



# CS215 DISCRETE MATH

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- A set that is **either finite** or **has the same cardinality as the set of positive integers  $\mathbb{Z}^+$**  is called **countable**. A set that is **not countable** is called **uncountable**.



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Why are these called **countable**?

- ◇ The elements of the set can be **enumerated and listed**.



# Uncountable Sets

## ■ Theorem

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### Proof by contradiction:

Assume that  $\mathcal{P}(\mathbb{N})$  is countable. This implies that the elements of this set can be listed as  $S_0, S_1, S_2, \dots$ , where  $S_i \subseteq \mathbb{N}$ , and each  $S_i$  can be represented uniquely by the bit string  $b_{i0}b_{i1}b_{i2}\dots$ , where  $b_{ij} = 1$  if  $j \in S_i$  and  $b_{ij} = 0$  if  $j \notin S_i$

$$- S_0 = b_{00}b_{01}b_{02}b_{03}\dots$$

$$- S_1 = b_{10}b_{11}b_{12}b_{13}\dots$$

$$- S_2 = b_{20}b_{21}b_{22}b_{23}\dots$$

$$\vdots$$

$$\text{all } b_{ij} \in \{0, 1\}.$$



# Schröder-Bernstein Theorem

## ■ Theorem

If  $A$  and  $B$  are sets with  $|A| \leq |B|$  and  $|B| \leq |A|$ , then  $|A| = |B|$ . In other words, if there are one-to-one functions  $f$  from  $A$  to  $B$  and  $g$  from  $B$  to  $A$ , then there is a one-to-one correspondence between  $A$  and  $B$ .





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Show that  $|(0, 1)| = |(0, 1]|$ .

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$$f(x) = x; g(x) = (2 \arctan(x)/\pi + 1)/2$$



# Computable vs Uncomputable

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We say that a function is *computable* if there is a computer program in some programming language that finds the values of this function. If a function is **not** computable, we say it is *uncomputable*.

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The set of functions from  $\mathbf{Z}^+$  to the set  $\{0, 1, 2, \dots, 9\}$  is *uncountable*.  
Proof?



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**Q:** Is  $s_0 \in T$ ?



# Algorithms

- An *algorithm* is a finite sequence of **precise instructions** for performing a computation or for solving a problem.



Abu Ja'far Mohammed ibn Musa al-Khowarizmi



# Big- $O$ Notation

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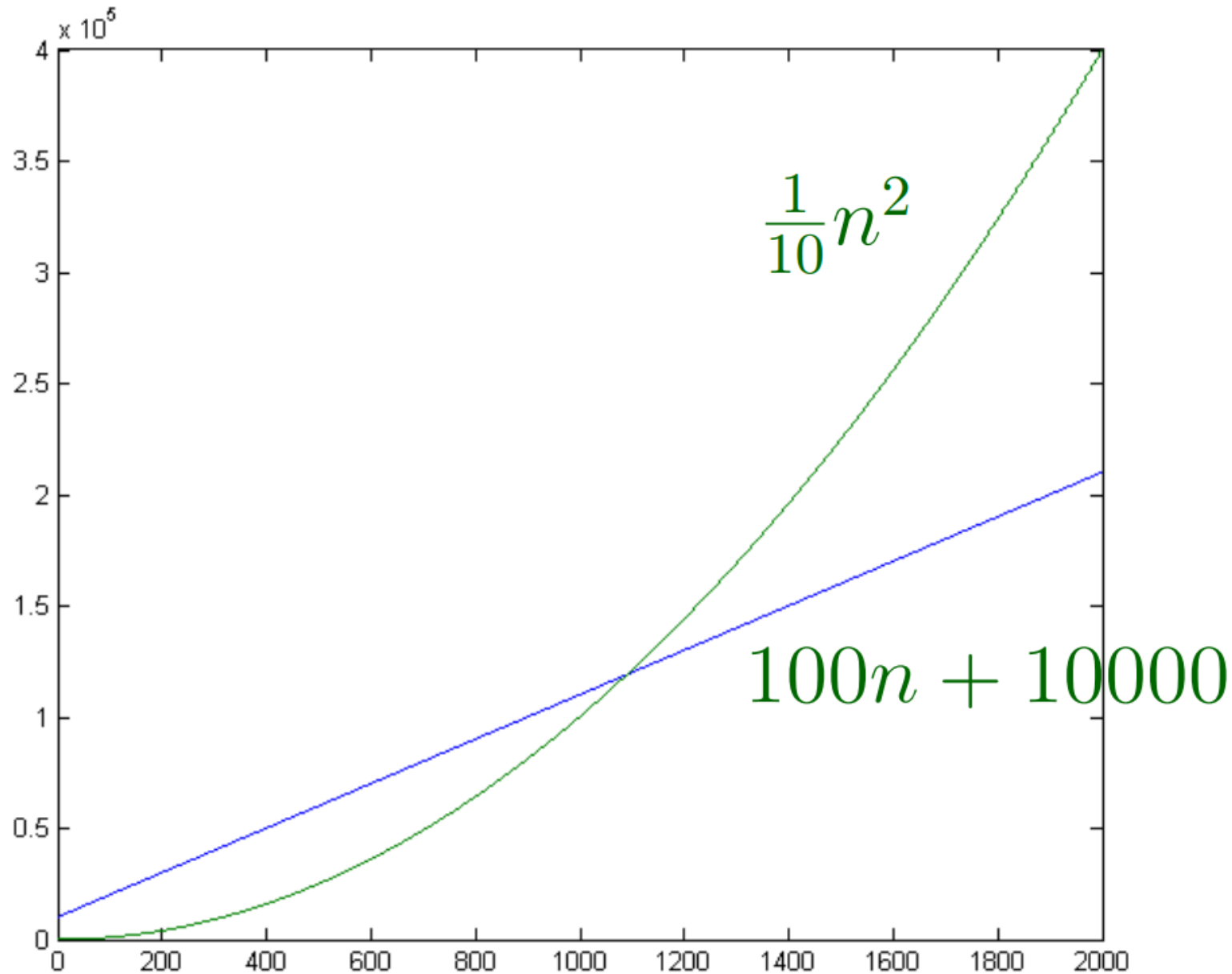
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Notice that when  $n$  is “large enough”,  $\frac{1}{10}n^2$  gets much bigger than  $100n + 10000$  and stays larger.

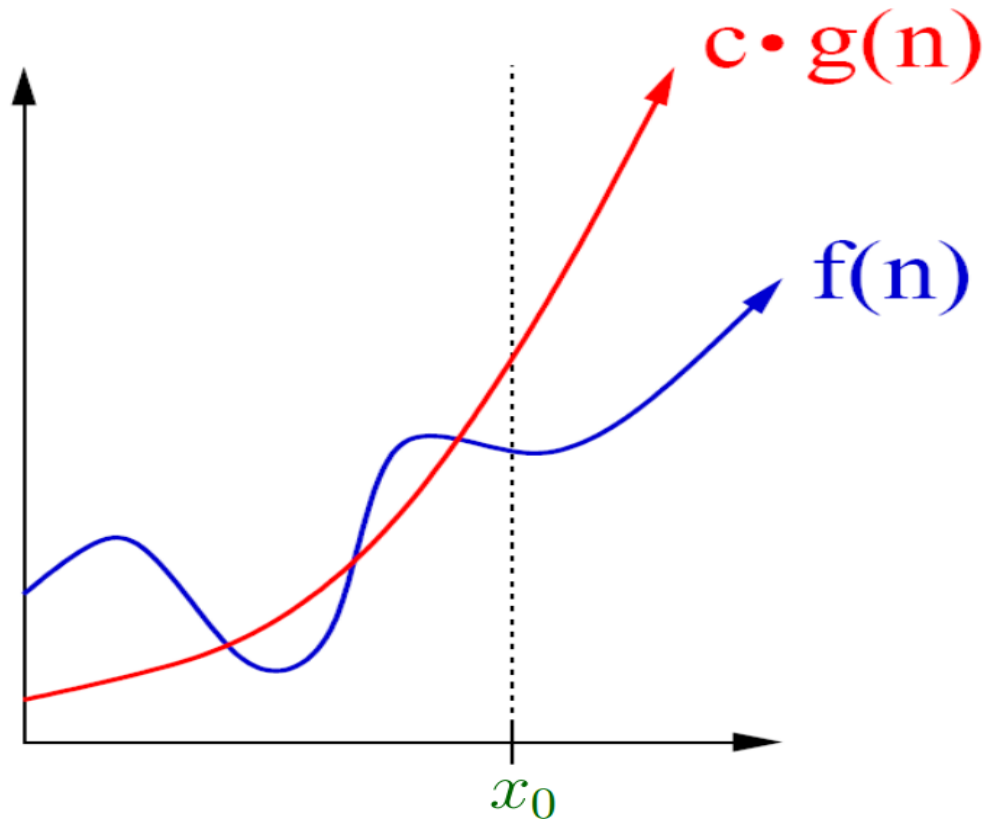


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- Let  $f$  and  $g$  be functions from the set of integers or the set of real numbers to the set of real numbers. We say that  $f(n) = O(g(n))$  (reads:  $f(n)$  is  $O$  of  $g(n)$ ), if there exist **some positive constants**  $C$  and  $x_0$  such that  $|f(n)| \leq C|g(n)|$ , **whenever**  $n > x_0$ .



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Let  $k = 1091$

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## Examples

$$4n^2$$

$$8n^2 + 2n - 3$$

$$n^2/5 + \sqrt{n} - 10 \log n$$

$$n(n - 3)$$

are all  $O(n^2)$



# Big- $O$ Estimates for Polynomials

- Let  $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ , where  $a_0, a_1, \dots, a_{n-1}$  are real numbers. Then  $f(x) = O(x^n)$ .



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## Proof:

Assuming  $x > 1$ , we have

$$\begin{aligned} |f(x)| &= |a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0| \\ &\leq |a_n| x^n + |a_{n-1}| x^{n-1} + \cdots + |a_1| x + |a_0| \\ &= x^n (|a_n| + |a_{n-1}|/x + \cdots + |a_1|/x^{n-1} + |a_0|/x^n) \\ &\leq x^n (|a_n| + |a_{n-1}| + \cdots + |a_1| + |a_0|). \end{aligned}$$

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The leading term  $a_n x^n$  of a polynomial dominates its growth.

# Big- $O$ Estimates for Some Functions

- $1 + 2 + \cdots + n = O(n^2)$

$$n! = O(n^n)$$

$$\log n! = O(n \log n)$$

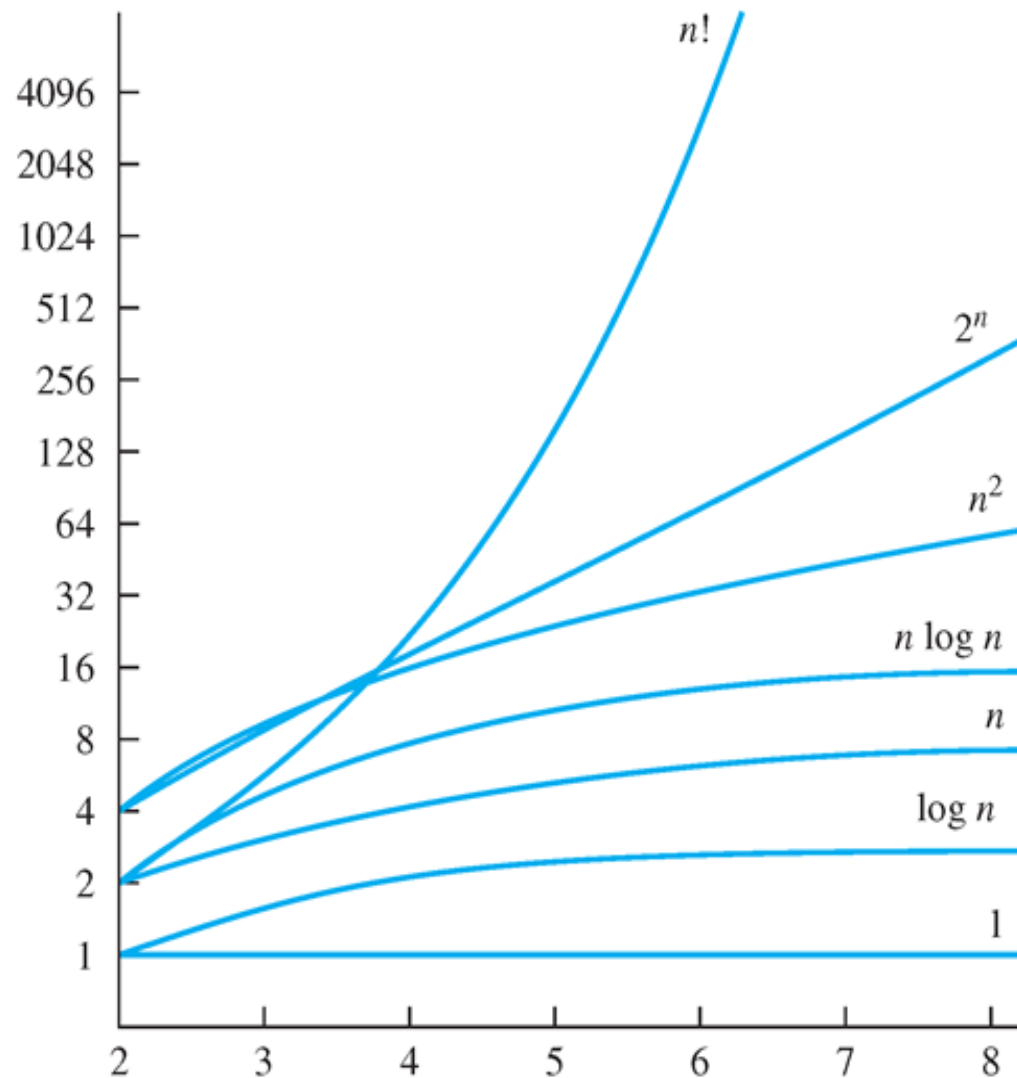
$$\log_a n = O(n) \text{ for an integer } a \geq 2$$

$$n^a = O(n^b) \text{ for integers } a \leq b$$

$$n^a = O(2^n) \text{ for an integer } a$$



# Display of Growth of Functions





# Combinations of Functions

- If  $f_1(x)$  is  $O(g_1(x))$  and  $f_2(x)$  is  $O(g_2(x))$  then  
 $(f_1 + f_2)(x) = O(\max(|g_1(x)|, |g_2(x)|))$

## Proof:

By definition, there exist constants  $C_1, C_2, k_1, k_2$  such that

$|f_1(x)| \leq C_1|g_1(x)|$  when  $x > k_1$  and

$|f_2(x)| \leq C_2|g_2(x)|$  when  $x > k_2$ . Then

$$\begin{aligned} |(f_1 + f_2)(x)| &= |f_1(x) + f_2(x)| \\ &\leq |f_1(x)| + |f_2(x)| \\ &\leq C_1|g_1(x)| + C_2|g_2(x)| \\ &\leq C_1|g(x)| + C_2|g(x)| \\ &= (C_1 + C_2)|g(x)| \\ &= C|g(x)|, \end{aligned}$$

15 where  $g(x) = \max(|g_1(x)|, |g_2(x)|)$  and  $C = C_1 + C_2$ .



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 $(f_1 f_2)(x) = O(g_1(x)g_2(x))$

## Proof:

When  $x > \max(k_1, k_2)$ ,

$$\begin{aligned} |(f_1 f_2)(x)| &= |f_1(x)| |f_2(x)| \\ &\leq C_1 |g_1(x)| C_2 |g_2(x)| \\ &\leq C_1 C_2 |(g_1 g_2)(x)| \\ &\leq C |(g_1 g_2)(x)|, \end{aligned}$$

where  $C = C_1 C_2$ .

# Ordering Functions by Order of Growth

- $f_1(n) = (1.5)^n$
- $f_2(n) = 8n^3 + 17n^2 + 111$
- $f_3(n) = (\log n)^2$
- $f_4(n) = 2^n$
- $f_5(n) = \log(\log n)$
- $f_6(n) = n^2(\log n)^3$
- $f_7(n) = 2^n(n^2 + 1)$
- $f_8(n) = n^3 + n(\log n)^2$
- $f_9(n) = 100000$
- $f_{10}(n) = n!$



# Big-Omega Notation

- Let  $f$  and  $g$  be functions from the set of integers or the set of real numbers to the set of real numbers. We say that  $f(n) = \Omega(g(n))$  (reads:  $f(n)$  is  $\Omega$  of  $g(n)$ ), if there exist **some positive constants**  $C$  and  $x_0$  such that  $|f(n)| \geq C|g(n)|$ , **whenever**  $n > x_0$ .



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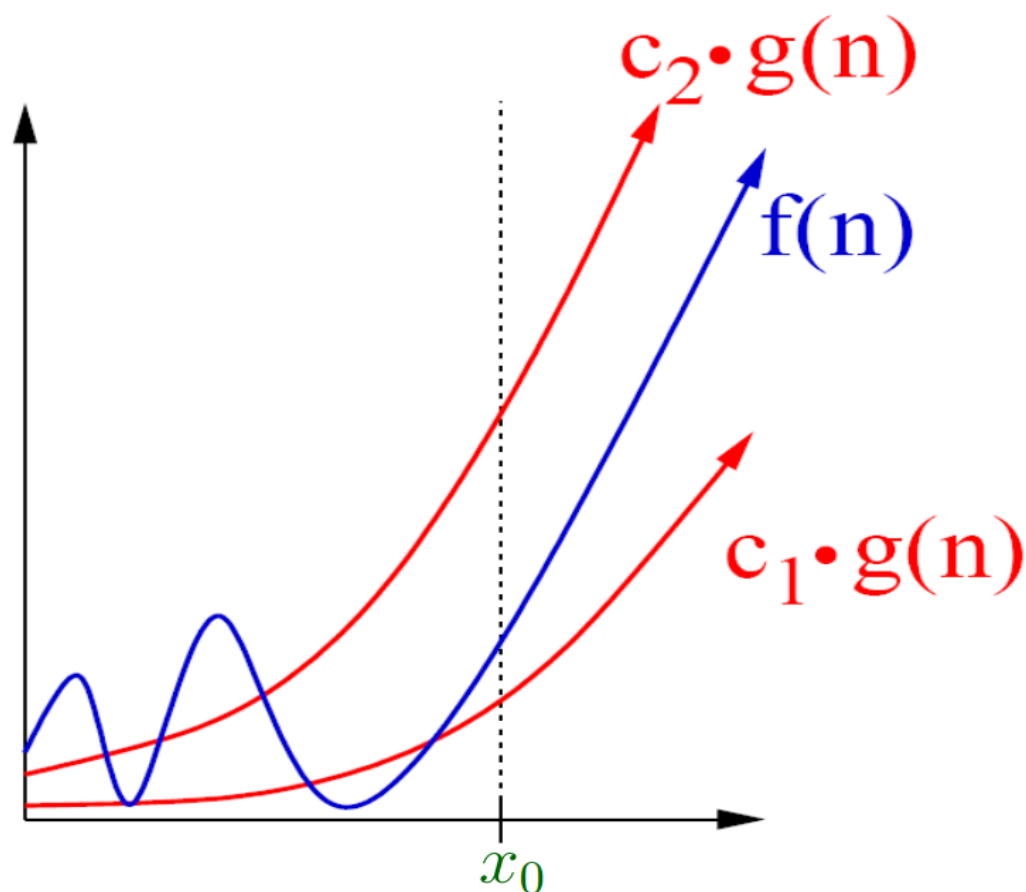
Big- $O$  gives **an upper bound** on the growth of a function, while Big- $\Omega$  gives **a lower bound**. Big- $\Omega$  tells us that a function grows at least as fast as another.

Note:  $f(x)$  is  $\Omega(g(x))$  if and only if  $g(x)$  is  $O(f(x))$ .



# Big-Theta Notation (Big-O & Big-Omega)

- Two functions  $f(n)$ ,  $g(n)$  have the same order growth if  $f(n) = O(g(n))$  and  $g(n) = O(f(n))$ . In this case, we say that  $f(n) = \Theta(g(n))$ , which is the same as  $g(n) = \Theta(f(n))$ .



# Examples ( $f(n) = \Theta(g(n))$ )

■  $3n^2 + 4n = \Theta(n)$  ?

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# Algorithms

- An *algorithm* is a finite sequence of **precise instructions** for performing a computation or for solving a problem.

A *computational problem* is a specification of the desired input-output relationship.

## **Example** (Computational Problem and Algorithm)

The following procedure is an algorithm for **calculating the sum of  $n$  given numbers  $a_1, a_2, \dots, a_n$ .**

**Step 1:** set  $S = 0$

**Step 2:** for  $i = 1$  to  $n$ , replace  $S$  by  $S + a_i$

**Step 3:** output  $S$



# Instance

- An *instance* of a problem is all the inputs needed to compute a solution to the problem.

## Example (Instance of Problem)

$\langle 8, 3, 6, 7, 1, 2, 9 \rangle$

- A *correct algorithm* halts with the correct output for **every input instance**. We can then say that **the algorithm solves the problem**.

# Time and Space Complexity

- The number of **machine operations**(addition, multiplication, comparison, replacement, etc) needed in an algorithm is the *time complexity* of the algorithm, and **amount of memory** needed is the *space complexity* of the algorithm.





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## Example (Algorithm)

Step 1: set  $S = 0$

Step 2: for  $i = 1$  to  $n$ , replace  $S$  by  $S + a_i$

Step 3: output  $S$



# Time and Space Complexity

- The number of **machine operations** (addition, multiplication, comparison, replacement, etc) needed in an algorithm is the *time complexity* of the algorithm, and **amount of memory** needed is the *space complexity* of the algorithm.

## Example (Algorithm)

Step 1: set  $S = 0$

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Step 1 and Step 3 take **one operation**. Step 2 takes  **$2n$  operations**. Therefore, altogether this algorithm takes  $2n + 2$  operations. **The time complexity is  $O(n)$ .**



# Horner's Algorithm and Its Complexity

## ■ Example

Consider the **evaluation** of  $f(x) = 1 + 2x + 3x^2 + 4x^3$ .

**Direct computation** takes **3** additions and **6** multiplications.

**Can we do better?**



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Another way is  $f(x) = 1 + x(2 + x(3 + 4x))$ , which takes **3** additions and **3** multiplications.

**Step 1:** set  $S = a_n$

**Step 2:** for  $i = 1$  to  $n$ , replace  $S$  by  $a_{n-i} + Sx$

**Step 3:** output  $S$



# Horner's Algorithm and Its Complexity

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# Horner's Algorithm and Its Complexity

- Step 1: set  $S = a_n$
- Step 2: for  $i = 1$  to  $n$ , replace  $S$  by  $a_{n-i} + Sx$
- Step 3: output  $S$

The final value of  $S$  output at Step 3 is the desired value of  $a_0 + a_1x + \cdots + a_nx^n$ . The number of operations needed in this algorithm is  $1 + 3n + 1 = 3n + 2$ . So the time complexity of this algorithm is  $O(n)$ .



# Time Complexity

- Determine the time complexity of the following algorithm:

for  $i := 1$  to  $n$

for  $j := 1$  to  $n$

$a := 2 * n + i * j;$

end for

end for





# Time Complexity

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```
for  $i := 1$  to  $n$ 
  for  $j := 1$  to  $n$ 
     $a := 2 * n + i * j$ ;
  end for
end for
```

In the second loop, computing  $a$  takes **4 operations** (two multiplications, one addition, and one replacement). For each  $i$ , it takes  **$4n$  operations** to complete the second loop. So it takes  **$n \times 4n = 4n^2$**  operations to complete the two loops. **The time complexity of this algorithm is  $O(n^2)$ .**



# Time Complexity

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- Determine the time complexity of the following algorithm:

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for  $j := 1$  to  $i$

$S := S + i * j;$

end for

end for

Computing  $S$  takes 3 operations. For each  $i$ , completing the second loop takes  $3i$  operations. So altogether it takes

$$1 + \sum_{i=1}^n 3i = 1 + 3 \frac{n(n+1)}{2}$$

operations. So the complexity of this algorithm is  $O(n^2)$ .



# More on Time Complexity

## ■ Example: (Insertion Sort)

**Input:**  $A[1 \dots n]$  is an array of numbers

for  $j := 2$  to  $n$

$key = A[j];$

$i = j - 1;$

    while  $i \geq 1$  and  $A[i] > key$  do

$A[i + 1] = A[i];$

$i --;$

    end while

$A[i + 1] = key;$

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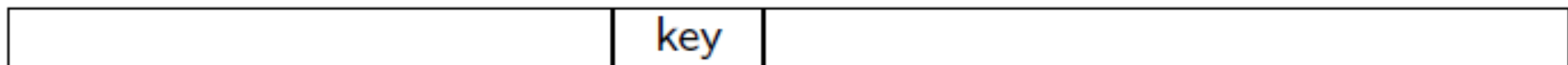
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Sorted

Unsorted

Where in the sorted part to put "key"?

# Three Cases of Analysis: I

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**Example:** (Insertion Sort)

$$A[1] \leq A[2] \leq A[3] \leq \dots \leq A[n]$$

The number of comparisons needed is

$$\underbrace{1 + 1 + 1 + \dots + 1}_{n-1} = n - 1 = \Theta(n)$$



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"key" is compared to only the element right before it.

# Three Cases of Analysis: II

- **Worst Case:** constraints on the input, other than size, resulting in the slowest possible running time for the given size.





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$$A[1] \geq A[2] \geq A[3] \geq \dots \geq A[n]$$

The number of comparisons needed is

$$1 + 2 + 3 + \dots + (n - 1) = \frac{n(n-1)}{2} = \Theta(n^2)$$



Sorted

Unsorted

"key" is compared to everything element before it.

# Three Cases of Analysis: III

- **Average Case:** average running time over every possible type of input for the given size (usually involve probabilities of different types of input)



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- **Average Case:** average running time over every possible type of input for the given size (usually involve probabilities of different types of input)

**Example:** (Insertion Sort)

$\Theta(n^2)$  assuming that each of the  $n!$  instances are equally likely



Sorted

Unsorted

On average, "key" is compared to half of the elements before it.

# Some Thoughts on Algorithm Design

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# Some Thoughts on Algorithm Design

- **Algorithm Design**, is mainly about designing algorithms that have **small Big- $O$  running time**.
- Being able to do good algorithm design lets you identify the **hard parts** of your problem and deal with them **effectively**.
- Too often, programmers try to solve problems using **brute force techniques** and end up with **slow complicated code**!
- A few hours of abstract thought devoted to algorithm design could have **speeded up the solution substantially and simplified it**!



# Dealing with Hard Problems

- What happens if you **can't** find an efficient algorithm for a given problem?



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- What happens if you **can't** find an efficient algorithm for a given problem?

Blame yourself.



I couldn't find a polynomial-time algorithm.  
I guess I am too dumb.

# Dealing with Hard Problems

- What happens if you **can't** find an efficient algorithm for a given problem?

Show that **no**-efficient algorithm exists.



I couldn't find a polynomial-time algorithm,  
because **no** such algorithm exists.

# Dealing with Hard Problems

- Showing that a problem has an efficient algorithm is, relatively easy:



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How can we prove the non-existence of something?

We will now learn about **NP-Complete** problems, which provide us with a way to approach this question.



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- Researchers have spent innumerable man-years trying to find efficient solutions to these problems but **failed**.
- So, **NP-Complete** problems are very likely to be **hard**.
- What do you do: prove that **your problem is NP-Complete**.



# Introduction

What do you actually do:



I couldn't find a polynomial-time algorithm,  
but neither could all these other smart people!

# Encoding the Inputs of Problems

- Complexity of a problem is measure w.r.t the size of input.



# Encoding the Inputs of Problems

- **Complexity** of a problem is measure w.r.t **the size of input**.
- In order to formally discuss how hard a problem is, we need to be **much more** formal than before about the **input size** of a problem.



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- The **exact** input size  $s$ , determined by an **optimal** encoding method, is **hard** to compute in most cases.



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**Definition** The **input size** of a problem is the **minimum number** of bits ( $\{0,1\}$ ) needed to **encode** the input of the problem.

- The **exact** input size  $s$ , determined by an **optimal** encoding method, is **hard** to compute in most cases.

However, we do **not** need to determine  $s$  **exactly**.

For most problems, it is sufficient to choose some **natural**, and (usually) **simple**, encoding and use the size  $s$  of this encoding.



# Input Size Example: Composite

## ■ Example:

Given a positive integer  $n$ , are there integers  $j, k > 1$  such that  $n = jk$ ? (i.e., **is  $n$  a composite number?**)



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## Question:

What is the input size of this problem?

Any integer  $n > 0$  can be represented in the **binary number system** as a string  $a_0a_1 \cdots a_k$  of length  $\lceil \log_2(n+1) \rceil$ .

Thus, a natural measure of input size is  $\lceil \log_2(n+1) \rceil$  (or just  **$\log_2 n$** )



# Input Size Example: Sorting

- **Example:**

Sort  $n$  integers  $a_1, \dots, a_n$



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## Question:

What is the input size of this problem?

Using fixed length encoding, we write  $a_i$  as a binary string of length  $m = \lceil \log_2 \max(|a_i| + 1) \rceil$ .

This coding gives an input size  $nm$ .



# Complexity in terms of Input Size

- **Example:** (Composite)

The naive algorithm for determining whether  $n$  is composite compares  $n$  with the first  $n - 1$  numbers to see if **any of them divides  $n$**

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This makes  $\Theta(n)$  comparisons, so it might seem **linear** and very **efficient**.

**But**, note that the input size of this problem is  $size(n) = \log_2 n$ , so the number of comparisons performed is actually  $\Theta(n) = \Theta(2^{size(n)})$ , which is **exponential**.



# Input Size of Problems

- **Definition** Two positive functions  $f(n)$  and  $g(n)$  are of the same type if

$$c_1 g(n^{a_1})^{b_1} \leq f(n) \leq c_2 g(n^{a_2})^{b_2}$$

for all large  $n$ , where  $a_1, b_1, c_1, a_2, b_2, c_2$  are some positive constants.



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## Example:

All polynomials are of the **same type**, but *polynomials* and *exponentials* are of **different types**.



# Input Size Example: Integer Multiplication

- **Example:** (Integer Multiplication problem)

Compute  $a \times b$ .



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# Input Size Example: Integer Multiplication

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Compute  $a \times b$ .

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What is the input size of this problem?

The minimum input size is

$$s = \lceil \log_2(a + 1) \rceil + \lceil \log_2(b + 1) \rceil.$$

A natural choice is to use  $t = \log_2 \max(a, b)$  since  $\frac{s}{2} \leq t \leq s$ .



# Next Lecture

- P vs NP, number theory ...

