

Documentation for the hiding computations in Planetarium

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A and B are the extremities of the segment; C is the centre of the sphere; R is the radius of the sphere; K is the location of the camera.

We start our analysis by eliminating a case that would cause anomalies in the computations below. If:

$$\overrightarrow{KC} \cdot \overrightarrow{KC} < R^2$$

then the camera is inside the sphere and the segment is hidden irrespective of its position.

Next, consider the plane that contains K and is orthogonal to \overrightarrow{KC} ; it separates the entire space into two half-spaces. If the segment \overline{AB} is entirely within the half-space that does not contain C then the segment is not hidden. This is the case if the following inequalities are both true:

$$\begin{aligned}\overrightarrow{KA} \cdot \overrightarrow{KC} &< 0 \\ \overrightarrow{KB} \cdot \overrightarrow{KC} &< 0.\end{aligned}$$

For simplicity we will do the rest of our analysis in the plane KAB. We will use $(\overrightarrow{KA}, \overrightarrow{KB})$ as a basis of that plane. Let H be the orthogonal projection of C on KAB. Define α, β to be its coordinates in KAB:

$$\overrightarrow{KH} = \alpha \overrightarrow{KA} + \beta \overrightarrow{KB}.$$

Note that $\overrightarrow{KH} = \overrightarrow{KC} + \overrightarrow{CH}$. By its definition, \overrightarrow{CH} is orthogonal to both \overrightarrow{KA} and \overrightarrow{KB} :

$$\begin{aligned}\overrightarrow{KA} \cdot \overrightarrow{CH} &= 0 \\ \overrightarrow{KB} \cdot \overrightarrow{CH} &= 0,\end{aligned}$$

or:

$$\begin{aligned}\overrightarrow{KA} \cdot \overrightarrow{KH} &= \overrightarrow{KA} \cdot \overrightarrow{KC} \\ \overrightarrow{KB} \cdot \overrightarrow{KH} &= \overrightarrow{KB} \cdot \overrightarrow{KC}.\end{aligned}$$

Expanding \overrightarrow{KH} gives a linear system of two equations with two unknowns:

$$\begin{aligned}\alpha \overrightarrow{KA} \cdot \overrightarrow{KA} + \beta \overrightarrow{KA} \cdot \overrightarrow{KB} &= \overrightarrow{KA} \cdot \overrightarrow{KC} \\ \alpha \overrightarrow{KA} \cdot \overrightarrow{KB} + \beta \overrightarrow{KB} \cdot \overrightarrow{KB} &= \overrightarrow{KB} \cdot \overrightarrow{KC}.\end{aligned}$$

The determinant of this system is:

$$D = (\overrightarrow{KA} \cdot \overrightarrow{KA})(\overrightarrow{KB} \cdot \overrightarrow{KB}) - (\overrightarrow{KA} \cdot \overrightarrow{KB})^2,$$

which is non-zero if and only if A \neq B. The solutions are thus

$$\begin{aligned}\alpha &= \frac{(\overrightarrow{KB} \cdot \overrightarrow{KB})(\overrightarrow{KA} \cdot \overrightarrow{KC}) - (\overrightarrow{KA} \cdot \overrightarrow{KB})(\overrightarrow{KB} \cdot \overrightarrow{KC})}{D} \\ \beta &= \frac{(\overrightarrow{KA} \cdot \overrightarrow{KA})(\overrightarrow{KB} \cdot \overrightarrow{KC}) - (\overrightarrow{KA} \cdot \overrightarrow{KB})(\overrightarrow{KA} \cdot \overrightarrow{KC})}{D}.\end{aligned}$$

Now that \overrightarrow{KH} is determined we can compute $\overrightarrow{CH} = \overrightarrow{KH} - \overrightarrow{KC}$ and $\overrightarrow{CH} \cdot \overrightarrow{CH}$. If $\overrightarrow{CH} \cdot \overrightarrow{CH} \geq R^2$, the sphere is either tangent to the plane KAB or doesn't intersect it. Thus, there is no hiding.

Let's look at a figure in the plane KAB when the sphere intersects that plane. Let r be the radius of the intersection circle; it is such that $r^2 = R^2 - \overrightarrow{CH} \cdot \overrightarrow{CH}$.

If the circle doesn't intersect the wedge KAB then the segment \overrightarrow{AB} . To find if this is the case, first observe that, if θ is the angle between \overrightarrow{KA} and \overrightarrow{KB} , we have:

$$\overrightarrow{KA} \cdot \overrightarrow{KB} = KAKB \cos \theta$$

Assume that H is outside the wedge KAB and in a position where the circle is tangent to \overrightarrow{KB} at point N. Let M be the point where H projects on \overrightarrow{KB} parallel to \overrightarrow{KA} . We have:

$$\overrightarrow{HM} = \alpha \overrightarrow{KA}$$

and:

$$\overrightarrow{HM} \cdot \overrightarrow{HM} = \frac{r^2}{\sin^2 \theta} = \frac{r^2}{1 - \cos^2 \theta}$$

Eliminating \overrightarrow{HM} we obtain the following conditions on α for H to be in the position indicated above:

$$\alpha < 0$$

$$\alpha^2 > r^2 \frac{\overrightarrow{KB} \cdot \overrightarrow{KB}}{\overrightarrow{KA} \cdot \overrightarrow{KA} \overrightarrow{KB} \cdot \overrightarrow{KB} - \overrightarrow{KA} \cdot \overrightarrow{KB}^2}.$$

We have similar conditions on β for the circle to be outside the wedge KAB and tangent to \overrightarrow{KA} .

The next step is to find out the extension of the wedge formed by the circle when seen from K. Let P be a point where a line going through K is tangent to the circle, and let Q be the point where KP intersects AB; it may be between K and P or behind P.

We need to find P. It is defined by two equations:

$$\begin{aligned} \overrightarrow{PH} \cdot \overrightarrow{PH} &= r^2 \\ \overrightarrow{PH} \cdot \overrightarrow{KP} &= 0. \end{aligned}$$

The second equation may be rewritten:

$$\begin{aligned} \overrightarrow{PH} \cdot (\overrightarrow{KH} + \overrightarrow{HP}) &= 0 \\ \overrightarrow{PH} \cdot \overrightarrow{KH} &= r^2. \end{aligned}$$

Let γ and δ be the coordinates of \overrightarrow{PH} in KAB:

$$\overrightarrow{PH} = \gamma \overrightarrow{KA} + \delta \overrightarrow{KB}.$$

The second equation is linear:

$$\gamma \overrightarrow{KA} \cdot \overrightarrow{KH} + \delta \overrightarrow{KB} \cdot \overrightarrow{KH} = r^2.$$

Thus:

$$\gamma = \frac{r^2 - \delta \overrightarrow{KB} \cdot \overrightarrow{KH}}{\overrightarrow{KA} \cdot \overrightarrow{KH}}.$$

Note that $\overrightarrow{KA} \cdot \overrightarrow{KH}$ and $\overrightarrow{KB} \cdot \overrightarrow{KH}$ cannot both be 0 unless K is on AB.

The first equation is quadratic:

$$(\gamma \overrightarrow{KA} + \delta \overrightarrow{KB})^2 = r^2.$$

Plugging the value of γ above we get:

$$\begin{aligned} \delta^2 ((\overrightarrow{KB} \cdot \overrightarrow{KB})(\overrightarrow{KA} \cdot \overrightarrow{KH})^2 + 2(\overrightarrow{KA} \cdot \overrightarrow{KB})(\overrightarrow{KA} \cdot \overrightarrow{KH})(\overrightarrow{KB} \cdot \overrightarrow{KH}) + \overrightarrow{KA} \cdot \overrightarrow{KA}(\overrightarrow{KB} \cdot \overrightarrow{KH})^2) + \\ 2\delta r^2 ((\overrightarrow{KA} \cdot \overrightarrow{KB})(\overrightarrow{KA} \cdot \overrightarrow{KH}) - (\overrightarrow{KA} \cdot \overrightarrow{KA})(\overrightarrow{KB} \cdot \overrightarrow{KH})) + \\ r^2(r^2(\overrightarrow{KA} \cdot \overrightarrow{KA}) - (\overrightarrow{KA} \cdot \overrightarrow{KH})^2) = 0. \end{aligned}$$

This equation always has two solutions because the sphere intersects KAB. Having determined \overrightarrow{PH} , we can find Q. Q is on the line AB, thus:

$$\overrightarrow{AQ} = \lambda \overrightarrow{AB},$$

which can be written

$$\overrightarrow{KQ} - \overrightarrow{KA} = \lambda \overrightarrow{AB}.$$

Noting that \overrightarrow{KQ} is orthogonal to \overrightarrow{PH} we have

$$-\overrightarrow{KA} \cdot \overrightarrow{PH} = \lambda \overrightarrow{AB} \cdot \overrightarrow{PH}, \text{ or, } \lambda = -\frac{\overrightarrow{KA} \cdot \overrightarrow{PH}}{\overrightarrow{AB} \cdot \overrightarrow{PH}}.$$

Having determined the values of λ we need to find out where Q is located with respect to the segment \overrightarrow{AB} . Let S be the intersection of AB with the line orthogonal to KH at K. We locate S on AB as follows:

$$\overrightarrow{KS} = \overrightarrow{KA} + \sigma \overrightarrow{AB}.$$

Noting that $\overrightarrow{KS} \cdot \overrightarrow{KH} = 0$ we obtain:

$$\sigma = -\frac{\overrightarrow{KA} \cdot \overrightarrow{KH}}{\overrightarrow{AB} \cdot \overrightarrow{KH}}$$

Now let T be the intersection of AB with the line orthogonal to KH at P. We locate T on AB similarly:

$$\overrightarrow{KT} = \overrightarrow{KA} + \tau \overrightarrow{AB}.$$

We have:

$$\overrightarrow{PT} = \overrightarrow{KA} + \tau \overrightarrow{AB} - \overrightarrow{KH} + \overrightarrow{PH}$$

Noting that $\overrightarrow{PT} \cdot \overrightarrow{KH} = 0$ we obtain:

$$\tau = \frac{\overrightarrow{KH} \cdot \overrightarrow{KH} - \overrightarrow{PH} \cdot \overrightarrow{KH} - \overrightarrow{KA} \cdot \overrightarrow{KH}}{\overrightarrow{AB} \cdot \overrightarrow{KH}}$$

We can now determine if λ is an "interesting" intersection, i.e., one that intersects the cone behind the sphere when seen from the camera. First, assume that A and B are in the same order as S and T on AB. Then we have $\sigma \leq \tau$ and the intersection is farther than T (as seen from the camera) if and only if $\tau < \lambda$. Conversely, if A and B are in the reverse order as S and T on AB we have $\tau \leq \sigma$ and intersection is farther than T if and only if $\lambda < \tau$.

There is another special case to handle: if the line AB is in "hyperbolic" position, i.e. intersects both halves of the cone, then one value of λ is smaller than σ and one value is greater than σ . Exactly one of the values of λ will be retained by the preceding analysis, and we need to add an extra λ equal to an infinity with the sign of $\tau - \sigma$ to account for the fact that all the points farther than T are hidden by the cone.

To complete the analysis we need to compute the intersection of the sphere (not the cone) with the line AB. Q is on the sphere, thus

$$\overrightarrow{CQ} \cdot \overrightarrow{CQ} = R^2.$$

It is also on the line AB thus

$$\overrightarrow{KQ} = \overrightarrow{KA} + \mu \overrightarrow{AB}.$$

We have:

$$\overrightarrow{CQ} = \overrightarrow{KQ} - \overrightarrow{KC} = \overrightarrow{KA} + \mu \overrightarrow{AB} - \overrightarrow{KC} = \overrightarrow{CA} + \mu \overrightarrow{AB},$$

and therefore

$$R^2 = (\overrightarrow{CA} + \mu \overrightarrow{AB})^2,$$

meaning that μ is a solution of

$$\mu \overrightarrow{AB} \cdot \overrightarrow{AB} + 2\mu \overrightarrow{CA} \cdot \overrightarrow{AB} + \overrightarrow{CA} \cdot \overrightarrow{CA} - R^2 = 0.$$

Depending on the location of the segment with respect to the sphere, there can be 0, 1, or 2 intersections.

If we take the union of the values of λ and μ and order them, it is straightforward to find the visible segments. Remember that $0 < \lambda, \mu < 1$ for points that are in the segment AB.