

lancet::ScxmlStateMachine
Loader::GetQtScxmlStateMachine
Output



```
graph LR; A[lancet::ScxmlStateMachine  
Loader::GetQtScxmlStateMachine  
Output] --> B[lancet::IScxmlStateMachine  
Loader::AppendErrorStringItem];
```

lancet::IScxmlStateMachine
Loader::AppendErrorStringItem