Xin **Tong**

Computer Science Student · Software Engineer

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Education

New York University Abu Dhabi (NYUAD)   *Abu Dhabi, UAE*

B.S. in Computer Science, minors in Applied Mathematics & Interactive Media   *Expected May 2019*

- Major GPA: 4.0/4.0, Cumulative GPA: 3.941
- Studied away at the New York campus in Spring and Fall, 2017

Skills

Programming	**languages:** Java, Python, JavaScript, C/C++, LaTeX	**Web:** React, Redux, HTML5, CSS3, Express(Node.js)
Dev Tools	Linux, Git, Vim	

Research Experience

Undergraduate Capstone Research, NYUAD (Prof. Jay Chen)   *Abu Dhabi, UAE*

Researcher   *Mar. 2018 - Present*

- Design and implement an online discussion forum, using p2p network and blockchain technologies for distributed content sharing and storage
- Key feature: the forum allows for user-level moderation, aiming to maximize Internet freedom of speech in an age of media censorship

Secure Systems Lab, NYU Tandon (Prof. Justin Cappos, Albert Rafetseder)   *New York, US*

Summer Research Intern   *Jun. - Aug. 2017*

- Developed a Distributed Hash Table (DHT)-based information advertisement and lookup library for *Seattle Testbed*, a cloud computing platform for networking and distributed systems research
- Programming language: Python; tools: Git, SSH, Wireshark

Work Experience

WeChat, Tencent (Mini Program Team)   *Guangzhou, China*

Software Engineering Intern   *Jun. - Aug. 2018*

- Developed real-time, multi-player game prototypes using the *Mini Game* framework (language: JavaScript; HTML5 game engine: Layabox)
- Expanded the *Mini Program/Game* library by adding APIs to support the latest networking, file storage and multimedia features (such as VoIP chat within mini games)
- Solved issues raised by developers on the *Mini Program* community forum

BiggerLab, Pre-College Computer Science Education Startup   *Shanghai, China*

Teaching Assistant, Summer Intern   *Jun. - Aug. 2016*

- Served as teaching assistant for lessons on *Arduino* (single-board microcontroller) software and hardware, the *Processing* Java graphical library, and iOS development (15-20 high school students per class, 2 classes)
- Wrote Chinese tutorials on programming with Arduino and Processing
- Organized and led coding workshops in collaboration with popular hackerspaces in Shanghai such as *Xinchejian*

Relevant Projects

2018	Operating Systems class projects *[code]*
2018	Chordinate, a React Native app for practicing chord progressions *[code]*
2017-18	Web Development for *the Gazelle*, student publication website at NYUAD *[contributions]*
2017	Acamaniac, an academic schedule planner for NYUAD students *[code] [demo]*
2017	*Dynamic Web Applications* class projects *[code]*
2017	*Drawing on the Web* class projects *[code] [demo]*
2016	Audio Wave, a Web Audio visualizer *[code] [demo]*

Extracurricular Activity

NYUAD Women's Intercollegiate Basketball

Team Member   *Sep. 2015 - May 2016, Sep. 2018 - Present*