

# Data Structure and Algorithm Analysis(H)

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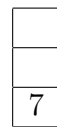
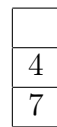
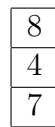
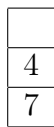
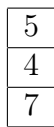
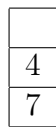
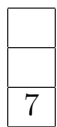
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## Work Sheet 8

Mengxuan Wu

### Question 8.1

1.

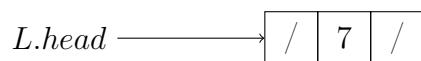


PUSH( $S$ , 7)   PUSH( $S$ , 4)   PUSH( $S$ , 5)   POP( $S$ )   PUSH( $S$ , 8)   POP( $S$ )   POP( $S$ )

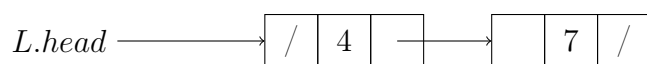
2.

7				ENQUEUE( $Q$ , 7)
7	4			ENQUEUE( $Q$ , 4)
7	4	5		ENQUEUE( $Q$ , 5)
	4	5		DEQUEUE( $Q$ )
	4	5	8	ENQUEUE( $Q$ , 8)
		5	8	DEQUEUE( $Q$ )
			8	DEQUEUE( $Q$ )

3.



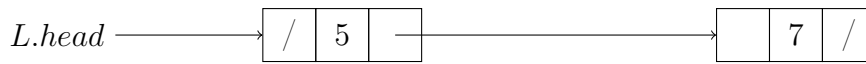
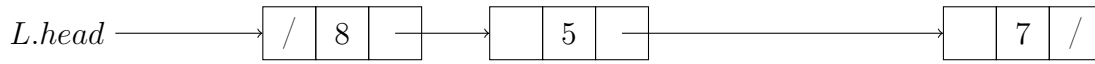
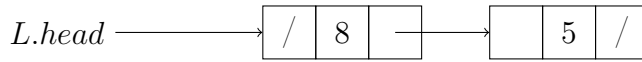
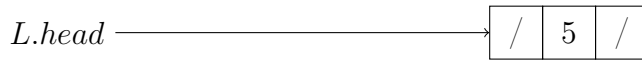
LIST-PREPEND( $L$ , 7)



LIST-PREPEND( $L$ , 4)



LIST-PREPEND( $L$ , 5)

LIST-DELETE( $L, 4$ )LIST-PREPEND( $L, 8$ )LIST-DELETE( $L, 7$ )LIST-DELETE( $L, 8$ )

## Question 8.2

---

PUSH $S_1(A, x)$ 


---

1. **if**  $S_2.top - S_1.top == 1$
  2.     **error** “overflow”
  3. **else**
  4.      $S_1.top = S_1.top + 1$
  5.      $A[S_1.top] = x$
- 

---

POP $S_1(A)$ 


---

1. **if**  $S_1.top == 0$
  2.     **error** “underflow”
  3. **else**
  4.      $S_1.top = S_1.top - 1$
  5.     **return**  $A[S_1.top + 1]$
- 

Pseudo-code for  $S_1$ 


---

PUSH $S_2(A, x)$ 


---

1. **if**  $S_2.top - S_1.top == 1$
  2.     **error** “overflow”
  3. **else**
  4.      $S_2.top = S_2.top - 1$
  5.      $A[S_2.top] = x$
- 

---

POP $S_2(A)$ 


---

1. **if**  $S_2.top == n + 1$
  2.     **error** “underflow”
  3. **else**
  4.      $S_2.top = S_2.top + 1$
  5.     **return**  $A[S_2.top - 1]$
- 

Pseudo-code for  $S_2$

## Question 8.3

---

ENQUEUE( $Q, x$ )

---

1. **if**  $Q.\text{head} - Q.\text{tail} == 1$  **or** ( $Q.\text{head} == 1$  **and**  $Q.\text{tail} == Q.\text{length}$ )
  2.     **error** “overflow”
  3. **else**
  4.      $Q[Q.\text{tail}] = x$
  5.     **if**  $Q.\text{tail} == Q.\text{length}$
  6.          $Q.\text{tail} = 1$
  7.     **else**
  8.          $Q.\text{tail} = Q.\text{tail} + 1$
- 

---

DEQUEUE( $Q$ )

---

1. **if**  $Q.\text{head} == Q.\text{tail}$
  2.     **error** “underflow”
  3. **else**
  4.      $x = Q[Q.\text{head}]$
  5.     **if**  $Q.\text{head} == Q.\text{length}$
  6.          $Q.\text{head} = 1$
  7.     **else**
  8.          $Q.\text{head} = Q.\text{head} + 1$
  9.     **return**  $x$
- 

## Question 8.4

*Note: We assume the error handling is done by the stack.*

**Method 1:**

---

ENQUEUE( $Q, x$ )

---

1. **while** **Stack-Empty**( $S_2$ ) == **FALSE** **do**
  2.     PUSH( $S_1$ , POP( $S_2$ ))
  3.     PUSH( $S_1$ ,  $x$ )
- 

---

DEQUEUE( $Q$ )

---

1. **while** **Stack-Empty**( $S_1$ ) == **FALSE** **do**
  2.     PUSH( $S_2$ , POP( $S_1$ ))
  3.     **return** POP( $S_2$ )
- 

With this method, the runtime of these two operations depend largely on what is the last operation performed. If two same operations are performed consecutively, the latter one will be  $\Theta(1)$ . If two different operations are performed consecutively, the latter one will be  $\Theta(n)$ , where  $n$  is the number of elements currently in the queue.

**Method 2:**

---

ENQUEUE( $Q, x$ )

---

1.     PUSH( $S_1$ ,  $x$ )
-

---

DEQUEUE( $Q$ )

---

1. **if** Stack-Empty( $S_2$ ) == TRUE
  2.     **while** Stack-Empty( $S_1$ ) == FALSE **do**
  3.         PUSH( $S_2$ , POP( $S_1$ ))
  4.     **return** POP( $S_2$ )
- 

In this method, the runtime of ENQUEUE is obviously  $\Theta(1)$ . The runtime of DEQUEUE is  $\Theta(1)$  in average.

To explain the runtime, for every element in the queue, it will only be pushed into  $S_1$  once, popped from  $S_1$  once, pushed into  $S_2$  once and popped from  $S_2$  once. So the total runtime is  $\Theta(4n) = \Theta(n)$ . Since there are  $n$  DEQUEUE operations, the average runtime is  $\Theta(1)$ .