



CS215 DISCRETE MATH

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NP-complete Problems

- Class **NP** vs Class **P**
 - **P**: decision problems solvable in polynomial time
 - **NP**: decision problems with certificates verifiable in polynomial time (**polynomial time verification**)

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More reading:
CLRS / M. Sipser: Introduction to Theory of Computation



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More reading:
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- Approximation Algorithm
Natural idea: settle for *non-optimal* solutions for these “hard” problems, if we can find such *close-to-the-optimal* solutions reasonably fast.



Satisfiability Problem

- Satisfiability (*SAT*) – one of the most important **NP** problems
- **Definition** A *Boolean formula* is a logical formula consisting of
 - Boolean variables ($0 = \text{false}$, $1 = \text{true}$),
 - logical operations
 - ◇ $\neg x$: **Negation**
 - ◇ $x \vee y$: **Disjunction**
 - ◇ $x \wedge y$: **Conjunction**

With the truth table defined by:

x	y	$\neg x$	$x \vee y$	$x \wedge y$
0	0	1	0	0
0	1	1	1	0
1	0	0	1	0
1	1	1	1	1

Satisfiable

- **Definition** For a fixed k , Boolean formulas in the following form are called **k -conjunctive normal form** (k -CNF):

$$f_1 \wedge f_2 \wedge \cdots \wedge f_n$$

where each f_i is of the form $f_i = y_{i,1} \vee y_{i,2} \vee \cdots \vee y_{i,k}$, and each $y_{i,j}$ is a variable or the negation of a variable.

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- **2SAT**

Instance: A **2-CNF** formula f

Problem: To decide whether f is **satisfiable**

Example a 2-CNF formula

$$(\neg x \vee y) \wedge (\neg y \vee z) \wedge (x \vee \neg z) \wedge (z \vee y)$$

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Theorem **2SAT** \in Class **P**



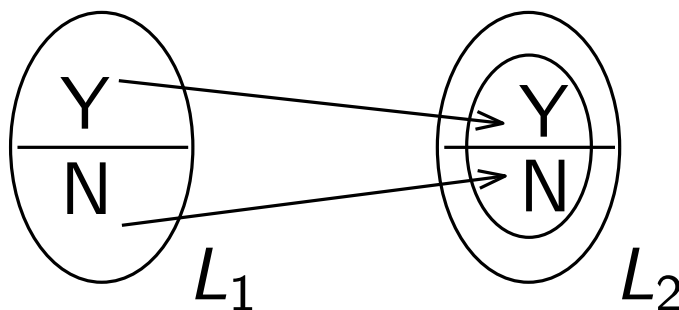
Polynomial-Time Reduction

- Let L_1 and L_2 be two decision problems



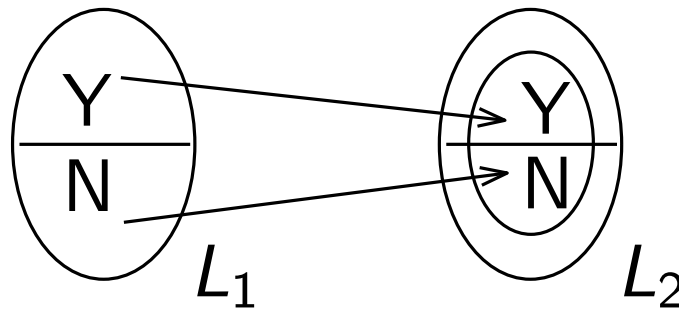
Polynomial-Time Reduction

- Let L_1 and L_2 be two decision problems
- A *polynomial-time reduction* from L_1 to L_2 is a transformation f with the following two properties:
 - (1) f transforms an input x for L_1 into an input $f(x)$ for L_2 s.t.
 - a yes-input of L_1 maps to a yes-input of L_2 , and a no-input of L_1 maps to a no-input of L_2
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If such an f exists, we say that L_1 is *polynomial-time reducible* to L_2 , and write $L_1 \leq_P L_2$.

Polynomial-Time Reduction

- Intuitively, $L_1 \leq_P L_2$ means that L_1 is **no harder** than L_2



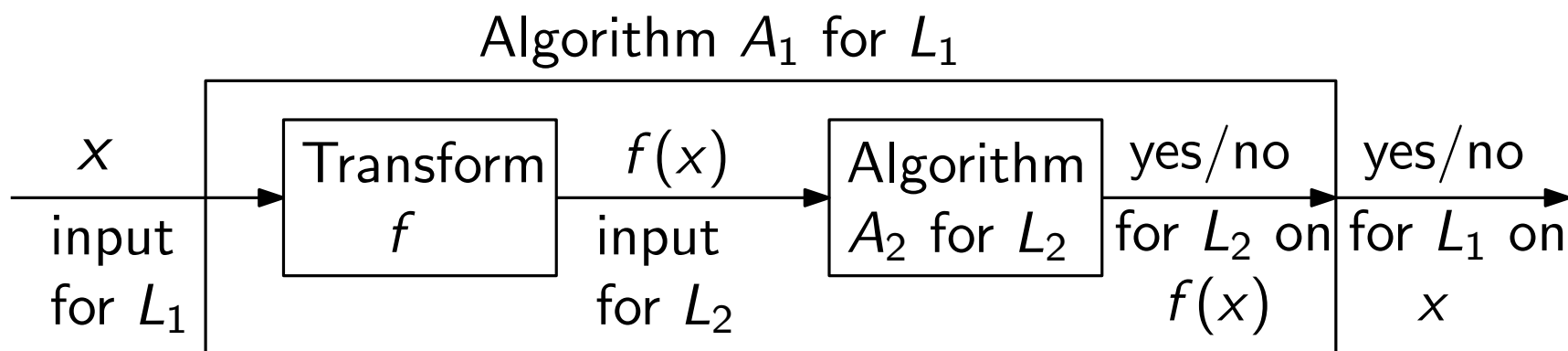
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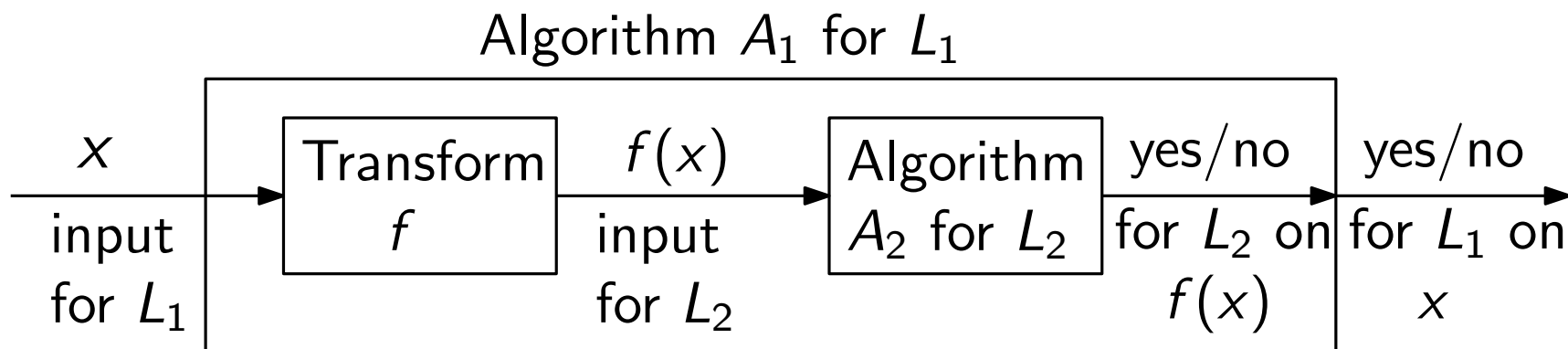
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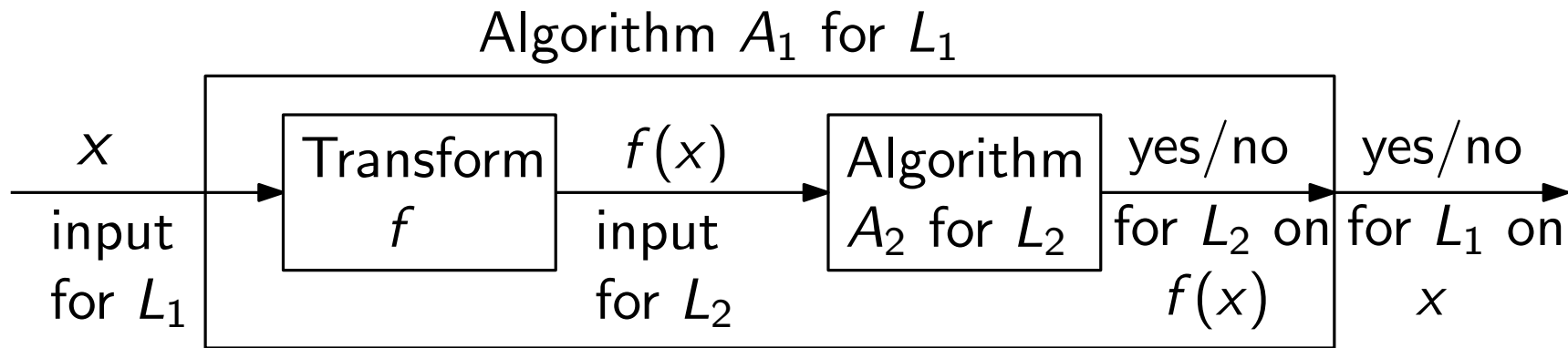
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Theorem If $L_1 \leq_P L_2$ and $L_2 \in P$, then $L_1 \in P$

Lemma If $L_1 \leq_P L_2$ and $L_2 \leq_P L_3$, then $L_1 \leq_P L_3$.

The Class NP-Complete (NPC)

- The Class *NPC* consists of all decision problems L s.t.
 - (1) $L \in NP$
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- prove $L \in NP$ (usually *easy*)
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- prove $L \in NP$ (usually **easy**)
- for **some** $L' \in NPC$, prove **$L' \leq_P L$**

Proof. Let L'' be any problem in NP . Since $L' \in NPC$, by definition we have $L'' \leq_P L'$. Since $L' \leq_P L$, then by transitivity, we have $L'' \leq_P L$.



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We will prove:

$$\begin{aligned} 3SAT &\leq_P DCLIQUE \\ DCLIQUE &\leq_P DVC \end{aligned}$$



CLIQUE

- **Definition** A *clique* in an undirected graph $G = (V, E)$ is a subset $V' \subseteq V$ of vertices s.t. each pair $u, v \in V'$ is connected by an edge $(u, v) \in E$. In other words, a clique is a **complete subgraph** of G .

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Example

- a vertex is a clique of size 1
- an edge is a clique of size 2

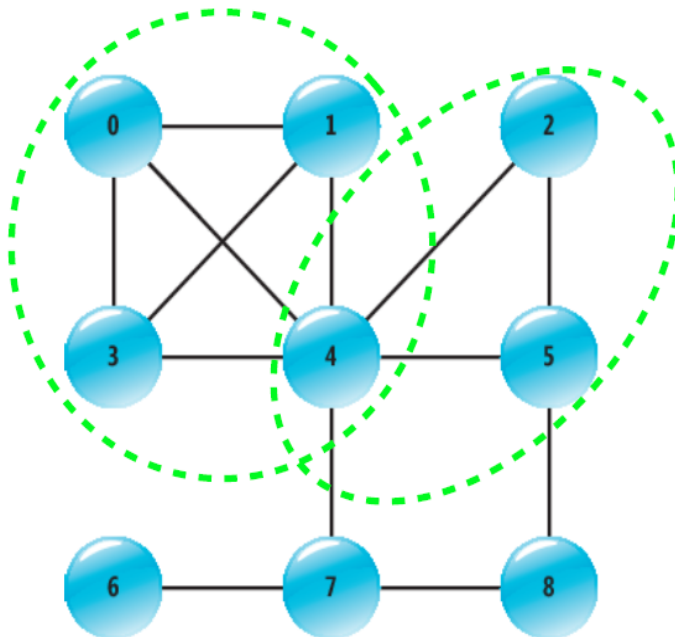


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Find a *clique* of maximum size in a graph G .

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Given an undirected graph G and an integer k , determine whether G has a *clique* of size k .



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Proof. We need to show the following two:

- $\text{DCLIQUE} \in \text{NP}$
- There is some $L \in \text{NPC}$ s.t. $L \leq_P \text{DCLIQUE}$



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- **Claim** DCLIQUE $\in NP$.
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■ Claim $3SAT \leq_P DCLIQUE$.

We will define a **polynomial transformation** f from 3SAT to DCLIQUE $f : \phi \mapsto (G, k)$ that builds a graph G and integer k s.t. ϕ is a Yes-input to 3SAT if and only if (G, k) is a Yes-input to DCLIQUE.



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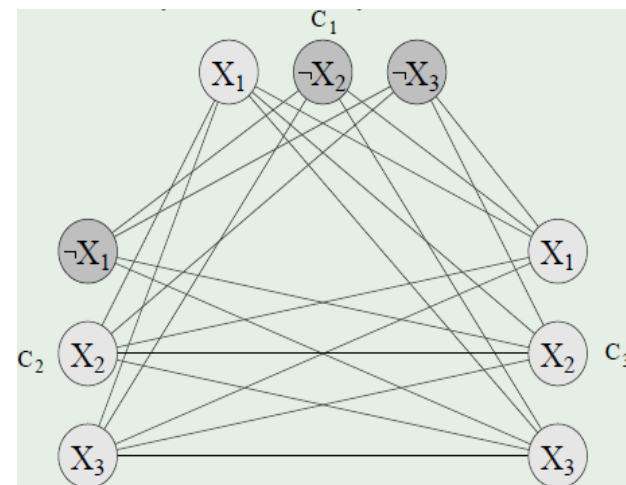
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Idea: for the k clauses input to 3SAT, draw literals as vertices, and all edges between vertices such that:

- across clauses only (NO edges inside a clause)
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$$\phi = C_1 \wedge C_2 \wedge C_3$$
$$C_1 = (x_1 \vee \neg x_2 \vee \neg x_3), C_2 = (\neg x_1 \vee x_2 \vee x_3), C_3 = (x_1 \vee x_2 \vee x_3)$$

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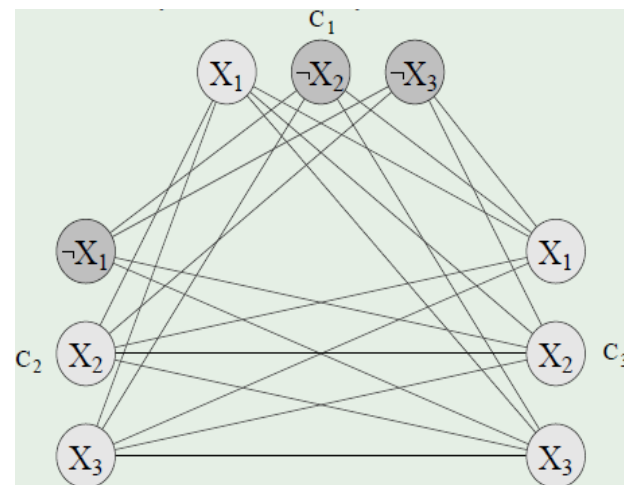
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A *satisfiable* assignment \Rightarrow a *clique* of size k

A *clique* of size $k \Rightarrow$ a *satisfiable* assignment



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Vertex Cover

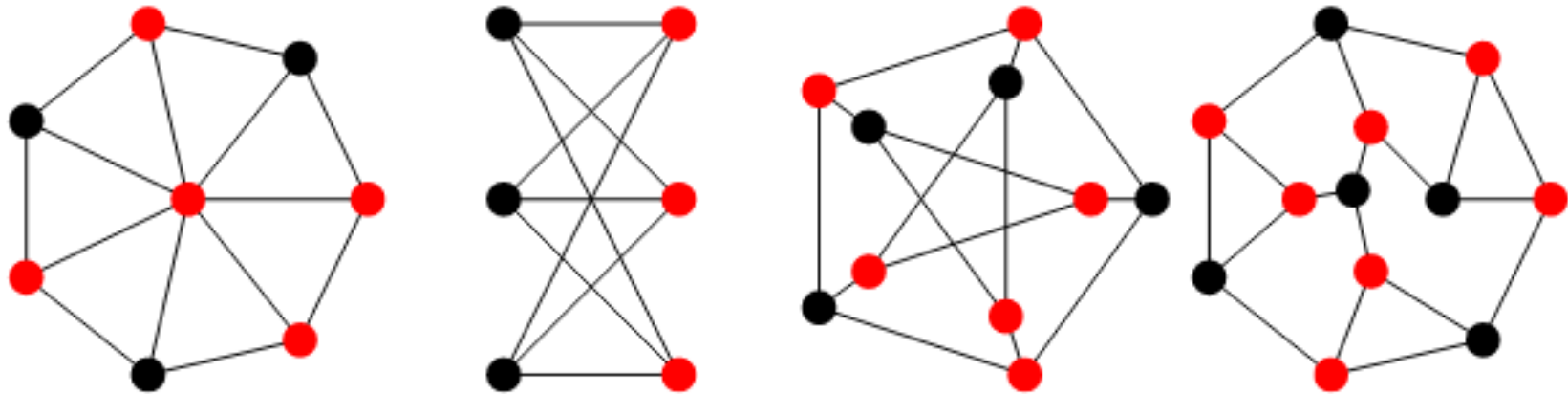
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Vertex Cover Problem

- The Vertex Cover Problem (VC)
Given a graph G , find a vertex cover of G of **minimum** size.



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■ Theorem DVC \in NP.

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Definition The *complement* of a graph $G = (V, E)$ is defined by $\overline{G} = (V, \overline{E})$ where

$$\overline{E} = \{(u, v) | u, v \in V, u \neq v, (u, v) \notin E\}.$$

DCLIQUE \leq_P DVC

- **Theorem** DCLIQUE \leq_P DVC.
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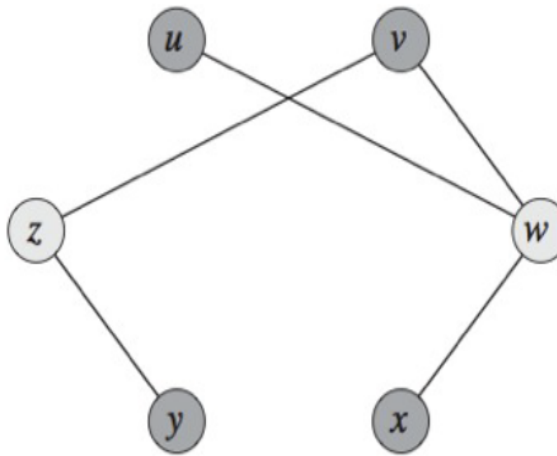
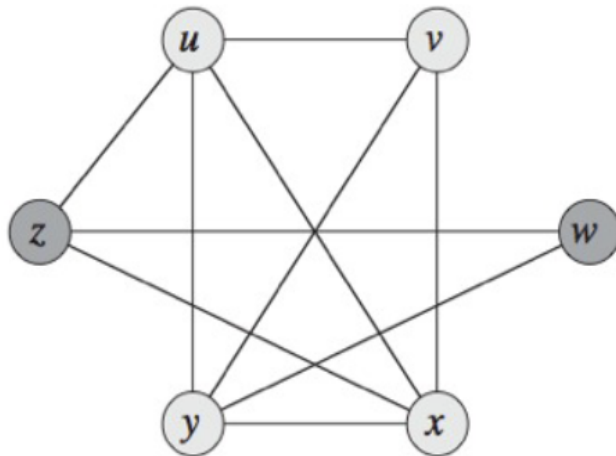
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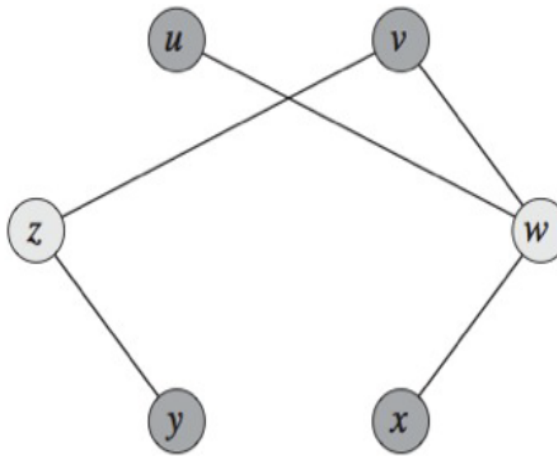
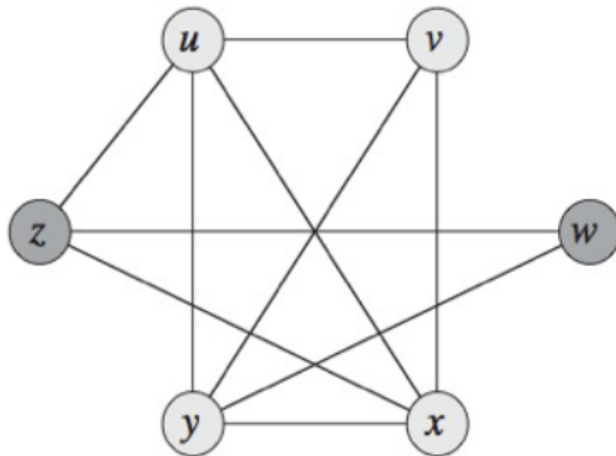
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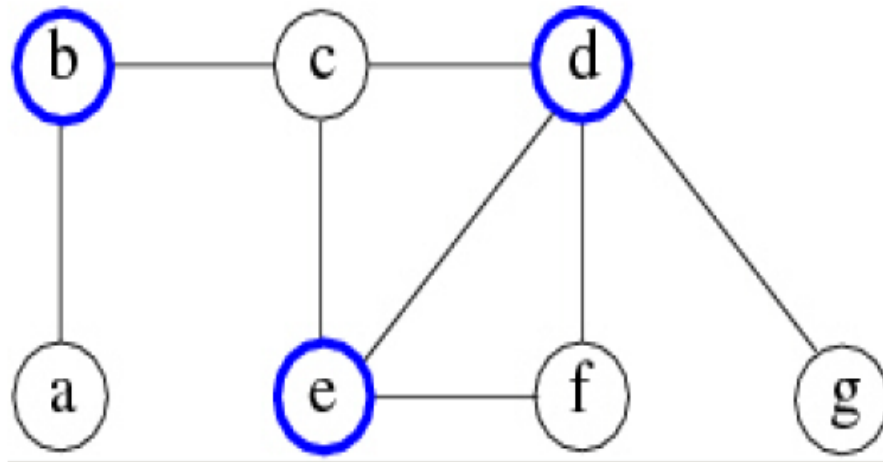
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Approximation Algorithm Example: VC

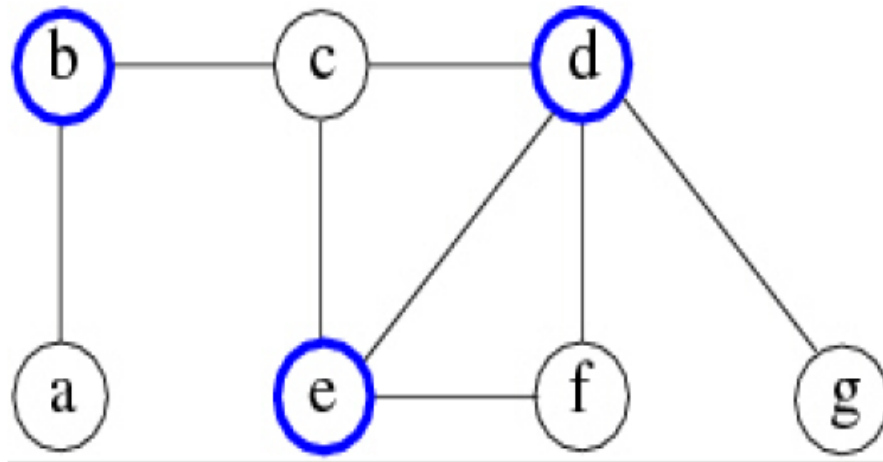
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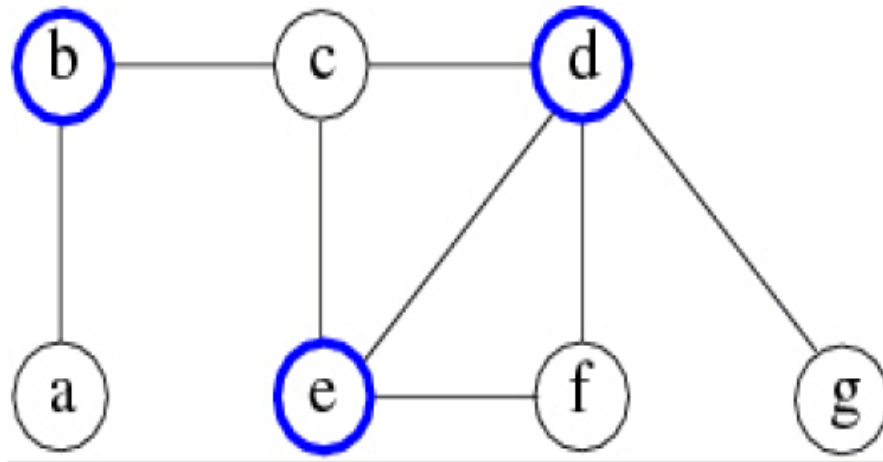


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It is very **unlikely** to give an exact **polynomial time** algorithm (Why?)



An Approximation Algorithm for VC

Approx-Vertex-Cover($G=(V, E)$)

```
C = empty-set;  
E' = E;  
while E' is not empty do  
    | let  $(u, v)$  be any edge in  $E'$           (*);  
    | add  $u$  and  $v$  to  $C$ ;  
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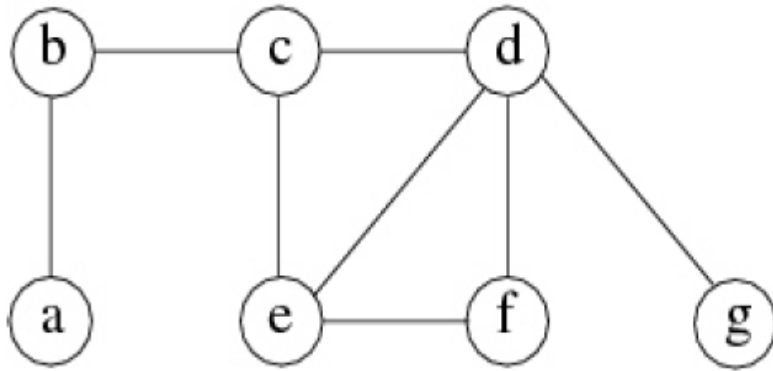
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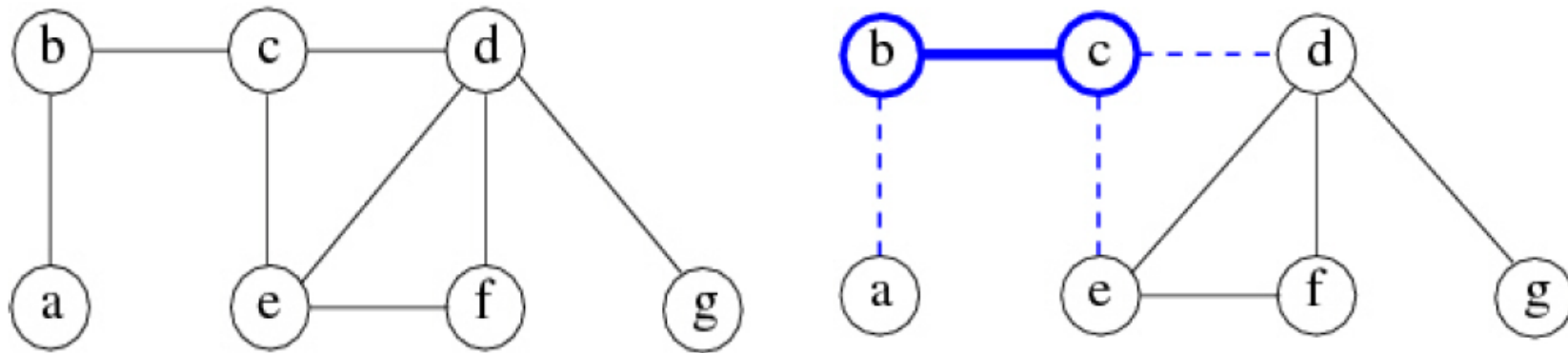
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But, how good is C ?

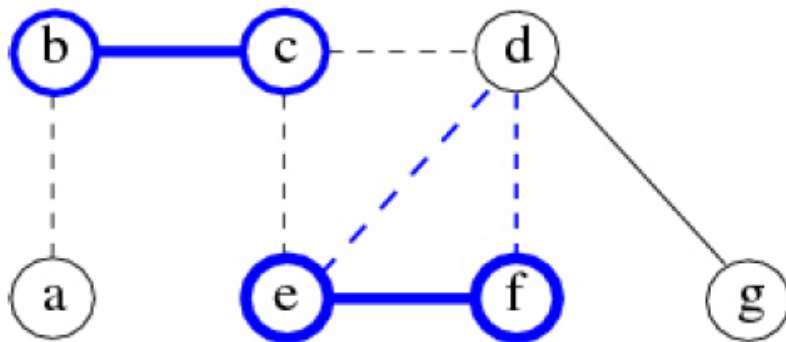
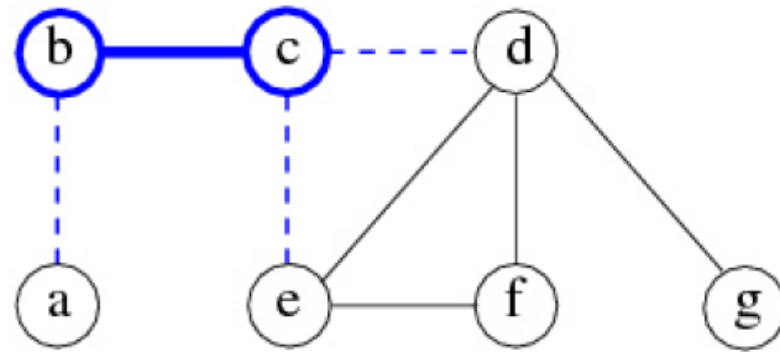
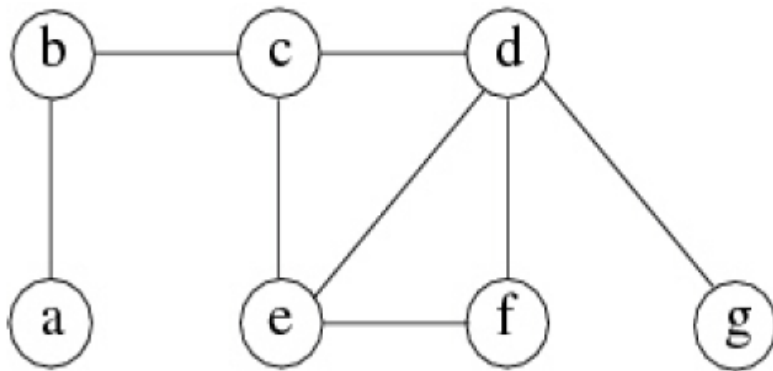
Example



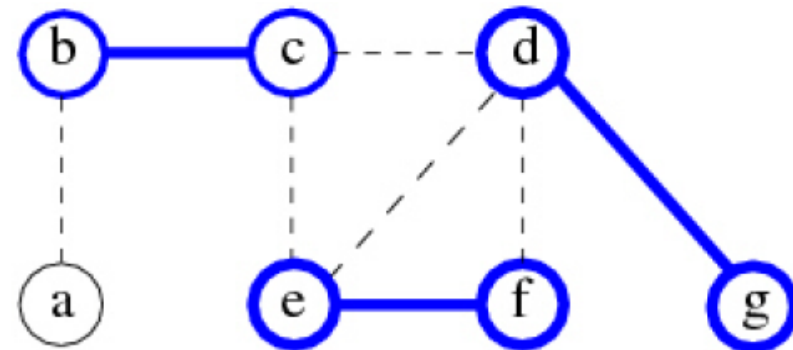
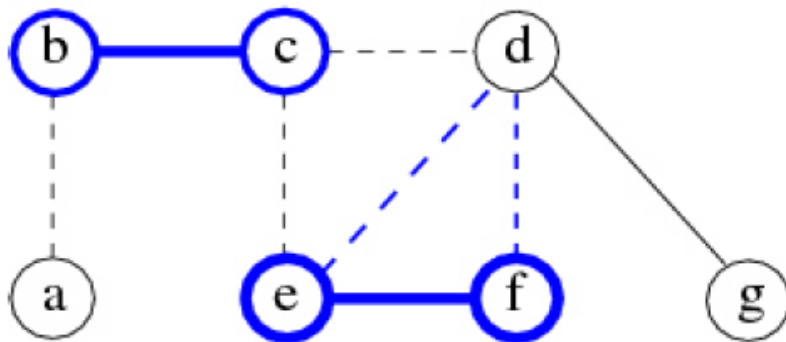
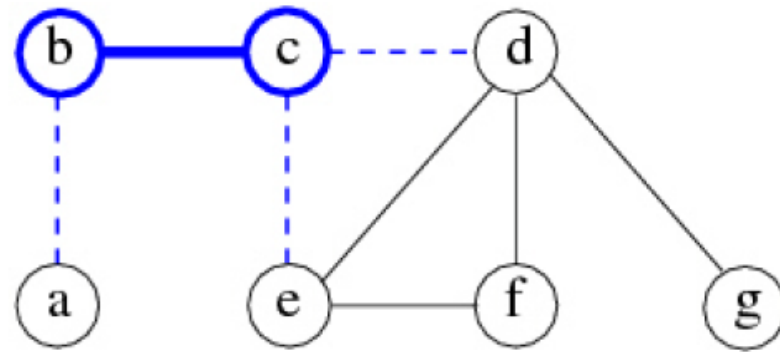
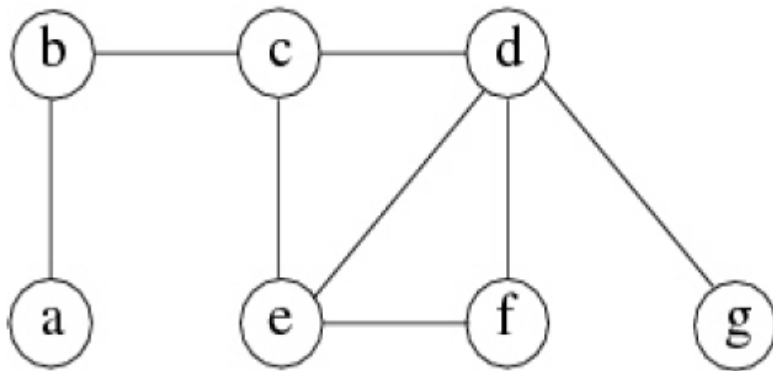
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The *optimal* vertex cover C^* must cover every edge in M , so $|C^*| \geq |M|$. But notice that the algorithm returns a vertex set of size $2|M|$. Therefore, we have

$$|C| = 2|M| \leq 2|C^*|.$$



Field

- A *field* is a set \mathbb{F} equipped with two operations, *addition* $(+)$ and *multiplication* (\cdot) , and two special elements $0, 1$, s.t.:
 - $(\mathbb{F}, +)$ is an *abelian group* with identity element 0
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 - The properties can be verifiedEvery $a \in \mathbb{F}_p^*$ has a *multiplicative inverse*: since $a \in \mathbb{F}_p^*$ and p is a prime, we have $\gcd(a, p) = 1$, and by extended Euclidean algorithm, there exist x, y s.t. $ax + py = 1$, and then $x = a^{-1} \bmod p$.



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- *Any* finite field \mathbb{F} is a *finite dimensional vector space* over \mathbb{F}_p , with $n = \dim_{\mathbb{F}_p}(\mathbb{F})$, $|\mathbb{F}| = p^n$, i.e., *the cardinality of \mathbb{F} must be a prime power*.



Finite Fields

- **Uniqueness** of finite fields:

For **any** prime power q , there is essentially **only one** finite field of order q . Any two finite fields of order q are the **same** except that the labelling used to represent the field elements may be different

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- An *irreducible polynomial* $f(x)$ of degree m is chosen:
 $f(x)$ **cannot** be factored as a product of binary polynomials each of degree less than m
 - *Addition*: usual
 - *Multiplication*: modulo $f(x)$



Elements of Finite Fields

- An *irreducible polynomial* $f(x)$ of degree m
 - $f(x) = x^4 + 1$ over \mathbb{F}_2
 - $f(x) = x^4 + x^2 + 1$ over \mathbb{F}_2
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- The elements of \mathbb{F}_{2^4} are the 16 polynomials of degree ≤ 3

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- *Addition*: $(z^3 + z^2 + 1) + (z^2 + z + 1) = z^3 + z$
- *Subtraction*: $(z^3 + z^2 + 1) - (z^2 + z + 1) = z^3 + z$
- *Multiplication*: $(z^3 + z^2 + 1) \cdot (z^2 + z + 1) = z^5 + z + 1 = z^2 + 1$
- *Inversion*: $(z^3 + z^2 + 1)^{-1} = z^2$
 since $(z^3 + z^2 + 1) \cdot z^2 = z^5 + z^4 + z^2 = 1 \pmod{z^4 + z + 1}$

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The finite field \mathbb{F}_{2^4} can be viewed as a **vector space** over \mathbb{F}_2 .

The finite field \mathbb{F}_{q^n} can be viewed as a **vector space** over \mathbb{F}_q .



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Superficially, these three fields appear to be **different**:

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If $\psi : z \mapsto c$ is an *isomorphism* between K_1 and K_2 , then $f_1(c) \equiv 0 \pmod{f_2}$ for some $c \in K_2$. The choices for c are $z^2 + z$, $z^2 + z + 1$, $z^3 + z^2$, and $z^3 + z^2 + 1$.



Extension Fields and Subfields

- Let p be a prime and $m \geq 2$. Let $\mathbb{F}_p[z]$ denote the set of all polynomials in the variable z with **coefficients from \mathbb{F}_p** . Let $f(z)$ be an *irreducible polynomial of degree m in $\mathbb{F}_p[z]$* .



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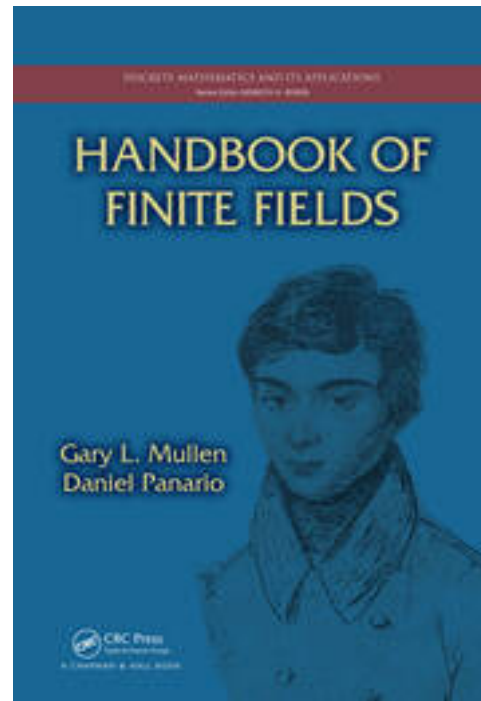
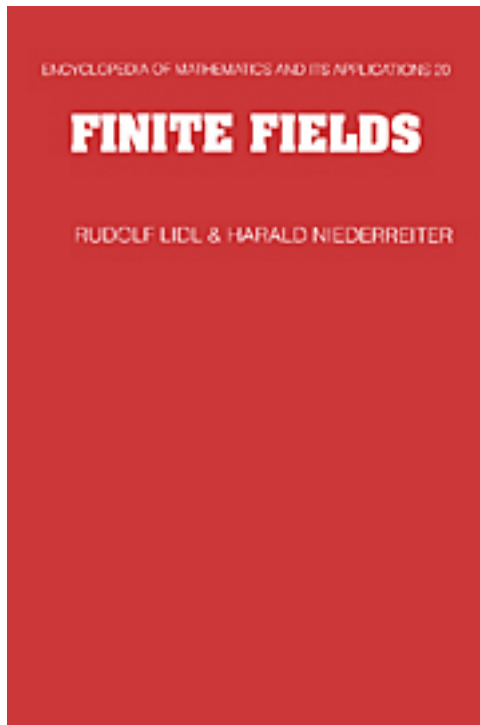
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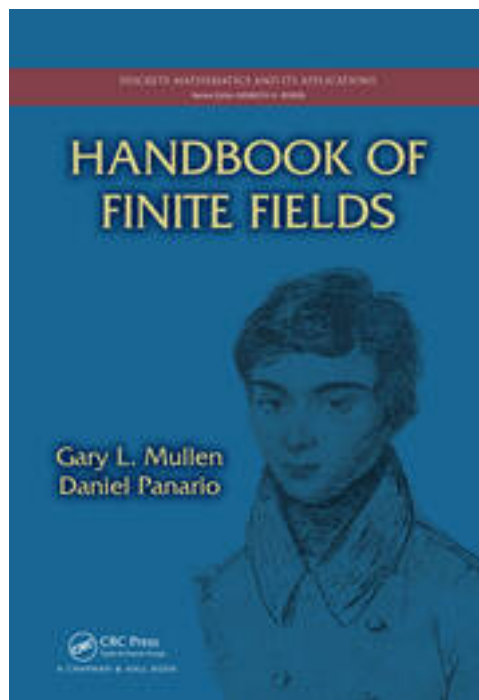
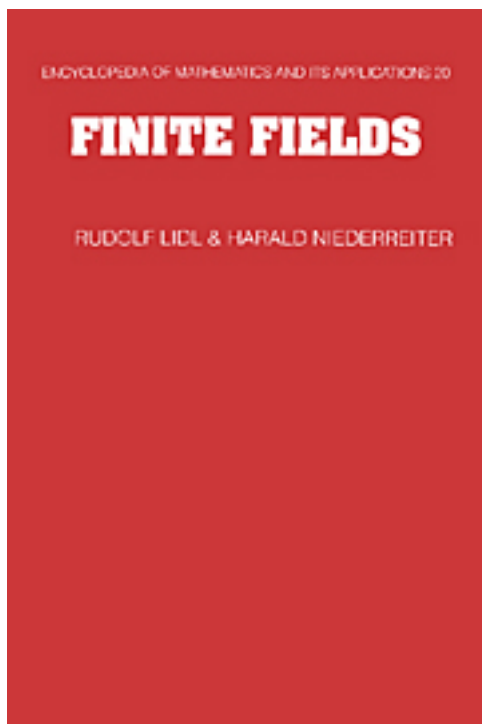
The elements of this subfield are the elements $a \in \mathbb{F}_{p^m}$ satisfying **$a^{p^\ell} = a$** ; Conversely, every subfield of \mathbb{F}_{p^m} has order p^ℓ for some positive divisor ℓ of m .



Applications of Finite Fields



Applications of Finite Fields



coding theory, cryptography, combinatorics, data storage systems, simulation, communications, signal design, ...

Review

- | | |
|------------------------------|----------------------------|
| 01. Propositional Logic | 08. Cryptography |
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| 03. Mathematical Proofs | 10. Recursion |
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| 05. Functions | 12. Relation |
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Discrete Probability



Logic

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contains variables

- Quantified statements

universal, existential, equivalence



Methods of Proving Theorems

■ Basic methods to prove theorems:

◇ *direct proof*

- $p \rightarrow q$ is proved by showing that if p is true then q follows

◇ *proof by contrapositive*

- show the contrapositive $\neg q \rightarrow \neg p$

◇ *proof by contradiction*

- show that $(p \wedge \neg q)$ contradicts the assumptions

◇ *proof by cases*

- give proofs for all possible cases

◇ *proof of equivalence*

- $p \leftrightarrow q$ is replaced with $(p \rightarrow q) \wedge (q \rightarrow p)$

Set, Function

- function?



Set, Function

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one-to-one (injective) function?

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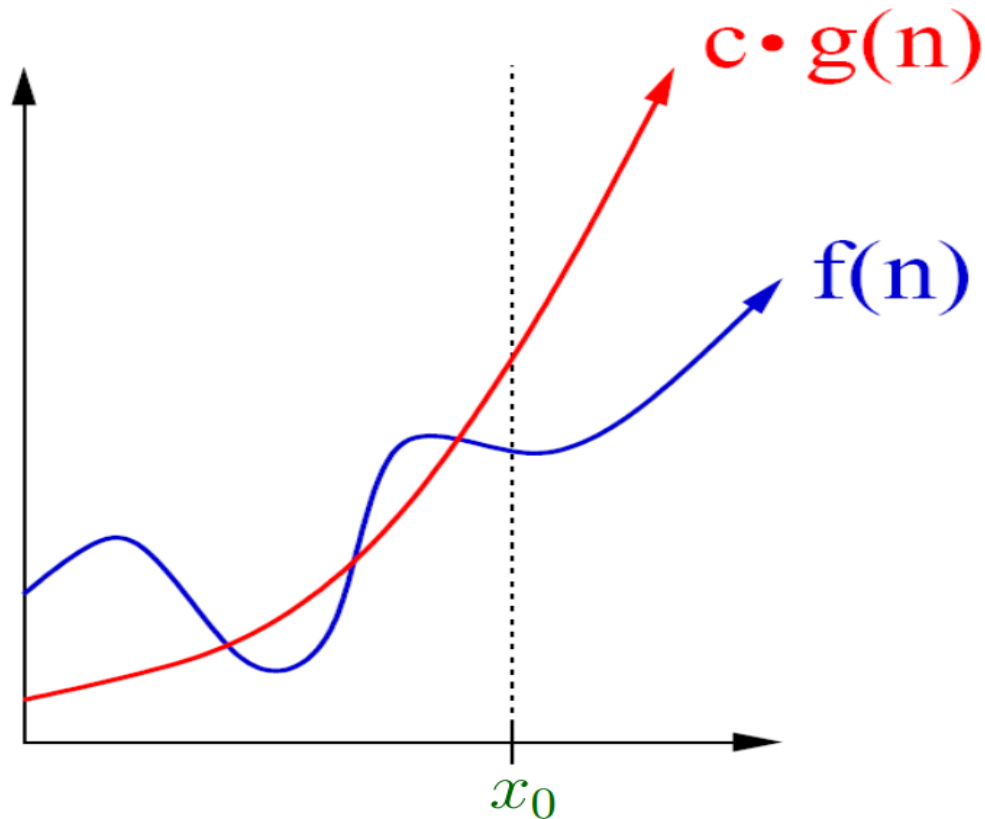
bijective function (one-to-one correspondence)?

- counting the number of such functions?



Big- O Notation

- Let f and g be functions from the set of integers or the set of real numbers to the set of real numbers. We say that $f(n) = O(g(n))$ (reads: $f(n)$ is O of $g(n)$), if there exist some positive constants C and k such that $|f(n)| \leq C|g(n)|$, whenever $n > k$.



Number Theory

- Divisibility



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Congruence relation



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Primes



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GCD and Euclidean Algorithm



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$$\begin{aligned}x &\equiv 2 \pmod{3} \\x &\equiv 3 \pmod{5} \\x &\equiv 2 \pmod{7}\end{aligned}$$


Cryptography

- Fermat's Little Theorem



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Euler's Theorem

Primitive roots, multiplicative order

Cryptography

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Primitive roots, multiplicative order

RSA cryptosystem

DLP, Diffie-Hellman protocol

Mathematical Induction

- A *typical* proof by mathematical induction, showing that a statement $P(n)$ is true for all integers $n \geq b$ consists of three steps:



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3. We conclude on the basis of the principle of **mathematical induction** that $P(n)$ is true for all $n \geq b$.



Recurrence

- Iterating a recurrence



Recurrence

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bottom up or top down

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bottom up or top down

prove by induction, complexity, ...

Counting

- The sum rule and product rule



Counting

- The sum rule and product rule
- The Inclusion-Exclusion Principle



Counting

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The **Binomial** Theorem, **Trinomial**



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Example Find $\#$ multisets of size 17 from the set $\{1, 2, 3\}$.

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- Combinatorial proof



Binary Relations

- Properties of relations



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Definition A relation R on a set A is called a *partial ordering* if it is reflexive, antisymmetric, and transitive.



Graphs & Trees

- Basic concepts



Graphs & Trees

■ Basic concepts

connected graph, simple graph, isomorphism, chromatic number, planar graph, Euler circuit, Hamilton circuit, shortest path, bipartite graph, complete graph, special graphs (K_n , $K_{m,n}$, C_n , W_n , Q_n), m-ary tree, tree traversal, spanning tree ...



Good Luck!

