

CypherCreed's

Learning Path

Data Structures & Algorithms

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Introduction:

- [What is Data Structures and Algorithms?](#)
- [Why DSA?](#)
- [Career benefits](#)

Learning Path

1. Pre-Requisites:

- If you are using C/C++ language to learn DSA->
 - [Data Types](#)
 - [Arrays](#)
 - [Call by reference](#)
 - [Dynamic memory Allocation](#)
 - [Structures](#)
- If you are using Java language to learn DSA->
 - Good knowledge of [OOps concept](#)

2. For C language users, Start with DSA playlist on [mycodeschool channel](#).

3. For JAVA language users, Start with this [Tim Buchalka's course on DSA](#).

4. Begin with->

- [Algorithms](#)
 - [What is an algorithm?](#)
 - [Algo. analysis](#)
 - [Big O notation](#)
- [Data Structures](#)
 - [Linked List](#)
 - [Types of Linked List](#)
 - [Stack](#)
 - [Queue](#)
 - [Circular Queue](#)

- Trees
 - [Tree](#)
 - [Binary Search Tree](#)
 - [AVL tree](#)
 - [Red Black tree](#)
 - [B tree](#)
- Graphs
 - [Graph Representation](#)
- Sorting
 - [Insertion Sort](#)
 - [Selection Sort](#)
 - [Bubble Sort](#)
 - [Heap Sort](#)
 - [Merge Sort](#)
 - [QuickSort](#)
- Hashing
 - [Hash Table](#)
 - You will find a document on Hashing in this [folder](#)
- Heap
 - [Heap](#)
 - [Priority Queues](#)
- Top Algorithms
 - [Divide and Conquer](#)
 - [Bellman-Ford Algorithm](#)
 - [Floyd_Warashall Algorithm](#)
 - [Dijkstra's Algorithm](#)
 - [Prim's Algorithm](#)
 - [Kruskal's Algorithm](#)
 - [Lee Algorithm](#) - Shortest path in a Maze
 - [Kadane's Algorithm](#)
 - [Backtracking](#)
 - [Greedy Algorithm](#)
 - String Algorithms->
 1. [Aho Corasick](#)
 2. [Z- Algorithm](#)

- Mathematics
 - [KhanAcademy Mathematics](#)
 - [Number Theory](#)
 - [Notes and question of Number Theory](#)
 - Practise questions of mathematics on [Project Euler](#)

Other Resources:

Books:

→ Top Book for Data Structures & Algorithm:

- ◆ [Data Structures & Algorithms- Narasimha Karumanchi](#)

→ Top Books for Algorithms:

- ◆ [The Algorithm Design Manual](#)
- ◆ [The Pragmatic Programmer](#)

