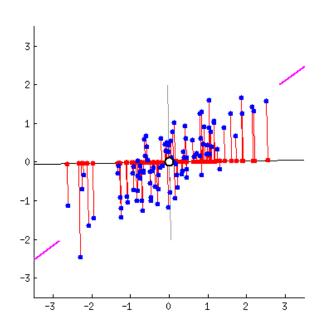
Find the α 's that maximize:

$$\frac{1}{n-1} \sum_{i=1}^{n} t_i^2 = \frac{1}{n-1} \sum_{i=1}^{n} (\alpha_{11} z_{i1} + \alpha_{21} z_{i2} + \dots + \alpha_{k1} z_{ik})^2$$

Subject to the constraint:

$$\sum_{j=1}^k \alpha_{j1}^2 = 1$$





The Second Principal Component

The second principal component scores t_{i2} is the linear combination of the $z_{1,}$ $z_{2,}$ \dots , z_k that has maximal variance and is uncorrelated with the first principal component scores t_{i1}

•
$$t_{i2} = \alpha_{12}z_1 + \alpha_{22}z_2 + ... + \alpha_{k2}z_k$$

•
$$cor(T_1, T_2) = 0$$

This is equivalent of having A₁ be orthogonal to A₂

First principal component

$$\begin{bmatrix} t_{11} \\ t_{21} \\ \vdots \\ t_{n1} \end{bmatrix} = \begin{bmatrix} z_{11} & z_{12} & \dots & z_{1k} \\ z_{21} & z_{22} & \dots & z_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ z_{n1} & z_{n2} & \dots & z_{nk} \end{bmatrix} \begin{bmatrix} \alpha_{11} \\ \alpha_{21} \\ \vdots \\ \alpha_{k1} \end{bmatrix}$$

Second principal component

$$\begin{bmatrix} t_{12} \\ t_{22} \\ \vdots \\ t_{n2} \end{bmatrix} = \begin{bmatrix} z_{11} & z_{12} & \dots & z_{1k} \\ z_{21} & z_{22} & \dots & z_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ z_{n1} & z_{n2} & \dots & z_{nk} \end{bmatrix} \begin{bmatrix} \alpha_{12} \\ \alpha_{22} \\ \vdots \\ \alpha_{k2} \end{bmatrix}$$

The Second Principal Component

The second principal component scores t_{i2} is the linear combination of the z_1 , z_2 z_k that has maximal variance and is uncorrelated with the first principal component scores t_{i1}

- $t_{i2} = \alpha_{12}z_1 + \alpha_{22}z_2 + ... + \alpha_{k2}z_k$
- $cor(T_1, T_2) = 0$

This is equivalent of having A₁ be orthogonal to A₂

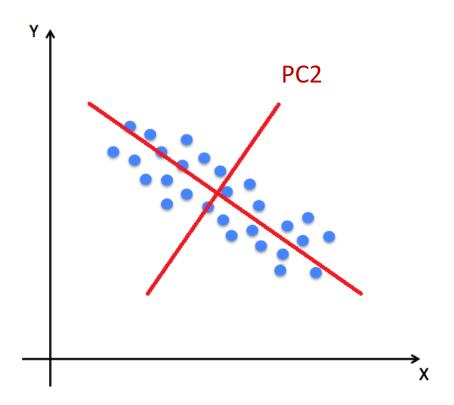
First and second principal components

$$\begin{vmatrix}
t_{11} & t_{12} \\
t_{21} & t_{22} \\
\vdots & \vdots \\
t_{n1} & t_{n2}
\end{vmatrix} = \begin{bmatrix}
z_{11} & z_{12} & \dots & z_{1k} \\
z_{21} & z_{22} & \dots & z_{2k} \\
\vdots & \vdots & \ddots & \vdots \\
z_{n1} & z_{n2} & \dots & z_{nk}
\end{bmatrix} \begin{bmatrix}
\alpha_{11} & \alpha_{12} \\
\alpha_{21} & \alpha_{22} \\
\vdots & \vdots \\
\alpha_{k1} & \alpha_{k2}
\end{bmatrix}$$

Geometric interpretation of the second PC

Find the direction that maximizes the variance of t_i's

 Data projected on to the principal component is most spread out that is perpendicular (orthogonal) to the other PCs



Higher Principal Components

We continue this process until we find all the principal component scores, T_1 , T_2 , ... T_d

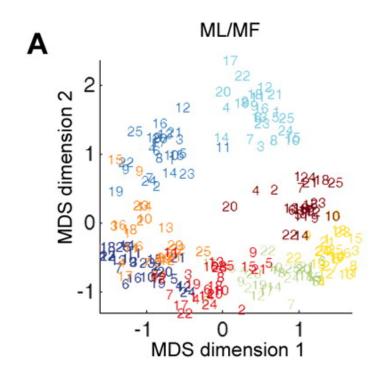
- The principal component scores are unique up to a sign flip $T_i = -T_i$
 - To find the principal components what is really done is an eigenvalue decomposition of the covariance matrix.

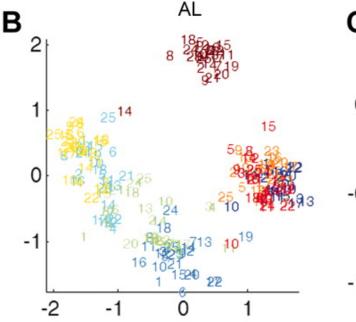
All principal components

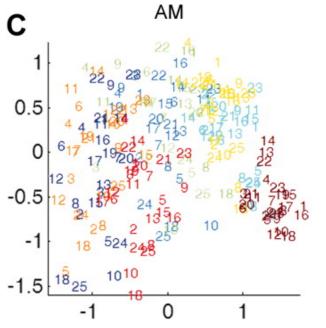
$$\begin{bmatrix} t_{11} & t_{12} & \dots & t_{1d} \\ t_{21} & t_{22} & \dots & t_{2d} \\ \vdots & \vdots & \ddots & \vdots \\ t_{n1} & t_{n2} & \dots & t_{nd} \end{bmatrix} = \begin{bmatrix} z_{11} & z_{12} & \dots & z_{1k} \\ z_{21} & z_{22} & \dots & z_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ z_{n1} & z_{n2} & \dots & z_{nk} \end{bmatrix} \begin{bmatrix} \alpha_{11} & \alpha_{12} & \dots & \alpha_{1d} \\ \alpha_{21} & \alpha_{22} & \dots & \alpha_{2d} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{k1} & \alpha_{k2} & \dots & \alpha_{kd} \end{bmatrix}$$

Neuroscience example

Freiwald and Tsao (Science 2010) used dimensionality reduction to reduce the activity of a large population of neurons to two dimensions so that they could visualize how different brain regions represent faces.







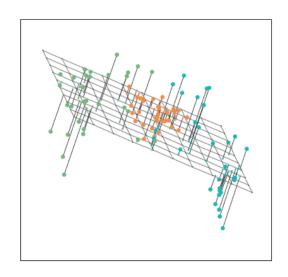


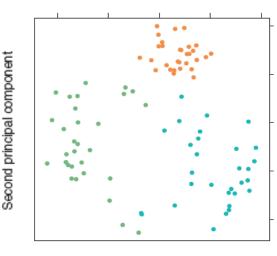
Another interpretation of PCA

PCA can also be viewed as reducing the dimension of the data from *k* dimensions to *d* dimensions that approximately preserves the distances between all pairs of points.

- Suppose x_j and x_l are two data points in our original k dimensional representation
- Suppose t_j and t_l are the same two data points in our PCA transformed d dimensional representation
- Then dist $(x_i, x_j) \approx dist(t_i, t_j)$

$$dist(x_j, x_l) = \sqrt{\sum_{i=1}^{k} (x_{ji} - x_{li})^2} \approx \sqrt{\sum_{i=1}^{d} (t_{ji} - t_{li})^2} = dist(t_j, t_l)$$





First principal component

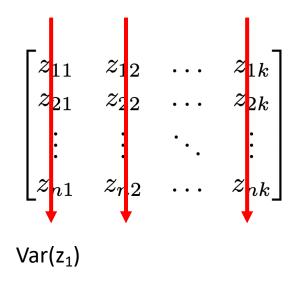
Proportion of Variance Explained

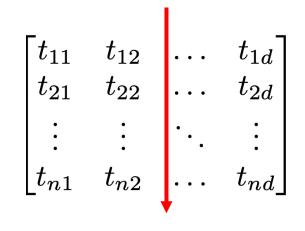
In order to know how many principal components to use, it is usual to assess the **proportion of variance explained** (PVE) by each PC

Total variance:
$$\sum_{j=1}^{k} Var(z_{j}) = \sum_{j=1}^{k} \frac{1}{n-1} \sum_{i=1}^{n} (z_{ij})^{2}$$

Variance explained by mth principal component:

$$Var(t_m) = \frac{1}{n-1} \sum_{i=1}^{n} t_{im}^2 = \frac{1}{n-1} \sum_{i=1}^{n} (\sum_{j=1}^{k} \alpha_{jm} z_{ij})^2$$





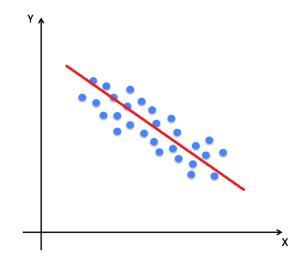
Var(t_m)

Proportion of Variance Explained

Proportion of variance that is explained by each PC:

$$PVE_{mv} = Variance explained by mth principal component Total variance$$

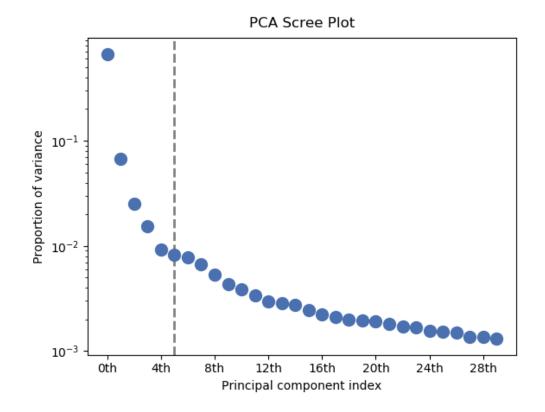
$$PVE_{m} = \frac{Var(t_{m})}{Var(total)} = \frac{\sum_{i=1}^{n} (\sum_{j=1}^{k} \alpha_{jm} z_{ij})^{2}}{\sum_{j=1}^{k} \sum_{i=1}^{n} z_{ij}^{2}}$$



Deciding how many PCs to use

A scree plot shows the PVE as a function of PC number

- The number of PCs chosen is often selected by looking for the "elbow" in this plot
 - i.e., point where PVE stop dramatically dropping and levels off



PCA example: personality traits of fictional characters

The Open-Source Psychometrics Project conducted a survey where they got ratings of 235+ personality traits from 800 fictional characters.

Let's use PCA to assess:

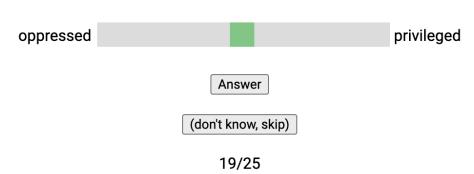
- How to personality traits commonly covary
- Which fictional characters are most similar

If you want to find out which fictional character you are most similar you can take their "Which Character" personality quiz

Rate characters from Good Will Hunting:



Where does Will Hunting fall on this spectrum?



Let's try the PCA in R...

The best match between the self assessment you provided and the profile of a fictional character as rated by other people who have taken this survey is the character **Ender Wiggin** (Ender's Game).



84% match

Your traits versus their traits are graphed below (click on points for labels).

Clustering

Clustering divides n data points x_i's into subgroups

- Data points in the same group are similar/homogeneous
- Data points in different groups are different from each other

	K)	
x_{11}	x_{12}		x_{1p}
x_{21}	x_{22}	• • •	x_{2p}
:	:	٠.	: :
x_{n1}	x_{n2}		x_{np}

Examples:

- Examining gene expression levels to group cancer types together
- Examining consumer purchasing behavior to perform market segmentation

Clustering can be:

- Flat: no structure beyond dividing points into groups
- **Hierarchical**: Population is divided into smaller and smaller groups (tree like structure)

K-means clustering partitions the data into *K* distinct, non-overlapping clusters

• i.e., each data point x_i belongs to exactly one cluster C_k

The number of clusters, K, needs to be specified prior to running the algorithm

The goal is to minimize the within-cluster variation for some measure $W(C_k)$

$$\underset{C_1, \dots, C_K}{\text{minimize}} \left\{ \sum_{k=1}^K W(C_k) \right\}$$

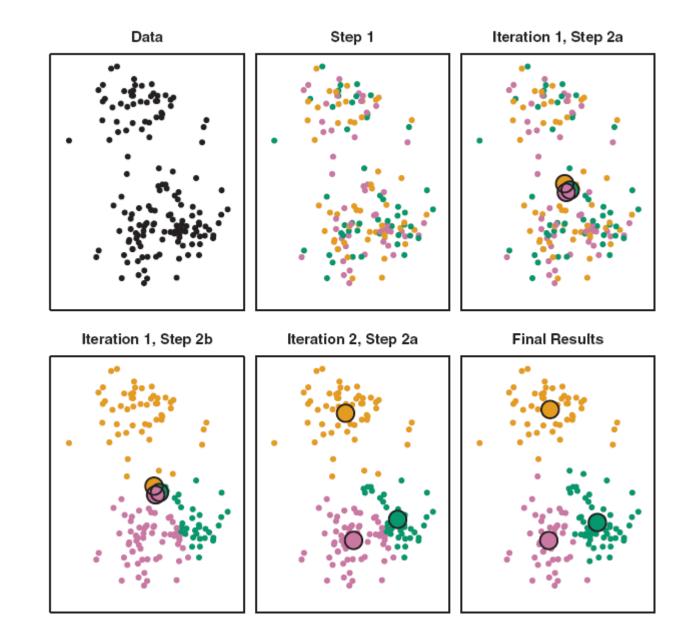
A common within cluster similarity measure $W(C_k)$ is the sum of the **Euclidean distance** between all pairs of points in a cluster:

$$\underset{C_1,...,C_K}{\text{minimize}} \left\{ \sum_{k=1}^K \frac{1}{|C_k|} \sum_{i,i' \in C_k} \sum_{j=1}^p (x_{ij} - x_{i'j})^2 \right\}$$

This is equivalent to minimizing:
$$\frac{1}{|C_k|} \sum_{i,i' \in C_k} \sum_{j=1}^p (x_{ij} - x_{i'j})^2 = 2 \sum_{i \in C_k} \sum_{j=1}^p (x_{ij} - \bar{x}_{kj})^2$$

Finding the exact optimal solution is computationally intractable (there are kⁿ possible partitions), but a simple algorithm exists to find a local optimum which is often works well in practice.

- 1. Randomly assign points to clusters C_k
- 2. Calculate cluster centers as means of points in each cluster
- 3. Assign points to the closest cluster center
- 4. Recalculate cluster center as the mean of points in each cluster
- 5. Repeat steps 3 and 4 until convergence



Because only a local minimum is found, different random initializations will lead to different solutions

 One should run the algorithm multiple times to get better solutions

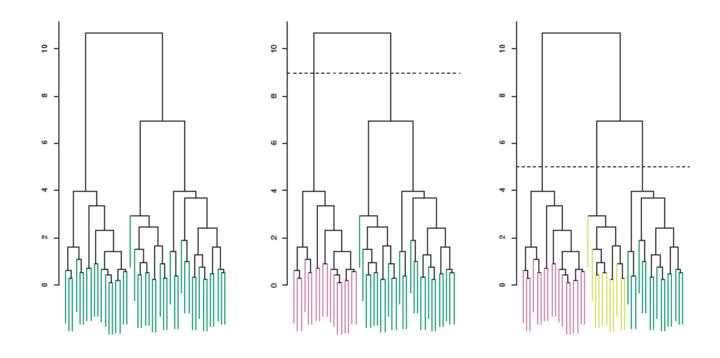


Hierarchical clustering

In hierarchical clustering we create a dendrogram which is a tree-based representation of successively larger clusters.

We can cut the dendrogram at any point to create as many clusters as desired

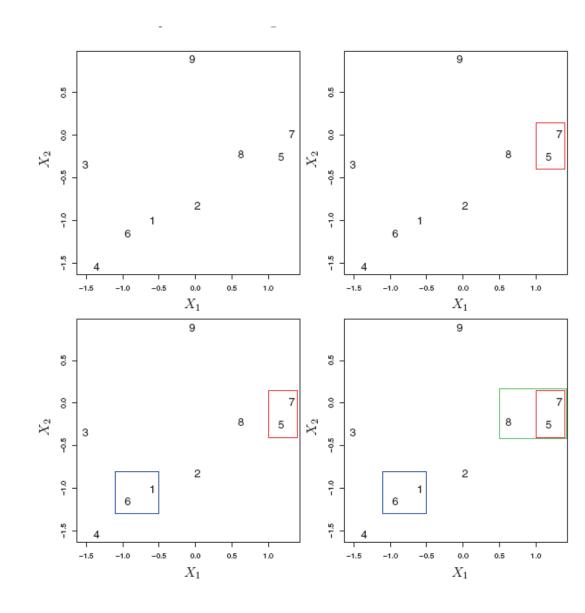
• i.e., don't need to specify the number of clusters, K, beforehand



Hierarchical clustering

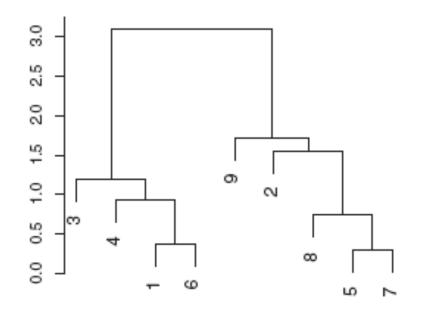
We can create a hierarchical clustering of the data using simple bottom-up agglomerative algorithm:

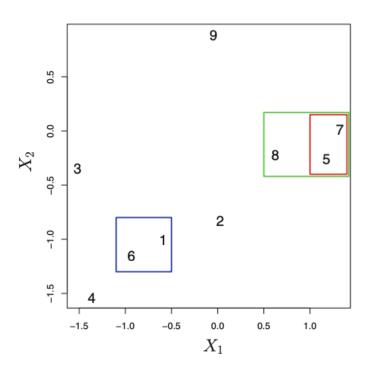
- 1. Choosing a (dis)similarity measure
 - E.g., The Euclidean distance
- Initializing the clustering by treating each point as its own cluster
- 3. Successively merging the pair of clusters that are most similar
 - i.e., calculate the similarity between all pairs of clusters and merging the pair that is most similar
- 4. Stopping when all points have been merged into a single cluster



Hierarchical clustering

The vertical height that two clusters/points merge show how similar the two clusters are





Note: horizontal distance between *individual points* is not important:

point 9 is considered as similar to point 2 as it is to point 7

Hierarchical clustering choices

We can define the similarity between two data points using the Euclidean distance or another measure, but how do we define similarity between groups of data points?

• A few choices for 'linkage' functions are:

Complete	Compute the dissimilarity between all pairs of points in the two clusters. The cluster
	dissimilarity is defined as the <i>maximum dissimilarity</i> between all points.

Single	Compute the dissimilarity between all pairs of points in the two clusters. The cluster
	dissimilarity is defined as the <i>minimum dissimilarity</i> between all points.

Average	Compute the dissimilarity between all pairs of points in the two clusters. The cluster
	dissimilarity is defined as the average dissimilarity between all points.

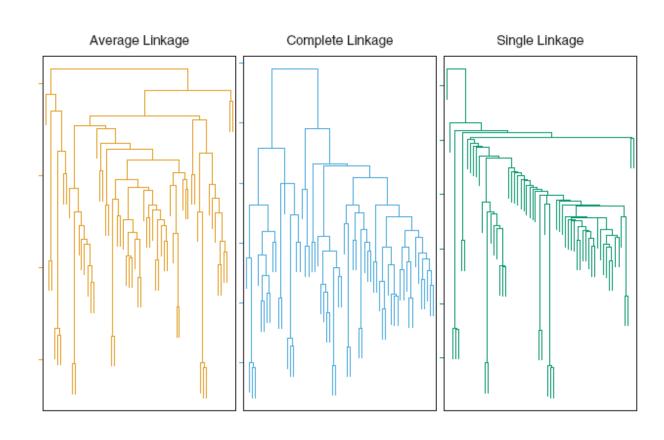
Centroid Compute the dissimilarity between centroids (i.e., the means) of the two clusters.

Hierarchical clustering choices

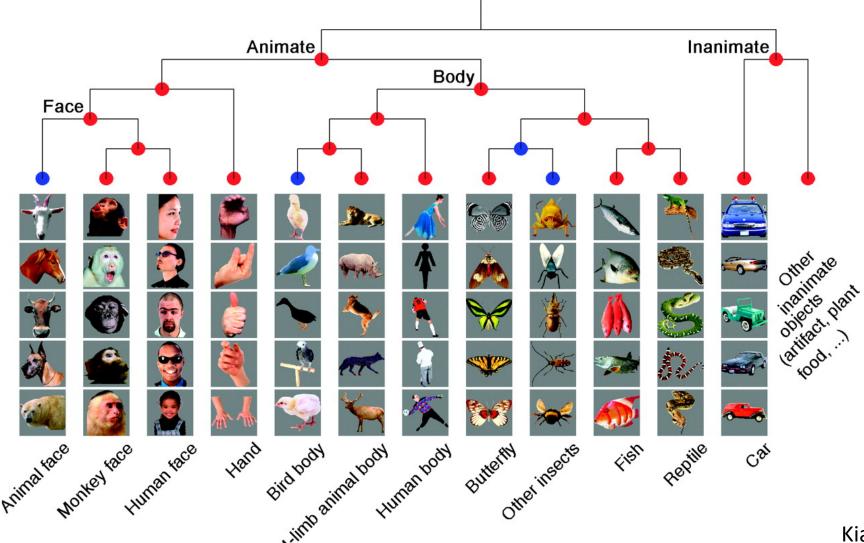
Generally average and complete linkage chosen over single linkage since they tend to yield more balanced trees

Centroid linkage can lead to inversions in which two clusters can be merged below the height of the individual clusters

 This makes it impossible to visualization the clustering as a tree



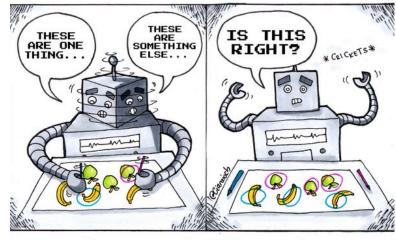
Hierarchical clustering example



Issues with clustering

Choices made can effect the results:

- Feature normalization and/or dissimilarity measure
- K-means: choice of K
- For hierarchical cluster: linkage and cut height



Unsupervised Learning

Potential approaches to deal with these issues:

- Try a few methods and see if one gives interesting/useful results
- Validate that you get similar results on a second set of data

Let's try clustering in R...