

ENSE 281 PROJECT PITCH



Team Introduction

Group I

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The WHY (Context & Problem)

- Household food management can get disorganized.
- Food items are frequently forgotten and left to expire, creating food and financial waste.
- Lack of resources that bridge the gap between "what I bought," "where to put it," and "when it expires."



The WHY pt.2 (Reasons for Creating)

- We want to solve the inefficiency of household food management.
- To interpret household inventory information in a new, useful way.
- Help consumers reduce waste and save money.

The IMPACT (Current vs. New Reality)



- **Current:** An unorganized kitchen where food goes bad, money is wasted on duplicates, and meal planning is stressful.
- **New:** A simple system where waste is minimized, money is saved, and meal planning is automated based on what you have.
- **Action Step:** Build a tool that bridges the gap between purchasing food and consuming it efficiently.

The WHO (Target Audience)

- Home cooks and budget-conscious individuals
- Families managing large inventories
- Students
- **Essentially**, anyone who buys groceries and wants to minimize waste
- **Access**: Mobile app

The WHAT (Our Solution)

- An app to input grocery lists, assign storage (pantry, fridge, freezer, etc.), and input expiry dates.
- **Key Feature:** Auto-generate recipes based on foods stored and items about to expire/that have expired.
- Our Vision:
 - Zero-waste kitchen management
 - Proactive + Reactive cooking



*subject to change

The WHAT pt. 2 (Constraints & Limitations)

Constraints

- Time: 2-month development frame
- MVC Pattern (Model-View-Controller) on a small-medium scope

Challenges:

- Data Entry: Relies on manual user input.
- Knowledge: Learning the tech stack (Node.js, MongoDB, etc.) while building.
- UX: Recipe/Review sharing.
- Avoiding scope creep (e.g. barcode scanning?)

That's all! Feel free to ask any... **QUESTIONS?**

Thank you!

