

SmartCart Project Documentation

Project Overview

SmartCart is a mobile application developed to enhance the in-store shopping experience. It allows users to scan product barcodes using their smartphones, manage a virtual shopping cart, and streamline the checkout process. The app aims to:

- Simplify Shopping: Users can effortlessly add items to their cart by scanning barcodes.
- **Real-Time Updates**: View and manage cart contents in real-time.
- **Seamless Checkout**: Proceed to payment without the need for traditional checkout lines.

X Technologies & Frameworks

The SmartCart application is built using the following technologies:

- Android Development: Utilizing Android Studio for development.
- **Jetpack Compose**: For building modern, declarative UIs.
- **Firebase**: To handle user authentication, real-time database storage, and notifications.
- ML Kit: For barcode scanning functionality.

Screens & Features

1. HomeScreen

- **Purpose**: Serves as the landing page of the app.
- Features:
 - Welcome message.
 - Navigation buttons to other sections (Scan, Cart, Profile).

2. ScanScreen

- **Purpose**: Allows users to scan product barcodes.
- Features:
 - Camera viewfinder for scanning.
 - Real-time barcode detection using ML Kit.
 - Fetches product details from Firebase upon successful scan.

3. CartScreen

• **Purpose**: Displays items added to the shopping cart.

• Features:

- List of products with names, quantities, and prices.
- Option to modify quantities or remove items.
- Total price calculation.
- Proceed to the payment button.

4. BillPage

- **Purpose**: Shows the receipt after a purchase.
- Features:
 - Itemized list of purchased products.
 - o Total amount and tax details.
 - Store information and timestamp.

5. PaymentFormPage

- **Purpose**: Collects payment information from the user.
- Features:
 - o Input fields for payment details (e.g., card number, expiration date).
 - Submit button to process payment.

6. ProfileScreen

- **Purpose**: Displays user profile information.
- Features:
 - View and edit personal details (name, email, address).

7. NotificationsScreen

- **Purpose**: Displays notifications related to user activities.
- Features:
 - List of notifications with titles and timestamps.
 - o Option to clear or mark notifications as read.

Data Flow & Architecture

The app follows the MVVM (Model-View-ViewModel) architecture:

- **Model**: Represents the data layer, including data models and repository classes.
- **View**: Represents the UI components (screens).
- ViewModel: Acts as a mediator between the Model and View, handling business logic and data transformation.

Data Flow

- 1. Scanning: The user scans a product barcode using the ScanScreen. ML Kit processes the barcode, and the app fetches product details from Firebase.
- 2. Cart Management: Scanned products are added to the CartScreen. Users can modify quantities or remove items. The total price is updated in real-time.
- 3. **Payment**: Upon proceeding to payment, the PaymentFormPage collects payment details. The app processes the payment and displays the BillPage with the receipt.
- 4. **Profile & Notifications**: Users can view and edit their profile information on the ProfileScreen. Notifications are displayed on the NotificationsScreen.

🔐 Firebase Integration

Firebase is utilized for:

- Authentication: Managing user sign-in and sign-up.
- **Realtime Database**: Storing and retrieving product and cart data.
- Cloud Messaging: Sending notifications to users.

Setup:

- 1. Create a Firebase project in the Firebase Console.
- 2. Add the google-services ison file to the app/ directory.
- 3. Enable Firebase Authentication and Realtime Database in the Firebase Console.

Dependencies

The project includes the following dependencies:

- **Firebase SDK**: For authentication and database services.
- ML **Kit**: For barcode scanning functionality.
- **Jetpack Compose**: For building the UI.
- **Navigation Component**: For handling in-app navigation.
- **Lifecycle Components**: For managing UI-related data lifecycle-consciously.

Setup Instructions

Clone the Repository:

git clone https://github.com/D-Arshad-Dazai-Dimash/SmartCartProject_16-P.git cd SmartCartProject_16-P

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2. Open in Android Studio:

- Launch Android Studio.
- Open the cloned project.

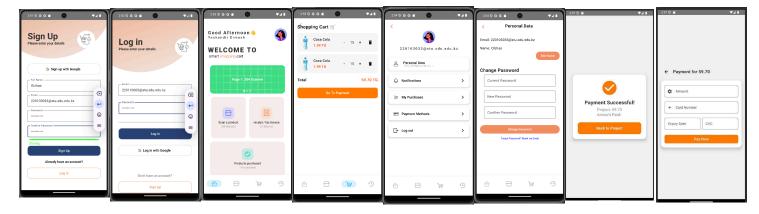
3. Sync Gradle:

Click on "Sync Project with Gradle Files" to download dependencies.

4. Run the Application:

- Select a device or emulator.
- o Click on the "Run" button.

Screenshots



References

[Firebase Realtime Database Documentation](https://smart-9f34e-default-rtdb.firebaseio.com/) [ML Kit Barcode Scanning

Documentation](https://developers.google.com/ml-kit/vision/barcode-scanning?hl=ru)

[CameraX Documentation](https://developer.android.com/media/camera/camerax?hl=ru)

[Jetpack Compose Official

Docs](https://developer.android.com/develop/ui/compose/documentation?hl=ru)

11 Team Members

Dimash Yeskendir, 220103327, 16-P Olzhas Musakhan, 220103033, 16-P Asylzhan Bitore, 220103181, 14-P Ayan Amantay, 123456, 16-P Damir Turgambekov, 220103278, 17-P