

Welcome to The Elite's RuneScape Luring Tutorial

First things first, I won't beat around the bush. I'm going to get straight in to the Tutorial without telling you some bologna about old luring and such. This method will work when the Wilderness is brought back. I have tested this effectively on over 30 different people, at the age of 12. If a 12 year old can do it, you can.

Requirements:

- A good ranging/strength level
- A magic level high enough to cast a freeze spell of over 10 seconds
- About 1M-5M GP. Higher combat level, higher money required

Note, I only recommend this luring level for player's level 25-105. Once the level becomes higher, it's extremely difficult to lure them. It IS doable though.

You will first need to begin in Falador centre as that is the best area. The dots located in blue, orange, pink and yellow. You can find people there as well.



Inventory, you will need the following things:

- 1M-5M GP
- 2 Prayer Potions
- Mage Robes – Body, Legs
- Weapons – Magic Staff & Bow OR Sword
- 4 Food Items
- 2 Teleports (In case, you NEVER know)
- Runes, enough for about 50 freeze spells
- Combat Potions
- The rest can be filled with good items if you want, or choose some other required things

Your worn armour will require:

- A charged Glory Amulet
- Ring of Recoil OR Ring of Life
- Magic Gloves / D'hide (D'hide gloves WILL lower your magic+ rate)
- Cape (I don't recommend Ava's Accumulator, you want to look like you're not ready to fight)
- Boots, preferably climbing one's since everyone wears them
- Arrows, about 400 of them. Make them rune.

Table on how to decide how much money to take:

Combat Level	Money Required
25-50	1,000,000 GP
51-75	2,500,000 GP
76-95	4,000,000 GP
95+	5,000,000 GP

As you see, you're dealing with A LOT of money in the Wilderness; therefore there is a small risk on your part. Have teleports with you and a ring of life.

The Method:

1. You need to begin in Falador with your money and all required equipment already in your inventory.
2. Walk around like you're not looking for anyone, just look 'casual'. Seriously... You need to do it right.
3. Scope out and check for any members 0-5 combat levels different. Too high difference is too difficult.
4. Once you find one, you need to add them to your private message list (friends list).
5. Contact them stating:

You: Hey, are you interested in ____M GP?

Them: Oh, sounds interesting!

You: Well, just meet me in Falador Square.

Them: *Runs to Falador Square*

You: Follow me.



Lead them forward onto the path into the Kingdom of Asgarnia.



You need to start talking now. Begin with saying:

You: Well, I finally have decided to quit RuneScape. I'm going to give away all my money.

Them: Oh, that's sad to hear. OR: Oo, who are you giving your money to.

You: Well, whoever I give it to must earn it.

Them: Okay, sounds interesting, is it hard?

You: Nope, it's an easy task.

Them: Okay, sounds good.

You: So, I've got about __M GP to give away. *Trades* **At this point, show him the money!**

Them: Holy moly! That's so much money!

You: Yep, and I'm giving it to you. (:

Them: Awesome, how do I get it!?

While saying that, you should have reached here:



You: Well, I can't have a drop party since you won't get any money, and you seem like you deserve it. You do deserve it, right?

Them: YES! I deserve the money!

You: Okay, so simple. Just follow me.

Them: Where we going?

You: We're just headed to the wilderness so you can kill me for it. If we trade it, JaGeX will ban your account.

Now, at this point, they will either run or keep following you. You have to persuade them to stay.

Them: Okay, but I don't want to go too far!

You: We're not going too far, don't worry.



You should have reached here by now. Try running if you haven't. **Once you've made it here, you will need to get them to cross the Ditch, try to persuade them with things such as:**

"Come on, it's only going to take 30 seconds to kill me. You'll be rich very soon!"

"I've got no weapons or armour, you'll be completely safe."

"We're not going far in the wilderness, you'll be safe!"

When you're in, you'll need to lead them up to an area where you can kill them + 2 extra levels. This gives you more chance to kill them if they run. Usually you'll only be in level 4-6 wilderness, **don't go any further unless you're sure of it.**

Lead them in, and then let them attack you so they get skulled. You will now need to freeze them and put on your armour and weapons. Begin the kill. KEEP FREEZING THEM so they don't run.

Once they die, take their drop. Remove them off your friends list and repeat, you are recommended to change worlds just in case they come back and follow you with spam.

This is very easy to accomplish and definitely works. Good luck!

Some extra tips:

- Be persuasive the whole way through!
- Take control; show them that you know what you're doing.
- More money = more persuasion.
- Tell them about all the good things they're about to get.
- Make them assured that they are safe!
- Take extra care that you don't die, some of these buggers might have a Dragon Dagger.
- Continuously freeze so they can't run a lot.