

Input  
image  
patch



Conv 3x3, ReLu



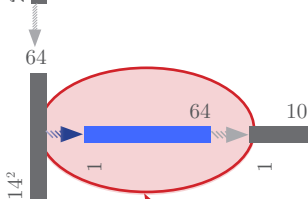
Max Pool 2x2



Flatten



Conv 1x1, Softmax



Feature vector,  
classes separable