Josh Landsman

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Personal Statement

Creating positive change in the world through computer science

Education

Georgia Institute of Technology

2020-2024

Candidate for B.S. in Computer Science

Concentrating in Information Internetworks & Intelligence

Cumulative GPA: 3.86

Randolph High School, NJ 2016-2020

High School Diploma Cumulative GPA: 4.72 (weighted), 4.08 (unweighted)

Work Experience



NCR Corporation Atlanta, GA

Software Engineer Intern, Innovation Lab

May 2021-Aug 2021

- o Created a production REST API for NCR's Annual Global Hackathon to organize participants, teams, and conference talks using Nest.JS, Azure, PostgreSQL, Brightidea, and an Ethereum Blockchain
- o Collaborated in team meetings to discuss new innovative use cases for AI, Computer Vision, and Blockchains in NCR's Point-of-Sales

☐ Lucille Games ♥ Virtual

Software Developer Apr 2020-Aug 2020

- o Collaborated with multiple developers and a quality assurance team to develop and improve existing games
- Created a streamlined process to evaluate/fix the functionality of new game features

XLink, (Employer: Munroe Chirnomas) ♥ Virtual

Software Intern Sep 2017-Mar 2020

- o Developed image recognition software utilizing SIFT, SURF, and ORB algorithms and homography
- Created a web scraping tool that tested for reactions from different mainstream websites and which also gathered statistics regarding those automated interactions
- Collaborated with software and mechanical engineers working on robotics for specific industrial solutions

Harvard University Medical School/Brigham and Women's Hospital Poston, MA

Harvard Laboratory Research Intern

Aug 2019

- o Applied computer science skills with bioinformatics; exposed to biomedical wet lab and state-of-the-art molecular biology techniques, including single cell sorting and RNAseq
- Attended research team meetings with postdocs and principal investigator and meetings with invited speakers at hospital

Projects

PKNK GitHub

o Created an Android application using Java for the 2020 QuackHacks hackathon, which provided a platform for individuals to exchange cooking recipes in a social media style using a Google Firebase real-time database

Skills

Languages/Tools: Java, JavaScript, NestJS, TypeScript, PostgreSQL, Firebase, Google Cloud, Azure, Git, Python, Lua, React/React Native, HTML, CSS

Relevant Coursework: Object-Oriented Programming, Data Structures & Algorithms, Linear Algebra, Discrete Mathematics

Extracurricular Activities

HackGT: Catalyst

Mentor Mar 2021

Selected to mentor high school students in Cybersecurity track of hackathon

RHS Computer Club

Co-President/Executive Board Member

Aug 2018 - Jun 2020

- Developed yearly planning of projects and strategies to support and improve club; led club/board meetings and student-run coding lessons, delegated tasks for improved efficiency; increased membership 25%
- Secured new funding from Head of Technology Department for new innovative programs

Food Relief Agency

Volunteer 2013-2020

o Packed donated food boxes (n=300) and delivered food to homes with very low food security in community

Honors & Awards

o National Honor Society, Mu Alpha Theta, National AP Scholar, RHS Computer Club Leadership Award