

Title Screen

[Game Title]

Start Game

Leaderboards

Options

Quit

Background:
Will consist of a
scrolling space or
similar background
art

Start Game Screen

Background:
Static Background
with slowly Rotating
Astroids

Lone Wolf

Player Model

Player Color Picker

Start

Squadron

Player Model

Player Model

Host

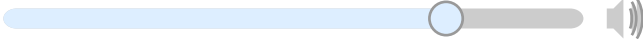
Lobby

Options Screen

Brightness



Music



Back

Lobby Screen

	Number of players	Locked/ Unlocked	Lobby Name	Player Color	Join
[Template]	0/2		Game Name		<div>Join</div>
[Example 1]	2/2		Manny Mates		<div>Join</div>
[Example 2]	1/2		James Game		<div>Join</div>

Game Screen



Progression
untill level
end

Player 1

Player Attack Anim

Players
cannot
interact
with
each
other

Player 2

Player Attack Anim

Enemy

Direction

Enemy

Enemy

Enemy

Direction

Obstacles

Weapon
Selected
Indicator

Score: 300

Leader-board

Player
[1/2]
Wins

Enemy Type Killed40

Enemy Type Killed20

Enemy Type Killed5

Time Taken05:42:22

Restart

Main Menu