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# AI Decision-Making System
import json
import time
MEMORY FILE = "ai memory.json"
class AIDecisionMaker:
    def __init__(self):
        self.memory = self.load_memory()
    def load_memory(self):
        try:
            with open(MEMORY_FILE, "r") as f:
                return json.load(f)
        except FileNotFoundError:
            return {"modifications": [], "decisions": []}
    def save_memory(self):
        with open(MEMORY_FILE, "w") as f:
            json.dump(self.memory, f, indent=4)
    def evaluate_past_optimizations(self):
        print("\nEvaluating Past Optimizations...")
        if not self.memory["modifications"]:
            print("No past modifications found.")
            return
        scores = {}
        for mod in self.memory["modifications"]:
            function = mod["function_name"]
            performance_gain = mod.get("performance_gain", 1)
            scores[function] = scores.get(function, 1) * performance_gain
        self.memory["scores"] = scores
        self.save_memory()
        print("Optimization Evaluation Complete.")
    def select_next_optimization(self):
        if not self.memory["scores"]:
            print("No performance scores found. Running default strategy.")
            return "default_function"
        best_function = max(self.memory["scores"], key=self.memory["scores"].get)
        print(f"AI Selected: {best_function} for next optimization.")
        return best_function
    def run(self):
        self.evaluate_past_optimizations()
        next_function = self.select_next_optimization()
        decision_entry = {
            "timestamp": time.strftime("%Y-%m-%d %H:%M:%S"),
            "selected_function": next_function
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    self.memory["decisions"].append(decision_entry)
    self.save_memory()

    print("\nAI Decision-Making Complete! AI has selected the next function for
improvement.")
    return next_function

if __name__ == "__main__":
    ai_decider = AIDecisionMaker()
    ai_decider.run()
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