

Nine Men's Morris



Play new 1v1



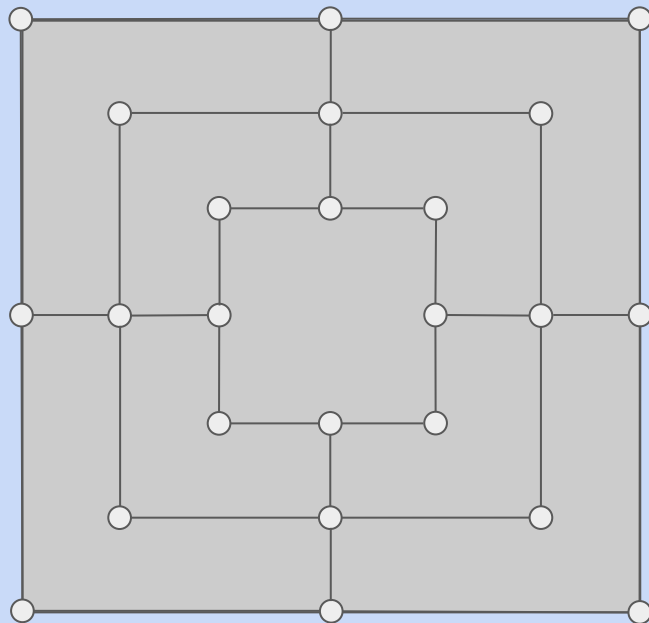
Load previous save



Tutorial

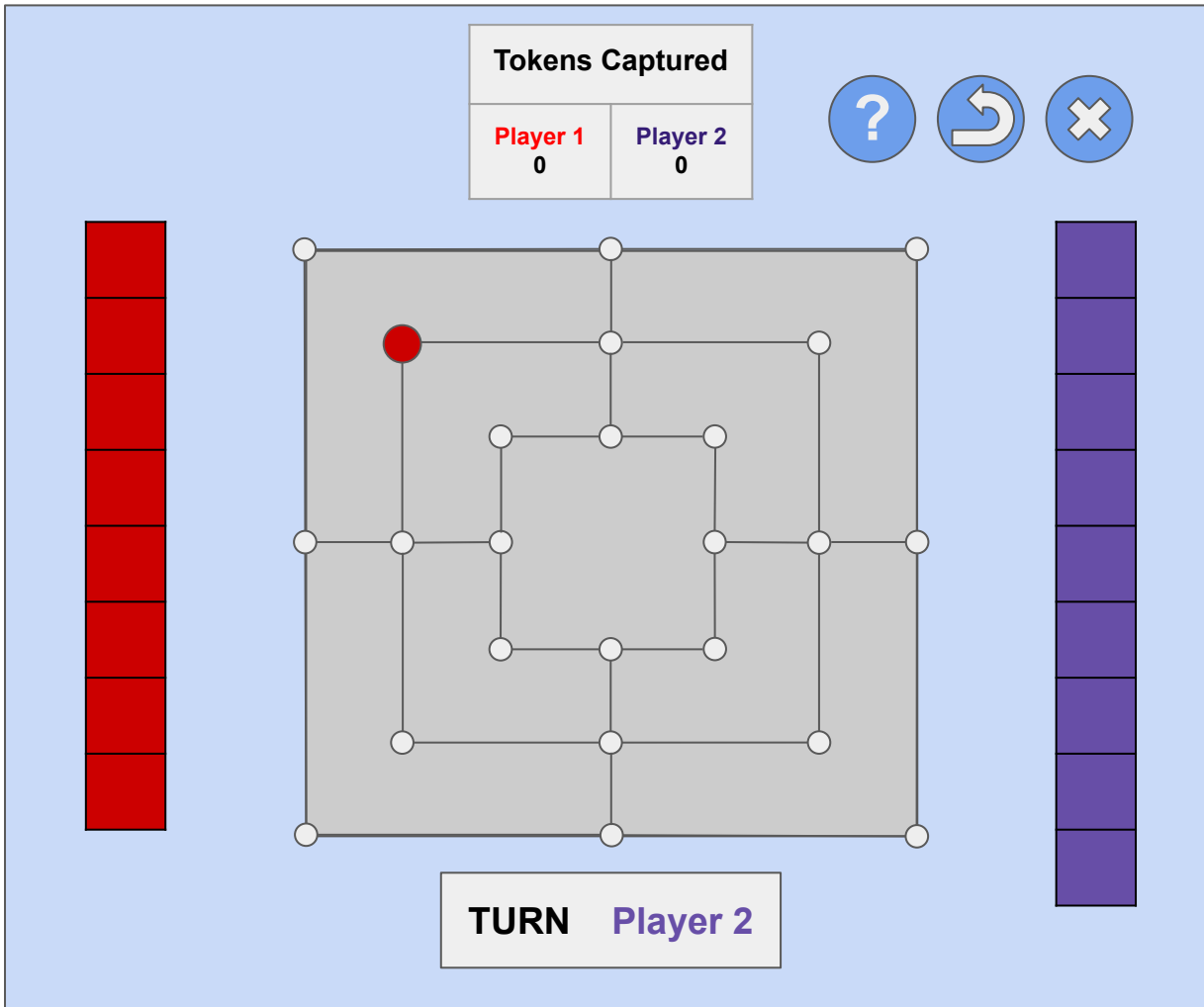
- Main Menu
- Select “Play 1v1”
OR “Load previous
save OR “Tutorial”

Tokens Captured	
Player 1	Player 2
0	0



TURN **Player 1**

- Tokens to be placed are on the left (red) and right (purple) of board.
- Player 1 turn indicated below board.



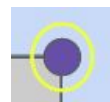
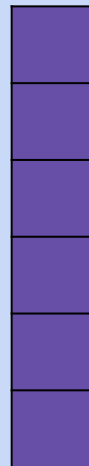
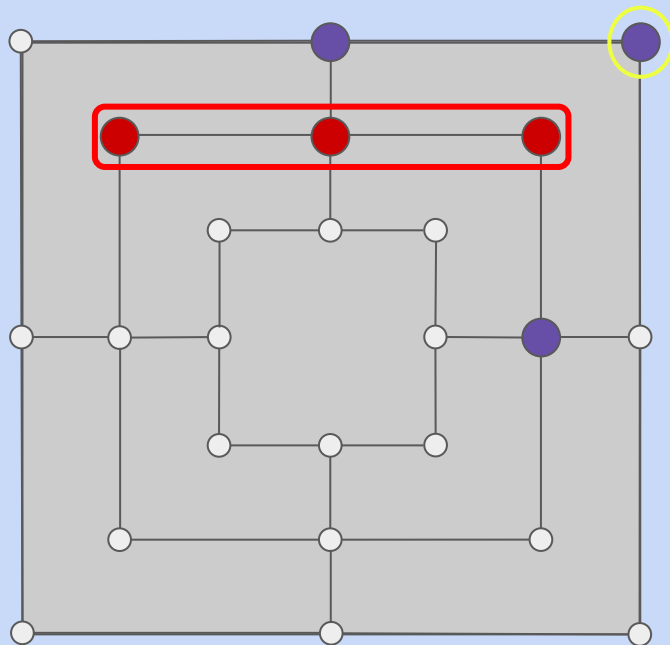
- Player 1 places their token on any position available on the board - indicated by red circle on board.
- Now it is Player 2's turn - indicated at the bottom of the board.

Player 1 has created a mill. Capture a token from Player 2 on the board.

Tokens Captured

Player 1
0

Player 2
0

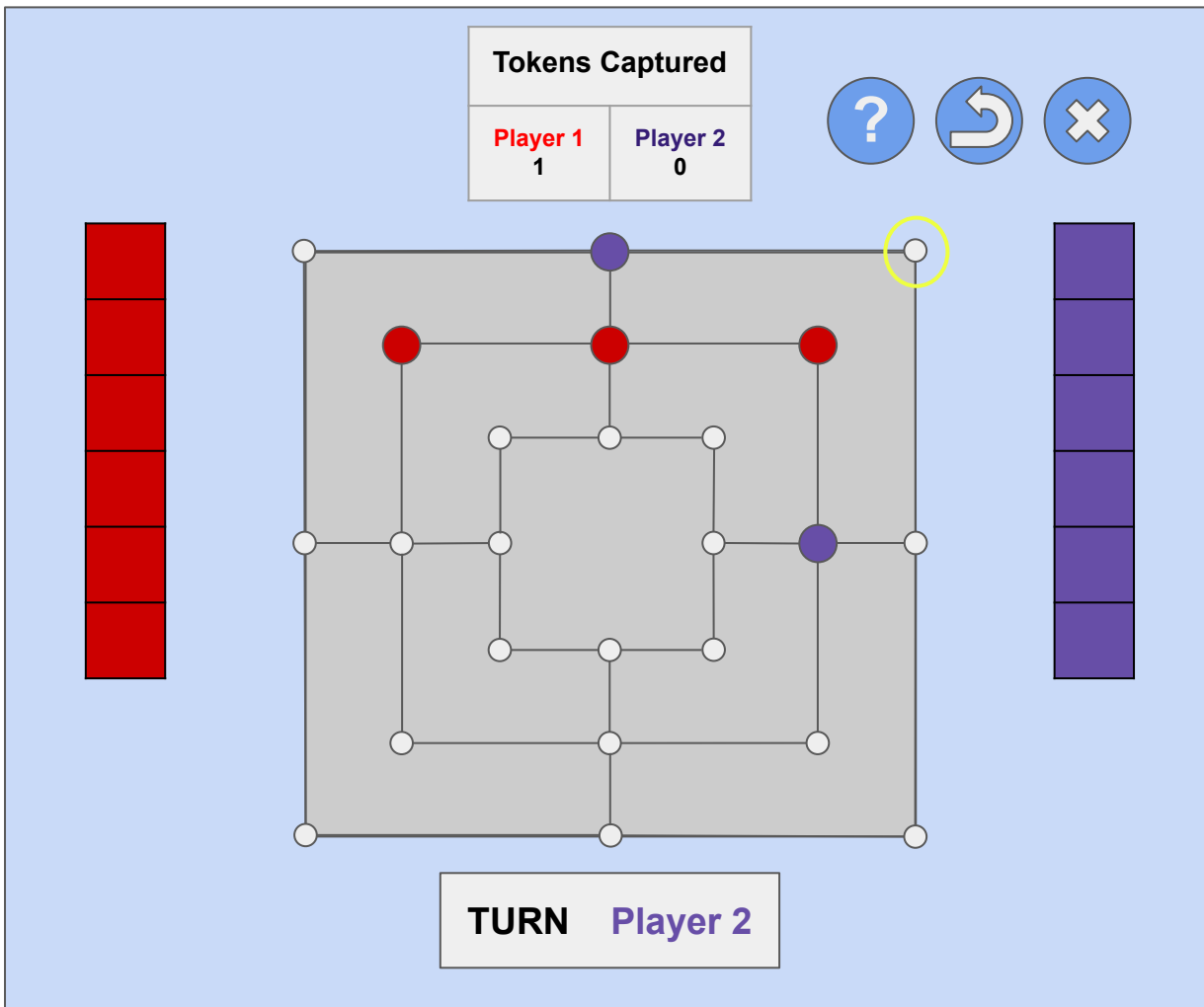


-Selected Token

TURN **Player 1**

Remove Token

- Player 1 successfully creates a mill (three tokens in a row)
- Player 1 is now able to remove a token from Player 2
- The selected Token will be highlighted in Yellow and confirmation box will appear on the bottom right prompting player to remove Token.

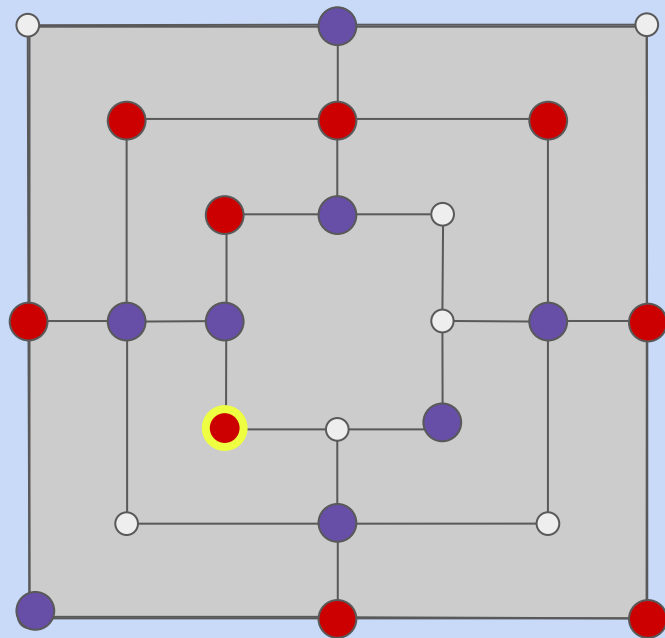


- Player 1 has captured Player 2's token previously in the yellow circle, which has been updated in the score above the board.
- It is now Player 2's turn

Tokens Captured

Player 1
1

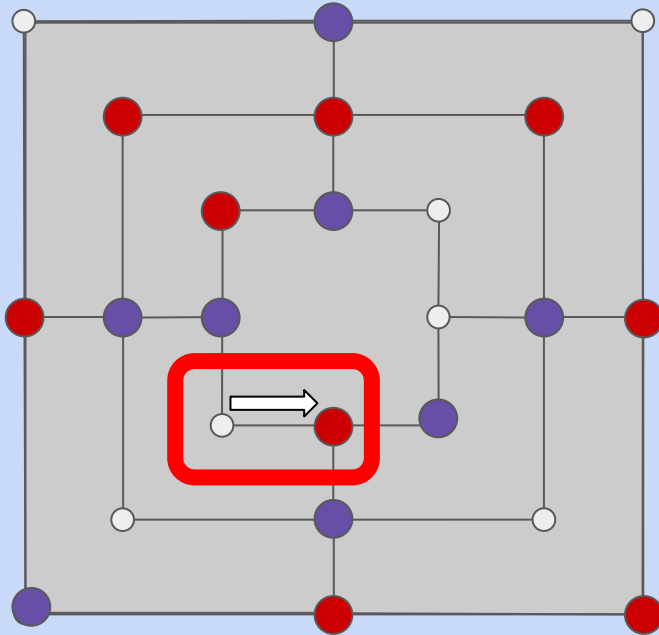
Player 2
0



TURN **Player 1**

- All tokens from each player have been placed
- Player 1 chooses their token that they want to slide (highlighted in yellow)

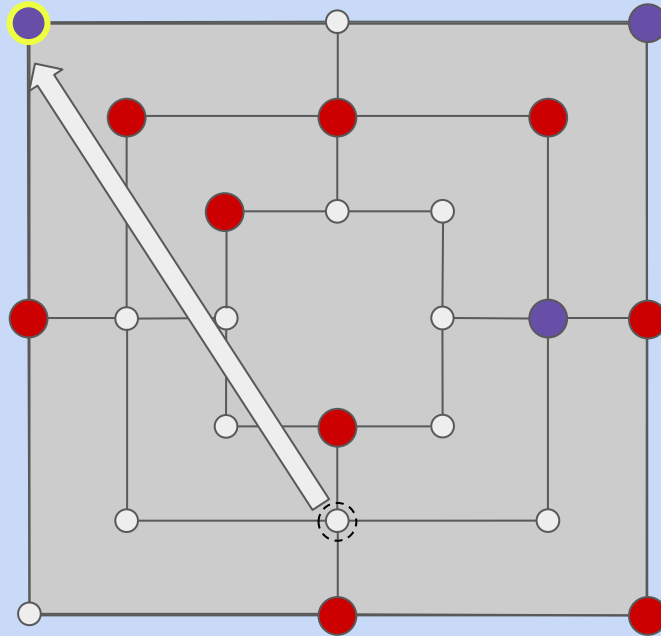
Tokens Captured	
Player 1 1	Player 2 0



TURN Player 2

- Player 1's token has moved to chosen spot (demonstrated in the red rectangle)
- It's now Player 2's turn.

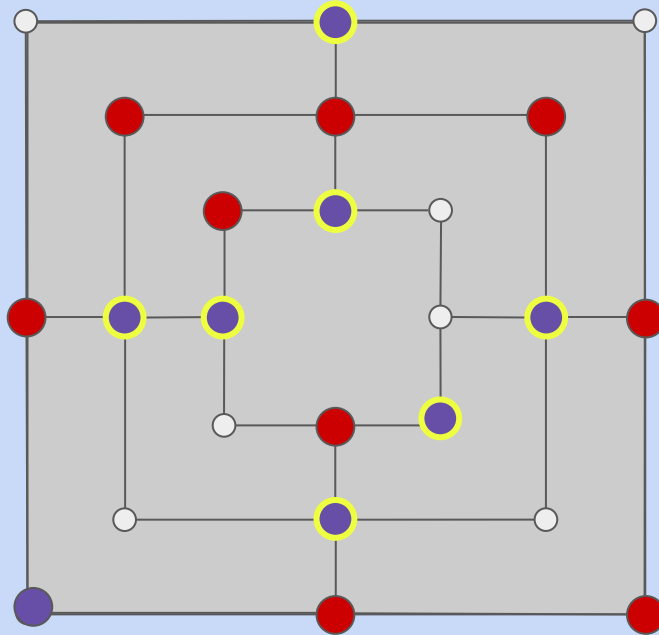
Tokens Captured	
Player 1	Player 2
6	0



TURN **Player 1**

- Player 1 has captured 6 of Player 2's tokens - Player 2 only has 3 tokens remaining on the board so they can now hop.
- Player 2 chooses the token they want to move, highlighted in yellow.
- And can hop anywhere on the board to try create a mill.
- Player 2's token has hopped to their desired position (highlighted in yellow).
- It is now Player 1's turn.

Tokens Captured	
Player 1 1	Player 2 0



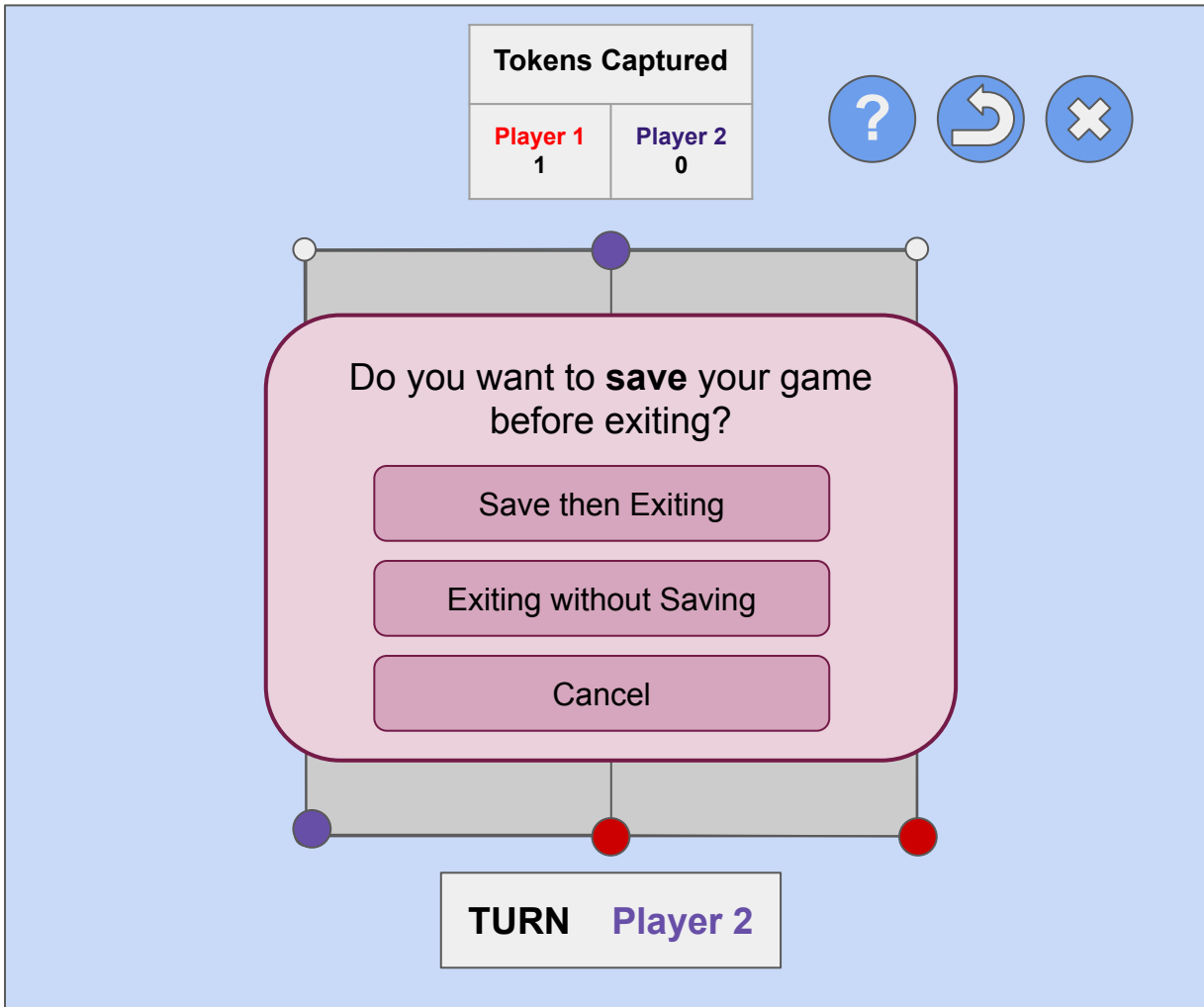
TURN Player 2



The Player(s) can choose to undo their previous moves



The Player(s) can request a hint on their turn. The tokens that can be moved will be highlighted. Once a token is chosen, their valid positions will be highlighted.



The Player(s) can choose to exit the game using this button

- They will be prompted with this screen and choose their option
- If they choose to exit, they will return to the main menu.