

Input
image



Conv 3x3, ReLU



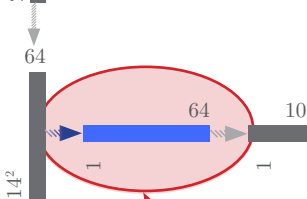
Max Pool 2x2



Flatten



Conv 1x1, Softmax



Feature vector