Duong Minh Tri

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EDUCATION

Saigon University   Expected Graduation: June 2027
B.S.Information Technology   *Current GPA: 2.52/4.0*

COURSEWORK

Relevant Coursework : Object-Oriented Programming, Data Structures & Algorithms, Discrete Math, Linear Algebra, Calculus, Probability & Statistics

SKILLS

Languages: C/C++, Python, Java, JavaScript, HTML/CSS, LaTeX
Tools: Git/GitHub, VS Code, IntelliJ PyCharm/IDEA, NetBeans

PROJECTS

Fast Food Online Store | *HTML, CSS, JavaScript*   Date: 12/2023
- Developed a web-based platform for ordering fast food with an interactive interface.
- Implemented cart and checkout functionalities to enhance user experience.
- Used JavaScript for dynamic content rendering and handling customer actions.

Shoe Store Management | *Java Swing*   Date: 05/2024
- Built a desktop application for managing shoe store inventory using Java Swing.
- Implemented functionalities for adding, editing, and removing products.
- Integrated a search feature for efficient inventory management.

Fashion Store Management | *Java Swing*   Date: 12/2024
- Developed a desktop application for managing fashion store operations using Java Swing.
- Created modules for product tracking, sales reports, and customer management.
- Ensured the application was user-friendly with an intuitive graphical interface.

Gun&Run Game | *Pygame*   Date: 12/2024
- Created a 2D shooting game using Pygame, allowing players to control a character in a gunfight scenario.
- Implemented features such as levels, scoring, and player health.
- Worked on game mechanics and ensuring smooth user experience with optimized performance.

EXPERIENCE

3rd-year Software Engineering student at Saigon University, Vietnam *(Expected Graduation: June 2026)*

Strong foundation in **Object-Oriented Programming (OOP), Data Structures & Algorithms**.

Experienced in developing **desktop applications (Java Swing), web applications (HTML, CSS, JavaScript), and game development (Pygame, Python)**.

Proficient in using **Git/GitHub** for version control and working with IDEs like **VS Code and NetBeans**.

Passionate about learning new technologies and building efficient, scalable software solutions.

HOBBIES

- Exploring and learning new technologies, especially in software development.

- Enjoying music, reading books, and occasional solo traveling for inspiration.