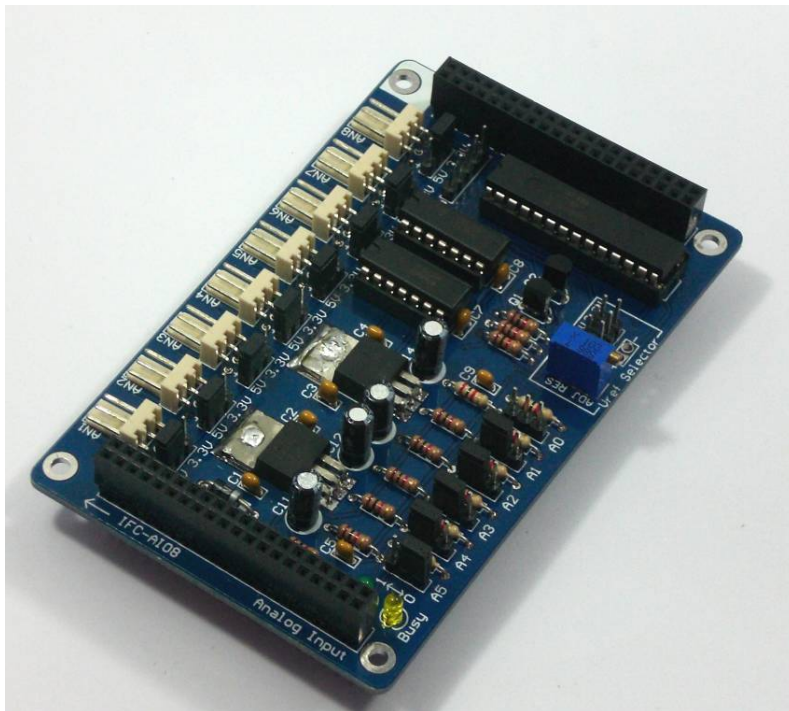




## **IFC-AI08**

### **Interface Free Controller**

### **Analog Input Card**



## **Card Library Functions for Visual C#**

## **Express and Visual Basic Express**

**V1.0**

**April 2009**

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### Function Prototype for Analog Input (AI08)

This document explains the function prototype for controlling IFC-AI08 using PC through IFC-CI00. User may also use ‘object browser’ under Microsoft Visual C# to view the summary, parameter and return value description of IFC-AI08 function prototype. User need to add reference ‘ifc\_ci.dll’ and ‘ifc\_ai.dll’ for IFC-CI00 and IFC-AI08 card in order to control/communicate IFC-AI08 using PC. Please note that before user start the programming, user need to initialize the ‘ifc.ifc\_ci’ and ‘ifc.ifc\_ai’ in order to use the functions to control IFC-AI08. Example of creating a ‘ifc.ifc\_ci’ class called ‘ifc1’ and ‘ifc.ifc\_ai’ class called ai1:

```
static ifc.ifc_ci ifc1 = new ifc.ifc_ci(74);
ifc.ifc_ai ai1 = new ifc.ifc_ai(ifc1, 4);
```

For ‘ifc.ifc\_ci’ class, user need to specified the COM Port that is connected to IFC-CI00 and for ‘ifc.ifc\_ai’ class, user need to specified the IFC-CI00 in use and also the address for IFC-AI08. Please make sure that the address must be unique and different with other IFC card in the IFC system.

Function Prototype	Example	Summary	Parameter Description	Return Value
<b>void ai_bit_conf(byte bit_num)</b>	<b>ai1.ai_bit_conf(11110000)</b>	To configure each ADC channel to either 8 bits or 10 bits mode.	<i>bit_num</i> : Every bit represents an ADC channel, bit 0 for AN1... and bit 7 for AN8. Value 0 for the representative bit will set the ADC channel to 8 bit mode, and value 1 will set the ADC channel to 10 bit mode. (byte)	
<b>void ai_bit_conf(int bit_num)</b>	<b>ai1.ai_bit_conf(11000011)</b>	To configure each ADC channel to either 8 bits or 10 bits mode.	<i>bit_num</i> : Every bit represent an ADC channel, bit 0 for AN1... and bit 7 for AN8. Value 0 for the representative bit will set the ADC channel to 8 bit mode, and value 1 will set the ADC channel to 10 bit mode. (int)	

<b>ai_cmp2</b> ( <u>int</u> selection1, <u>int</u> selection2)	<b>ai1.ai_cmp2</b> (1, 2)	To compare 2 ADC channel conversion result.	<i>selection1</i> : First ADC channel to compare, in range of 1 to 8. (int) <i>selection2</i> : Second ADC channel to compare, in range of 1 to 8. (int)	Return 0 if selection1 = selection2, return 1 if selection1 > selection2, return 2 if selection2 > selection1. (byte)
<b>ai_cmp2</b> ( <u>byte</u> selection1, <u>byte</u> selection2)	<b>ai1.ai_cmp2</b> (1, 2)	To compare 2 ADC channel conversion result.	<i>selection1</i> : First ADC channel to compare, in range of 1 to 8. (byte) <i>selection2</i> : Second ADC channel to compare, in range of 1 to 8. (byte)	Return 0 if selection1 = selection2, return 1 if selection1 > selection2, return 2 if selection2 > selection1. (byte)
<b>ai_cmphl</b> ( <u>int</u> selection, <u>bool</u> highest_lowest)	<b>ai_cmphl</b> (00001111, true)	To compare the selected analog channel and figure out which channel has the highest or lowest conversion result.	<i>selection</i> : Every bit represent an ADC channel, bit 0 for AN1, ..., and bit 7 for AN8. Value 1 for the representative bit will determine that the ADC channel is being included in the comparison. (int) <i>highest_lowest</i> : True for highest value comparison and false for lowest value comparison. (bool)	Every bit represent an ADC channel, bit 0 for AN1... and bit 7 for AN8. Value 1 determine that the ADC channel has the highest or lowest value, depend on the type of comparison selected. (byte)
<b>ai_cmphl</b> ( <u>byte</u> selection, <u>bool</u> highest_lowest)	<b>ai_cmphl</b> (11110000, true)	To compare the selected analog channel and figure out which channel has the highest or lowest conversion result.	<i>selection</i> : Every bit represent an ADC channel, bit 0 for AN1, ..., and bit 7 for AN8. Value 1 for the representative bit will determine that the ADC channel is being included in the comparison. (byte) <i>highest_lowest</i> : True for highest value comparison and false for lowest value comparison. (bool)	Every bit represent an ADC channel, bit 0 for AN1... and bit 7 for AN8. Value 1 determine that the ADC channel has the highest or lowest value, depend on the type of comparison selected. (byte)

<b>ai_cmphl</b> ( <a href="#">int</a> selection, <a href="#">int</a> highest_lowest)	<b>ai1.ai_cmphl(11111111, 0)</b>	To compare the selected analog channel and figure out which channel has the highest or lowest conversion result.	<i>selection:</i> Every bit represent an ADC channel, bit 0 for AN1, ..., and bit 7 for AN8. Value 1 for the representative bit will determine that the ADC channel is being included in the comparison. (int) <i>highest_lowest:</i> 1 for highest value comparison and 0 for lowest value comparison. (int)	Every bit represent an ADC channel, bit 0 for AN1... and bit 7 for AN8. Value 1 determine that the ADC channel has the highest or lowest value, depend on the type of comparison selected. (byte)
<b>ai_cmphl</b> ( <a href="#">byte</a> selection, <a href="#">byte</a> highest_lowest)	<b>ai1.ai_cmphl(11110000, 1)</b>	To compare the selected analog channel and figure out which channel has the highest or lowest conversion result.	<i>selection:</i> Every bit represent an ADC channel, bit 0 for AN1, ..., and bit 7 for AN8. Value 1 for the representative bit will determine that the ADC channel is being included in the comparison. (byte) <i>highest_lowest:</i> 1 for highest value comparison and 0 for lowest value comparison. (byte)	Every bit represent an ADC channel, bit 0 for AN1... and bit 7 for AN8. Value 1 determine that the ADC channel has the highest or lowest value, depend on the type of comparison selected. (byte)
<b>ai_read</b> ( <a href="#">int</a> an_sel)	<b>ai1.ai_read(1)</b>	To read conversion result of selected ADC channel.	<i>an_sel:</i> Selected channel to read, in range of 1 to 8. (int)	Conversion result of selected ADC channel. (int)
<b>ai_read</b> ( <a href="#">byte</a> an_sel)	<b>ai1.ai_read(5)</b>	To read conversion result of selected ADC channel.	<i>an_sel:</i> Selected channel to read, in range of 1 to 8. (byte)	Conversion result of selected ADC channel. (int)

void ai_sampling_conf(int an_sel, int average)	ai1.ai_sampling_conf(8, 2000)	To configure sampling rate for each ADC channel. All ADC value within the sampling period will be averaged.	an_sel: Selected channel to configure, in range of 1 to 8. (int) average: Determine sampling rate of selected ADC channel in range of 1 to 65535. Sampling rate = 10ms x average. (int)	
void ai_sampling_conf(byte an_sel, byte average)	ai1.ai_sampling_conf(1, 200)	To configure sampling rate for each ADC channel. All ADC value within the sampling period will be averaged.	an_sel: Selected channel to configure, in range of 1 to 8. (byte) average: Determine sampling rate of selected ADC channel in range of 1 to 65535. Sampling rate = 10ms x average. (byte)	
ai_vref_read()	ai1.ai_vref_read()	To read the adjusted Vref value through programming besides using multimeter. Please make sure that Vref is being set to ADJ on IFC-AI08.		Vref 10 bit result. Exact Voltage of Vref can be calculated using Vref = (result/1023) x 5V. (int)
ifc_ai(ifc.ifc_ci ifc_ci, int address)	ifc.ifc_ai(ci1, 3)	Initializes a new instance of the ifc.ifc_ai class using the specified ifc.ifc_ci and address for IFC-AI08.	ifc_ci: ifc.ifc_ci in use. address: Address for IFC-AI08, in range of 0 to 63. (int)	
ifc_ai(ifc.ifc_ci ifc_ci, byte address)	ifc.ifc_ai(ci1, 7)	Initializes a new instance of the ifc.ifc_ai class using the specified ifc.ifc_ci and address for IFC-AI08.	ifc_ci: ifc.ifc_ci in use. address: Address for IFC-AI08, in range of 0 to 63. (byte)	

Table 1 Function Prototype for Analog Input (AI08)

*Prepared by*  
**Cytron Technologies Sdn. Bhd.**  
19, Jalan Kebudayaan 1A,  
Taman Universiti,  
81300 Skudai,  
Johor, Malaysia.

*Tel:* +607-521 3178

*Fax:* +607-521 1861

*URL:* [www.cytron.com.my](http://www.cytron.com.my)

*Email:* [support@cytron.com.my](mailto:support@cytron.com.my)  
[sales@cytron.com.my](mailto:sales@cytron.com.my)