

engine/src/renderer
/vulkan/vulkan_image.h

```
graph BT; A[engine/src/renderer/vulkan/vulkan_image.c] --> C[engine/src/renderer/vulkan/vulkan_image.h]; B[engine/src/renderer/vulkan/vulkan_swapchain.c] --> C;
```

The diagram illustrates a dependency structure where two source files, `vulkan_image.c` and `vulkan_swapchain.c`, both include the header file `vulkan_image.h`. The header file is represented by a grey box at the top, while the source files are in white boxes below it. Blue arrows point from each source file to the header file.

engine/src/renderer
/vulkan/vulkan_image.c

engine/src/renderer
/vulkan/vulkan_swapchain.c