

# **Module 6: The Document Object Model**

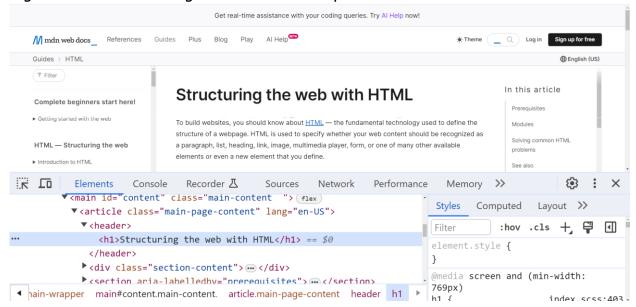
# **Practice Activity 6.2: Chrome Developer Environment**

# **Activity 1: Changing the Color**

To solve this activity you have two options: either use the Elements panel to directly add a new CSS style or use JavaScript.

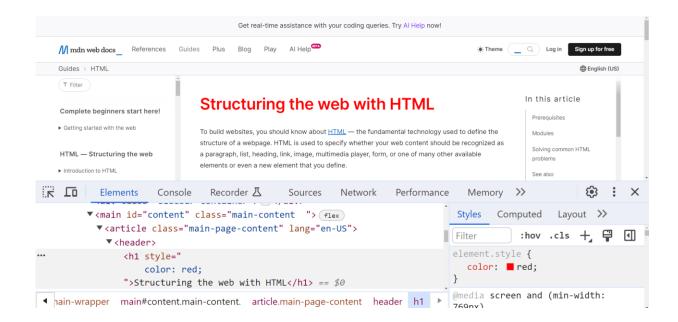
#### Option 1: Adding a new CSS style:

Right-click on the heading and then select Inspect.



On the right side, in the element.style object, you can add a CSS style. In this case, you want to change the color of the heading to red, so you add a CSS style, color: red in that object like this:

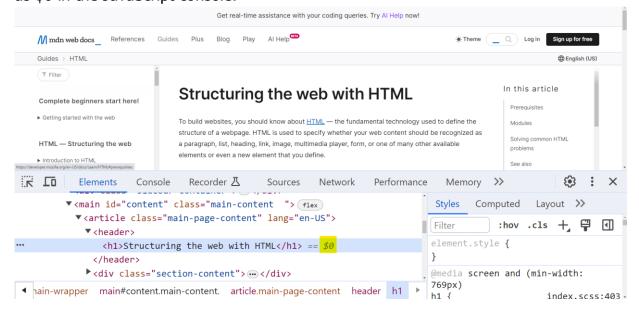




The style you add here gets added to the inline style in the HTML, so it has the highest priority, and thus, it gets applied to the heading.

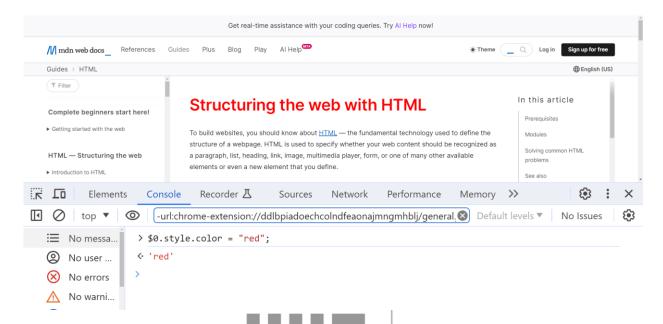
# **Option 2: Using JavaScript:**

Right-click on the heading and then select Inspect. The element you select Inspect on can be referred to as \$0 in the JavaScript console.





Go to the console, and clear the logs if there are any. Then, referring to the currently inspected element, the heading using \$0, change the color as follows:



You will be working on the same web page as for Activity 2. Refresh the page, and clear any logs present in the console.

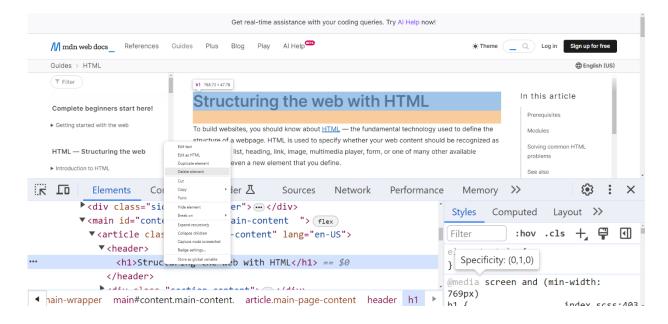
# **Activity 2: Removing Elements**

To solve this activity you have two options: either directly remove the element from the HTML or use JavaScript.

#### **Option 1: Removing from HTML**

Right-click on the heading and then select Inspect. Press the delete key on your keyboard or right-click on the element in the HTML and then select Delete element.

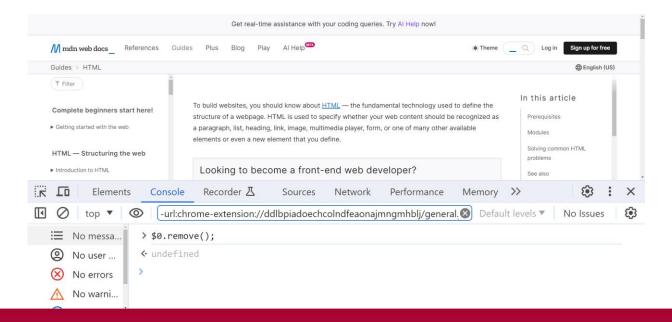




#### **Option 2: Using JavaScript:**

Right-click on the heading and then select Inspect. The element you select Inspect on can be referred to as \$0 in the JavaScript console.

To remove the element from the web page, use the <code>l.remove()</code> method. To remove this heading, you can run the following command:



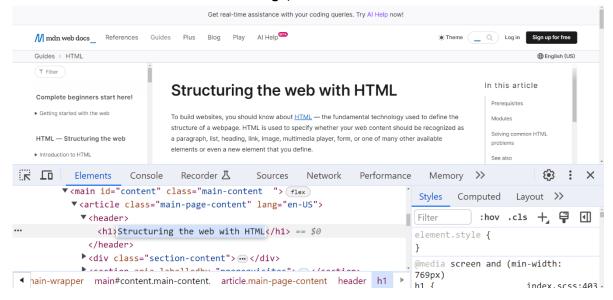


You will be working on the same web page as for Activity 3. Refresh the page, and clear any logs present in the console.

## **Activity 3: Manipulating the Heading**

To solve this activity you have two options: either directly edit the element from the HTML or use JavaScript.

**Option 1:** Edit the HTML by first right-clicking on the heading and then selecting Inspect. Double-click on the content between the <h1> tags,



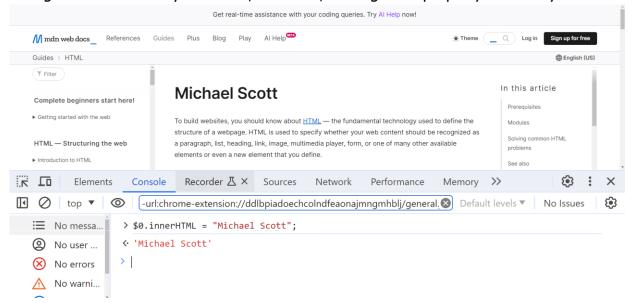
and then you can simply press backspace to remove all of the content. Then, write your name in it. After you've written your name, press Enter. And that's it — your name is set as the heading of the page.

## **Option 2: Using JavaScript**

Right-click on the heading and then select Inspect. The element you select Inspect on can be referred to as \$0 in the JavaScript console.



You can use the innerHTML property that gives us access to the HTML between <h1> tag. You need to change this content to your name, and thus, reassign this property value to your name as follows:



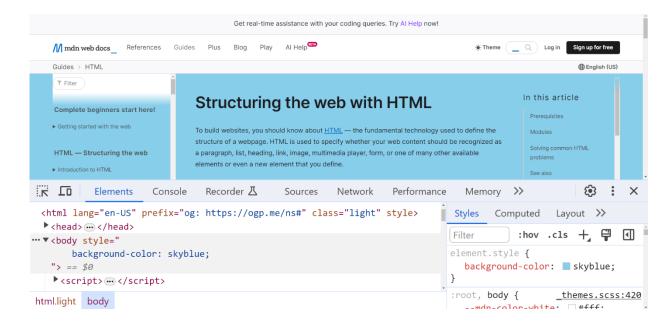
You will be working on the same web page as for Activity 4. Refresh the page, and clear any logs present in the console.

## **Activity 4: Changing the Body Color**

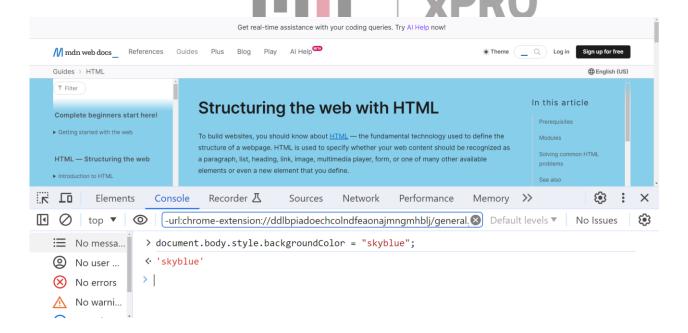
To solve this activity you have two options: either directly edit the style of the <body> tag or use JavaScript.

Option 1: Changing the style of <body> tag: In the Elements Panel HTML, search for <body> tag and then select that tag. On the right side, set the background-color property to skyblue.





Option 2: Using JavaScript: You can access the <body> tag using document.body and then update the backgroundColor property on the style property of document.body. Thus, you can change the color as follows:



You will be working on the same web page as for Activity 5. Refresh the page and clear any logs present in the console.

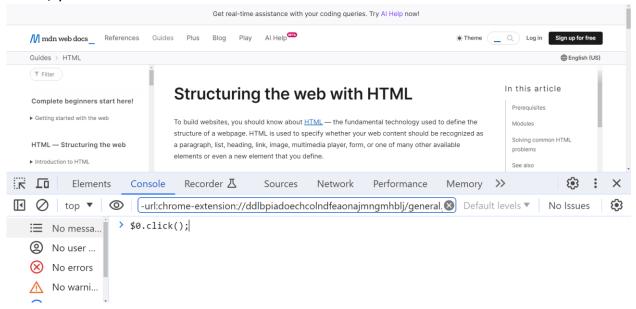


## **Activity 5: Simulating a Click**

To programmatically simulate a click, you need to use JavaScript, and thus, use the .click() method on the element itself.

Get access to the element, which you can get by right-clicking on the element and then selecting Inspect. Now you can refer to that element as \$0 in the console tab.

There, you can simulate the click as follows:



Upon pressing Enter, you'll simulate the click, and the page will change to:



