

The proposed low-fi prototypes for the Reach Autism Learning website were made with principles of people-centred design in mind. These prototypes were designed with ideas centred around accessibility, user-friendliness and easy navigation.

The relevant topics of People-Centred Design include:

### **Affordances & Signifiers**

With the bold and colour changing words, this allows the user to understand where their cursor is and what page clicking will take them too. This affordance constrains the user to only be able to click on the menu that is highlighted. With the use of a familiar set up, this allows the user to be quick to learn the set up of the given interface. Hovering over different buttons, and with some buttons having specific instructions, (ex. 'click to donate'), allow the user to understand that they are buttons and not idle text.

### **Gestalt Principles**

- a. Common Region - Related resources and data were grouped together. For example; a carousel with images of volunteers, lists of donors/sponsors, etc.
- b. Pragnanz - Simple shapes such as circles, rectangles and squares were used to plan the user interface elements.
- c. Continuity - Text on the webpages follow the typical western order of reading from left to right.

### **Discoverability**

The layout of the prototypes included drop down menus, links to mentioned pages and a navigation bar in an obvious location. Some proposed versions of the prototypes included footers with contact information, or links to social media pages. These decisions aid in making the content of the site easily discoverable for users.